

1. Generate your own random numbers in range $[0,1]$ using *multiplicative linear congruential generator* defined by [4]

$$x_n = (a x_{n-1}) \bmod m$$

using (i) $a = 65$, $m = 1021$ and (ii) $a = 572$, $m = 16381$.

2. Use Monte Carlo and pRNG of Problem 1 to approximate the integral $\int_{-\pi/2}^{\pi/2} \cos x \, dx$. Consider $N \in [1000, 100000]$ in steps of 1000 and plot the convergence. [4]
3. Generate pseudo random numbers distributed as $\exp(-2x)$ for $0 \leq x \leq 3$ using inverse transform method and accept / reject method using sampling distribution $q(x) = 1 - x$, $0 \leq x \leq 1$. Histogram the sampled RNG in both case (generate at least 2000 RNs for the purpose). [5+5]
4. Use Monte Carlo to evaluate the integral (taking $N = 10000$)

$$\int_0^2 \frac{e^{-2x}}{1+x^2} dx$$

with the following importance sampling functions and comment on the variance reduction that may be achieved. [12]

$$p_1(x) = 0.5 \qquad 0 < x < 2 \qquad (1)$$

$$p_2(x) = e^{-x} \qquad x > 0 \qquad (2)$$

$$p_3(x) = \frac{e^{-x/2}}{2(1 - e^{-1/2})} \qquad 0 < x < 2 \qquad (3)$$