# LDTS @ L.EIC



## Today

- System Build
- Continuous Integration

## System Build

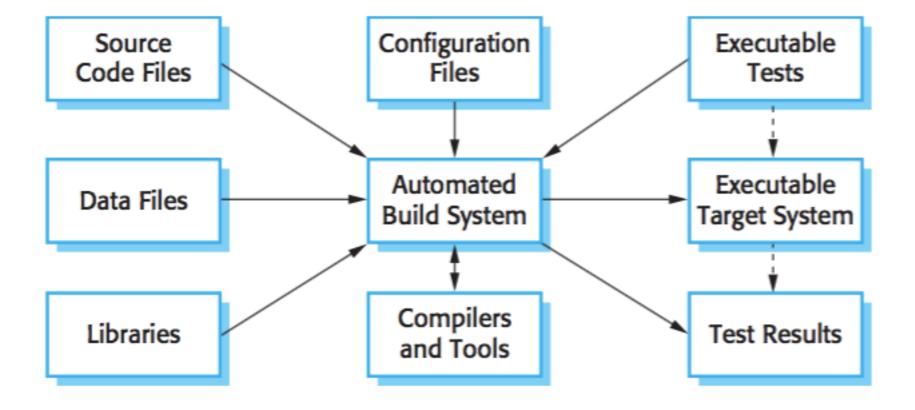
# Building a system is a complex activity

# Repetitive with variations

=>

It is error prone

From source files to executable files for test and/or deploy



(Sommerville, Fig 25.10)

#### Features of a build system

- Build script generation
- Version control system integration
- Minimal recompilation
- Executable system creation
- Test automation
- Reporting
- Documentation generation

# Conflicts between versions

compatible library versions

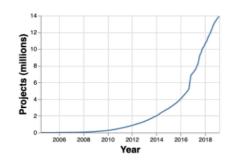
## External repositories

contributors maven-ify their libraries

Search for groups, artifacts, categories

Search

#### **Indexed Artifacts (24.3M)**



#### **Popular Categories**

**Aspect Oriented** 

Actor Frameworks

**Application Metrics** 

**Build Tools** 

**Bytecode Libraries** 

Command Line Parsers

Cache Implementations

**Cloud Computing** 

Code Analyzers

Collections

**Configuration Libraries** 

Core Utilities

**Date and Time Utilities** 

**Dependency Injection** 





#### JUnit » 4.13.2

JUnit is a unit testing framework for Java, created by Erich Gamma and Kent Beck.



Home » junit » junit

#### https://mvnrepository.com/artifact/junit/junit



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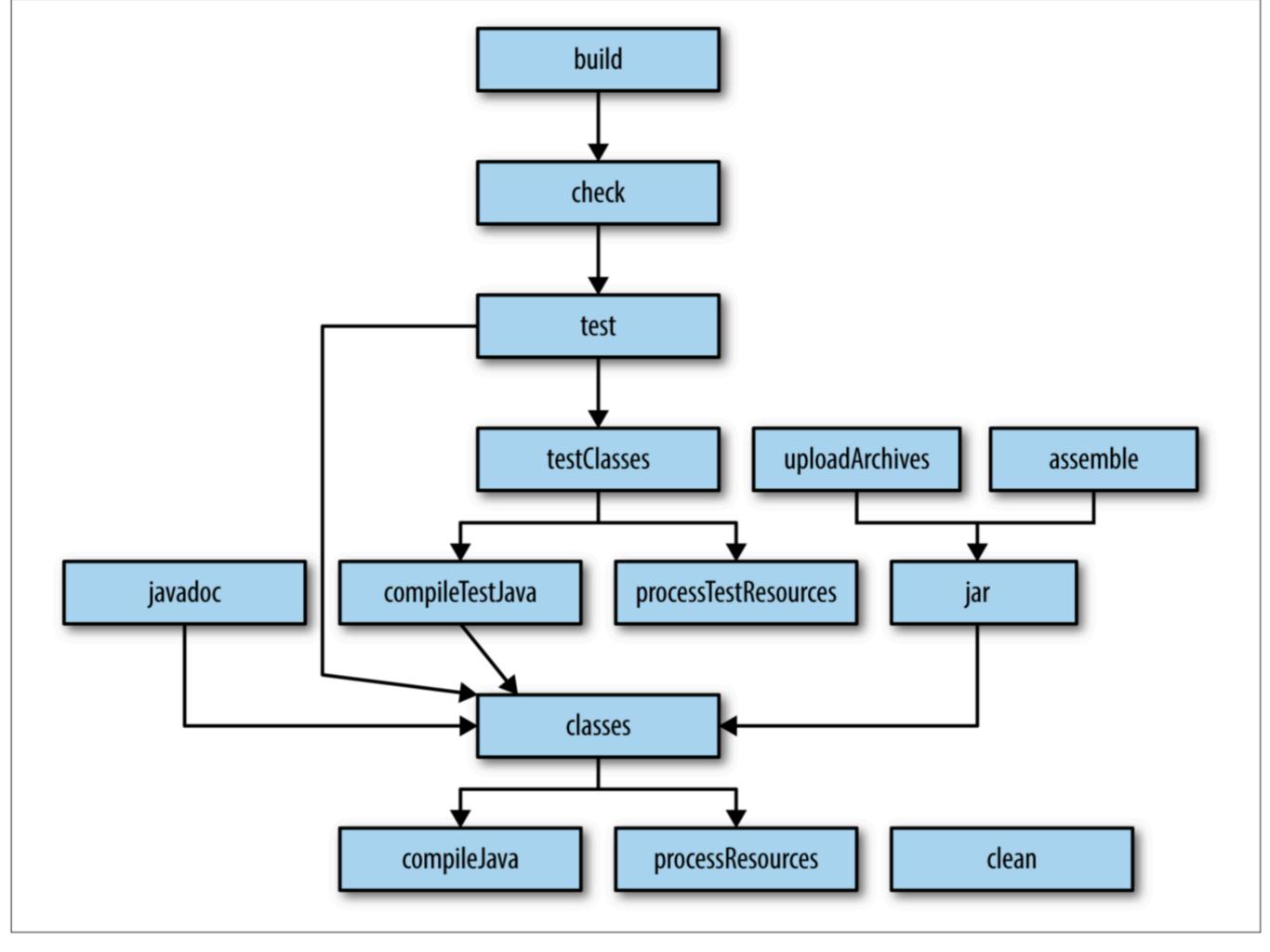
| License    | EPL 1.0            |
|------------|--------------------|
| Categories | Testing Frameworks |
| Tags       | testing junit      |
| Used By    | 65,412 artifacts   |

| Central (24) Redhat GA (3) JBoss 3rd-party (1) Alfresco Public (1) |             |            |        |             |  |  |
|--|-------------|------------|--------|-------------|--|--|
|  | Version     | Repository | Usages | Date        |  |  |
| <b>4.12</b> .x   | 4.12        | Central    | 26,423 | (Dec, 2014) |  |  |
|  | 4.12-beta-3 | Central    | 28     | (Nov, 2014) |  |  |
|  | 4.12-beta-2 | Central    | 31     | (Sep, 2014) |  |  |
|  | 4.12-beta-1 | Central    | 31     | (Jul, 2014) |  |  |
| <b>4.11</b> .x   | 4.11        | Central    | 20,211 | (Nov, 2012) |  |  |
|  | 4.11-beta-1 | Central    | 22     | (Oct, 2012) |  |  |
| <b>4.10</b> .x   | 4.10        | Central    | 7,936  | (Sep, 2011) |  |  |
| <b>4.9</b> .x  | 4.9         | Central    | 1,099  | (Aug, 2011) |  |  |
| <b>4.8</b> .x  | 4.8.2       | Central    | 4,998  | (Oct, 2010) |  |  |
|  | 4.8.1       | Central    | 4,579  | (Feb, 2010) |  |  |
|  | 4.8         | Central    | 241    | (Oct, 2010) |  |  |
| <b>4.7</b> .x  | 4.7         | Central    | 1,920  | (Aug, 2009) |  |  |
| <b>4.6</b> .x  | 4.6         | Central    | 720    | (May, 2009) |  |  |
| <b>4.5</b> .x  | 4.5         | Central    | 1,564  | (Sep, 2008) |  |  |
| <b>4.4</b> .x  | 4.4         | Central    | 2,274  | (Aug, 2007) |  |  |

## It is repetitive

every time the system is built

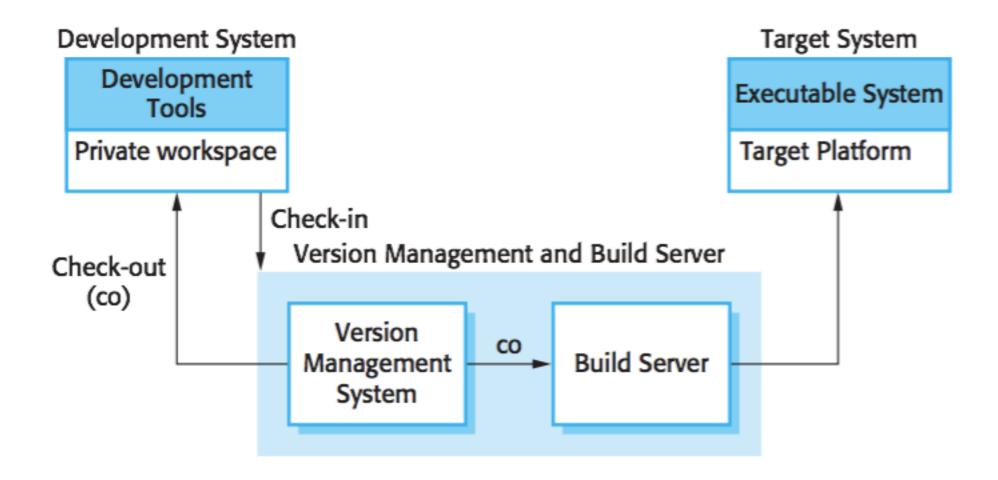
## Gradle lifecycle



# Can have several variations

build to compile,
build to run all tests,
build to deploy,
build the product for a client ...

# Build systems integrate with version management systems



(Sommerville, Fig 25.11)

# Collaboration and Isolation

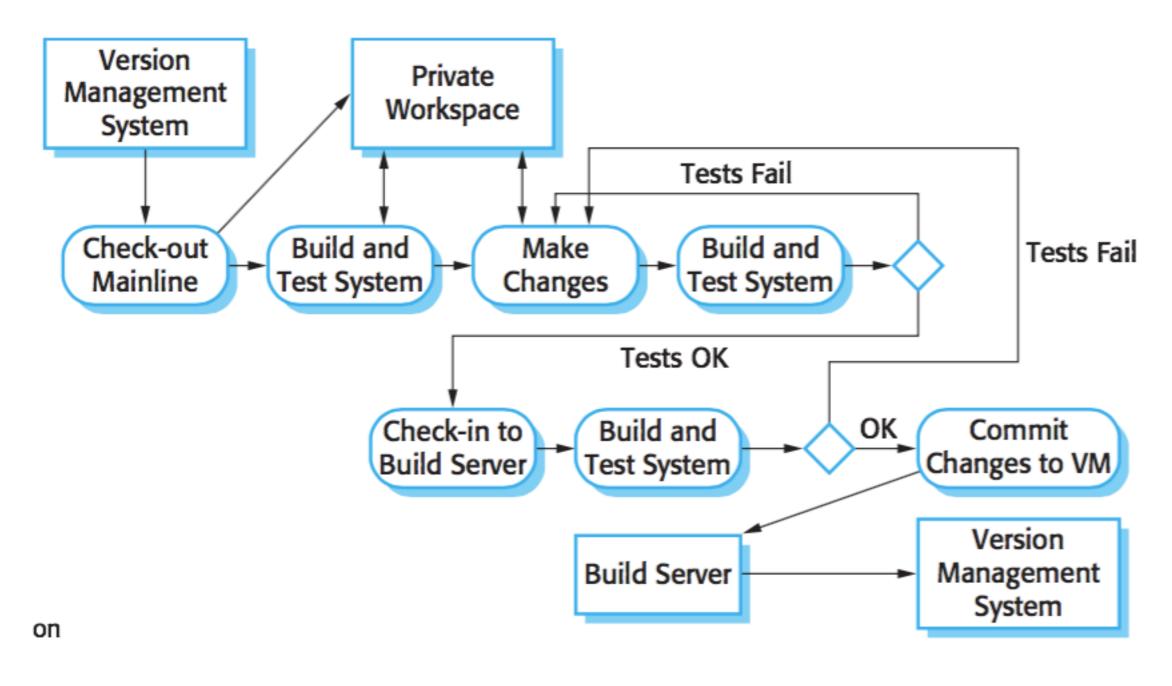
in the build process

### Private build

for private development level of quality

## Project build

for project development level of quality



(Sommerville, Fig 25.12)

Which steps you don't do in your project?

# Continuous Integration

short cycles of isolation ↔ collaboration

- Continuous integration may not be practical
  - system take a long time to build and test
  - development platform is different from the target platform

daily builds!