

# Bayesian Optimization and Hyperparameter Search

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# Reading Material

- ▶ Brochu et al.: *A Tutorial on Bayesian Optimization of Expensive Cost Functions, with Application to Active User Modeling and Hierarchical Reinforcement Learning*, arXiv:1012.2599, 2012
- ▶ Shahriari et al.: *Taking the Human Out of the Loop: A Review of Bayesian Optimization*, Proceedings of the IEEE, 2016

# Overview

## Introduction

### Linear Regression

- Maximum Likelihood

- Maximum A Posteriori Estimation

- Bayesian Linear Regression

- Priors on Functions

### Gaussian Processes

### Bayesian Optimization

- Setting and Key Steps

- Acquisition Functions

## Applications

# Some Experiments are Expensive



- ▶ Practical optimization problems: oil drill locations, malaria prevention strategies, drug design ...
- ▶ Testing every setting costs much money or time

# Machine Learning Meta-Challenges

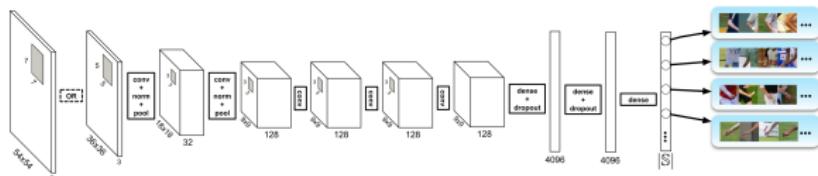
- ▶ Machine learning models are getting more and more complicated
  - ▶ Usually more parameters (e.g., deep neural networks)
- ▶ Non-convex and stochastic optimization methods have meta-parameters that are difficult to tune (learning rates, momentum parameters, ...)
- ▶ Generally hard to apply modern techniques or reproduce results

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Goal: Automate the selection of critical meta-parameters  
(see also: [Automated Machine Learning \(AutoML\)](#))

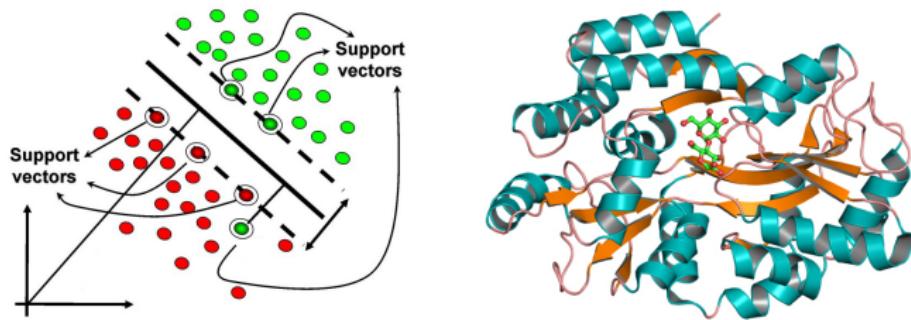
# Example: Deep Neural Networks



Huge interest in large neural networks

- ▶ When well-tuned, very successful for visual object identification, speech recognition, computational biology, ...
- ▶ Huge investments by Google, Facebook, Microsoft, etc.
- ▶ **Many choices:** number of layers, weight regularization, layer size, which nonlinearity, batch size, learning rate schedule, stopping conditions

# Example: Classification of DNA Sequences



- ▶ Objective: Predict which DNA sequences will bind with which proteins
- ▶ Miller et al. (2012): [Latent Structural Support Vector Machine](#)
- ▶ **Hyper-parameters:** margin/slack parameter, entropy parameter, convergence criterion

# Search for Good Hyper-parameters

- ▶ Define an objective function to evaluate the quality of the hyper-parameters
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  - ▶ **Manual tuning** (requires expert knowledge)
  - ▶ **Grid search** (does not scale to high dimensions)
  - ▶ **Random search** (very simple, works surprisingly well)
  - ▶ **Magic**



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  - ▶ **Magic**
- ▶ Painful:
  - ▶ Evaluating the quality of the objective may be very **expensive** (e.g., time or money)
    - ▶ For example, running a GPU/TPU cluster for weeks
  - ▶ Noisy observations



# Alternative Approach: Bayesian Optimization

## Setting

Globally optimize a black-box objective that is expensive to evaluate  
(e.g., cross-validation error for a massive neural network)

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  - ▶ Probabilistic Regression

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- ▶ Standard proxy: **Gaussian process**

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Bayesian Linear Regression

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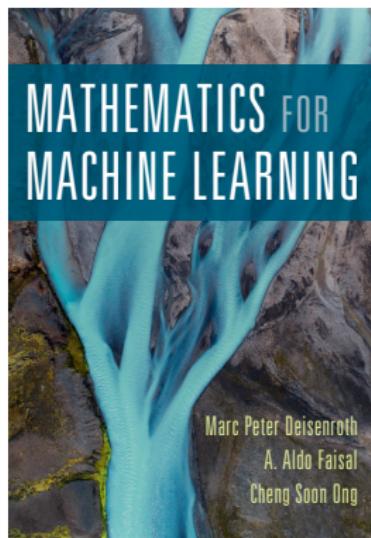
Bayesian Optimization

Setting and Key Steps

Acquisition Functions

Applications

# Crashcourse on Linear Regression

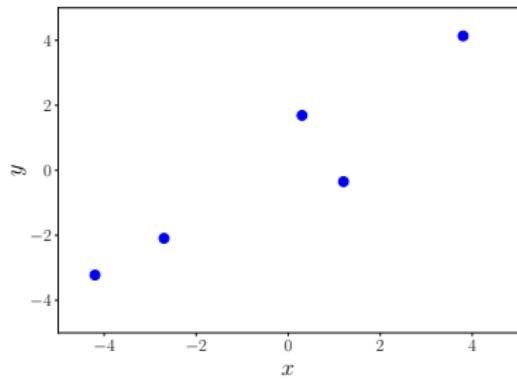


<https://mml-book.com>

# Regression Problems

## Regression (curve fitting)

Given inputs  $x$  and corresponding observations  $y$  find a function  $f$  that models the relationship between  $x$  and  $y$ .

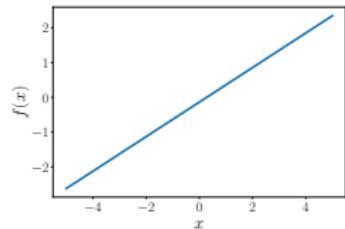


- ▶ Typically parametrize the function  $f$  with parameters  $\theta$
- ▶ Linear regression: Consider functions  $f$  that are **linear in the parameters**

# Linear Regression Functions

- ▶ Straight lines

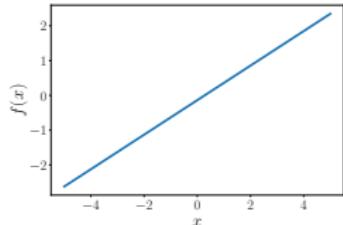
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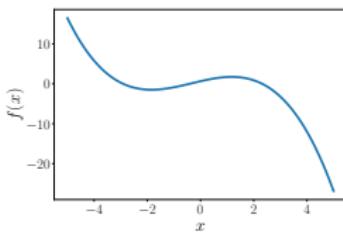
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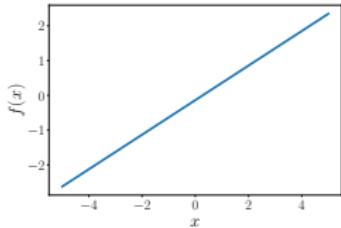
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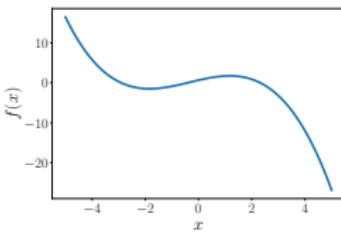
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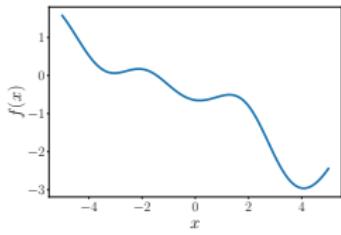
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- ▶ Radial basis function networks

$$y = f(x, \theta) = \sum_{m=1}^M \theta_m \exp\left(-\frac{1}{2}(x - \mu_m)^2\right)$$



# Linear Regression Model and Setting

$$y = \mathbf{x}^\top \boldsymbol{\theta} + \epsilon, \quad \epsilon \sim \mathcal{N}(0, \sigma^2)$$

- Given a training set  $(\mathbf{x}_1, y_1), \dots, (\mathbf{x}_N, y_N)$  we seek optimal parameters  $\boldsymbol{\theta}^*$

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- ▶ Given a training set  $(\mathbf{x}_1, y_1), \dots, (\mathbf{x}_N, y_N)$  we seek optimal parameters  $\boldsymbol{\theta}^*$ 
  - ▶ **Maximum Likelihood Estimation**
  - ▶ **Maximum a Posteriori Estimation**

# Maximum Likelihood

- ▶ Define  $\mathbf{X} = [\mathbf{x}_1, \dots, \mathbf{x}_N]^\top \in \mathbb{R}^{N \times D}$  and  $\mathbf{y} = [y_1, \dots, y_N]^\top \in \mathbb{R}^N$
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- ▶ Computing the gradient with respect to  $\boldsymbol{\theta}$  and setting it to 0 gives the maximum likelihood estimator (least-squares estimator)

$$\boldsymbol{\theta}^{\text{ML}} = (\mathbf{X}^\top \mathbf{X})^{-1} \mathbf{X}^\top \mathbf{y}$$

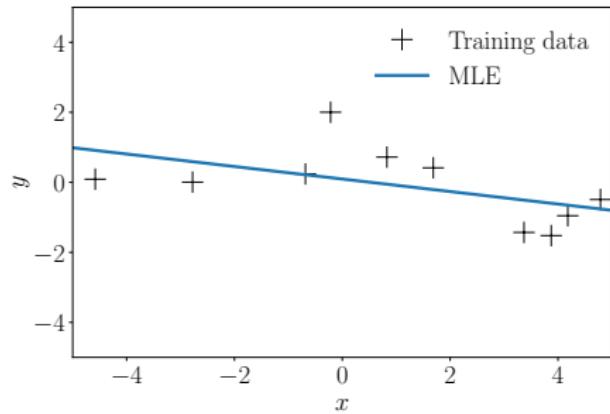
# Making Predictions

$$y = \mathbf{x}^\top \boldsymbol{\theta} + \epsilon, \quad \epsilon \sim \mathcal{N}(0, \sigma^2)$$

Given an arbitrary input  $\mathbf{x}_*$ , we can predict the corresponding observation  $y_*$  using the maximum likelihood parameter:

$$p(y_* | \mathbf{x}_*, \boldsymbol{\theta}^{\text{ML}}) = \mathcal{N}(y_* | \mathbf{x}_*^\top \boldsymbol{\theta}^{\text{ML}}, \sigma^2)$$

## Example 1: Linear Functions



$$y = \theta_0 + \theta_1 x + \epsilon, \quad \epsilon \sim \mathcal{N}(0, \sigma^2)$$

- At any query point  $x_*$  we obtain the mean prediction as

$$\mathbb{E}[y_* | \theta^{\text{ML}}, x_*] = \theta_0^{\text{ML}} + \theta_1^{\text{ML}} x_*$$

# Nonlinear Functions

$$y = \phi(x)^\top \theta + \epsilon = \sum_{m=0}^M \theta_m x^m + \epsilon$$

- ▶ Polynomial regression with features

$$\phi(x) = [1, x, x^2, \dots, x^M]^\top$$

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## Example 2: Polynomial Regression

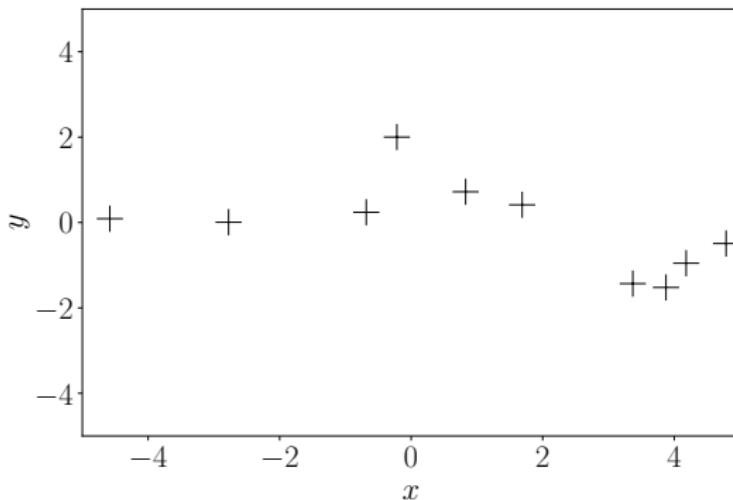


Figure: Training data

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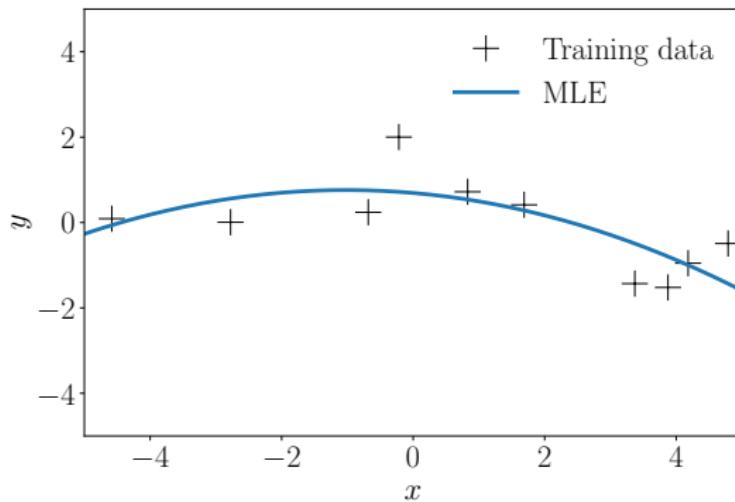


Figure: 2nd-order polynomial

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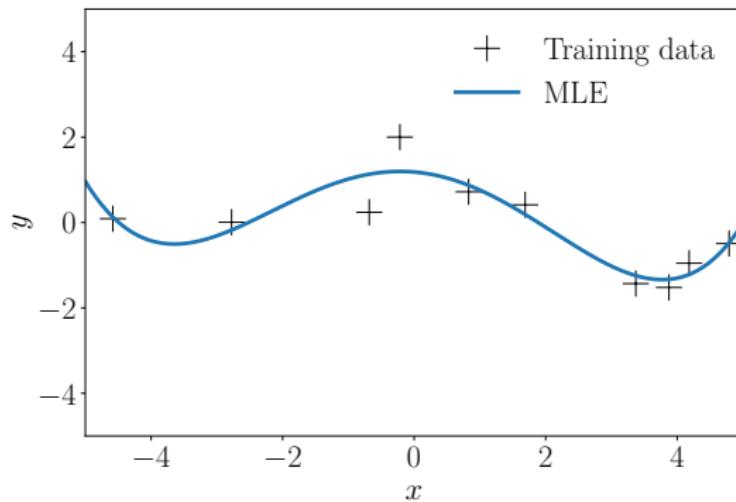


Figure: 4th-order polynomial

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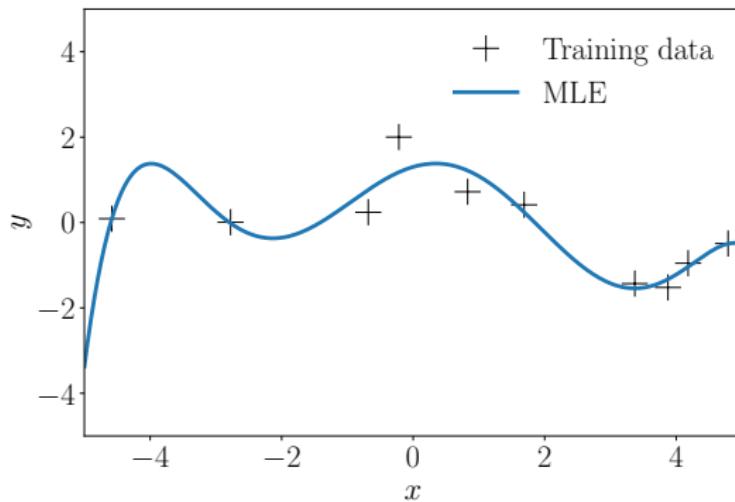


Figure: 6th-order polynomial

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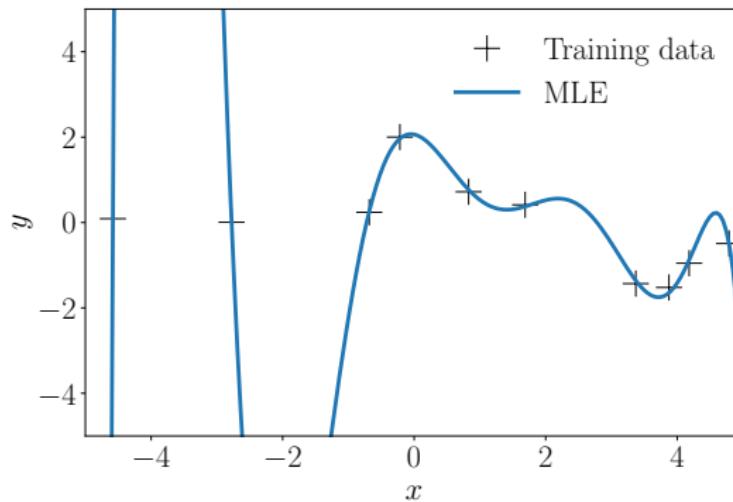


Figure: 8th-order polynomial

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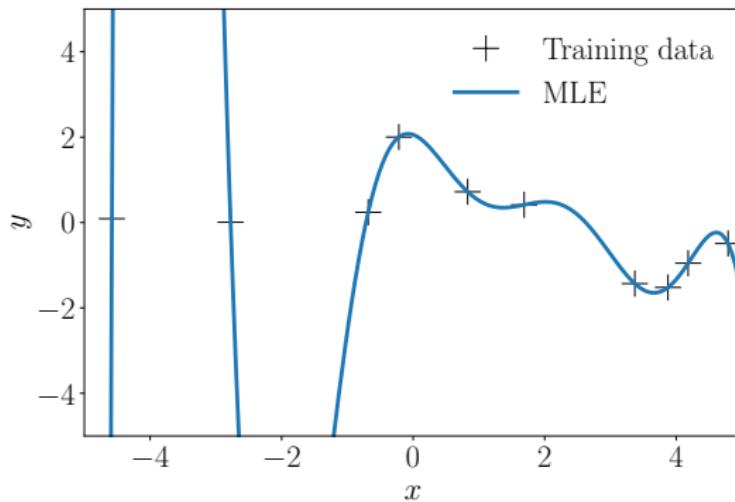
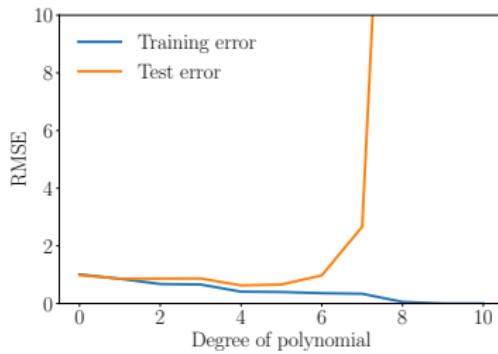


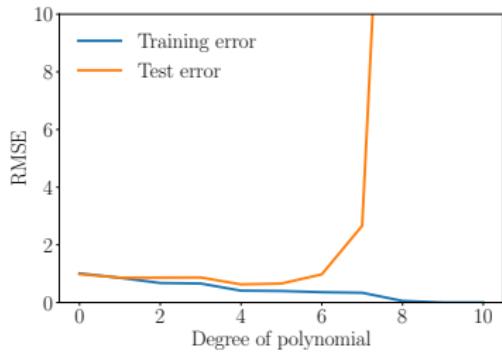
Figure: 10th-order polynomial

# Overfitting



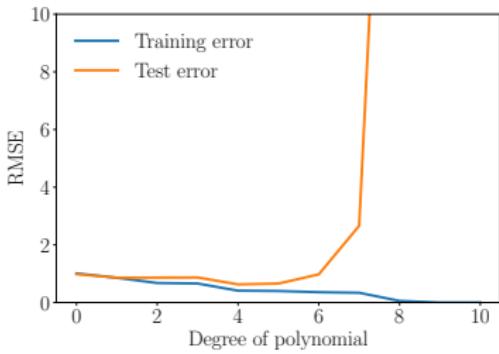
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- ▶ We are not so much interested in the training error, but in the **generalization error**: How well does the model perform when we predict at previously unseen input locations?
- ▶ Maximum likelihood often runs into **overfitting** problems, i.e., we exploit the flexibility of the model to fit to the noise in the data

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- ▶ Log-prior induces a direct penalty on the parameters
- ▶ **Maximum a posteriori estimate** (regularized least squares)

$$\boldsymbol{\theta}^{\text{MAP}} = (X^\top X + \frac{\sigma^2}{\alpha^2} I)^{-1} X^\top \mathbf{y}$$

# Example: Polynomial Regression

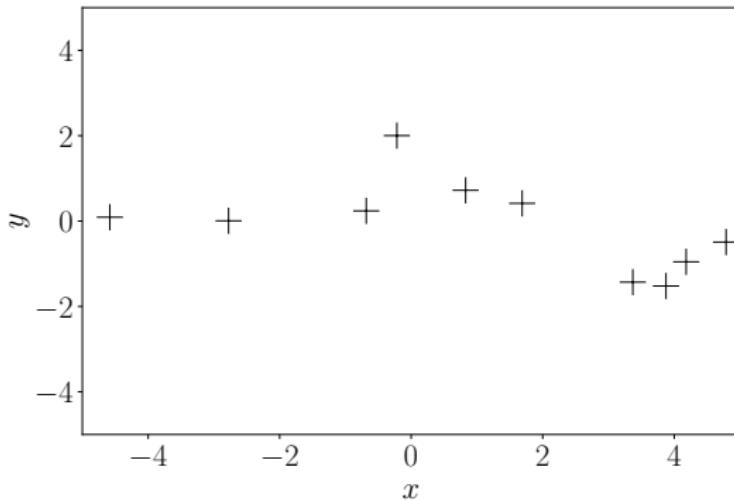


Figure: Training data

Mean prediction:

$$\mathbb{E}[y_* | \mathbf{x}_*, \boldsymbol{\theta}_{\text{MAP}}^*] = \boldsymbol{\phi}(\mathbf{x}_*)^\top \boldsymbol{\theta}_{\text{MAP}}^*$$

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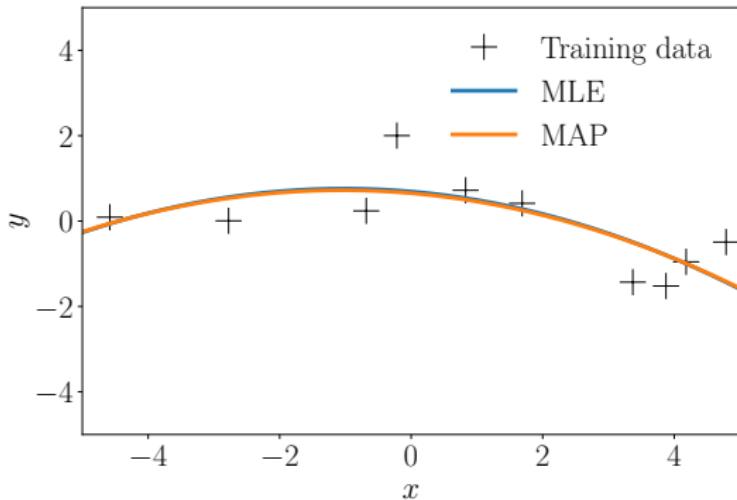


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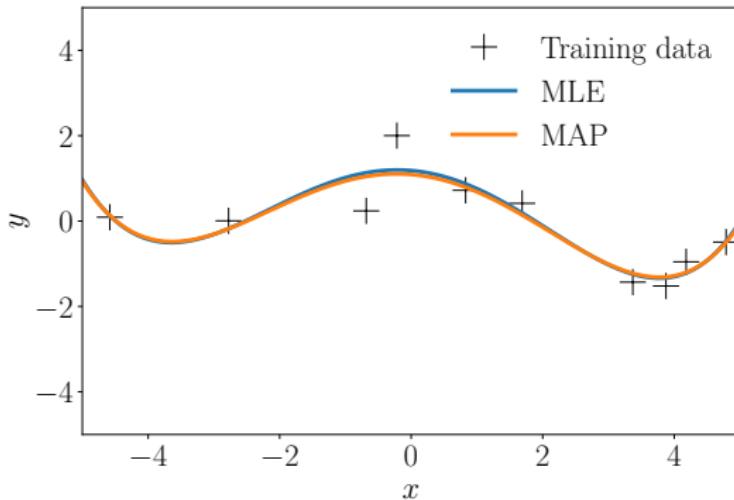


Figure: 4th-order polynomial

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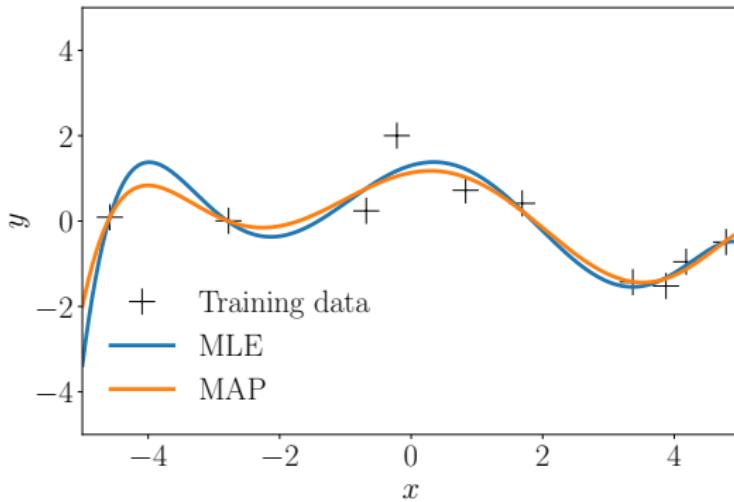


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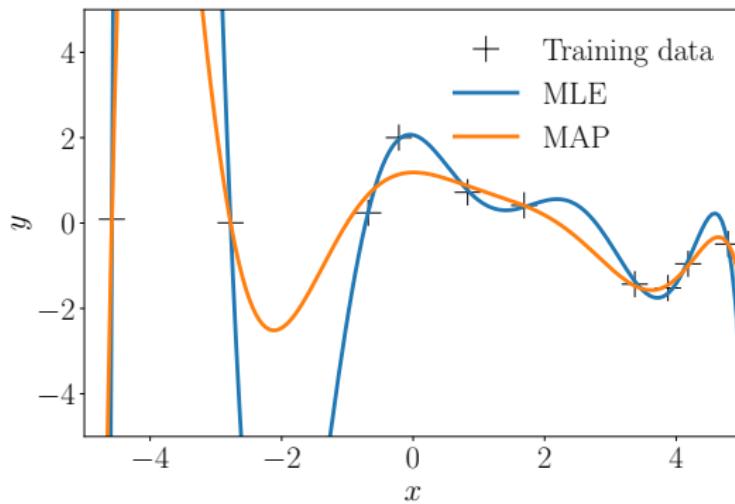


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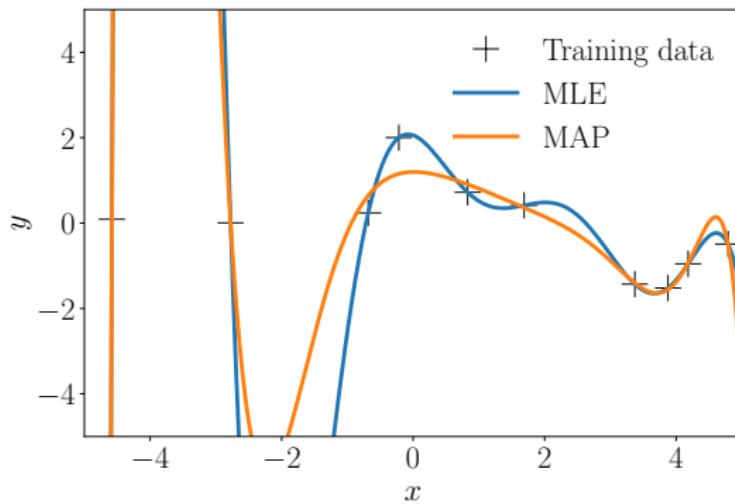
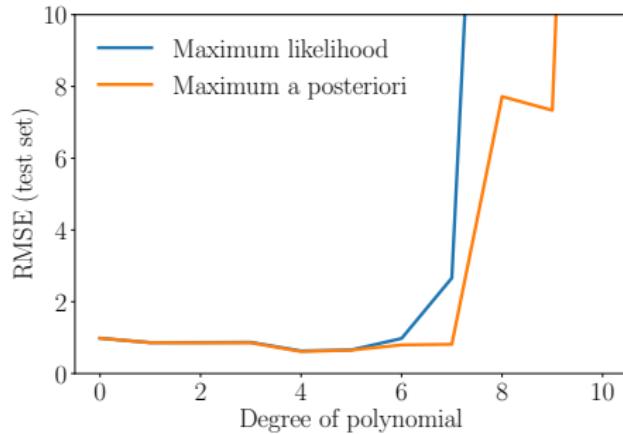


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# Generalization Error



- ▶ MAP estimation “delays” the problem of overfitting
- ▶ It does not provide a general solution
- ▶ Need a more principled solution

# Bayesian Linear Regression

$$y = \phi(x)^\top \theta + \epsilon, \quad \epsilon \sim \mathcal{N}(0, \sigma^2)$$

- ▶ Avoid overfitting by not fitting any parameters:
  - Integrate parameters out instead of optimizing them

# Bayesian Linear Regression

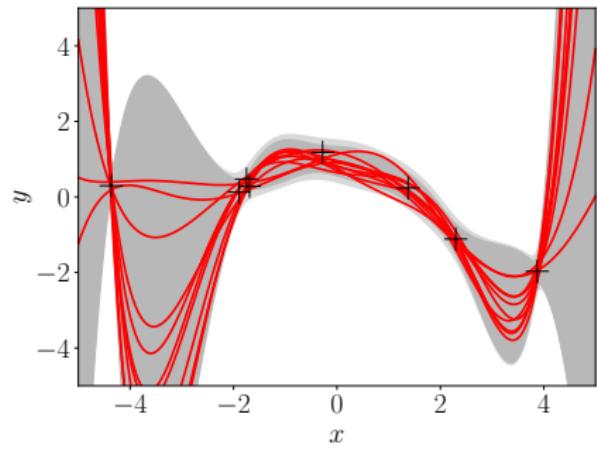
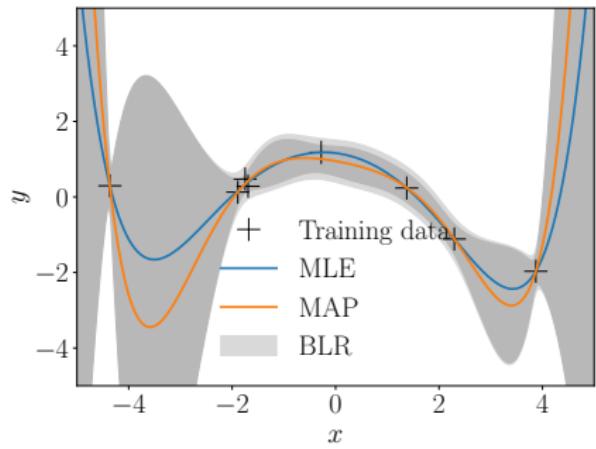
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- ▶ Avoid overfitting by not fitting any parameters:
  - ▶ Integrate parameters out instead of optimizing them
- ▶ Use a full parameter distribution  $p(\boldsymbol{\theta})$  (and not a single point estimate  $\boldsymbol{\theta}^*$ ) when making predictions:

$$p(y_* | \mathbf{x}_*) = \int p(y_* | \mathbf{x}_*, \boldsymbol{\theta}) p(\boldsymbol{\theta}) d\boldsymbol{\theta}$$

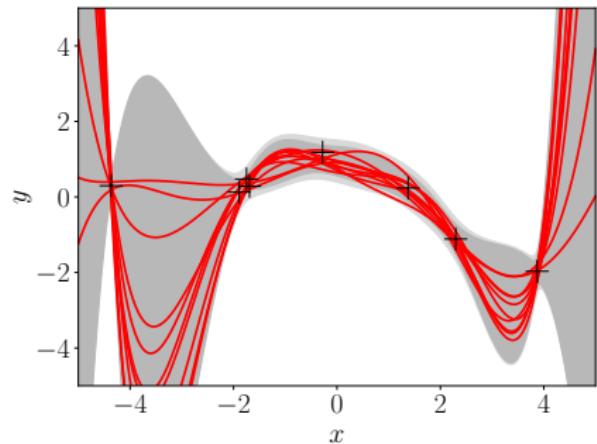
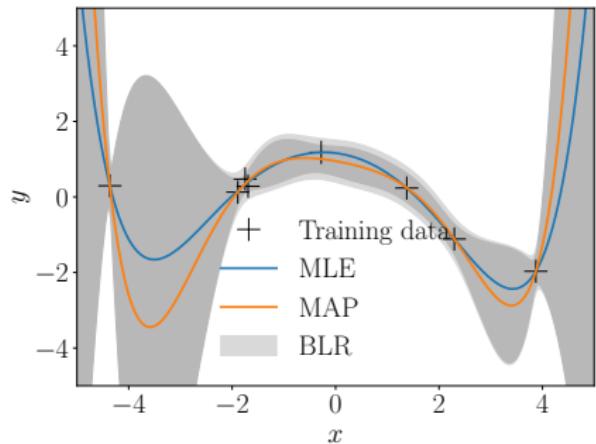
- ▶ Prediction no longer depends on  $\boldsymbol{\theta}$
- ▶ Predictive distribution reflects the uncertainty about the “correct” parameter setting

# Example



- ▶ Light-gray: uncertainty due to noise
- ▶ Dark-gray: uncertainty due to parameter uncertainty

# Example



- ▶ Light-gray: uncertainty due to noise
- ▶ Dark-gray: uncertainty due to parameter uncertainty
- ▶ Right: Plausible functions under the parameter distribution  
(every single parameter setting describes one function)

# Model for Bayesian Linear Regression

$$\text{Prior} \quad p(\boldsymbol{\theta}) = \mathcal{N}(\boldsymbol{m}_0, \boldsymbol{S}_0),$$

$$\text{Likelihood} \quad p(y|\boldsymbol{x}, \boldsymbol{\theta}) = \mathcal{N}(y | \boldsymbol{\phi}^\top(\boldsymbol{x})\boldsymbol{\theta}, \sigma^2)$$

- ▶ Parameter  $\boldsymbol{\theta}$  becomes a latent (random) variable
- ▶ Prior distribution induces a **distribution over plausible functions**
- ▶ Choose a conjugate Gaussian prior
  - ▶ Closed-form computations
  - ▶ Gaussian posterior

# Parameter Posterior and Predictions

- Prior  $p(\theta) = \mathcal{N}(\mathbf{m}_0, \mathbf{S}_0)$  is Gaussian ➤ posterior is Gaussian:

$$p(\theta|X, \mathbf{y}) = \mathcal{N}(\mathbf{m}_N, \mathbf{S}_N)$$

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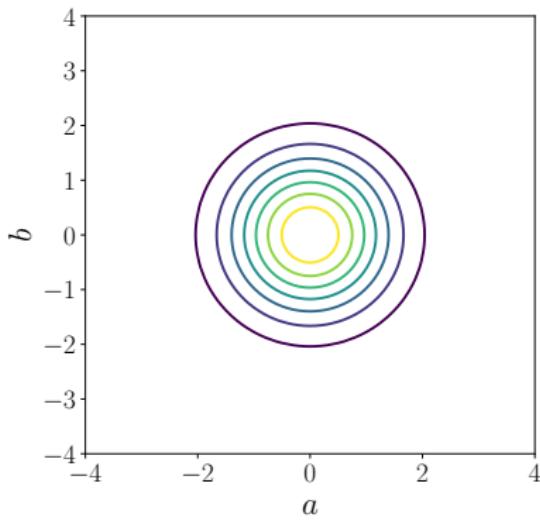
- $\boldsymbol{\phi}^\top(\mathbf{x}_*) \mathbf{S}_N \boldsymbol{\phi}(\mathbf{x}_*)$ : Contribution to predictive variance due to parameter uncertainty

**More details ➤ <https://mml-book.com>, Chapter 9**

# Distribution over Functions

Consider a linear regression setting

$$y = f(x) + \epsilon = a + bx + \epsilon, \quad \epsilon \sim \mathcal{N}(0, \sigma_n^2)$$
$$p(a, b) = \mathcal{N}(\mathbf{0}, \mathbf{I})$$



# Sampling from the Prior over Functions

Consider a linear regression setting

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$$f_i(x) = a_i + b_i x, \quad [a_i, b_i] \sim p(a, b)$$

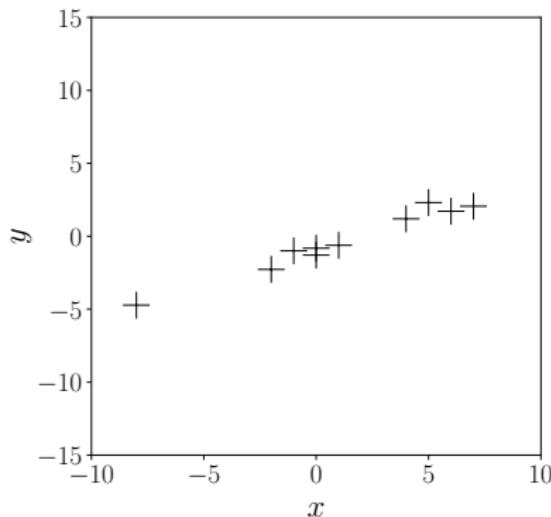
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$\mathbf{X} = [x_1, \dots, x_N], \mathbf{y} = [y_1, \dots, y_N]$  Training inputs/targets



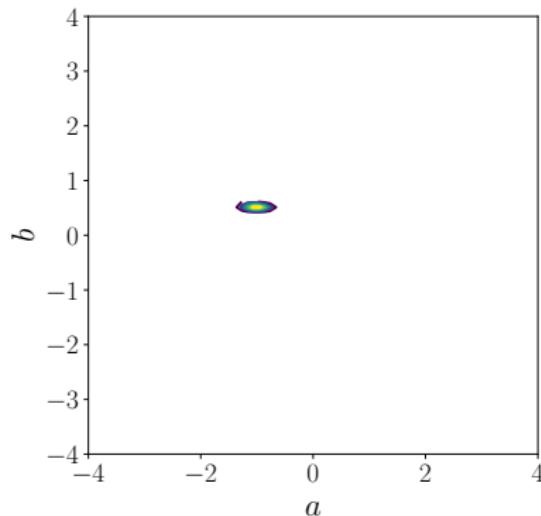
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# Sampling from the Posterior over Functions

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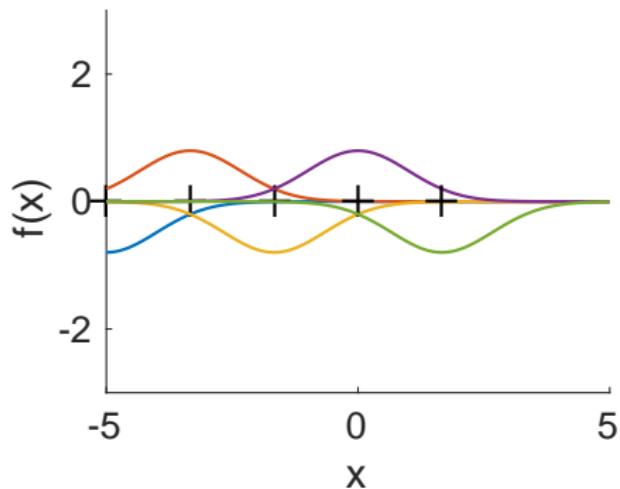
where

$$\phi_i(\boldsymbol{x}) = \exp\left(-\frac{1}{2}(\boldsymbol{x} - \boldsymbol{\mu}_i)^\top(\boldsymbol{x} - \boldsymbol{\mu}_i)\right)$$

for given “centers”  $\boldsymbol{\mu}_i$

# Illustration: Fitting a Radial Basis Function Network

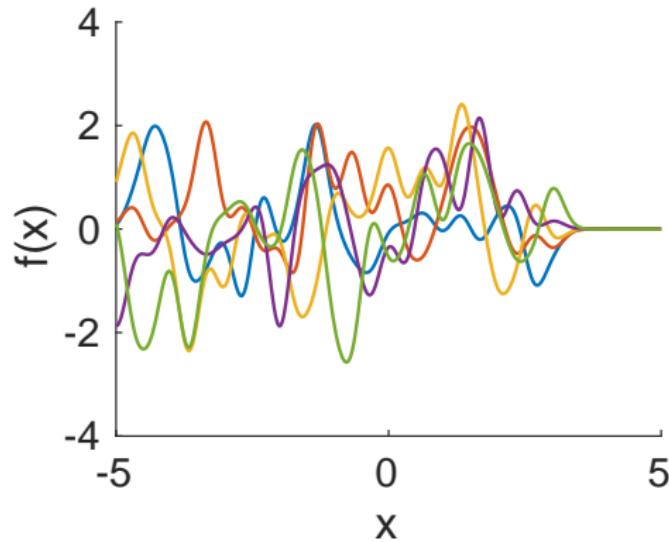
$$\phi_i(x) = \exp\left(-\frac{1}{2}(x - \mu_i)^\top(x - \mu_i)\right)$$



- Place Gaussian-shaped basis functions  $\phi_i$  at 25 input locations  $\mu_i$ , linearly spaced in the interval  $[-5, 3]$

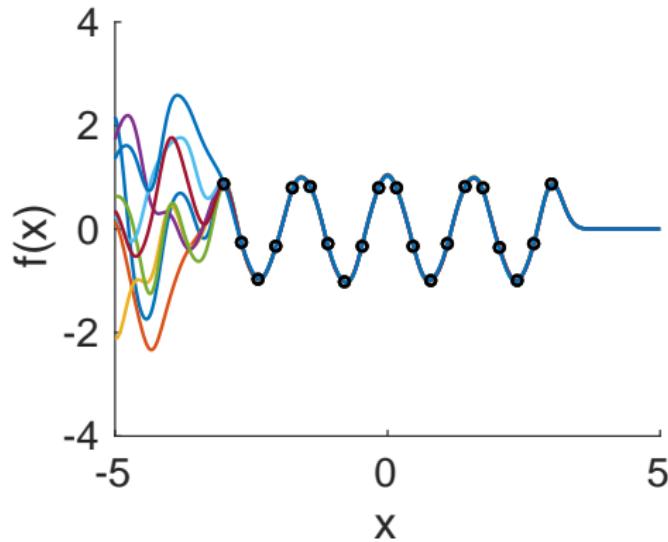
# Samples from the RBF Prior

$$f(\boldsymbol{x}) = \sum_{i=1}^n \theta_i \phi_i(\boldsymbol{x}), \quad p(\boldsymbol{\theta}) = \mathcal{N}(\boldsymbol{0}, \boldsymbol{I})$$

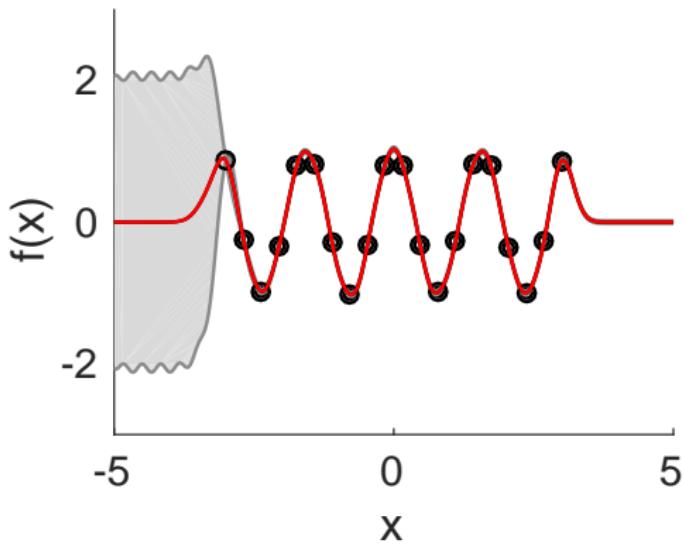


# Samples from the RBF Posterior

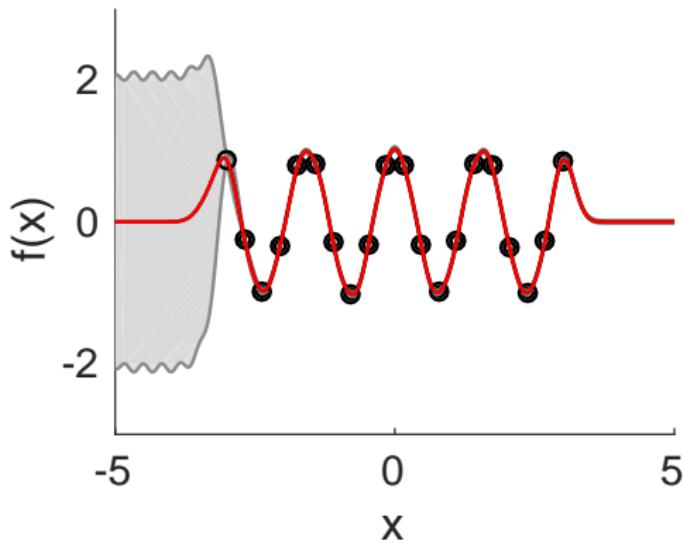
$$f(\boldsymbol{x}) = \sum_{i=1}^n \theta_i \phi_i(\boldsymbol{x}), \quad p(\boldsymbol{\theta} | \boldsymbol{X}, \boldsymbol{y}) = \mathcal{N}(\boldsymbol{m}_N, \boldsymbol{S}_N)$$



# RBF Posterior



# Limitations



- ▶ **Feature engineering** (what basis functions to use?)
- ▶ **Finite number of features:**
  - ▶ Above: Without basis functions on the right, we cannot express any variability of the function
  - ▶ Ideally: Add more (infinitely many) basis functions

# Approach

- ▶ Instead of sampling parameters, which induce a distribution over functions, **sample functions directly**
  - ▶▶ Place a prior directly on functions
  - ▶▶ Make assumptions on the distribution of functions

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- ▶ **Gaussian process**

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Gaussian Processes

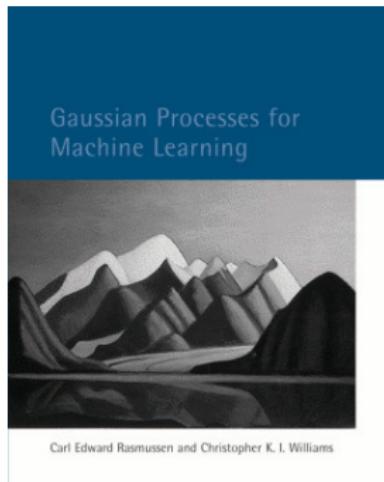
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Applications

## Two-Slide Introduction to Gaussian Processes



[www.gaussianprocess.org](http://www.gaussianprocess.org)

- ▶ GP Summer School <http://gpss.cc>
- ▶ Video lecture by Richard Turner

<https://tinyurl.com/y5l6dzsa>

# Gaussian Processes

- ▶ Very flexible Bayesian regression method
- ▶ Implements a probability distribution over functions
- ▶ Fully specified by
  - ▶ Mean function  $m$  (average function)
  - ▶ Covariance function  $k$  (assumptions on structure)

$$k(\mathbf{x}_p, \mathbf{x}_q) = \text{Cov}[f(\mathbf{x}_p), f(\mathbf{x}_q)]$$

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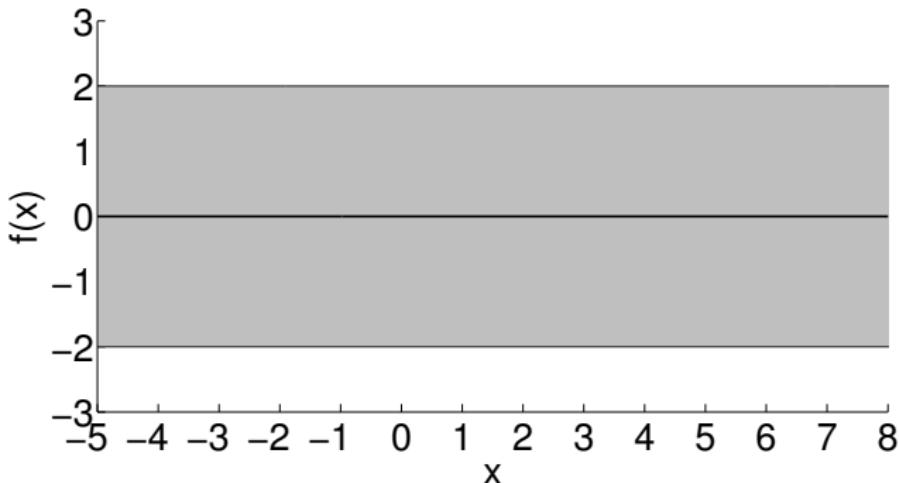
$$k(\mathbf{x}_p, \mathbf{x}_q) = \text{Cov}[f(\mathbf{x}_p), f(\mathbf{x}_q)]$$

- ▶ Posterior predictive distribution at  $\mathbf{x}_*$  is Gaussian  
(Bayes' theorem):

$$p(f(\mathbf{x}_*) | \mathbf{x}_*, \mathbf{X}, \mathbf{y}) = \mathcal{N}(f(\mathbf{x}_*) | m(\mathbf{x}_*), \sigma^2(\mathbf{x}_*))$$

↑      ↑  
Test input      Training data

# Intuitive Introduction to Gaussian Processes



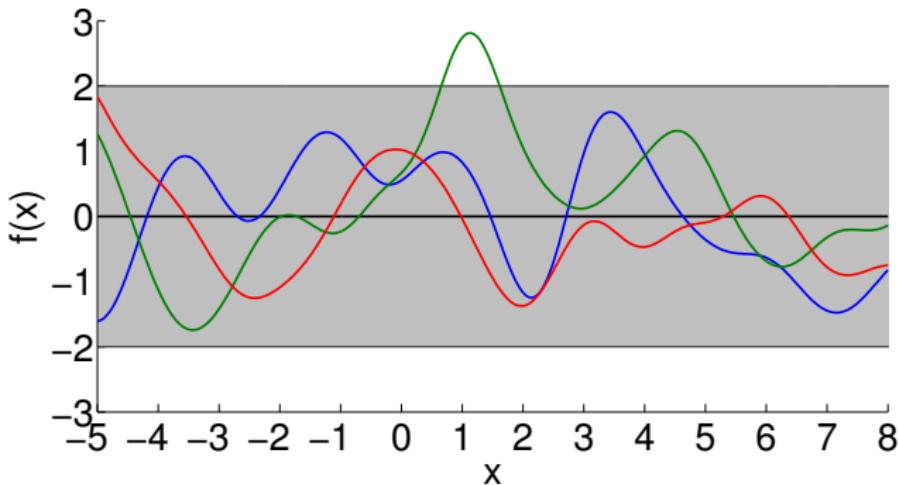
Prior belief about the function

Predictive (marginal) mean and variance:

$$\mathbb{E}[f(\mathbf{x}_*)|\mathbf{x}_*, \emptyset] = m(\mathbf{x}_*) = 0$$

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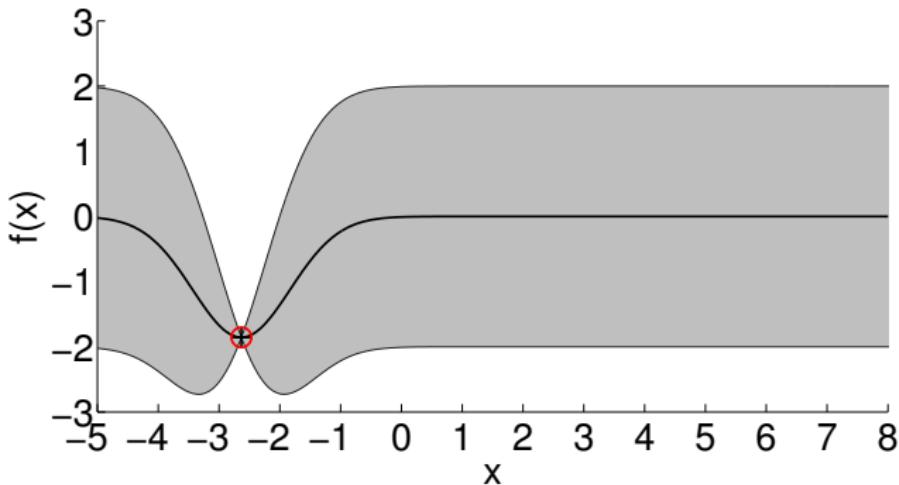
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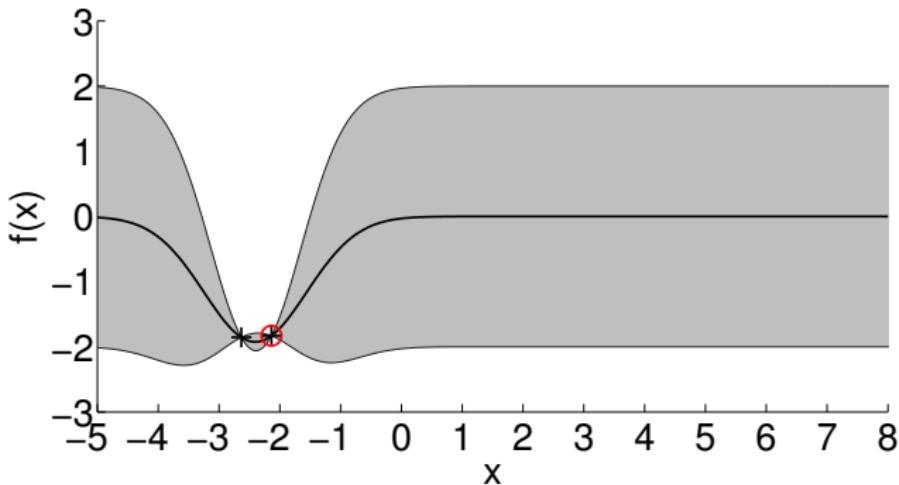
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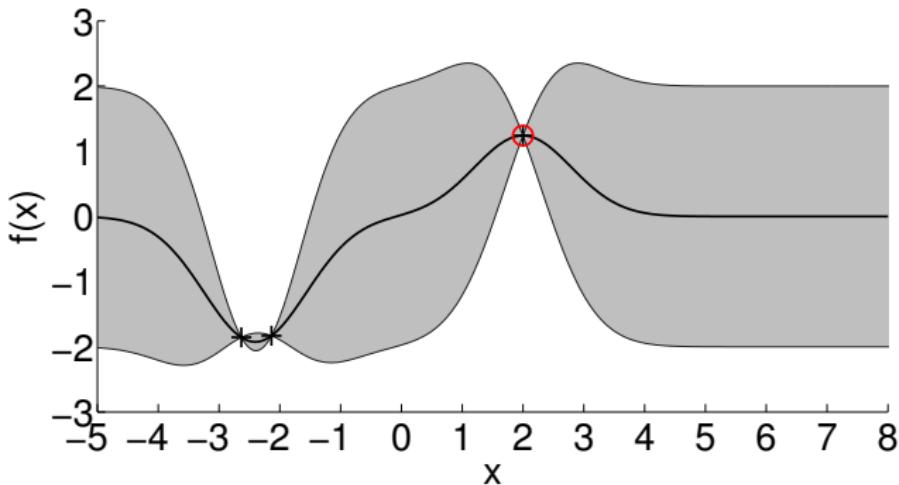
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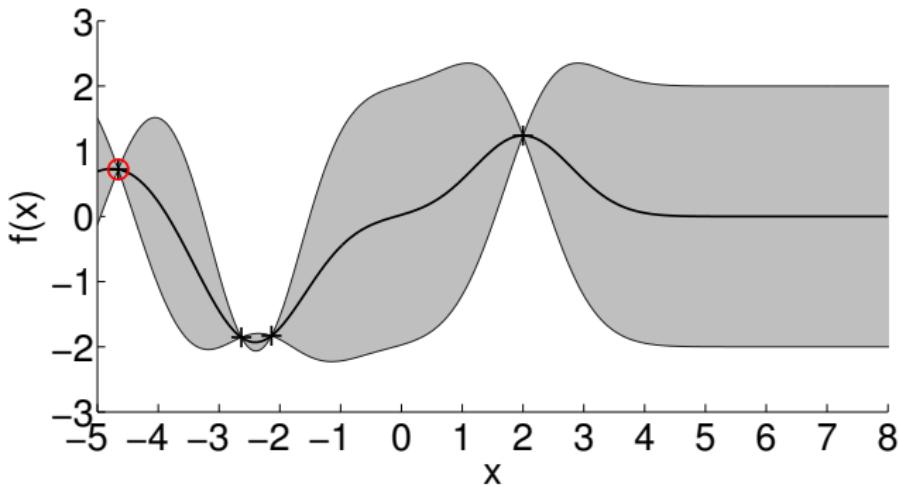
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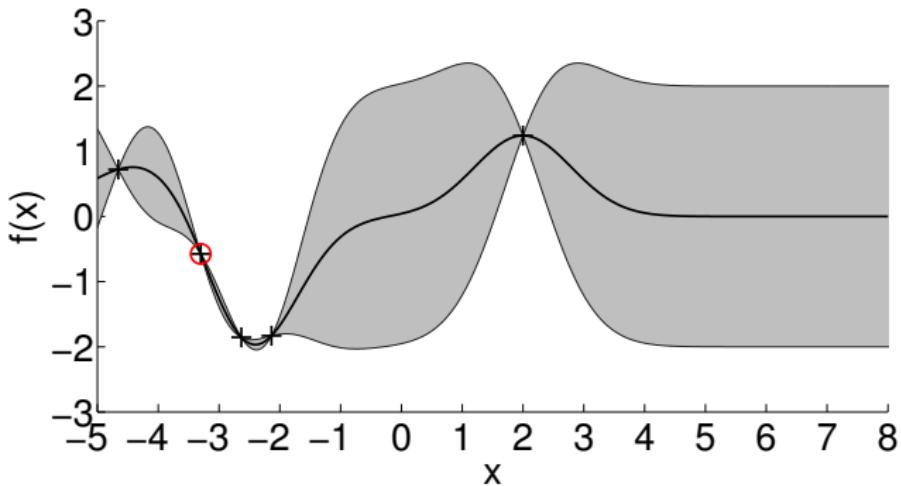
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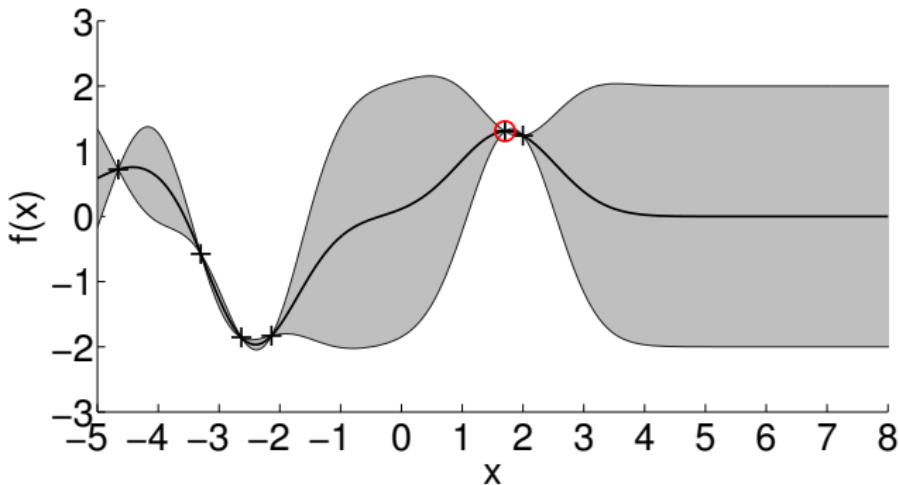
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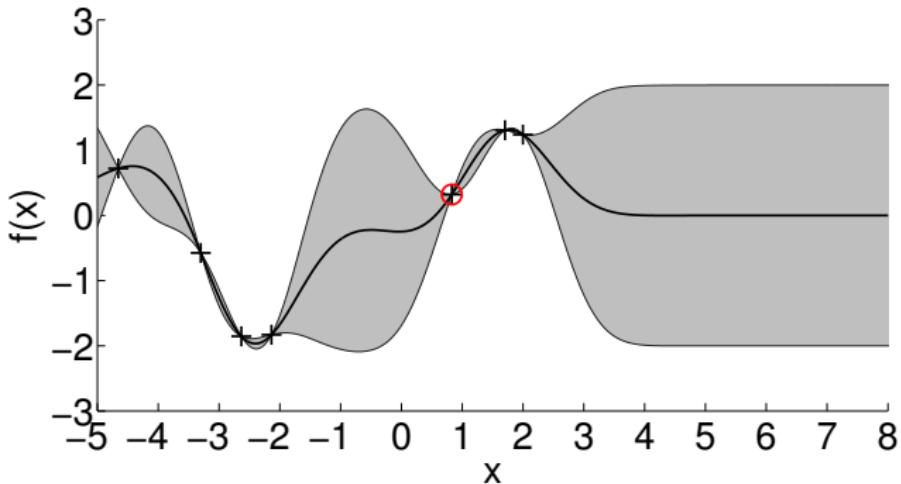


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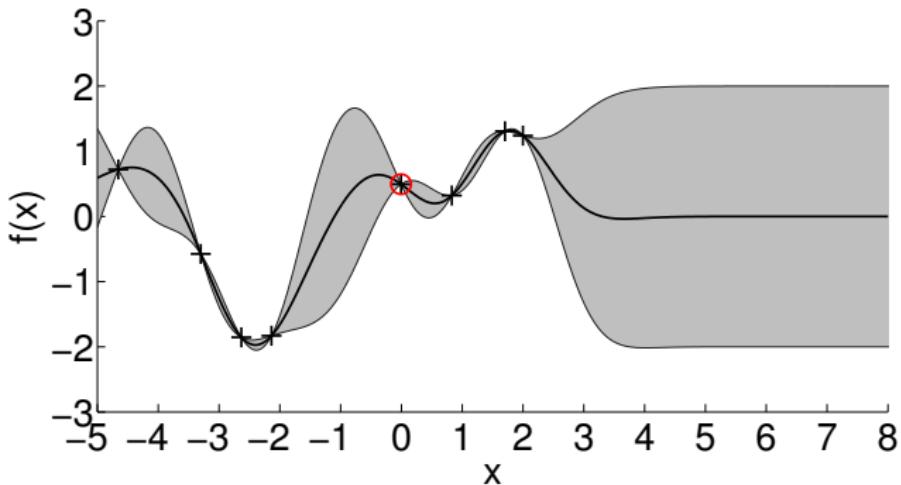
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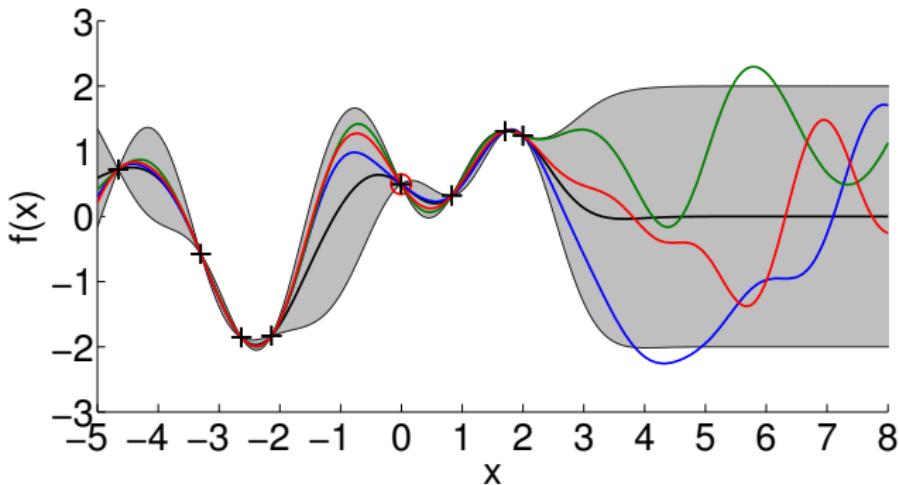
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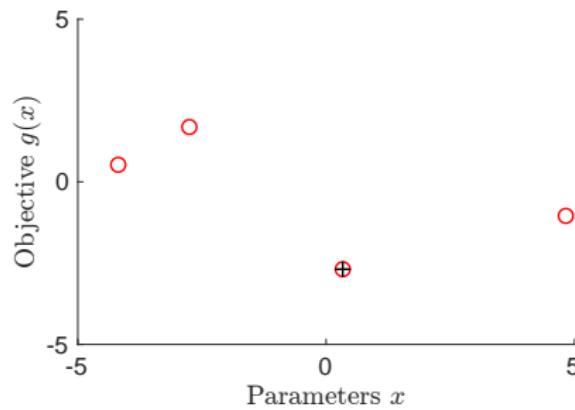
# Bayesian Optimization with Gaussian Processes

# Bayesian Optimization Setting

- ▶ Objective: Find global minimum of objective function  $g$ :

$$\mathbf{x}_* = \arg \min_{\mathbf{x}} g(\mathbf{x})$$

- ▶ We can evaluate the objective  $g$  pointwise, but do not have an easy functional form or gradients; observations may be noisy
- ▶ **Evaluating  $g$  is costly** (e.g., train a massive deep network)



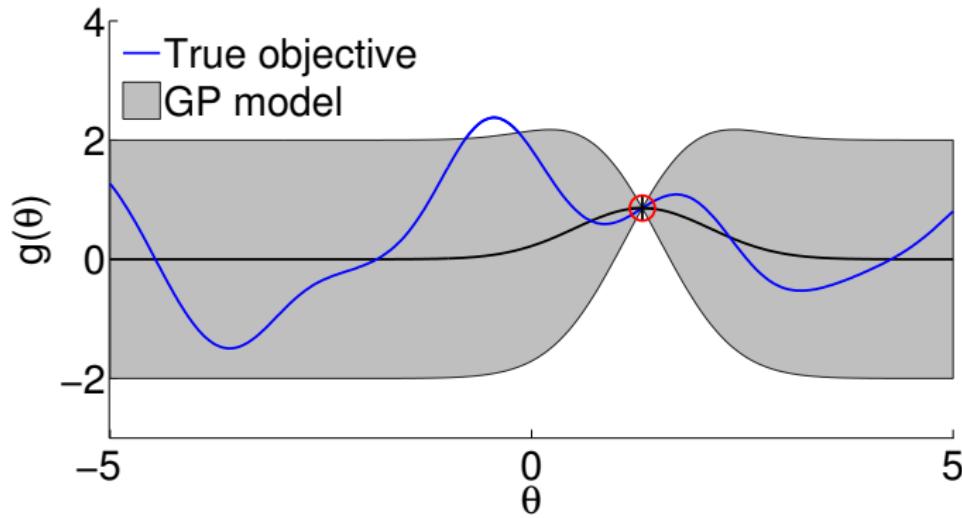
# Key Steps

- ▶ To avoid evaluating  $g$  an excessive number of times, approximate it using a **proxy function**  $\tilde{g}$  (which is cheap to evaluate)
  - ▶▶ Gaussian process
- ▶ Find a **global optimum**  $\tilde{g}(\mathbf{x}_*)$  of proxy function  $\tilde{g}$
- ▶ Evaluate true objective  $g$  at  $\mathbf{x}_*$
- ▶ Overall: Evaluate  $g$  only once

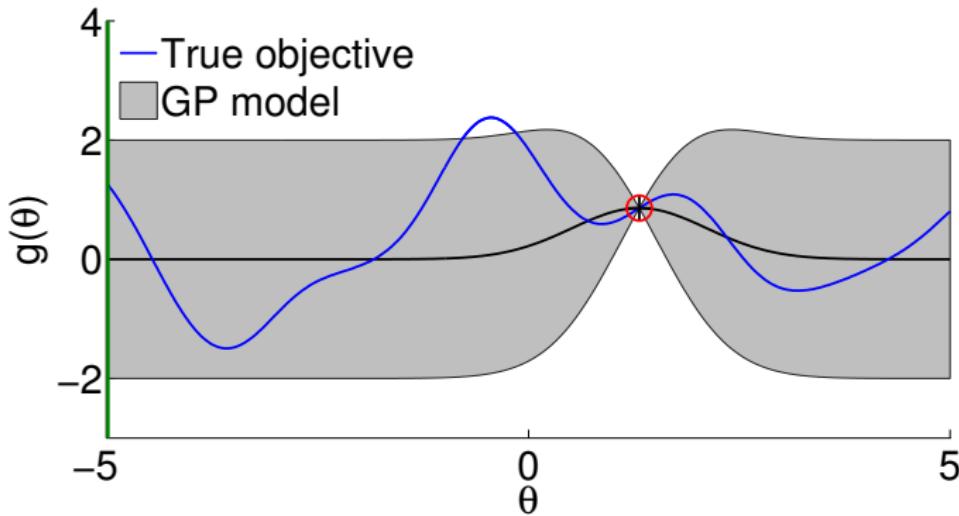
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- ▶ Evaluate true objective  $g$  at  $\mathbf{x}_*$
- ▶ Overall: Evaluate  $g$  only once
- ▶ Works well if  $\tilde{g} \approx g$ .
- ▶ Usually not the case
  - ▶ Repeat this cycle and keep updating  $\tilde{g}$

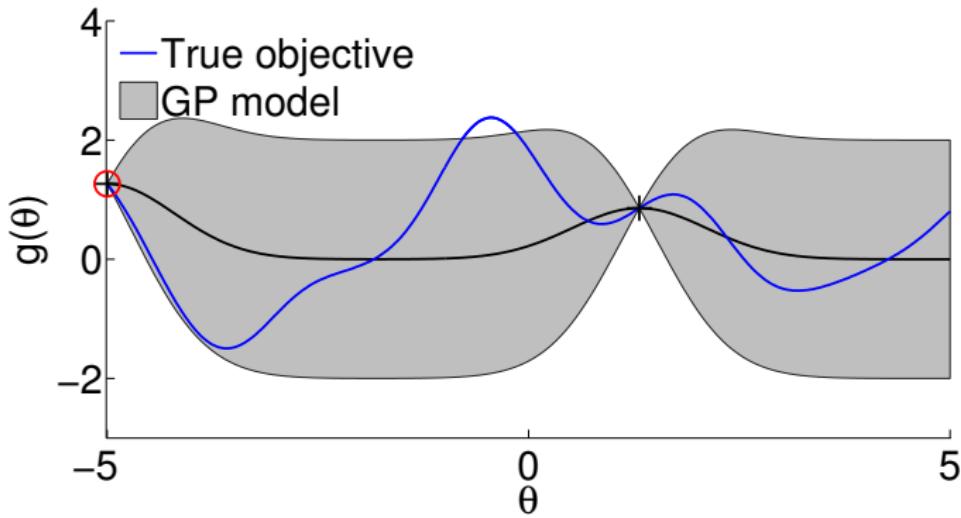
# Bayesian Optimization: Illustration



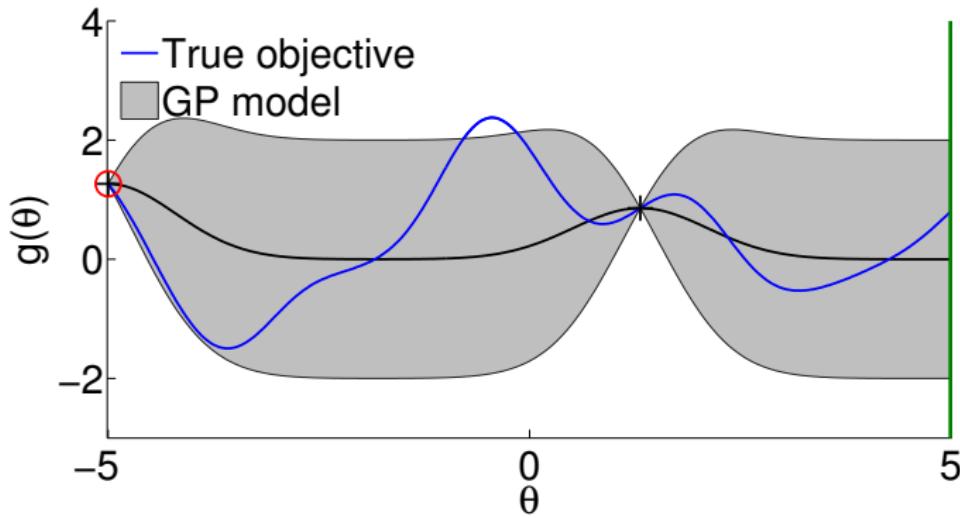
# Bayesian Optimization: Illustration



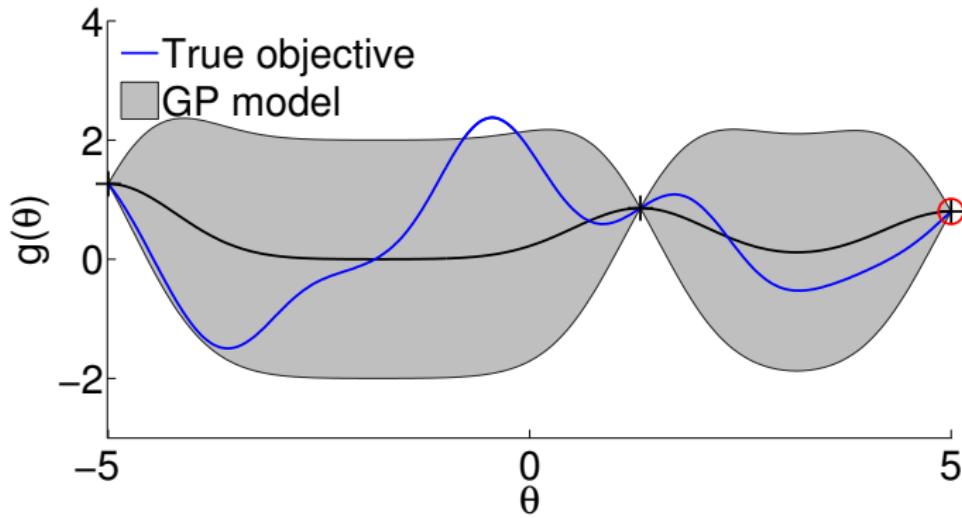
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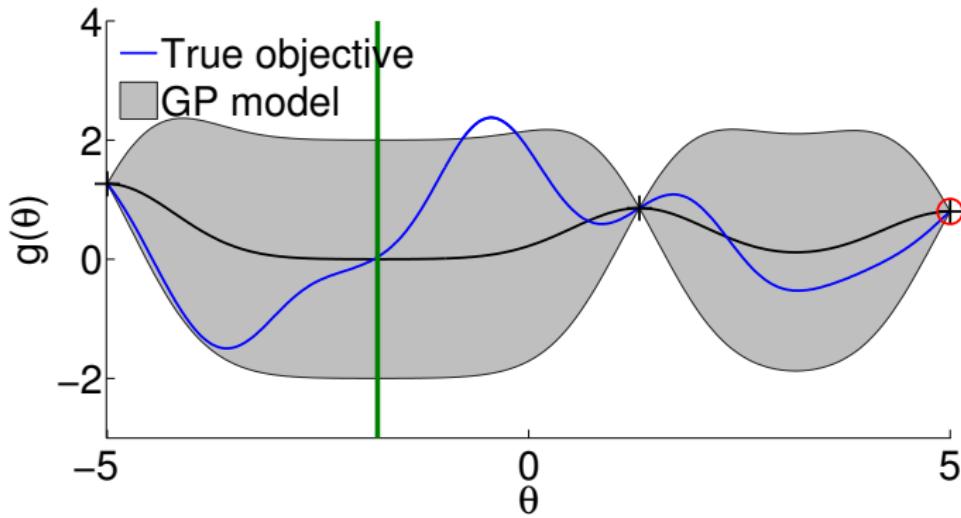
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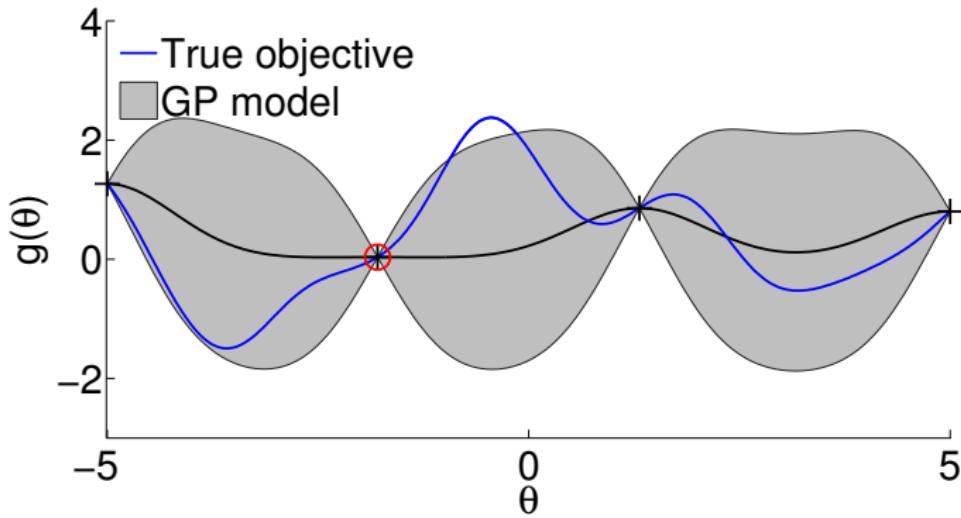
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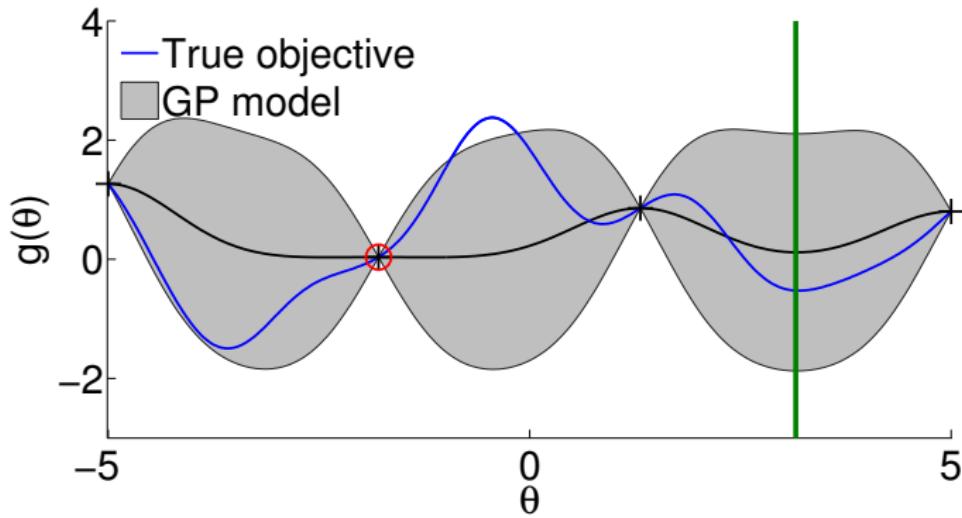
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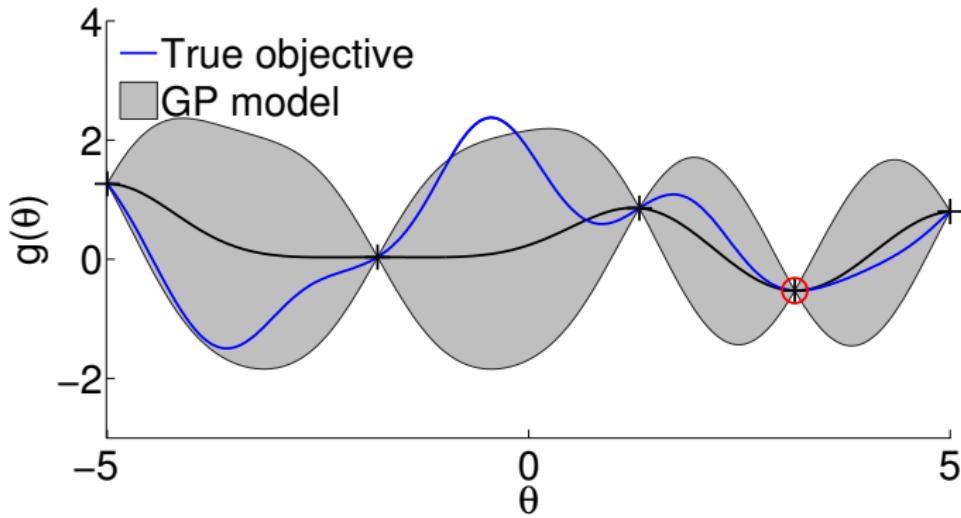
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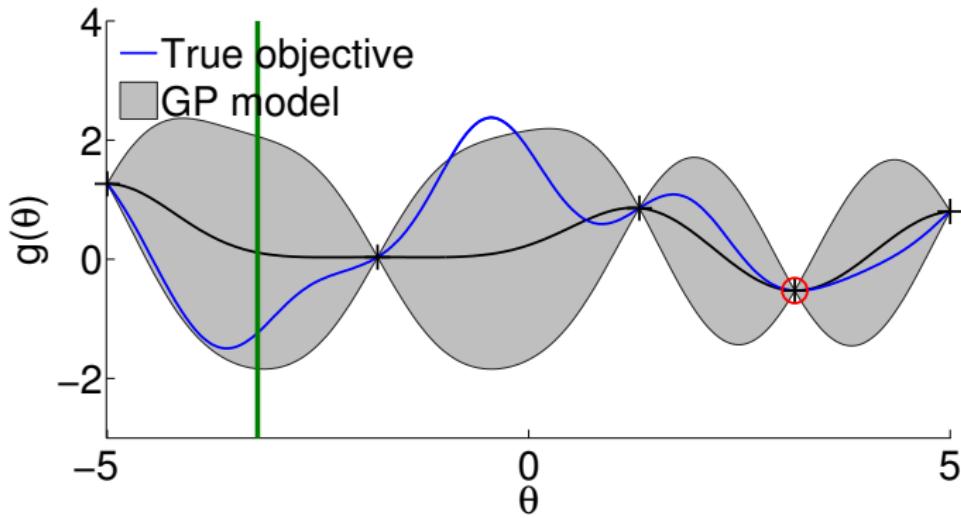
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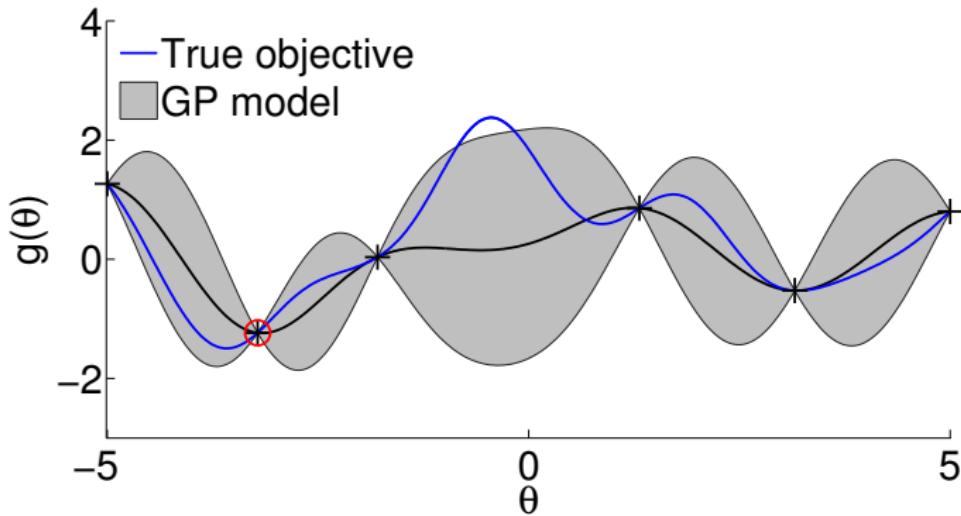
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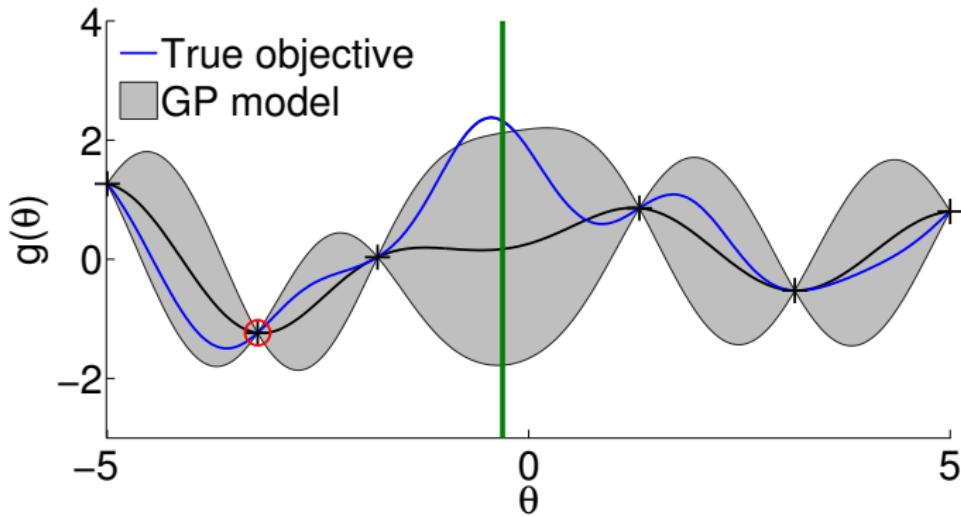
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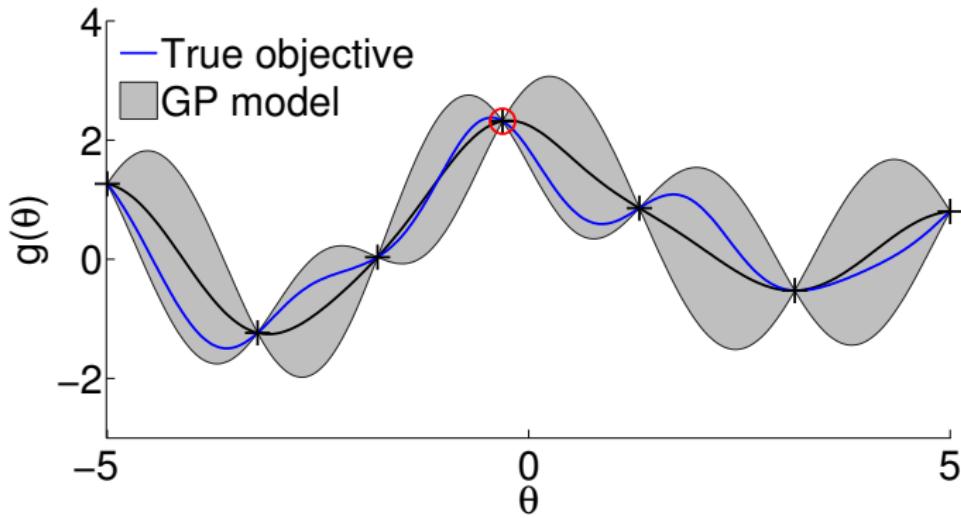
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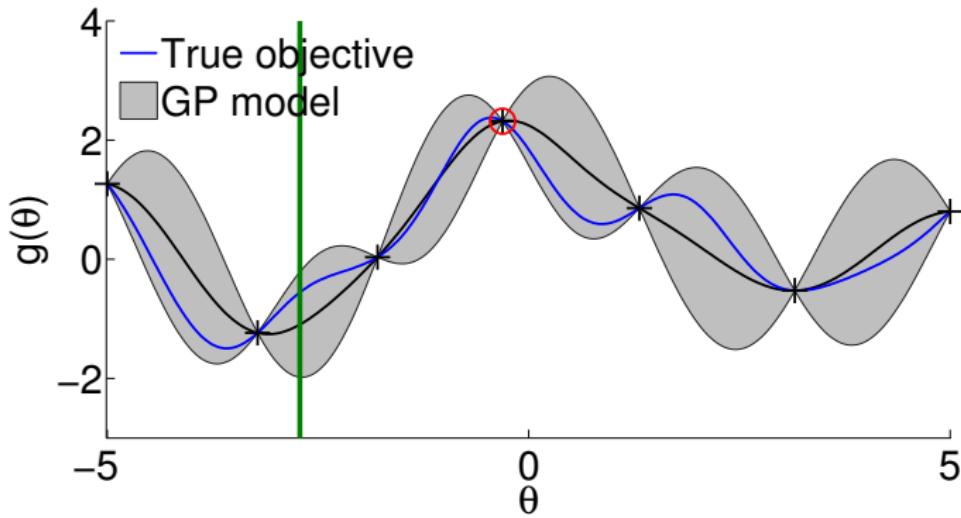
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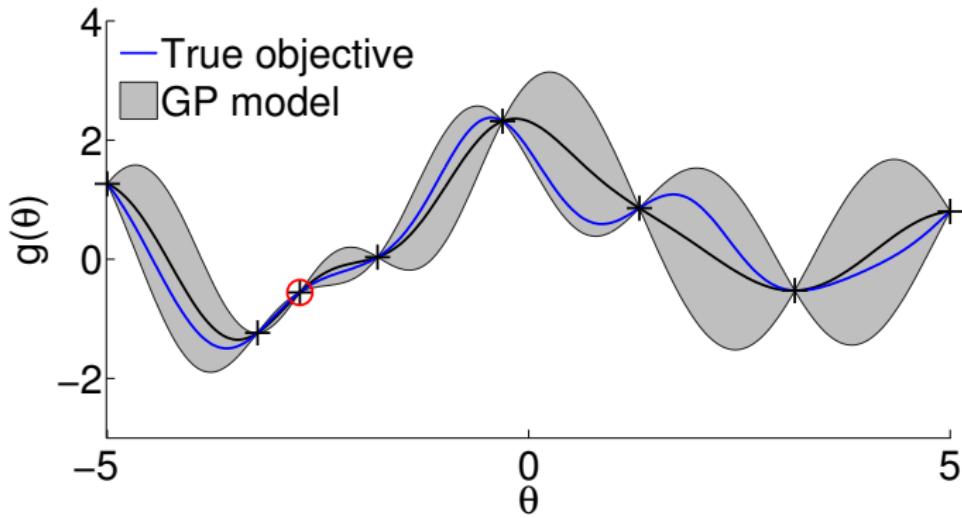
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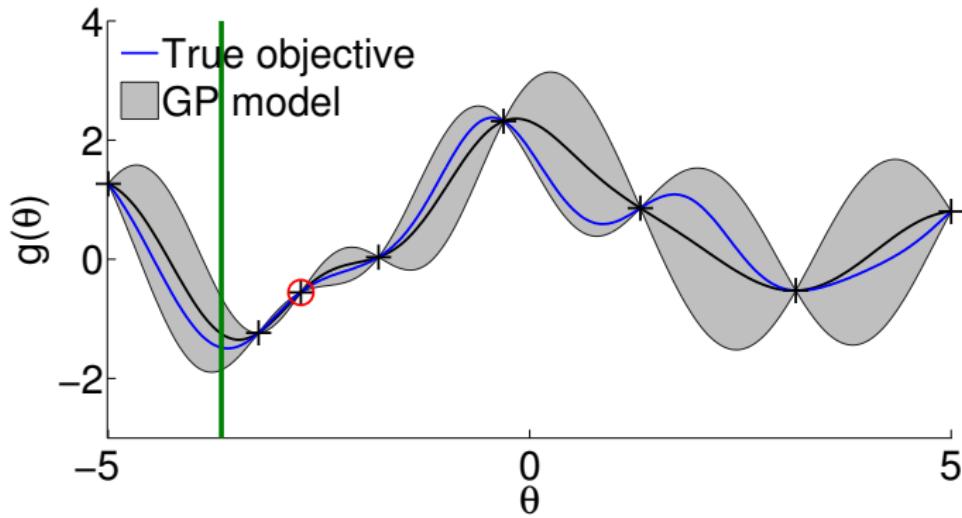
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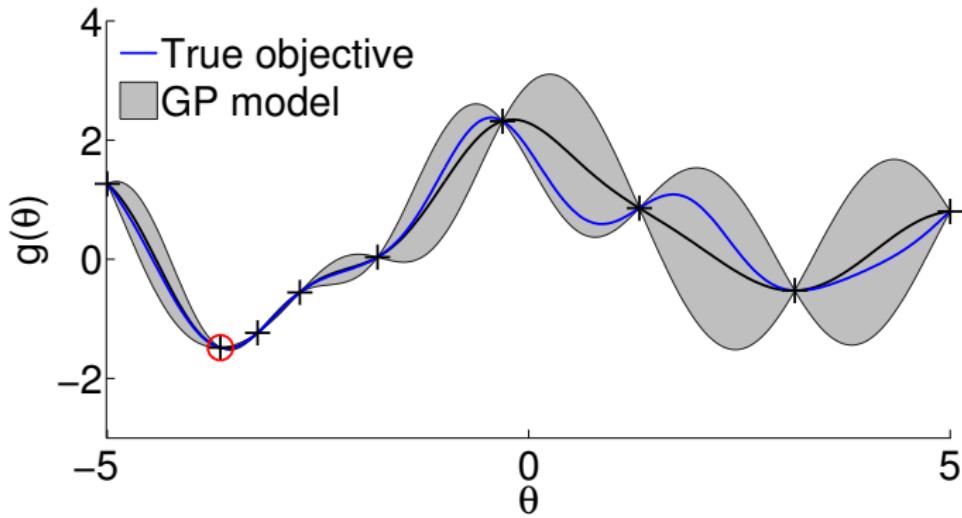
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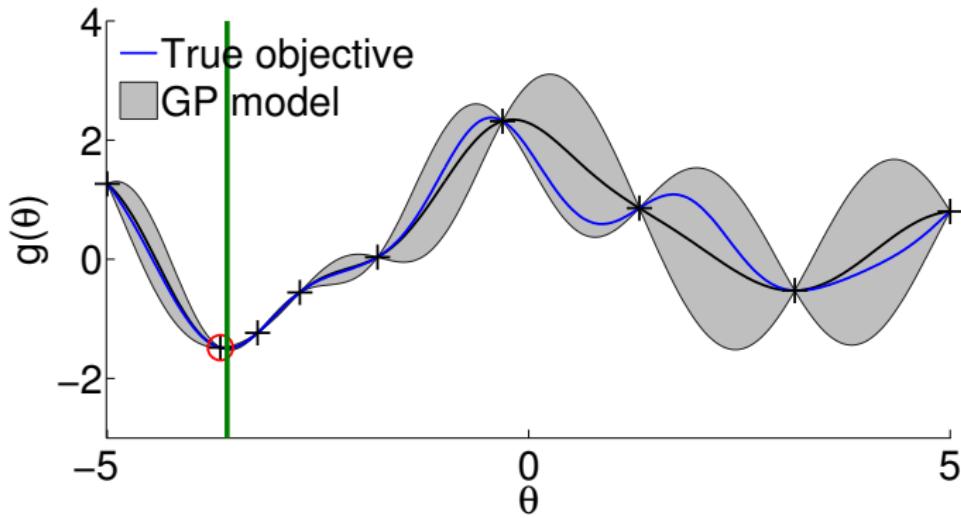
# Bayesian Optimization: Illustration



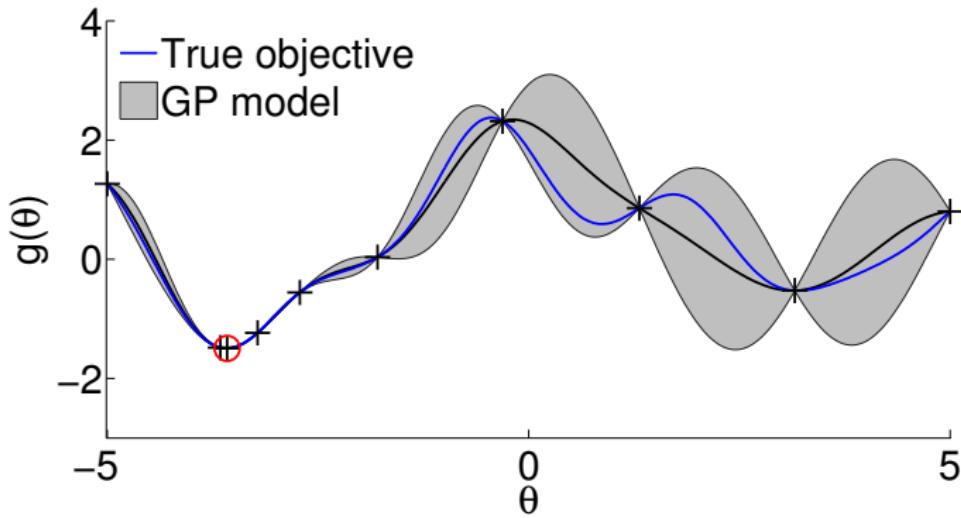
# Bayesian Optimization: Illustration



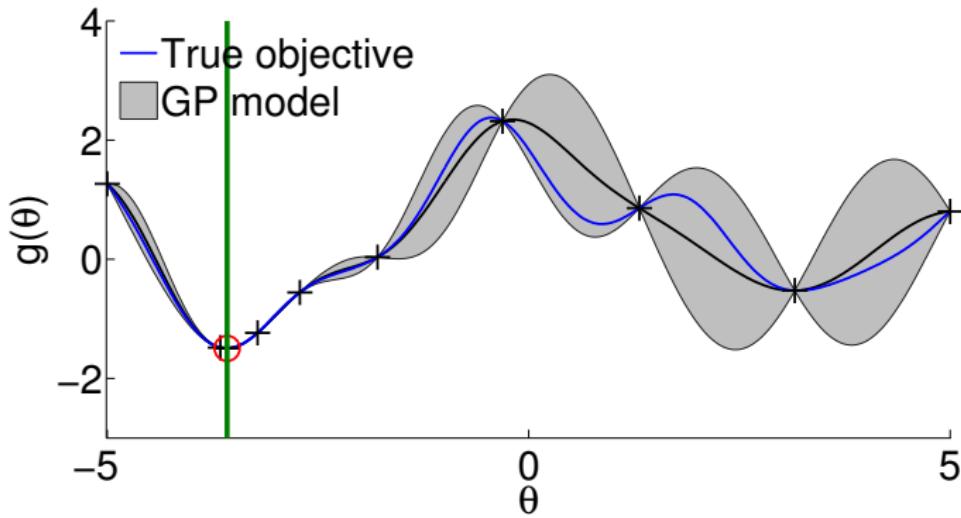
# Bayesian Optimization: Illustration



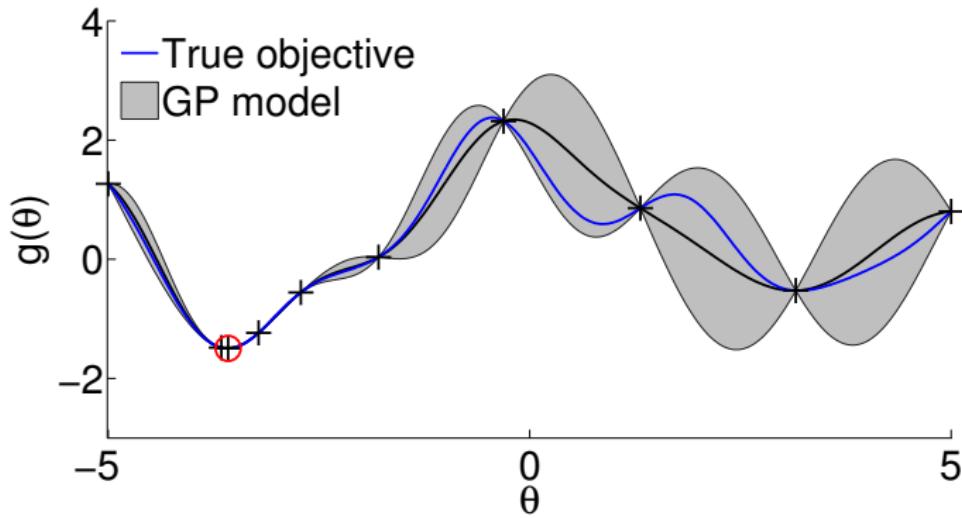
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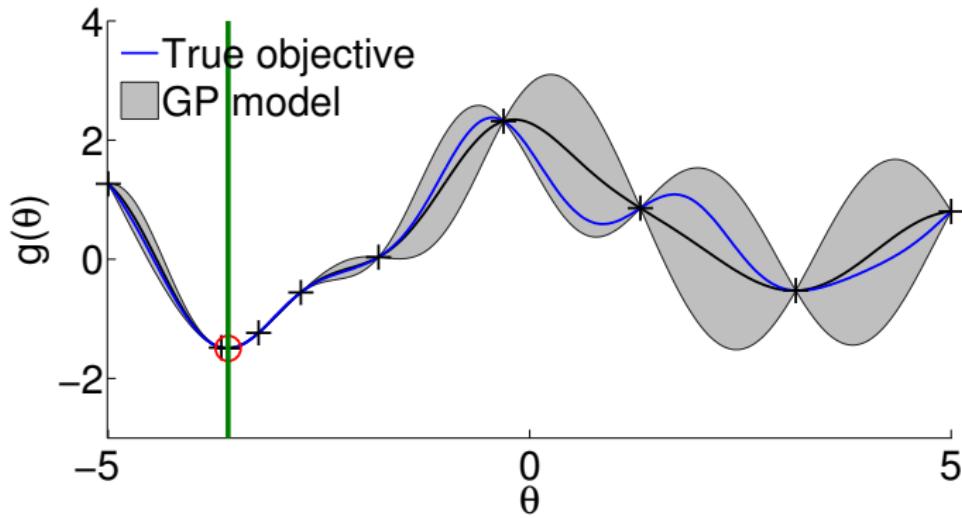
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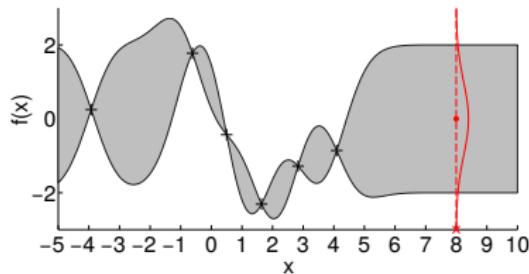


# Bayesian Optimization: Illustration



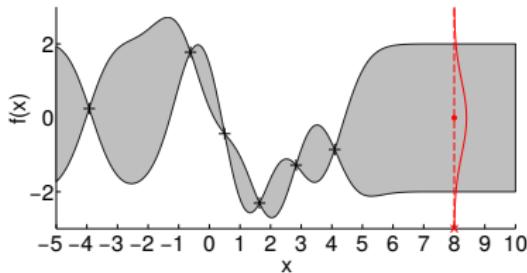
## Choosing the Next Point to Evaluate the True Objective: Acquisition Functions

# Using Uncertainty in Global Optimization



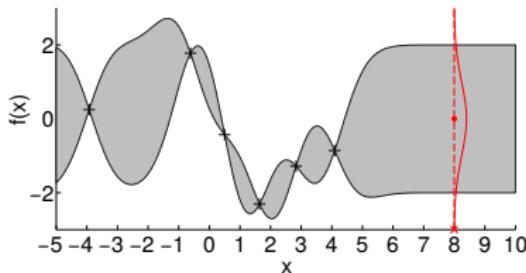
- ▶ Find a good (global) optimum
  - ▶ Need to get out of local optima

# Using Uncertainty in Global Optimization



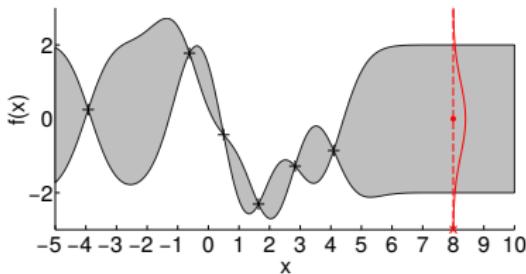
- ▶ Find a good (global) optimum
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- ▶ Extrapolate from collected knowledge

# Using Uncertainty in Global Optimization



- ▶ Find a good (global) optimum
  - ▶ Need to get out of local optima
- ▶ Extrapolate from collected knowledge
- ▶ GP gives us closed-form means and variances
  - ▶ Trade off exploration and exploitation
    - ▶ **Exploration:** Seek places with high variance/uncertainty
    - ▶ **Exploitation:** Seek places with low mean

# Using Uncertainty in Global Optimization

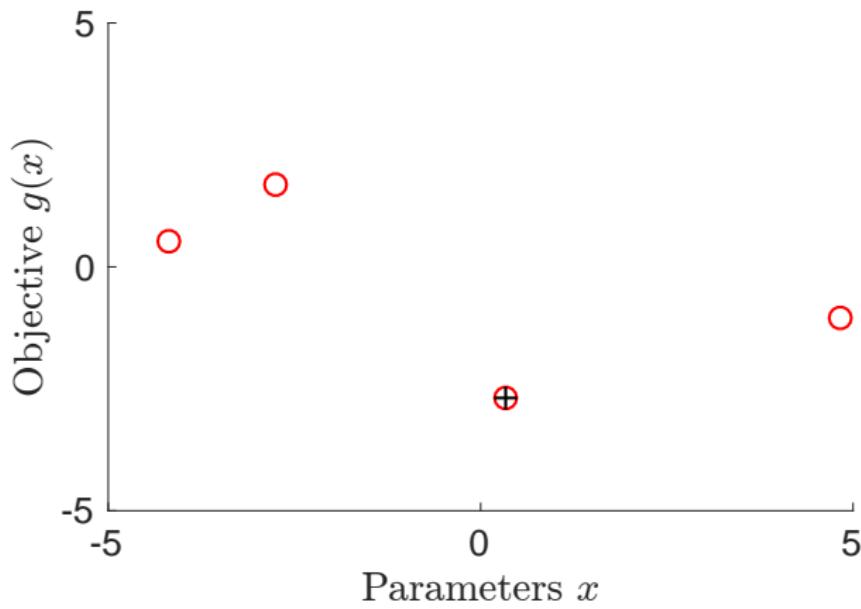


- ▶ Find a good (global) optimum
  - ▶ Need to get out of local optima
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- ▶ GP gives us closed-form means and variances
  - ▶ Trade off exploration and exploitation
    - ▶ **Exploration:** Seek places with high variance/uncertainty
    - ▶ **Exploitation:** Seek places with low mean
- ▶ **Acquisition function  $\alpha$**  trades off exploration and exploitation for our proxy optimization

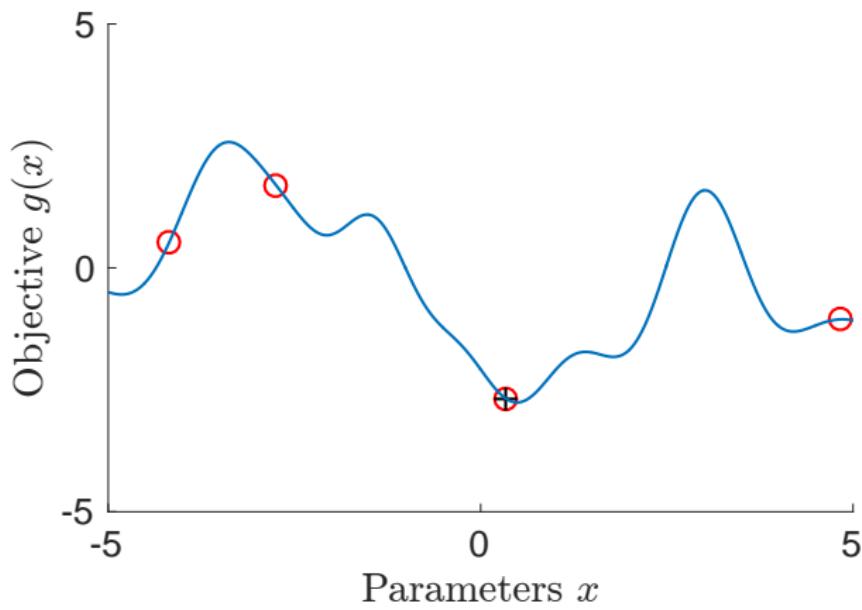
# Key Steps (Pseudo-Code)

- 1: **Init:** Data set  $\mathcal{D}_0 = \{X_0, y_0\}$
- 2: **for** iterations  $t = 1, 2, \dots$  **do**
- 3:     Update GP using data  $\mathcal{D}_{t-1}$
- 4:     Select  $x_t = \arg \max_x \alpha(x)$  by optimizing acquisition function
- 5:     Query true objective  $g$  at  $x_t$
- 6:     Augment data set  $\mathcal{D}_t = \mathcal{D}_{t-1} \cup \{(x_t, y_t)\}$
- 7: **end for**
- 8: **Return** best input in data set:  $x^* = \arg \min_x y(x)$

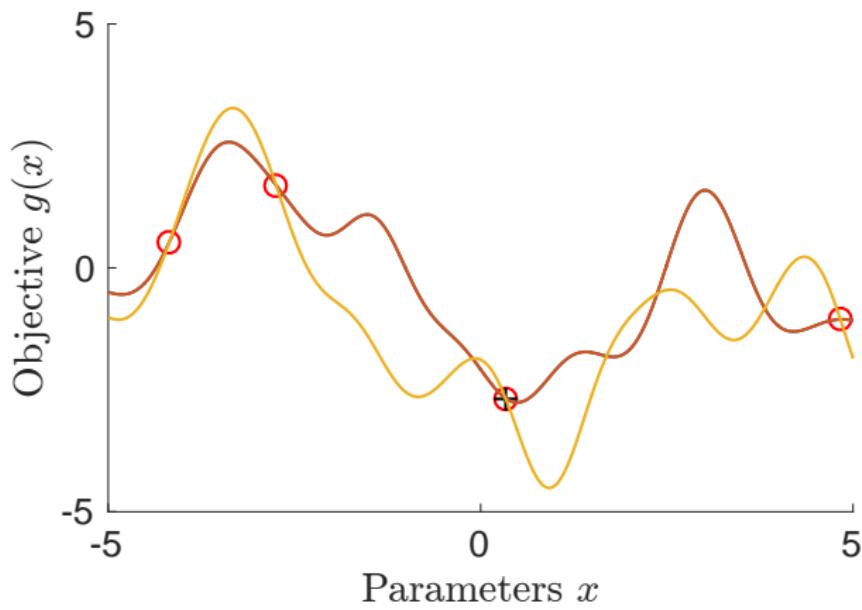
# Where to Evaluate Next?



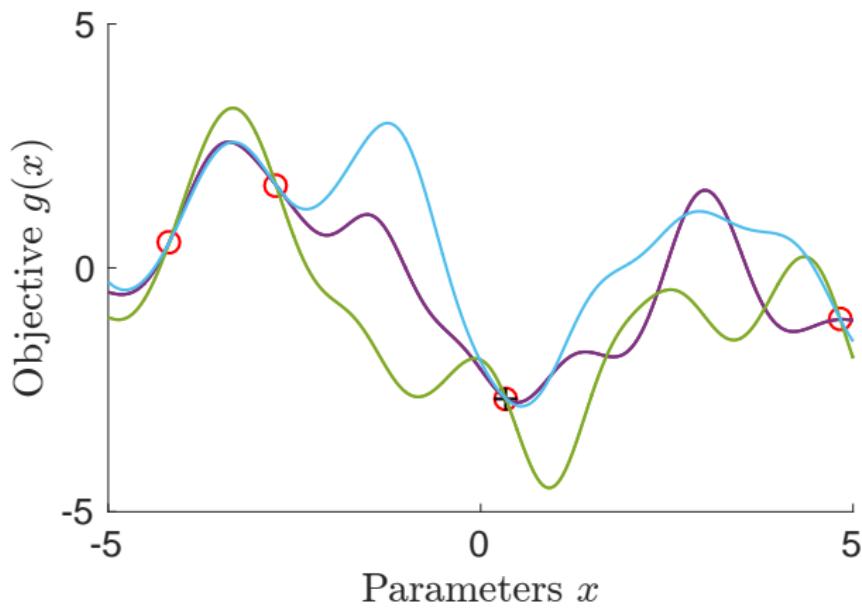
# Where to Evaluate Next?



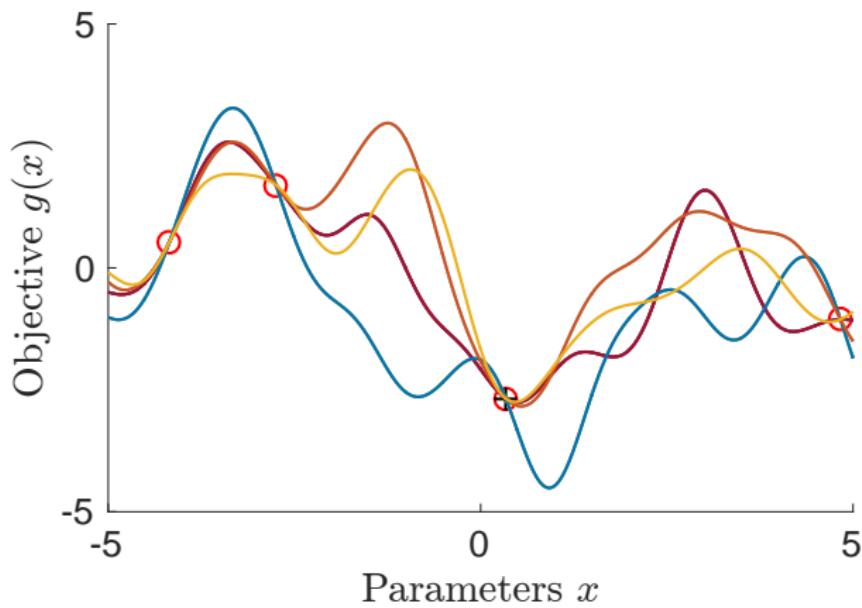
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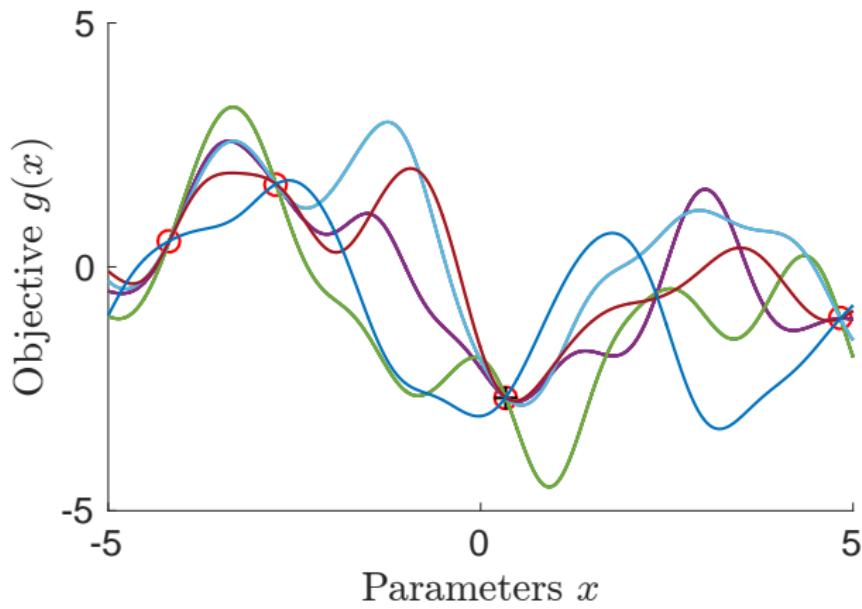
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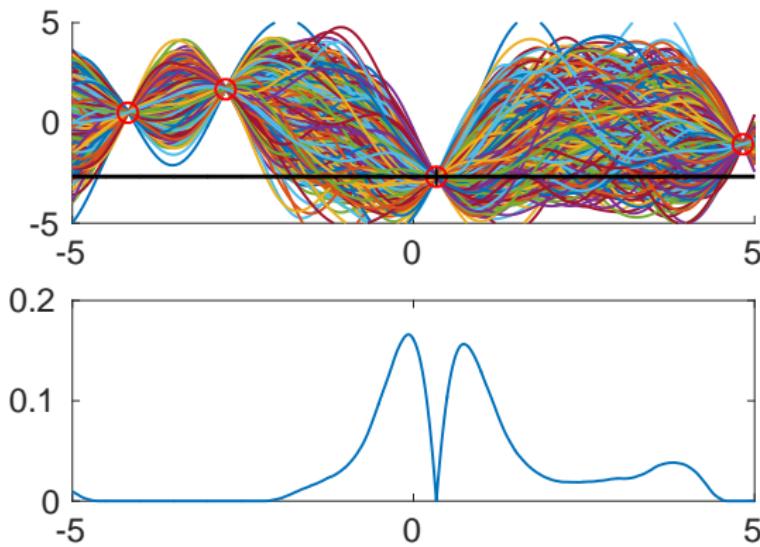
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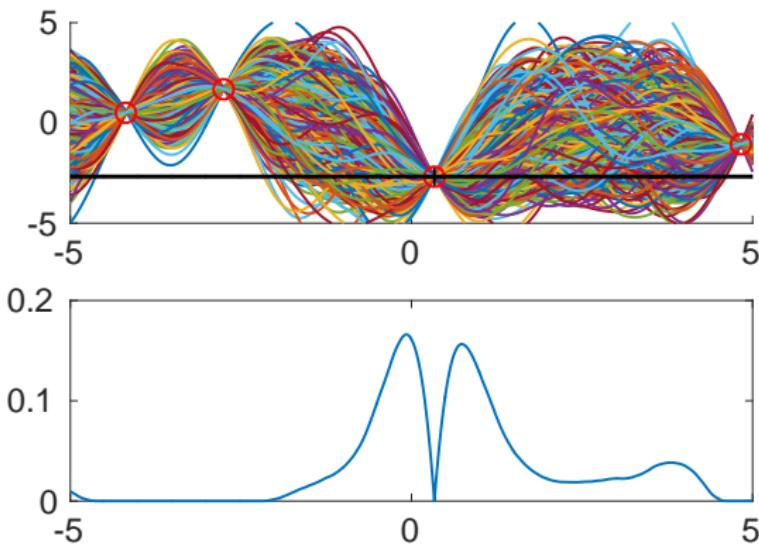


# Where to Evaluate Next to Improve Most?



- ▶ Upper panel: Samples from a probabilistic proxy  $\tilde{g}$

# Where to Evaluate Next to Improve Most?



- ▶ Upper panel: Samples from a probabilistic proxy  $\tilde{g}$
- ▶ Lower panel: Corresponding **expected improvement** over the best solution so far (black cross)
- ▶ Evaluate  $g$  at the maximum of the expected improvement

# Closed-Form Acquisition Functions

- ▶ For all  $\mathbf{x} \in \mathbb{R}^D$  the GP posterior gives a predictive mean  $\mu(\mathbf{x})$  variance  $\sigma^2(\mathbf{x})$  of  $g(\mathbf{x})$
- ▶ Define

$$\gamma(\mathbf{x}) = \frac{g(\mathbf{x}_{\text{best}}) - \mu(\mathbf{x})}{\sigma(\mathbf{x})}$$

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- ▶ Define

$$\gamma(\mathbf{x}) = \frac{g(\mathbf{x}_{\text{best}}) - \mu(\mathbf{x})}{\sigma(\mathbf{x})}$$

- ▶ **Probability of Improvement (Kushner 1964):**

$$\alpha_{\text{PI}}(\mathbf{x}) = \Phi(\gamma(\mathbf{x}))$$

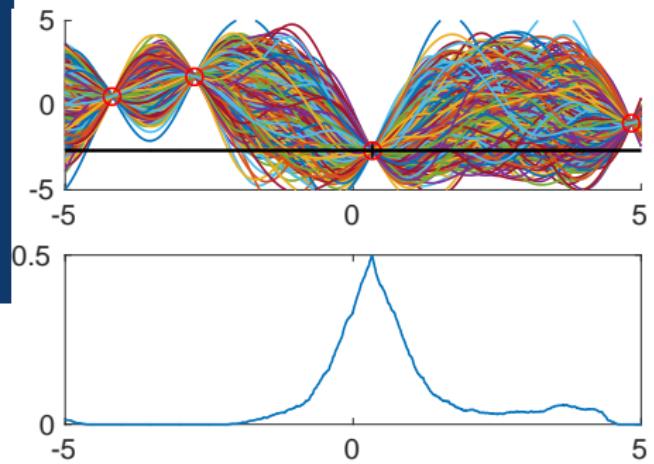
- ▶ **Expected Improvement (Mockus 1978):**

$$\alpha_{\text{EI}}(\mathbf{x}) = \sigma(\mathbf{x})(\gamma(\mathbf{x})\Phi(\gamma(\mathbf{x})) + \mathcal{N}(\gamma(\mathbf{x}) | 0, 1))$$

- ▶ **GP Lower Confidence Bound (Srinivas et al., 2010):**

$$\alpha_{\text{LCB}}(\mathbf{x}) = -(\mu(\mathbf{x}) - \kappa\sigma(\mathbf{x})), \quad \kappa > 0$$

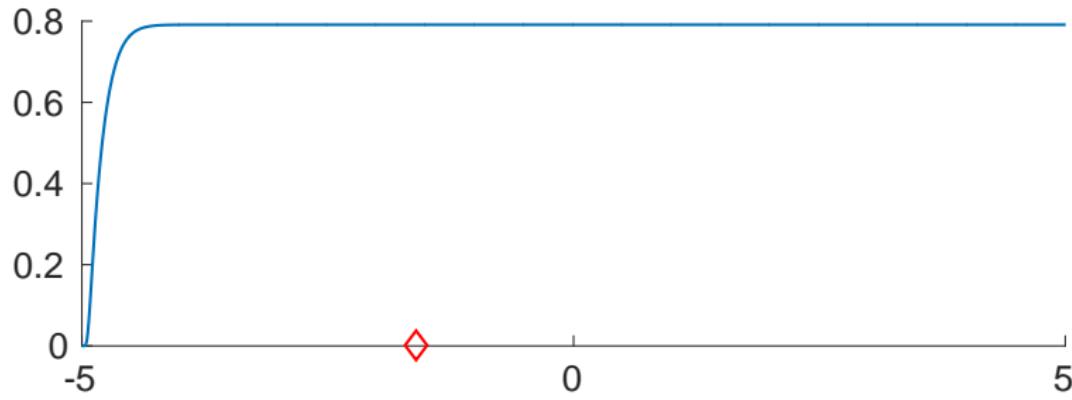
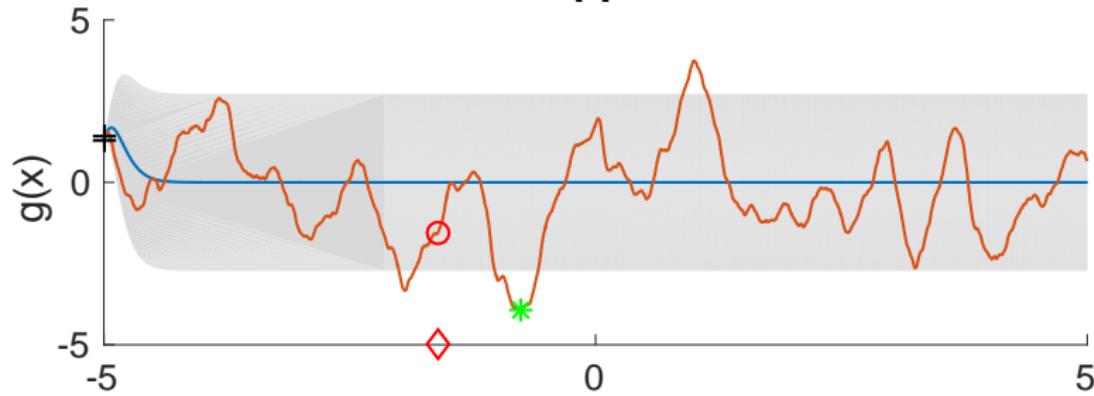
# Probability of Improvement

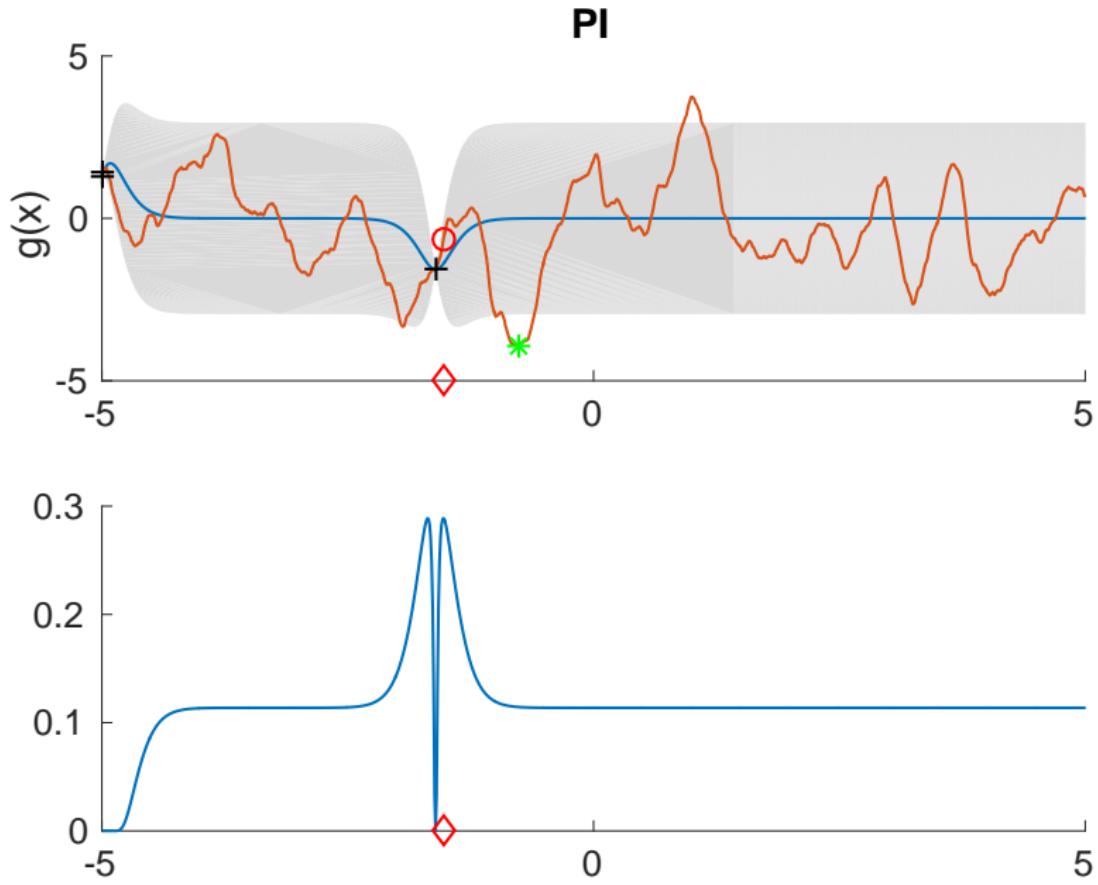


- ▶ **Idea:** Determine the probability that  $x_*$  leads to a better function value than the currently best one  $g(x_{\text{best}})$
- ▶ Sampling-based setting:  
Sample  $N$  functions  $g_i$ ; at every input  $x$  compute a Monte-Carlo estimate

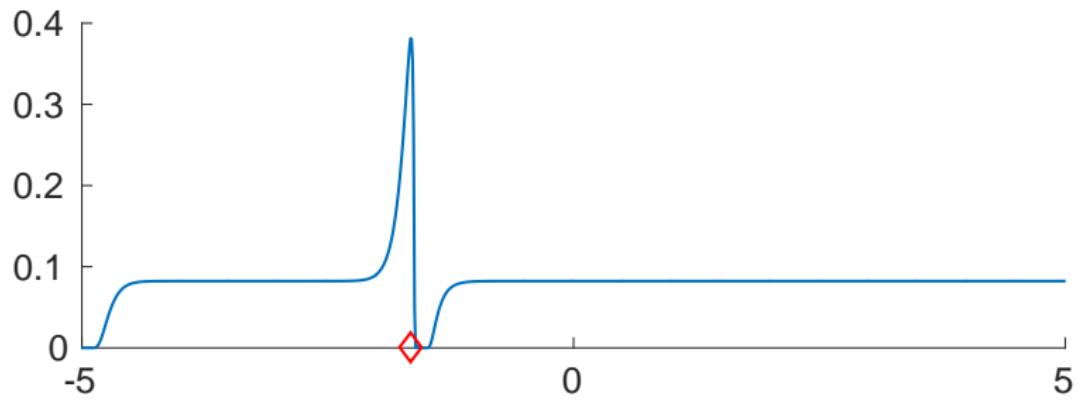
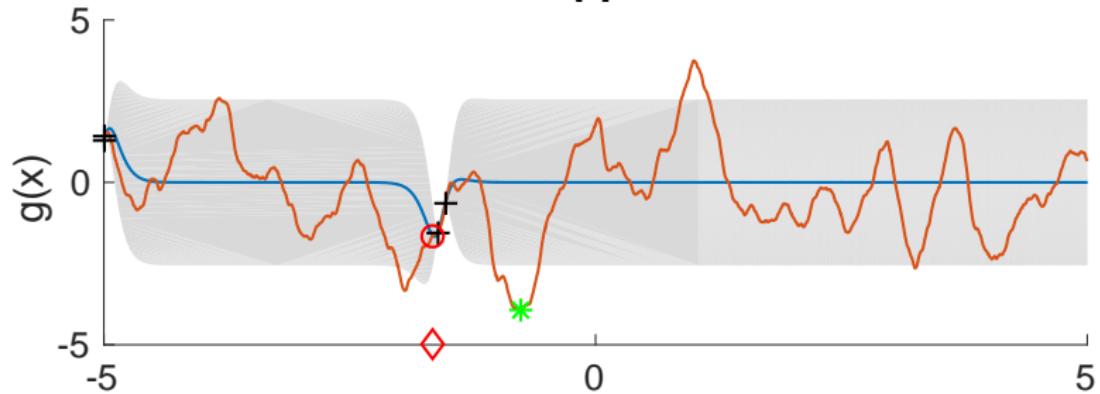
$$\alpha_{\text{PI}}(x) = p(g(x) < g(x_{\text{best}})) \approx \frac{1}{N} \sum_{i=1}^N \delta(g_i(x) < g(x_{\text{best}}))$$

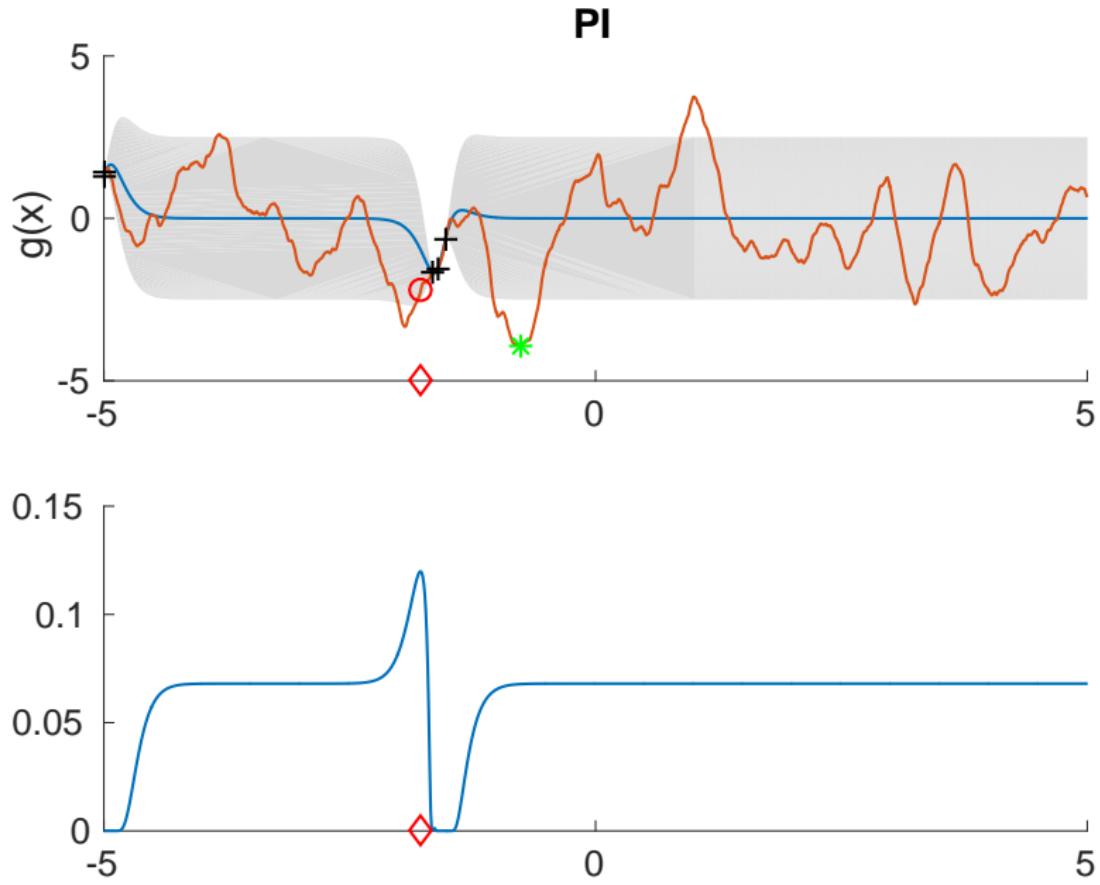
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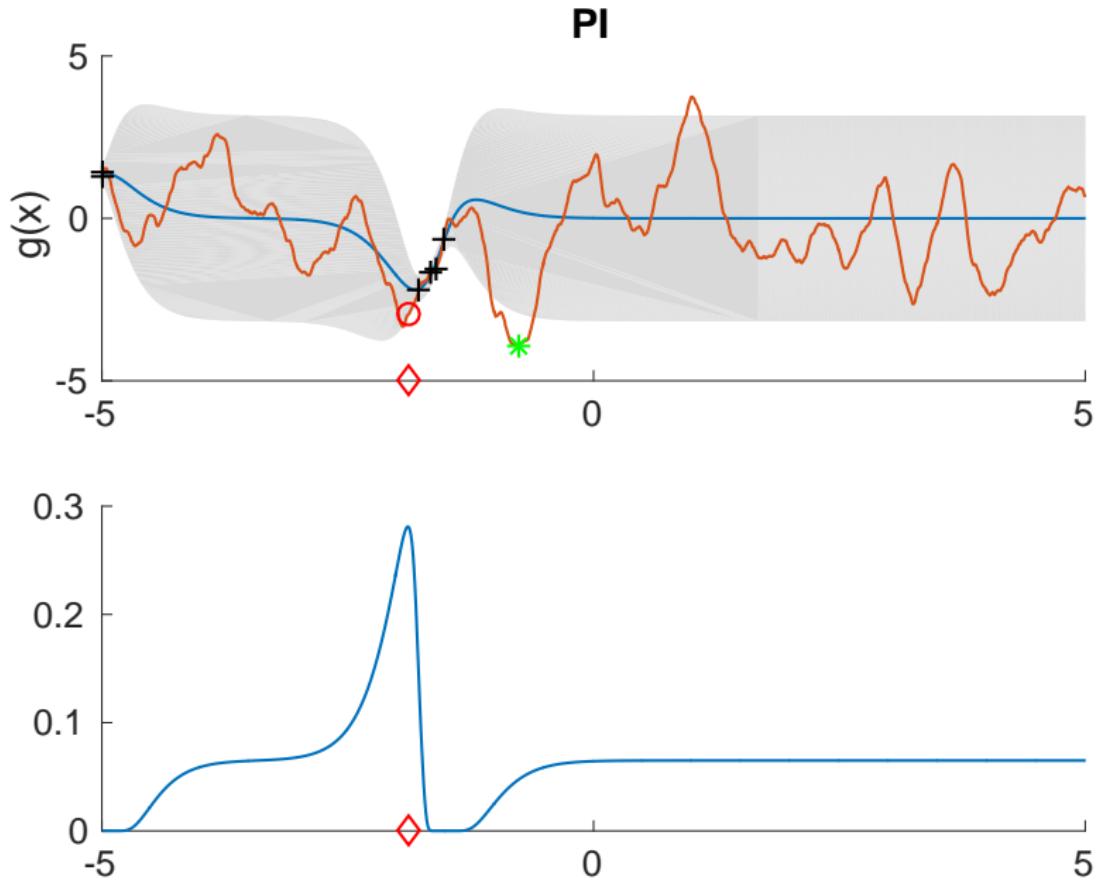


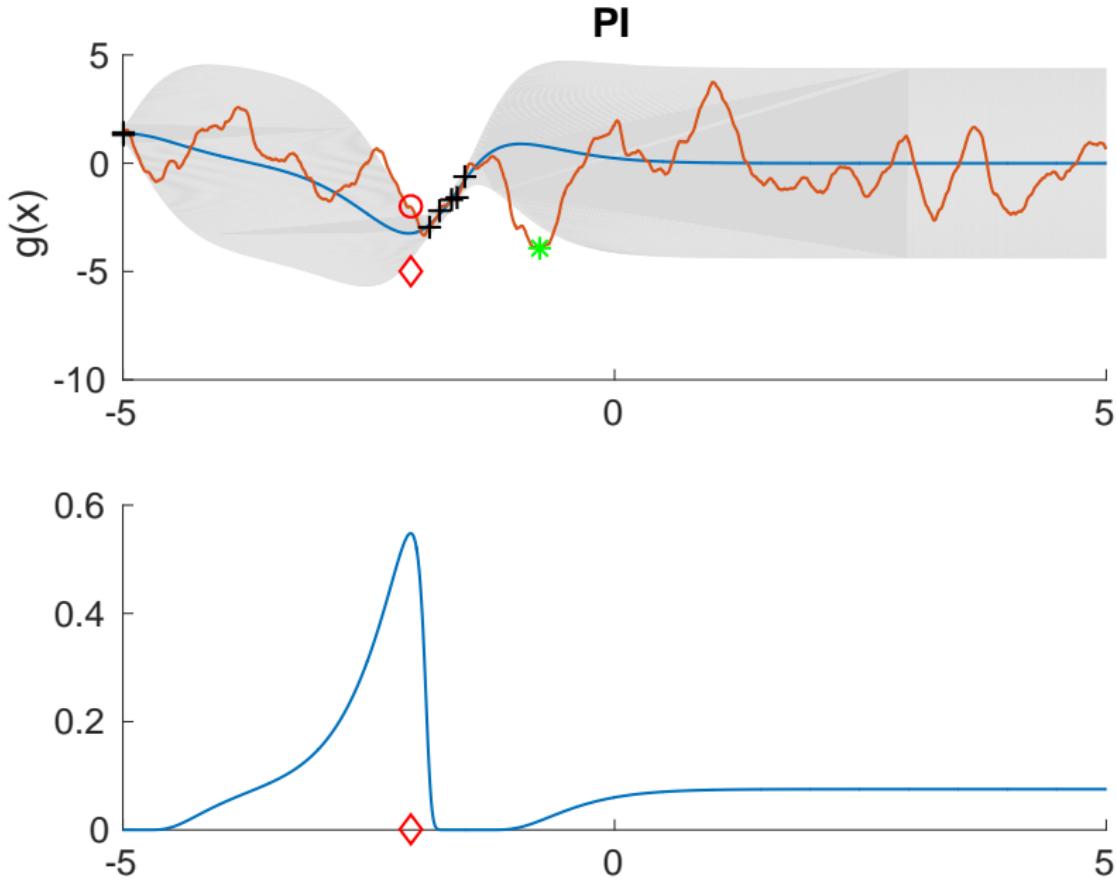


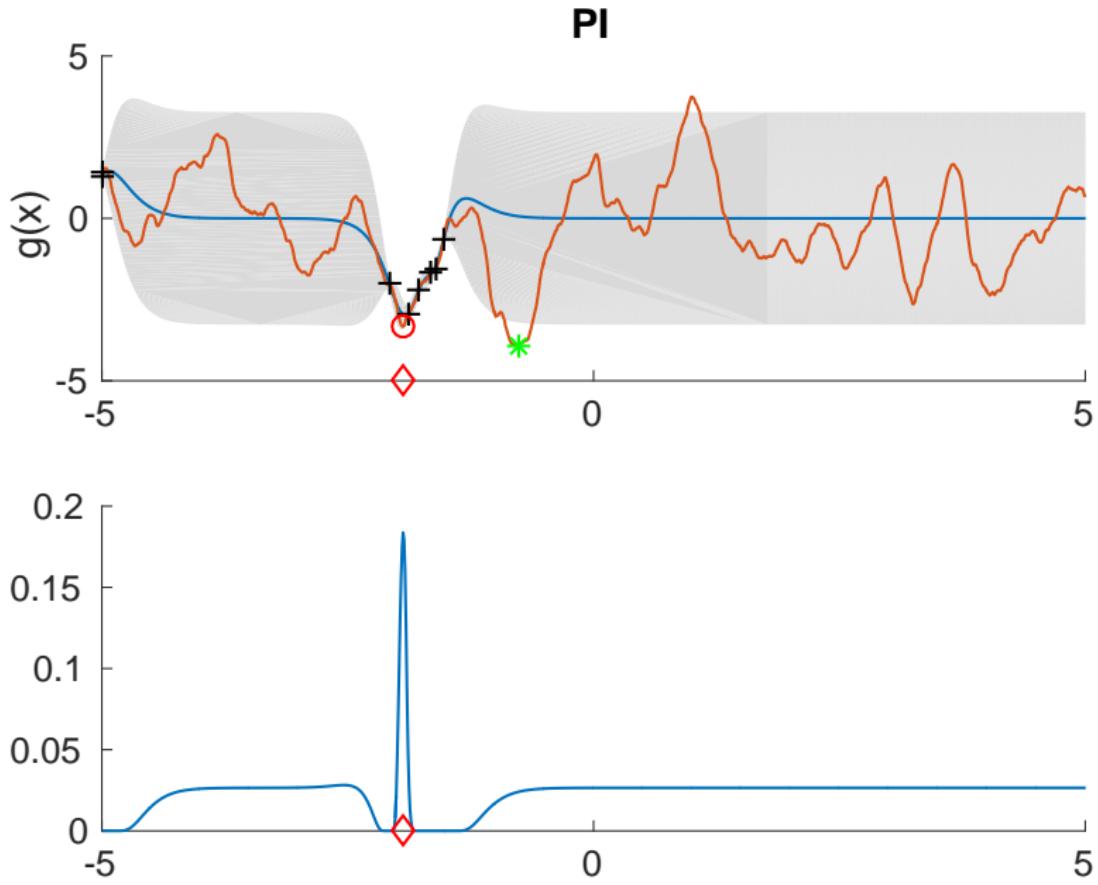
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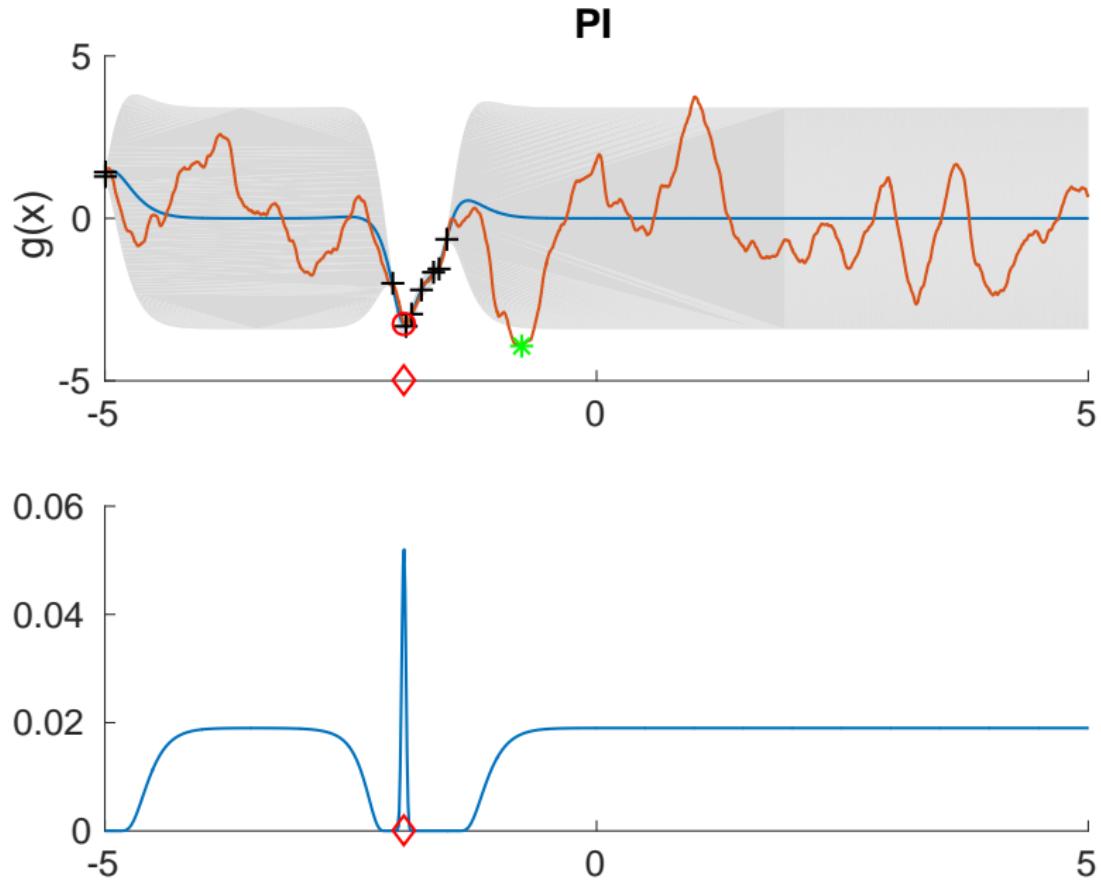


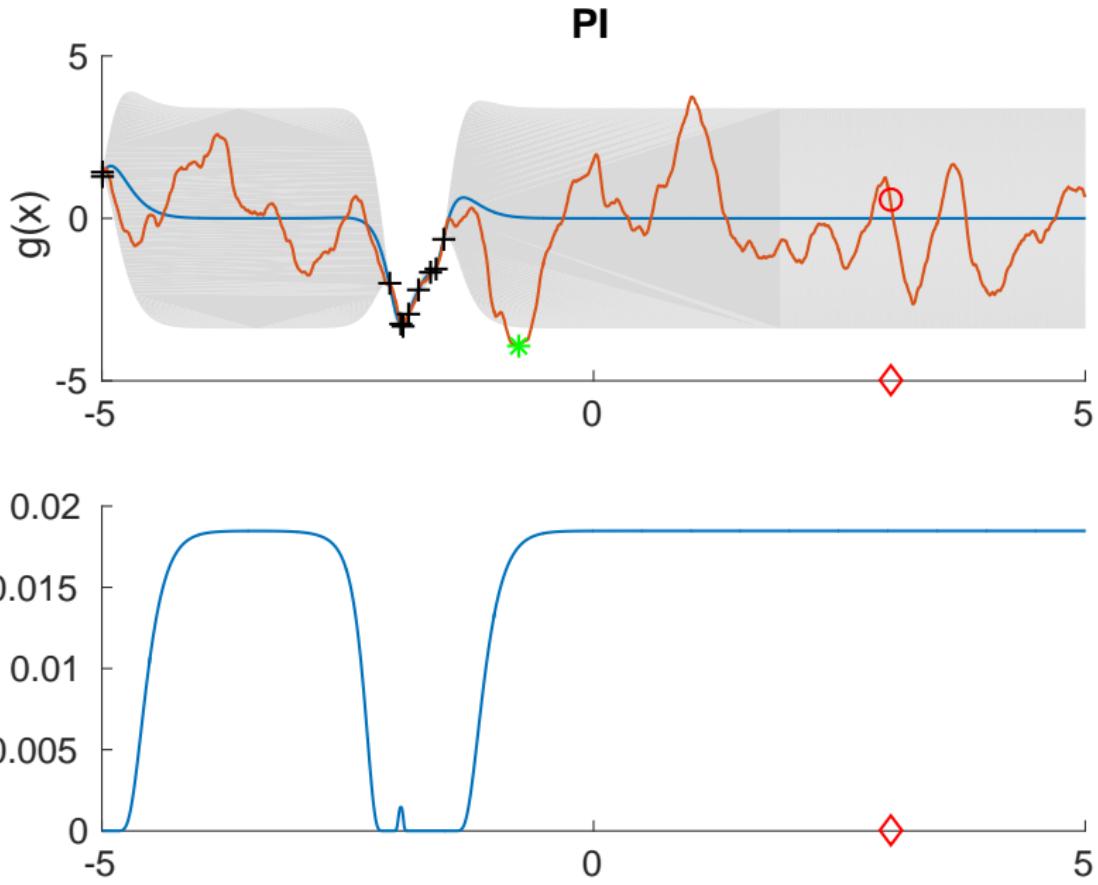




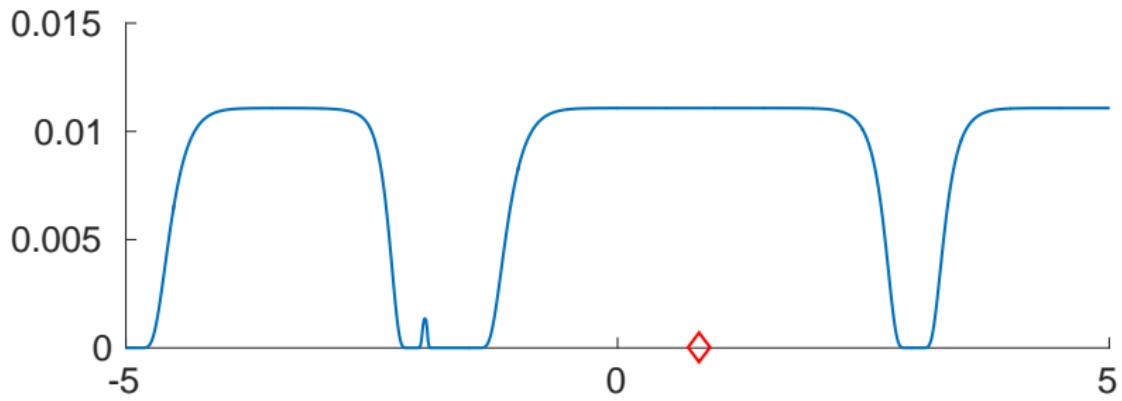
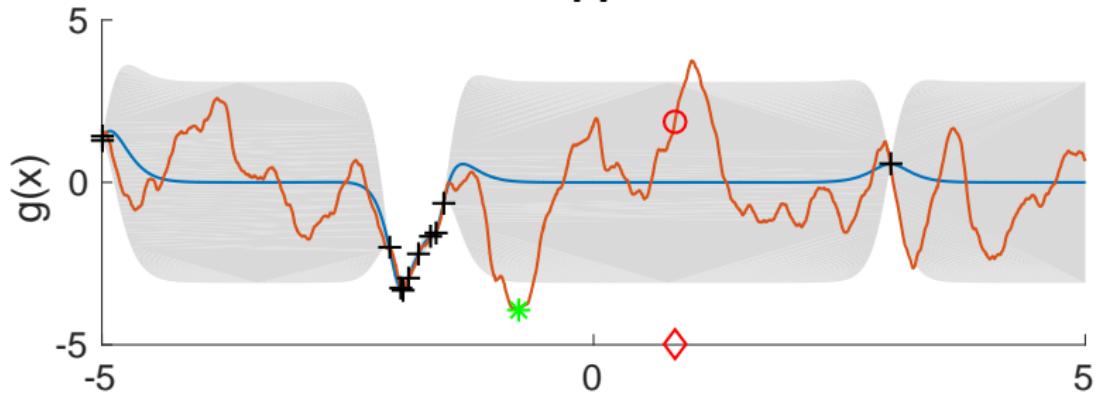


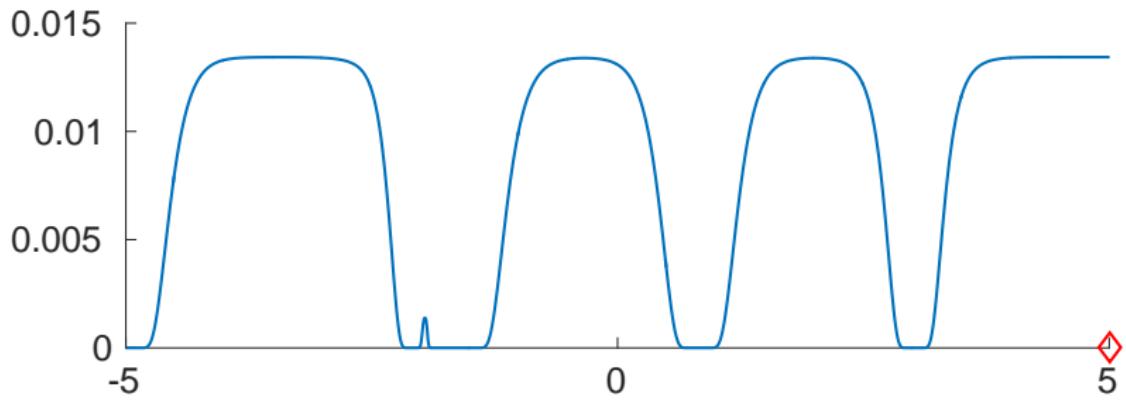
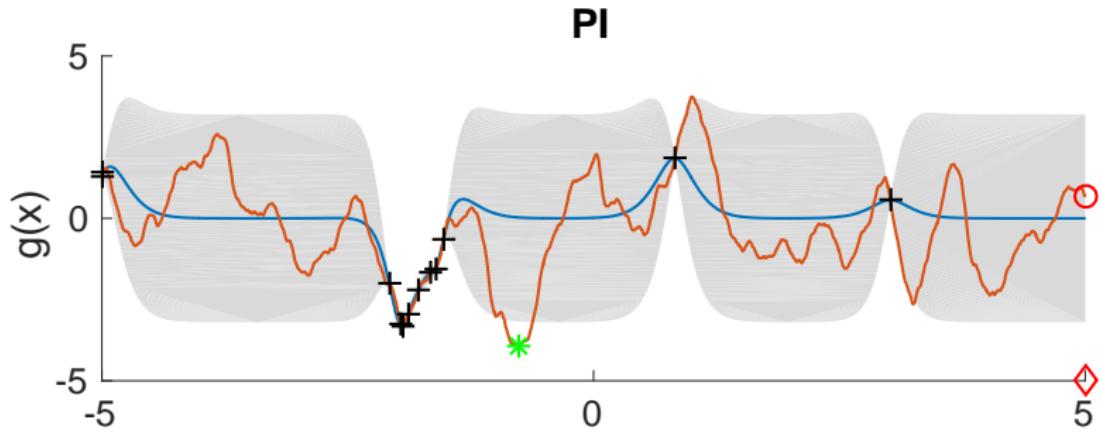


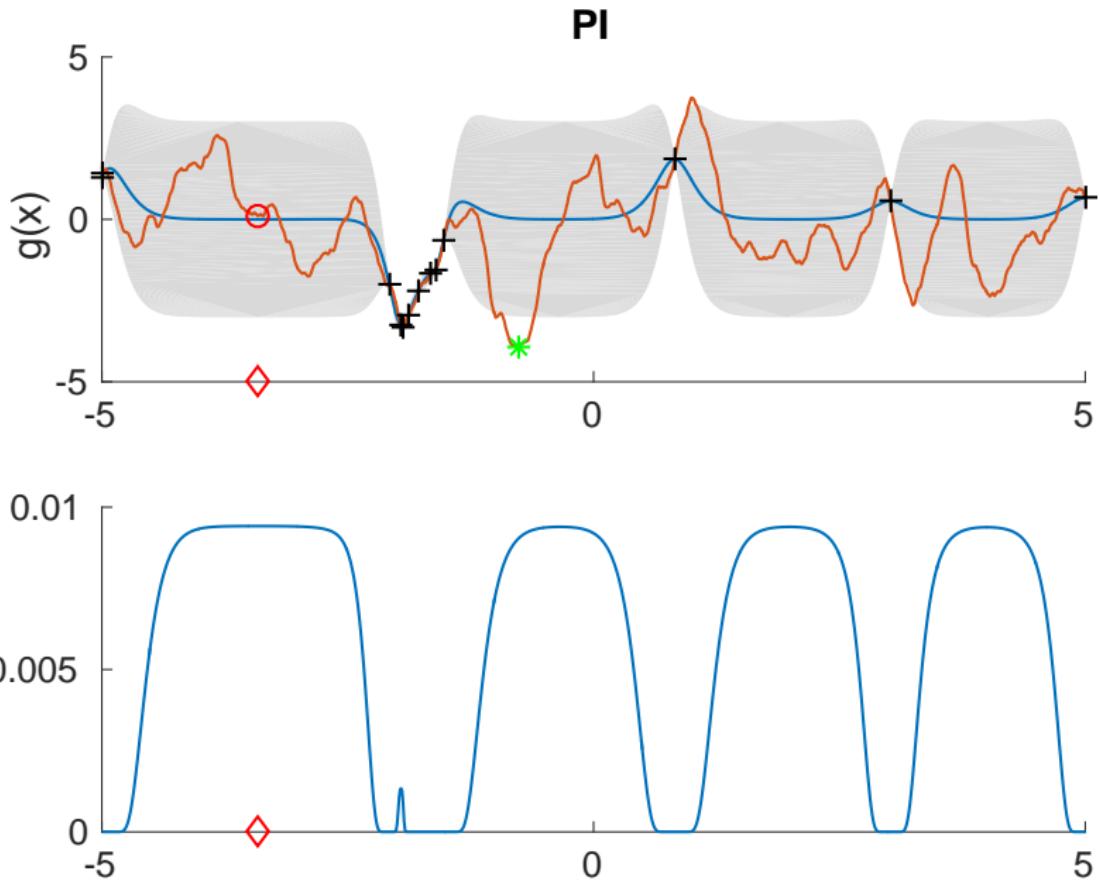


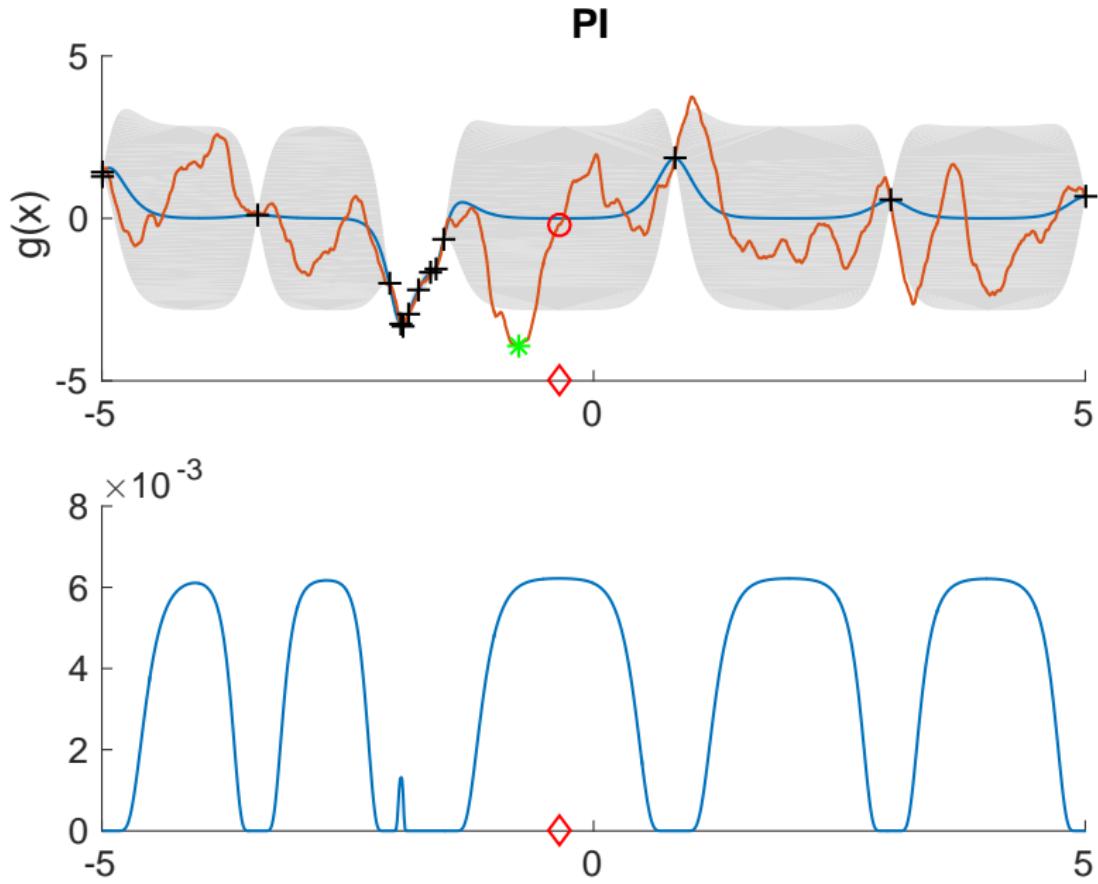


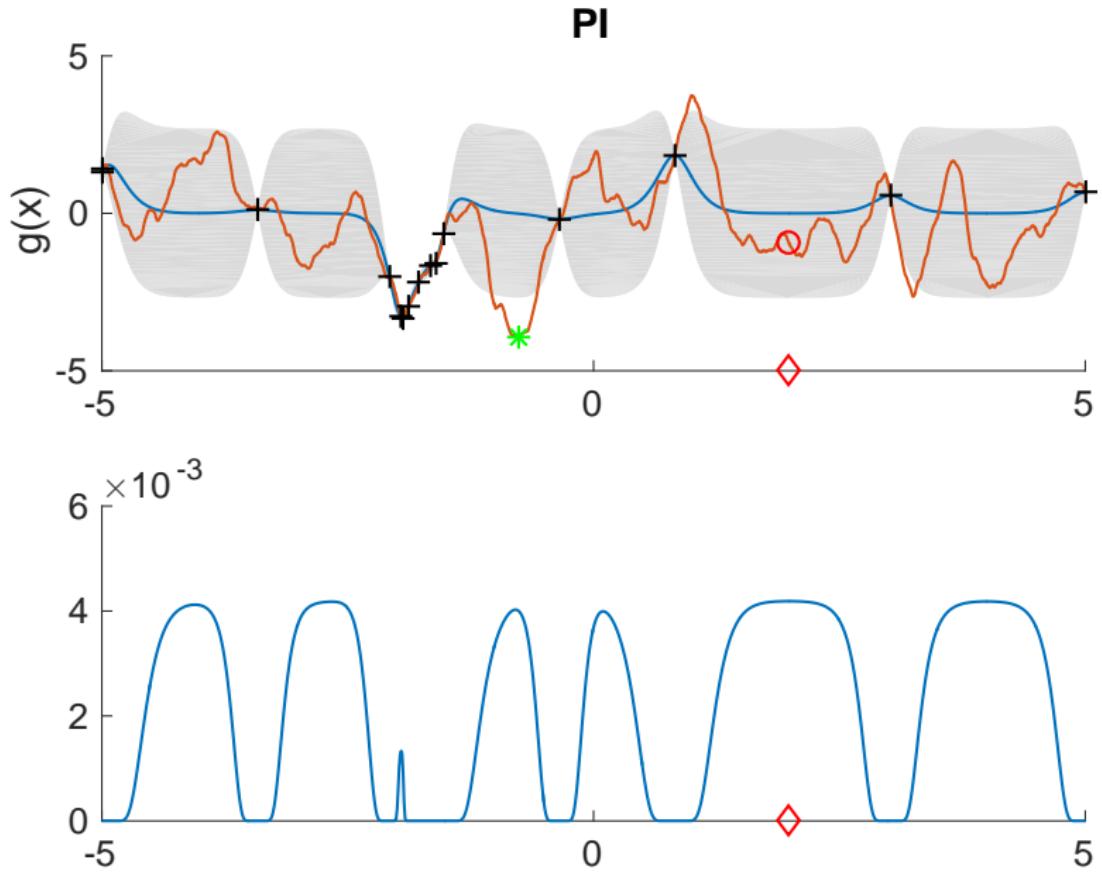
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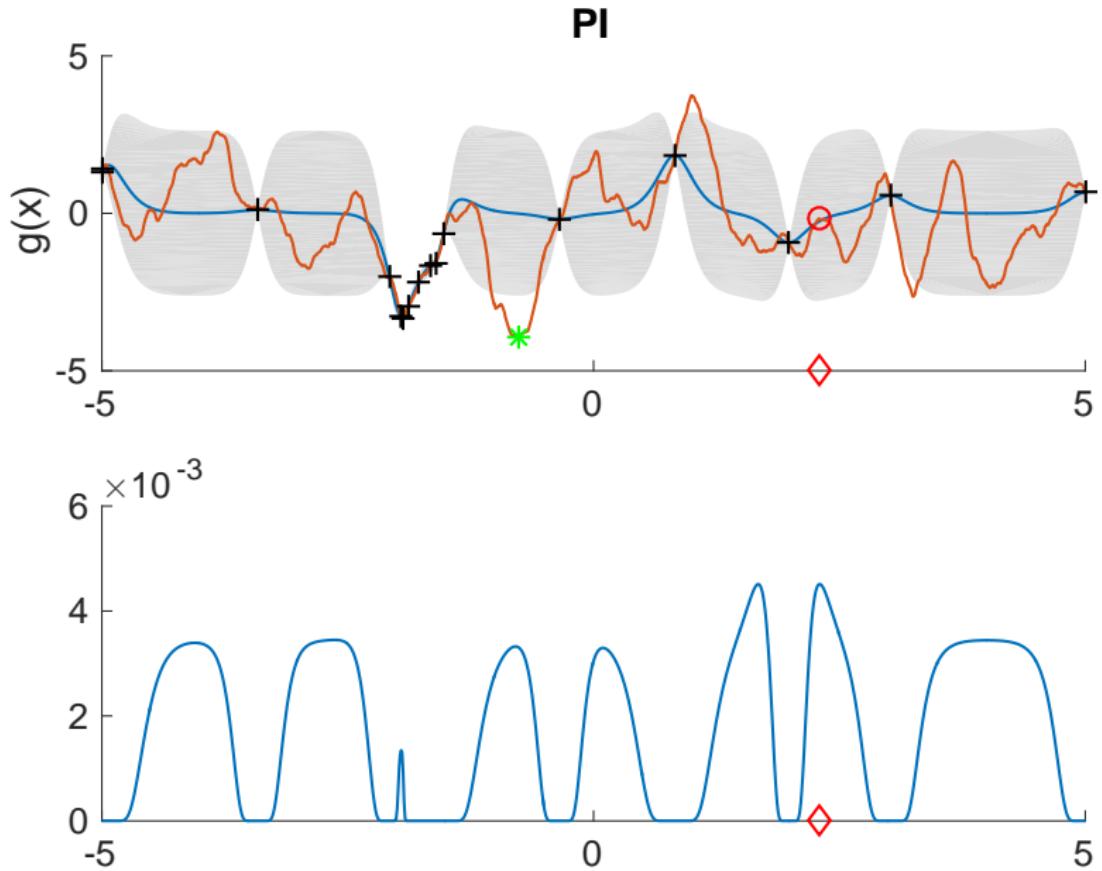


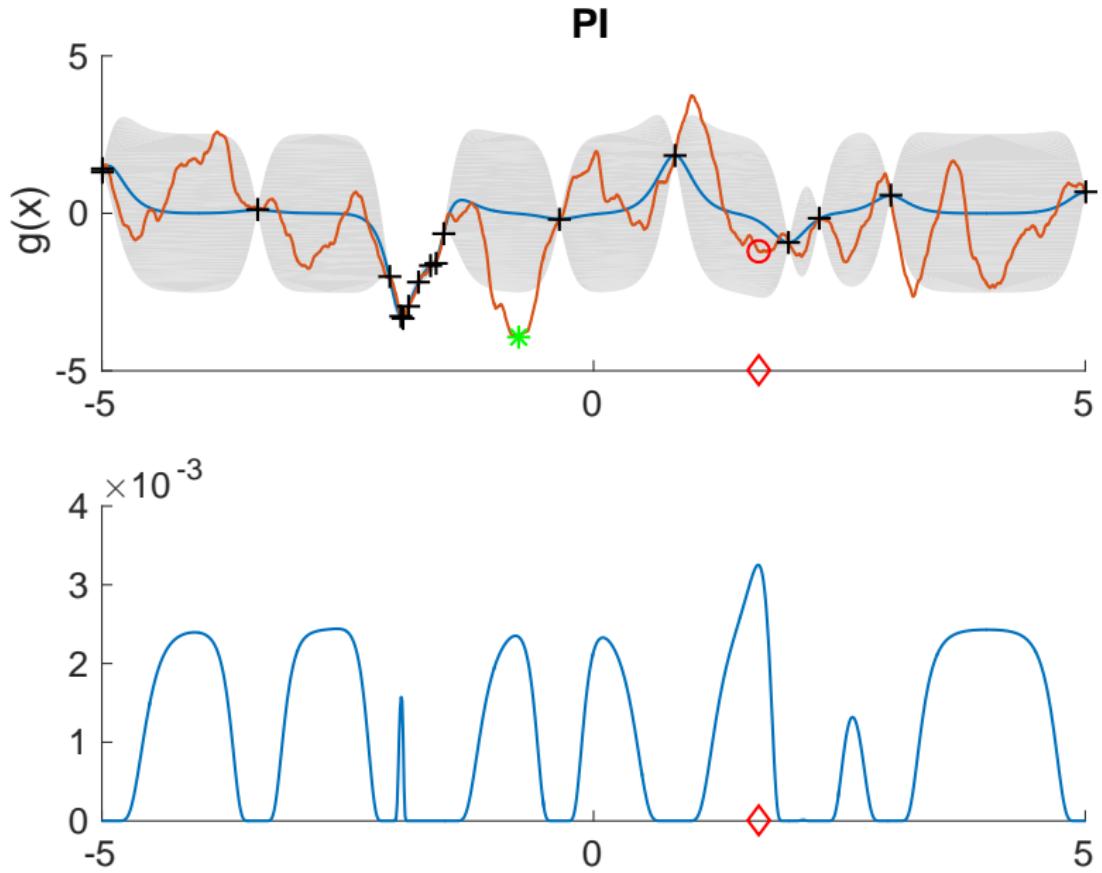


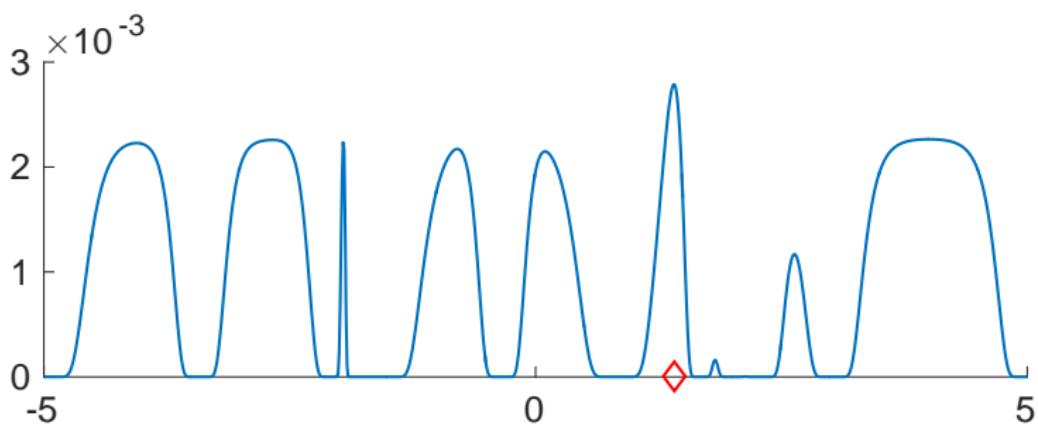
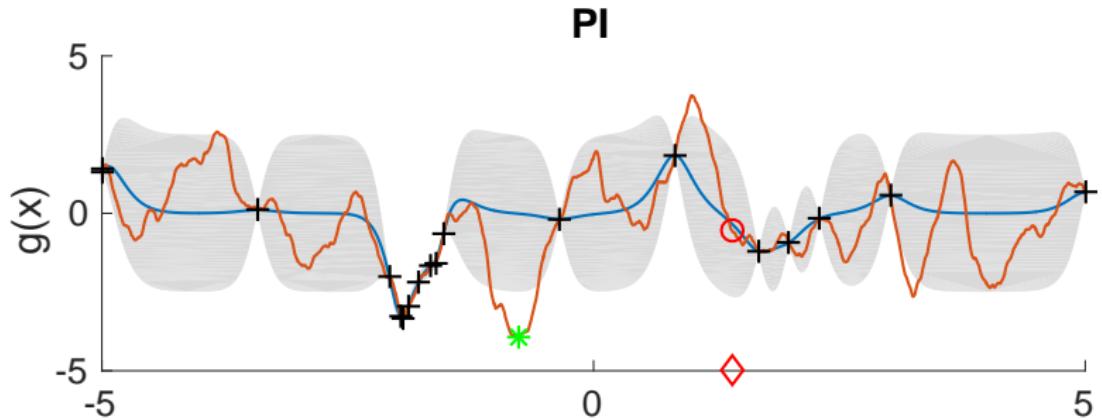


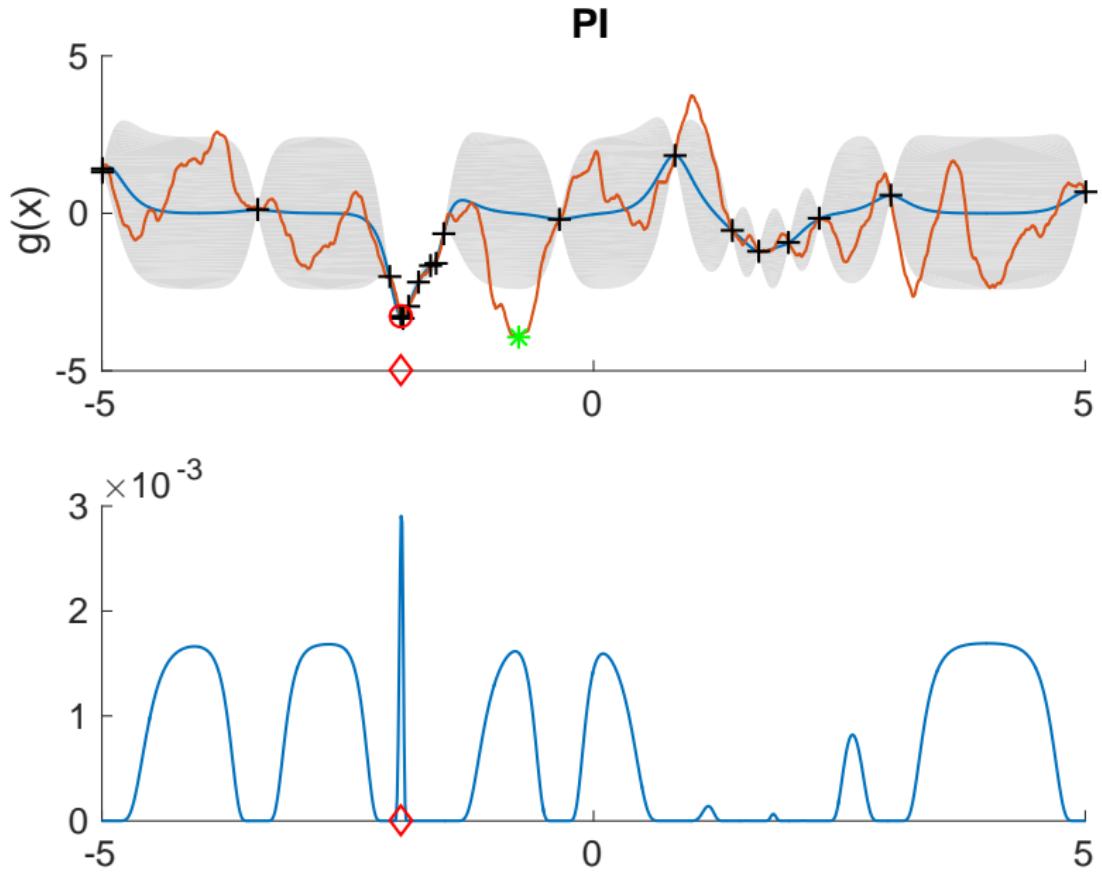


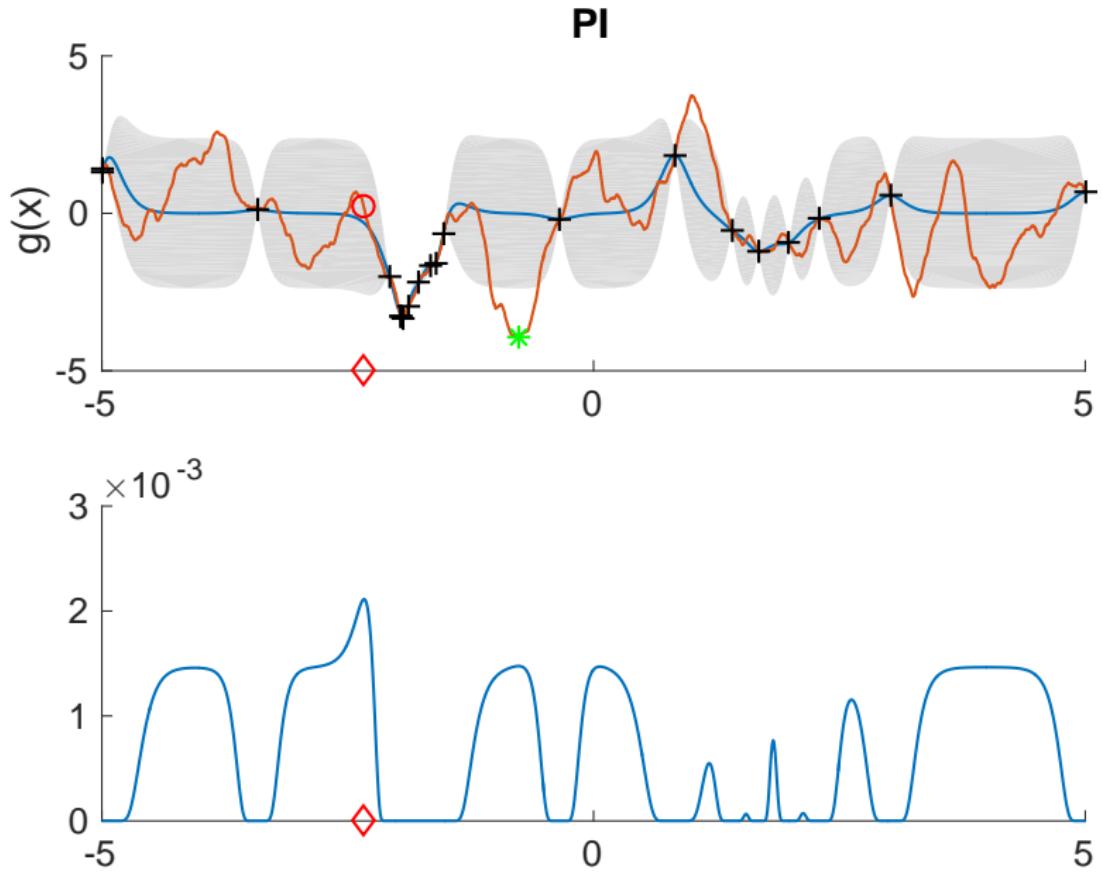


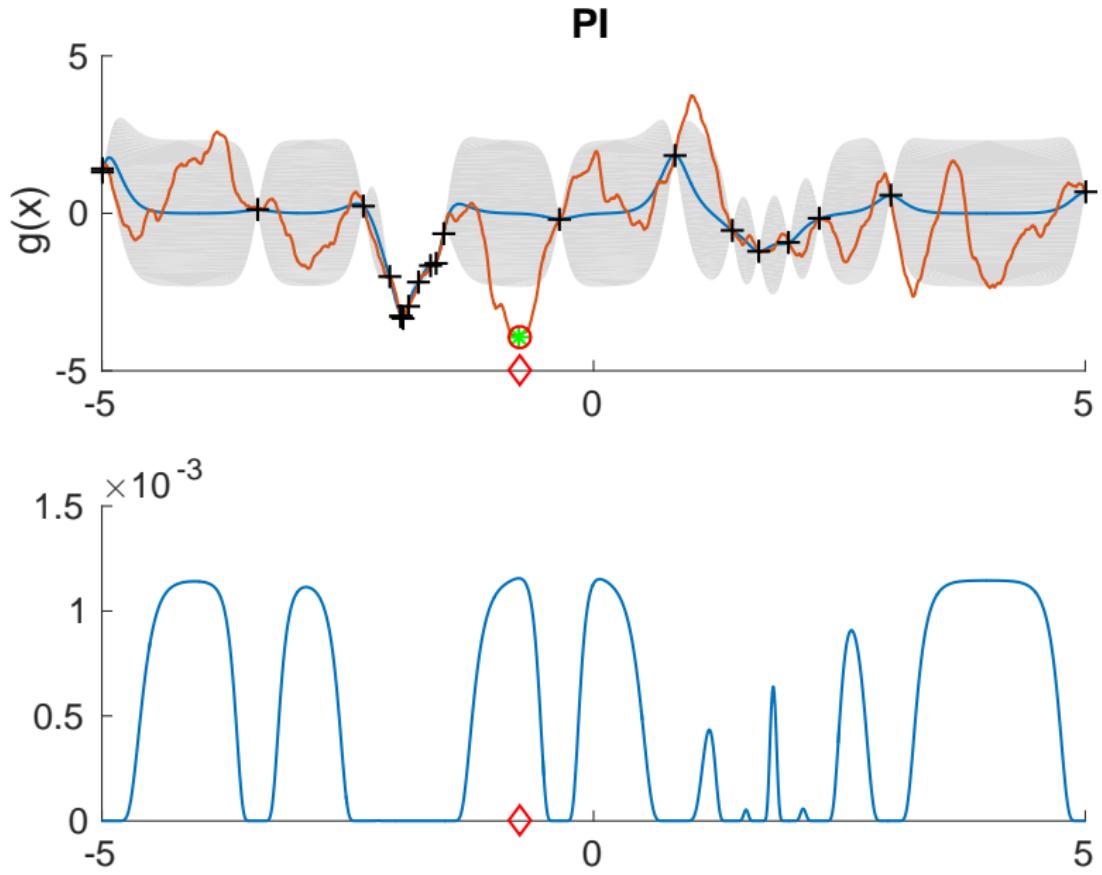


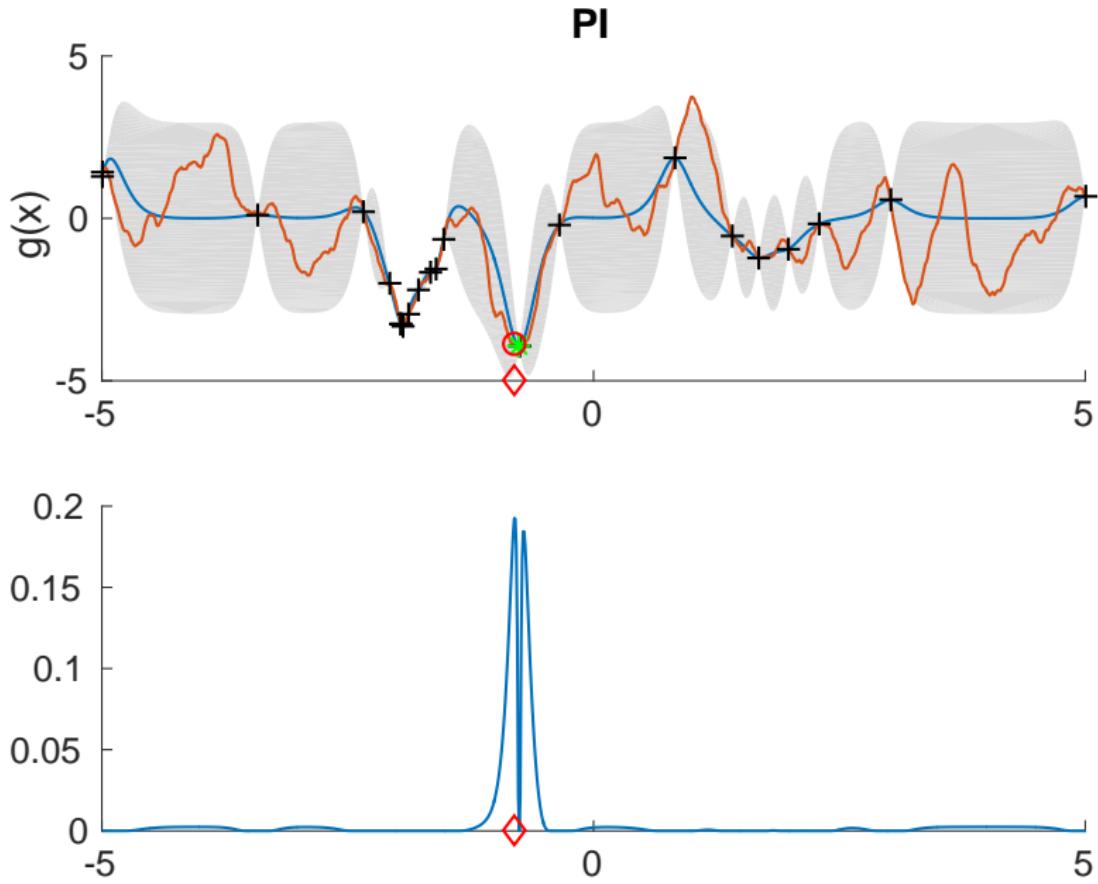


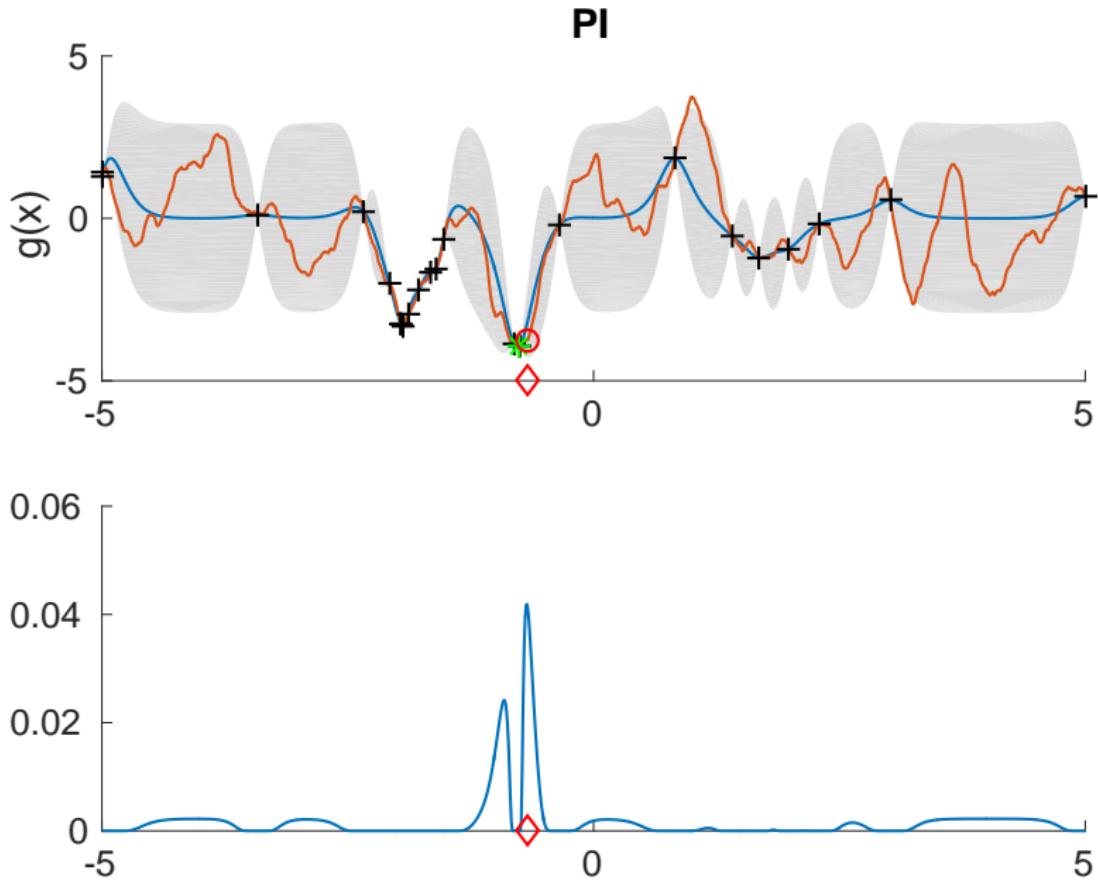




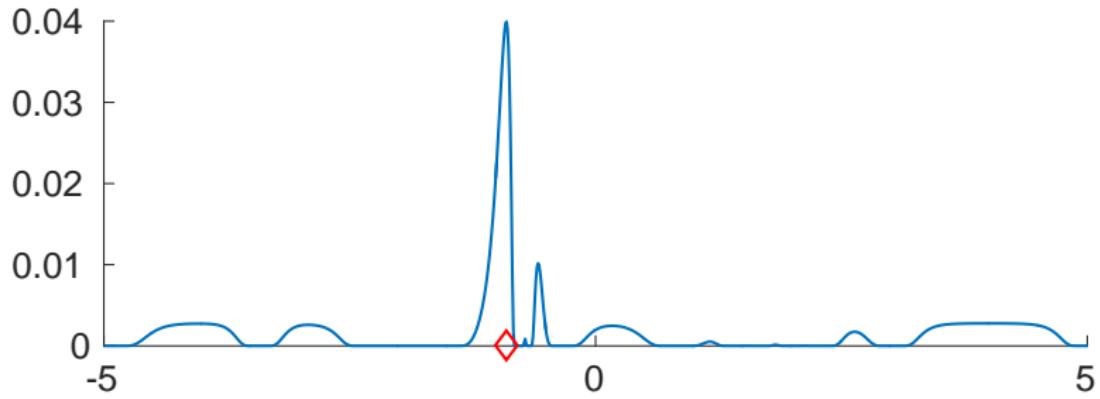
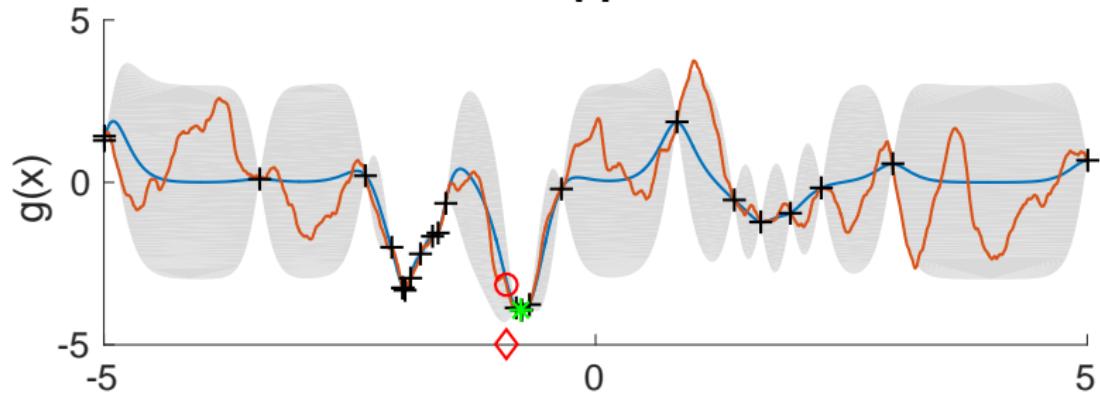


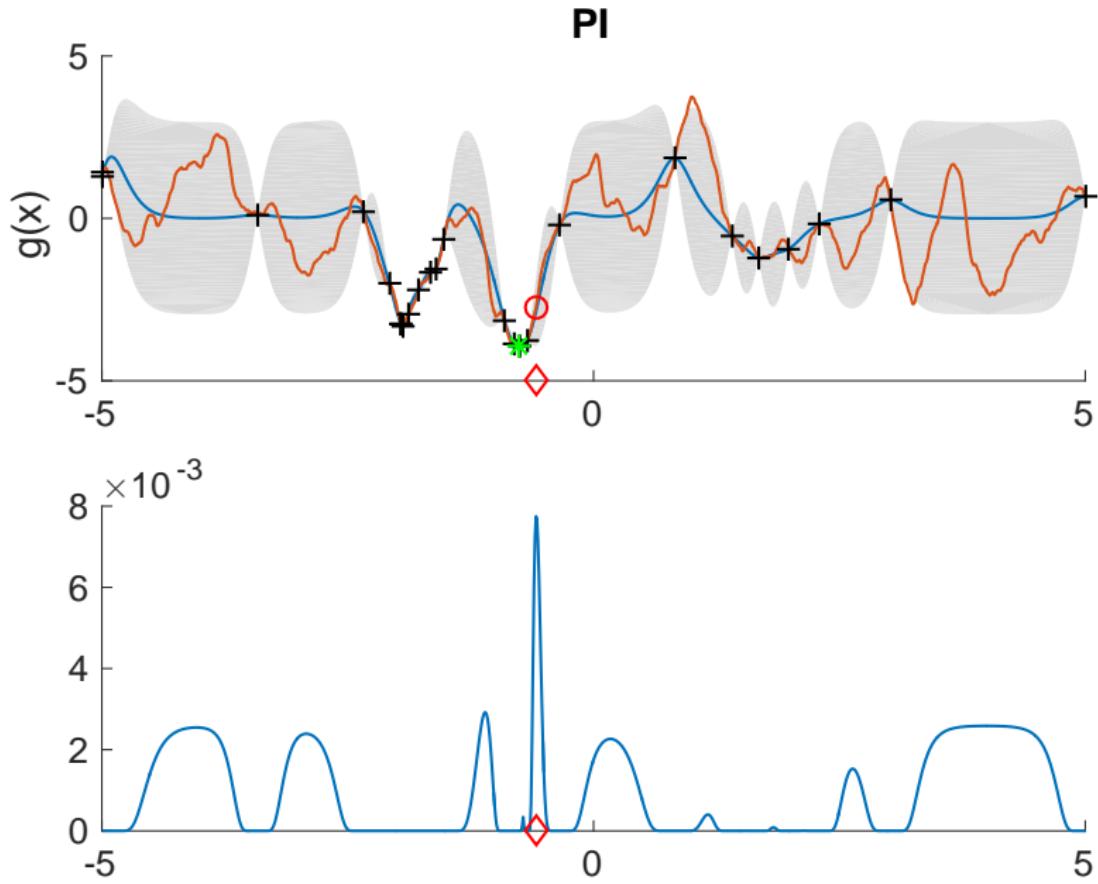


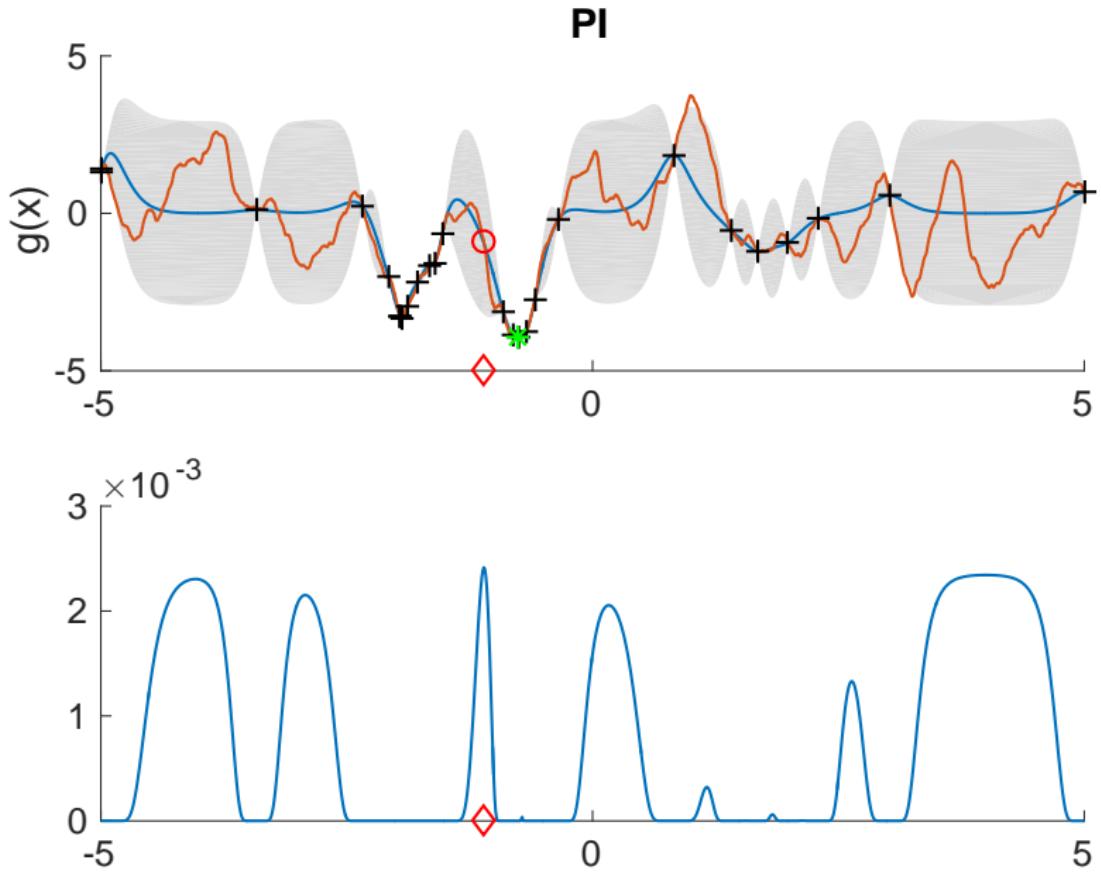


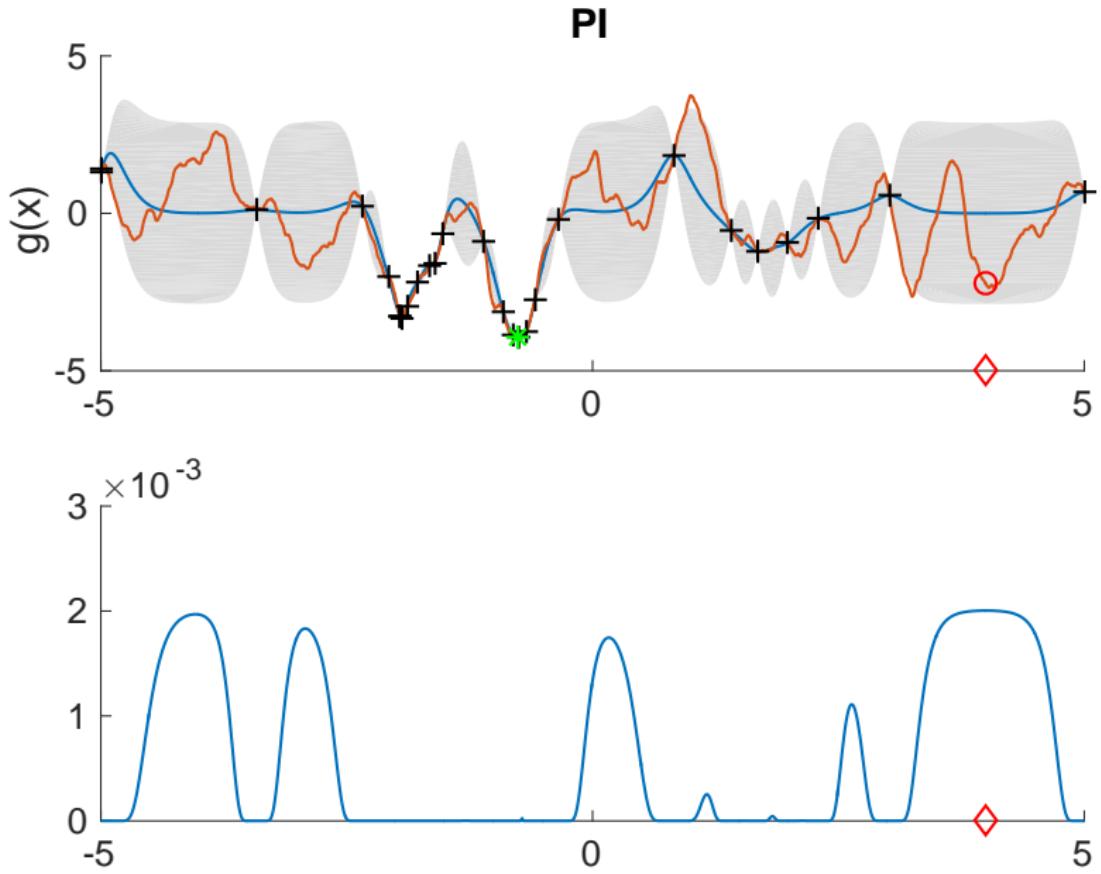


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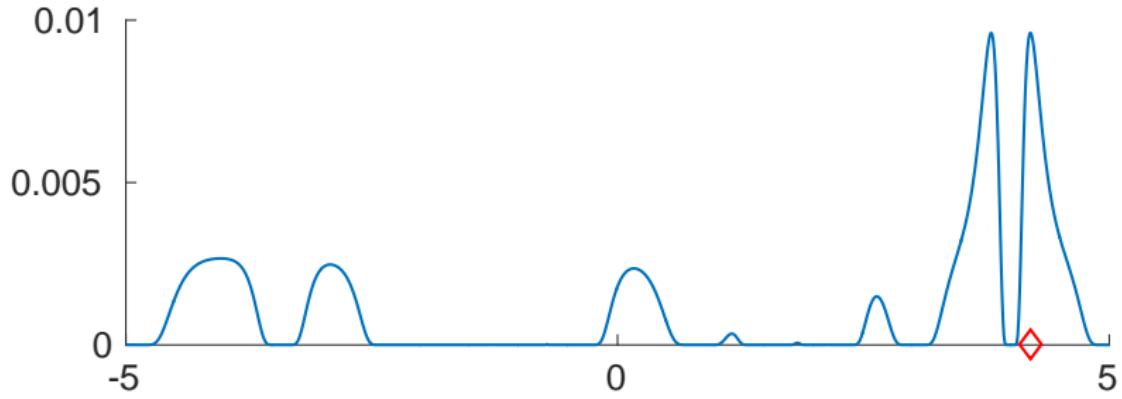
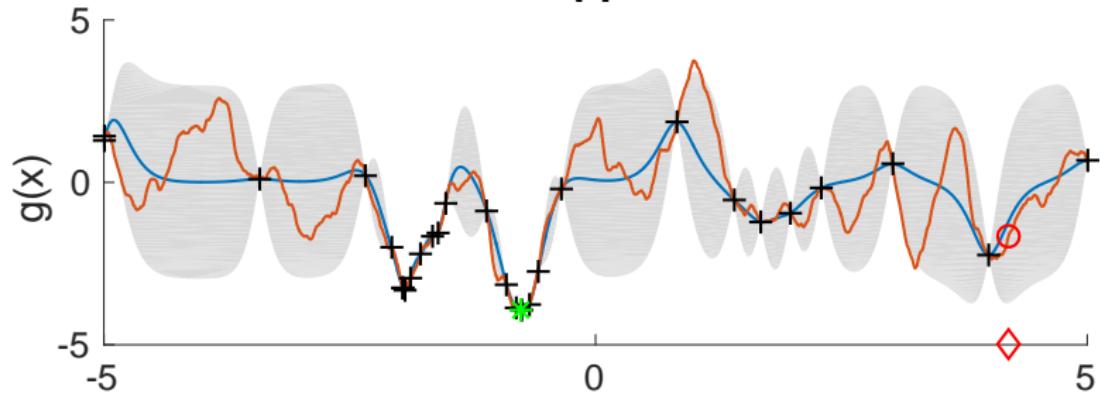




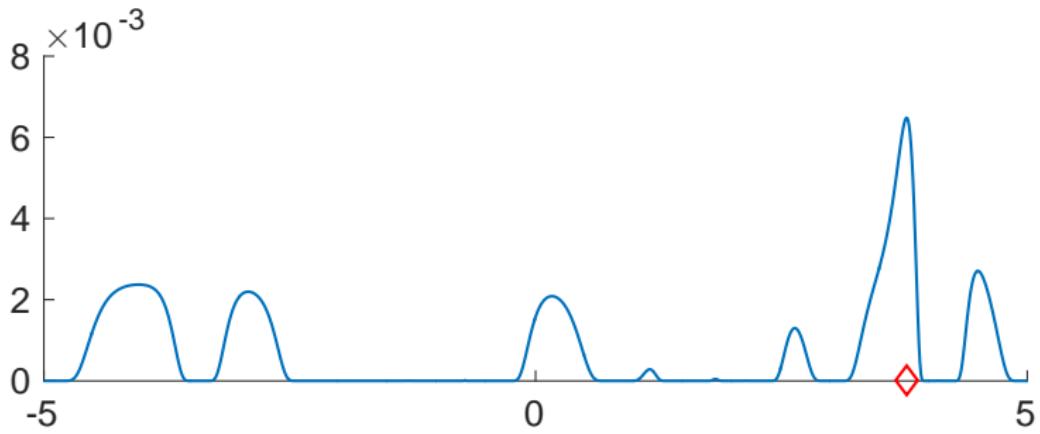
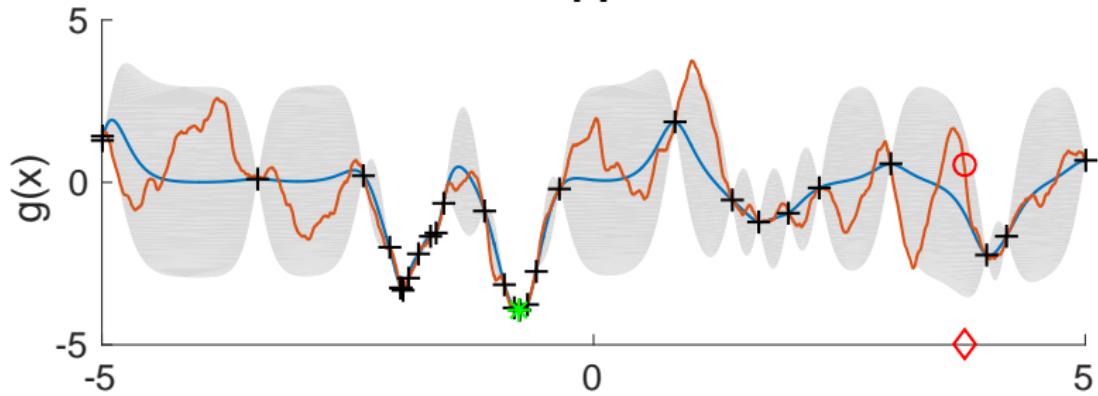


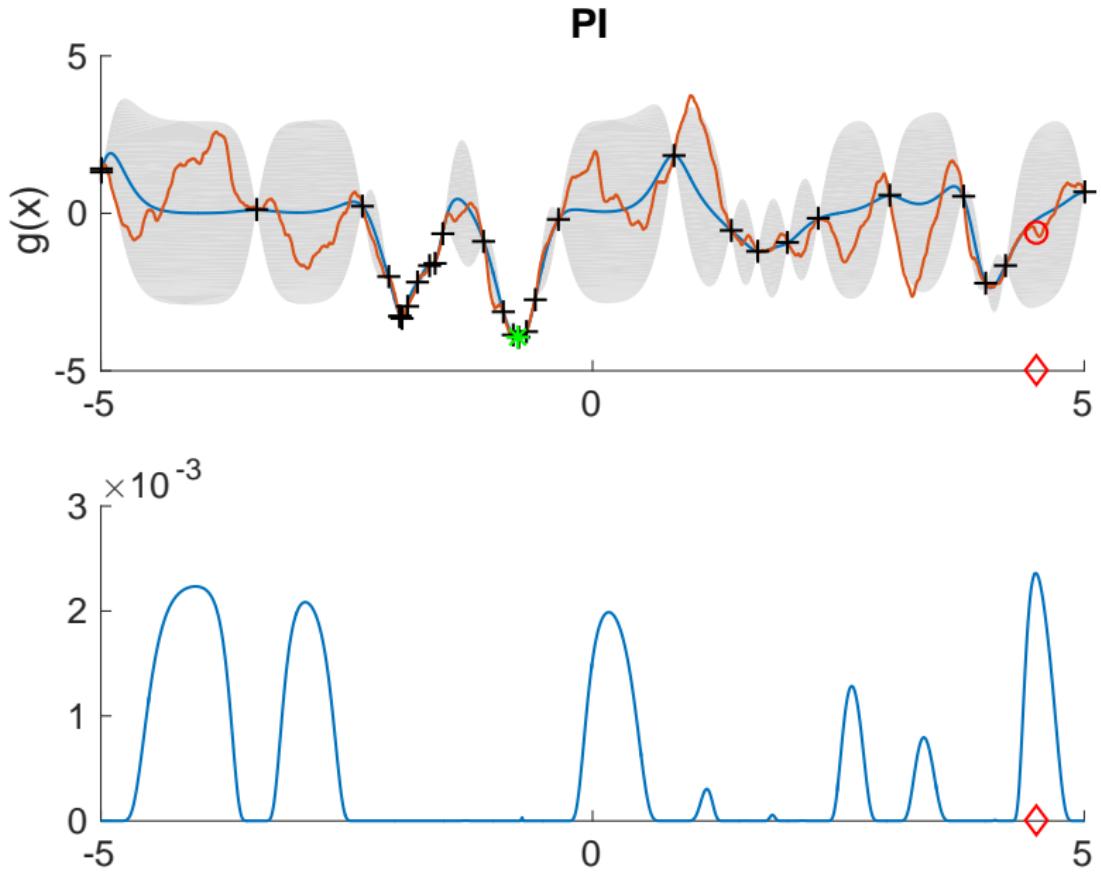


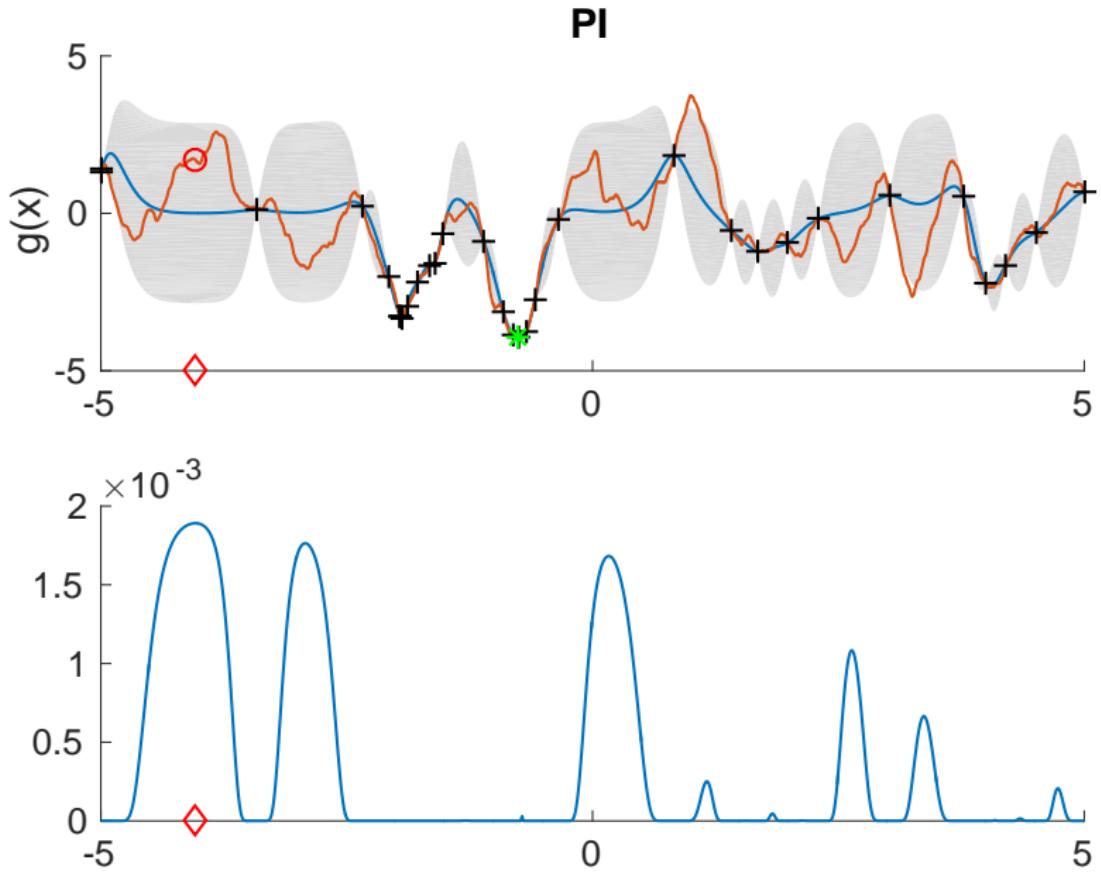
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PI







# Expected Improvement

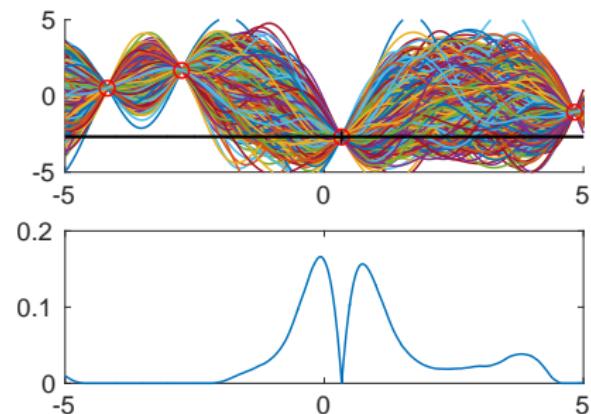
- ▶ Idea: Quantify the amount of improvement
- ▶ Sampling-based scenario, where  $g_i \sim p(f)$ :

$$\alpha_{\text{EI}}(\mathbf{x}) = \mathbb{E}[\max\{0, g(\mathbf{x}_{\text{best}}) - g(\mathbf{x})\}]$$

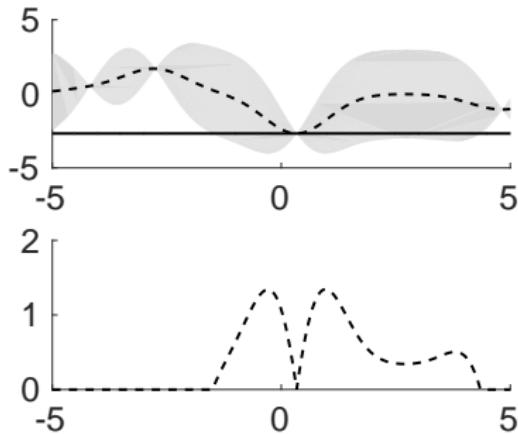
$$\approx \frac{1}{N} \sum_{i=1}^N \max\{0, g(\mathbf{x}_{\text{best}}) - g_i(\mathbf{x})\}$$

- ▶ If  $f \sim GP$ , we have a closed-form expression:

$$\alpha_{\text{EI}}(\mathbf{x}) = \sigma(\mathbf{x})(\gamma(\mathbf{x})\Phi(\gamma(\mathbf{x})) + \mathcal{N}(\gamma(\mathbf{x}) | 0, 1))$$



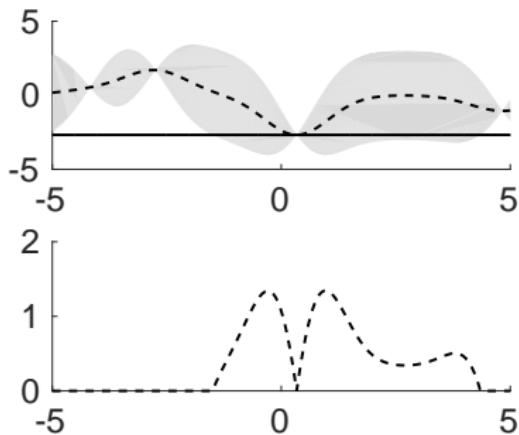
# GP-Lower Confidence Bound (1)



- ▶ Use the predictive mean  $\mu(\mathbf{x})$  and variance  $\sigma^2(\mathbf{x})$  of the GP prediction directly for targeted exploration by means of the acquisition function

$$\alpha_{LCB}(\mathbf{x}_t) = -(\mu(\mathbf{x}_t) - \sqrt{\kappa}\sigma(\mathbf{x}_t))$$

## GP-Lower Confidence Bound (2)



- More generally, we can get regret bounds for iteration-dependent  $\kappa$  (Srinivas et al., 2010)

$$\alpha_{\text{LCB}}(\mathbf{x}_t) = -(\mu(\mathbf{x}_t) - \sqrt{\kappa_t} \sigma(\mathbf{x}_t))$$

where  $\kappa_t \in \mathcal{O}(\log t)$  grows with the iteration  $t$

► Continue exploration

# Optimizing the Acquisition Function

- ▶ Optimizing the acquisition function **requires us to run a global optimizer inside Bayesian optimization**
- ▶ What have we gained?

# Optimizing the Acquisition Function

- ▶ Optimizing the acquisition function **requires us to run a global optimizer inside Bayesian optimization**
- ▶ What have we gained?
- ▶ Evaluating the acquisition function is cheap compared to evaluating the true objective
  - ▶ We can afford evaluating it many times



# Limitations

- ▶ Getting the function model (e.g., covariance function) wrong can be catastrophic
- ▶ Limited scalability in the number of dimensions and/or evaluations of the true objective function

Why?

# Overview

Introduction

Linear Regression

Maximum Likelihood

Maximum A Posteriori Estimation

Bayesian Linear Regression

Priors on Functions

Gaussian Processes

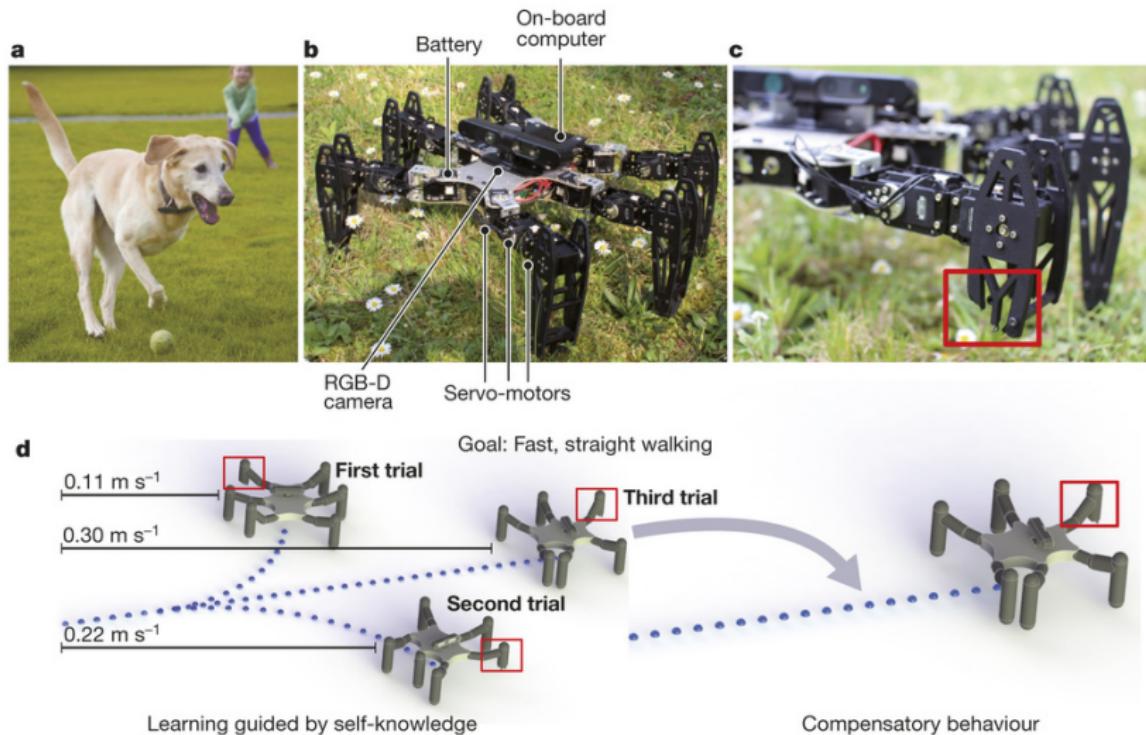
Bayesian Optimization

Setting and Key Steps

Acquisition Functions

Applications

# Robots That Learn to Recover from Damage



Cully et al. (2015)

# Application Example: Controller Learning in Robotics (Calandra et al., 2015)

- ▶ Fragile bipedal robot
  - ▶ Only few experiments feasible
- ▶ Maximize robustness and walking speed
- ▶ 4 motors:
  - 2 actuated hips + 2 actuated knees
- ▶ Controller implemented as a finite-state-machine (8 parameters)



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- ▶ 4 motors:
  - 2 actuated hips + 2 actuated knees
- ▶ Controller implemented as a finite-state-machine (8 parameters)
- ▶ Good parameters found after 80–100 experiments
- ▶ **Substantial speed-up** compared to manual parameter search



Calandra et al. (2015)

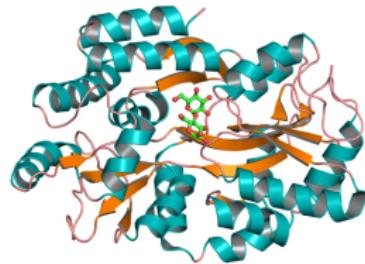
# Further Topics in BO

- ▶ **Entropy-based acquisition functions:** Directly describe the distribution over the best input location (Hennig & Schuler, 2012; Hernández-Lobato et al., 2014)
- ▶ **Non-myopic BO** (e.g., Osborne et al., 2009)
- ▶ **High-dimensional optimization** (e.g., Wang et al., 2016; Moriconi et al., 2019)
- ▶ **Large-scale BO** (Hutter et al., 2014)
- ▶ **Efficient optimization of acquisition functions** (Wilson et al., 2018)
- ▶ **Non-GP BO** (Hutter et al., 2014; Snoek et al., 2015)
- ▶ **Constraints** (e.g., Gelbart et al., 2014)
- ▶ **Automated machine learning** (e.g., Feurer et al., 2015)
- ▶ **Multi-tasking, parallelizing, resource allocation, ...** (e.g., Swersky et al., 2014; Snoek et al., 2012; Wilson et al., 2018)

# Software

- ▶ **BayesOpt** <https://bitbucket.org/rmcantin/bayesopt/> (Martinez-Cantin, 2014)
- ▶ **Spearmint** <https://github.com/HIPS/Spearmint>
- ▶ **Pybo** <https://github.com/mwhoffman/pybo> (Hoffman & Shariari)
- ▶ **GPyOpt** <https://github.com/SheffieldML/GPyOpt> (Gonzalez et al.)
- ▶ **botorch** <https://github.com/pytorch/botorch> (Facebook)
- ▶ Matlab toolbox (bayesopt)

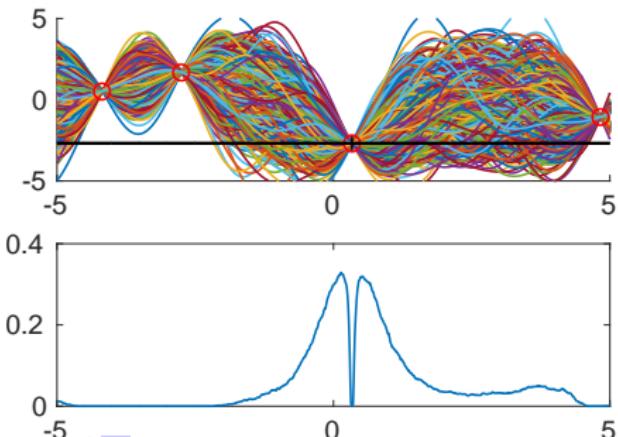
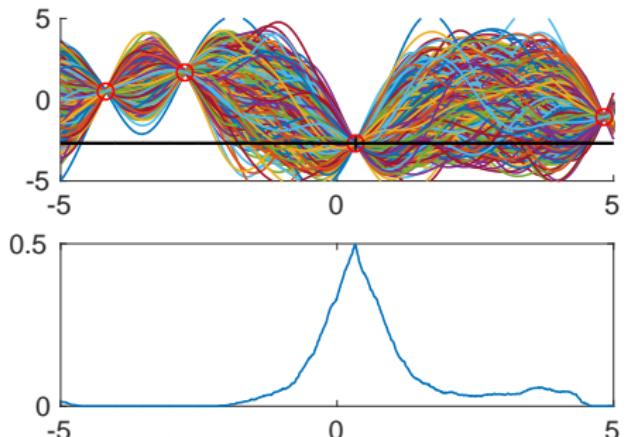
# Summary



- ▶ Global optimization of black-box functions, which are expensive to evaluate ➡ Meta-challenges in machine learning, Auto-ML
- ▶ Use a probabilistic proxy model that is cheap to evaluate and use this to suggest next experiments
- ▶ Acquisition function trades off exploration and exploitation

# Appendix

## Probability of Improvement (2)



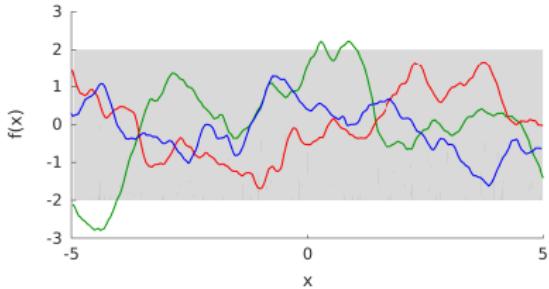
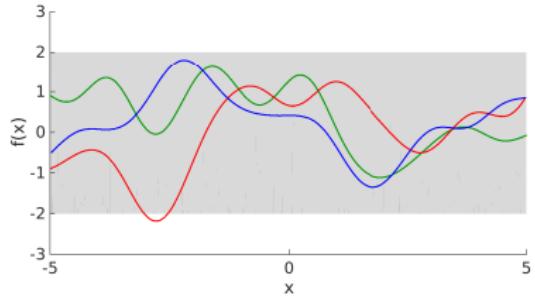
- Look at a minimum improvement of  $\xi > 0$ :

$$\alpha_{\text{PI}}(\mathbf{x}) = p(g(\mathbf{x}) < g(\mathbf{x}_{\text{best}}) - \xi) \approx \frac{1}{N} \sum_{i=1}^N \delta(g_i(\mathbf{x}) < g(\mathbf{x}_{\text{best}}) - \xi)$$

- If  $f \sim GP$  and  $p(g(\mathbf{x})) = \mathcal{N}(\mu(\mathbf{x}), \sigma(\mathbf{x}))$ :

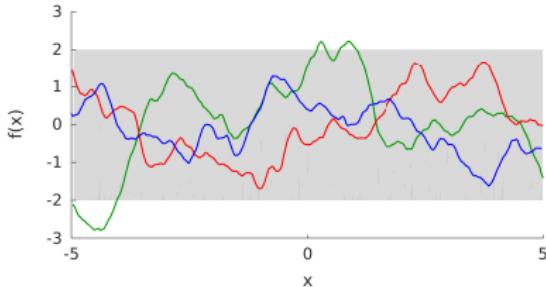
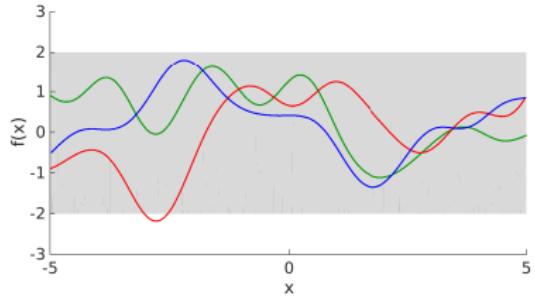
$$\alpha_{\text{PI}}(\mathbf{x}) = \Phi(\gamma(\mathbf{x}, \xi)), \quad \gamma(\mathbf{x}, \xi) = \frac{g(\mathbf{x}_{\text{best}}) - \xi - \mu(\mathbf{x})}{\sigma(\mathbf{x})}$$

# Poor Model Choice



- ▶ Covariance function selection is crucial for good performance
  - ▶ Choose a sufficiently flexible and adaptive kernel, e.g., Matérn (but not the squared exponential (Gaussian))

# Poor Model Choice



- ▶ Covariance function selection is crucial for good performance
  - ▶ Choose a sufficiently flexible and adaptive kernel, e.g., Matérn (but not the squared exponential (Gaussian))
- ▶ Nice side-effect of Matérn: Exploration is more encouraged than with the Gaussian kernel

# Choosing Covariance Functions

- ▶ Structured SVM for Protein Motif Finding (Miller et al., 2012)
- ▶ Optimize hyper-parameters of SSVM using BO (Snoek et al., 2012)

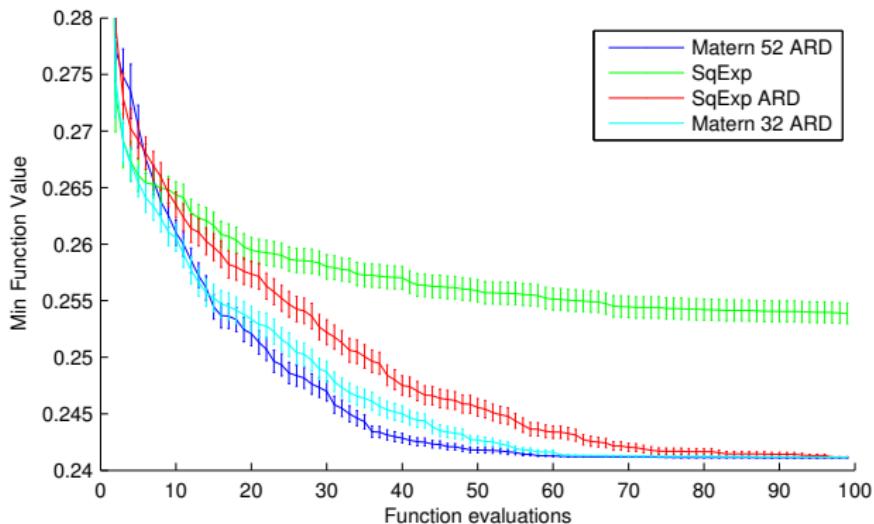


Figure: Figure from Snoek et al. (2012)

# Gaussian Process Hyper-Parameters

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# Gaussian Process Hyper-Parameters

- ▶ Empirical Bayes (maximize the marginal likelihood) can fail horribly, especially in the early stages of Bayesian optimization when we have only a few data points
- ▶ Solution: Integrate out the GP hyper-parameters  $\theta$  by Markov Chain Monte Carlo (MCMC) sampling (e.g., slice sampling)
- ▶ Look at integrated acquisition function

$$\begin{aligned}\alpha(\mathbf{x}) &= \mathbb{E}_{\theta}[\alpha(\mathbf{x}, \theta)] = \int \alpha(\mathbf{x}, \theta) p(\theta) d\theta \\ &\approx \frac{1}{K} \sum_{k=1}^K \alpha(\mathbf{x}, \theta^{(k)}), \quad \theta^{(k)} \sim \underbrace{p(\theta | \mathbf{X}_n, \mathbf{y}_n)}_{\text{hyper-parameter posterior}}\end{aligned}$$

# Integrating out GP Hyper-parameters

- ▶ Online LDA (Hoffman et al., 2010) for topic modeling
- ▶ Two critical hyper-parameters that control the learning rate learned by BO (Snoek et al., 2012)

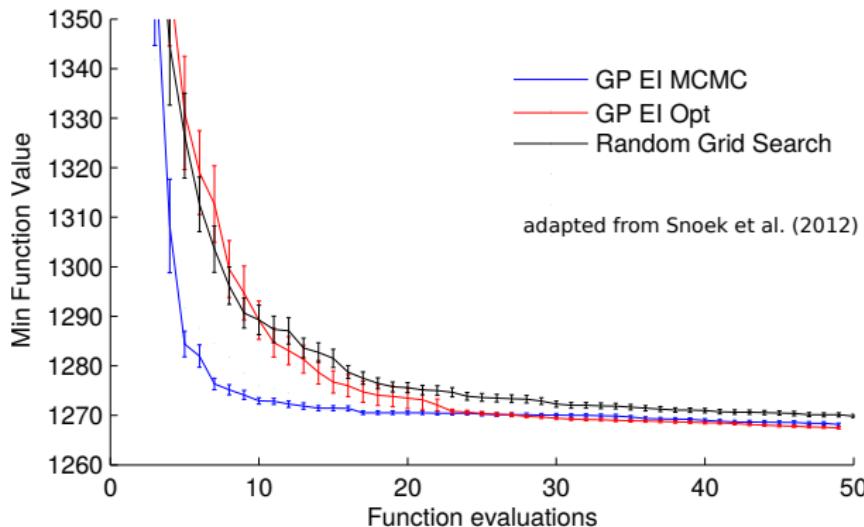


Figure: Figure from Snoek et al. (2012)

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