

ABOUT ME

I am a third year student majoring in Software Engineering Technology at DEL Institute of Technology. I have knowledge related to basic applications, Software Testing, Basic Programming, Mobile Application Development, Automa which I obtained through the curriculum of my field of study. My interest is accompanied by a willingness to try and learn new things, supported by my strong communication skills. I am responsible in completing tasks and I am also creative in solving problems.

WORK EXPERIENCE

FINAL PROJECT 1 (Web Developer)

June 2021

- Develop and maintain the Sebatas Kopi website, including interface design and user experience.

FINAL PROJECT 2 (Web Developer)

June 2022

- Design and develop the Chancellor's Dashboard Information System to facilitate strategic decision making at ItDel.
- Continuously test and optimize the system to improve efficiency and user experience.
- Prepare technical documentation and training for end users so they can get the most out of the system.

FINAL PROJECT 3 (UI/UX Designer)

June 2023

- Design and develop a Digital Waste Management System application to manage the waste collection, sorting and recycling process effectively.
- Collaborate with environmental teams and local communities to understand needs and adapt appropriate solutions.
- Develop analytical dashboards to provide data and reports to users and system managers

Software Testing (Automation Testing)

June 2023

- Conduct Software testing on Marsada Trip Car Information and Reservation System to see where problems occur in the software, be it at the level of functionality, performance, or integration.
- Contribute to the identification, documentation, and troubleshooting of bugs found during testing.

Vocational School Graduate Academy (Junior Grafik Desain) by KOMINFO

April 2024

- Follow an intensive training program in graphic design that includes practical teaching in the use of design software such as CorelDraw
- Practice in interpreting and applying Design Briefs, by understanding the needs of clients or target audiences, formulating appropriate design concepts, and producing creative and relevant design solutions.

EDUCATION

D-4 Software Engineering Technology, INSTITUTE OF TECHNOLOGY DEL

August 2021 – Now

- GPA: 2,87

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July 2018 – May 2021

- Average Value Pass: 84.21

ORGANIZATIONAL EXPERIENCE

Member of BEM Facilities and Infrastructure

July 2021 – Now

- Assist in evaluating and updating logistics processes to improve efficiency and quality of

services in supporting campus activities.

- Coordinate the preparation and provision of items for campus events including the preparation, setup, and maintenance of necessary equipment and supplies.

AWARD

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- Participate in Inter-School Chess Competitions

January 2016

SKILLS

Soft skills:

- Time management skills
- Organizational skills
- Communication
- Ability to build relationships
- Analytical skills

Hard skills:

- MS Excel
- MS Powerpoint
- MS Word
- English:Intermediate
- Basic Java
- Basic PHP
- Basic of Software Testing (framework mocha)
- Web/Mobile Design

