

Made by: João Santos 61045

Designs of software

Good Design

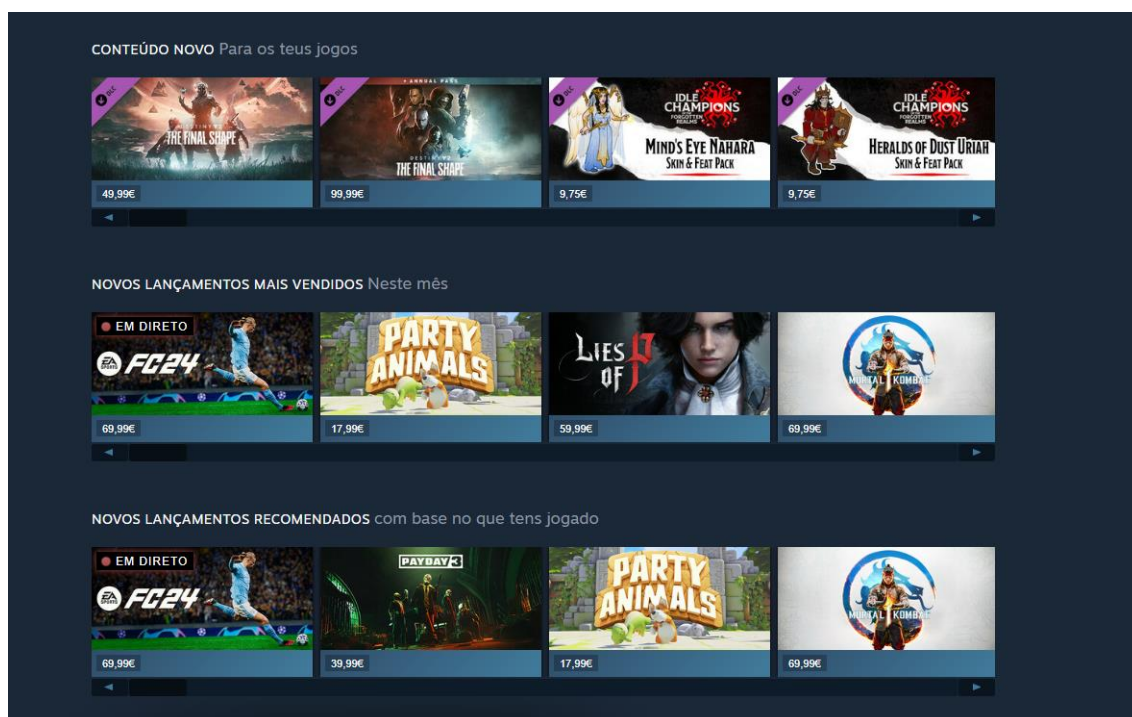
In my opinion, the weather app for the iPhone is close to perfection. The user interface is nice to look at, it has the most essential information right in your face without having to go through too much work to find it, and you don't find yourself having trouble understanding what each thing represents, being pretty intuitive even for a untrained person in all things concerning mobile phones.



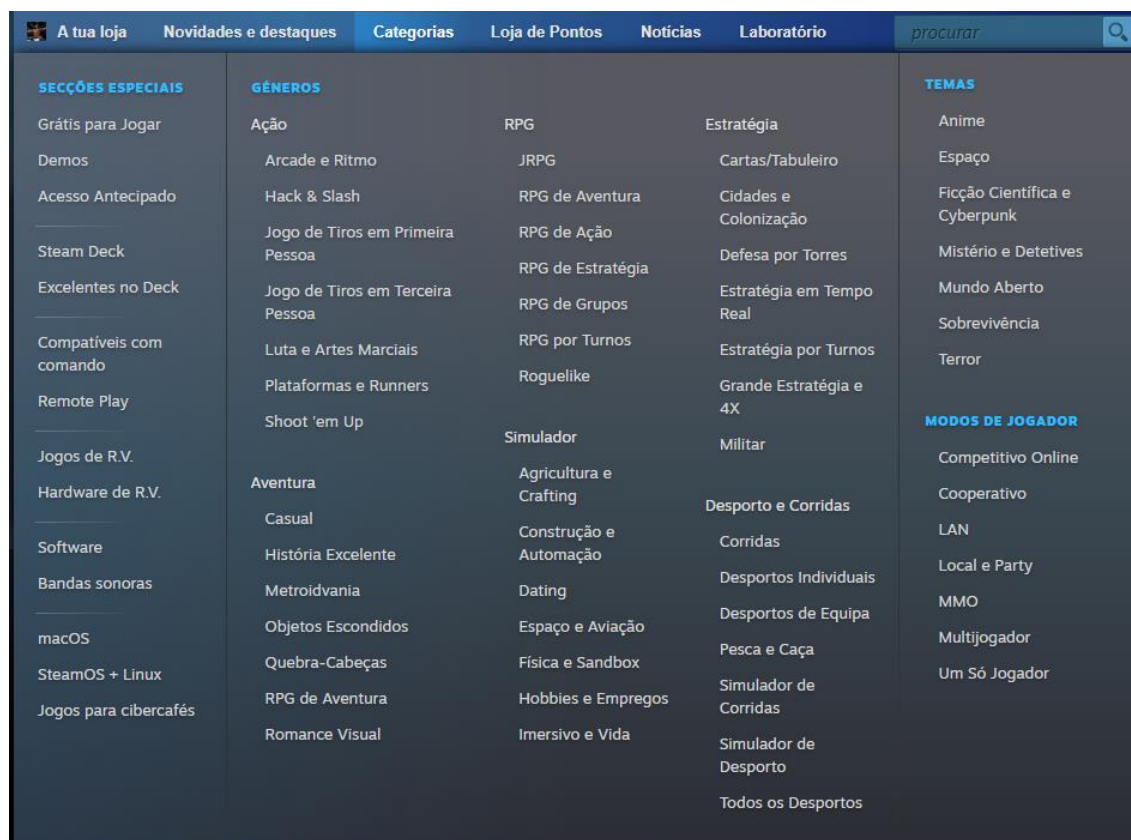
Bad Design

I've used the **Steam Store** for a long time, and I sometimes think the user interface is too cluttered and makes it harder for me to find the game that I want to play. Some examples of things I dislike about it are:

- Recommending me downloadable content for games I don't own, and repetition of games in different categories in a format that is quite similar, sometimes not being able to differentiate between them.



- when I want to select a category of game, by hovering the “Categorias” button, it drops down a selection of categories, however, when I start moving my mouse to the category I want, sometimes the drop down disappears if my mouse movement is not precise, being unfriendly to people with motor disabilities in the mouse hand and/or people of older age.



- There is a feature called “Fila de Descoberta” that shows me games I might like, but it shows each one individually, instead of being in a list format, making it harder for me to filter out the games I like from the ones I don’t.

