



**Kalafong Provincial  
Tertiary Hospital**

## **Gynaecological Patient Information management System:**

### **Architectural Requirements**

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# **1 Introduction**

## **2 Architectural requirements**

### **2.1 Architectural Scope**

#### **2.1.1 Persistence**

#### **2.1.2 Reporting**

#### **2.1.3 Process execution**

## **2.2 Access and integration requirements**

### **2.2.1 Human access channels**

### **2.2.2 System access channels**

### **2.2.3 Integration channels**

## **2.3 Quality requirements**

# **Critical Quality Requirements**

### **2.3.1 Security**

#### **Description**

This is the most critical requirement for the patient information management system. Patient's information should not only be confidential, but levels of user authorisation must exist. The existing information should not be modifiable by users that have no access to the information; this also applies to outside intruders.

#### **Justification**

The whole system should not be penetrable by an intruder; the general public should not have access to any of the information about the patients. The system should also make sure that each user can only access the attributes that applies to them.

#### **Mechanism**

##### **1. Strategy:**

- **Encryption:** Patient data is confidential and should be encrypted. Not every patient has to be encrypted, but the data should not imply to which patient it belongs to. The patient's personal information could be encrypted instead of all the attributes.
- **Authorization:** A user's access level and identity needs to be determined before they can access the system.
- **Store log information:** Although this applies to audibility, it helps to know the nature of a security threat. If new threats are noted, more security features can be implemented.

### **2.3.2 Usability**

#### **Description**

This ensures that a user will be able to use the system, with ease. The system should provide support to the user.

#### **Justification**

Patient information management system is user-oriented. How the users interact with the system is a critical, and this should be done with little to no effort. The system should appear easy to use and should not, at any point, baffle the users.

#### **Mechanism**

##### **1. Strategy:**

- A tutorial on how the patient information management system works. A user can be initiated into the system, the first time they use it. Or they can enable the tutorial until they're familiar with the functionality.
- Enable the user to troubleshoot their problems. Frequently asked questions or frequent problems could assist with this aspect. A user will be provided with predefined help options such that they will not need to contact the system's administrator, for assistance.
- Provide descriptive headings that make navigation easier. Headings should not be ambiguous. A user should know what to expect when they select a certain heading.
- Error signals should be displayed to the user, if some user-inflicted error occurs. The necessary steps to rectify this problem must be provided.
- A user should be able to undo their action, should they be aware of their mistake.

##### **2. Architectural Pattern(s):**

- Model-View-Controller: This separates the user interface from the rest of the system (Bass and John). A user should only interact with a simple interface that was designed for them. This is describable for patient information management system because the

users don't necessary have an adept understanding of the lower levels of the system.

### **2.3.3 Scalability**

#### **Description**

Scalability is an essential aspect of a system and is the ability of a system to be easily enlarged in order to accommodate a growing amount of work.

#### **Justification**

The PIMS should allow for hundreds of concurrent users, as such the system must be able to handle such a number without breaking down or reducing performance.

#### **Mechanism**

##### **1. Strategy:**

- Clustering: using more resources by running many instances of the application over a cluster of servers or instances, to ensure system resources are not strained by a high workload.
- Efficient use of storage: data storage can be efficiently used through compression of the data (reducing data size to make room for more) paging (ensuring that primary storage is used only for more crucial data) as well as de-fragmentation (organizing the data into continuous fragments and free more storage space). by ensuring that no data duplications occur, storage space can be conserved, thus the load on system resources will be reduced.
- Efficient persistence: through indexing and query optimization, the amount of system power used to persist a database will be reduced, as data retrieval will be quicker and costly queries will be done without, thus also reducing system load. In addition, connections can be grouped and accessed via a central channel in order to aid persistent storage to the database.
- Load Balancing: by spreading the systems load across time or across resources the load on the system can be distributed, therefore no system resource will be heavily strained. In the case that the limit for a server has been reached, a new instance or so will have to be created in order to handle the number of increasing

requests. On the other hand, if the usage of a server is way below the capacity, the number of instances will have to be reduced.

- Caching: to ensure no duplication or repeated retrieval of frequent objects or queries; a separate module can facilitate caching; thus system resources will not be used up unnecessarily.

### **2.3.4 Reliability and Availability**

#### **Description**

The PIMS should be accessible at almost all times, in particular during the peak operational hours of the hospital. This accessibility will be limited to the hospital network only, so as to ensure no information can be changed without approval.

#### **Justification**

The reliability and availability requirements are very important seeing as the information to be kept on the system is highly valuable to the medical staff, as the need up-to-date information concerning the patients they are dealing with (lives could be at risk). With this in mind, only a downtime of less than 2 hours, at most twice a month will be allowed, so as too allow for the medical staff to maximally use the system. A high reliability rate is recommended to ensure that users do not encounter any errors and/or data corruption in their use of the system. The only leeway that will be given for errors, is to have at most one.

#### **Mechanism**

##### **1. Strategy:**

- Clustering: using more resources by running many instances of the application over a cluster of servers or instances; therefore if any server should fail, the reliability and availability of the system will not be compromised.
- For reading from and writing to the database, we will ensure that no parallel updates are possible through enforcing the use of a single object to stream all database transactions; thus reducing inaccuracy that would be a result of data redundancy.
- Use of more resources: This would heavily reduce system downtime, as a temporary server can be run while the other is maintained.



### **2.3.5 Integrability**

#### **Description:**

The Patient Information Management System should be integrated with ease to the Universities website as well as the NHTSA web site.

#### **Justification:**

The Patient Information Management System is primarily designed for the hospital medical staff and is required to be accessible on both the University's website and the NHTSA website. For security purposes we limit its integration to just these two sites.

#### **Mechanism:**

1. Strategy:  
The contract based decoupling strategy is used to implement integrability and extensibility on the system by providing sections and different functionality between the back end system and the host site.

## **Important Quality Requirements**

### **2.3.6 Maintainability**

#### **Description**

The PIMS should be easily Maintainable in future. Thus needs to be flexible and extensible.

#### **Justification**

Software always needs new features or bug fixes. Maintainable software is easy to extend and fix, which encourages the software's uptake and use.

#### **Mechanism**

1. Strategy:
  - Open-source resources: using open source resources to minimize update costs in the future.
  - Iterative development and regular reviews: This will help us improve system quality.

- Prevention is better than cure: Here we get others(lecturers) to review your code, to make sure its clean.The cleaner our code, the cheapre it is to maintain.
- Version control:Thsi will help keep our code, tests and documentation up to date and synchronised. It will also help us keep track of progress.
- Documentation: Relevant documentation will help future developers understand the software and system as a whole.

### **2.3.7 Monitorability**

#### **Description**

Auditability or Monitor-ability is a software review where one or more auditors/monitors who are not members of the software development and organization team conduct "An independent examination of the software product to assess compliance with specifications, standards, contractual agreements, functional requirements and other criteria according to the development specification. Software Monitor-ability and audiability is different from testing or peer reviews because they are done by personnel external to and independent of the software development organization.

#### **Justification**

Although it is important for the PIMS to be monitorable, it is not crucial. It may be Monitored because of the following:

- Multiple and concurrent users, thus making it prone to various malfunctions.
- Form filling and Statistical quering needs to be done in real time at all times to ensure relevance of topics and subject matters.
- Sufficient feedback and updates of the site's state must be provided to the users.
- General software control and application usage..

#### **Mechanism**

1. Strategy:

Auditability and monitor-ability will be achieved by allowing any third

party software auditor or monitor support group reviewing the Buzz Space examining it specifically for the aspects of the functional requirements as given by the client. Information such as the systems state and processes in complaints with the specification given. One such auditor may be from a well-established organisation, for example Oracles PeopleSoft enterprise which is UPs current used application.

## 2. Pattern/Tools:

Tools like SMaRT, a workbench for reporting the monitor-ability of Service Level Agreements for software services such as Buzz Space may be used. SMaRT aims to clearly identify the service level the service level commitments established between service requesters and providers. This monitoring infrastructure can be used with mechanical support groups in the form of a SMaRT Workbench Eclipse IDE plug-in for reporting on the monitor-ability of Service Level Agreements.

### 2.3.8 Testability

#### Description

Testability is a measure of how well system or components allow you to create test criteria and execute tests to determine if the criteria (pre and post conditions) are met. Testability allows faults in a system to be isolated in a timely and effective manner.

#### Justification

It is extremely important to conduct test cases for every component that will be intergrated or incorporated into PIMS. This ensures consistency in the system, and enables faults and/or loopholes to be picked up and resolved in good time.

#### Mechanism

##### 1. Strategy:

- Unit testing: Unit testing and integration testing will be conducted using mocha and unit.js

- White-box tests internal structures or workings of an application. This requires the explicit knowledge of the internal workings of the PIMS.

## 2. Pattern:

- Layering: Simplify testability since high level issues will be separated from low level issues. This level of granularity makes the system to be easily testable on every layer separately.
- Model View Controller: The PIMS model will be separate from the view and the controller, so that it is simpler to have separate test criteria testing different cases. This separation simplifies the development cycle since the model, view or the controller could be tested independently.

### 2.3.9 Performance

## 3 Architectural Patterns and Styles

### 3.1 Model-View-Controller (MVC)

Model-View-Controller is an architectural pattern that divides software applications into three interconnected parts.

The controller is responsible for translating requests in to responses (Nadel, 2012). The controller 'inserts' the response back into the view, which could be html or it's equivalents.

The view translates the response, from the controller, into a visual format for the client (Nadel, 2012). The view also sends requests to the controller.

The model's task is to maintain state and give methods for changing this state. Typically, this layer can be decomposed to:

- Service layer - provides high-level logic for dependent parts of an application.
- Data access layer - services objects invoke this layer, which provides access to the persistence layer.
- Value object layer - provides data-oriented representations of terminal nodes in the model hierarchy.

## **3.2 Technologies**

## **3.3 Platform**

### **3.3.1 Node.js**

The system will be deployed in a Node.js environment. Node.js allows for queued inputs and since the system revolves around multiple inputs possibly going through at any particular time this provides a huge advantage over most other systems. Node.js also includes a wide range of modules through NPM (Node package manager). Some examples of these include Express, AngularJS, mongo, mongoose, and many more. Node.js processes programs asynchronously and thus is a no-interrupt driven language. This is an advantage because, as stated above, it allows for queued inputs. Node.js is written in JavaScript which means it is ubiquitous which is an obvious advantage.

Node.js relies heavily on callbacks to allow for synchronization which is an obvious hindrance for programmers that are not strong with recursion or callbacks. Although this con is outweighed by the advantages of the system.

## **3.4 Frameworks**

### **3.4.1 Express**

Express is a lightweight, high performance HTTP which supports URL configurable routing. This allows for a more professional look as well as improvements in maintainability and flexibility.

### **3.4.2 AngularJS**

Angular is front-side development framework that applies the MVC architecture pattern. Angular speeds up client side templating and allows for the programmers to write less code. Angular allows for dependency injection and is unit testing ready. This is a far better means than the traditional way of testing web applications by creating individual test pages that petition one component. This aids in usability, maintainability and performance.

### **3.4.3 Broadway**

This framework creates a more flexible system as it allows the client to possibly implement further plugins to the web application.

### **3.4.4 Crypto**

Crypto is an node.js module that allows for multiple forms of encryption. It is lightweight and provides much needed security for the web application. It offers a way of encapsulating secure credentials over a secure HTTPS or HTTP connection.

## **3.5 Operating System**

- Windows
- Possibly Android OS

## **3.6 Databases**

### **3.6.1 Database(s)**

- MongoDB - is a NoSQL document store. MongoDB is used especially for applications that need store large volumes of data, which is mandatory for PIMS.  
MongoDB ensures that scalability, a critical requirement, is enforced. This is due to the highly cache-able persistence environment. Concurrency is also handled via the locking mechanisms. Multiple read access and a single write operation is allowed.

## **3.7 Object Data Model**

- Mongoose - is an object modelling environment for MongoDB and Node.js. It enforces contracts and structure via validation, provides connection pooling, which improves scalability. Automatic object to document mappings is also supported.

## **3.8 Languages**

### **3.8.1 Programming Languages**

- JavaScript

### **3.8.2 Mark-up Languages**

- HTML
- Html

- Json
- CSS
- AJAX

### **3.8.3 Template Engine**

**Jade:** The HTML code will be generated by the template engine Jade. This allows for minimal code and speeds up the entire process of writing HTML pages. Jade improves maintainability as the views are more readable and writeable.

## **3.9 Application Servers**

- TBA

## **3.10 Dependency Management**

- Apache Maven

## **3.11 Web Services**

- SOAP-based

## **3.12 APIs**

## **3.13 Other**

- Heroku - A cloud based application platform.

## **3.14 Tactics and strategies**

# **4 Architectural responsibilities**

# **5 Architecture constraints**