# Advanced Micro and Nanofabrication Technologies

**Engineering Physics – Ingegneria Fisica - Cod. 055559** 

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### Matteo Cantoni

Dipartimento di Fisica

Politecnico di Milano and Polifab

Ed. 30 - Via G. Colombo 81 – Milano

<a href="https://cantoni.faculty.polimi.it/">https://cantoni.faculty.polimi.it/</a>

# Lecture 5 Physical Vapor Deposition (PVD)

prof. Matteo Cantoni

matteo.cantoni@polimi.it



DIPARTIMENTO DI FISICA





## Outline of the course

Where we will grow? Vacuum Wacuum technology: pressure, gas transport, vacuum systems
 ➤ On what we will grow? Surfaces Surface properties, nucleation, film growth modes
 ➤ Which kind of films we will grow? Epitaxy Crystals, homo/heteroepitaxy, other modes
 Evaporation

**Sputtering** 

➢ How we will check the growth? Characterization

**Chemical techniques** 

Reference for this lecture: M. Ohring, Materials Science of Thin films, Academic Press, Chapter 3

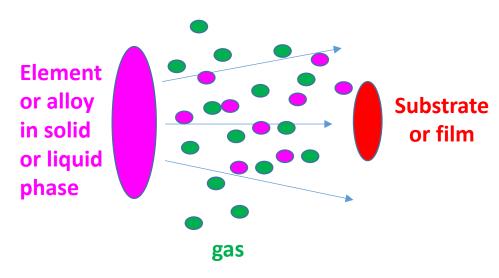
➢ How we will grow?

### Scope and methods

### **Objective** of **deposition** techniques:

To controllably transfer atoms from a source to a target

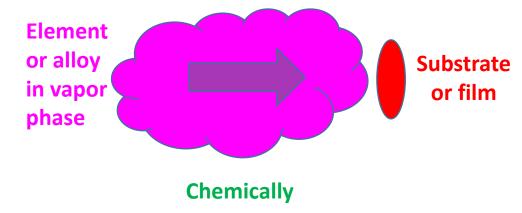
### How the material is transferred from the source to the target?



### **Physically**

The source material is **physically** transferred from a condensed phase evaporant to the target substrate

**Physical vapor deposition (PVD)** 



A *volatile* compound of the material to be deposited chemically reacts with other gases to produce a *nonvolatile* solid that deposits atomistically on the target substrate

**Chemical vapor deposition (CVD)** 

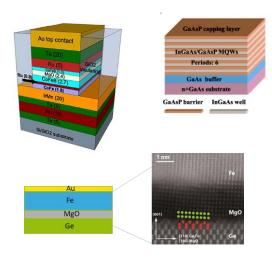
### For what is used?

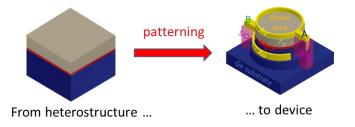
### **Objective** of **deposition** techniques:

To controllably transfer atoms from a source to a target

### **Heterostructure deposition**

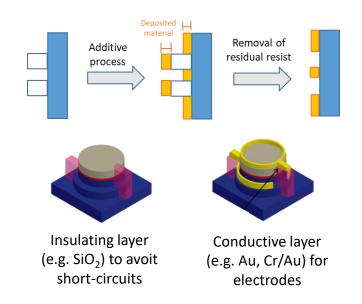
- High purity
- Controlled thickness
- Uniformity
- Multilayer





### **Device Fabrication**

- Large area and/or thickness
- Purity and thickness control not crucial
  - Single or bi-layer



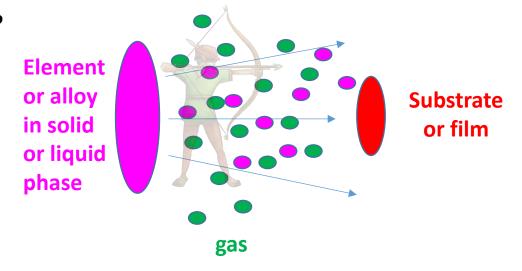
### Physical vapor deposition (PVD)

How the material is transferred from the source to the target?

### **Physically**

The source material is **physically** transferred from a condensed phase evaporant to the target substrate

Physical vapor deposition (PVD)



Which is the physical mechanism for transferring the material from the source to the target?

 $\triangleright$  evaporation caused by absorption of thermal energy (liquid or solid sources)  $\rightarrow$  lectures 5

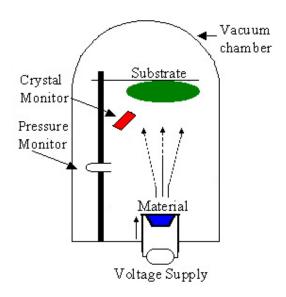
Which is the mechanism providing thermal energy to source atoms? Electrical, electron beam, pulsed laser,...  $\rightarrow$  lectures 6

- $\triangleright$  sputtering by bombarding solid surfaces with energetic ions  $\rightarrow$  lecture 7
- $\triangleright$  In all cases the emitted atoms traverse a high vacuum region before to deposit on the target  $\rightarrow$  lecture 2

### Thermal evaporation

### Deposition process by evaporation in vacuum

- The objective is to <u>controllably</u> transfer atoms from a heated source to a target located a distance away, where film growth proceeds atomistically.
- Thermal energy is imparted to atoms in a liquid or solid source which temperature is raised up to efficiently evaporate or sublime.

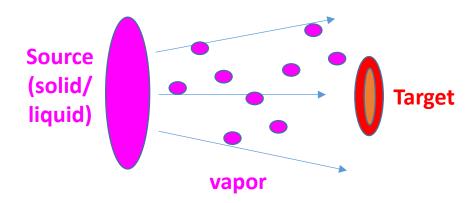




### Fundamentals of evaporation

- Evaporation rate from the source \( \rightarrow \) vapor pressure
- Deposition geometry deposition rate on the target
  - film thickness uniformity

Film purity



*Note:* Evaporation rate + Deposition geometry ⇒ Deposition rate

### **Evaporation rate (1)**

### Hertz-Knudsen, 1882:

- 1. a liquid has a specific ability to evaporate at a given temperature T
- 2. the evaporation rate is proportional to the «net pressure» above the liquid, i.e. the difference between
  - equilibrium pressure (vapor pressure) of the evaporant  $(P_p)$  at which vapor and liquid phases are in equilibrium and coexist
  - hydrostatic pressure acting on it  $(P_h)$  from residual gases in the deposition chamber
- The evaporation rate from liquid and solid sources is given by  $\phi_e = \frac{\alpha_e N_A (P_e P_h)}{(2\pi MRT)^{1/2}}$

where

- $\phi_e$  is the <u>evaporation flux</u> (molecules/cm<sup>2</sup>s) it is equivalent to the **gas impingement flux** equation  $\phi = \frac{N_A P}{(2\pi MRT)^{1/2}}$ , see Lecture 2
- $\alpha_e$  is the <u>coefficient of evaporation</u> (0-1) it defines the fraction of particles that effectively evaporate with respect with those that potentially can do it.

### **Evaporation rate (2)**

The evaporation rate from liquid and solid sources is given by  $\phi_e = \frac{\alpha_e N_A (P_e - P_h)}{(2\pi MRT)^{1/2}}$ 

The maximum evaporation rate is attained when  $\alpha_e$ =1 and  $P_h$ =0 (high vacuum or UHV conditions):  $\phi_e = \frac{N_A P_e}{(2\pi MRT)^{1/2}}$ 

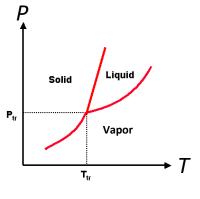
$$\phi_e$$
 (molecules/cm<sup>2</sup>s) = 3.513 · 10<sup>22</sup>  $\frac{P_e(\text{torr})}{(MT)^{1/2}}$ 

The mass evaporation rate instead is  $\Gamma_e(g/cm^2s) = \phi_e \frac{M}{N_A} = 5.84 \cdot 10^{-2} \left(\frac{M}{T}\right)^{1/2} P_e(torr)$ 

<u>Note</u>: the evaporation rate **strongly depends on the temperature** T, both through the  $T^{-1/2}$  dependence and because T strongly influences the **equilibrium pressure**  $P_e$ 

# Vapor pressure (1)

Clausius-Clapeyron equation for solid-vapor and liquid-vapor equilibria:  $\frac{dP}{dT} = \frac{\Delta H}{T\Delta V}$ 

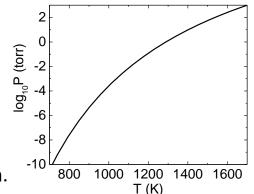


- $\Delta H$  and  $\Delta V$  refer to the difference between the vapor and the condensed (solid or liquid) phases, whereas T is the transition temperature (the two phases are in equilibrium and coexist)
- $\Delta V = V_{Vapor} V_{condensed} \approx V_{vapor}$  because typically  $V_{Vapor} >> V_{condensed}$
- Considering the vapor as a perfect gas, we have  $V_{vapor}=RT/P$  (for 1 mol)

- $\Rightarrow \frac{dP}{dT} = \frac{P\Delta H}{RT^2}$
- In general  $\Delta H = \Delta H(T)$ , but as a first approximation we assume  $\Delta H = \Delta H_e$ , the molar heat of evaporation

$$\Rightarrow \frac{dP}{P} = \frac{\Delta H_e}{R} \frac{dT}{T^2} \Rightarrow \ln \frac{P}{P_0} = -\frac{\Delta H_e}{RT} \Rightarrow \ln P = -\frac{\Delta H_e}{RT} + \ln P_0$$

$$P(T) = P_0 \exp\left(-\frac{\Delta H_e}{RT}\right)$$



**P(T)** is the **vapor pressure** at temperature T, i.e., the pressure at which vapor and solid/liquid phases are in equilibrium and coexist

 $P_0$  is a constant that can be determined using the boiling point:  $\Delta H_e = \Delta H_V$  (the latent heat of vaporization), T=boiling temperature, P=1 atm.

Note: this equation (Arrhenius-type law) holds for small temperature ranges, otherwise the  $\Delta H(T)$  dependence must be considered. E.g., for the vapor pressure of liquid a better approximation is

$$\log P \text{ (torr)} = -15.993/T + 12.409 - 0.999 \log T - 3.52 \cdot 10^{-6} T$$

# Vapor pressure (2)

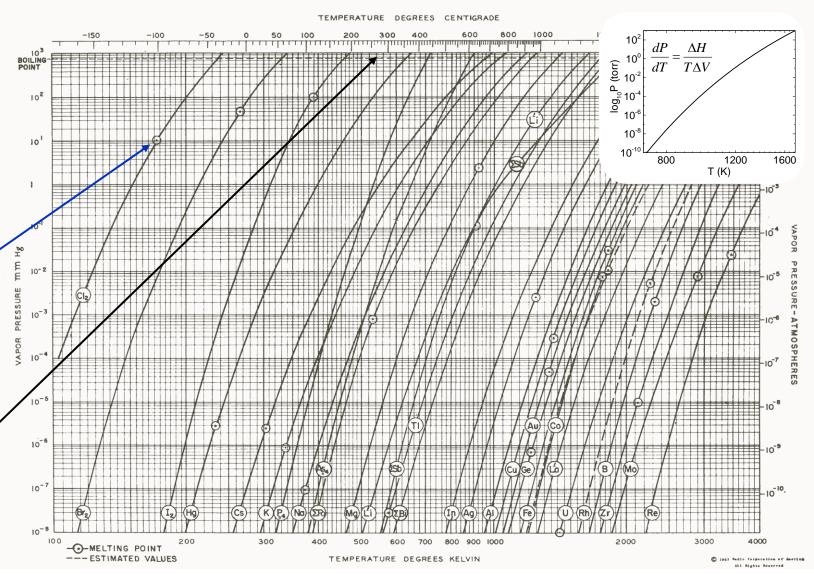
Experimental vapor pressures (the pressure at which vapor and solid/liquid phases are in equilibrium and coexist) of the more common elements.

Dots represent the melting points:

✓ Liquid for T>T melting

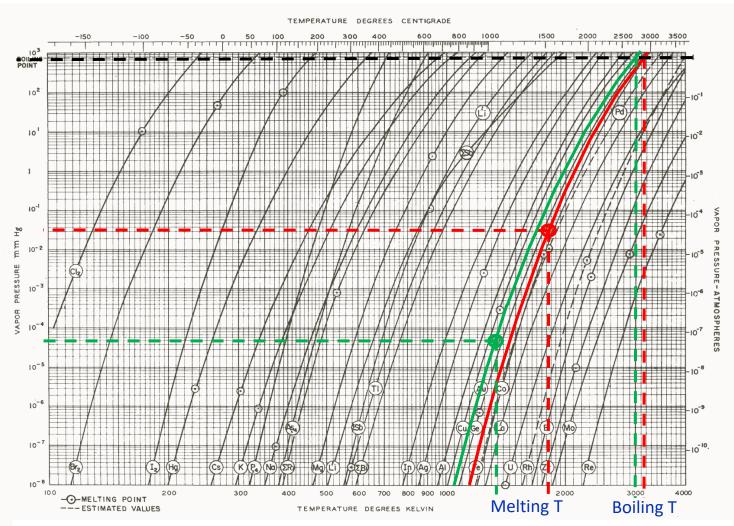
✓ Solid for T<T melting

The intercept with the horizontal dashed line correspond to the boiling points at ambient pressure.



(from Lund Instrument Engineering - <a href="https://www.powerstream.com/vapor-pressure.htm">https://www.powerstream.com/vapor-pressure.htm</a>)

### Vapor pressure (3)



Vapor pressures of the more common elements. Dots represent the melting points. The intercept with the horizontal dashed line correspond to the boling points, (from Lund Instrument Engineering - <a href="https://www.powerstream.com/vapor-pressure.htm">https://www.powerstream.com/vapor-pressure.htm</a>)

Ex. Fe: T melting  $\approx$  1850 K @  $P \approx 3 \cdot 10^{-2}$  torr T boiling  $\approx$  3100 K @ P = 1 atm

Ex. Au: T melting  $\approx 1350$  K @  $P \approx 5 \cdot 10^{-5}$  torr T boiling  $\approx 3000$  K @ P = 1 atm

Element	Melting point (K)	
Mg	920	
Al	930	
Si	1684	
Cr	2177	
Mn	1516	
Fe	1808	
Со	1765	
Ni	1725	
Cu	1355	
Pd	1825	
Ag	1232	
Pt	2038	
Au	1334	

From oxford-vacuum.com

## Vapor pressure (4)

Which is the criterion for discerning between evaporation from a solid or a liquid?



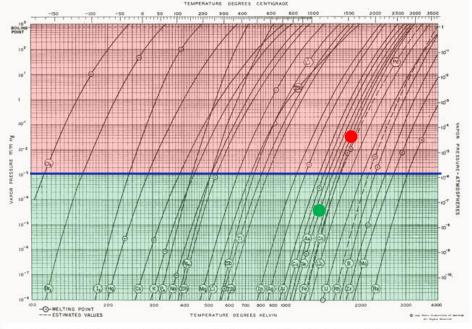
The vapor pressure  $P_e$  needed to evaporate with <u>reasonably rates</u> ( $\Gamma_e$  and  $\phi_e$  are proportional to  $P_e$ ) effectively emanates from a solid or a liquid source?

«Rule of thumb»: a melt will be required if the vapor pressure at the melting point is lower than about 10<sup>-3</sup> torr.

Ex. Fe: at the melting point  $P \approx 3.10^{-2}$  torr

no melting

Fe sublimes from the solid phase (as well as Cr, Ti, Mo, Ni, Si, ...)



Vapor pressures of the more common elements. Dots represent the melting points. The intercept with the horizontal dashed line correspond to the boling points, (from Lund Instrument Engineering - <a href="https://www.powerstream.com/vapor-pressure.htm">https://www.powerstream.com/vapor-pressure.htm</a>)

Ex. Au: at the melting point  $P \approx 5.10^{-5}$  torr

**₩** melting

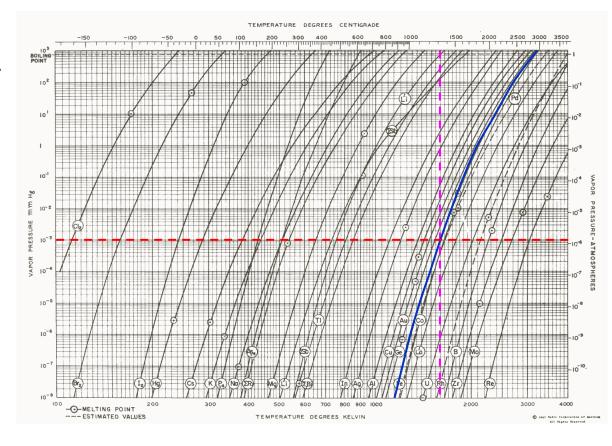
Au deposition is attained only when the source is molten (as well as Ge, Na, Cs, ...)

# Example 1: Fe (1)

- From the experimental vapor pressures chart we extract the  $P_{\rm e}(T)$  curve.
- The evaporation rates are (with M=55.84 g):

$$\phi_e(\text{atoms/cm}^2\text{s}) = 4.701 \cdot 10^{21} \, T^{-1/2} P_e(\text{torr})$$
  
 $\Gamma_e(\text{g/cm}^2\text{s}) = \phi_e \frac{M}{N_A} = 4.364 \cdot 10^{-1} T^{-1/2} P_e(\text{torr})$ 

Note that the influence of the temperature T is mainly via  $P_e(T)$  and not via the  $T^{-1/2}$  dependence



Ex.: which are the evaporation rates corresponding to  $P_e = 10^{-3}$  torr?

- ✓ We look on the pressure vapor chart the corresponding temperature (i.e. the temperature at which, at pressure  $P_e$ , solid and vapor phases of Fe are in equlibrium)  $\implies$  we find  $T \approx 1600 \text{ K}$
- ✓ The corresponding evaporation rates are

$$\phi_e = 1.18 \cdot 10^{17} \text{ atoms/cm}^2 \text{s}$$
  
 $\Gamma_e = 1.09 \cdot 10^{-5} \text{ g/cm}^2 \text{s}$ 

# Example 1: Fe (2)

Assuming all evaporated atoms will deposit on a substrate or a film, which is the <u>deposition</u> rate in terms of monolayer per second?

1 ML corresponds to about 10<sup>15</sup> atoms/cm<sup>2</sup> (see lecture 2)

$$\Rightarrow r(ML/s) = \frac{\phi_e(\text{atoms/cm}^2 \text{s})}{10^{15}(\text{atoms/cm}^2 \text{ML})} = 3.513 \cdot 10^7 \frac{P_e(\text{torr})}{(MT)^{1/2}}$$

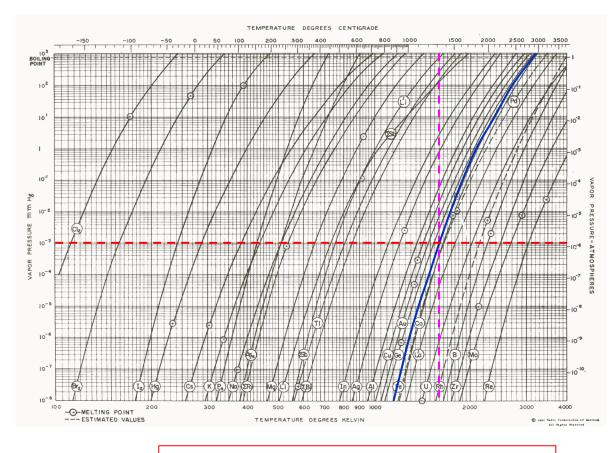
In the same conditions, which is the **time** needed for 1 ML coverage?

$$t_{1ML}(s) = \frac{1}{r} = 2.85 \cdot 10^{-8} \frac{(MT)^{1/2}}{P_e(\text{torr})}$$

Ex.: which are the deposition rate and time for 1 ML at  $P_e$ =10<sup>-3</sup> torr?

$$T \approx 1600 \text{ K}$$
  $\Rightarrow$   $r \approx 120 \text{ ML/s}$   $t_{1ML} \approx 8.5 \text{ ms}$ 

Consider a interlayer spacing of 0.143 nm for bcc Fe  $r \approx 17$  nm/s  $t_{1nm} \approx 60$  ms



Note: if T decreases of 100 K, correspondingly  $P_e$  decreases  $\approx$ 10 times  $\Rightarrow$  the rate decreases of  $\approx$  10 times too!

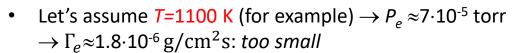
Τ	$P_e$	rate	$t_{1ML}$
1600 K	10 <sup>-3</sup> torr	117 ML/s	8.5 ms
1500 K	10 <sup>-4</sup> torr	12 ML/s	83 ms

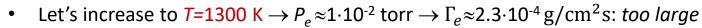
# Example 2: Ag

Which is the source temperature and state (solid/liquid) needed to obtain an **evaporation rate** of Ag of about  $2 \cdot 10^{-5}$  g/cm<sup>2</sup>s?

- The evaporation rates are (with M=107.87 g):  $\phi_e(\text{atoms/cm}^2\text{s}) = 4.701 \cdot 10^{21} \, T^{-1/2} P_e(\text{torr})$  $\Gamma_e(g/cm^2s) = \phi_e \frac{M}{N_A} = 8.421 \cdot 10^{-1} T^{-1/2} P_e(torr)$
- How to find T and  $P_e(T)$  with a single condition on  $\Gamma_e$ ? By an iterative process (few steps...)

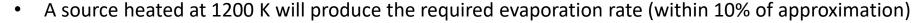
*Rembember* that the influence of the temperature *T* is mainly via  $P_a(T)$  and not via the T<sup>-1/2</sup> dependence



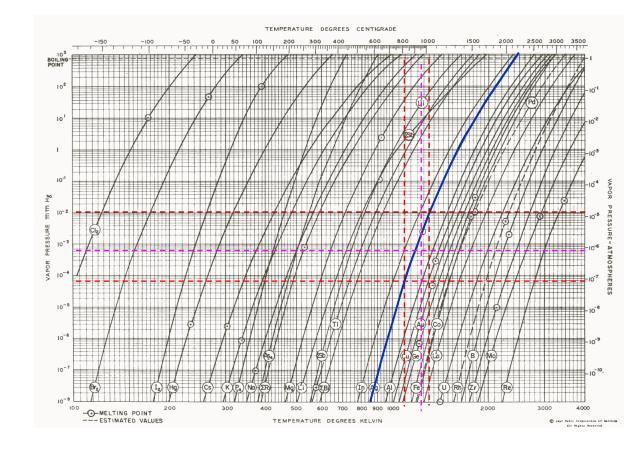


Let's reduce to  $T=1200 \text{ K} \rightarrow P_e \approx 9.10^{-4} \text{ torr} \rightarrow \Gamma_e \approx 2.2.10^{-5} \text{ g/cm}^2 \text{s}$ : very close, correct within our approximation





The source will be in solid state (because  $T_{\text{melt}} \approx 1250 \text{ K}$ )



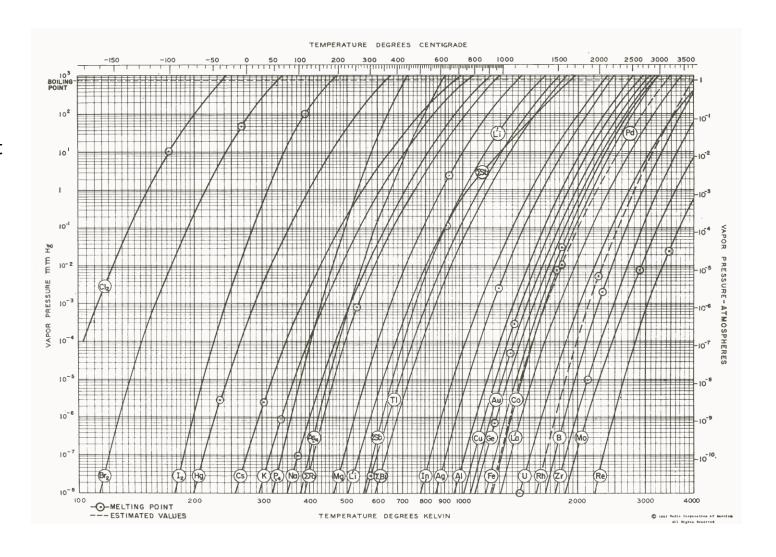
Lecture#5: PVD 16

### **Exercises**

Assuming that all evaporated atoms deposit on the substrate, calculate:

- the deposition rate (ML/s) of a Cu rod heated at T=1200 K
- ➤ the time needed for the deposition of 1ML of Mg at the evaporation pressure  $P_e = 2.10^{-5}$  torr
- the temperature at which a Ge source must be heated to obtain a deposition rate of about 5.5 ML/s
- the temperature at which a Mo source must be heated to deposit a film 3ML thick in about 10s

For each of the cases above, indicate if the source material is, at the evaporation conditions, solid or molten.



(Solutions in the last slide)

# Example 3: BaTiO<sub>3</sub>

Thermal evaporation					
	M (g)	T (K)	P <sub>e</sub> (mtorr)		
Ва	48	850	4.5	~700	+ O <sub>2</sub> gas
Ti	137	2000	10	~700	



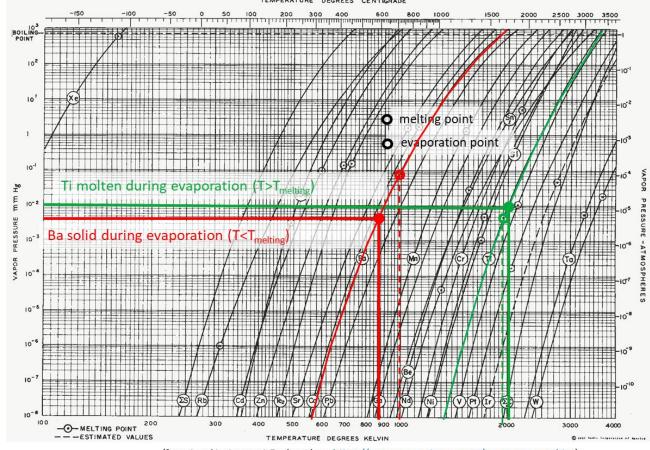
To obtain the same rate for Ba and Ti (to guarantee the correct Ba:Ti stoichiometry, i.e. 1:1) we need

- very different temperatures (Ba 850 K Ti 2000 K)
- different phases (Ba solid Ti liquid)



BaTiO<sub>3</sub> cannot be deposited from a single multielement source!





(from Lund Instrument Engineering - <a href="https://www.powerstream.com/vapor-pressure.htm">https://www.powerstream.com/vapor-pressure.htm</a>

<u>Multiple separated</u> sources (Ba and Ti solid + O gas) must be used in <u>parallel</u>, with the rates calibrated to obtain the correct stoichiometry of the final film

### Evaporation of multielement materials

- Metals: they evaporate as atoms or clusters of atoms
- Compounds: the vapor composition is usually different from that of the liquid/solid source because
  - <u>different vapor pressures</u> and/or states (solid/liquid) of components at the same temperature (the evaporation temperature)
    - stoichiometry of the source is typically *not* preserved in the deposited film
  - dissociation reactions can happen in the source

Reaction type	Chemical reaction	Examples	Comments
Evaporation without dissociation	$MX(s,l) \rightarrow MX(v)$	SiO, GeO, MgO, CaF <sub>2</sub>	Compound stoichiometry is <b>maintained</b>
Evaporation with dissociation (g + g)			Deposited films are <b>metal-rich</b>
a) Chalcogenides	$MX(s) \rightarrow M(g)+X(g)$	CdS, CdSe, CdTe	Separate sources are usually required
b) Oxides	$MO_2(s) \rightarrow MO(g)+1/2O_2(g)$	SiO <sub>2</sub> , GeO <sub>2</sub> , TiO <sub>2</sub>	Dioxides (and other complex oxides with larger oxidation number) are better deposited in <b>O</b> <sub>2</sub> <b>partial pressure</b> (reactive evaporation)
Decomposition (s/I + g)	$MX(s) \rightarrow M(s)+X(g)$ $MX(s) \rightarrow M(I)+X(g)$	III-V semiconductors (GaAs, InAs)	Separate sources required

Note: M=metal, X=non-metal

Note#1: when **separate sources** are required, evaporation fluxes must be <u>calibrated</u> (because of different evaporation rates and masses) to obtain the desired stoichiometry (see Appendix 1)

Note#2: during time the **source composition**, and that of the vapor by consequence, evolves (because of the loss of the more volatile component)  $\Rightarrow$  fluxes must be compensated in real time, otherwise a graded film of varying composition will be deposited (disadvantage of evaporation methods)

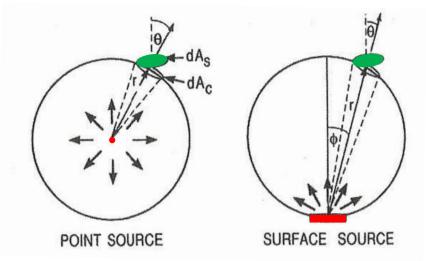
### Deposition geometry

Typically, the evaporation rate from the source is *different* from the deposition rate on the substrate/film, because some (or a lot of) evaporated atoms do not arrive at the substrate

Which is the mass per unit area that can be deposited on a substrate/film by a given source?

- Film uniformity depends on the source substrate geometry (orientation, placement, distance, ...)
- The basic geometries are
  - **point source** evaporant particles originate from an <u>infinitesimally</u> small region of a spherical source

• **surface source** – evaporant particles originate from an <u>extended</u> area that can be considered a *superposition* of many point sources



Evaporation from a point source and a surface source (from M. Ohring, Materials Science of Thin films, Academic Press, Chapter 3)

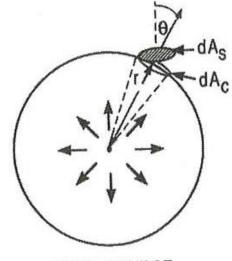
# Point source (1)

- **Point source** evaporant particles originate from an infinitesimally small region  $(dA_e)$  of a spherical (point) source of surface area  $A_e$  with a <u>uniform</u> mass evaporation rate  $\Gamma_e$ ; the substrate (S) is at distance r from the point source
- The total evaporated mass  $M_e$  is given by  $M_e = \int_0^t \int_{A_e} \Gamma_e dA_e dt$
- The mass  $dM_S$  deposited on the substrate will fall on the portion of substrate of area  $dA_S$ , whose projected area on surface of a sphere of radius r is  $dA_C = dA_S \cos \theta$ , where  $\theta$  is the angle between the source–deposition area vector and the normal to the substrate surface.
- The following proportionality applies, assuming that the total evaporated mass is fully deposited on the sphere of area r:

$$\frac{dM_S}{dA_C} = \frac{M_e}{4\pi r^2}$$

- The deposited mass per unit area finally is

$$\int \frac{dM_S}{dA_S} = \frac{dM_S}{dA_C/\cos\theta} = \frac{M_e}{4\pi r^2}\cos\theta$$



POINT SOURCE

Evaporation from a point source (from M. Ohring, Materials Science of Thin films, Academic Press, Chapter 3)

# Point source (2)

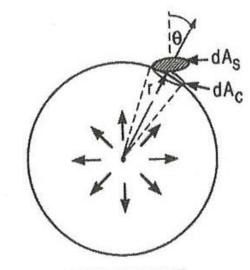
- **Point source** evaporant particles originate from an infinitesimally small region  $(dA_e)$  of a spherical (point) source of surface area  $A_e$  with a <u>uniform</u> mass evaporation rate  $\Gamma_e$ ; the substrate (S) is at distance r from the point source
- The deposited mass per unit area is

$$\frac{dM_S}{dA_S} = \frac{dM_S}{dA_C/\cos\theta} = \frac{M_e}{4\pi r^2}\cos\theta$$

- Note that deposited mass varies as
- i)  $1/r^2$  (the source-substrate distance)
- ii)  $\cos\theta$  (the geometric orientation of the substrate)

How to increase the deposition rate?

- i) reduce the source-substrate distance (the rate changes as  $1/r^2$ !) but it would reduce film uniformity (see slide <u>25</u>)
- ii) place the substrate perpendicular to the evaporation beam ( $\theta=0$ )



POINT SOURCE

Evaporation from a point source (from M. Ohring, Materials Science of Thin films, Academic Press, Chapter 3)

### Surface source

• Surface source – it can be considered a superposition of point sources; their contribution to the vapor stream is stronger where the evaporant emission angle  $\phi$  (the angle between the surface source normal and the straight line connecting the center of the source with the center of substrate) is near zero.

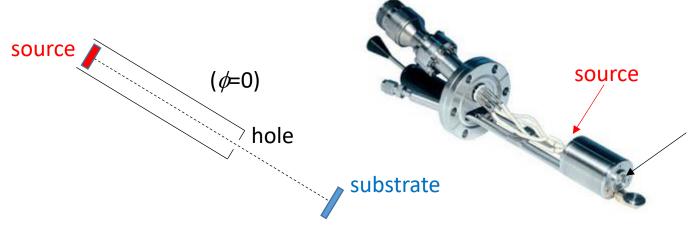
- The deposited mass per unit area is:

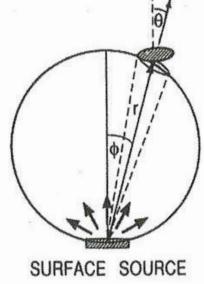
$$\frac{dM_S}{dA_S} = \frac{M_e \cos\theta \cos\phi}{\pi r^2}$$

(Note that in the  $\phi$ =90° direction there is no emission)

• **Knudsen cell source** – it makes use of an isothermal enclosure with a small hole through which the evaporant atoms or molecules will diffuse

 $\phi$ =0  $\rightarrow$  maximum deposition rate  $(dM_S/dA_S)$ 





Evaporation from a surface source (from M. Ohring, Materials Science of Thin films, Academic Press, Chapter 3)

hole

# Flux directionality

- Practically, the angular distribution of the evaporant flux depends on many parameters (as the evaporation crucible geometry)
  - $\longrightarrow \cos^n \phi$  dependence (instead of  $\cos \phi$ ) has been experimentally found to be more appropriated
- The mass deposited per unit area is now

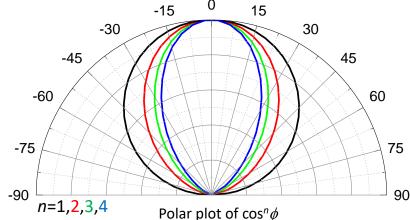
$$\frac{dM_S}{dA_S} = \frac{M_e(n+1)\cos^n\phi\cos\theta}{2\pi r^2}$$

- n determines the **shape** of the vapor cloud and the **angular distribution** (versus  $\phi$ ) of the evaporant flux from the source
- *n* scales as the ratio between the depth and the surface area of the molten source material ⇒ narrower crucibles (smaller d/h ratio) have larger n (they are used to confine the evaporated material to a narrow angular spread)



*Note:* because of the increased directionality of the source, the receiving suface area scales down as  $\frac{2\pi r^2}{n+1}$ 

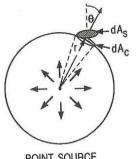
*Note:* for n=1 the area is  $\pi r^2$  as in slide 23



Evaporation from a surface source or Kundsen cell (from M. Ohring, Materials Science of Thin films, Academic Press, Chapter 3)

# Thickness uniformity (1)

**Thickness uniformity** is required for some applications (microelectronics, optical interference filters, ...), down to  $\pm 1\%$ .



POINT SOURCE

Which is the film uniformity that can be obtained by a given source?

Consider the evaporation from a **point source** to a plane substrate as in the figure

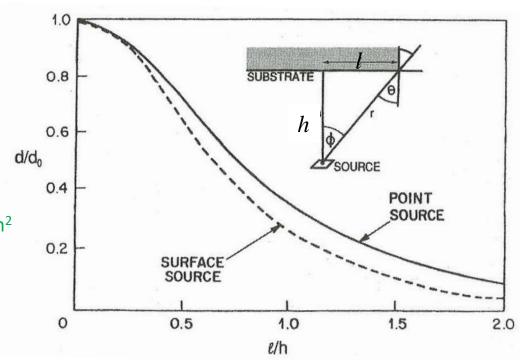
$$\Rightarrow$$
 the **film thickness** is given by  $d = \frac{1}{\rho} \frac{dM_S}{dA_S}$  where  $\rho$  is the density of the deposited material

For **point source**:  $d = \frac{dM_S}{\rho dA_S} = \frac{M_e \cos \theta}{4\pi \rho r^2} = \frac{M_e}{4\pi \rho r^2} \frac{h}{r} = \frac{M_e h}{4\pi \rho (h^2 + l^2)^{3/2}}$ 

The thickest deposit occurs at I=0 (in the substrate center)  $\Rightarrow$   $d_0 =$ 

The film uniformity is given by 
$$\frac{d}{d_0} = \frac{h^3}{\left(h^2 + l^2\right)^{3/2}} = \boxed{\frac{1}{\left(1 + \left(l/h\right)^2\right)^{3/2}}} = \mathbf{f(l/h)}, \text{ or } \mathbf{f}(\theta)$$

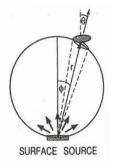
(In the limit h >> l we have  $d/d_0 \approx 1$ , i.e. the film is uniform)



Film thickness uniformity for point and surface sources (from M. Ohring, Materials Science of Thin films, Academic Press, Chapter 3)

# Thickness uniformity (2)

**Thickness uniformity** is required for some applications (microelectronics, optical interference filters, ...), down to  $\pm 1\%$ .



Which is the film uniformity that can be obtained by a given source?

Consider the evaporation from a <u>surface</u> source to a <u>plane</u> substrate (with surface parallel to the surface source  $\Rightarrow \phi = \theta$ )

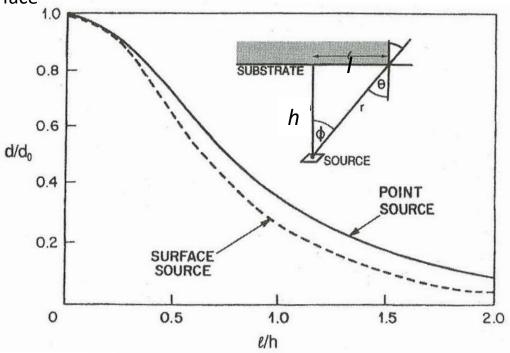
 $\Rightarrow$  the **film thickness** is given by  $d = \frac{1}{\rho} \frac{dM_S}{dA_S}$  where  $\rho$  is the density of the deposited material

For surface source:  $d = \frac{dM_S}{\rho dA_S} = \frac{M_e \cos \phi \cos \theta}{\pi \rho r^2} = \frac{M_e}{\pi \rho r^2} \frac{h}{r} \frac{h}{r} = \frac{M_e h^2}{\pi \rho (h^2 + l^2)^2}$ 

The thickest deposit occurs at  $l=0 \Rightarrow d_0 = \frac{M_e}{\pi \rho h^2} \propto 1/h^2$ 

The film uniformity is given by  $\frac{d}{d_0} = \frac{h^4}{\left(h^2 + l^2\right)^2} = \boxed{\frac{1}{\left(1 + \left(l/h\right)^2\right)^2}} = f(l/h), \text{ or } f(\theta, \phi)$ 

(In the limit h >> l we have  $d/d_0 \approx 1$ )

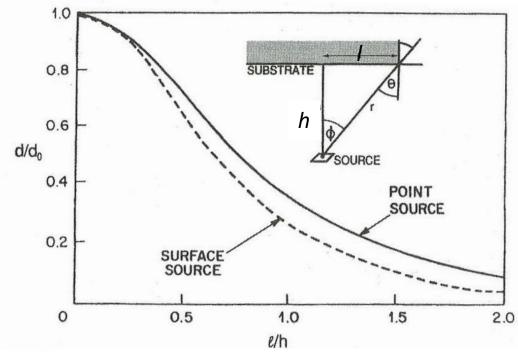


Film thickness uniformity for point and surface sources (from M. Ohring, Materials Science of Thin films, Academic Press, Chapter 3)

### Thickness uniformity (3)

### Which is the film uniformity that can be obtained by a given source?

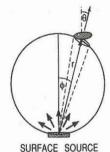
Source	Point	Surface
Thickness d	$\frac{M_e h}{4\pi\rho(h^2+l^2)^{3/2}}$	$\frac{M_e h^2}{\pi \rho (h^2 + l^2)^2}$
Maximum thickness d <sub>o</sub> (l=0)	$rac{M_e}{4\pi ho h^2}$	$rac{M_e}{\pi  ho h^2}$
Thickness uniformity d/d <sub>0</sub>	$\frac{1}{\left(1+\left(\frac{l}{h}\right)^2\right)^{3/2}}$	$\frac{1}{\left(1+\left(\frac{l}{h}\right)^2\right)^2}$



Film thickness uniformity for point and surface sources (from M. Ohring, Materials Science of Thin films, Academic Press, Chapter 3)

### Notes:

- for a given l/h value, the point source is more uniform (larger  $d/d_0$ ) than the surface one
- the deposition rate in identical conditions (e.g.  $\phi=\theta=0$ ) is <u>larger for the surface source</u>  $(dM_S/dA_S=M_e/\pi r^2)$  than for the point one  $(dM_S/dA_S=M_e/4\pi r^2)$



# Example 1

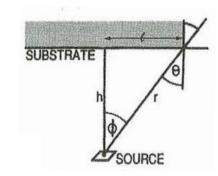
We want to coat a circular substrate with 2 inches diameter, with a thickness tolerance of  $\pm 5\%$ , employing one evaporation surface source.

Which must be the distance between the source and the substrate?

- > The film uniformity is given by  $\frac{d}{d_0} = \frac{1}{(1 + (l/h)^2)^2} = \frac{h^4}{(h^2 + l^2)^2}$
- > The tolerance can be expressed as  $t = \frac{d_0 d}{d_0} = 1 \frac{1}{(1 + (l/h)^2)^2} = 1 \frac{h^4}{(h^2 + l^2)^2}$
- $\triangleright$  the source-substrate distance h giving the tolerance t at distance l from the substrate center is given by

$$h = l \left( \frac{1}{\left( 1 - t \right)^{1/2}} - 1 \right)^{-1/2}$$

ightharpoonup The more critical point is the substrate boundary (I = D/2 = 1 inch = 2.54 cm)  $\implies h \approx 16$  cm ( $h/I \approx 6.2$ )



Geometry of evaporation onto a parallel substrate (from M. Ohring, Materials Science of Thin films, Academic Press, Chapter 3)

## Example 2

We want to coat a 150 cm wide strip, with a thickness tolerance of  $\pm 10\%$ , employing two evaporation sources separated by the distance 2D.

Which must be the distance between the sources (2D) and with the substrate  $(h_v)$ ?

$$d = \frac{M_e h_V^2}{\pi \rho (h_V^2 + (r+D)^2)^2} + \frac{M_e h_V^2}{\pi \rho (h_V^2 + (r-D)^2)^2}$$
 (superposition of sources)

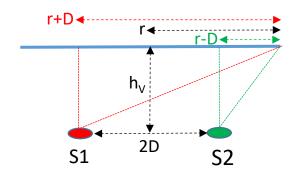
$$d_0 = d(r = 0) = \frac{M_e h_V^2}{\pi \rho (h_V^2 + D^2)^2} + \frac{M_e h_V^2}{\pi \rho (h_V^2 + D^2)^2} = 2 \frac{M_e h_V^2}{\pi \rho (h_V^2 + D^2)^2}$$

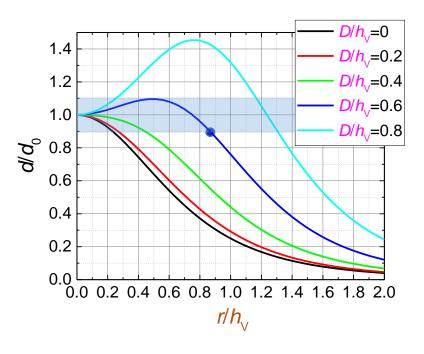
$$\Rightarrow \frac{d}{d_0} = \frac{\left(1 + \left(\frac{D}{h_V}\right)^2\right)^2}{2\left(1 + \left(\frac{r}{h_V} + \frac{D}{h_V}\right)^2\right)^2} + \frac{\left(1 + \left(\frac{D}{h_V}\right)^2\right)^2}{2\left(1 + \left(\frac{r}{h_V} - \frac{D}{h_V}\right)^2\right)^2} = f(D/h_V, r/h_V)$$

We want  $d/d_0$  between 0.9 and 1.1 for any  $r \le R \implies$  one solution is  $D/h_V = 0.6$  with  $r/h_V = 0.87$ .

Considering the limit case r=R=150cm/2=75cm, we obtain  $h_V=86.2 cm$  and 2D=103.4 cm.

Note that this is the solution that minimize  $h_V$  (maximize  $D/h_V$ ), that should be preferred in order to reduce the evaporator dimension.





## Example 3

- We want to deposit an optical coating where a  $\pm 1\%$  film thickness is required (e.g. for interference filters).
- In order to even out source distribution anomalies and minimize preferential film growth, a rotating substrate is employed.
- Since the sample is a multilayer, different sources will be needed, each one off from the substrate axis in order to accomodate all of them.



Which must be the distance between the source and the substrate planes ( $h_V$ ), assuming the axis offset R=20cm and the substrate diameter 2r = 25cm?

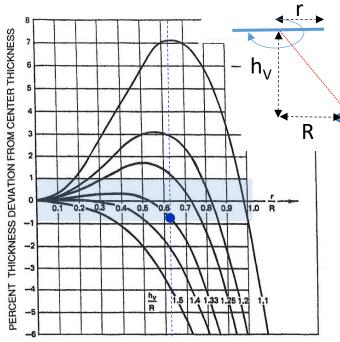
We need to average the mass distribution on the substrate over one period.

In figure is reported the percent deviation of the tickness from the center value  $(t=(d_0-d)/d_0)$ as a function of the substrate radius (r/R) for different source-substrate planes distances  $(h_V/R)$ 

In our case r/R=(25cm/2)/20cm=0.625.

We want t between -1% and 1% for  $r/R=0.625 \Rightarrow h_v/R=1.33$  is the only solution (t is -0.6% for r/R=0.625 and stays in the range -0.6÷0.5% for all r values between 0 and 12.5cm)

Since R=20 cm, we obtain  $h_{V}=26.6$  cm.

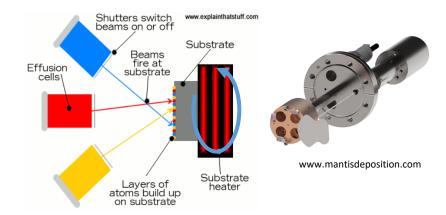


Calculated film thickness variation across the radius of a rotating substrate (from M. Ohring, Materials Science of Thin films, Academic Press, Chapter 3)

### More examples

### What if we use different sources?

- E.g., if the sample is a multilayer, different sources will be needed, each one off from the substrate axis in order to accommodate all of them  $\rightarrow$  uniformity is reduced with respect to the single Knudsen cell with  $\phi$ =0.
- In order to even out source distribution anomalies and minimize preferential film growth ( $\rightarrow$  to improve uniformity), a *rotating* substrate is employed.



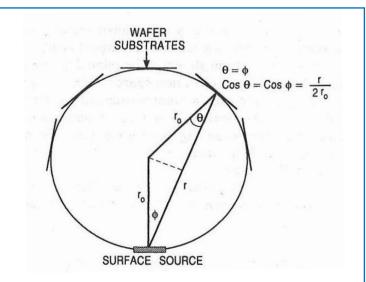
### What if we deposit on different substrates?

- E.g., for increasing the production rate of devices in industry, or to do not waste precious materials (Au, Pt, ...), deposition can be done on different substrates at the same time.
- To achieve maximum thickness uniformity on all substrates, both the surface sources and the substrates must be placed *tangent* to the surface of a sphere

$$\Rightarrow \theta = \phi \Rightarrow \cos\theta = \cos\phi = (r/2)/r_0 \Rightarrow \frac{dM_S}{dA_S} = \frac{M_e \cos\phi \cos\theta}{\pi r^2} = \frac{M_e}{\pi r^2} \frac{r}{2r_0} \frac{r}{2r_0} = \frac{M_e}{4\pi r_0^2}$$

### Note:

- the deposit thickness is independent on angle
- this works with **surface sources** (n=1), but fails with more directional ones (n>1) because of the  $\cos^n \phi$  dependence



(from M. Ohring, Materials Science of Thin films, Academic Press, Chapter 3)

# Thickness uniformity or deposition rate?

### Surface source:

- The <u>deposited mass per unit area</u> is:  $\frac{dM_S}{dA_S} = \frac{M_e \cos \theta \cos \phi}{\pi r^2}$
- The <u>film uniformity</u> is:  $\frac{d}{d_0} = \frac{h^4}{(h^2 + l^2)^2} = \frac{h^4}{r^4}$

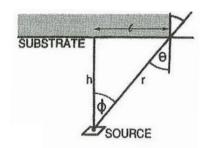




- Deposition rate increases by decreasing the substrate-source distance (r, h)
- Film uniformity incresses by increasing the substrate-source distance (so to achieve  $h \sim r$ )



It depends on applications

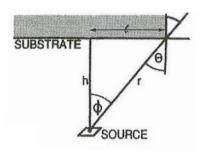


# Examples

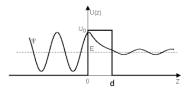
Surface source:

• The <u>deposited mass per unit area</u> is:  $\frac{dM_S}{dA_S} = \frac{M_e \cos \theta \cos \phi}{\pi r^2}$ 

• The <u>film uniformity</u> is:  $\frac{d}{d_0} = \frac{h^4}{(h^2 + l^2)^2} = \frac{h^4}{r^4}$ 



Ex. Tunneling junction:  $T \propto e^{-2\alpha d}$ , where d is the barrier thickness



Very good uniformity because the transmission T strongly depends on d *large* substratesource distance is preferred

 A low deposition rate can be accepted because an thin barrier layer (~nm) is needed

Ex. Spectral filter:  $d=(2m+1)\frac{\lambda}{4n}$  (inteference from a thin film with thickness d and refractive index n)



Good uniformity because  $\Delta\lambda$  $\infty\Delta$ d  $\implies$  medium substrate-



Thickness ~ hundreds of nm

source distance

Ex. Protective coating: insulating and/or high density and/or good

thermal conductivity ...



Large thickness



small substrate-

Uniformity non relevant

## Film purity

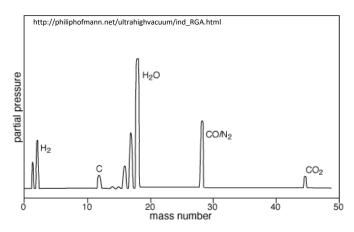
### The **chemical purity** of evaporated films depends on:

- Sputtering Targets
- i. impurities (which ones and how many they are?) initially present in the source or in the reacting gas
  - The purity level of a material or gas is indicated in percentage, e.g. 99.99% means that impurities are no more than 0.01% (one part on  $10^4$ )
- 8" x 0.125

- ii. source contamination from the heater
  - It can be avoided separating the heater from the deposition region (e.g. e-beam evaporation)



- iii. residual gases in the vacuum system
  - Background pressure must be as low as possible (HV, UHV) to reduce their partial pressure



Lecture#5: PVD

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# Film purity: residual gases (1)

- > During deposition the atoms of both the evaporant and residual gases impinge on the substrate at the same time
- The residual gas flux(molecules/cm<sup>2</sup>s) is (see lecture 2):

$$\phi_g(\text{particles/cm}^2\text{s}) = 3.513 \cdot 10^{22} \frac{P(\text{torr})}{(M_g T)^{1/2}}$$

where  $M_q$  is the molecular mass of residual gases, and P is the residual gas vapor pressure (torr).

The evaporant vapor flux (molecules/cm<sup>2</sup>s) is:

$$\phi_{ev}$$
(particles/cm<sup>2</sup>s) =  $\frac{\rho N_A}{M_{ev}} \dot{d}$ 

where  $\rho$  is the film density (g/cm³),  $M_{ev}$  is the molecular mass of evaporant ( $\rightarrow \rho/M_{ev}$  =mole number per cm³,  $\rho N_A/M_{ev}$  = molecules/ cm³),  $\dot{d}$  is the film deposition rate (cm/s).

➤ The ratio between the residual gas and evaporant vapor fluxes (or impingement rates) results:

$$r = \frac{\phi_g}{\phi_{ev}} = \frac{3.513 \cdot 10^{22} P (M_g T)^{-1/2}}{\frac{\rho N_A \dot{d}}{M_{ev}}} = \frac{5.82 \cdot 10^{-2} P M_a}{(M_g T)^{1/2} \rho \dot{d}}$$

# Film purity: residual gases (2)

The relative concentration of contaminants, i.e. the ratio between residual gas and evaporant vapor fluxes (or the corresposponding impingement rates) is:

$$r = \frac{\phi_g}{\phi_{ev}} = \frac{3.513 \cdot 10^{22} P (M_g T)^{-1/2}}{\frac{\rho N_A \dot{d}}{M_{ev}}} = \frac{5.82 \cdot 10^{-2} P M_a}{(M_g T)^{1/2} \rho \dot{d}} \propto \frac{P}{\dot{d}}$$

r	Deposition rates (nm/s)				
P <sub>O2</sub> (torr)	0.1	1	10	100	
10 <sup>-9</sup> (UHV)	10-3	10-4	<b>10</b> <sup>-5</sup>	10 <sup>-6</sup>	
10 <sup>-7</sup> (HV)	10-1	10-2	10 <sup>-3</sup>	10 <sup>-4</sup>	
10 <sup>-5</sup> (HV)	10	1	0.1	0.01	
10 <sup>-3</sup> (MV)	10 <sup>3</sup>	10 <sup>2</sup>	10	1	

Es.: maximum oxygen  $(O_2)$  relative concentration (r) in Tin films deposited at room temperature

- > In order to have a small impurity concentration (r), you need
  - (i) **high** deposition rates  $\dot{d}$
  - (ii) low residual pressure P

This is easily achieved with thermal evaporation, while with sputtering was not until a decade ago (it was not considered a «clean» technique as thermal evaporation is).

Lecture#5: PVD

At  $10^{-3}$  torr the oxygen incorporation is high  $\Rightarrow$  this can be exploited (intentionally introducing oxygen in the chamber) in *reactive* evaporation processes where reactions with the evaporant metal in the deposited oxide film are promoted.

## Appendix 1: evaporation of multielement materials

How to evaporate metal alloy films (e.g. Fe-Ni, Ni-Cr, Al-Cu) from a solution **preserving** the stoichiometry?

- Atoms in **metallic alloys** are *less tightly bound* than in oxides ⇒ they tend to evaporate *separately* (as in III-V semiconductors) ⇒ they enter the vapor phase as *single atoms* (as if they were pure metals)
- We assume that the interaction energy between A and B atoms in an the AB solution (the source alloy) is the same of AA and BB pairs in pure materials.
- The Raoult law holds:  $\begin{cases} P_A = X_A P_{A0} \\ P_B = X_B P_{B0} \end{cases}$

( $P_A$  is the **vapor pressure** of A in solution,  $P_{A0}$  is the vapor pressure of pure A,  $X_A$  is the **mole fraction** of A in the solution; the same for B;  $X_A + X_B = 1$ )

- In real situations, the mole fraction *X* must be replaced by the **activity** *a* that is the *effective* concentration of the material in the solution during the evaporation, taking into account the *different* evaporation rates from the solution (AB) with respect to pure materials (AA, BB). E.g., if A atoms are physically bound more tightly to each other than in the solution, their tendency to evaporate from the solution is facilitated.
- The *activity* can be related to the concentration by the activity coefficient  $\gamma$ :  $\alpha = \gamma X \Rightarrow \begin{cases} P_A = \gamma_A X_A P_{A0} \\ P_B = \gamma_B X_B P_{B0} \end{cases}$
- Because the evaporation flux  $\phi_e$  from the source alloy of each material is proportional to  $P_e/\sqrt{M}$  (see slide 8), at a fixed T, finally we can evaluate the ratio of the fluxes of A and B atoms in the vapor stream emanating from the AB source:  $\frac{\phi_A}{\phi_B} = \frac{\gamma_A X_A P_{A0}}{\gamma_B X_B P_{B0}} \left(\frac{M_B}{M_A}\right)^{1/2}$

However, during time the **source composition**, and that of the vapor by consequence, evolves (because of the loss of the more volatile component)  $\Rightarrow$  if the fluxes are not compensated, a graded film of varying composition is deposited (disadvantage of evaporation methods!)

### Solutions to exercises

$$r\left(\frac{ML}{s}\right) = 3.513 \cdot 10^7 \frac{P_e(\text{torr})}{(MT)^{\frac{1}{2}}} \qquad t_{1ML}(s) = \frac{1}{r}$$

material	М	Pe (torr)	T (K)	rate (ML/s)	t <sub>ML</sub> (s)	Solid/Molten
Cu	63.55	6E-06	1200	0.76	1.31E+00	S
Mg	24.31	2E-05	580	5.92	1.69E-01	S
Ge	72.64	5E-05	1400	5.51	1.82E-01	М
Мо	95.96	4E-06	2200	0.31	3.27E+00	S