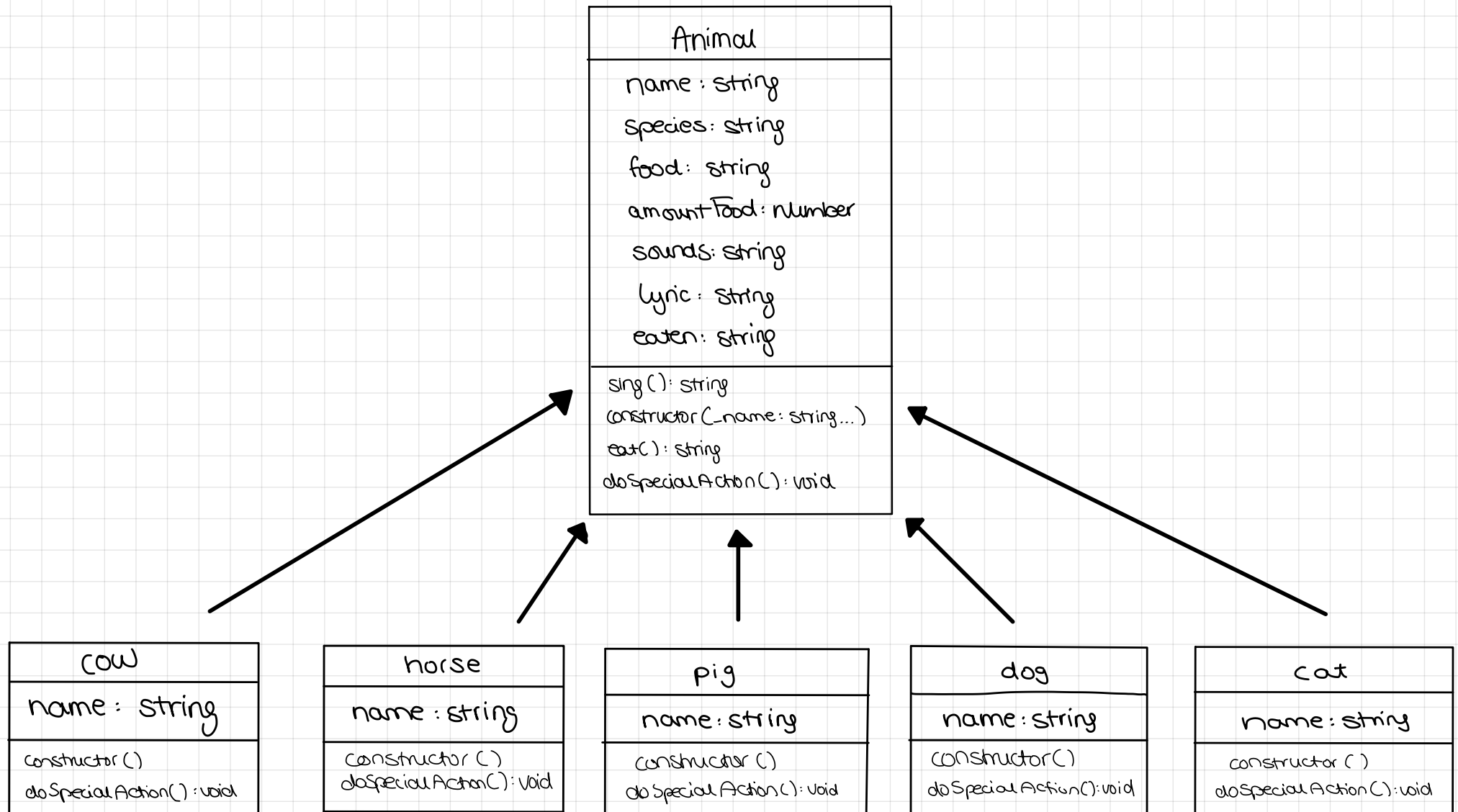
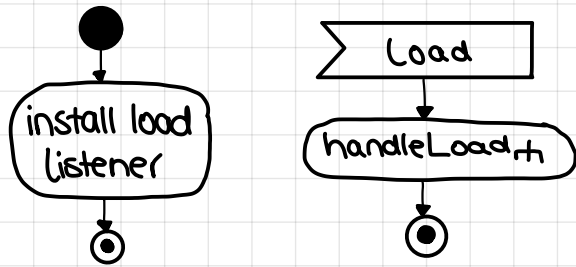


Old McDonald Heritage: Class diagram

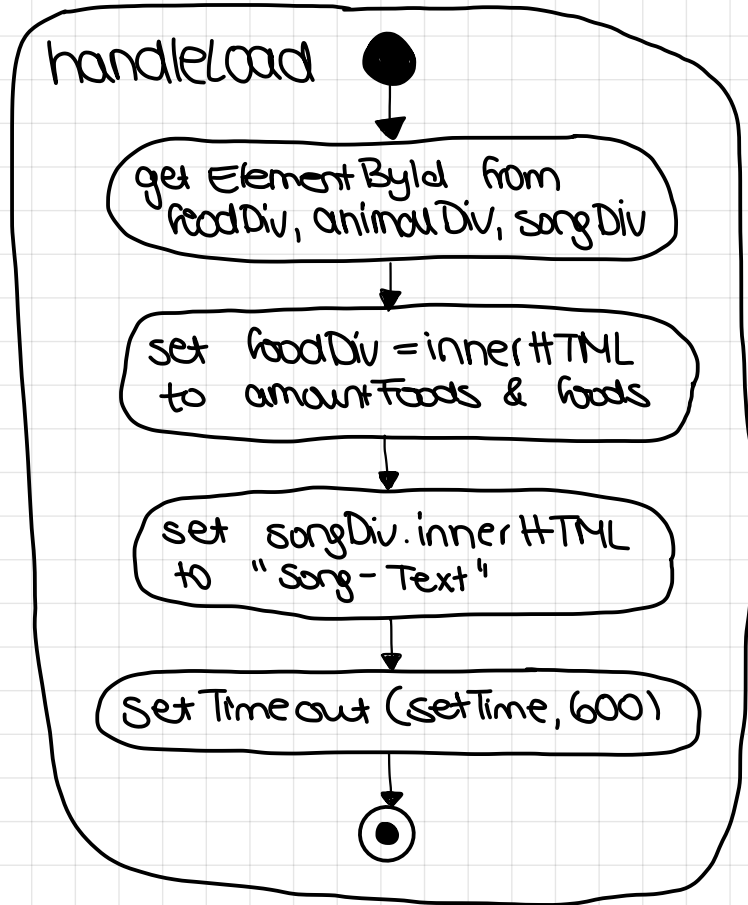


Activity Diagram

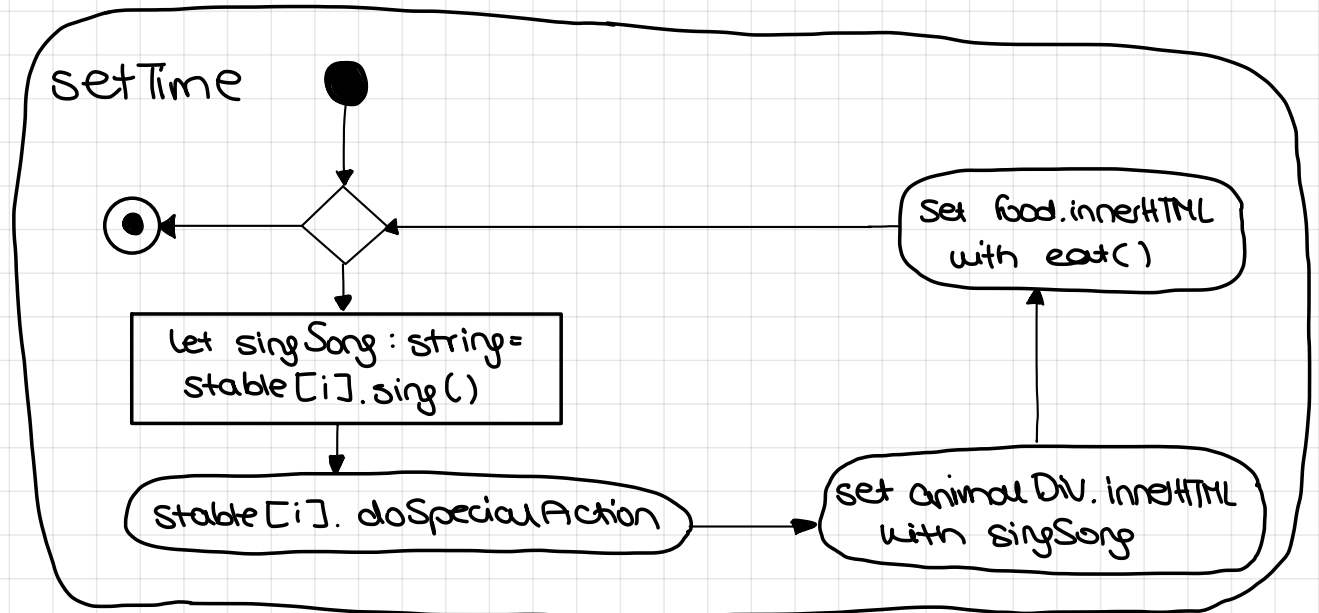


let stable : Animals [] = []

handleLoad



setTime



animals

