Exercício 2

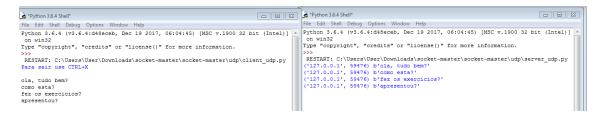
Passagem de mensagem

1. Elabore um programa ilustrando a conexão socket UDP entre dois processos. (Windows/Linux)

a. Explique o código fonte utilizado

```
| Client_udp.py - C\Users\User\Downloads\socket-master\socket-master\socket-master\socket-master\socket-master\socket-master\socket-master\socket-master\socket-master\socket-master\socket-master\socket-master\socket-master\socket-master\socket-master\socket-master\socket-master\socket-master\socket-master\socket-master\socket-master\socket-master\socket-master\socket-master\socket-master\socket-master\socket-master\socket-master\socket-master\socket-master\socket-master\socket-master\socket-master\socket-master\socket-master\socket-master\socket-master\socket-master\socket-master\socket-master\socket-master\socket-master\socket-master\socket-master\socket-master\socket-master\socket-master\socket-master\socket-master\socket-master\socket-master\socket-master\socket-master\socket-master\socket-master\socket-master\socket-master\socket-master\socket-master\socket-master\socket-master\socket-master\socket-master\socket-master\socket-master\socket-master\socket-master\socket-master\socket-master\socket-master\socket-master\socket-master\socket-master\socket-master\socket-master\socket-master\socket-master\socket-master\socket-master\socket-master\socket-master\socket-master\socket-master\socket-master\socket-master\socket-master\socket-master\socket-master\socket-master\socket-master\socket-master\socket-master\socket-master\socket-master\socket-master\socket-master\socket-master\socket-master\socket-master\socket-master\socket-master\socket-master\socket-master\socket-master\socket-master\socket-master\socket-master\socket-master\socket-master\socket-master\socket-master\socket-master\socket-master\socket-master\socket-master\socket-master\socket-master\socket-master\socket-master\socket-master\socket-master\socket-master\socket-master\socket-master\socket-master\socket-master\socket-master\socket-master\socket-master\socket-master\socket-master\socket-master\socket-master\socket-master\socket-master\socket-master\socket-master\socket-master\socket-master\socket-master\socket-master\socket-master\socket-master\soc
```

b. Descreva os resultados obtidos



Elabore um programa ilustrando a conexão socket TCP entre dois processos. (Windows/Linux)

a. Explique o código fonte utilizado



b. Descreva os resultados obtidos

```
### Python 3.6.4 (v3.6.4:d48eceb, Dec 19 2017, 06:04:45) [MSC v.1900 32 bit (Intel)]
Python 3.6.4 (v3.6.4:d48eceb, Dec 19 2017, 06:04:45) [MSC v.1900 32 bit (Intel)]
Type "copyright", "credits" or "license()" for more information.

***SPARRIT**: C:\Usera\User\Downloads\socket-master\top\client_top.py
Para sair use CTRL+X

bom dia, eu sou o cliente 2

**Tope "copyright", "credits" or "license()" for more information.

**Python 3.6.4 (v3.6.4:d48eceb, Dec 19 2017, 06:04:45) [MSC v.1900 32 bit (Intel)] on Min32

Type "copyright", "credits" or "license()" for more information.

**Python 3.6.4 (v3.6.4:d48eceb, Dec 19 2017, 06:04:45) [MSC v.1900 32 bit (Intel)] on Min32

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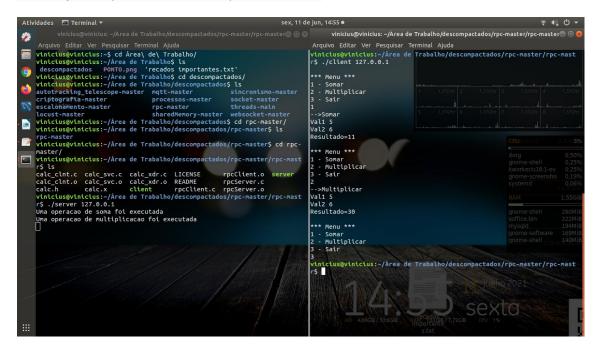
Type "copyright", "credits" or "license()" for more information.

**Python 3.6.4 (v3.6.4:d48eceb, Dec
```

3. Elabore um programa ilustrando o uso de Remote Procedure Call. (Linux)

- a. Explique o código fonte utilizado
- b. Descreva os resultados obtidos

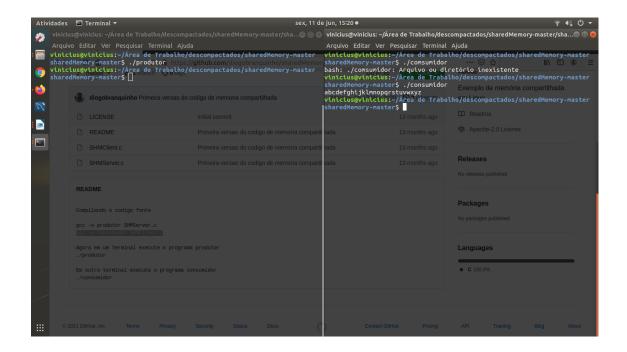
observação: resposta de ambas as questões abaixo



Memória Compartilhada

- 4. Elabore um programa ilustrando o uso da memória compartilhada. (Linux)
- a. Explique o código fonte utilizado
- b. Descreva os resultados obtidos

observação: ambas as respostas estão aqui



observação: resposta de ambas as questões abaixo

OBSERVAÇÃO: Exemplos encontram-se no http://github.com/diogobranquinho/

NomeEX2_SO1AouB.pdf