

Intelligent bear-proofing system

A New Approach to Resolving Human-Bear Conflicts

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Part 01

BACKGROUND

Human-bear conflicts



Human-bear conflicts

BACKGROUND: Human-bear conflicts

1. Safety Challenge

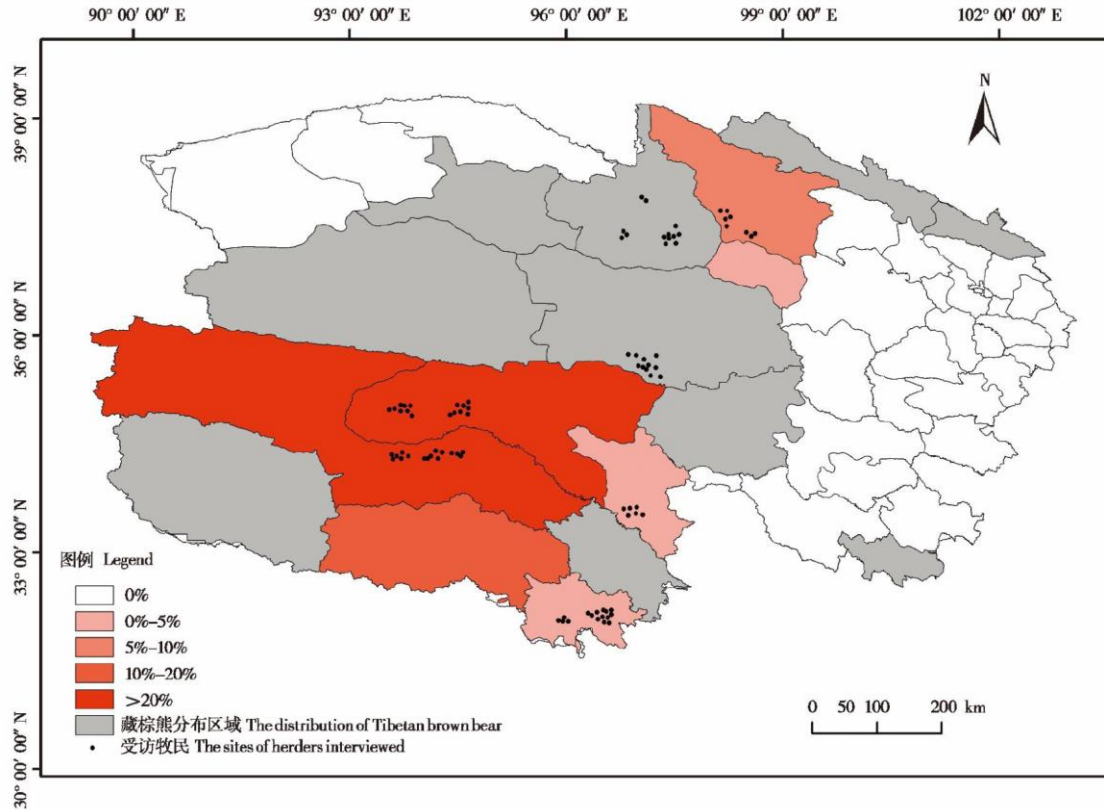


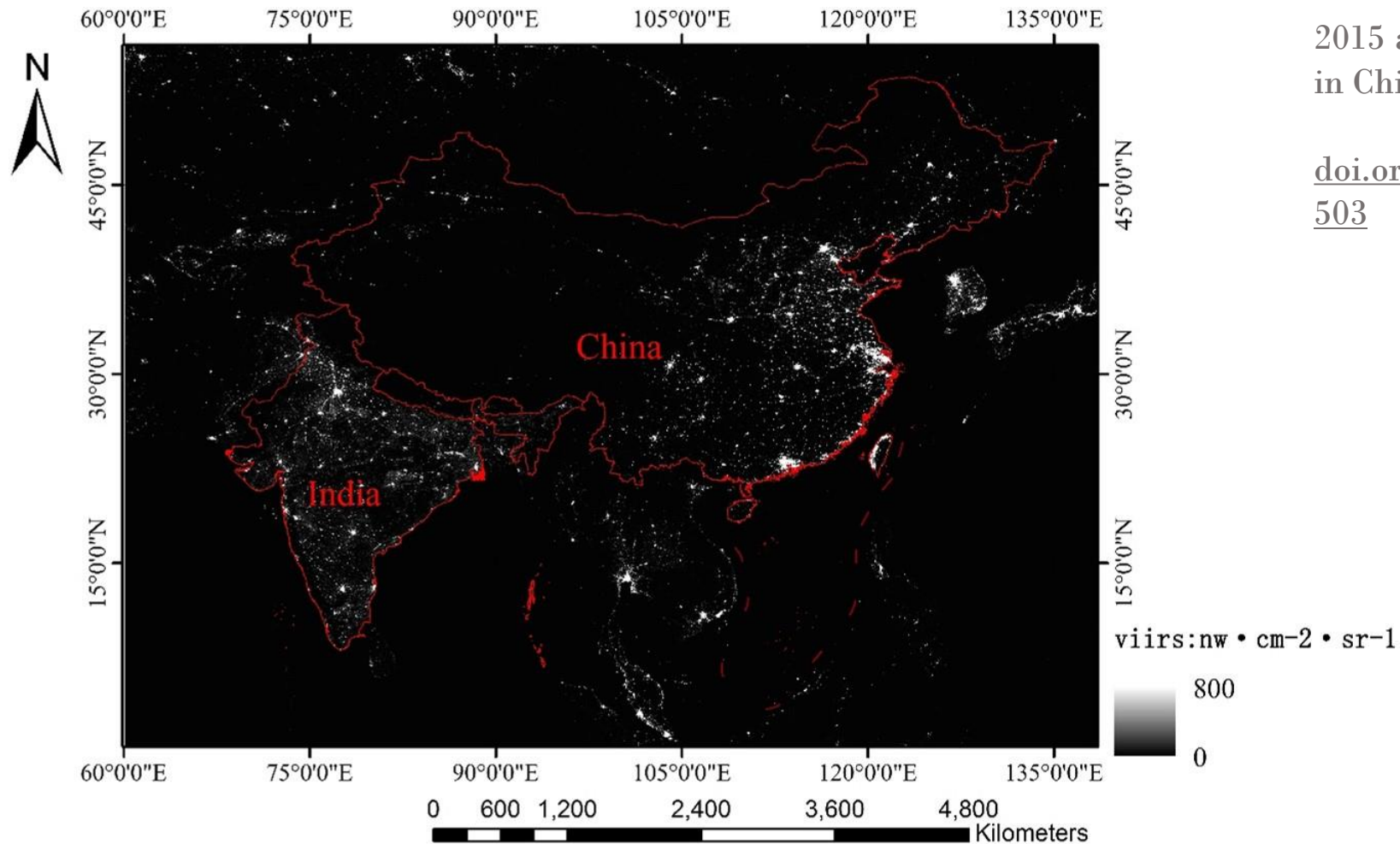
Fig.1 The range and intensity of human-Tibetan brown bear conflicts in Qinghai Province in 2012-2015. The gray indicates brown bear's distribution, the red parts having deeper color indicate the percentage of conflicts reported in the counties. The black points indicate the sites of herders interviewed

2. Ineffective Preventive Measures

- Passive Methods:** Local herders use visual tricks like **scarecrows**, make loud noises, set **fires**, and use **electric fences** to keep bears away. However, these methods are often not effective in the long term.
- Active Methods:** Some herders raise guard dogs to scare away or **capture** bears, while others choose to hunt and kill bears that cause economic losses. Common hunting methods include traps and poison bait. (The Tibetan brown bear is a Grade II protected animal in China.)

BACKGROUND: Human-bear conflicts

3. Shortage of electricity and network

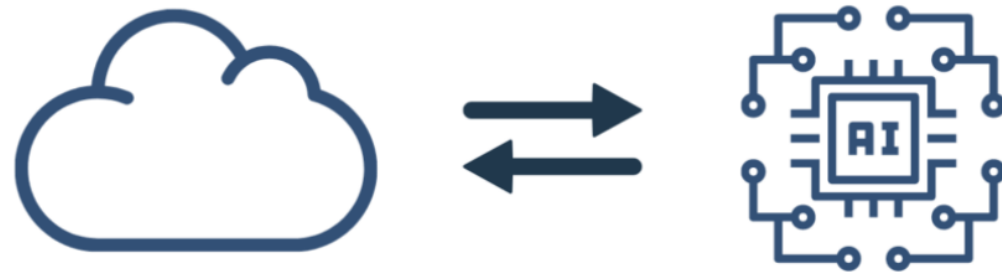


2015 annual average VIIRS data
in China and India.

doi.org/10.1371/journal.pone.0262503

Part 02

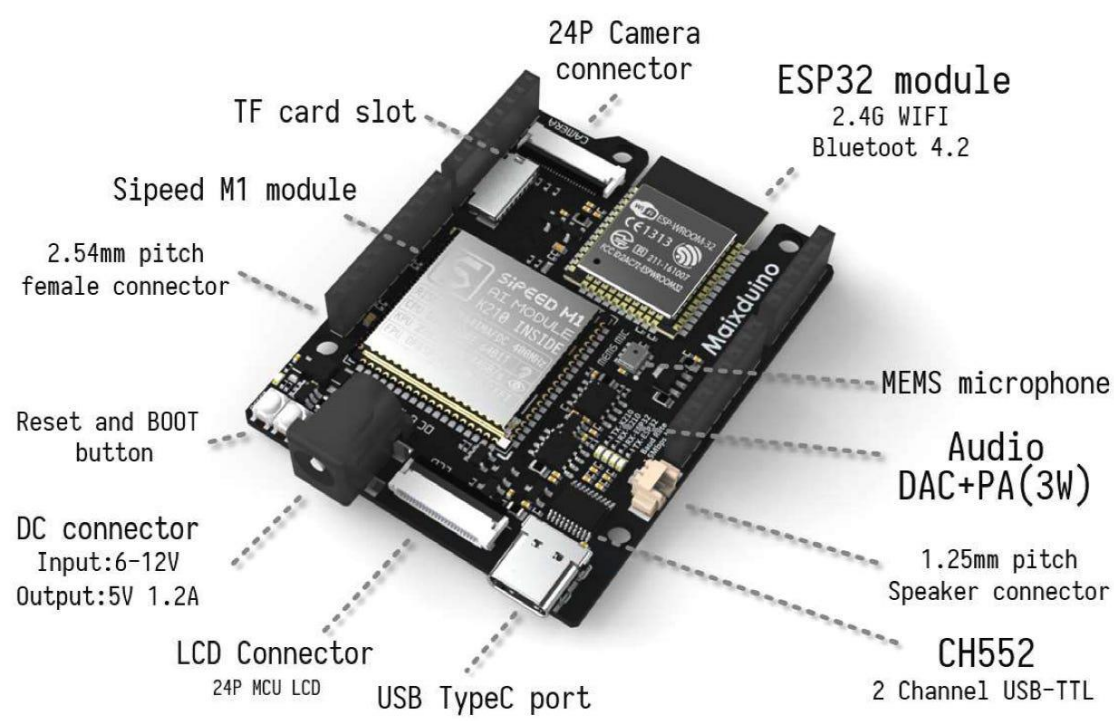
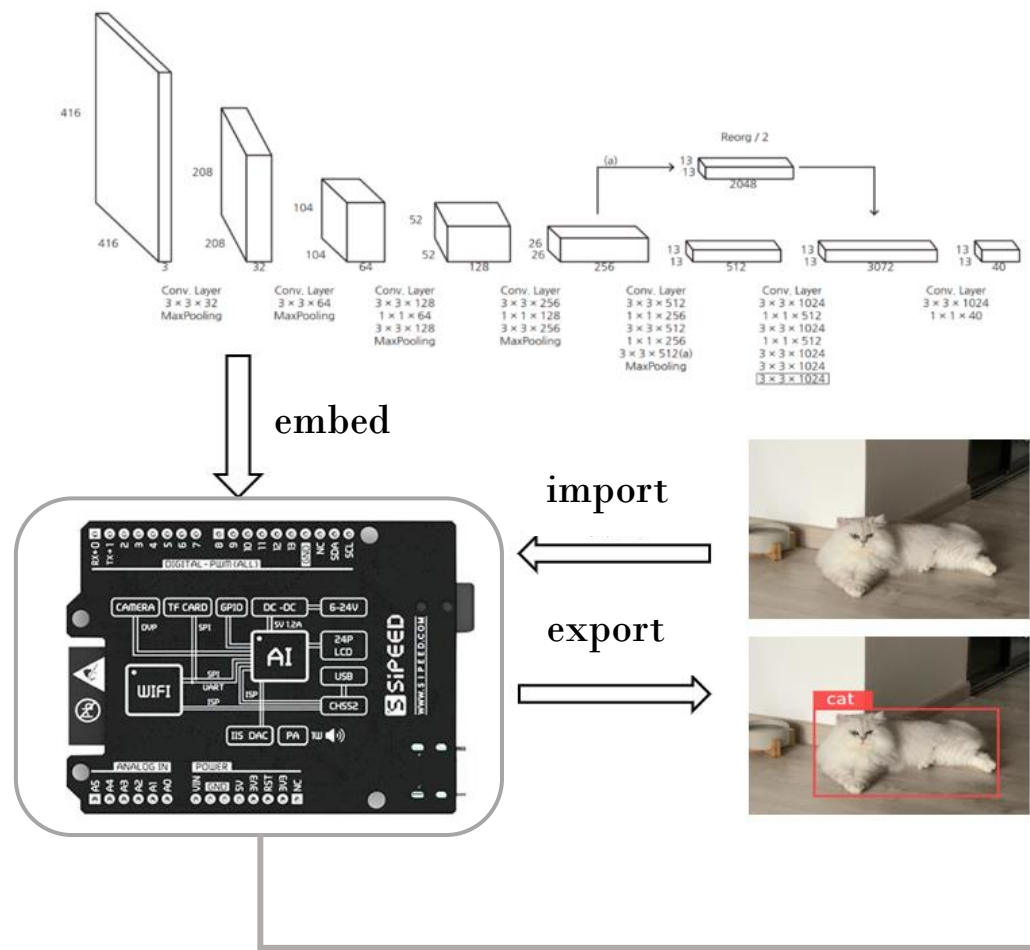
METHODS



EDGE AI

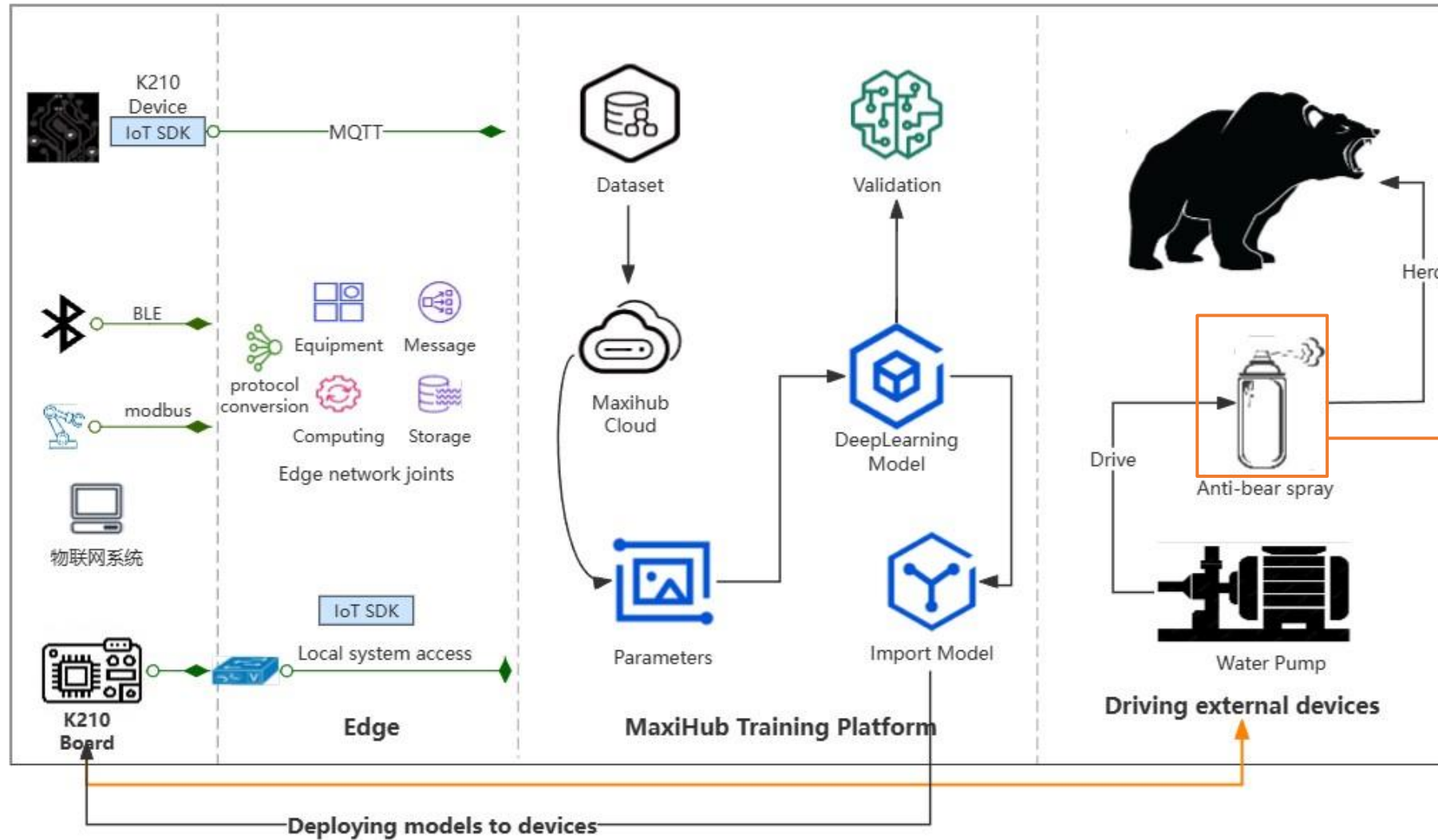
METHODS

Overall framework



METHODS

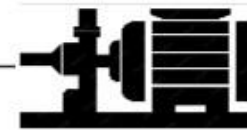
Overall framework



Herd



Anti-bear spray



Water Pump

Driving external devices



METHODS

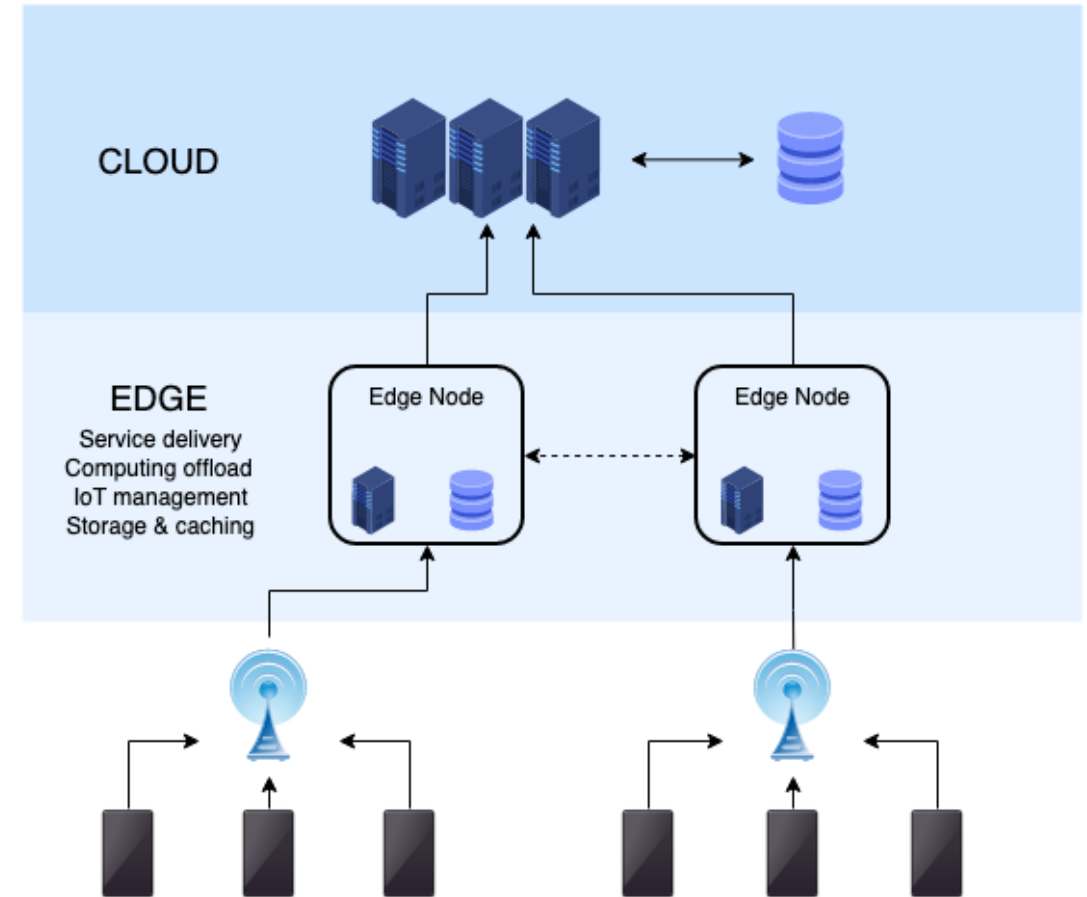
IoT devices

a) Low Energy Consumption :

IoT devices are often required to operate continuously or for extended periods. By minimizing energy consumption during both active and idle states, these devices can remain operational for longer durations.

b) Offline Operation:

Edge devices can continue to function even when they are not connected to the internet or a central server. This ensures that critical operations can continue in environments with intermittent connectivity.



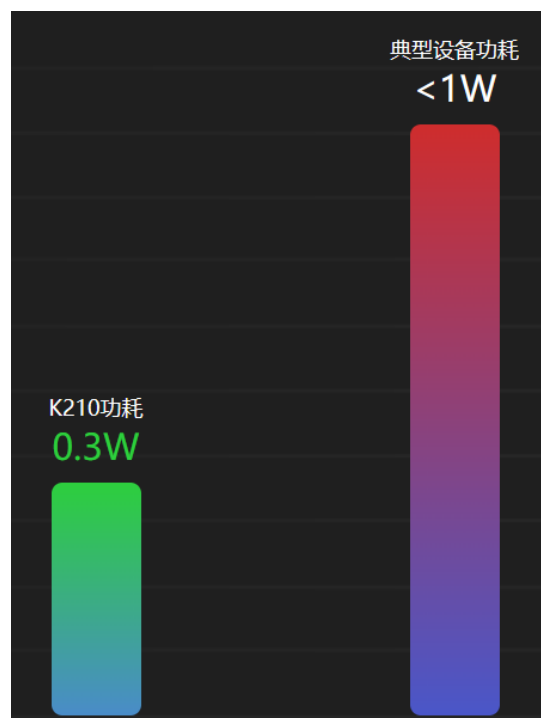
en.wikipedia.org/wiki/Edge_computing

METHODS

K210 is the most powerful edge computing chip, designs for both visual and semantic recognition, widely used in various scenarios.

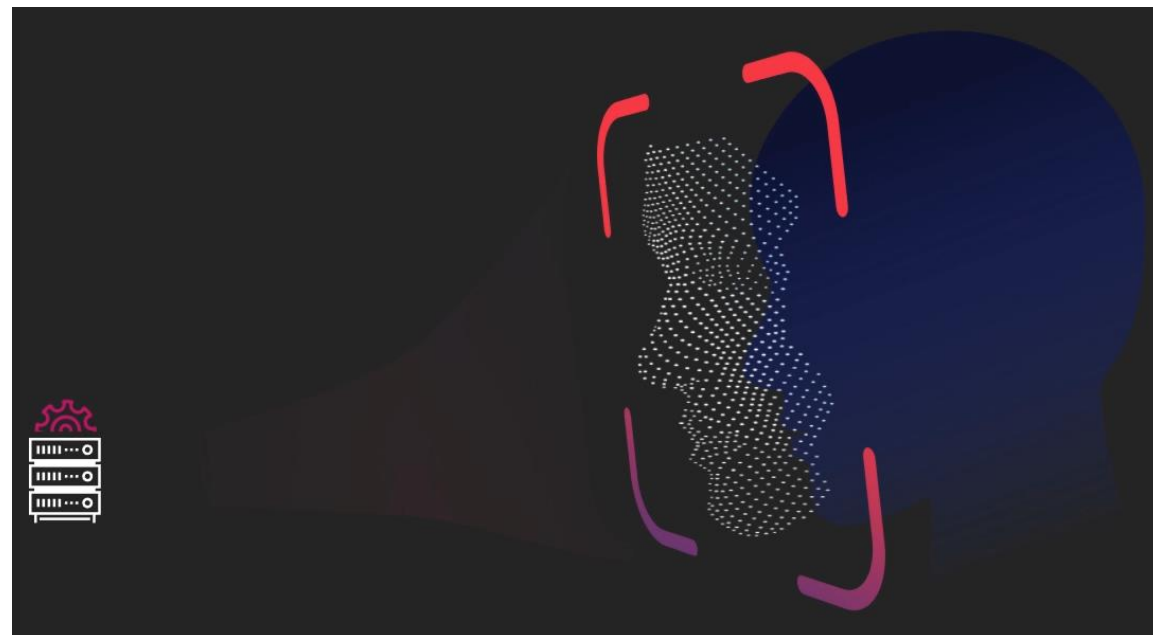
a) High Performance High Efficiency

With high computing power at 1TOPS, K210 consumes only 0.3W while other typical devices consume 1W.



b) Widely used in various scenarios

K210 is capable of the face detection and face recognition, image recognition and image classification, and anti-spoof.



METHODS

a) Backbone Network: Mobile Net

Designed for efficient and lightweight deep learning on mobile and embedded devices.

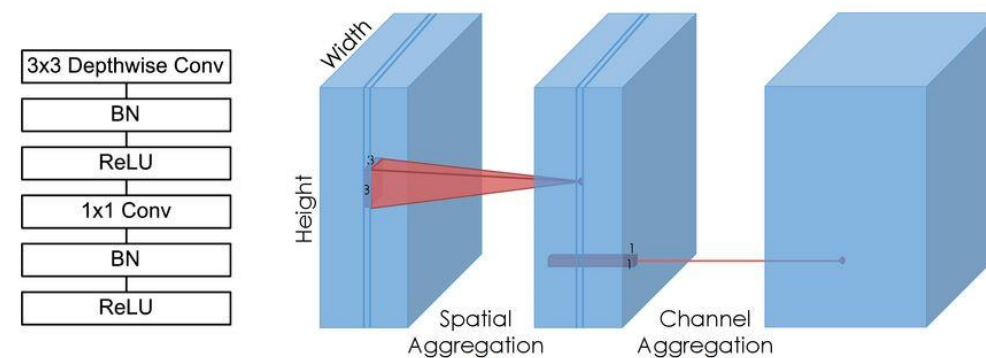
b) Network Model: YOLOV2

Speed and Efficiency; High Accuracy

c) Deployment platform: nncase (K210)

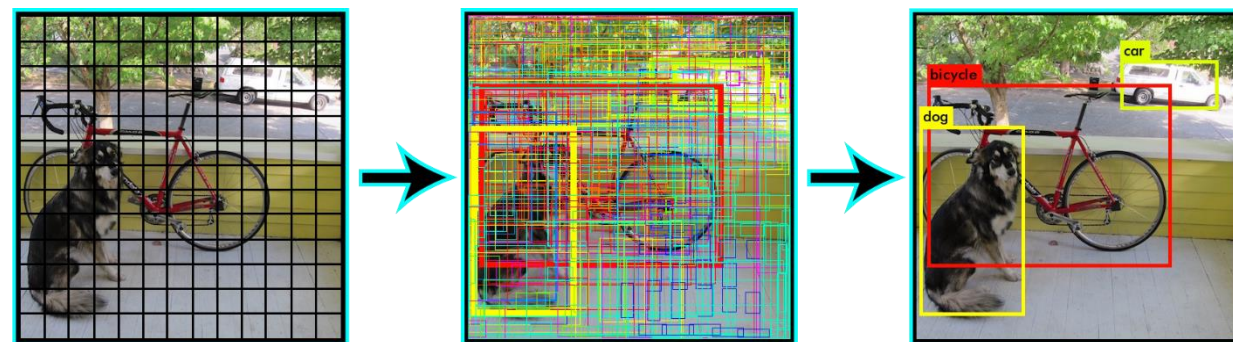
Model size cannot exceed 4MB

MobileNet Layer Architecture



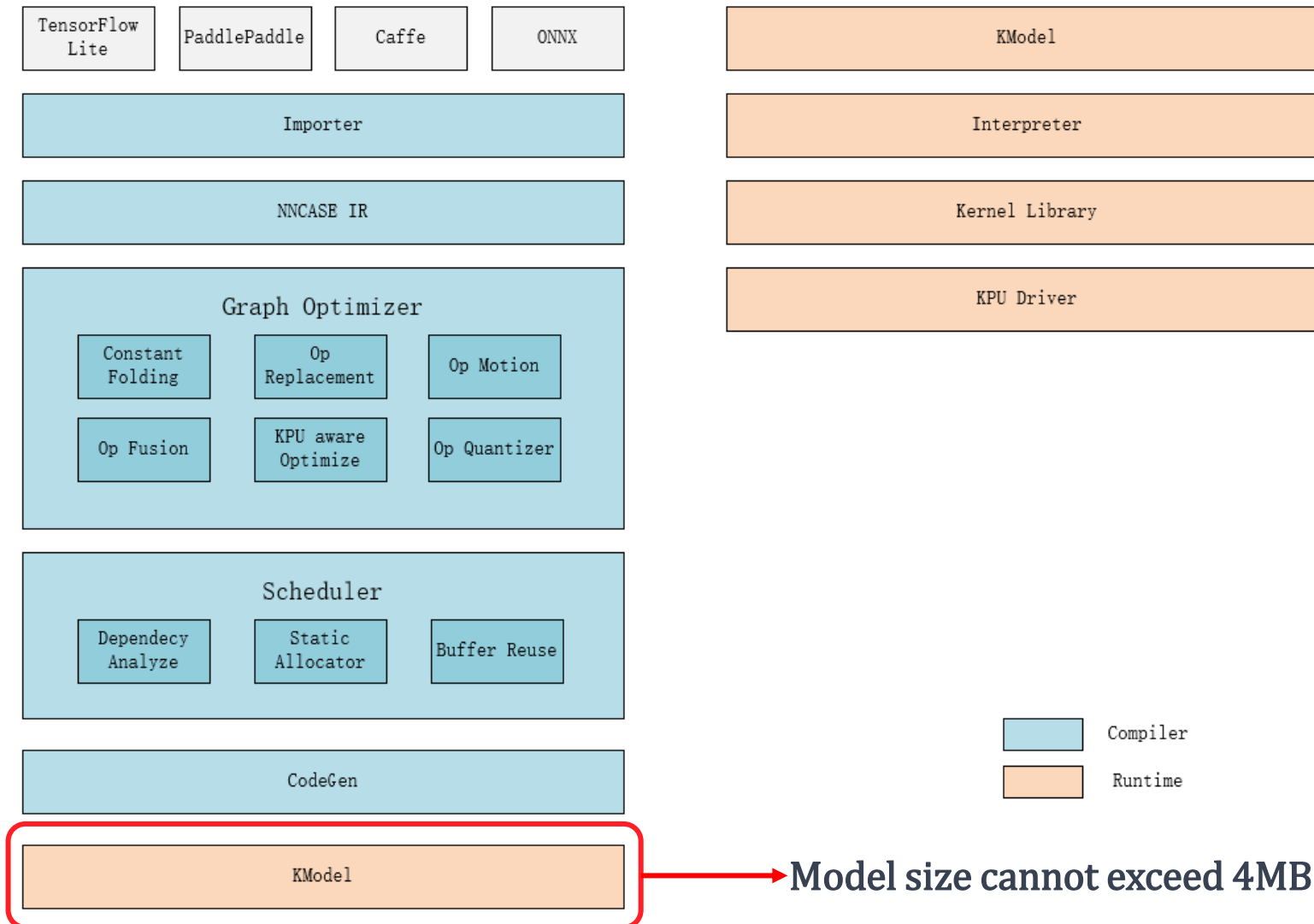
Computational Cost: $(w * h * c_i)(3 * 3 + c_o)$

www.kaggle.com/code/yasserhessein/leaf-diseases-using-mobilenet



pjreddie.com/darknet/yolov2/

METHODS



MaixHub



Kendryte K210

K210 is the most powerful edge computing chip, designs for both visual and semantic recognition, widely used in various scenarios.

Processor Architecture
RISC-V Dual Core 64bit, with FPU

1 TOPS

Face detection
60 fps

Power consumption
300mW

Part 03

MODEL TRAINING



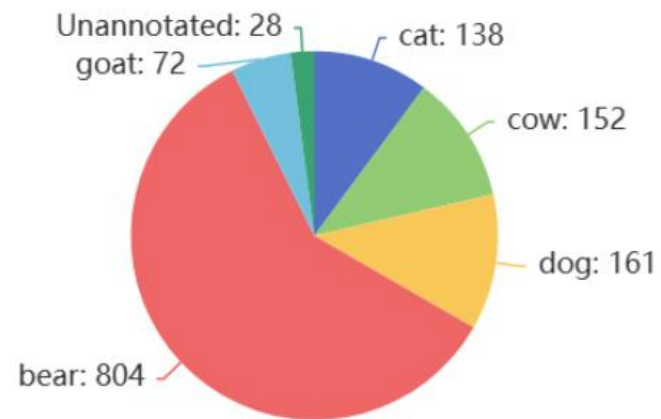
TRAIN MODEL

MODEL TRAINING

Dataset



Trainset: 1089
Valset: 58



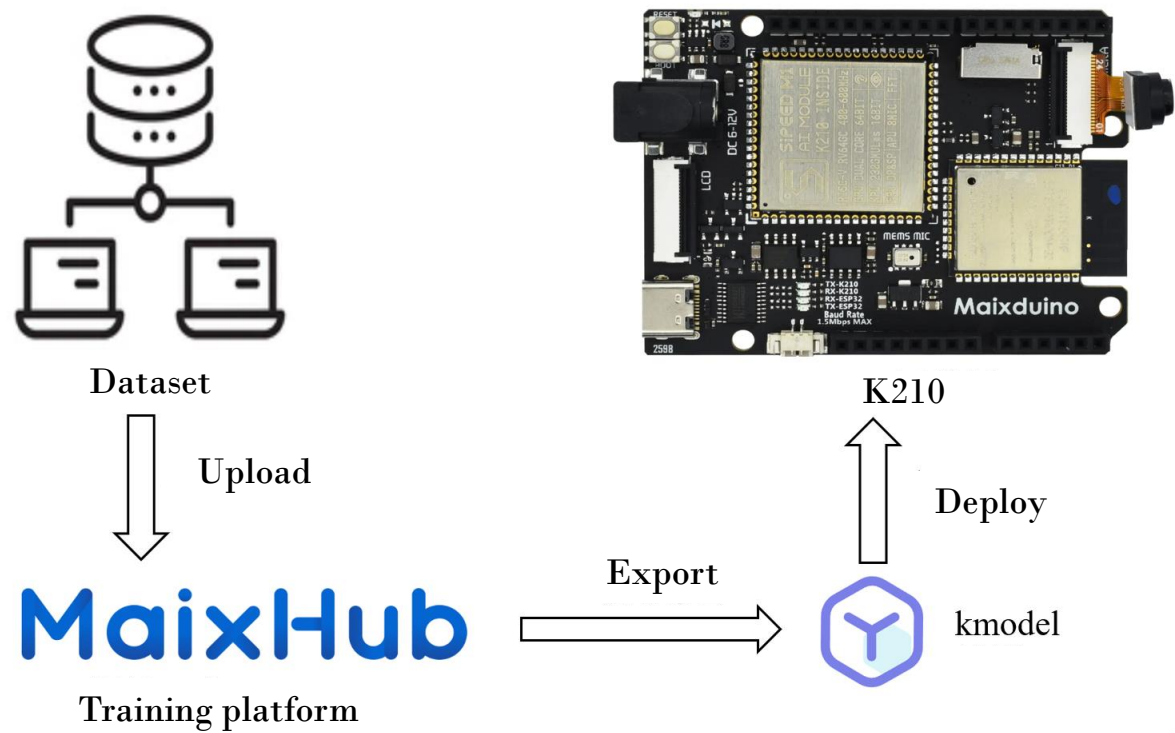
labels quantity

Negative Data



MODEL TRAINING

Overall framework



Training Parameters

Image Augmentation

Mirror	<input checked="" type="checkbox"/>
Rotation	<input checked="" type="checkbox"/>
Blur	<input checked="" type="checkbox"/>
Resize method	contain
Scale width	224
Resize height	224
Avg	123.5
Std	58.395

Model info

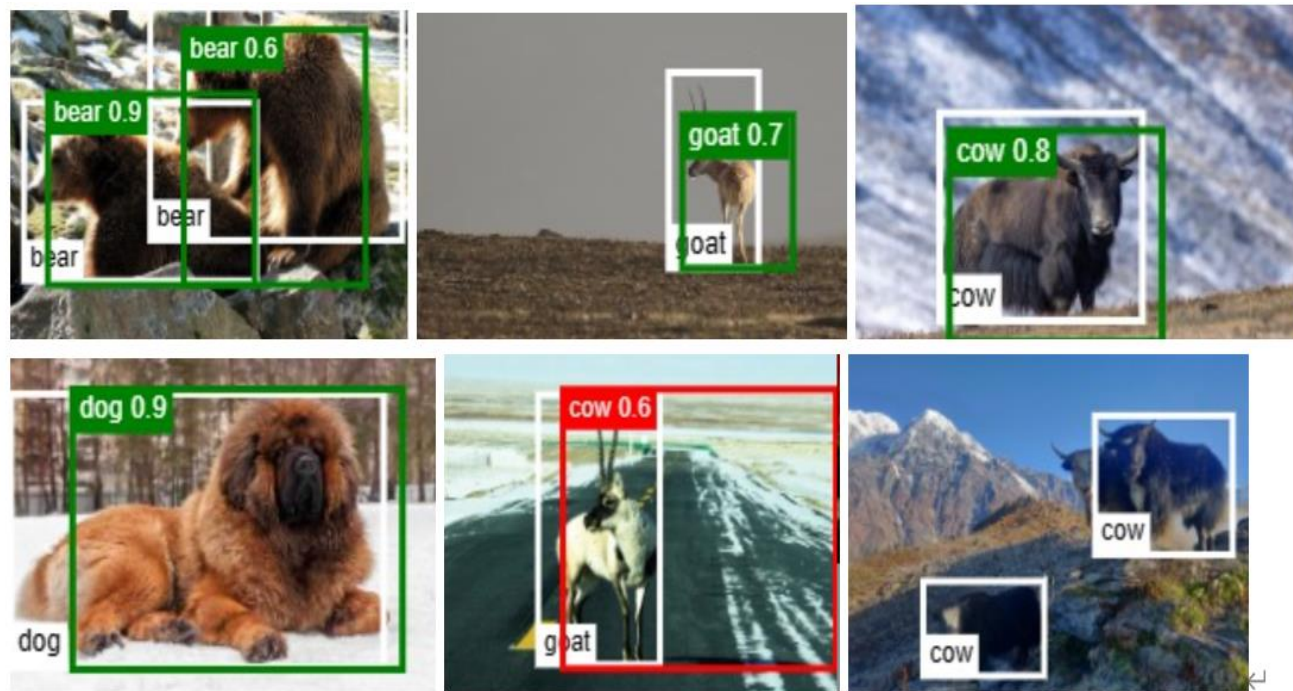
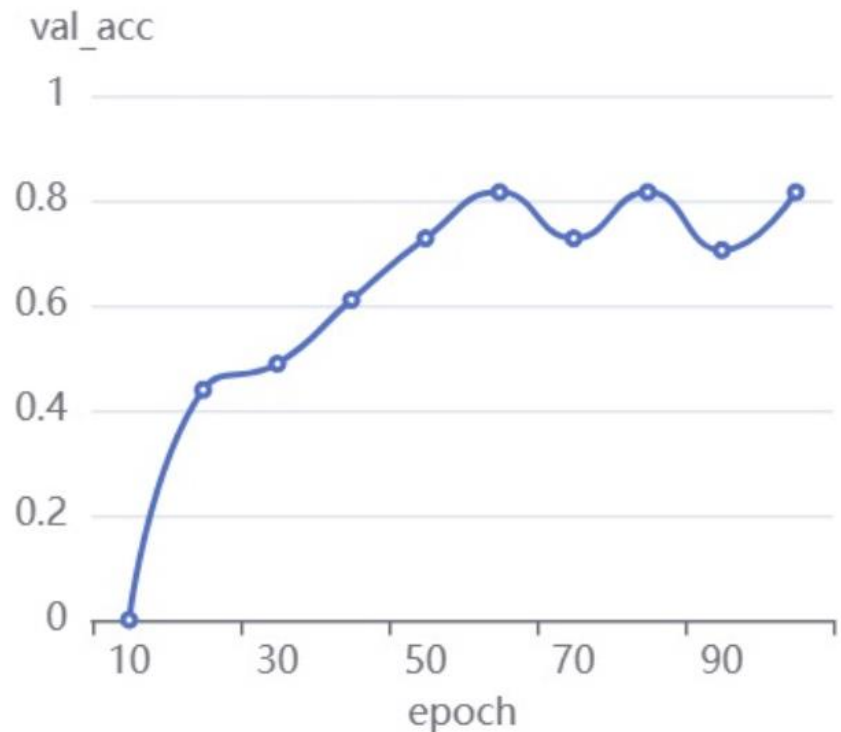
Platform	nncase
Model type	transfer_learning
Network	yolov2
Backbone	mobilenet_0.75

Training Parameters

Epochs	100
Batch size	32
Learning rate	0.001
Box min size	10
Data balance	<input type="checkbox"/>
Negative data	<input checked="" type="checkbox"/>

MODEL TRAINING

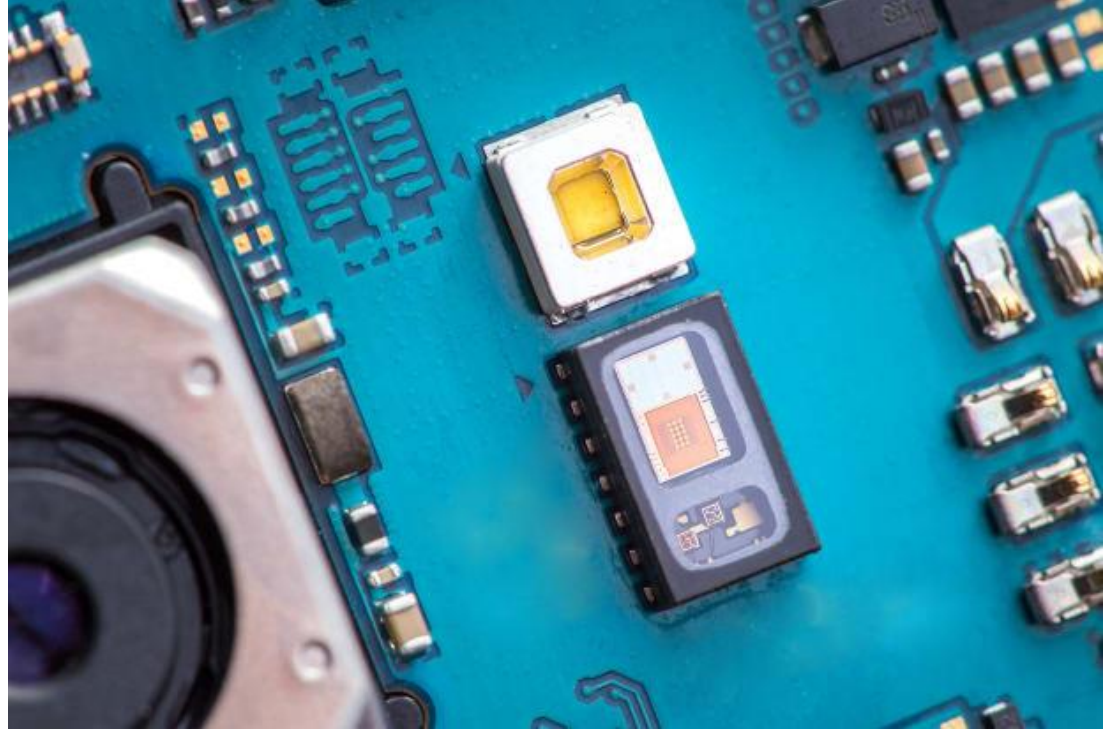
Training results



- White boxes are user labeled boxes
- Green boxes are model-correct prediction boxes
- Red boxes are model-incorrect prediction boxes

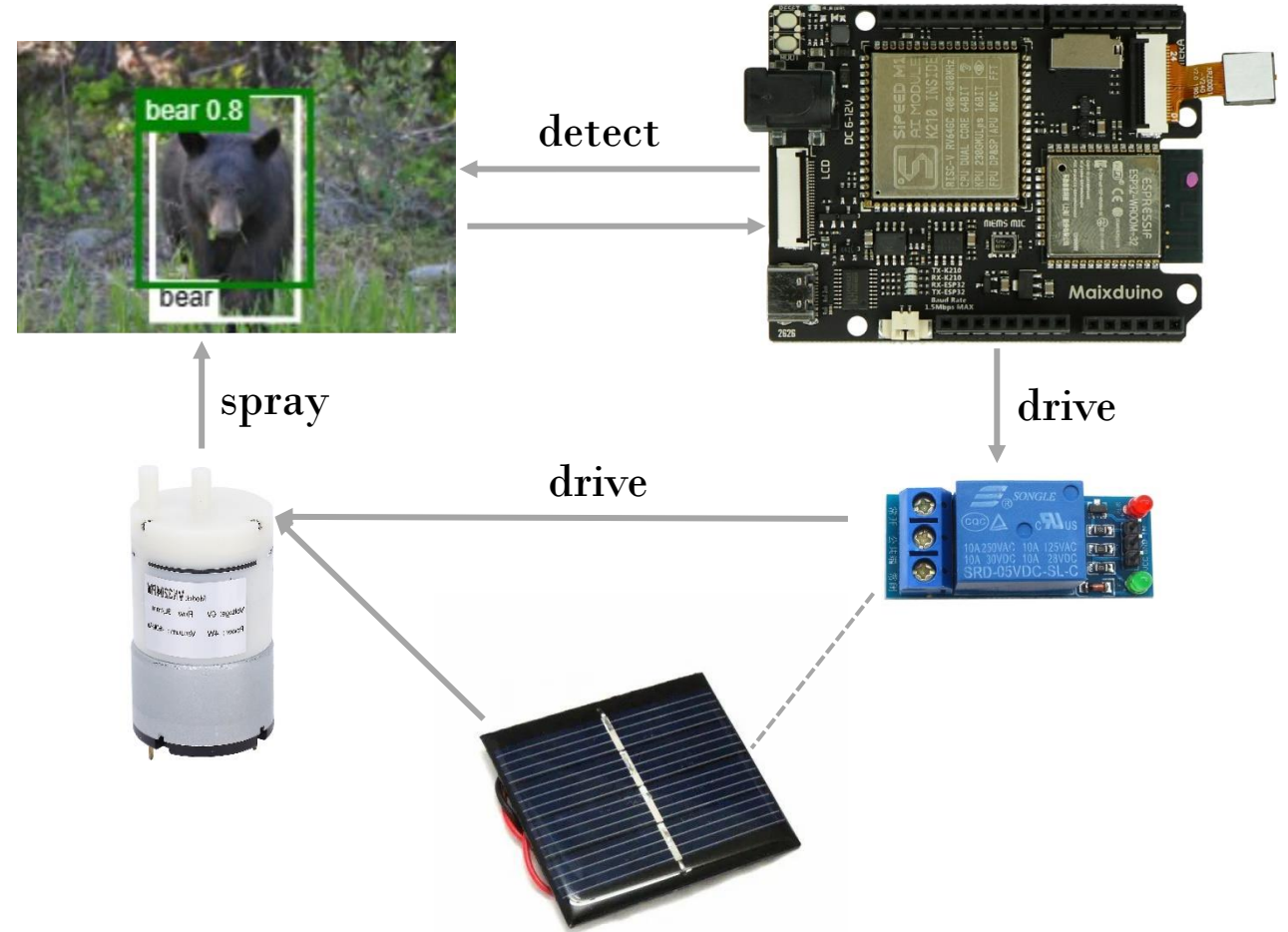
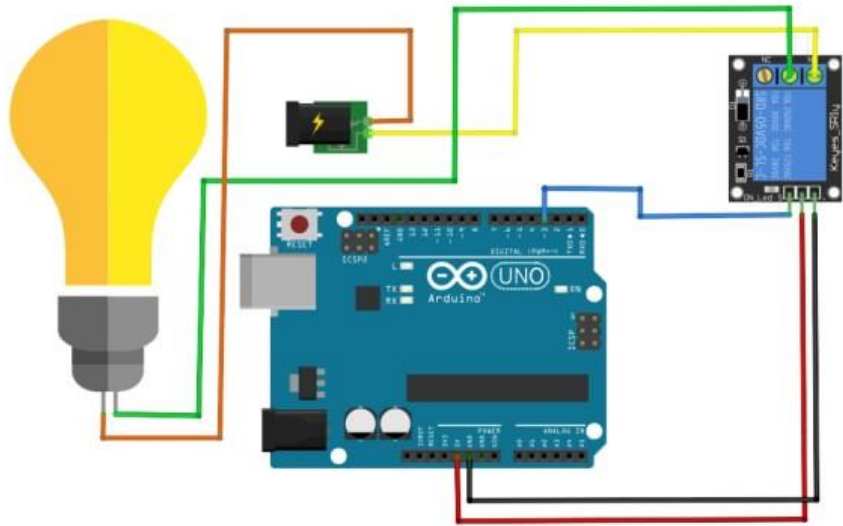
Part 04

INSTALLATION



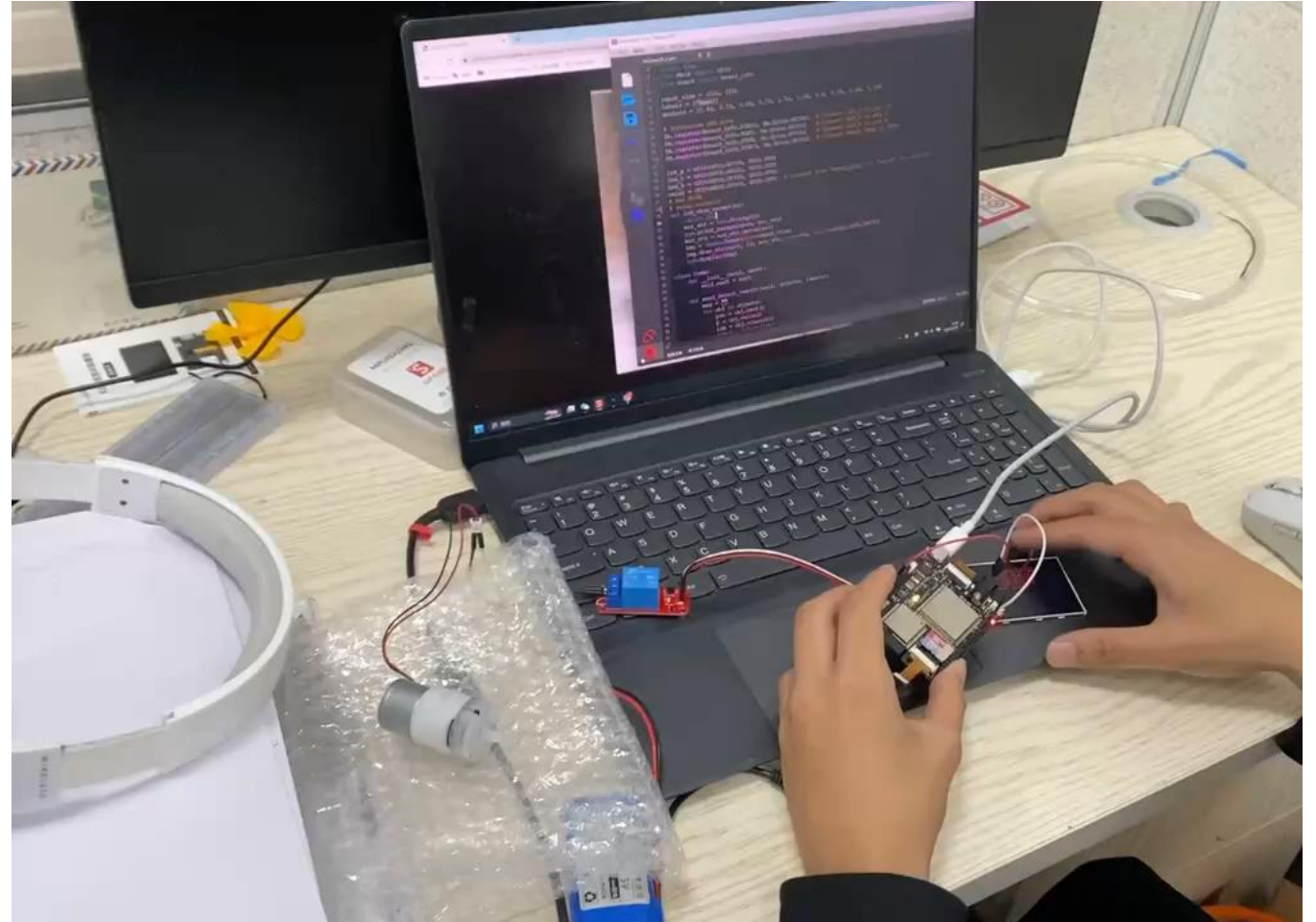
INSTALLATION

Overall framework



Object Detection --> Development Board --> Drive Relay --> Drive Pump --> Push Bear Away

Video demo



THANK. YOU

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