

Divide and Conquer

Strassen Matrix Multiplication

Divide and Conquer

- An important general technique for designing algorithms:
 - divide problem into subproblems
 - recursively solve subproblems
 - combine solutions to subproblems to get solution to original problem
- Use recurrences to analyze the running time of such algorithms

Additional D&C Algorithms

- binary search
 - divide sequence into two halves by comparing search key to midpoint
 - recursively search in one of the two halves
 - combine step is empty
- quicksort
 - divide sequence into two parts by comparing pivot to each key
 - recursively sort the two parts
 - combine step is empty

Additional D&C applications

- computational geometry
 - finding closest pair of points
 - finding convex hull
- mathematical calculations
 - converting binary to decimal
 - integer multiplication
 - matrix multiplication
 - matrix inversion
 - Fast Fourier Transform

Strassen's Matrix Multiplication

Matrix Multiplication

- Consider two n by n matrices A and B
- Definition of AxB is n by n matrix C whose $(i,j)^{\text{th}}$ entry is computed like this:
 - consider row i of A and column j of B
 - multiply together the first entries of the row and column, the second entries, etc.
 - then add up all the products
- Number of scalar operations (multiplies and adds) in straightforward algorithm is **$O(n^3)$** .
- Can we do it faster?

Divide-and-Conquer

$$A \times B = C$$

$$\begin{array}{|c|c|} \hline A_0 & A_1 \\ \hline A_2 & A_3 \\ \hline \end{array} \times \begin{array}{|c|c|} \hline B_0 & B_1 \\ \hline B_2 & B_3 \\ \hline \end{array} = \begin{array}{|c|c|} \hline A_0 \times B_0 + A_1 \times B_2 & A_0 \times B_1 + A_1 \times B_3 \\ \hline A_2 \times B_0 + A_3 \times B_2 & A_2 \times B_1 + A_3 \times B_3 \\ \hline \end{array}$$

- Divide matrices A and B into four submatrices each
- We have 8 smaller matrix multiplications and 4 additions. Is it faster?

Divide-and-Conquer

Let us investigate this recursive version of the matrix multiplication.

Since we divide A , B and C into 4 submatrices each, we can compute the resulting matrix C by

- 8 matrix multiplications on the submatrices of A and B ,
- plus $\Theta(n^2)$ scalar operations

Divide-and-Conquer

- Running time of recursive version of straightforward algorithm is

$$T(n) = 8T(n/2) + \Theta(n^2)$$

$$T(2) = \Theta(1)$$

where $T(n)$ is running time on an $n \times n$ matrix

- Master theorem gives us:

$$T(n) = \Theta(n^3)$$

- Can we do fewer recursive calls (fewer multiplications of the $n/2 \times n/2$ submatrices)?

Algorithm:

```
Algorithm MatMul(A, B, n){  
    if(n<=2) return  
    C11 = a11xb11 + a12xb21  
    C12 = a11xb12 + a12xb22  
    C21 = a21xb11 + a22xb21  
    C22 = a21xb12 + a22xb22  
}
```

MatMul(A₁₁, B₁₁, n/2) + MatMul(A₁₂, B₂₁, n/2)
MatMul(A₁₁, B₁₂, n/2) + MatMul(A₁₂, B₂₂, n/2)
MatMul(A₂₁, B₁₁, n/2) + MatMul(A₂₂, B₂₁, n/2)
MatMul(A₂₁, B₁₂, n/2) + MatMul(A₂₂, B₂₂, n/2)

$$A = \begin{bmatrix} A_{11} & A_{12} \\ A_{21} & A_{22} \end{bmatrix} \quad B = \begin{bmatrix} B_{11} & B_{12} \\ B_{21} & B_{22} \end{bmatrix}$$

$$\begin{aligned} p1 &= a(f-h) \\ p3 &= (c+d)e \\ p5 &= (a+d)(e+h) \\ p7 &= (a-c)(e+f) \\ p2 &= (a+b)h \\ p4 &= d(g-e) \\ p6 &= (b-d)(g+h) \end{aligned}$$

$$\begin{array}{c} \begin{array}{cc} a & b \\ c & d \end{array} \times \begin{array}{cc} e & f \\ g & h \end{array} = \begin{array}{cc} p5+p4-p2+p6 & p1+p2 \\ p3+p4 & p1*p5-p3*p7 \end{array} \end{array}$$

Strassen's Matrix Multiplication

$$A \times B = C$$

$$\begin{array}{|c|c|} \hline A_{11} & A_{12} \\ \hline A_{21} & A_{22} \\ \hline \end{array} \times \begin{array}{|c|c|} \hline B_{11} & B_{12} \\ \hline B_{21} & B_{22} \\ \hline \end{array}$$

$$= \begin{array}{|c|c|} \hline C_{11} & C_{12} \\ \hline C_{21} & C_{22} \\ \hline \end{array}$$

$$P_1 = (A_{11} + A_{22})(B_{11} + B_{22})$$

$$P_2 = (A_{21} + A_{22}) * B_{11}$$

$$P_3 = A_{11} * (B_{12} - B_{22})$$

$$P_4 = A_{22} * (B_{21} - B_{11})$$

$$P_5 = (A_{11} + A_{12}) * B_{22}$$

$$P_6 = (A_{21} - A_{11}) * (B_{11} + B_{12})$$

$$P_7 = (A_{12} - A_{22}) * (B_{21} + B_{22})$$

$$C_{11} = P_1 + P_4 - P_5 + P_7$$

$$C_{12} = P_3 + P_5$$

$$C_{21} = P_2 + P_4$$

$$C_{22} = P_1 + P_3 - P_2 + P_6$$

Strassen's Matrix Multiplication

- Strassen found a way to get all the required information with only 7 matrix multiplications, instead of 8.
- Recurrence for new algorithm is

$$T(n) = 7T(n/2) + \Theta(n^2)$$

Solving the Recurrence Relation

Applying the Master Theorem to

$$T(n) = a T(n/b) + f(n)$$

with $a=7$, $b=2$, and $f(n)=\Theta(n^2)$.

Since $f(n) = O(n^{\log_b(a)-\varepsilon}) = O(n^{\log_2(7)-\varepsilon})$,

case 1) applies and we get

$$T(n) = \Theta(n^{\log_b(a)}) = \Theta(n^{\log_2(7)}) = O(n^{2.81}).$$