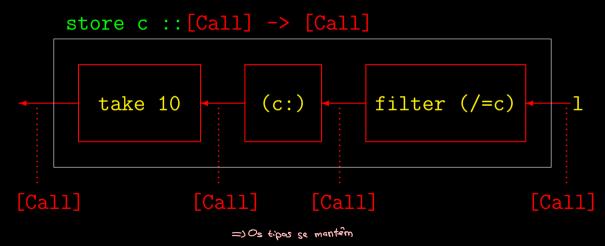
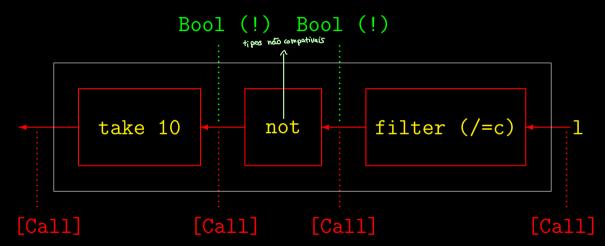
Cálculo de **Programas**

From a mobile phone manufacturer



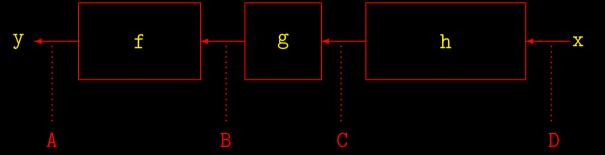
Uups!



Em geral

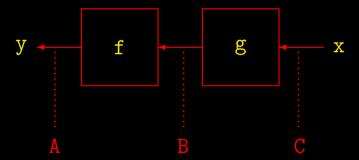
Funções compostas

$$y = f(g(h x))$$



Em geral

$$y = f(g x)$$



Simplificação

$$y = f(g x)$$

Composição

$$y = f(g x)$$

Composição

$$(f \cdot g) \cdot h = f \cdot (g \cdot h)$$
$$(a+b)+c = a+(b+c)$$

$$f \cdot g \cdot h$$

$$a + b + c$$

Composição

store
$$c = take \ 10 \cdot \underbrace{(c:) \cdot filter \ (\neq c)}_{store' \ c}$$

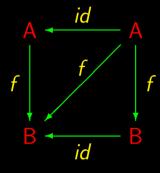
isto é

take
$$10 \cdot ((c:) \cdot filter (\neq c))$$

igual a

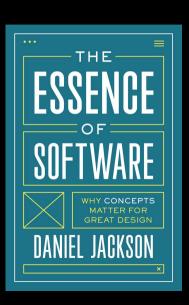
$$(take\ 10 \cdot (c:)) \cdot filter\ (
eq c)$$

Identidade



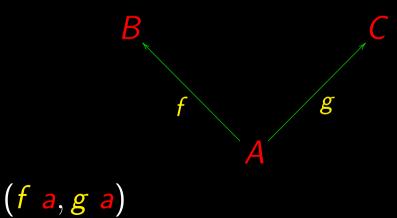
 $f \cdot id = f = id \cdot f$

"(...) The best services revolve around a small number of concepts that are well designed and easy (...) to understand and use, and their innovations often involve simple but compelling new concepts."



$$C \xrightarrow{f} B \in A \xrightarrow{g} C$$

Composição:
$$A \xrightarrow{f \cdot g} B$$
 $B \xrightarrow{f} C$ e $C \xrightarrow{g} A$



Produto cartesiano

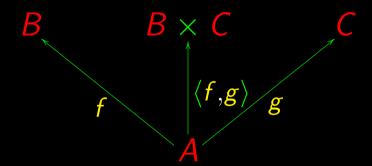
$$A \times B = \{(a, b) \mid a \in A \land b \in B\}$$

$$f \ a \in B$$

$$g \ a \in C$$

$$(f \ a, g \ a) \in B \times C$$

"Split"

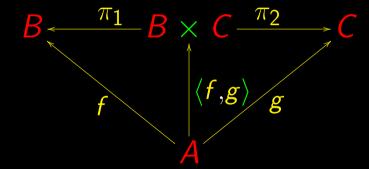


 $\langle f, g \rangle \ a = (f \ a, g \ a)$

$$A \times B = \{(a, b) \mid a \in A \land b \in B\}$$

$$\pi_1: A \times B \rightarrow A$$
 $\pi_2: A \times B \rightarrow B$ $\pi_1(a, b) = a$ $\pi_2(a, b) = b$

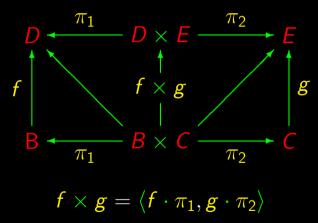
 $|\pi_1\cdot\langle f,g
angle=f$



$$\langle f, g \rangle$$

f e g em paralelo f "split" <math>g

$$\langle f, g \rangle a = (f a, g a)$$

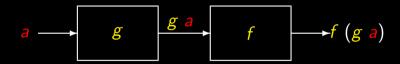


 $egin{aligned} f \cdot g \ \langle f, g
angle \ f imes g \end{aligned}$

Composição sequencial Composição paralela (síncrona) Composição paralela (assíncrona)

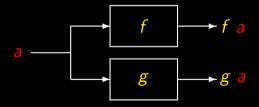
Programação composicional

$$(f \cdot g) = f (g = a) \tag{2.6}$$



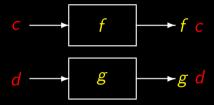
Composição de funções

$$\langle f, g \rangle a = (f a, g a) \tag{2.20}$$



"Splits" de funções

$$f \times g = \langle f \cdot \pi_1, g \cdot \pi_2 \rangle \tag{2.24}$$



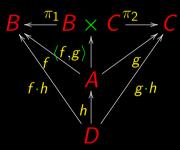
Produtos de funções

$$\begin{array}{c|c}
-B \times C & \xrightarrow{\pi_2} C \\
\langle f, g \rangle & g \\
h & h
\end{array}$$

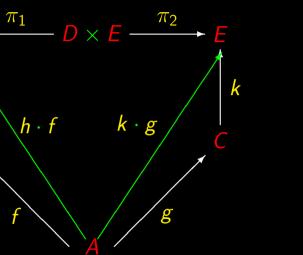
 π_1

Fusão-×

$$\langle f, g \rangle \cdot h = \langle f \cdot h, g \cdot h \rangle$$



(2.26)



h

$$D \xrightarrow{\pi_1} D \times E \xrightarrow{\pi_2} E$$

$$h \downarrow \qquad \qquad \downarrow k$$

$$k \downarrow \qquad \qquad \downarrow k$$

$$f \downarrow \qquad \qquad \downarrow g$$

Absorção-×

$$(h \times k) \cdot \langle f, g \rangle = \langle h \cdot f, k \cdot g \rangle$$

$$\begin{array}{c|c}
A \stackrel{\pi_1}{\longleftarrow} A \times B \stackrel{\pi_2}{\longrightarrow} B \\
h \uparrow & h \times k \uparrow & k \uparrow \\
D \stackrel{\pi_1}{\longleftarrow} D \times E \stackrel{\pi_2}{\longrightarrow} E \\
f \downarrow f, g \rangle \uparrow & g
\end{array}$$

(2.27)

$$D \stackrel{\pi_1}{\longleftarrow} D \times E \stackrel{\pi_2}{\longrightarrow} E$$

$$\downarrow h \qquad \downarrow h \times k \qquad \downarrow k$$

$$B \stackrel{\pi_1}{\longleftarrow} B \times C \stackrel{\pi_2}{\longrightarrow} C$$

$$\downarrow f \qquad \downarrow g$$

Natural- π_1 , natural- π_2

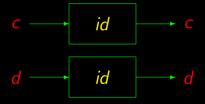
$$\pi_1 \cdot (h \times k) = h \cdot \pi_1 \tag{2.28}$$

$$\pi_2 \cdot (h \times k) = k \cdot \pi_2 \tag{2.29}$$

$$\begin{array}{cccc}
D & \xrightarrow{\pi_1} D \times E \xrightarrow{\pi_2} E \\
h & & h \times k & & k \\
B & \xrightarrow{\pi_1} B \times C \xrightarrow{\pi_2} C
\end{array}$$

Functor-id-×

$$id \times id = id$$
 (2.31)



Produto de identidades é a identidade.

Functor-×

$$(f \times h) \cdot (g \times k) = (f \cdot g) \times (h \cdot k) \tag{2.30}$$

Composição de produtos é o produto das composições.

Duas leis que faltam

$$\langle \pi_1, \pi_2 \rangle = id$$

Eq-×
$$\langle i,j\rangle = \langle f,g\rangle \iff \left\{ \begin{array}{l} i=f\\ j=g \end{array} \right.$$

(2.32)

E agora o mais importante...

Recordar o cancelamento-×:

$$B \xleftarrow{\pi_1} B \times C \xrightarrow{\pi_2} C$$

$$\downarrow f \qquad \qquad \downarrow f \qquad \qquad \downarrow$$

$$\pi_1 \cdot \langle f, g \rangle = f$$

$$\pi_2 \cdot \langle f, g \rangle = g$$

$$\left\{egin{aligned} \pi_1 \cdot \langle f, g
angle &= f \ \pi_2 \cdot \langle f, g
angle &= g \end{aligned}
ight.$$
 $k = \langle f, g
angle \iff \left\{egin{aligned} \pi_1 \cdot k &= f \ \pi_2 \cdot k &= g \end{aligned}
ight.$

Universal-×

$$k = \langle f, g \rangle \Leftrightarrow \begin{cases} \pi_1 \cdot k = f \\ \pi_2 \cdot k = g \end{cases}$$

Universal-×

Existência

$$k = \langle f, g \rangle \Rightarrow \begin{cases} \pi_1 \cdot k = f \\ \pi_2 \cdot k = g \end{cases}$$

"Existe uma solução — $\mathbf{k} = \langle \mathbf{f}, \mathbf{g} \rangle$ — para as equações da direita"

Universal-×

Unicidade

$$k = \langle f, g \rangle \Leftarrow \begin{cases} \pi_1 \cdot k = f \\ \pi_2 \cdot k = g \end{cases}$$

"As equações da direita só têm uma solução: $\mathbf{k} = \langle \mathbf{f}, \mathbf{g} \rangle$ "

$$\begin{cases} x = 2 \ y \\ z = \frac{y}{3} \\ x + y + z = 10 \end{cases} \Leftrightarrow \begin{cases} x = 6 \\ z = 1 \\ y = 3 \end{cases}$$

Problema

Resolver a equação

$$\langle f, g \rangle = id$$

em ordem a f e a g.

Resolução

Em
$$k = \langle f, g \rangle \Leftrightarrow \left\{ egin{array}{l} \pi_1 \cdot k = f \\ \pi_2 \cdot k = g \end{array}
ight. \qquad \text{fazer } k = id \ \\ id = \langle f, g \rangle \; \Leftrightarrow \; \left\{ egin{array}{l} \pi_1 = f \\ \pi_2 = g \end{array} \right.$$

$$id = \langle f, g \rangle \Leftrightarrow \left\{ egin{array}{l} \pi_1 = f \ \pi_2 = g \end{array}
ight.$$

Substituindo:

$$id = \langle \pi_1, \pi_2 \rangle$$

Problema

Resolver a equação

$$\langle h, k \rangle = \langle f, g \rangle$$

(1 equação, 4 incógnitas)

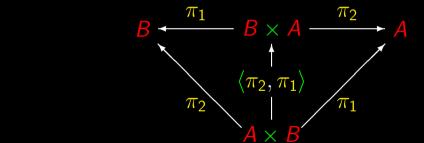
Resolução

$$\langle h,k
angle = \langle f,g
angle$$
 \Leftrightarrow $\left\{ \begin{array}{l} \operatorname{universal-x} \\ \left\{ \begin{array}{l} \pi_1 \cdot \langle h,k
angle = f \\ \pi_2 \cdot \langle h,k
angle = g \end{array} \right.$ \Leftrightarrow $\left\{ \begin{array}{l} \operatorname{cancelamento-x} \\ k = g \end{array} \right.$

Eq-×!

 $\langle \pi_1, \pi_2
angle = id$

= id $\langle \pi_2, \pi_1 \rangle$?

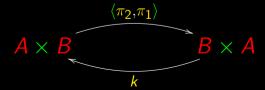


Problema

Resolver

$$\langle \pi_2, \pi_1 \rangle \cdot \mathbf{k} = i\mathbf{d}$$

em ordem a k



Resolução

$$\langle \pi_{2}, \pi_{1} \rangle \cdot k = id$$

$$\Leftrightarrow \qquad \left\{ \text{ fusão-} \times \right\} \qquad \Leftrightarrow \qquad \left\{ \text{ trivial } \right\}$$

$$\langle \pi_{2} \cdot k, \pi_{1} \cdot k \rangle = id$$

$$\Leftrightarrow \qquad \left\{ \text{ universal-} \times \right\} \qquad \qquad \left\{ \pi_{1} \cdot k = \pi_{2} \right\}$$

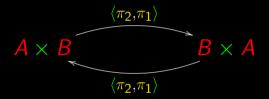
$$\langle \pi_{2} \cdot k = \pi_{1} \rangle \qquad \Leftrightarrow \qquad \left\{ \text{ universal-} \times \right\}$$

$$\langle \pi_{1} \cdot k = \pi_{2} \rangle \qquad \qquad \Leftrightarrow \qquad \left\{ \text{ universal-} \times \right\}$$

$$\langle \pi_{2} \cdot k = \pi_{1} \rangle \qquad \Leftrightarrow \qquad \left\{ \text{ universal-} \times \right\}$$

$$\langle \pi_{1} \cdot k = \pi_{2} \rangle \qquad \qquad \Leftrightarrow \qquad \left\{ \text{ universal-} \times \right\}$$

Swap



swap =
$$\langle \pi_2, \pi_1 \rangle$$

$$swap \cdot swap = id$$

Até agora

$$f \cdot g$$
 $\langle f, g \rangle$

Composição sequencial Composição paralela

Associatividade

$$(f \cdot g) \cdot h = f \cdot (g \cdot h)$$

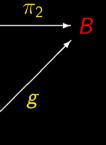
Associatividade?

$$\langle\langle f, g \rangle, h \rangle = \langle f, \langle g, h \rangle\rangle$$
?

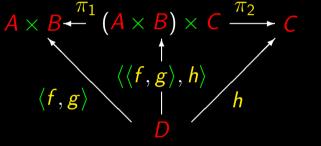
<mark>Ëo!</mark> mas...

$$\langle\langle f,g\rangle,h\rangle$$

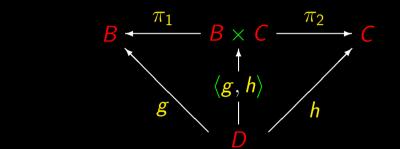
 π_1



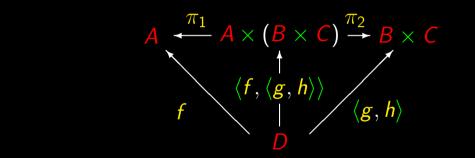
 $\langle\langle f,g\rangle,h
angle$



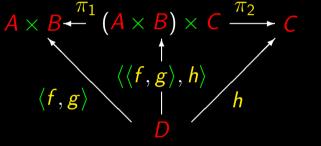
 $\langle f, \langle g, h \rangle \rangle$



 $\langle f, \langle g, h \rangle \rangle$



 $\langle\langle f,g\rangle,h
angle$



$$(A \times B) \times C$$

$$\langle \langle f, g \rangle, h \rangle$$

$$\langle f, \langle g, h \rangle \rangle$$

 $k \cdot \langle \langle f, g \rangle, h \rangle = \langle f, \langle g, h \rangle \rangle$

$$\mathbf{k} \cdot \langle \langle f, g \rangle, h \rangle = \langle f, \langle g, h \rangle \rangle$$

$$k \cdot \underbrace{\langle \langle f, g \rangle, h \rangle}_{id^2} = \langle f, \langle g, h \rangle \rangle$$



Resolver $\langle \langle f, g \rangle, h \rangle = id$

$$\langle \langle f,g
angle, h
angle = id$$
 $\Leftrightarrow \qquad \left\{ \begin{array}{l} \operatorname{universal-x} \
brace \\ \pi_1 = \langle f,g
angle \\ \pi_2 = h \end{array}
ight.$
 $\Leftrightarrow \qquad \left\{ \begin{array}{l} \operatorname{universal-x} \
brace \\ \operatorname{universal-x} \ \end{array}
ight.
brace \\ \left\{ \begin{array}{l} \pi_1 \cdot \pi_1 = f \\ \pi_2 \cdot \pi_1 = g \\ \pi_2 = h \end{array}
ight.$

Substituir soluções

$$\left\{egin{array}{l} \pi_1 \cdot \pi_1 = f \ \pi_2 \cdot \pi_1 = g \ \pi_2 = h \end{array}
ight.$$

$$k \cdot \underbrace{\langle \langle f, g \rangle, h \rangle}_{id} = \langle f, \langle g, h \rangle \rangle$$

Substituir soluções

$$\left\{egin{array}{l} \pi_1 \cdot \pi_1 = f \ \pi_2 \cdot \pi_1 = g \ \pi_2 = h \end{array}
ight.$$

$$\mathbf{k} = \langle \pi_1 \cdot \pi_1, \langle \pi_2 \cdot \pi_1, \pi_2 \rangle \rangle$$

Podemos melhorar...

$$\mathbf{k} = \langle \pi_1 \cdot \pi_1, \langle \pi_2 \cdot \pi_1, \pi_2 \rangle \rangle$$

Podemos melhorar...

$$k = \langle \pi_1 \cdot \pi_1, \langle \pi_2 \cdot \pi_1, \pi_2 \rangle \rangle$$
 $\Leftrightarrow \qquad \{ \pi_2 = id \cdot \pi_2 \}$
 $k = \langle \pi_1 \cdot \pi_1, \langle \pi_2 \cdot \pi_1, id \cdot \pi_2 \rangle \rangle$

Podemos melhorar...

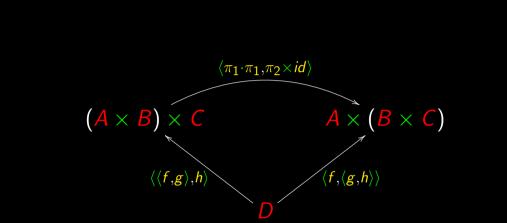
$$k = \langle \pi_{1} \cdot \pi_{1}, \langle \pi_{2} \cdot \pi_{1}, \pi_{2} \rangle \rangle$$

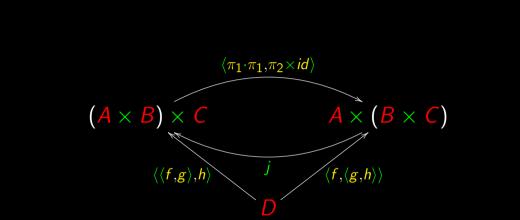
$$\Leftrightarrow \qquad \{ \pi_{2} = id \cdot \pi_{2} \}$$

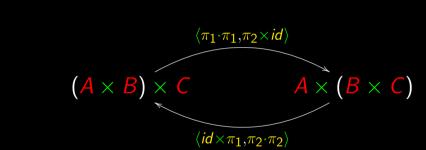
$$k = \langle \pi_{1} \cdot \pi_{1}, \langle \pi_{2} \cdot \pi_{1}, id \cdot \pi_{2} \rangle \rangle$$

$$\Leftrightarrow \qquad \{ f \times g = \langle f \cdot \pi_{1}, g \cdot \pi_{2} \rangle \}$$

$$k = \langle \pi_{1} \cdot \pi_{1}, \pi_{2} \times id \rangle$$







$$(A \times B) \times C \qquad A \times (B \times C)$$
associ

$$assocr = \langle \pi_1 \cdot \pi_1, \pi_2 \times id \rangle$$

 $assocl = \langle id \times \pi_1, \pi_2 \cdot \pi_2 \rangle$

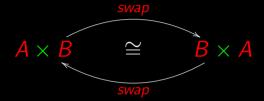
Isomorfismo

$$(A \times B) \times C \cong A \times (B \times C)$$
associ

$$assocr \cdot assocl = id$$

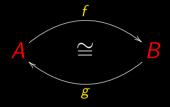
 $assocl \cdot assocr = id$

Isomorfismo



$$swap \cdot swap = id$$

Isomorfismo



$$f \cdot g = id$$

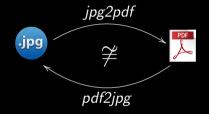
 $g \cdot f = id$

Isomorfismo

$$iso$$
 $(\iota\sigma o) + morfismo$ $(\mu o \rho \phi \iota \sigma \mu o \zeta)$

"Forma semelhante"

Problema prático!



$$jpg2pdf \cdot pdf2jpg \neq id$$

 $pdf2jpg \cdot jpg2pdf \neq id$

Conversão de formatos

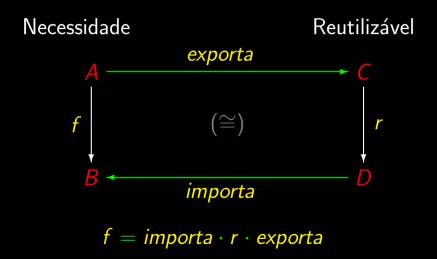




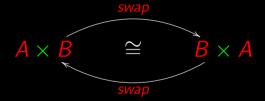
Reutilizável



Conversão de formatos



A propósito de swap



Isomorfismos são computações reversíveis

A propósito de swap



swap é uma das unidades básicas da programação quântica

Problem

Retrieve the address of a civil servant, knowing that she/he can be identified either by a citizen card number (CC) or a fiscal number (NIF).

 $address: Iden \rightarrow Address$

 $Iden = CC \cup NIF$

Problem!

$$CC = \mathbb{N}$$
 $NIF = \mathbb{N}$
 $Iden = CC \cup NIF = \mathbb{N} \cup \mathbb{N} = \mathbb{N}$

 $address: \mathbb{N} \rightarrow Address$ (!)

In general

We need to fix

$$m: A \cup B \rightarrow C$$

starting from

$$A \cup B = \{a \mid a \in A\} \cup \{b \mid b \in B\}$$

Disjoint union

In need of something like

$$\{(1, a) \mid a \in A\} \cup \{(2, b) \mid b \in B\}$$

we define:

$$A + B = \{(1, a) \mid a \in A\} \cup \{(2, b) \mid b \in B\}$$

Disjoint union

Clearly,

$$A + B = \{ i_1 \ a \mid a \in A \} \cup \{ i_2 \ b \mid b \in B \}$$

upon further defining:

$$i_1 a = (1, a)$$

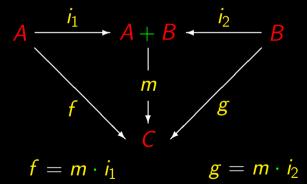
 $i_2 b = (2, b)$

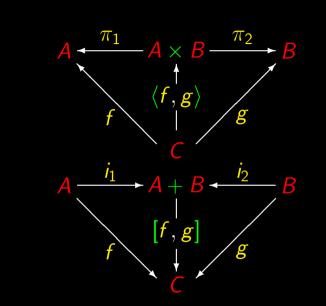
Disjoint union

Altogether:

$$m: A + B \rightarrow C$$

 $i_1: A \rightarrow A + B$
 $i_2: B \rightarrow A + B$





+-Universal

$$k = [f, g] \Leftrightarrow \begin{cases} k \cdot i_1 = f \\ k \cdot i_2 = g \end{cases}$$

Compare with

$$\mathbf{k} = \langle f, g \rangle \iff \begin{cases} \pi_1 \cdot \mathbf{k} = f \\ \pi_2 \cdot \mathbf{k} = g \end{cases}$$

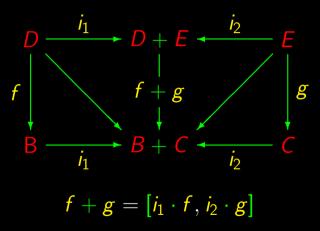
"Alternating" functions

$$[f,g]: A+B \to C$$

$$[f,g] \times = \begin{cases} x = i_1 \ a \Rightarrow f \ a \\ x = i_2 \ b \Rightarrow g \ b \end{cases}$$

f + g?

Sum of two functions



Coproduct laws

"Just reverse the arrows", cf.

+-Absorption
$$[h, k] \cdot (f + g) = [h \cdot f, k \cdot g]$$

+-Fusion
$$f \cdot [h, k] = [f \cdot h, f \cdot k]$$

(2.43)

(2.42)

(2.41)

+-Reflexion
$$[i_1, i_2] = id$$

Coproduct laws

and so on

+-Equality
$$[h, k] = [f, g] \Leftrightarrow \begin{cases} h = f \\ k = g \end{cases}$$
 (2.66)
+-Functor $(h+k) \cdot (f+g) = h \cdot f + k \cdot g$ (2.44)
+-Functor-id $id + id = id$ (2.45)

Summary

 $f \cdot g$ $\langle f, g \rangle$

 $f \times g$

[f,g]f+g Sequential composition
Parallel composition
Product composition

Alternative composition Coproduct (function sum)

Compositional programming



What about...

$$f \times (g+h) \stackrel{?}{=} f \times g + f \times h$$

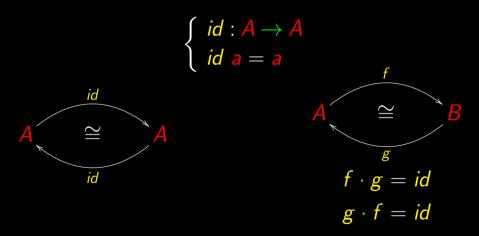
...?

$$A \times (B + C) \stackrel{?}{\cong} A \times B + A \times C$$

Moreover, any "0" such that

$$A \times 0 = 0$$
 ? $A + 0 = A$??

Recall



Recall

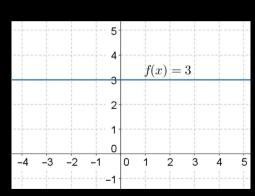
Even worse than π_1 ...

```
\begin{cases} zero \ x = 0 \\ one \ x = 1 \end{cases}
```

Even worse than π_1 ...

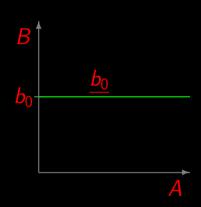
$$\begin{cases} zero \ x = 0 \\ one \ x = 1 \end{cases}$$





Constant functions

$$3 \in \mathbb{N}_0$$
 $b_0 \in B$ $f \times = 3$
$$\begin{cases} \underline{b_0} : A \to B \\ \underline{b_0} & a = b_0 \end{cases}$$

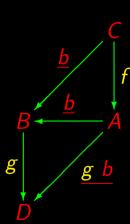


(Haskell: const b_0)

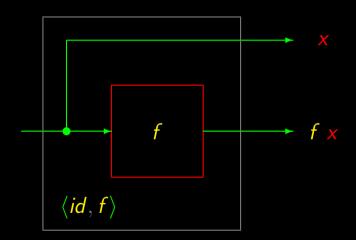
Properties

$$\underline{b} \cdot f = \underline{b}$$

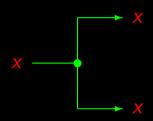
$$g \cdot \underline{b} = \underline{g} \ \underline{b}$$



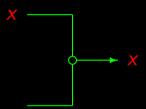
Data flow



Data duplication

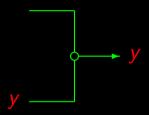


Data joins



join = [id, id]

Data joins



join = [id, id]