



pt. tronco. utilib

Dialog

- ACTION - CHANNEL : String << final >>
- CHANNEL - SWING : String << final >>
- CHANNEL - NEWSWING : String << final >>
- CHANNEL - TEXT : String << final >>
+ UI : Dialog << final >>

+ open (Menu: menu) : void
+ full (Form: form) : void
+ render (String: title, String: text) : void
+ close () : void

Display

- title : String

+ add (Object: toAdd) : Display
+ add All (Collection: items) : Display
+ add Line (Object: toAdd) : Display
+ add NewLine (Object: toAdd, boolean force) : Display
+ display () : void
+ popup (Collection toPop) : void
+ popup (Object toPop) : void
+ clear () : void

<< interface >>

Interaction Driven

open (Menu: menu) : void
full (Form: form) : void
render (String: title, String: text) : void
close () : void

Text Interaction

- Write Input : boolean

+ close () : void
+ open (Menu: menu) : void
+ full (Form: form) : void
+ render (String: title, String: text) : void
- read String (String: prompt) : String << final >>
- read Integer (String: prompt) : int << final >>

Runtime EOFException

serialVersionUID : long << final >>

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Composite Print Stream

- streams : Collection
- error : boolean

add (PrintStream: ps) : void << final >>
+ checkError () : boolean
+ flush () : void
+ print (boolean: b) : void
+ print (char: c) : void
+ print (double: d) : void
+ print (float: f) : void
+ print (int: i) : void
+ print (long: l) : void
+ print (Object: o) : void
+ print (String: str) : void
+ println (boolean: b) : void
+ println (char: c) : void
+ println (double: d) : void
+ println (float: f) : void
+ println (int: i) : void
+ println (long: l) : void
+ println (Object: o) : void
+ println (String: str) : void
setError () : void
+ write (byte[]: buf, int: off, int: len) : void
+ write (int: b) : void
+ write (byte[]: b) : void

Form
<ul style="list-style-type: none"> - title: String - fields: Map<String, Field<?>>
<ul style="list-style-type: none"> + title(): String + entries(): Collection<Field<?>> + field(String: Key): Field<?> - add(String: Key, Field<?>: in): void + addBooleanField(String: Key, String: label): void + addStringField(String: Key, String: label): void + addRealField(String: Key, String: label): void + addIntegerField(String: Key, String: label): void - get(String: Key, String: type): Object + booleanField(String: Key): Boolean + stringField(String: Key): String + realField(String: Key): Double + integerField(String: Key): Integer + pause(): Form + pause(Boolean: clear): Form + clear(): void + confirm(String: prompt): Boolean + requestInteger(String: prompt): Integer + requestReal(String: prompt): Double + requestString(String: prompt): String

Field
<ul style="list-style-type: none"> - prompt: String - clear: boolean - value: Type
<ul style="list-style-type: none"> + prompt(): String + set(Type: value): void + value(): Type + clear(): void # dirty(): void + cleared(): boolean + isReadOnly(): boolean + parse(String: in): boolean <abstract> + toString(): String

Field Boolean
<ul style="list-style-type: none"> - BOOLEAN-WORD-YES: String <final> - BOOLEAN-WORD-NO: String <final> - BOOLEAN-CHAR-YES: char <final> - BOOLEAN-CHAR-NO: char <final>
<ul style="list-style-type: none"> + parse(String: in): boolean + toString(): String

Field Integer
<ul style="list-style-type: none"> + parse(String: in): boolean

Field None
<ul style="list-style-type: none"> + parse(String: in): boolean + isReadOnly(): boolean

Field Real
<ul style="list-style-type: none"> + parse(String: in): boolean

Field String
<ul style="list-style-type: none"> + parse(String: in): boolean

Form Exception
<ul style="list-style-type: none"> # serialVersionUID: long <final>

Declaro por minha honra que este diagrama foi realizado apenas pelos elementos que constituem o grupo do projeto
André Espírito Santo

Declaro por minha honra que este diagrama foi realizado apenas pelos elementos que constituem o grupo do projeto
~~André~~ Alexandre Lopes

Command

- - last : boolean
- - title : String

+ title() : String
+ isLast() : boolean
+ isValid() : boolean
+ add Boolean Field (String : key, String : prompt) : void
+ add Real Field (String : key, String : prompt) : void
+ add Integer Field (String : key, String : prompt) : void
+ add String Field (String : key, String : prompt) : void
+ boolean Field (String : key) : Boolean
+ real Field (String : key) : Double
+ integer Field (String : key) : Integer
+ string Field (String : key) : String
+ perform Command() : void
execute() : void << abstract >>

Command Exception

- serial Version UID : long << final >>
+ toString() : String

Menu

- - title : String

+ title() : String
+ size() : int
+ entry (int : m) : command <?>
+ entries() : command <?>[]
+ open() : void

Do Open Menu

execute() : void << final >>