

# Team Pitch: Pomodoro Timer

XVSoft

Team 15

UCSD CSE 110 WI21

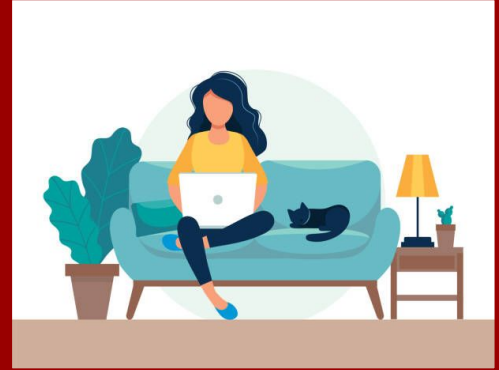


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# Why Use Our Timer?

- Staying focused is hard work.
- Sometimes it can take more effort than the actual task at hand.
- Getting focused and staying there is essential for any amount of productivity.



That's why we're creating a new application to aid in the application of the Pomodoro Technique.

# Why Use Our Timer?

We know that the slightest distractions can pull you out of the zone. Our goal is to **provide an application that can keep the user on task with just the right amount of information.**

No:

- Distracting animations
- Over the top noises
- Advertisements

Simply the necessary information, discernable at a glance.

XVSoft's Pomodoro Timer will help keep users from all walks of life focused on their important tasks.

# Our Audience

## Gary



### Bio

Gary is a Lazy, straight-A student living in California. While strongly opinionated and overly confident, he is hardworking when it comes to work and desire tools to help improve his learning experience and organization, as well as managing large workloads.

"Work sucks"

Age 20  
Location California  
Marital Status Single  
Kids No  
Occupation Student  
Education B.S.

### Tech Familiarity

### Organization

### Time Management

### Characteristics

Strongly Opinionated Hard-working to Get Good Grades  
Lazy at Extracurricular Activities Loyal When Given Reasons  
Overly Confident High Standards for Web Dev and Design

### Goals/Needs:

- > Want to graduate
- > Desire tools that help improve learning experience and organization
- > Hope to finish work so he can go play video games
- > Learn how to live independently

### Interests:

- > Netflix and chill
- > Video games
- > Drinking and partying
- > Doing work

### Daily routine:

- > Wake up at 10am
- > Game for a few hours
- > Food
- > Realize that he has to do work
- > Starts on homework and lecture
- > Free time to play game or hangout with friends
- > Go to bed

## Craig



### Bio

Craig grew up in San Diego but traveled to Boston University for his degree. He's fairly confident making due anywhere in the world. He's working from home like many of us these days. He generally has to contend with many concurrent tasks and meetings throughout the day.

"I did it all by myself. I'm self made."

Age 27  
Location San Diego  
Marital Status Single  
Kids No  
Occupation Implement. Mngr.  
Education B.S.

### Tech Familiarity

### Organization

### Time Management

### Characteristics

Self-reliant Economically Motivated  
Motivated Likes to see Numbers Behind Facts  
Approach Things with a Plan First

### Goals/Needs:

- > Get that next promotion
- > Get the most out of work time
- > Needs friend/relationships to be somewhat independent due to long hours at work

### Interests:

- > New hot stuff on Netflix
- > Exercise in general
- > Weight training
- > Hiking

### Devices Used:

- > Phone, frequently
- > Laptop, work hours only

PERSONA

PERSONA

# Our Audience

## Lotus



"I just try to be happy."

**Age** 24  
**Location** San Francisco  
**Marital Status** Single  
**Kids** No  
**Occupation** Lab Technician  
**Education** B.S. Mol. Cell Bio.

### Characteristics

Compassionate Hard-working  
Funny Overly Sarcastic  
Easily Annoyed Self-Depreciative

### Bio

Lotus is a diligent worker, who graduated in 2019 from U.C. Berkeley with a B.S. in Molecular Cell Biology. She now works at UCSF in a lab focusing on cancer immunology. Most of her time during the weekdays is spent in lab, as she typically works more than the 9-5 shift. On the weekends, she enjoys drinking coffee and going on long bike rides.

### Tech Familiarity



### Organization



### Time Management



### Goals/Needs:

- > Get into Med school
- > Be happy
- > Help others

### Interests:

- > Fencing
- > Biking
- > Running
- > Science-related stuff
- > Coffee
- > Reading
- > Photography
- > Camping
- > Skiing

### Dislikes:

- > Waking up early
- > Being told what to do
- > Arrogance

PERSONA

Upon inspection of all our user personas, we have identified the audience of our app to be **students** or other individuals with **generally large task loads**.



# Taming Our Craving

Our solution looks to create a completed product within a 4 week period as illustrated:

- Week 1: Ramp-Up
  - ◆ All initial scoping is to be completed for smooth development transition.
- Week 2: Development
  - ◆ The core features are integrated during this period.
- Week 3: Ramp-Down
  - ◆ A week is allocated to ensure a polished, completed project.

Agile Development will be utilized to ensure effective future and retroactive planning.



# Seed-O-Morphism

Our Idea:

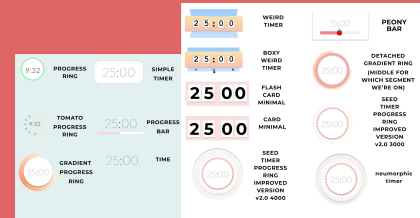
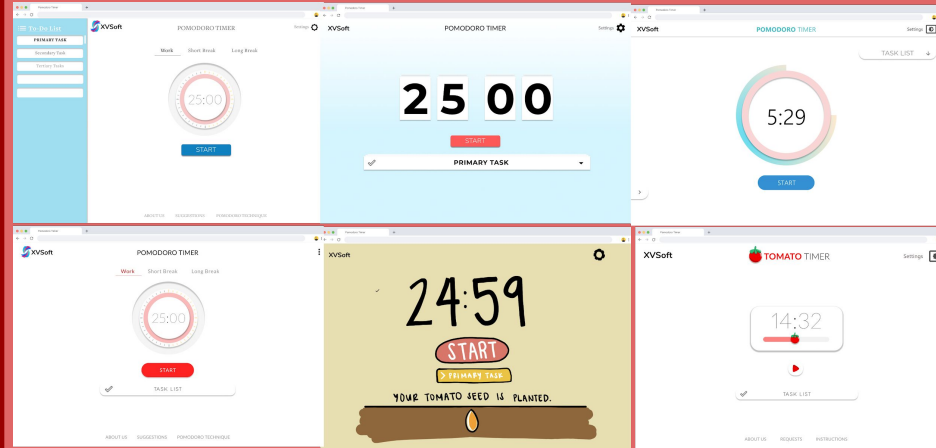
Tomato  
Seeds



## Seed-O-Morphism

Instead of having a basic aesthetic, we decided to implement tomato seeds that serve as a progress bar to improve our design.

Backup Ideas:





# Feature Set (Individual Components)

## Settings Overlay

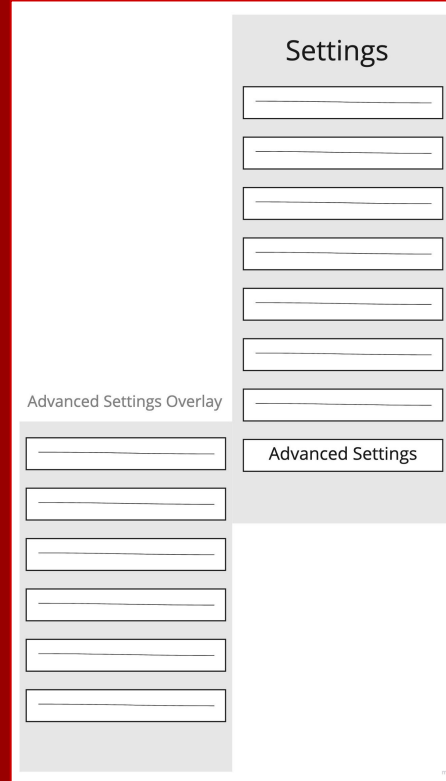
A user would be able to change any preferences in a settings overlay and change the time length in an Advanced Settings overlay.



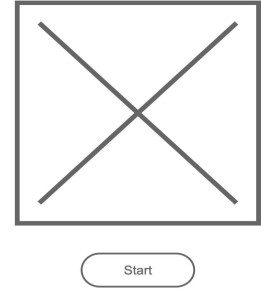
A UI mockup of a settings overlay. It consists of four rows. Each row starts with a square checkbox containing an 'X'. To the right of each checkbox is a horizontal input field with two lines. To the right of each input field are two small upward and downward arrow icons.

## Task List

A user's tasks would be displayed as a list that allows users to move each task around with arrows and remove them on the left.



Two UI mockups for settings overlays. The top mockup, titled 'Settings', shows a vertical stack of eight horizontal input fields. The bottom mockup, titled 'Advanced Settings Overlay', shows a vertical stack of six horizontal input fields. To the right of the bottom mockup is a separate box titled 'Advanced Settings' containing a single horizontal input field.



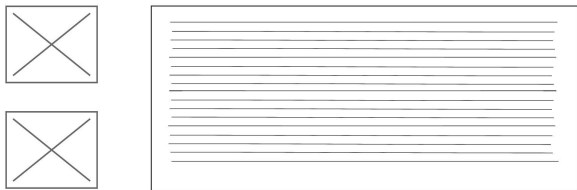
## Timer

The timer component is the main focus. The start button is where a user will begin and stop time. Above this button will be where the winding down of time will be displayed.

# Wireframe of Overall Design



Onboarding

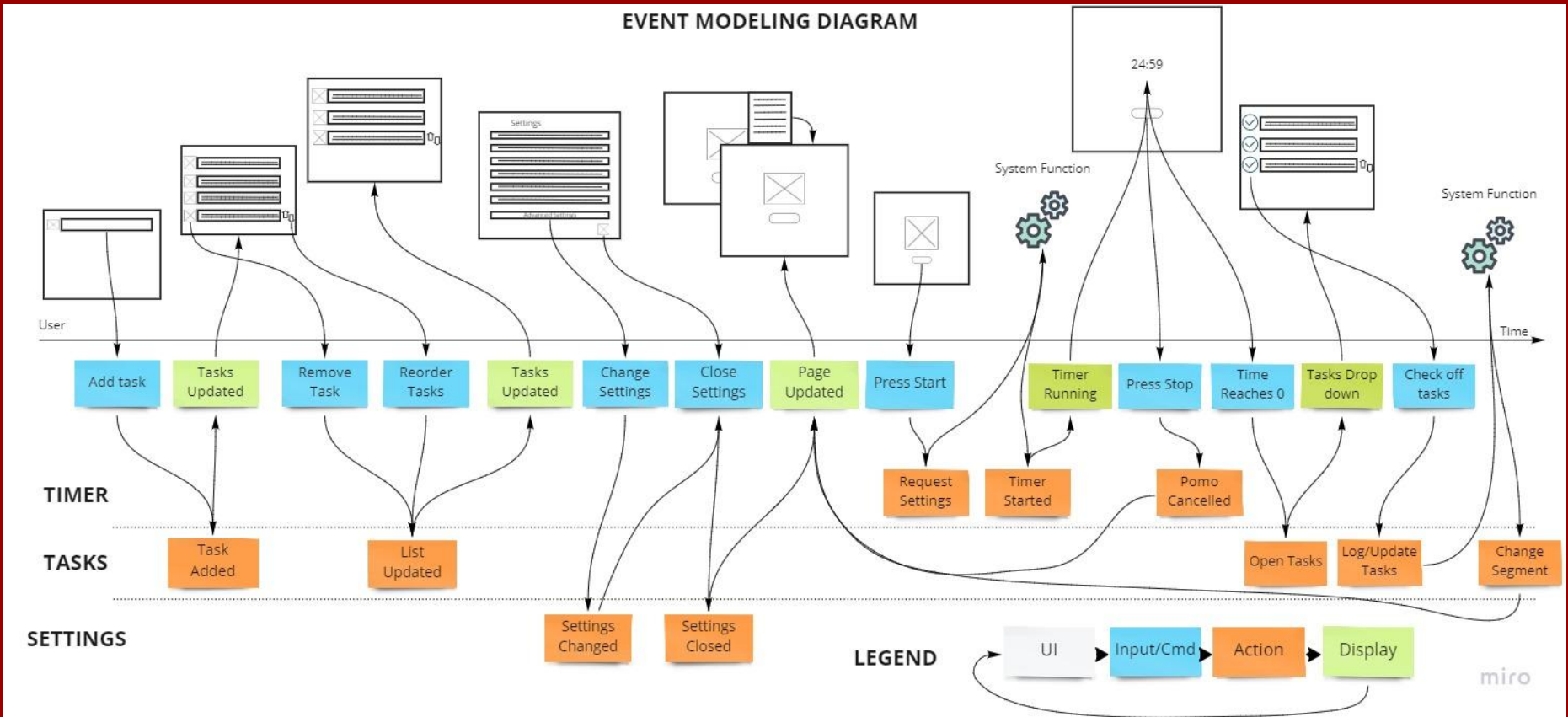


Our overall website design will be pretty simplistic to avoid cluttering.

It will include:

- The timer Interface, a start button, a task list, and a settings button (above)
- An onboarding section that includes important information on how to use our timer and the pomodoro technique (below).

# Systems Diagram



# Non-Ingredients

To stay true to our project's appetite and the nature of a Pomodoro Timer, the following will not be pursued:

- No Javascript frameworks
  - ◆ Ensures team efficiency and limit the scope of development to a safe level.
- No pause or skip features will be implemented
  - ◆ Maintains use of the Pomodoro Technique for effective user task management.



# Filling the Rabbit Holes



The following risks have been anticipated:

- Developing a rearrangeable task list **may drain time.**
  - ◆ Exploratory programming subgroups as well as substitute static lists will be prepared.
- Pursuing our unique UI plan **may complicate development procedure.**
  - ◆ Secondary style elements will be applied subsequently to development of core features.
- An advanced settings list **may compromise core functionality.**
  - ◆ Features will be specified to remain modular and flexible for subsequent developments.
- Dividing into subteams **may yield incompatibility and/or instability.**
  - ◆ Regularly scheduled meetings, guidelines, and testing will be established to prevent miscommunication.