

Pamela Heystek

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Professional Summary

I am a Junior Software Engineer who graduated from General Assembly's Software Engineering Immersive course in 2021. I have two years of experience working with React.js, TypeScript.js and Ruby on Rails.

Skills

- HTML
- CSS / SCSS
- Tailwind CSS
- Javascript
- React.js
- TypeScript.js
- Ruby on Rails
- PostgreSQL

Work History

Software Engineering Trainee at _nology

August 2023 – Present

- Learning Unix commands and GitHub
- Learning HTML, CSS / SCSS, JavaScript and React.js
- Learning Java, Spring and SQL

Junior Software Engineer at Livewire

May 2021 – March 2023

- Cooperating with UX designers to provide an improved user experience
- Improving website performance by converting it to a higher performing tech stack
- Writing tests and testing changes in a staging environment to enable CD / CI

Customer Service Team Member at Kmart

April 2020 – May 2021

- Providing friendly customer service
- Cooperating with team members to solve problems
- Troubleshooting issues with self-checkouts

Education

Software Engineering Immersive at General Assembly, Melbourne

December 2020 – March 2021

A full-time bootcamp teaching front-end and back-end web development.

Bachelor of Art / Bachelor of Science at Monash University, Clayton

March 2013 – June 2017

Majors: Chemistry, Spanish and Latin American Studies

Minors: Earth Sciences, Psychology

Software Engineering Project

Tic Tac Toe: A tic-tac-toe game made with HTML, CSS, jQuery and the Firebase Real Time Database

Link: <https://peglione.github.io/Project-0-Tic-Tac-Toe-Game/public>