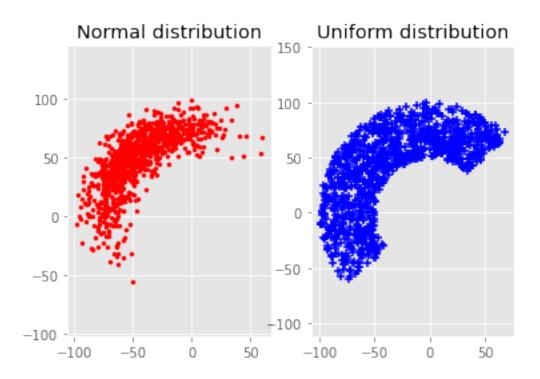
halfmoon

March 1, 2019

1 Halfmoon

```
In [1]: # Import packages
        import numpy as np
        import matplotlib.pyplot as plt
        np.random.seed(0)
        plt.style.use('ggplot')
In [2]: def halfmoon (n_samples = 1000,
                      rad_min = 50,
                      rad_max = 100,
                      ang_min = 45, #degrees
                      ang_max = 220, #degrees
                      dist_type = 'uniform', # either 'uniform' or 'normal'
                      rad_std = 10,
                      ang_std = 30.0,
                      x0 = 0,
                      y0 = 0,
                      ):
            11 11 11
            Generate random data in the form of a halfmoon.
            Arguments:
                n_samples = number of samples.
                rad_min = minimum radius of halfmoon.
                rad_max = maximum radius of halfmoon.
                ang_min = minimum angle of halfmoon in degrees.
                angle = maximum angle of halfmoon in degrees.
                dist_type = type os data distribution \in ['uniform', 'normal'].
                rad_std = radius standard deviation.
                ang_std = angle standar deviation.
                x0 = horizontal offset in cartesian coordinates.
                y0 = vertical offset in cartesian coordinates.
            ## Usage example
            \#x, y = halfmoon()
            #plt.scatter(x,y)
```

```
#plt.show()
            n n n
            # Generate polar data
            if dist_type == str.lower('Uniform'):
                r = rad_min + (rad_max - rad_min) * np.random.random(n_samples)
                t = ang_min + (ang_max - ang_min) * np.random.random(n_samples)
            elif dist_type == str.lower('normal'):
                r = (rad_max + rad_min)/2.0 + rad_std * np.random.randn(n_samples,1)
                t = (ang_max + ang_min)/2.0 + ang_std * np.random.randn(n_samples,1)
            # Convert to cartesian
            x = x0 + r * np.cos(np.deg2rad(t))
            y = y0 + r * np.sin(np.deg2rad(t))
            x = x.reshape(x.shape[0],1)
            y = y.reshape(y.shape[0],1)
            return x, y
In [3]: plt.figure(1)
        x, y = halfmoon(dist_type = 'normal')
        plt.subplot('121'), plt.scatter(x, y, marker='.', c='r')
        plt.axis('equal')
        plt.title('Normal distribution')
        x, y = halfmoon(dist_type = 'uniform')
        plt.subplot('122'), plt.scatter(x, y,marker='+', c='b')
        plt.axis('equal')
        plt.title('Uniform distribution')
        plt.show()
```



```
In [4]: x, y = halfmoon(dist_type = 'uniform',
                        x0 = 0, y0 = 0,
                        ang_min = 0,
                        ang_max = 180)
        X0 = np.concatenate((x,y),axis=1).T
        x, y = halfmoon(dist_type = 'uniform',
                        x0 = 75, y0 = -20,
                        ang_min = 180,
                        ang_max = 360)
        X1 = np.concatenate((x,y),axis=1).T
        plt.figure(2)
        plt.scatter(X0[0,:], X0[1,:], marker='o',c='r')
        plt.scatter(X1[0,:], X1[1,:], marker='+',c='g')
        plt.xlabel('x'), plt.ylabel('y')
        plt.axis('equal')
        plt.show()
```

