Assignment 3: Generating Random Variables (Part I)

Due on Feb. 7

- 1. A pair of dice are to be continually rolled until all the possible outcomes 2, 3, ..., 12 have occurred at least once. Develop a Monte-Carlo simulation experiment to estimate the expected number of dice rolls that are needed.
- 2. Prove that the acceptance-rejection algorithm for discrete r.v.'s (given on p.32 of notes) is correct. (Mimic the proof for the acceptance-rejection method for continuous r.v.'s on p.25–27). Hint: Try to prove that the PMF $\mathbb{P}(X=x_i)=\cdots=p(x_i)$ for the r.v. X which is the output of the algorithm on p.32.
- 3. For I.I.D. uniform (0,1) r.v.'s U_1, U_2, \ldots Define the following two random variables

$$N \equiv \min \left\{ n : \sum_{i=1}^n U_i > 1 \right\} \quad \text{and} \quad M \equiv \left\{ n \ge 0 : \text{such that } \prod_{i=1}^n U_i \ge e^{-\lambda} > \prod_{i=1}^{n+1} U_i \right\}.$$

- (a) Compute $\mathbb{E}[N]$ by generating n = 100, 1000, 10000 values of N. What do you is N?
- (b) Compute $\mathbb{E}[M]$ by generating n=100,1000,10000 values of M with $\lambda=1$ and 2. What do you think is N?
- 4. Let X be a discrete r.v. with state space $\{1, \ldots, 6\}$ and PMFs

$$p(1) = 0.05, p(2) = 0.05, p(3) = 0.1, p(4) = 0.1, p(5) = 0.6, p(6) = 0.1.$$

Define cumulative sum of the PMF: $q(i) \equiv \sum_{k=1}^{i} p(i), i = 1, \dots, 6$.

- (a) Explain why the algorithm below is exactly a discrete inverse transform method with a simple left-to-right search.
 - STEP 1: Generate $U \sim \text{uniform}(0,1)$ and set i = 1.
 - STEP 2: If $U \leq q(i)$, stop and return X = i. Otherwise, continue to STEP 3.
 - STEP 3: Let i = i + 1, go to STEP 2.
- (b) Let N be the number of times STEP 2 is executed (e.g., number of comparisons until a final acceptance). Note that N measures the efficiency of your algorithm. What is the exact value of $\mathbb{E}[N]$?
- (c) Implement the above algorithm to generate X for n = 10000 times and use Monte-Carlo simulation to estimate $\mathbb{E}[N]$ and compare to (b).
- (d) Alternatively, we first sort the p(i)'s in decreasing order and form a sorted version of q:

$$q'(1) = 0.6, \ q'(2) = 0.7, \ q'(3) = 0.8, \ q'(4) = 0.9, \ q'(5) = 0.95, \ q'(6) = 1,$$

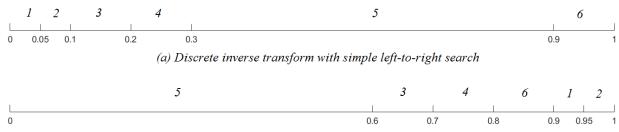
and an identity vector

$$id(1) = 5$$
, $id(2) = 3$), $id(3) = 4$, $id(4) = 6$, $id(5) = 1$, $id(6) = 2$.

Explain why the following algorithm is valid: (see the figure)

STEP 1: Generate $U \sim \text{uniform}(0,1)$ and set i = 1.

STEP 2: If $U \leq q'(i)$, stop and return X = id(i). Otherwise, continue to STEP 3.



(b) Discrete inverse transform with states sorted according their probability masses

STEP 3: Let i = i + 1, go to STEP 2.

(e) Let N' be the number of comparisons in STEP 2 in (d). What is the exact value of $\mathbb{E}[N']$? Use Monte-Carlo simulation to estimate $\mathbb{E}[N']$ and compare to the exact value.

Remarks: You should observe that $\mathbb{E}[N'] < \mathbb{E}[N]$. Note that this saving in the marginal execution time depends on the particular distribution and must be weighed against the extra setup time and storage for the identity vector id(i).

- 5. Consider the piecewise linear majorizing function g(x) (on p.31 of the notes) for the Beta distribution (p.28 of the notes), with $x_1 = 0.36$ and $x_2 = 0.84$.
 - (a) Compute the constant c and the probability of acceptance.
 - (b) Give an algorithm to generate $Y \sim h(x)$.
 - (c) Give an acceptance-rejection method to generate the Beta distributed $X \sim f(x)$ (p.26) using this new majorizing function g(x).
- 6. Suppose we want to generate a random variable X which has a PDF

$$f(x) = \frac{1}{2}x^2e^{-x}, \quad (x > 0.)$$

We hope to use the acceptance-rejection method with an exponential density having rate λ (mean $1/\lambda$). Find the value of λ that minimizes the expected number of iterations of the algorithm used to generate X.