

# TU Berlin Robotics WiSe 18/19

## Lab Assignment #2

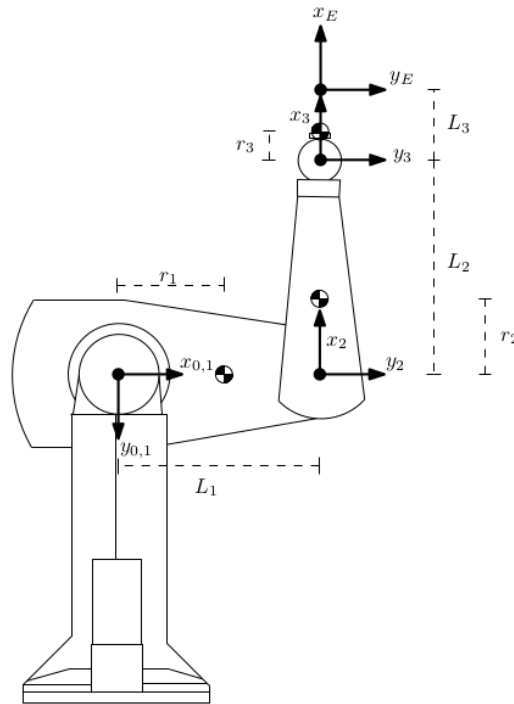


Figure 1: RRR Puma in zero configuration

Joint:	1	2	3	4	5	6
$\tau_{max}$ :	97,6 Nm	156,4 Nm	89,4 Nm	24,2 Nm	20,1 Nm	21,2 Nm

Table 1: torque limits of the PUMA robot

	A1	A2	A3	(A4)	(B1)	B2	C1	C2	C3	C4	C5
Jiaqiao Peng											
Benjamin Oesterle	x	x	x			x	x	x	x	x	x
Botond Péter Sléber											
Dhananjay Mukhedkar											

Table 2: implementation table

## A Forward Kinematics

### A1 Transformation Between Frames

Implemented in: `ForwardKinematicsPuma2D::computeTX.Y()`

$i$	$\alpha_{i-1}$	$a_{i-1}$	$d_i$	$\theta_i$
1	0	0	0	$q_1$
2	0	$L_1$	0	$q_2 - \frac{\pi}{2}$
3	0	$L_2$	0	$q_3$
4(E)	0	$L_3$	0	0

DH-parameters from assignment 1

$${}_{i-1}T_i = \begin{bmatrix} c\theta_i & -s\theta_i & 0 & \alpha_{i-1} \\ s\theta_i c\alpha_{i-1} & c\theta_i c\alpha_{i-1} & -s\alpha_{i-1} & -s\alpha_{i-1}d_i \\ s\theta_i s\alpha_{i-1} & c\theta_i s\alpha_{i-1} & c\alpha_{i-1} & c\alpha_{i-1}d_i \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

homogeneous transformation matrix

Homogenous transformations between adjacent links:

$${}^0_1T = \begin{bmatrix} c_1 & -s_1 & 0 & 0 \\ s_1 & c_1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

$${}^1_2T = \begin{bmatrix} s_2 & c_2 & 0 & L_1 \\ -c_2 & s_2 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

$${}^2_3T = \begin{bmatrix} c_3 & -s_3 & 0 & L_2 \\ s_3 & c_3 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

$${}^3_ET = \begin{bmatrix} 1 & 0 & 0 & L_3 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

Forward kinematics for the end effector:

$${}^0_ET = {}^0_1T \cdot {}^1_2T \cdot {}^2_3T \cdot {}^3_ET = \begin{bmatrix} s_{123} & c_{123} & 0 & c_1L_1 + s_{12}L_2 + s_{123}L_3 \\ -c_{123} & s_{123} & 0 & s_1L_1 - c_{12}L_2 - c_{123}L_3 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

### A2 End Effector Position In Operational Space

Implemented in: `ForwardKinematicsPuma2D::computeF()`

$$F(q) = \begin{pmatrix} x \\ y \\ \theta \end{pmatrix} = \begin{pmatrix} c_1L_1 + s_{12}L_2 + s_{123}L_3 \\ s_1L_1 - c_{12}L_2 - c_{123}L_3 \\ q_1 + q_2 + q_3 - \frac{\pi}{2} \end{pmatrix}$$

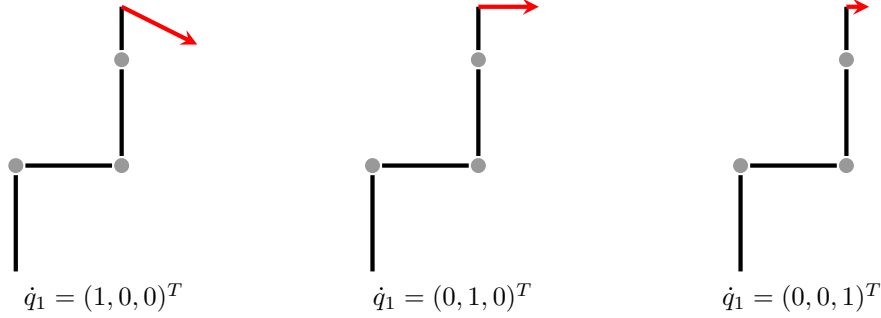
### A3 Compute The End Effector Jacobian

Implemented in: `ForwardKinematicsPuma2D::computeJ()`

$$J(q) = \frac{\partial F(q)}{\partial q} = \begin{bmatrix} -s_1 L_1 + c_{12} L_2 + c_{123} L_3 & c_{12} L_2 + c_{123} L_3 & c_{123} L_3 \\ c_1 L_1 + s_{12} L_2 + s_{123} L_3 & s_{12} L_2 + s_{123} L_3 & s_{123} L_3 \\ 1 & 1 & 1 \end{bmatrix}$$

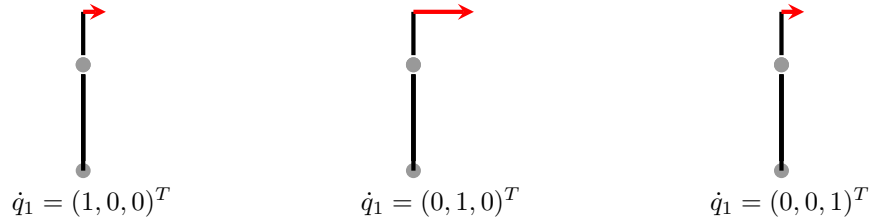
#### A4 Understanding The Jacobian Matrix And Pose Singularities

i)  $q_1 = (0, 0, 0)^T$



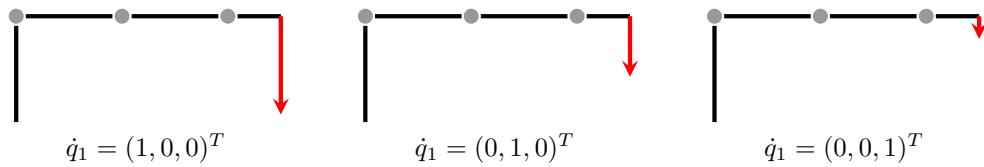
The robot is **not in a singularity**, it can move in x- and y-direction.

ii)  $q_2 = (\frac{\pi}{2}, -\frac{\pi}{2}, 0)^T$



The robot is **in a singularity**, it cannot move in y-direction (all velocities are parallel).

iii)  $q_3 = (0, \frac{\pi}{2}, 0.01)^T$



The robot is **close to a singularity**, it barely can move in x-direction anymore (all velocities point in nearly the same direction, there are still small differences though - invisible in the sketch).

## B Trajectory Generation In Joint Space

### B1 Generation Of Smooth Trajectories With Polynomial Splines

a)

Zero configuration:  $q_a = (0, 0, 0)^T$

Intermediate point:  $q_b = (-\frac{\pi}{4}, \frac{\pi}{2}, 0)^T$

Final configuration:  $q_c = (-\frac{\pi}{2}, \frac{\pi}{4}, 0)^T$

Two splines:

$$\begin{aligned} u_1(t) &= a_0 + a_1 t_{via} + a_2 t_{via}^2 + a_3 t_{via}^3 \\ u_2(t) &= b_0 + b_1(t - t_{via}) + b_2(t - t_{via})^2 + b_3(t - t_{via})^3 \end{aligned}$$

Constraints:

$$q(0) = q_0$$

$$q(t_f) = q_f$$

$$\dot{q}(0) = 0$$

$$\dot{q}(t_f) = 0$$

Velocities at the intermediate point:

$$\dot{q}_b(t_f) = (-\frac{\pi}{10}, 0, 0)^T [\frac{rad}{s^2}]$$

Equations for computing the for the scalar values:

$$a_0 = q_0$$

$$a_1 = \dot{q}_0$$

$$a_2 = \frac{3}{t_{via}^2}(u_{via} - u_0) - \frac{2}{t_{via}}\dot{u}_0 - \frac{1}{t_{via}}\dot{u}_{via}$$

$$a_3 = -\frac{2}{t_{via}^3}(u_{via} - u_0) + \frac{1}{t_{via}^2}(\dot{u}_0 + \dot{u}_{via})$$

$$b_0 = q_{via}$$

$$b_1 = \dot{q}_{via}$$

$$b_2 = \frac{3}{(t_f - t_{via})^2}(u_f - u_{via}) - \frac{2}{t_f - t_{via}}\dot{u}_{via} - \frac{1}{t_f - t_{via}}\dot{u}_f$$

$$b_3 = -\frac{2}{(t_f - t_{via})^3}(u_f - u_{via}) + \frac{1}{(t_f - t_{via})^2}(\dot{u}_{via} + \dot{u}_f)$$

Results:

$a_{10} = 0$	$a_{20} = -\frac{\pi}{4} \approx -0.79$	$b_{10} = 0$	$b_{20} = \frac{\pi}{2} \approx 1.57$
$a_{11} = 0$	$a_{21} = -\frac{\pi}{10} \approx -0.31$	$b_{11} = 0$	$b_{21} = 0$
$a_{12} = -\frac{10\pi}{125} \approx -0.25$	$a_{22} = -\frac{5\pi}{125} \approx -0.13$	$b_{12} = \frac{30\pi}{125} \approx 0.75$	$b_{22} = -\frac{15\pi}{125} \approx -0.38$
$a_{13} = \frac{2\pi}{125} \approx 0.05$	$a_{23} = \frac{2\pi}{125} \approx 0.05$	$b_{13} = -\frac{8\pi}{125} \approx -0.20$	$b_{23} = \frac{4\pi}{125} \approx 0.10$

b)

TODO: graph showing  $q_i$  over time for the **whole** trajectory

## B2 Trajectories In Joint Space

### B3

TODO: graph showing  $\tau$  over time for the **whole** trajectory

TODO: graph showing  $q_i$  and  $q_d$  over time for the **whole** trajectory

## C Operational Space Control

### C3

kp[0]	kp[1]	kp[2]	kv[0]	kv[1]	kv[2]
TODO	TODO	TODO	TODO	TODO	TODO

Table 3: our positional and velocity gains after tuning

TODO: graph showing  $x$  and  $x_d$  over time  $t$  of **one** circle

TODO: graph showing the position error  $e = x - x_d$  over time  $t$  of **one** circle

**How does the graph for the position error  $e = x - x_d$  change for different values of  $k_p$ ?**

TODO: answer question

TODO: graph showing  $\tau$  over time  $t$  of **one** circle

TODO: graph showing  $\theta$  over time  $t$  of **one** circle

TODO: graph showing  $x$  and  $x_d$  in the 2D plane

### C4

TODO: graph showing the angle  $\beta$  and the angular velocity  $\dot{\beta}$  over time for the **whole** trajectory