EXCEPTION

Event that disrupts the normal flow of execution; happens occasionally
- Also called a RuntimeError
- 63 built in exceptions
- You can also have user defined exceptions

EXCEPTION HANDLING CONSTRUCTS

try: → tries to execute given block. if exception is raised, stops execution and moves to except. cannot be used without except block.

except: → executes code block in case of exception being raised in "try". more than one "except" can be used to handle different exceptions differently

else: → if "try" is successful, then else will be executed. always after except block.

Yes I drew this, and no
it's not part of our syllabus heh
Merry Christmas everyone :)
Don't let the exams get you down!

```
if x == 2:  → condition
    raise ExceptionName ("error message")
```
→ raises specified exception; here, when condition is satisfied