Sergey Daniloff

I am considering full-stack web developer or technical lead roles. I am open for remote opportunities or 1-2 office days per week in Dublin.

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PERSONAL SUMMARY

Hi. My name is Sergey Daniloff. I am a responsible and result-driven full-stack web-developer. I always educate myself in using simple and elegant solutions for difficult tasks. I have a deep knowledge with JavaScript (Node.js as well), .NET, Software architecture and OOP concepts. Also I am proficient in Python, Database development and analysis of time requirements for new tasks. I use latest trends in web development like ES6 / TypeScript. For different requirements I am using different approaches like components on client and n-tier on server side. I could convert product manager's stories to development steps and simple tasks with story points. Always eager to improve and learn more, using all my maturity and engineering experience to surpass all problems. Currently I am very interested in improving my experience in Machine Learning area. You can find example of my work at my GitHub profile.

WORK EXPERIENCE

BIONIC 2017, March – 2017, May **Project Description:** Optimization expenses for ads.

Achievements: Compatibility with Nashorn (Java 8 JS engine) and Node.js for soft migration to microservice architecture. Data processing performance was improved 3 – 5 times. Started preparation for asynchronous processing with RabitMQ and cloud environment in Docker.

Job Responsibilities: Collecting data from API, processing it and save results back. **Technologies Used:** Node.js, Typescript, Vagrant, Docker.

BIONIC 2016, February – 2017, February Position: Technical Team Lead

Project Description: Online service for management advertisement on Facebook **Achievements:** My main responsibility is making existing application much stable for maintaining and new feature development. During first 3 - 4 month application structure was changed from monolithic approach to component approach. Was provided automation for building two parts of app (origin - ES5 and modular - ES6) and delivering them as single application. After providing modular structure development flow was changed from developer per feature to feature for team. Joining new members to development was significantly improved from 1-2 months to 1-2 days. Feature development was done as an injection to origin application with possibility turn it on for production environment just after finishing development and testing. I started a successful practice of Internal Hackathon days with a purpose to resolve complex UX problems and generating fresh ideas by all members of the team.

Job Responsibilities:

- Analysis and planning features
- Development wireframes for future features
- Providing tickets for team (5 developers)
- Development application
- Team driving and coder review flow
- Hiring new developers

Technologies Used: Node.js, Angular, JS-Data, BEM, ES6, Gulp, Webpack, data-adapter for Facebook API.

BIONIC 2016, August – 2016, November **Project Description:** Prediction Creatives clicks and calculating CTR. **Achievements:** Around 90% success predictions on test data set.

Job Responsibilities: Collection raw data from FB and internal stats. Cleaning and transformation data for ML algorithms. Data analysis and researching data meaning. Building models and analysis results on test data.

Technologies Used: Python, Pundas, scikit-learn, MySQL.

Fleetmatics 2015, May – 2016, February	Position: Lead Web developer (main site) Project Description: Fleetmatics WORK – refreshment UI with Angular Job Responsibilities: Design and development component based Angular application, code review, analyzing legacy code for implementation in new approach. Introduction and providing client-side tests. Provided automation based on gulp. I have provided main approaches app application structure. Form validation based on angular- validator and adopted for any BEM component. Technologies Used: Angular, JS-Data, BEM, ES6, Gulp, JSPM, Web Api, .NET 4.0, Node.js, MS SQL.	
Fleetmatics 2014, November – 2016, February	Project Description: Field service management in the palm of your hand. A key component of the complete Fleetmatics WORK solution. Job Responsibilities: Development new features and fixing existing issues. Improving code quality (dividing entities responsibilities, using TDD). Code review and supporting external team. Achievements: Increased performance and responsiveness a few pages more than 2 times. Increased code quality for new functionality (was used platform independent approach). Technologies Used: Sencha Touch 2.4, WCF, PhoneGap / Cordova, Web API, .NET 4.0, MS SQL.	
Fleetmatics 2014, February – 2015, May	Position: Web developer (main site) Project Description: Fleetmatics WORK is a field management service. Job Responsibilities: Design and development new features, code review, support legacy code. Introduction and providing client-side tests. I have taken part in increasing platform stability. Development proof of concept for angular app. Technologies Used: Sencha ExtJs 3 / 5, .NET 4.0, Asp.NET, WCF, MS SQL.	
M. C. Dean 2012, November – 2013, December	Position: Web developer Project Description: Development single page enterprise application for storage, manage and analyzing financial information. Application has 3 tiers on server side and implementation MVC pattern on client side Job Responsibilities: Design and development of all functionality Technologies Used: Sencha ExtJs 4.1, .NET 4.0, ASP.NET MVC 4 (Web API and classic controllers), EF 4/5 + Dapper.NET, MS SQL	
GNC Int. 2011, October – 2012, November	Position: Web developer Project Description: Development Web-portal for play online HTML5 games, download music, store client information Job Responsibilities: Design and development of client side pages and management clients profiles in admin side Technologies Used: jQuery, jQueryUI, Cocos2d-HTML5 JavaScript framework, .NET 4.0, ASP.NET MVC 3, WCF, EF 4, MS SQL	
RAF+ 2009, August – 2011, October	Position: Software developer (C#) Project Description: Development client software for view and analysis of GPS tracking data from trucks, reports, data exchange between 1C: Enterprise and tracking software. Job Responsibilities: Design and development of client side functionality in GPS tracking software, design and development of all functionality in enterprise accounting system	
«IGRA» LTD 2005, June – 2009, August	Position: Embedded developer (C / C++) Project Description: Development embedded systems, gamble machines. Job Responsibilities: Design and development hardware and software for microcontroller.	
KEY SKILLS AND COMPETENCIES	 Client side: JavaScript (ES5 / ES6 / TypeScript) Angular 1.x (with migration to 2.0) Sencha ExtJs 3 - 5 HTML / CSS, LESS, SASS BEM 	

	o Automation based on gulp,	webpack
	 Server side: Node.js Net Framework 4.0, C# ASP.NET MVC 3 / 4 Web API 	
	o Web API o LINQ	
	o WCF	
	o Entity Framework 4 / 5	
	o Dapper.NET	
	• Database:	
	o MS SQL	
	o Scripting: SQL, Stored Procedures, Stored Functions;	
	API: Google Maps, Facebook API	
	 Unit testing: Chai, Mocha, Karma, Jasmine, NUnit, Moq 	
	• IoC: SimpleInjector, Ninject;	
	Version controls: GIT, TFS, SVN;	
	Software design (requirements analysis, N-tier architecture, selecting)	
	frameworks), software development ar	nd software debugging
MINI PROJECTS	Deep learning course – <u>udacity</u> (<u>code</u>)	
	Experiments with <u>MicroJs</u> libs – measuring performance JS constructions (<u>code</u> , <u>demo</u>)	
	Server side implementation for Angular Build Up – MEAN stack (code)	
	Experiments with D3.js (code, demo)	
	Adapter based message bus (code)	
	ToDo Angular 2.0 app (code, demo)	
	Waterline (an adapter-based ORM for Node.js) as the plugin for Hapi.js (<u>code</u> , <u>npm</u>) Kea Config: Configuration Manager for node.js (<u>code</u> , <u>npm</u>)	
	Prototype inheritance implementation MoaJs (code)	
	Google Maps Application (code, demo)	
	Data access layer with Dapper «Dapper-DAL» (code)	
	ASP.NET MVC Blog Engine «Kea Blog» (code, demo)	
	Single page application «Text Shadow» (code,	<u>demo</u>)
SPEECHES	Data tier in JS app (<u>link</u>)	
SFEECHES	Angular 2.0 - first look (link)	
	Kea Config: Configuration Manager for node.js (<u>link</u>)	
	Dive into ExtJs5 (link) Dive into Sencha ExtJs (link)	
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VOLUNTEERING	Mentor on Angular Build Up (<u>link</u>) Contributing to js-data (<u>link</u>)	
ACADEMIC	Odessa State Polytechnic University	
QUALIFICATIONS	Bachelor's / Specialist degree, Development embedded systems 2000 – 2004	
LANGUAGES KNOWN	English (intermediate), Ukrainian (native), Russian (native)	
PERSONAL SKILLS	 Responsible 	 Goals oriented
	Executive	Communicative
	 Self-educated 	 Good analytical skills
	 Attentive to details 	 Team player
RECOMMENDATIONS	Upon request	
DEDCOMAL DETAILS	Dublin, Ireland	o LinkedIn
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	E-mail: pencroff@gmail.com	o <u>GitHub</u> o <u>Stackoverflow</u>
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	and an area	
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