

Multi-objective  
(criteria) optimization  
problem (MOOP)

$$\min F(x) = \begin{Bmatrix} f_1(\bar{x}) \\ f_2(\bar{x}) \\ \vdots \\ f_k(\bar{x}) \end{Bmatrix} \quad \text{--- } k \text{ objectives}$$

$$\text{s.t. } \bar{x} \in S$$

$$\bar{x} = (x_1, \dots, x_n)$$

$n$  optimization  
variables

Solution space

$$g(\bar{x}) \leq 0$$

$$h(\bar{x}) = 0$$

$$x_i^{\text{low}} \leq x_i \leq x_i^{\text{up}}$$

Single objective optimization

$$\min f(x)$$

$$\text{s.t. } \bar{x} \in S$$

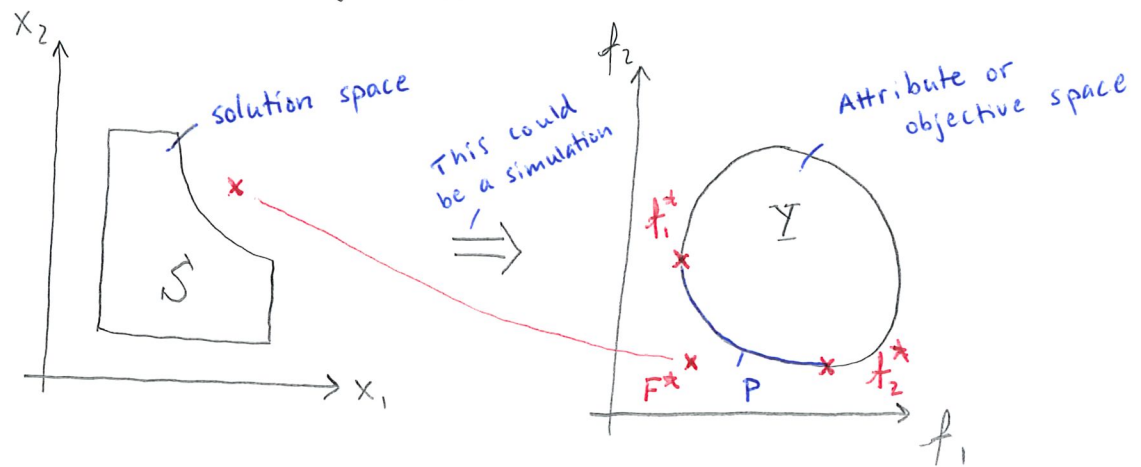
$$\bar{x} = (x_1, \dots, x_n)^T$$

In a strict mathematical sense, the MO-formulation is not valid as  $\min F(x)$  lacks clear meaning as it is not obvious how different designs should be ordered, i.e. is  $F(\bar{x}_1)$  better than  $F(\bar{x}_2)$ ?

MO is about ordering the set  $F(\bar{x})$  so that  $\min F(\bar{x})$  will have a clear meaning

This ordering may include the subjective decision maker (DM)

Graphical Representation for a problem with two optimization variables and two objectives.



$f_1^*$  and  $f_2^*$  are the individual optima for the two objective functions

$F^*$  is a point in attribute space where  $f_1 = f_1^*$  and  $f_2 = f_2^*$

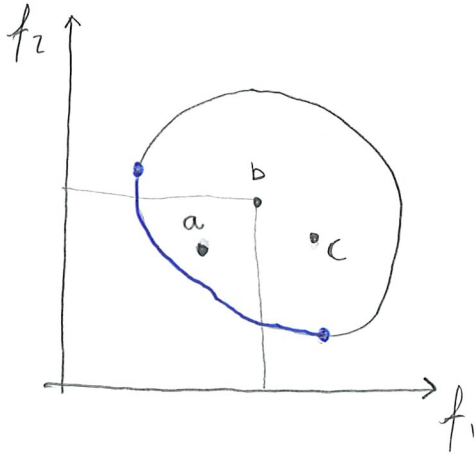
As it rarely is in the feasible region it is called the utopian solution

$P$  is the Pareto Front. In the 2D case it is a curve between  $f_1^*$  and  $f_2^*$

- \* The Pareto front expresses the tradeoff between the optimal solutions
- \* Different points on the Pareto Front might be the best point depending on the DM's preferences
- \* A point on the front is a rational choice for the final design. A point inside is not
- \* In MOO, one goal is to identify as much of the front as possible.
- \* In SOO, the objectives are aggregated (put together) into an overall objective function. The result is then one point on the Pareto front

A central part of MOO is Pareto dominance

Graphical Explanation:



a dominates b

a dominates c

b & c are dominated by a

b & c do not dominate each other

Mathematical Explanation

$a \succ b$  if:

$$\forall i \in \{1, 2, \dots, k\} : f_i(a) \leq f_i(b) \quad \text{and} \quad \exists j \in \{1, 2, \dots, k\} : f_j(a) < f_j(b)$$

Plane text explanation

a dominates b if a is as good as b for all k objectives and there exists at least one objective where a is better

Common sense:

If a dominates b it is rational to choose a over b

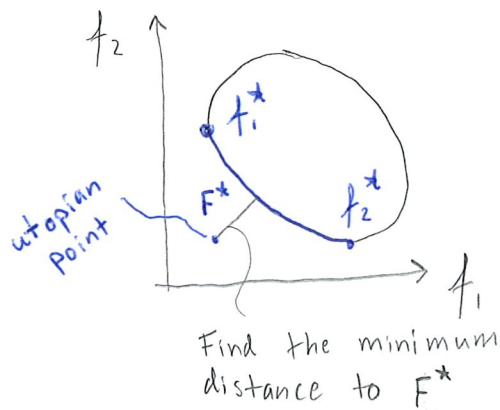
If none dominates the other, a subjective judgement is needed

## Articulation of preference info

There are four different occasions when the D.M. can articulate his/her preferences among the objectives:

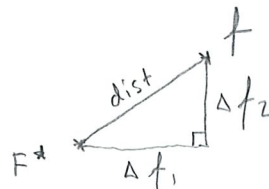
- \* Never (the DM can't affect the outcome of the optimization)
- \* Before the optimization (the DM aggregates the objectives to 1 fn)
- \* During the optimization (the DM changes the obj. fun. during the optimization)
- \* After the optimization (first we optimize - then the DM selects one optimal solution)

### Min-max formulation



$$\min \left[ \sum_{j=1}^k \left( \frac{f_j(\bar{x}) - f_j^*}{f_j^*} \right)^p \right]^{\frac{1}{p}}$$

With  $p=2$  it is the Euclidean distance



$$\text{dist} = \sqrt{(\Delta f_1)^2 + (\Delta f_2)^2}$$

## Weighted Sum

$$\min \sum_{j=1}^k \lambda_j f_j(\bar{x})$$

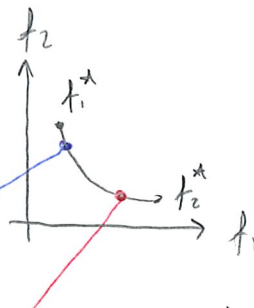
$$\text{s.t. } \bar{x} \in S$$

Usually  $\lambda \in \mathbb{R}^k \mid \lambda_j > 0, \sum \lambda_j = 1$

(e.g.  $\lambda_1 = 0.9$  &  $\lambda_2 = 0.1$  or  $\lambda_1 = 0.2$  &  $\lambda_2 = 0.8$ )

$$F(\bar{x}) = 0.9 f_1(\bar{x}) + 0.1 f_2(\bar{x})$$

$$F(\bar{x}) = 0.2 f_1(\bar{x}) + 0.8 f_2(\bar{x})$$

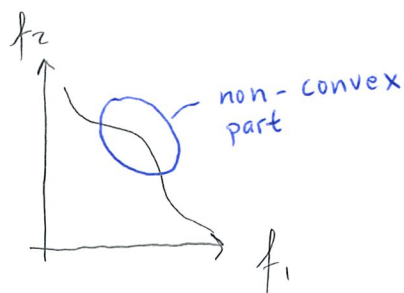
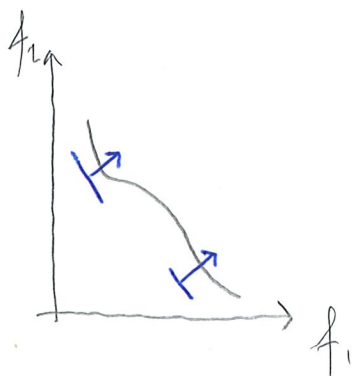


Then you usually often have to normalize the objectives

$$\min \sum_{j=1}^k \lambda_j \frac{f_j(\bar{x})}{f_j^*}$$

$$\text{or} \quad \min \sum_{j=1}^k \lambda_j \frac{f_j(\bar{x})}{f_{j0}}$$

Linear combinations are highly unlikely to find points on the non-convex part of the Pareto Front



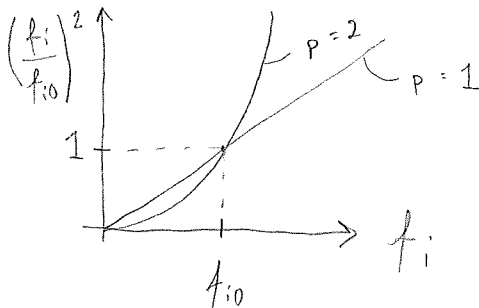
## Non-Linear Combinations

One formulation of many possible

$$\min \sum_{j=1}^k \left( \frac{f_j(\bar{x})}{f_{j0}} \right)^p$$

$$\text{s.t. } \bar{x} \in S$$

$$\text{Ex: } \min F(x) = \left( \frac{f_1}{f_{10}} \right)^2 + \left( \frac{f_2}{f_{20}} \right)^2$$



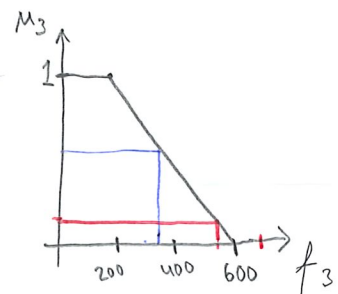
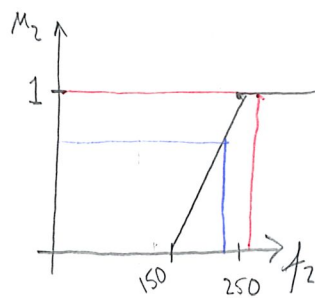
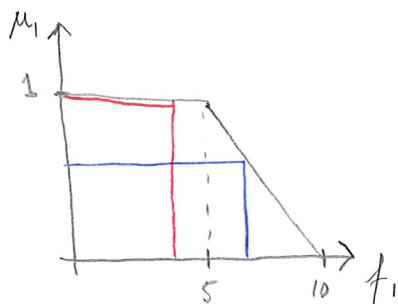
- The objectives are normalized
- $p$  expresses how much a bad objective should penalize a solution
- The curvature should express the decision maker's preferences

## Fuzzy Logic Approach

- \* Fuzzy Logic is a multi-valued logic where a statement could be simultaneously partly true and partly false
- \* The membership function  $\mu$  expresses the truthfulness of a statement

$$F_{\text{fuzzy}}(\bar{x}) = \prod_{j=1}^k \mu_j(f_j(\bar{x}))$$

### Sports Car Example



$f_1 = 0 - 100$  acceleration time [s]

$f_2 =$  top speed [km/h]

$f_3 =$  cost

Car 1: acc = 4s  
top speed = 260  
cost = 550

$$\begin{aligned} \Rightarrow \mu_1 &= 1 \\ \mu_2 &= 1 \\ \mu_3 &= 0.2 \end{aligned}$$

$$\Rightarrow F_{\text{fuzzy}}(\bar{x}) = 1 \cdot 1 \cdot 0.2 = 0.2$$

Car 2: acc = 7s  
top speed = 230  
cost = 350

$$\begin{aligned} \Rightarrow \mu_1 &= 0.6 \\ \mu_2 &= 0.7 \\ \mu_3 &= 0.7 \end{aligned}$$

$$\Rightarrow F_{\text{fuzzy}}(\bar{x}) = 0.6 \cdot 0.7 \cdot 0.7 \approx 0.3$$

$\Rightarrow \text{Car 2} > \text{Car 1}$

## Goal Programming

- Assign a goal to each objective

for example  $f_1(\bar{x}) \geq 10$

Even though goal programming might sound attractive it has some problems:

- The subobjectives are not really optimized
- Setting the goal level for one objective might affect other objectives in unforeseen ways
- When you are trying to get as close as possible to the goal area you are not weighting the objectives properly

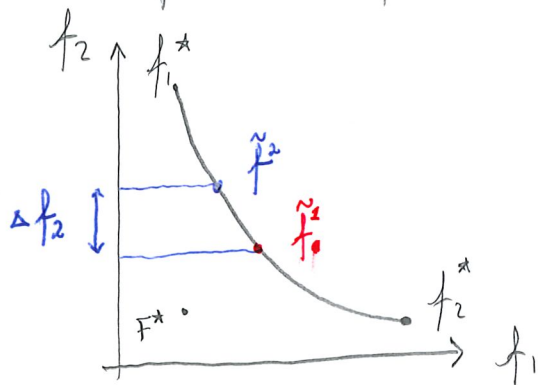


## STEM-Method

A weighted sum method where the solution space is gradually reduced.

- Formulate the problem as  $\min \lambda_1 f_1 + \lambda_2 f_2$  with initial guesses on  $\lambda_1$  and  $\lambda_2$ .
- Solve the problem to obtain  $\tilde{f}$
- Compare  $\tilde{f}$  to  $F^*$
- • If not acceptable determine a relaxation in one objective
- Insert  $f_j \leq \tilde{f}_j + \Delta f_j$  as a new constraint and set  $\lambda_j = 0$
- Solve the new problem
- Satisfied?

### Graphical Explanation



- Solve  $\min \lambda_1 f_1 + \lambda_2 f_2 \Rightarrow \tilde{f}^1$
- $\tilde{f}^1$  is compared to  $F^*$  and the DM states that  $\tilde{f}_1^1$  is too large
- The DM is prepared to pay  $\Delta f_2$  to obtain a better  $f_1$  value

• Reformulate the problem as

$$\begin{aligned} \min \quad & f_1 \\ \text{s.t.} \quad & x \in S \\ & f_2 \leq \tilde{f}_2 + \Delta f_2 \end{aligned}$$

- Solve the problem and obtain  $\tilde{f}^2$
- Satisfied?

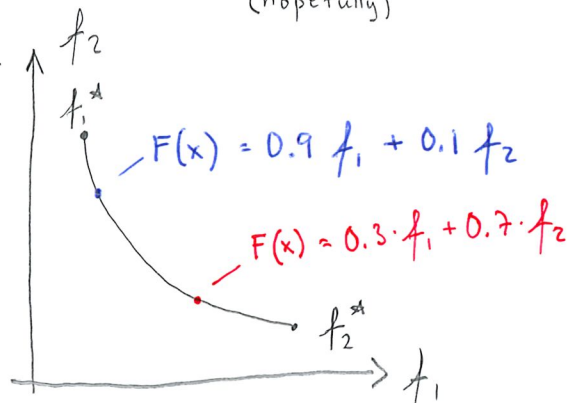
### Weighted sum method

$$\min F(x) = \lambda_1 f_1(\bar{x}) + \lambda_2 f_2(\bar{x}) + \dots + \lambda_k f_k(\bar{x})$$

$$\text{s.t. } \bar{x} \in S$$

$$\lambda_i \geq 0, \quad \sum_{i=1}^k \lambda_i = 1$$

Perform optimizations with different  $\lambda_i$ . Each optimization yields a new point on the Pareto front (hopefully)



You often need to normalize the objectives

ex: weight vs stress

$\approx 10$

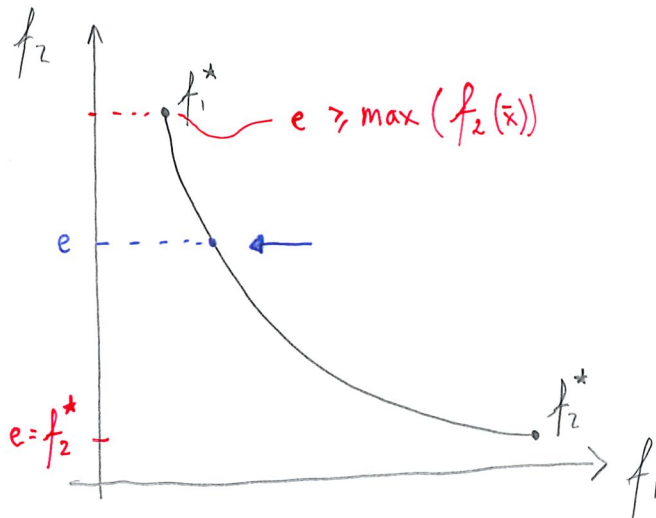
$\approx 10^6$

## E - Constraint Method

$$\min f_1(\bar{x})$$

$$\text{s.t. } \bar{x} \in S$$

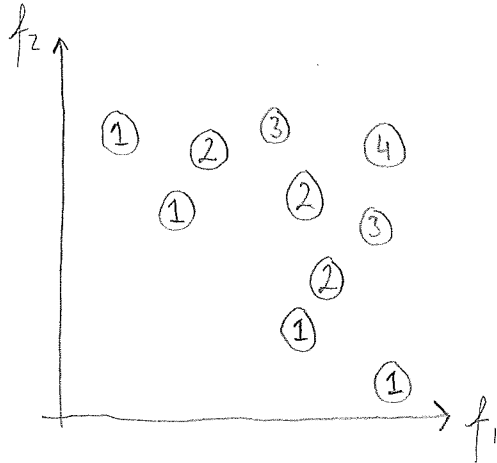
$$f_2 \leq e, \quad f_2^* < e < \infty$$



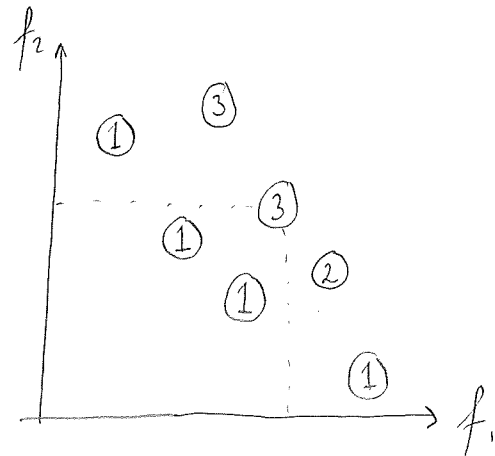
Different values of  $e$  results in different points on the Pareto front.

## MOGA

Algorithms that try to find as much of the Pareto front as possible in one run



Non-dominated Sorting



Dominated sorting

$$no = \text{no-of-better-points} + 1$$

### Algorithm outline

- Init population
- Rank pop according to Pareto dominance

