## Wiener Filter

Mathematical Models and Methods for Image Processing

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#### **Empirical Wiener Filter**

Let  $\hat{y}^{HT}$  be the hard threshold estimate, with DCT coefficients:

$$\widehat{\boldsymbol{x}}^{HT} = D^T \widehat{\boldsymbol{y}}^{HT}$$

The empirical Wiener filter attenuates the DCT coefficients as:

$$\hat{x}_i^{Wie} = \frac{\left(\hat{x}_i^{HT}\right)^2}{\left(\hat{x}_i^{HT}\right)^2 + \sigma^2} x_i$$

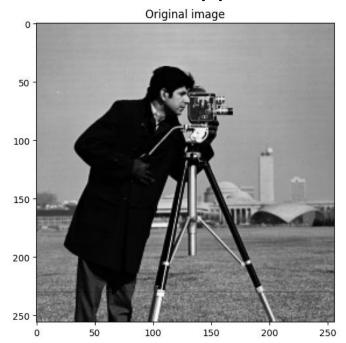
The empirical Wiener estimate is thus:

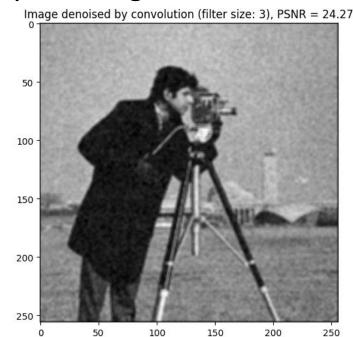
$$\widehat{\mathbf{y}}^{Wie} = D \widehat{\mathbf{x}}^{Wie}$$

# **Assignments**

#### Assignment 1- Baseline denoising

- 1. Synthetically generate a noisy image (AWGN model)
- 2. Implement the noise level estimation method
  - 1. compare the robust vs non-robust standard deviation estimator
- 3. Perform denoising by convolution
  - 1. what happens when you change the kernel size?







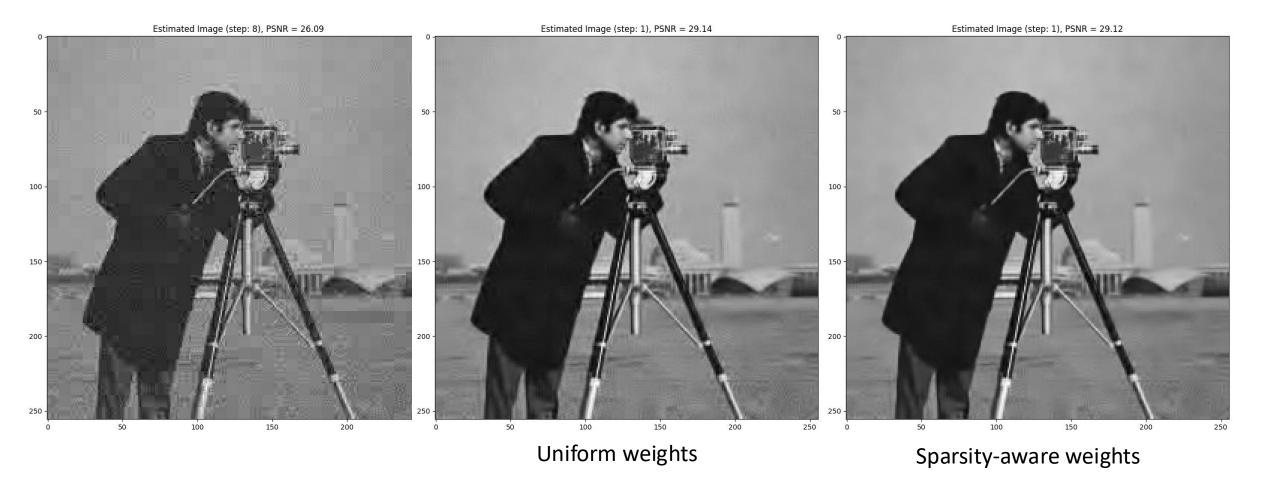
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#### Assignment 2 – Sliding DCT denoising

- 1. Implement the sliding-DCT denoising using
  - no aggregation (operate on non-overlapping tiles)
  - aggregation using uniform weights
  - aggregation using weights inversely proportional to patch sparsity in DCT domain.
- 2. Test the three algorithms on both checkerboard and cameraman image
- 3. Test how much the choice of the threshold  $\tau$  influences the denoising performance. Observe the resulting image when:
  - $\tau \ll 3\sigma$
  - $\tau \gg 3\sigma$

This is very important to understand how important is the choice of the threshold

### **DCT Denoising – Expected results**



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#### Assignment 3 – Wiener filter

- 1. Compute a first estimate using DCT denoising with Hard Thresholding
- 2. Use this estimate to perform denoising via Wiener Filtering
  - Start with  $STEP = \sqrt{M}$  (non overlapping patches, as in JPEG)
  - Decrease the STEP and perform aggregation



