

[PI003] - The Slanted Fortress

In the land of Pixeloria, the kingdom is designing a new fortress map. The architects have a special requirement: each fortress blueprint must have a structured layout where the lower right section, from the diagonal to the bottom-right corner, is reinforced with stone walls (#), while the rest remains open space (_).



The engineers are struggling to generate this pattern for different-sized fortresses, so they need your help to automate the process. Your task is to create a program that generates an $n \times n$ grid based on this rule.

Input

You are given an integer n ($1 \leq n \leq 20$) representing the size of a $n \times n$ grid.

Output

Print a $n \times n$ grid where:

- The lower-right part of the grid, from the main diagonal (inclusive) downwards, is filled with #.
- The upper-left part of the grid (above the diagonal) is filled with _.

Input/Output Examples

Input 1	Output 1
3	<pre>_# _## ###</pre>

Input 2	Output 2
5	<pre> # ## ### #### #####</pre>