DLHLP HW3 Report

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1. (5%)請記錄 evaluate.log 裡面的SiSNR 數值,和當時所用的 hyperparameter(這一題請3-1不用PIT, 3-2用PIT)

3-1

```
24 sample_rate=8000
25 segment=4 # seconds
29 L=40
30 B=128
31 H=256
32 P=3
34 R=1
35 norm_type=gLN
36 causal=0
40 use_cuda=1
41 id=0
47 # minibatch
49 batch_size=30
50 num_workers=8
52 optimizer=adam
53 lr=1e-3
54 momentum=0
```

Average SDR improvement: 17.60
Average SISNR improvement: 17.39
Accounting: time=120_threads=1

```
sample rate=8000
    segment=4 # seconds
    cv_maxlen=6 # seconds
29
    N=256 #128
    L=40 #40 40
    B=128 #128
    H=256 #256
    P=3 #3
    X=8 #7 8
    R=3 #1 3
    norm_type=gLN
    causal=0
    mask nonlinear='relu'
39 C=2
    use cuda=1
    id=0
43 epochs=120
    half lr=1
    early stop=1
46 max norm=5
    pit=1
    shuffle=1
    batch_size=30
51 num workers=4
52 # optimizer
   optimizer=adam
54 lr=1e-3 # 1e-3
    momentum=0
    l2=0
```

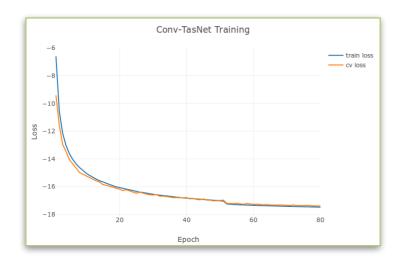
Average SDR improvement: 10.75
Average SISNR improvement: 10.20
Accounting: time=59 threads=1

2. (5%)嘗試調整不同的hyperparameter,比較其差異,並試著分析結果(至少針對2種不同的hyperparameter進行實驗)

3-1

針對第一題,我們選用了與第一題的model做比較。首先,我們將X 跟R調大,看看會發生甚麼事。

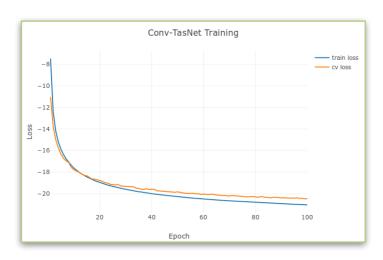
原本參數:



Average SDR improvement: 17.60
Average SISNR improvement: 17.39
Accounting: time=120 threads=1

```
24 sample_rate=8000
25 segment=4  # seconds
26 cv_maxlen=6  # seconds
27  # Network config
28 N=128
29 L=40
30 B=128
31 H=256
32 P=3
33 X=7
34 R=1
35 norm_type=gLN
36 causal=0
37 mask_nonlinear='relu'
38 C=2
39  # Training config
40 use_cuda=1
41 id=0
42 epochs=100
43 half_lr=1
44 early_stop=1
45 max_norm=5
46 pit=0
47  # minibatch
48 shuffle=1
49 batch_size=30
50 num_workers=8
51  # optimizer
52 optimizer=adam
53 lr=1e-3
54 momentum=0
```

調整過後參數:

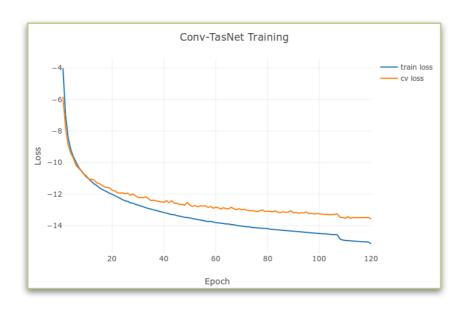


```
Average SDR improvement: 20.96
Average SISNR improvement: 20.82
4 # Accounting: time=37 threads=1
```

```
sample_rate=8000
segment=4··#·seconds
cv_maxlen=6··#·seconds
N=128 · #128
B=128 · #128
H=256 · #256
P=3 · #
X=8 · #
norm_type=gLN
mask_nonlinear='relu'
use_cuda=1
epochs=100
half_lr=1
early stop=1
max_norm=5
shuffle=1
batch_size=24
num_workers=8
optimizer=adam
lr=1e-3 #
momentum=0
```

我們發現把X跟R調大,結果會變好。其中,R代表 Tasnet 中有幾組 convolution block,然後X代表每組有幾個convolution block。我們發現越多convolution block可以截取越多資訊,從而讓分類效果更好。

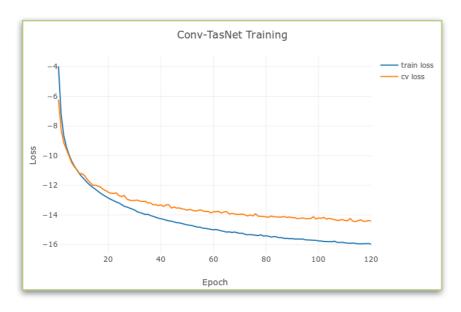
3-2 我們將3-2的參數做了一些調整。以下是兩種不同參數的比較:以下是第一種參的結果:



Average SDR improvement: 10.32 Average SISNR improvement: 9.74 # Accounting: time=24 threads=1



後來,我們將X跟R調大,結果如下:



Average SDR improvement: 10.75
Average SISNR improvement: 10.20
Accounting: time=59 threads=1

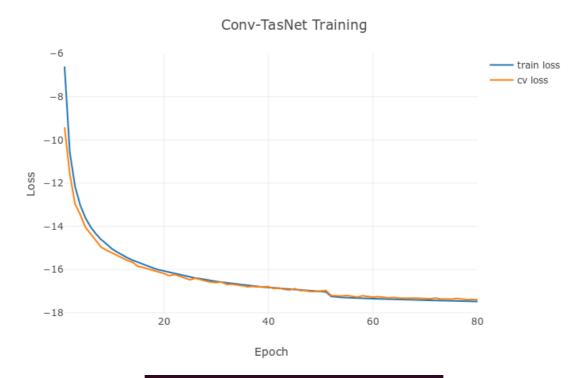
```
sample rate=8000
segment=4 # seconds
cv maxlen=6 # seconds
N=256 #128
L=40 #40 40
B=128 #128
H=256 #256
P=3 #3
X=8 #7 8
R=3 #1 3
norm type=gLN
causal=0
mask_nonlinear='relu'
C=2
use cuda=1
id=0
epochs=120
half lr=1
early_stop=1
max norm=5
pit=1
# minibatch
shuffle=1
batch size=30
num_workers=4
# optimizer
optimizer=adam
lr=1e-3 # 1e-3
momentum=0
```

我們發現把X跟R調大,結果會變好,而且就過Baseline了。其中, R代表Tasnet中有幾組convolution block,然後X代表每組有幾個 convolution block。我們發現越多convolution block可以截取越多資 訊,從而讓分類效果更好。

3. (3%)3-1, 3-2請分別試看看有無PIT的差異並記錄結果(loss learning curve, Si-SNR)

3-1

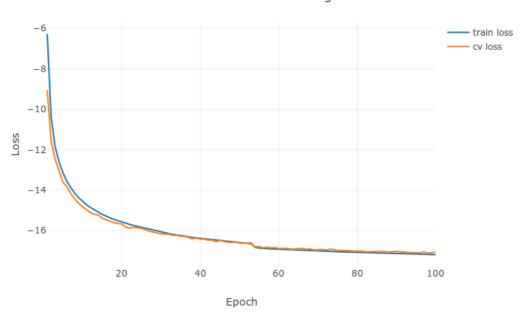
PIT = 0



Average SDR improvement: 17.60
Average SISNR improvement: 17.39
Accounting: time=120 threads=1

PIT = 1



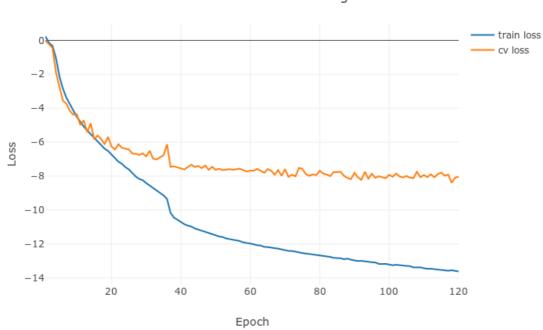


Average SISNR improvement: 17.25 # Accounting: time=35 threads=1

3-2

PIT=0

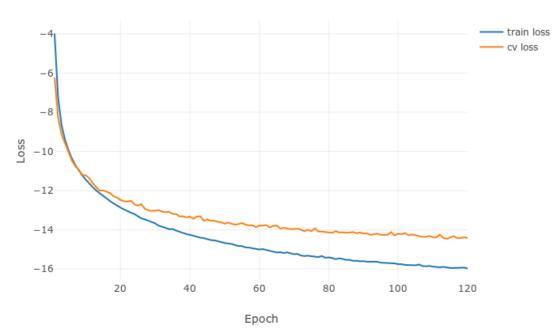
Conv-TasNet Training



Average SISNR improvement: 3.05 # Accounting: time=31 threads=1

PIT=1





Average SISNR improvement: 10.20 # Accounting: time=59 threads=1

4. (2%)思考一下為何有無PIT會影響3-1, 3-2的結果並寫下你的看法

3-1 有沒有加 PIT 結果都差不多,但是3-2有沒有加PIT卻差很多。 我們分析,原因是3-1只有兩個人而已,所以只有兩種排列,就是[0,1]跟 [1,0]。所以就算是沒有加PIT,3-1原本訓練的方式也是這樣的。但是3-2 因為分成多個音檔,所以利用PIT能夠計算出誤差最小的排列組合,所以 比起沒有PIT,他在分開音檔時能夠大幅提升效果。