# Pamela Glickman

Mobile: 0410 1969 76 Email: pamela.e.glickman@gmail.com Portfolio: https://codepen.io/PegliOne

LinkedIn: https://www.linkedin.com/in/pamela-e-glickman/ GitHub: https://github.com/PegliOne

# **Professional Summary**

I'm a mostly self-taught, aspiring Web Developer, who's seeking an opportunity to put my natural gifts for coding and problem-solving to work. I'm intelligent, hard-working and eager to learn.

### **Skills**

- HTML
- JavaScript
- CSS / SCSS jQuery
- Ruby on Rails
  - React
- SQL
- Python

# **Software Engineering Projects**

**Tic Tac Toe:** A tic-tac-toe game made with HTML, CSS, jQuery and the Firebase Real Time Database Link: <a href="https://peglione.github.io/Project-0-Tic-Tac-Toe-Game/public">https://peglione.github.io/Project-0-Tic-Tac-Toe-Game/public</a>

**Flight Planner:** A flight search and booking website made with HTML, Bootstrap and Ruby on Rails Link: <a href="https://floating-refuge-91114.herokuapp.com">https://floating-refuge-91114.herokuapp.com</a>

**Drum Machine:** A drum machine made using React, that uses data from a server made using Ruby on Rails Link: <a href="https://plt-drum-9.herokuapp.com">https://plt-drum-9.herokuapp.com</a>

#### **Education**

Software Engineering Immersive at General Assembly, Melbourne

**December 2020 – March 2021** 

A full-time bootcamp teaching front-end and back-end web development.

Bachelor of Art / Bachelor of Science at Monash University, Clayton

Majors: Chemistry, Spanish and Latin American Studies

Minors: Earth Sciences, Psychology

## March 2013 – June 2017

## **Work History**

#### Front End (Customer Service) Team Member at Kmart

April 2020 - present

- Provided friendly customer service
- Cooperated and communicated with team members to solve problems
- Troubleshot issues with self-checkouts

#### **Supermarket Team Member at Coles**

September 2018 - October 2020

- Provided friendly customer service
- Cooperated and communicated with team members to solve problems
- Handled stressful situations and customer interactions