

A web-based Learning Management Software crafted to meet the training program needs of small-to medium-sized organizations.



The discovery and drafting phase:

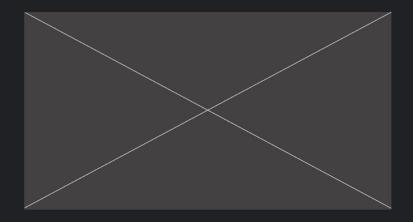
- Figuring out what the LMS was
- Layout
- Site Flow

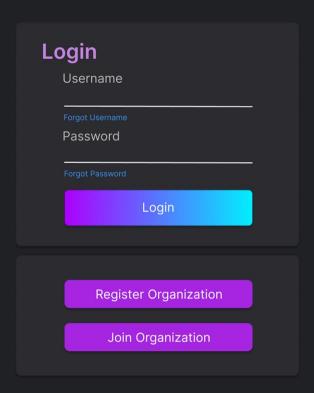
Login Page



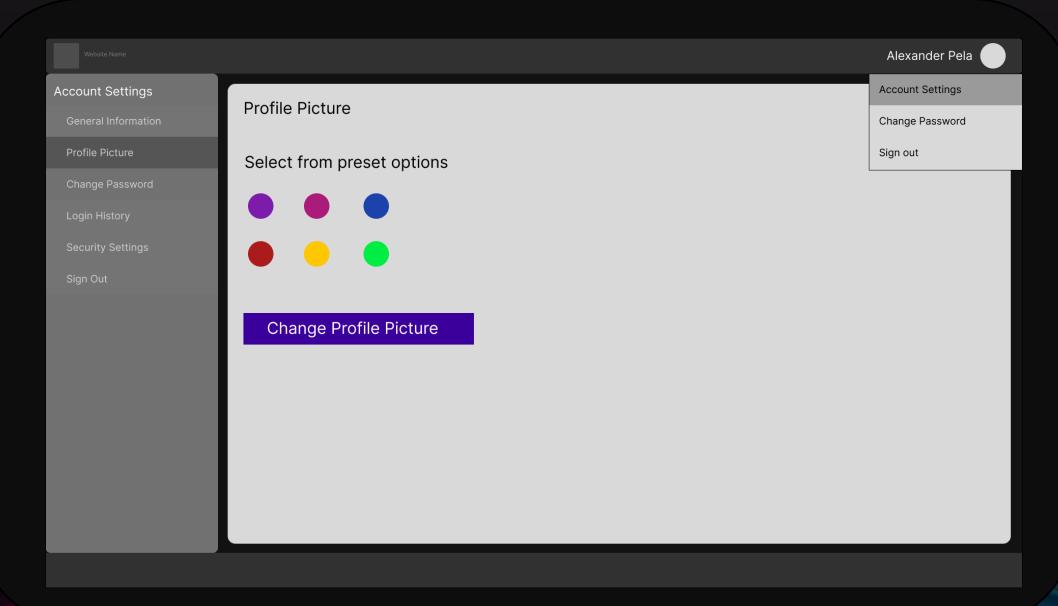
Short Description of what the website/LMS is and or what it can do

List out some features

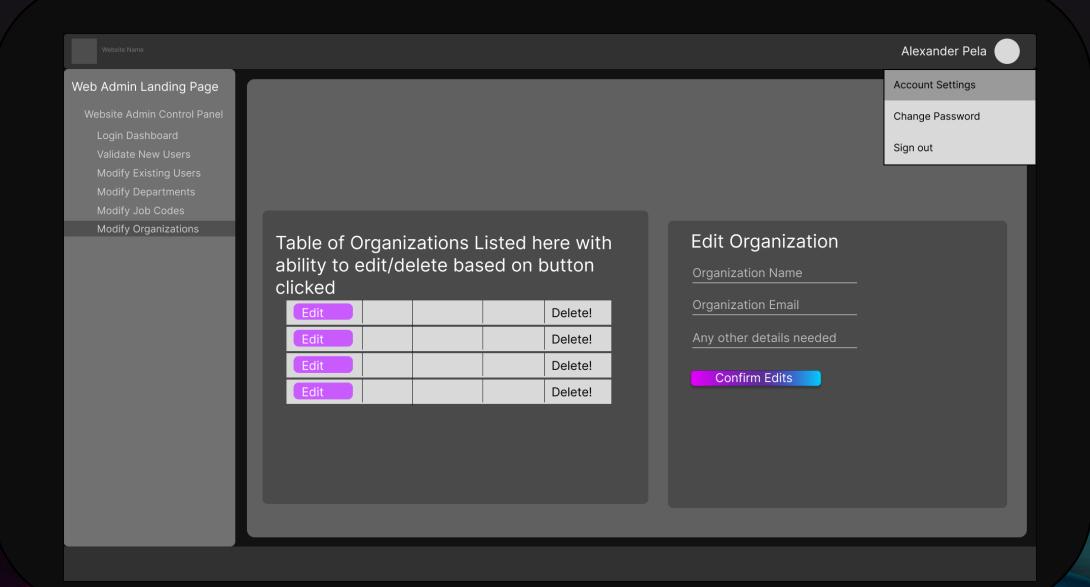




Account Settings (Profile Picture)



Organization CRUD

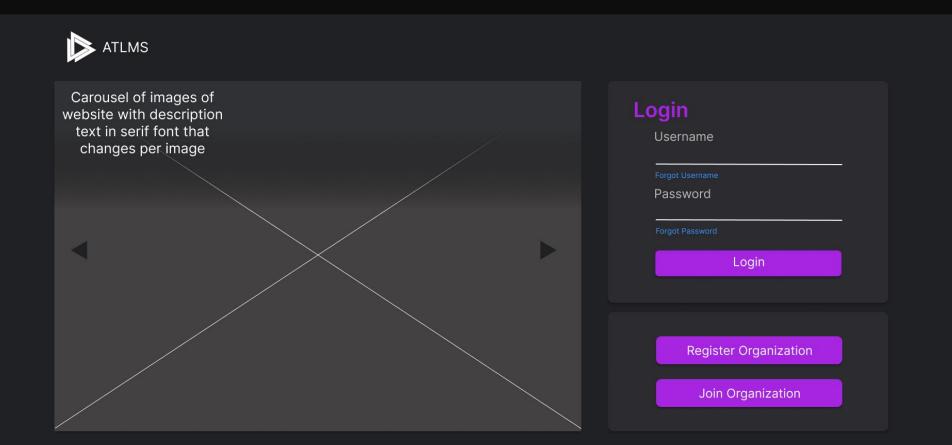




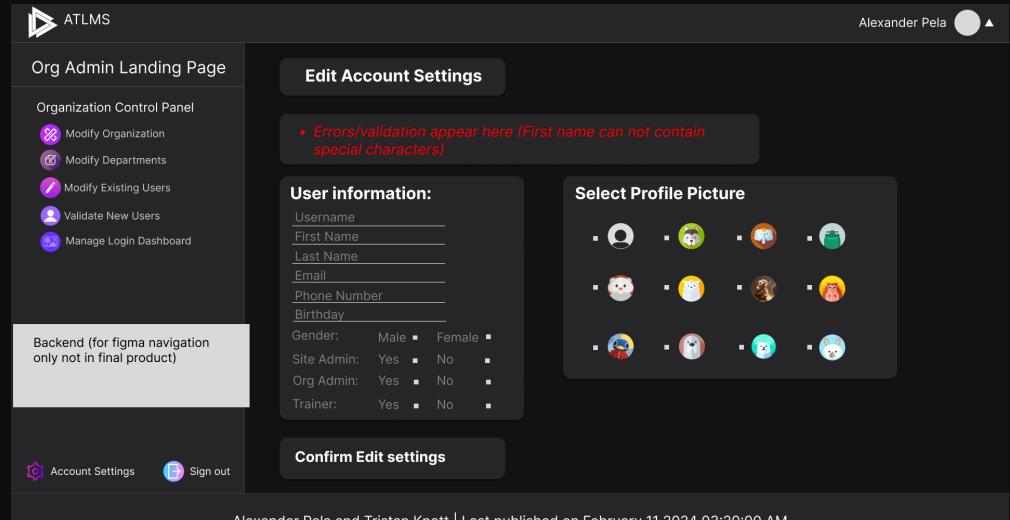
Checking in on visual design and layout and acknowledging feedback:

- Improve visuals
- Change layout of all pages.
- Finalized assets (fonts, colors, etc).
- Workflow of each form/page

Login Page

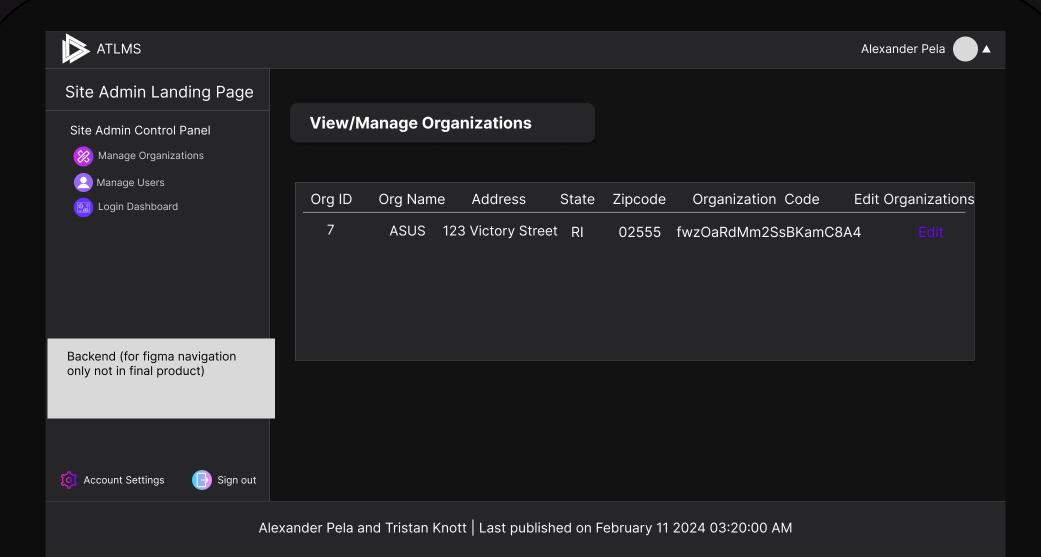


Account Settings

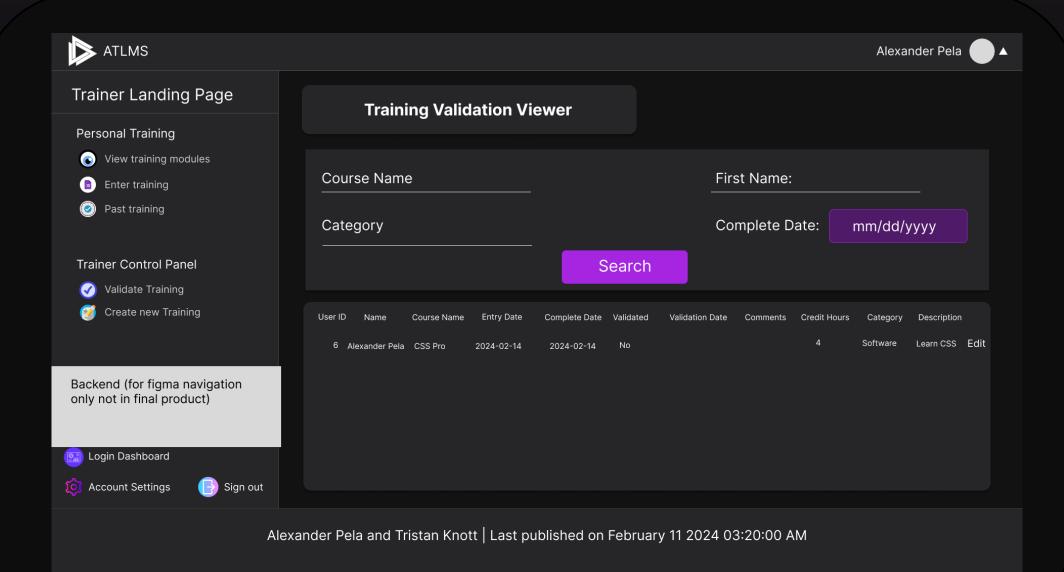


Alexander Pela and Tristan Knott | Last published on February 11 2024 03:20:00 AM

View Organizations



Training Validation Viewer

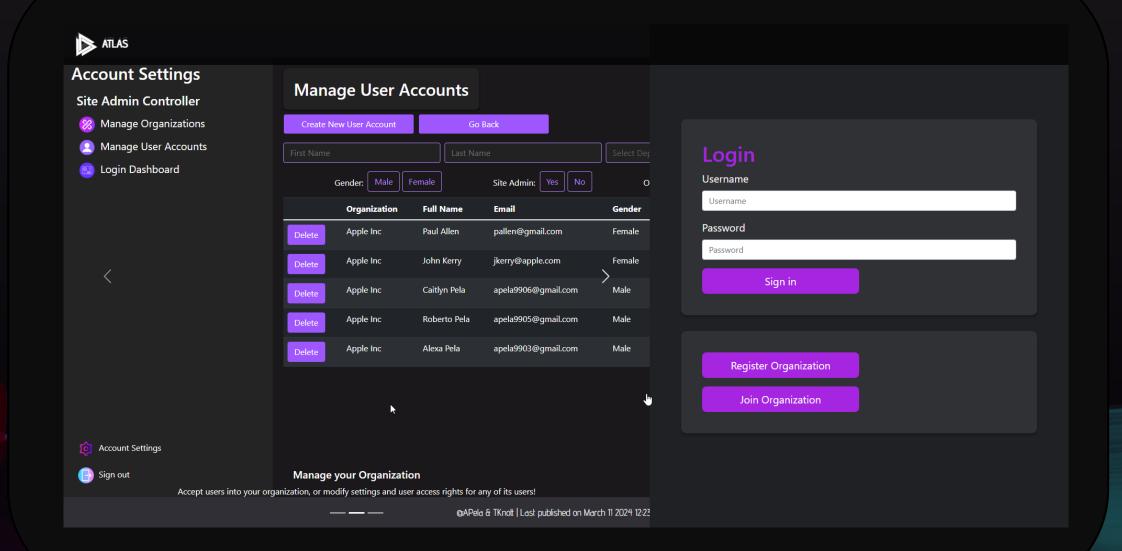




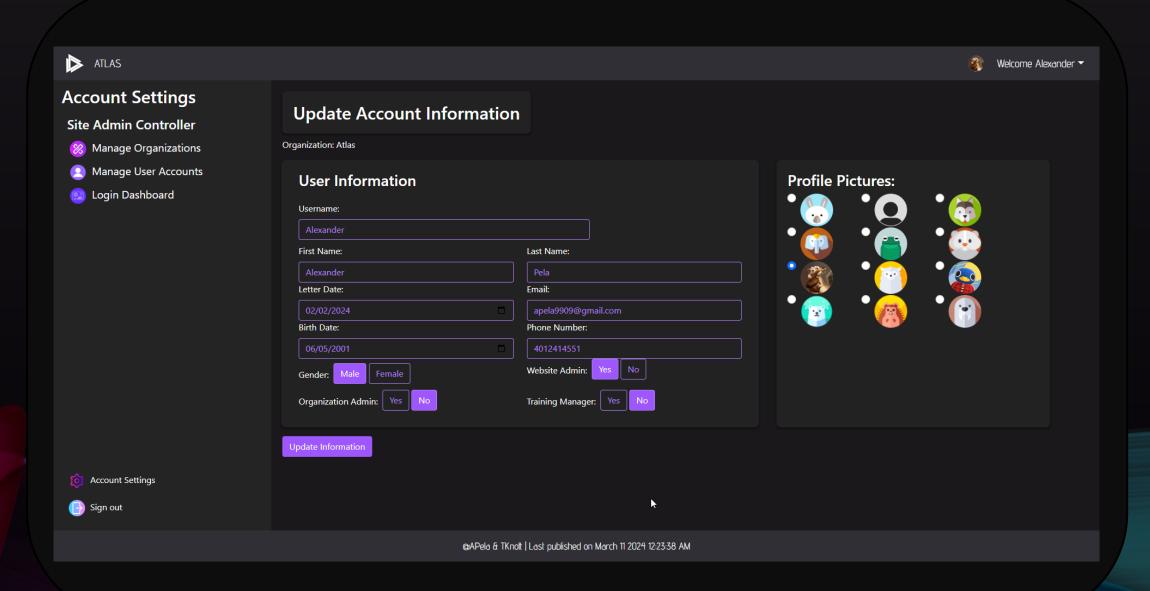
Addressing user feedback and the final visual changes.

- Change error validation to be on client and appear next to each input
- Improve search visuals.
- Changing input types.

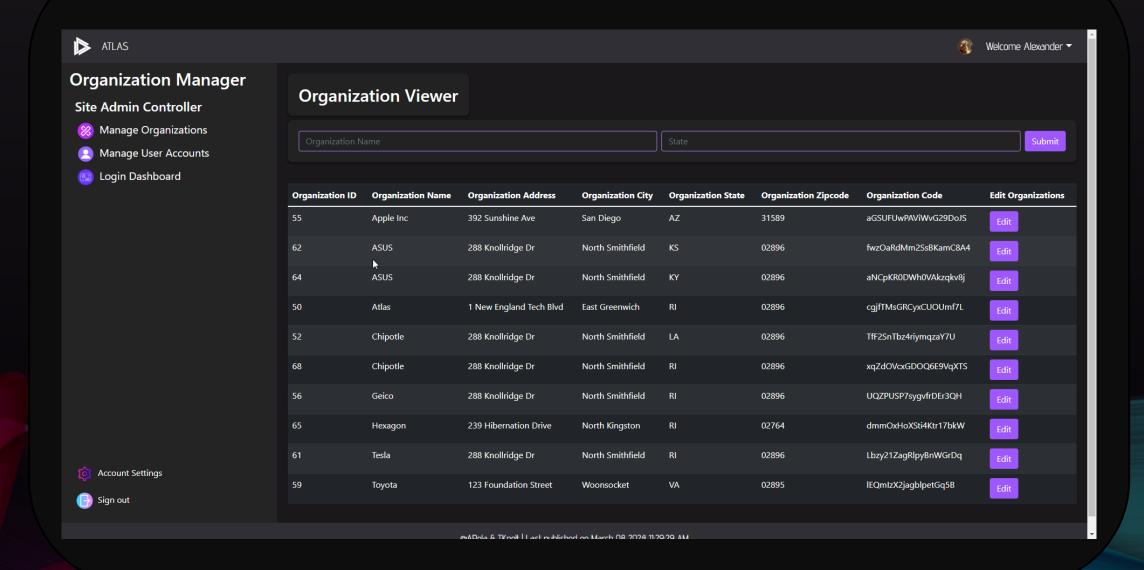
Login Page



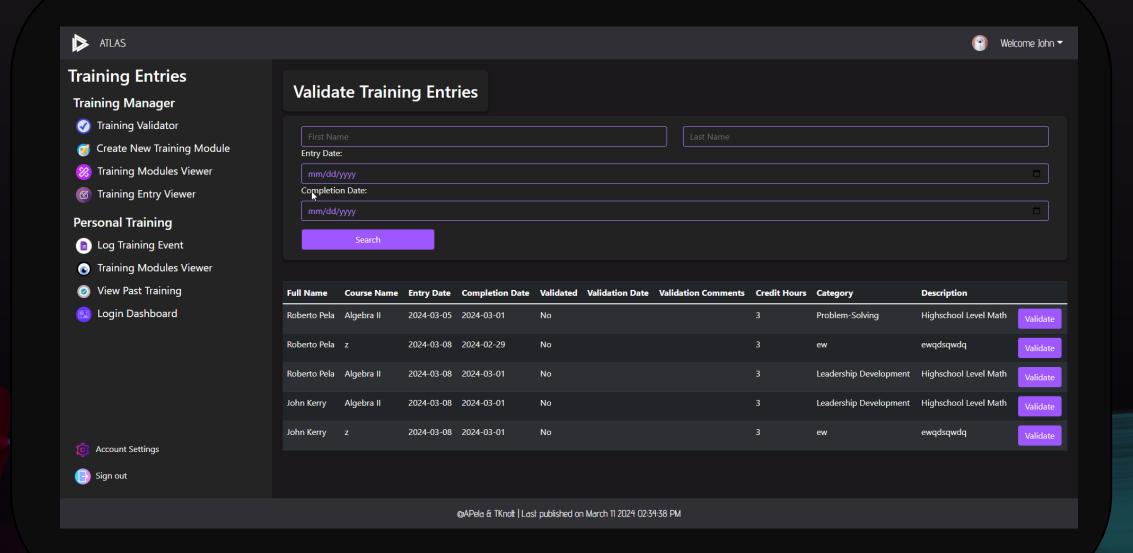
Update Account Information (Settings)



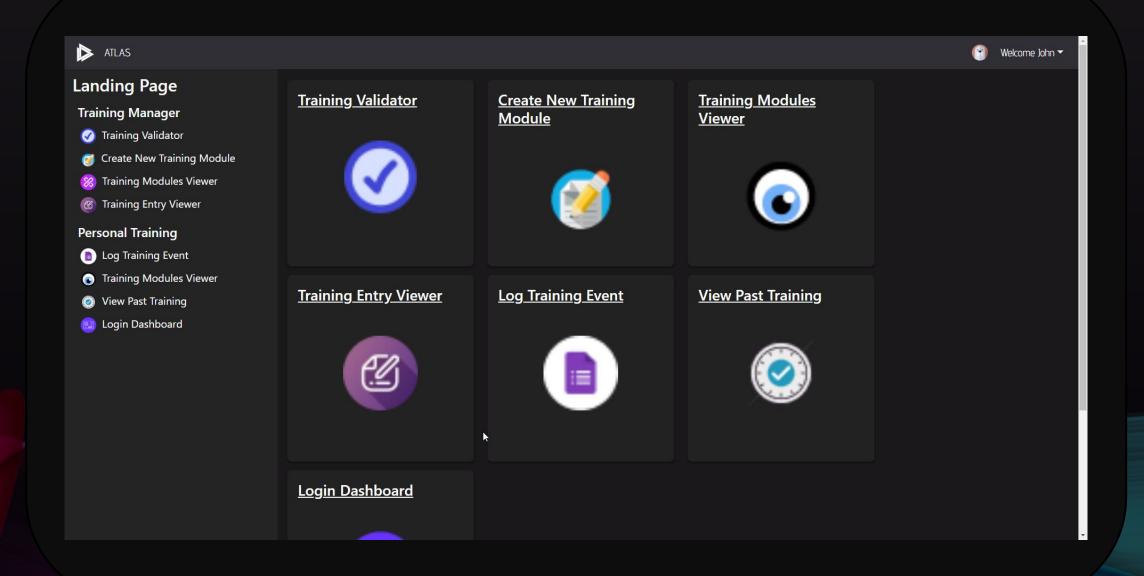
Organization Viewer



Training Validation Viewer



Landing Page





- 1. The importance of design and prototyping
- 2. Mastery of Bootstrap/CSS
- 3. Choosing colors for a project



- 1. Organizing bootstrap/css settings early on
- 2. Setting up a code structuring pattern for sites with similar designs
- 3. Coding to match prototype

