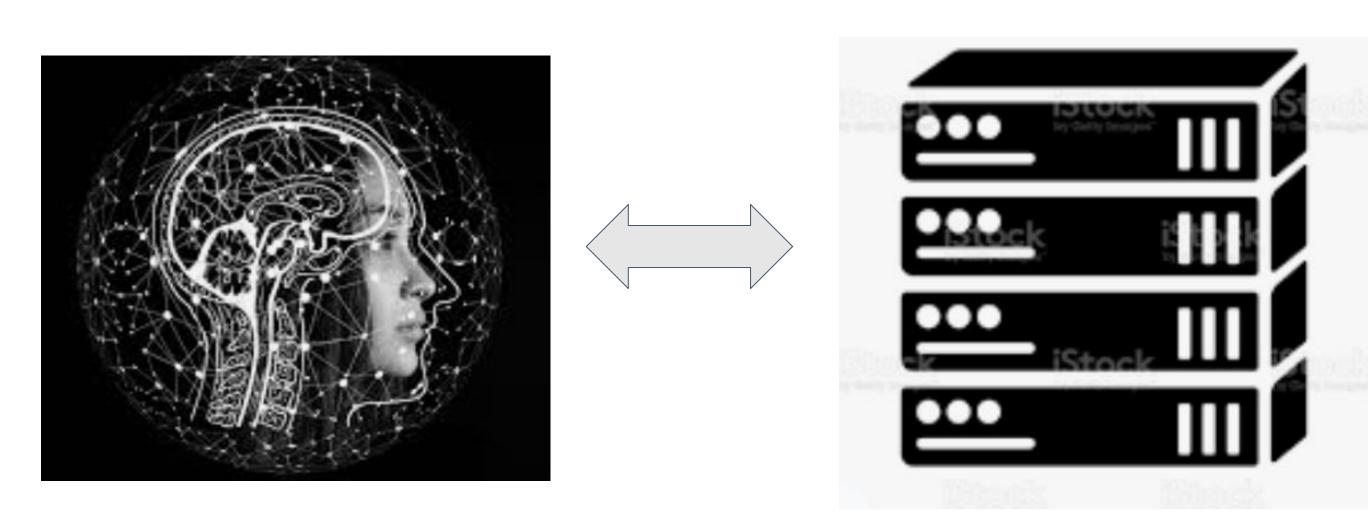
Storage Benchmarking with Deep Learning Workloads

Peng Cheng

Introduction



- In this Al-driven era, while computer infrastructure is often the focus, **storage** is equally important.
- Loading the dataset is the basic step in model training.
- Trend of decoupled storage and compute in datacenters.
- Cost
- Scalability
- Availability

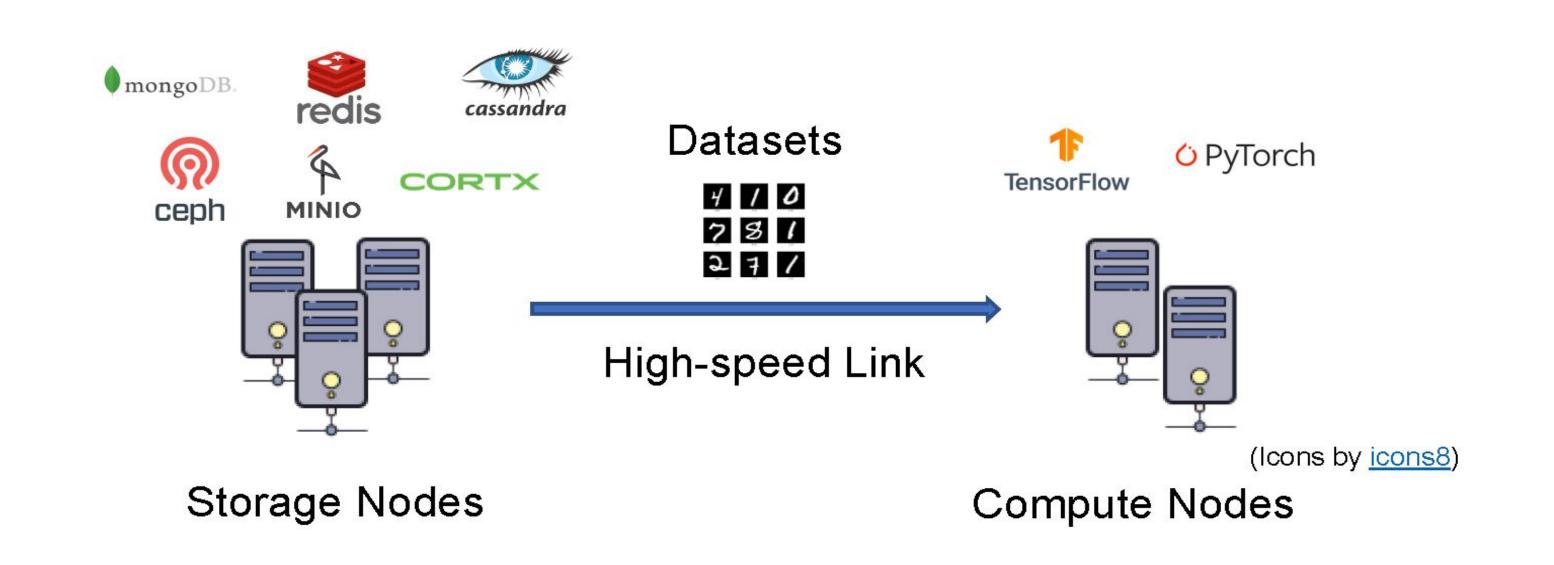
Motivation:

Explore the optimal storage system and data format to store DL data and the underlying trade-offs in it.

Storage Systems

- Key-Value Databases
 - A more traditional storage solution that only provides limited metadata.
- Object Storage
- Each object contains:
- Data (binary file)
- Object ID
- Metadata that describes the data
- More scalable: stored in flat hierarchy
- More searchable: extensible metadata.

Methodology



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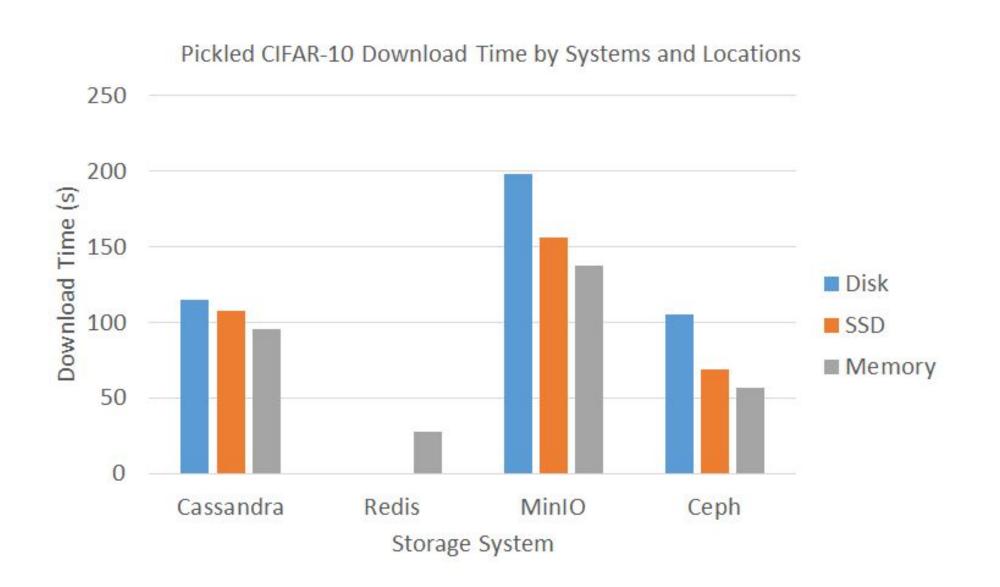
- Storage Disaggregation for DL
- We parsed datasets raw files and stored each image with its label as a single object.
- Decoupled Storage and Compute
 - Objects are stored in different systems in storage nodes.
 - The client download them in different batch sizes.

Experiment Setup

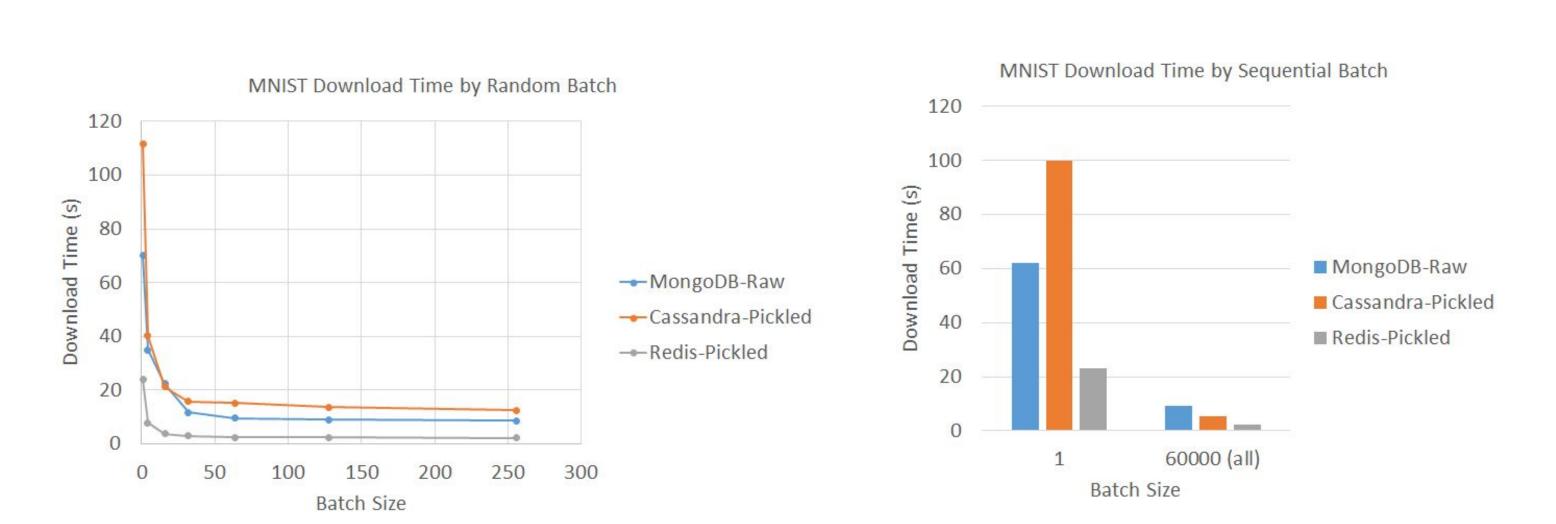
- Storage Systems:
- Key-Value Databases: Cassandra, Redis, MongoDB
- Object Storage Systems: MinIO, Ceph
- **Testbed:** d430 nodes @ Emulab
- Network: LAN with 1Gbps link speed
- Datasets:
- MNIST (236 MB): 60,000 images of handwritten digits
- CIFAR-10 (952 MB): 60,000 32 *32 images in 10 classes
- Location: memory, disk, SSD
- Access pattern: single, batch size, full batch object(s)
- Data Format: raw, blob, pickled
- Storage Disaggregation Granularity

Selected Results

- System choice matters, memory > SSD > disk.



- Download time decreases as batch size increases.



- Data format influences space used in storage systems.

