Human Interface Game Design Final Report

Defend the Farm: Save the farm from zombies

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# Background Story

You were sleeping like everyday life. Then, you heard some strange noise from outside. At first, you thought a thief broke into your farm. So you grabbed your rifle to shoot him. But, what you saw there were zombies roaming around. You have to survive from them!

Final report:

Presentation file, report on the role of each member

Source codes, exe, models…

# Development Environment

We used Unity to develop this game.

And this game is a cross-platform software so it can be executed in any operating systems.

# User Interface

# Roles

성호준:

김현빈:

남근우: