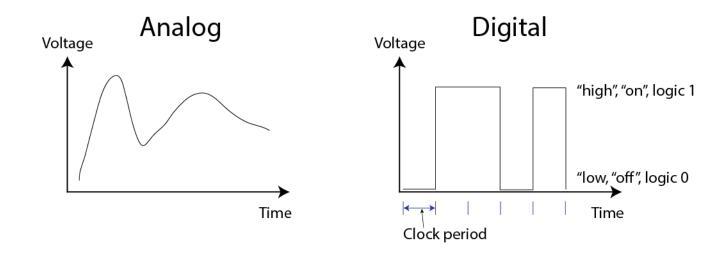
CC2511 Week 8

Today: Analog to Digital Conversion

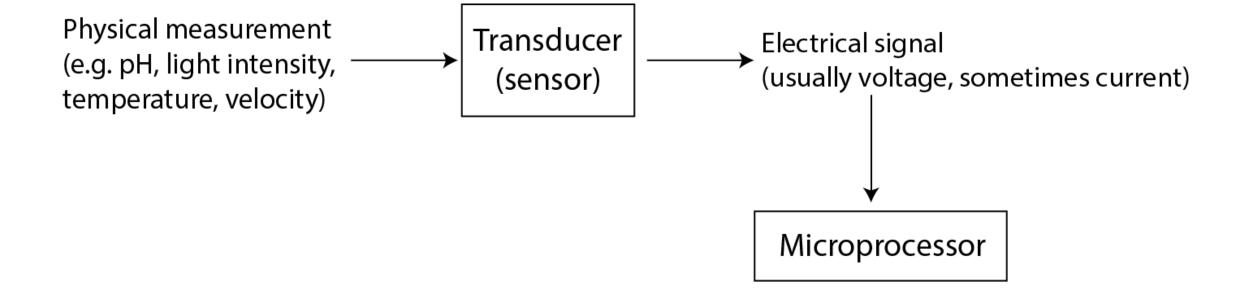
- Sensors
- Analog signals
- Operation of an ADC
- Design tradeoffs and implementation
- Using the ADC in Processor Expert

Analog signals vs digital signals

- Up until now we have only used digital inputs such as whether a switch is open or closed.
- Analog inputs allow us to read arbitrary voltages (instead of just logic low vs logic high).
- Examples of continuously varying quantities that might be measured: temperature, pressure, mass, position, velocity, light intensity, pH, ...



Analog measurement



Sensors

- The transfer function of a sensor is the relationship between the signal of interest and the voltage.
- It is documented in the sensor's datasheet.
- We want to know a quantity x but the sensor measures

$$y = V(x)$$
.

• The quantity of interest is calculated as:

$$x = V^{-1}(y)$$

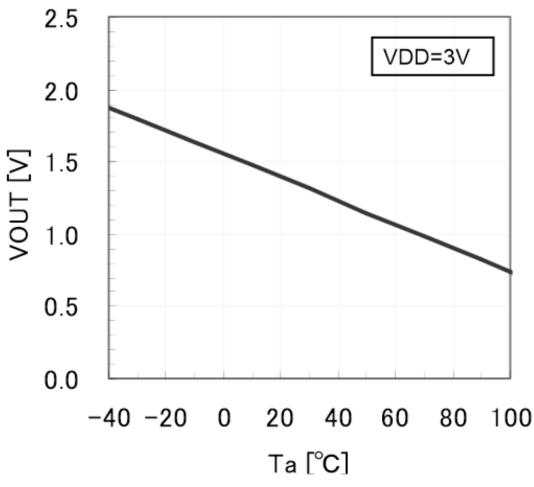
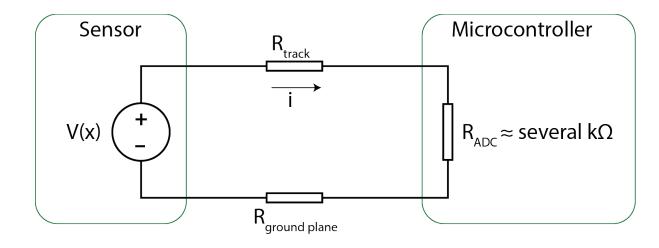
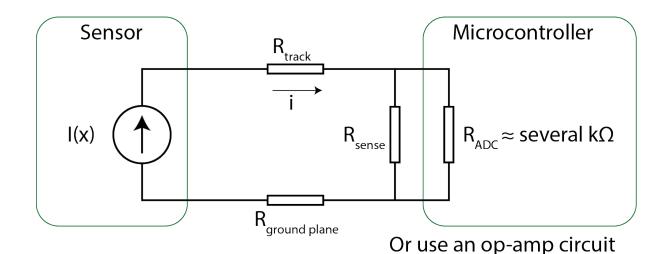


Fig.1 Output Voltage vs. Temperature

Voltage vs current

- How to communicate the signal from sensor to microcontroller?
- An analog signal can be transmitted as a voltage or as a current.
- Both are used in practice.
- What are some advantages of each?



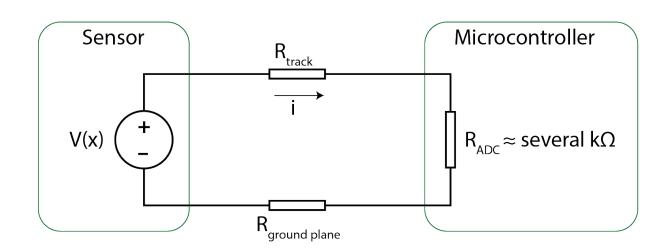


to amplify the voltage

across R_{sense}.

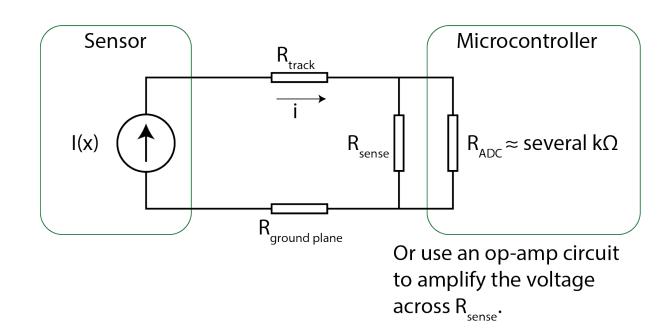
Voltage signals

- If the sensor is close to the microprocessor, a voltage signal is preferred.
- Voltage sensors are found in almost all microprocessors. They are cheap and ubiquitous.
- There will be a voltage drop across the wires that connect the sensor and microcontroller.



Current signals

- If the sensor is far away from the microprocessor, a current signal may be preferred.
- The current is the same everywhere in that loop.
- Consequently, current signals are more robust across long distances.



The 4-20 mA current loop

- A common industry standard is the 4-20 mA current loop.
- The minimum value is transmitted as 4 mA.
- The maximum value is transmitted as 20 mA.
- A "live zero" of 4 mA allows open circuit faults to be immediately detected.

Usage of current loops

- Current loops allow the sensor to be powered using the same lines that transmit the signal back:
 - A power supply injects a voltage into the loop.
 - The sensor modulates the <u>current</u> that flows.
 - The power supply senses the current and thereby reads the signal.
- These current loops are often found in industrial environments.

Analog to digital conversion

- Let's turn our attention to the microprocessor.
- Assume that a sensor has measured a quantity and now there's a voltage at the microprocessor that needs to be read.
- This is called analog to digital conversion.
- The peripheral that performs this conversion is called an analog to digital converter (ADC).

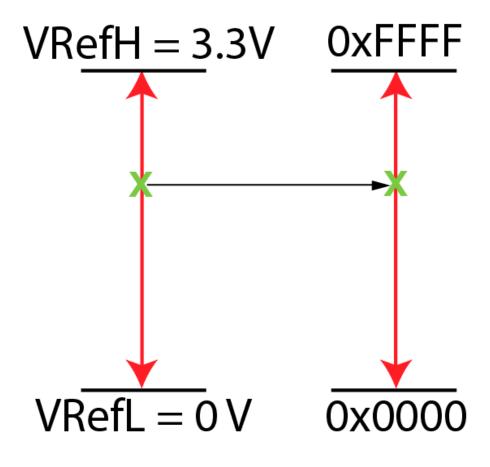
ADC operation

- Single ended mode measures a voltage (with respect to ground).
- **Differential mode** measures the <u>difference in voltage</u> between two pins.

• If the signal of interest is of the form a-b then differential mode will be more accurate.

Single ended ADC

- Given an input voltage, the ADC measures its position between two reference voltages.
- Vssa (analog ground) or VRefL (voltage reference low) is the zero point.
- Vdda (analog supply) or VRefH (voltage reference high) is the maximum point.
- On the FRDM board, VRefH is connected to the on-board 3.3 V regulator.



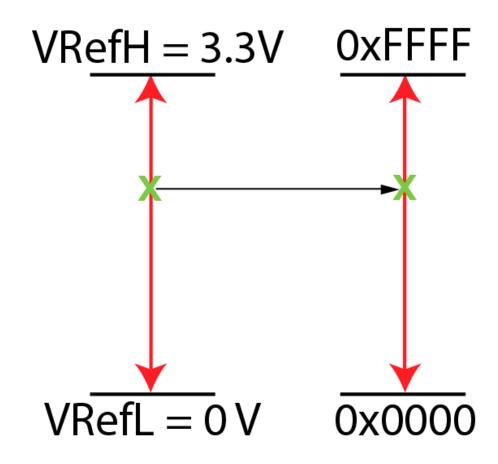
Single ended ADC

• An *n*-bit ADC will produce a value

$$y = V_{input} \times \frac{2^n - 1}{V_{refH}}.$$

- A 16-bit ADC will return a number in the range 0 to $2^{16} 1 = 0$ xFFFF.
- We have $V_{refH} = 3.3$ so:

$$y = V_{input} \times \frac{2^{16} - 1}{3.3}$$



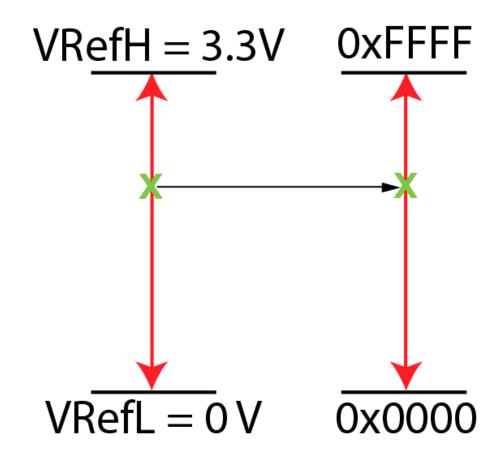
Single ended ADC

 To convert from the ADC value to a voltage,

$$V_{input} = y \times \frac{V_{refH}}{2^n - 1}.$$

 For a 16 bit ADC running on a 3.3V system:

$$V_{input} = y \times \frac{3.3}{2^{16} - 1}$$

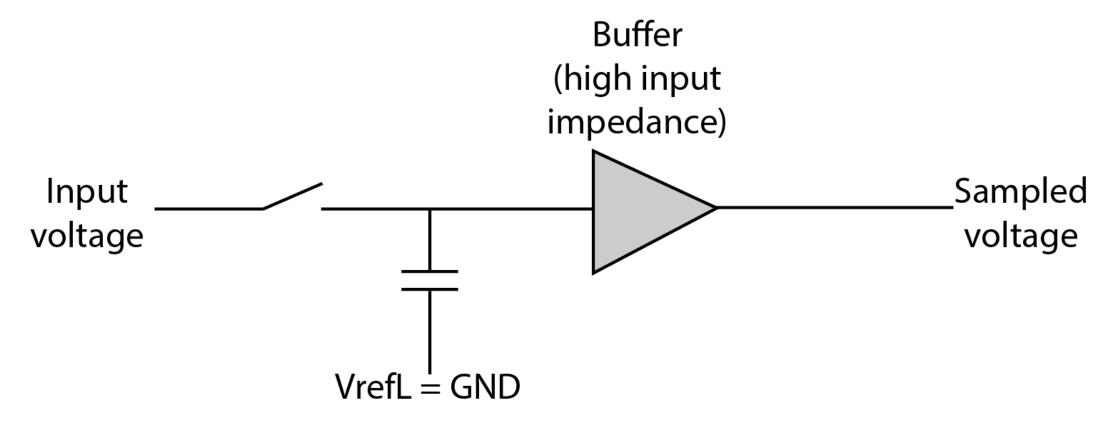


ADC operation

- The K20 and K22 microprocessors implement a successive approximation (SAR) ADC.
 - There are also other types of ADC.
- It's helpful to understand the underlying hardware in order to appreciate the design tradeoffs.

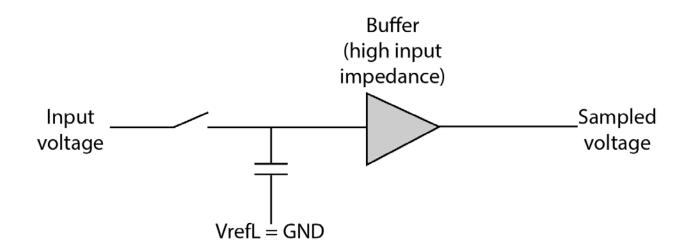
Stage 1: Sample and hold

• A sample and hold circuit captures the input voltage



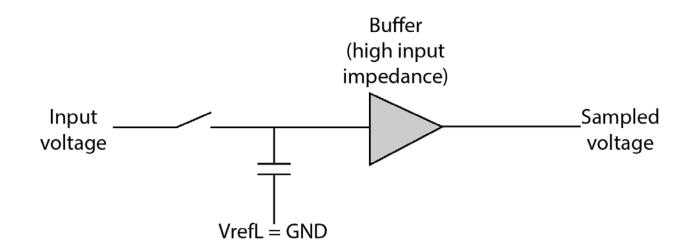
Sample and hold tradeoffs

- Want a small capacitor to not load the analog source (and change its voltage)
- Want a larger capacitor so that the buffer doesn't discharge it during analog-to-digital conversion.

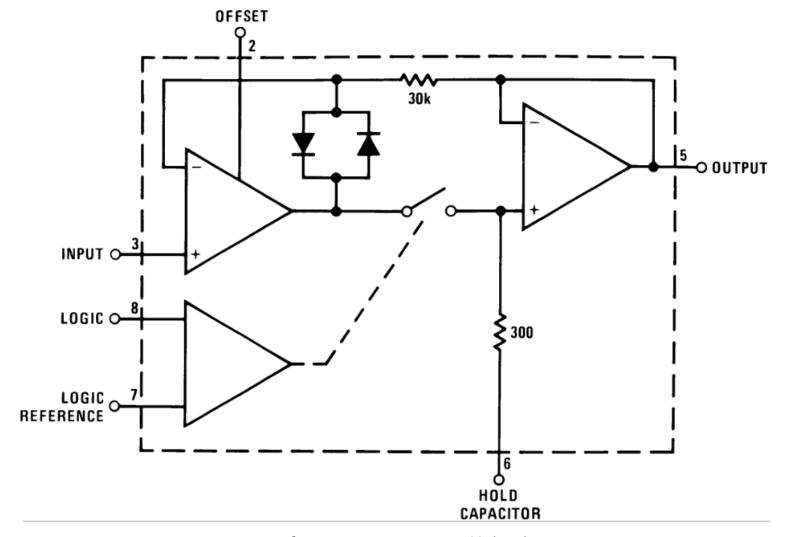


Characteristics of the analog source

- For best results, need the analog source to have a small output impedance. Otherwise the RC time to charge the sample-and-hold capacitor may be too long.
- In practice, use active drive in front of the sample capacitor.

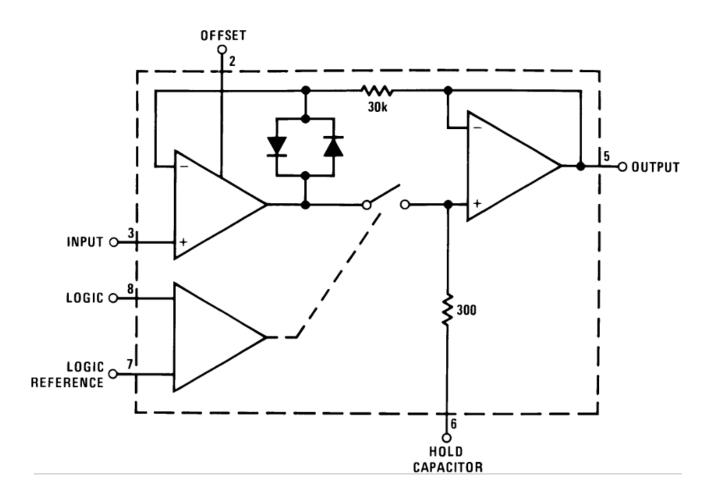


Sample and hold: realistic design



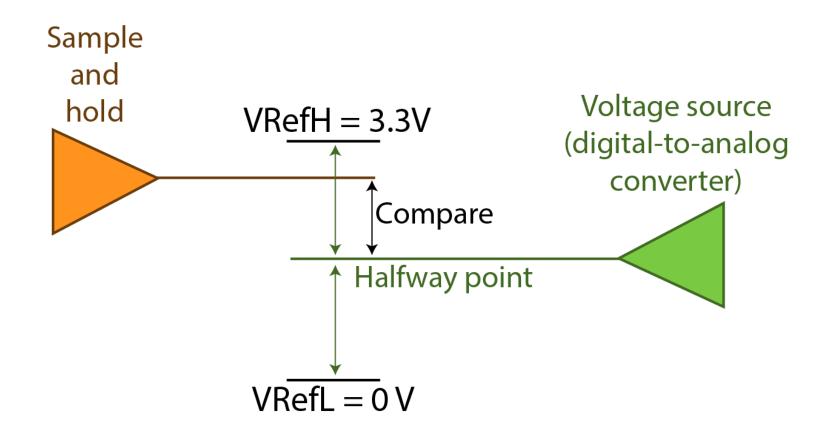
Sample and hold: realistic design

- Drive the hold capacitor with the first op-amp (to avoid loading the input).
- The output stage is a simple voltage follower.
- The back-to-back diodes provide a feedback path to keep the first op-amp stable when the switch is open.

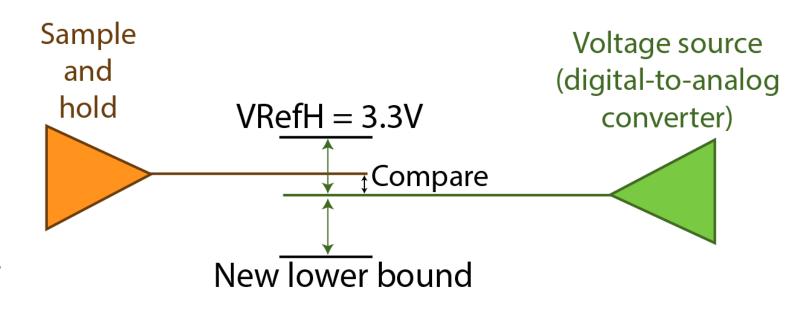


- The sample and hold circuit provides a stable voltage.
- How to measure this voltage?
- Successive approximation:
 - 1. Guess the voltage
 - 2. Check whether it's too low or too high with a comparator circuit.
 - 3. Adjust the guess and repeat.

- Divide the reference voltages in half.
- Is the signal in the top half or the bottom half?



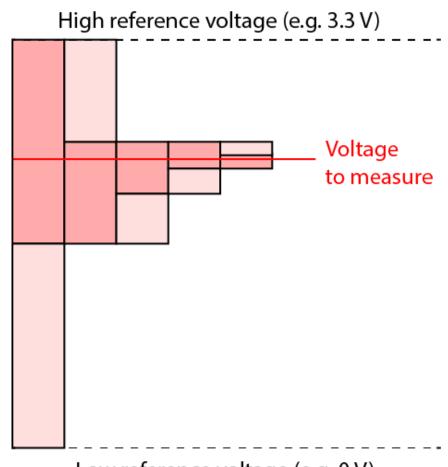
- The previous comparison reduced the range by half.
- Test against a new point halfway between the upper and lower bounds.



$$VR\overline{efL} = 0V$$

Each comparison:

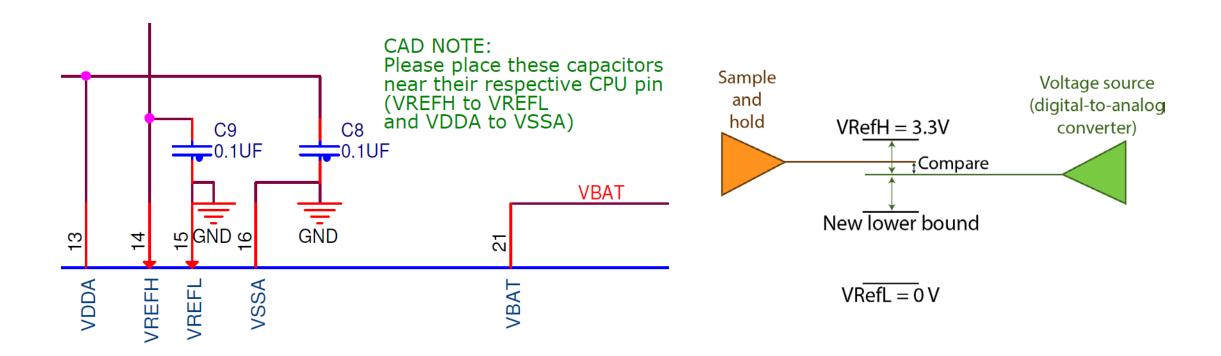
- Halves the search space.
- Supplies one bit of information.



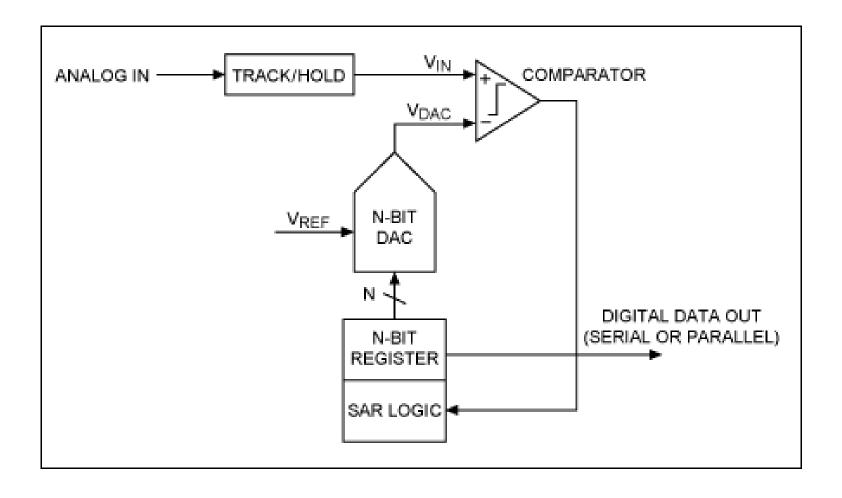
Low reference voltage (e.g. 0 V)

Design considerations

• The voltage references must be absolutely stable during conversion.



SAR architecture



Limiting factors

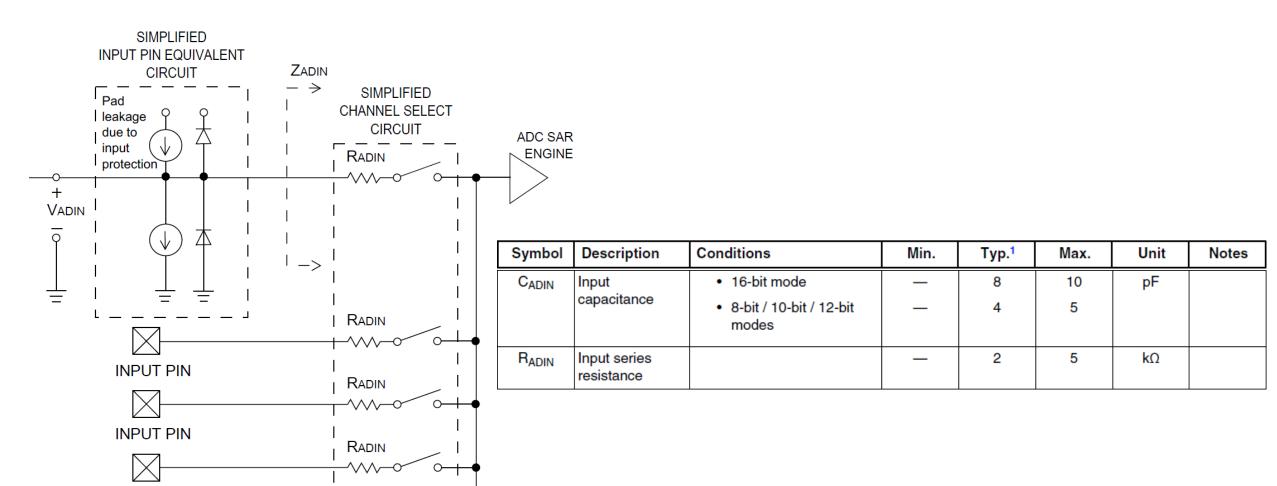
- The voltage source (digital-to-analog converter) must set a voltage quickly and accurately.
- The comparator must resolve a small voltage difference very quickly.
- There's a **speed-accuracy tradeoff** for the overall system.
- More accurate conversions necessarily take longer.

The ADC in the Kinetis family

- Can be configured to use multiple channels.
- When conversion is triggered, the ADC reads each channel nearly simultaneously.

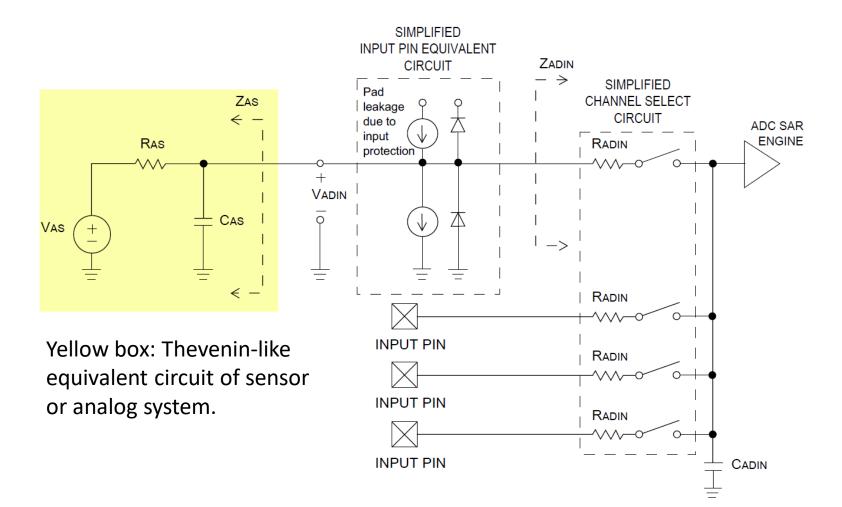
Kinetis ADC equivalent circuit

INPUT PIN



CADIN

Requirements on the analog source



For K22F:

$$R_{AS} < 5k\Omega$$

 $R_{AS}C_{AS} < 1ns$

If your analog source does not meet these requirements, use an op-amp buffer, e.g. voltage follower or non-inverting amplifier.

ADC calibration

- The ADC must be calibrated before it is used.
- There's a self-calibration function that should be run when the microprocessor is powered on.
- There is a discussion in the Reference Manual about sources of error. Refer to this as needed.

Temperature effects

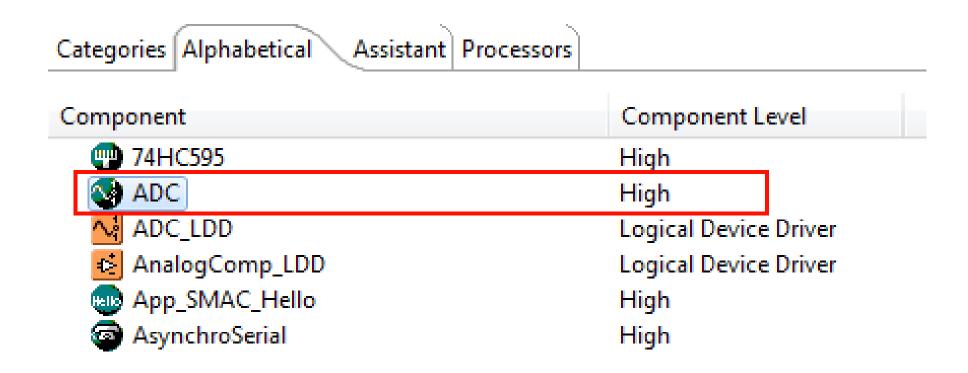
- ADC calibration depends upon the temperature.
- There's a built-in temperature sensor that's used for calibration.
- The temperature can be read directly if desired.
 - There's also a separate external temperature sensor on the FRDM K20D50M board.

Using the ADC with registers

- Configuration via registers is described in the reference manual.
- There are pseudocode examples showing the sequence of register writes to configure and then trigger conversion.

Using ADCs in Processor Expert

Use the ADC component.

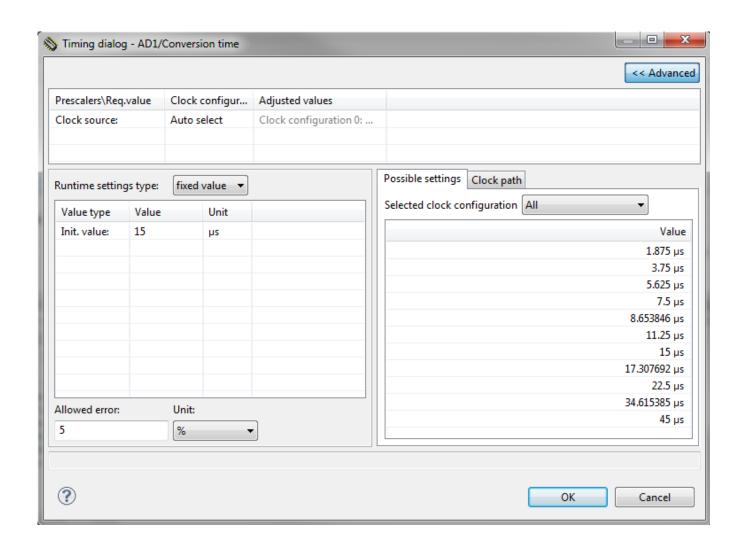


ADC properties

roperties Methods Events		
Name	Value	Details
A/D converter	ADC0	ADC0
Sharing	Disabled	
Interrupt service/event	Disabled	
▲ A/D channels	1	
A/D channel (pin)	ADC0_DM0	
Mode select	Single Ended	
A/D resolution	16 bits	16 bits
Conversion time	12.48 µs	12.480 µs
Low-power mode	Disabled	
High-speed conversion mode	Enabled	
Asynchro clock output	Enabled	
Sample time	12	Total conv. time: high: 13.54 u
■ Initialization		
Enabled in init. code	yes	

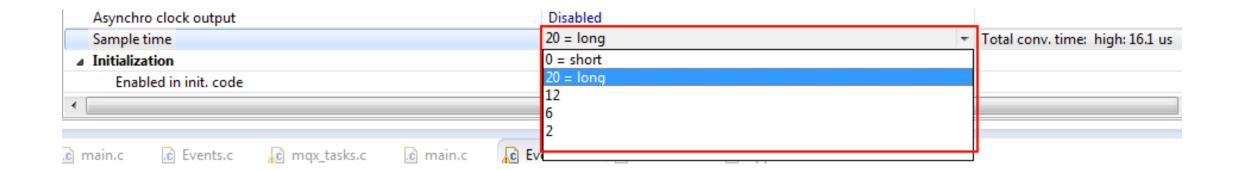
Configuring the conversion time

- The conversion time is controlled by the clock frequency supplied to the ADC.
- There's a configurable clock divider running off the bus clock.



Extra time

- An extra number of clock cycles can be given for conversion.
- Longer times may be more accurate.



Using the ADC component

• First, calibrate:

```
ADC_Calibrate(TRUE);
```

- The argument TRUE indicates that the function should wait for calibration to complete.
- Otherwise, there's an interrupt-driven event OnCalibrationEnd.
- Only do this once (unless you expect temperature changes, in which case, consider recalibrating).

Triggering a conversion

• Trigger a conversion using the Measure function:

```
ADC_Measure(TRUE);
```

- The TRUE argument indicates that the function should wait for conversion to finish.
- There's an interrupt event OnEnd that triggers when conversion is complete.

Extracting a result

• In the case of a **single channel**:

```
uint16 adc_result;
ADC_GetValue16(&adc_result);
```

• Notice that GetValue16 needs a <u>pointer</u> to the variable to receive the result.

Extracting results from multiple channels

 If there are multiple channels, allocate an array: uint16 measurements [NUM_CHANNELS];
 ADC_GetValue16(measurements);

 Notice that no & is needed because an array is already a pointer (to the first item)

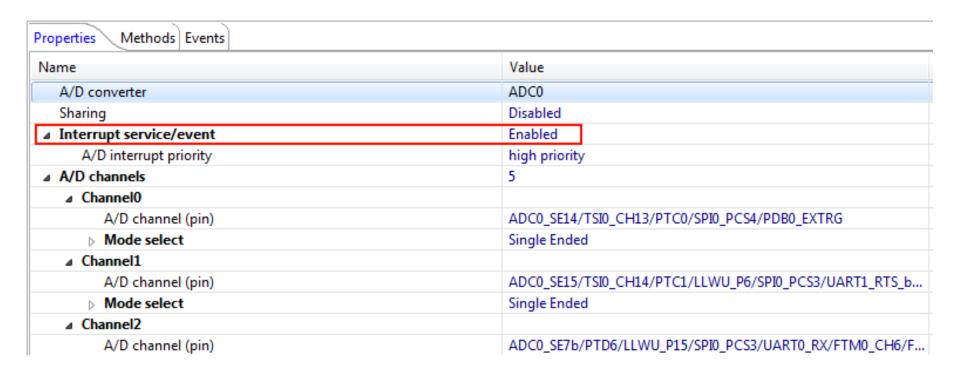
A common mistake

```
uint16 adc_result;
ADC_Measure(TRUE);
for (;;) {
    ADC_GetValue16(&adc_result);
    // do something with adc_result
}
```

 Measure is only called once! The same result will be printed over and over.

Using interrupts

- Conversion is slow in comparison with the microprocessor.
- Can use interrupts to be notified when a conversion is complete.



Event handler

Call GetValue16 from the event handler.

```
volatile uint16 measurements [NUM_CHANNELS];
void ADC_OnEnd(void)
{
    ADC_GetValue16(measurements);
}
```

Summary

- Many sensors produce analog voltages that are read into a microprocessor by an analog-to-digital converter (ADC).
- ADCs usually have a speed-accuracy tradeoff.
- Implementations must place capacitors on the analog voltage supplies near the microprocessor for accurate readings.
- In Processor Expert, trigger a conversion with the Measure function, and once it's finished, retrieve the result with the GetValue16 function.