MATTHEW PEIZHI YAN

Ph.D. Candidate at UBC

Homepage: <u>yan.auroratns.com</u> Email: yanpz [at] ece [dot] ubc [dot] ca

RESEARCH INTERESTS

- Computer Vision: 3D face and general object reconstruction from 2D images; image generation.
- Computer Graphics: NeRF; 3D Gaussian Splatting (3DGS); 3D face modeling.
- Machine Learning: Large-Language-Models; foundational 3D generation models; explainable ML.

EDUCATION

• The University of British Columbia

Jan. 2021 – Ongoing

Vancouver, British Columbia, Canada — Ph.D. Candidate in Electrical and Computer Engineering

Supervisors: <u>Dr. Rabab Ward</u>, <u>Dr. Shan Du</u>

Thesis: Learning-based 3D Human Face Creation **GPA**: 4.0 / 4.0 (Average Grade: 95%, Letter: A+)

Lakehead University

Sept. 2018 - May 2020

Thunder Bay, Ontario, Canada — M.Sc. in Computer Science

Supervisor: Dr. Salimur Choudhury

Thesis: Towards Machine Learning Enabled Future-Generation Wireless Network Optimization

GPA: 4.0 / 4.0 (Average Grade: 98%, Letter: A+) **Distinction: Governor-General's Gold Medal**

Algoma University

Sept. 2016 - May 2018

Sault Ste. Marie, Ontario, Canada — B.Sc. in Computer Science

Supervisors: Dr. Yi Feng, Dr. George Townsend **GPA**: 4.0 / 4.0 (Average Grade: 96%, Letter: A+)

University of Jinan

Sept. 2014 – June 2019

Jinan, Shandong, China — B.Eng. in Computer Science

RESEARCH AND WORK EXPERIENCE

The University of British ColumbiaResearch AssistantJan. 2021 – PresentBC Cancer Research CentreResearch AssistantJun. 2024 – Oct. 2024Lakehead UniversityResearch Assistant and Graduate TASept 2018 – May 2020Algoma UniversityResearch Assistant at BCI Lab2017 - 2018

TEACHING EXPERIENCE

Lakehead University

- Guest Lecturer (9 hours): Optimization Method (2020 Spring), graduate-level course, 29 students
- Guest Lecturer (6 hours): Deep Learning (2020 Winter), graduate-level course, 83 students
- Guest Lecturer (6 hours): Computer Vision (2019 Fall), graduate-level course, 70 students
- Guest Lecturer (9 hours): Deep Learning (2019 Spring), graduate-level course, <u>59 students</u>
- Guest Lecturer (6 hours): Optimization Method (2019 Spring), graduate-level course, 19 students
- Tutor: Assembly Language (2019 Winter), undergraduate-level course, <u>38 students</u>

■ Tutor: Data Base Management Systems (2018 Fall), undergraduate-level course, 25 students

ACADEMIC SERVICE

Leadership and Organizational Roles

- Program Committee Member for Graphics Interface Conference (GI 2025)
- Volunteer at IEEE Canadian Conference on Electrical and Computer Engineering (CCECE 2025)
- Vice President of Turing Computer Association (S/W Dept.), Univ. of Jinan, China (2015-2016)

Journal Reviewing

- IEEE Transactions on Circuits and Systems for Video Technology (TCSVT) <u>25 reviews</u>
- IEEE Transactions on Visualization and Computer Graphics (TVCG) 1 review
- IEEE Transactions on Multimedia (TMM) 1 review
- IEEE Canadian Journal of Electrical and Computer Engineering (CJECE) 4 reviews
- Elsevier *Neurocomputing* <u>13 reviews</u>
- **Springer** Neural Computing and Applications <u>1 review</u>
- **IEEE** Transactions on Cybernetics <u>1 review</u>
- **IEEE** *Access* 1 review

Conference Reviewing

- 2025 Graphics Interface (GI 2025) Conference
- 2022 Asian Conference on Computer Vision (ACCV 2022)
- 2021 to 2023, & 2025 IEEE International Conference on Image Processing (ICIP)
- 2020 The 17th IEEE International Conference on Ubiquitous Intelligence and Computing

Talks and Presentations

- Presenter at UBC ECE Research Day (2025)
- Speaker at BC Cancer Summit on Skin Lesion Image Synthesis with Controllable Skin Tone (2024)
- Guest Speaker at Consortium for Advancement of MRI Education and Research in Africa (2023)
- Invited Talk on Machine Learning in 3D Face Modeling at UBC (Okanagan) COSC Seminar (2023)

PUBLICATIONS

Citations: 176 h-index: 8 i10-index: 7

(statistics are from Google Scholar)

Journal

- 1. **Yan, P.**, Ward, R., Tang, Q., & Du, S. (2025), "Neural 3D Face Shape Stylization Based on Single Style Template via Weakly Supervised Learning", *IEEE Transactions on Visualization and Computer Graphics (TVCG)*. (SCI Journal, IF: 4.7)
- 2. Liu, W., Hopkins, A. M., **Yan, P.**, Du, S., Luyt, L. G., Li, Y., & Hou, J. (2023), "Can Machine Learning 'Transform' Peptides/Peptidomimetics into Small Molecules? A Case Study with Ghrelin Receptor Ligands", *Molecular Diversity*, 1-17. (SCI Journal, <u>IF: 3.364</u>)
- 3. **Yan, P.**, & Choudhury, S. (2021), "Deep Q-Learning Enabled Joint Optimization of Mobile Edge Computing Multi-Level Task Offloading", *Elsevier Computer Communications*. (SCI Journal, IF: 3.923)
- 4. **Yan, P.** ^C, Paul, A. ^C, Yang, Y., Zhang, H., Du, S. & Wu, J. (2021), "Non-Iterative Online Sequential Learning Strategy for Autoencoder and Classifier", *Springer Neural Computing and Applications*. (SCI Journal, <u>IF: 6.106</u>)
- 5. Tassone, J., Yan, P., Simpson, M., Mendhe, C., Mago, V., & Choudhury, S. (2020), "Utilizing Deep Learning and Graph Mining to Identify Drug Use on Twitter Data". *BMC Medical Informatics and Decision Making*, 20(11), 1-15. (SCI Journal, IF: 3.546)
- 6. **Yan, P.**, Al-Turjman, F., Al-Oqily, I., & Choudhury, S. (2020), "An Energy-Efficient Topology Control Algorithm for Optimizing the Lifetime of Wireless Ad-hoc IoT Networks in 5G and B5G". *Computer Communications*. Elsevier. (SCI Journal, IF: 3.923)
- 7. **Yan, P.**, Choudhury, S., & Wei, R. (2020), "A Machine Learning Auxiliary Approach for the Distributed Dense RFID Readers Arrangement Algorithm". *Intelligent and Cognitive Techniques for Internet of Things, IEEE Access Journal*. (SCI Journal, <u>IF: 5.456</u>)

8. **Yan, P.**, & Feng, Y. (2018), "Using Convolution and Deep Learning in Gomoku Game Artificial Intelligence". *Modern Physics Letters A*, 28(03). (SCI Journal, IF: 1.367)

Conference

- 9. **Yan, P.***, Ward, R., Tang, Q., & Du, S., "Estimating Virtual Camera FOV to Reduce Perspective Shape Distortion in 2D-to-3D Face Reconstruction". Accepted by *the International Conference on Image Processing (ICIP)*. 2025.
- 10. Yan, P.*, Ward, R., Tang, Q., & Du, S., "Gaussian Deja-vu: Creating Controllable 3D Gaussian Head Avatars with Enhanced Generalization and Personalization Abilities". In *Proceedings of the IEEE/CVF Winter Conference on Applications of Computer Vision (WACV)*. 2025. (Oral; Accepted in Round 1; Acceptance rate 12%)
- 11. Qiu, Z.*, Yan, P., & Cai, Z., "Large Language Models for Second Language English Writing Assessments: An Exploratory Comparison". In *Proceeding of the 38th Pacific Asia Conference on Language, Information and Computation (PACLIC 38)*. 2024.
- 12. Yan, P.*, Ward, R., Wang, D., Tang, Q., & Du, S., "Learning Disentangled Features for NeRF-based Face Reconstruction". In *Proceedings of the International Conference on Image Processing (ICIP)*. 2023.
- 13. Yan, P.*, Gregson, J., Tang, Q., Ward, R., Xu, Z., & Du, S. "NEO-3DF: Novel Editing-Oriented 3D Face Creation and Reconstruction". In *Proceedings of the Asian Conference on Computer Vision (ACCV)*. 2022.
- 14. Mehajabin, N., Yan, P., Kaur, S., Song, J., Pourazad, M. T., Wang, Y., ... & Nasiopoulos, P. An Efficient Refocusing Scheme for Camera-Array Captured Light Field Video for Improved Visual Immersiveness. In *Proceedings of the 55th Hawaii International Conference on System Sciences*. 2022
- 15. Yan, P.*, & Choudhury, S., "Optimizing Mobile Edge Computing Multi-Level Task Offloading via Deep Reinforcement Learning". In *Proceedings of the ICC 2020-2020 IEEE International Conference on Communications (ICC)*. IEEE. 2020.
- 16. Emu, M., Yan, P.*, Choudhury, S., "Latency Aware VNF Deployment at Edge Devices for IoT Services: An Artificial Neural Network Based Approach". In *Proceedings of the ICC 2020-2020 IEEE International Conference on Communications (ICC) on Convergent IoT*. IEEE. 2020
- 17. **Yan, P.***, Choudhury, S., & Wei, R. "A Distributed Graph-Based Dense RFID Readers Arrangement Algorithm". In *Proceedings of the ICC 2019-2019 IEEE International Conference on Communications (ICC)* (pp. 1-6). IEEE. May, 2019.
- 18. Yan, P.*, & Feng, Y. "A Hybrid Gomoku Deep Learning Artificial Intelligence". In *Proceedings of the 2018 Artificial Intelligence and Cloud Computing Conference* (pp. 48-52). ACM. December, 2018.

Preprint

- 19. **Yan, P.**, Ward, R., Wang, D., Tang, Q., & Du, S., "StyleMorpheus: A Style-Based 3D-Aware Morphable Face Model". arXiv preprint. 2025. (Work completed in 2023)
- * indicates the presenter.
- ^C indicates co-first authorship.

SELECTED AWARDS AND HONORS

Canada

- (2020) The Governor-General's Gold Medal Award (Canada's highest award in graduate level)
- (2018) Vector Scholarship in Artificial Intelligence (VSAI) by Vector Institute, \$17,500

University of British Columbia

- (2023) ICICS Travel Award
- (2021, 2022, 2023) Graduate Support Initiative (GSI) Award

PROJECTS

Research-Oriented

- (2024-2025) 3D Face Reconstruction and Tracking (https://github.com/PeizhiYan/flame-head-tracker) \$\frac{1}{27}\$ 80 Stars
- (2024) Gaussian Deja-vu: 3DGS-based 3D Head Creation (https://peizhiyan.github.io/docs/dejavu)
- (2024) Mesh-based Neural 3D Face Style Transfer (https://peizhiyan.github.io/docs/style)
- (2023) StyleMorpheus: NeRF-based 3D Face (https://github.com/ubc-3d-vision-lab/StyleMorpheus)
- (2022) **NEO-3DF**: 3D Face Creation and Editing (https://peizhiyan.github.io/docs/neo3df)

• (2019) Deep Learning 4X Video Super-Resolution (https://www.youtube.com/watch?v=W8TxAPylE0Y)

Other Open-Source Projects

- (2021) **ZenFlow** Open-Source Machine Learning Demo (https://github.com/PeizhiYan/zenflow)
- (2021) Light-Field Refocusing Algorithm User Interface (https://www.youtube.com/watch?v=pRxXQcuVQSs&t=9s)
- (2019) Open-Source Whiteboard Web App. (https://peizhiyan.github.io/www/draw.html)
- (2018) Convolution-Based Gomoku Game AI (https://peizhiyan.github.io/js_codes/gomoku)

SUPERVISED AND MENTORED STUDENTS

- Haoyu Wang (supervised incoming Ph.D. student at UBC Okanagan, research assistant, Sept Dec. 2024)

 Projects: 3D face and head tracking; 2D image ear landmark detection.
- Xiangrui Liu (supervised master's student at UBC Okanagan, research assistant, May Aug. 2023)
 Project: 3D and 3D-aware face modeling.
- Md Nafis Abedin (supervised student at University of Waterloo, co-op 2020 summer intern)
 Project: Developing an interactive web user interface for the satellite image lichen mapping project.
- Keizo Kato (mentored student at UBC Okanagan, 2023) on his undergraduate thesis.
- Marshall Wenqi Guo (mentored student at UBC Okanagan, 2023) on his undergraduate thesis.

TECHNICAL SKILLS

- Programming Languages: Python, Java, C++, C, JavaScript
- Open-Source Libraries: PyTorch, Tensorflow, Keras, Open3D, OpenCV, Gurobi, Paper.js, React
- Computer Networking: VPN, SSH, SAMBA, FTP, Router Settings (DHCP, NAT)
- Others: LaTeX, Linux, SLURM (HPC), Photoshop, Blender

OTHER OPEN-SOURCE CONTRIBUTIONS

Simple-KNN (used by 3DGS): Solved a CUDA device-related issue (PR accepted).
 https://github.com/camenduru/simple-knn

Updated on Jun. 18, 2025