# CSE 6324 Advanced Topics in Software Engineering

Team 8



# **Team Members**

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# **Project Vision**

- Acknowledging the importance of GAS value.
- Separate tools analyzing Gas values
  - Detecting out-of-gas situation
  - Detecting inefficient code wasting Gas
- Merge with another powerful tool Slither
- Make a more robust and diverse tool



#### **Project Features**

- Fuse multiple For-loops: When multiple For loops are running for the same length, sometimes they can be optimized by achieving the same task in one loop. In these cases, writing multiple loops can cost more Gas than necessary. Hence a warning for such scenarios can be helpful in saving time and other resources.[4]
- Map instead of Array: In the case of memory access, searching elements, and dynamic sizing, maps are more efficient as compared to arrays in terms of gas usage and time spent[10]
- **Redundant SSTORE:** Whenever a disk storage operation takes place, disk access costs significant gas value[4]. To optimize this, disk access should be minimized.
- Calculate Cost of Contract: It is important to know if a smart contract function exceeds the gas
  allowed for execution or gas limit. This will allow the developer to know the need for
  optimization before execution through this detector.



#### **Software Development Plan**

#### Iteration 1:

Implemented and tested the 1st detector – Identify Fusible Loops.

#### Iteration 2:

- Successfully implemented 2<sup>nd</sup> detector i.e. suggest to use mapping instead of arrays.
- **Test the gas saving** for detector 2 for smart contracts.
- Planned pseudocode for 3rd feature detect redundant storage use.
- Document everything for reference.

#### Iteration 3:

- Implement the remaining features-detect redundant storage use and calculate the cost of the contract.
- Identify the edge cases.
- Complete testing of all three features and verify usage for the final use.
- Address all the corner cases if still left in a document.



# **Code Snippets**



#### **Array to mapping detector**

```
@staticmethod
def findArraysAndSuggestMaps(contract: Contract):
   issues = []
   #Iterate through the state variables of the contract:
   for state variable in contract.variables:
       #Check if the state variable's type is an array (ArrayType):
       if (isinstance(state variable.type, ArrayType)):
           #If an Array state variable is found, add it to the list of issues:
           issues.append(state variable)
   return issues
```



Fig 1:Detector 2- ArrayToMapping detector code

```
def detect(self) -> List[Output]:
   results = []
    for contract in self.contracts:
       #Find array state variables in the contract:
       array variables = self. findArraysAndSuggestMaps(contract)
        for array variable in array variables:
            #Generate a result for the detected issue:
            info = [f"In contract `{contract.name}`, for variable `{array variable.name}`
                    ({array variable.type}), consider using a mapping instead of an array."]
            res = self.generate result(info)
            results.append(res)
   return results
```



Fig 2: entry point for detector 2 – Array to Mapping

```
// SPDX-License-Identifier: MIT
                                  Smart Contract to Test
pragma solidity ^0.8.18;
contract ArrayUsageExample {
    uint[] public dynamicArray;
    uint[5] public fixedArray;
   mapping(address => uint) public map;
    constructor() {
       dynamicArray.push(1);
       dynamicArray.push(2);
       dynamicArray.push(3);
        fixedArray[0] = 10;
       fixedArrav[1] = 20:
       fixedArray[2] = 30;
       map[msg.sender] = 100;
    function addValueToDynamicArray(uint _value) public {
       dynamicArray.push( value);
    function getValueFromDynamicArray(uint index) public view returns (uint) {
       require( index < dynamicArray.length, "Index out of bounds");
       return dynamicArray[ index];
```



# **Terminal Snippet**

```
pereira@PereirasLaptop:~/CSE6324_Team_8/slither$ slither arraymap.sol --detect array-to-mapping
'solc --version' running
'solc arraymap.sol --combined-json abi,ast,bin,bin-runtime,srcmap,srcmap-runtime,userdoc,devdoc,hashes --allo w-paths .,/home/pereira/CSE6324_Team_8/slither' running
INFO:Detectors:
In contract `ArrayUsageExample`, for variable `dynamicArray` (uint256[]), consider using a mapping instead of an array.In contract `ArrayUsageExample`, for variable `fixedArray` (uint256[5]), consider using a mapping i nstead of an array.Reference: https://github.com/PereiraMavs/CSE6324_Team_8/wiki/Detector-Wiki#fusible-loops
INFO:Slither:arraymap.sol analyzed (1 contracts with 1 detectors), 2 result(s) found
```

Fig 4: Detetctor suggestions logs



#### **Detector 3 - Redundant SSTORE Operation**

```
55
     -uint baseprice;
108
      function setBasePrice(uint new_baseprice){
        if((msg.sender != owner) && (msg.sender != cbAddress)) throw;
109
110
        -baseprice = new baseprice;
111
        for(uint i=0; i < dsources.length; i++) price[dsources[i]] = new_baseprice *
              price multiplier[dsources[i]];
112
113
114
      function setBasePrice(uint new_baseprice, bytes proofID){
        if((msg.sender != owner) && (msg.sender != cbAddress)) throw;
115
116
        baseprice = new baseprice;
117
        for (uint i=0; i < dsources.length; i++) price[dsources[i]] = new baseprice *
              price multiplier[dsources[i]];
118
```



Fig 5: Redundant SSTORE scenario

#### EVM Playground SHANGHAI

1 // SPDX-License-Identifier: MIT

#### SHANGHAI Fig 6 : Gas Consumption for arrays [8] Solidity

```
Current: 3 Total: 73698
[00]
         PUSH1
                           80
[02]
         PUSH1
                           40
[04]
         MSTORE
[05]
         CALLVALUE
[06]
         DUP1
[07]
         ISZERO
[08]
         PUSH2
                           0010
[0b]
         JUMPI
[0c]
         PUSH1
                           00
[0e]
         DUP1
[0f]
         REVERT
```

```
2 pragma solidity ^0.8.18;
4 contract ArrayUsageExample {
      uint[] public dynamicArray;
      uint[5] public fixedArray;
      mapping(address => uint) public map;
      constructor() {
          dynamicArray.push(1);
          dynamicArray.push(2);
          dynamicArray.push(3);
          fixedArray[0] = 10;
          fixedArray[1] = 20;
          fixedArray[2] = 30;
          map[msg.sender] = 100;
      function addValueToDynamicArray(uint value) public {
          dynamicΔrray nush( value).
Value to send
                               Wei ~
                                         ക്ര
```

Advance Mode

Run

[10]

[11]

[12]

JUMPDEST

POP

PUSH1



00

```
1 // SPDX-License-Identifier: MIT
                                                                                                                    80
                                                                                         [00]
                                                                                                  PUSH1
2 pragma solidity ^0.8.18;
                                                                                                  PUSH1
                                                                                                                    40
                                                                                         [02]
4 contract ArrayUsageExample {
                                                                                         [04]
                                                                                                  MSTORE
      mapping(uint => uint) dynamicArray;
      mapping(uint => uint) fixedArray;
                                                                                         [05]
                                                                                                  CALLVALUE
      mapping(address => uint) public map;
                                                                                         [06]
                                                                                                  DUP1
      constructor() {
                                                                                         [07]
                                                                                                  ISZERO
                                                                                         [08]
                                                                                                  PUSH2
                                                                                                                    0010
          dynamicArray[0] = 0;
          dynamicArray[1] = 0;
                                                                                         [0b]
                                                                                                  JUMPI
          dynamicArray[2] = 0;
                                                                                         [0c]
                                                                                                  PUSH1
                                                                                                                    00
          fixedArray[0] = 10;
          fixedArray[1] = 20;
                                                                                         [0e]
                                                                                                  DUP1
          fixedArray[2] = 30;
                                                                                         [0f]
                                                                                                  REVERT
          map[msg.sender] = 100;
                                                                                         [10]
                                                                                                  JUMPDEST
                                                                                         [11]
                                                                                                  POP
```



# <u>Risks</u>

#### **Problems faced in Iteration 2**

- Finding out and identifying SSTORE patterns to minimize that may pose a challenge as Slither actually receives solidity files, not bytecode files.
- Encountered problems during the testing of the newly added detector on WSL. Failed to activate despite new build. Resolved on another computer when using Visual Studio.
- Identifying edge cases for the proposed detectors. We are working on this by brainstorming, comparing with competitors, reading research papers, and recognizing the use cases in the coding community.



### **Future Risks**

#### Problems anticipated for future iterations –

- The tool's performance after adding the new features also brings a concern. If the
  performance is compromised in terms of time, it will require additional time to fix it.
  We plan to keep the last week of iteration 3 for this.
- We can't get the length of the mapping or parse all its elements, so depending on the use case you may be forced to use an array even if you need more gas. So, in that case detector suggestion would not be useful to use mapping. Finding & handling such scenarios.
- Finding out and identifying SSTORE patterns to minimize that may pose a challenge as Slither actually receives solidity files, not bytecode files.



# Repository

- https://github.com/PereiraMavs/CSE6324 Team 8
- Version: 2.0



### **References**

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- [2] <a href="https://ethereum.org/en/developers/docs/smart-contracts/">https://ethereum.org/en/developers/docs/smart-contracts/</a>, accessed on 09/23/2023
- [3] <a href="https://ethereum.org/en/developers/docs/gas/">https://ethereum.org/en/developers/docs/gas/</a>, accessed on 09/23/2023
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- [6] <a href="https://github.com/crytic/slither">https://github.com/crytic/slither</a>, accessed on 09/23/2023
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# Thank You! Any Questions?

