

Rules For Project

- 1) This project is a 3-people group project. So, please prepare your groups immediately. Write the group members in the related topic in the Announcements part in the course page in YULEARN.
- 2) The Project Phases, the deadlines are written in Syllabus.
- 3) You have the responsibility to run the virtual machine given to you. Please prefer a suitable computer and software to run the virtual machine.
- 4) One computer per group is enough to develop the project.
- 5) The submissions for the project in YULEARN: Send .C, .H and .S files you will modify in the kernel and user code. You can zip files and send them in that way. We do not take into account the screen-snapshot files sent to YULEARN.
- 6) You have the responsibility for what you send to YULEARN for project assignment. So, please be careful when you send the files. Please note that, you will send once and there will be no change after you send.
- 7) We will check any copied assignment considering the assignments given in this and previous semesters.

Rules for Phase 1 and Demo of Phase 1

- 1) For Phase 1, you are responsible for building the system call given in Phase 1 Document. Additionally, you should build your solution with the details given in this document. The other documents are helpful and give information about building your solution. In demos, you will show the solution about this system call. Other system calls will not be taken into account.
- 2) In demos, it is important to demonstrate that your solution is runnable and gives the right values. So, in demos, we will want you to run the system. The major part of the grade will be given about this issue.
- 3) In the development of Phase 1, every group member will study and develop his/her solution individually. However, for the demos, you will come with your group. In the demo, a random group member will be selected for the demonstration. You will be graded with the performance of the selected member, so, every group member is responsible for other group members to learn the theoretical and technical details of the Phase 1.
- 4) In the demo, you will be responsible for showing a runnable system in the given virtual machine. Additionally, you will be responsible for showing the code files in its original locations. Any code files in the host machine (the original machine of your computer) or having different locations in the given virtual machine will not be taken into account for the grading and demos.

5) During the demo, the files you will have sent to YULEARN and the files in the given virtual machine will be checked. If any difference is detected, your study will not be taken into account for grading. So, please be careful when you are sending the files in YULEARN.

6) Please note that you will be given restricted time for the demos. So, it is important to be prepared before coming to the demos. You should prepare your system before the demo to use the time wisely. You will not be given extra time for the demo. Please note that your grade will be shaped with the performance in the restricted time of the demo.

7) In the state of any conflicts or the objections for the grade of the Phase 1 after demos, please note that we will check your codes you will send to YULEARN and the notes we will have taken during the demo.

8) We do not give any details for the grading procedure of Phase 1. We will take several notes in the demo for grading.