

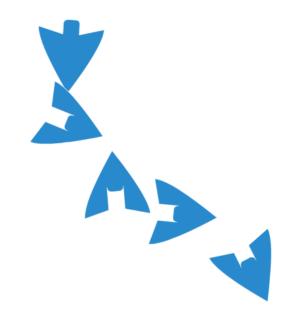


What does it take to make your user happy?

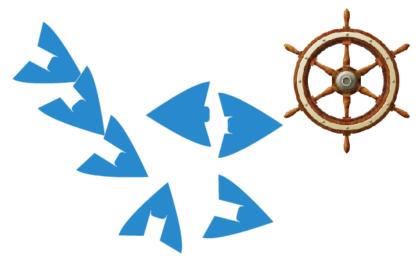


# How do we find out what it's like to visit your website.....





...if you've NEVER been there before?





why did your user arrive at your site? how did they get there? was it a long journey? will they be tired and irritable? what are they looking for? will they be in a hurry to find it?



will they leave really quickly if they don't find what they are looking for....FAST



We need to focus on 3 areas:



DESIGNING AND WRITING FOR DIGITAL

WHAT USERS WANT



### **Usability begins with users**

users = target audience

- customers
- potential customers
- employees
- competitors
- competitors customers



## **Demographics:**

Age Gender Spend Decision makers Literacy Computer literacy



cultural background
language
possible limitations in using interface
sight or hearing impairment
dexterity impairment



access to broadband access to desktop computers access to mobile internet other technical issues





this all means we must consider many factors when we design and implement our website



just making it how we (or the developer) thinks is great is not a good idea





# Perceived EASE OF USE Perceived USEFULNESS



#### Perceived EASE OF USE

- easy to learn & remember
- easy to use
- easy to read
- nice to look at
- enjoyable to use



#### **Perceived USEFULNESS**

- Is search efficient?
- Can I see useful product or service links from the homepage?
- Have other people used this site and found it useful?
- Is the text telling me what I need to know?



Do I like it?
Do I need it?
Can I use it?
Can I trust it?



a quick word on

# **INUKSHUK**

aka 'inuksuk'



"... is a stone landmark...built by humans..."

"... may have been used for navigation, as a point of reference, a marker for hunting grounds, or as a food cache..."

"...These structures are found from Alaska to Greenland. This region, above the Arctic Circle, is dominated by the tundra biome, containing areas with few natural landmarks..."



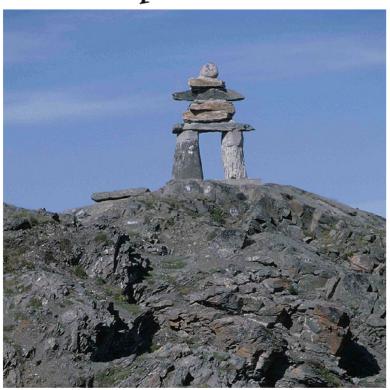
## a bit like the Internet, then...



The word inuksuk means "something which acts for or performs the function of a person."



### here's a picture:



Inunnguaq (which means "like a human being", Rankin Inlet, Nunavut, Canada Created July 18, 1996 By Ansgar Walk



#### Here's a picture of a gaggle (?) of inukshuks



Inuksuk Point (Inuksugalait, "where there are many Inuksuit"), Foxe Peninsula (Baffin Island), Nunavut, Canada Created July 26, 2002 By Ansgar Walk



'The inuksuk was ... []... used as the symbol of the Summit of the Americas, because of its connotations of friendship and cooperation'

Inukshuk is a sign of TRUST

we give the equivalent of inukshuk when we use

- testimonials
- reviews
- comments

http://en.wikipedia.org/wiki/Summit of the Americas http://en.wikipedia.org/wiki/Inukshuk



## **Designing & Writing for Digital**



{Perceived Use/Perceived Ease of Use}

Let's think about

**DESIGN** 



**Look and Feel Colours** 

**Navigation** 

**Content** 

Screen 'Real Estate'



## Look and Feel/Colours:

- culture
- age
- sight
- literacy



## **Information Architecture**



- Navigation
- Writing for the web
- WORD COUNT
- Layout of text
- The Human Touch
- Rich Interfaces



## WHAT DO YOUR USERS WANT?



#### **How to Find Out**

Do some market research (or look at other peoples)

Interview people 'in depth'



Look at your competitor's websites successes AND failures!

Look at the analytics



Surveys

http://www.surveymonkey.com

Interviews (you might want someone else to do that!) Feedback - yours and other people's

http://www.uservoice.com

Analytics????

Whadada!!???!!





