






Rafik GHARBI

Full Stack Developer

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Highly motivated Full-Stack Developer with 5+ years of experience building innovative applications. Cultivated a passion for development through leading the Microsoft Club at university, organizing workshops and development camps. This experience fostered strong leadership, communication, and problem-solving skills. Committed to continuous learning and self-growth, finding balance through mindfulness practices.

PROFESSIONAL EXPERIENCE

February 2024 Mars 2024	Flutter Developer (Freelance project), THE LANDLORD, Sfax, Tunisia <ul style="list-style-type: none">➤ Create a web application for renting short-terms properties, AirBnb alike.➤ Developer in Flutter for the front end and powered by NodeJs for the back end.➤ Integrate the Konnect API for payment.➤ Integrate the RentalUnited API for properties management across different renting platforms.➤ Create a chat feature with sockets.➤ Website deployment on OVH (thelandlord.tn) <div>Flutter Dart Git NodeJs Sockets Project Management</div>
November 2022 December 2023	Flutter Developer (Full-time job), ZETA-BOX, Sfax, Tunisia <ul style="list-style-type: none">➤ Working in an Agile methodology.➤ Assuring Scrum framework as a Scrum Master.➤ Convert a desktop application into a web application using Flutter (FE only)➤ Analyse the project and coordinate the needed tasks with the team.➤ Analyse and illustrate the project progress (KPIs) to keep our progress updated with the client.➤ Dive deeper into Flutter and redesign the dependencies to our design needs. <div>Flutter Dart Git Jira Figma Scrum Master Project Management</div>
April 2021 October 2022	Full Stack Developer (Full-time job), FUTUREPROOF, Sfax, Tunisia <ul style="list-style-type: none">➤ Working in an Agile methodology.➤ Familiarization with Jira, Git, and Figma.➤ Develop my design skills with Figma creating our UI before starting development.➤ Use Java Spring Boot, GraphQL, and other third APIs for creating our back-end➤ Use Flutter to design our front-end, single code for Android and Web app➤ Being part of a self-automated small team touching every aspect of the product (from brainstorming and creating the tasks, thought analyzing and designing, to development and testing) <div>Flutter Dart Spring Boot SQL Git Jira Figma GraphQL Scrum</div>
January 2020 December 2020	.Net Developer (Full-time job), GSOFTECH, Ariana, Tunisia <ul style="list-style-type: none">➤ Working on Asp.net Core 3.1 projects to create client's website.➤ Familiarization with Azure DevOps platform for task management.➤ Creating a flexible master template made up of different components for faster customer delivery, furthermore, creating our own NuGet for future use.➤ Working directly with the client for better clarification and client satisfaction.➤ Ensuring the cleaning and readability of our code. <div>Blazor framework .Net C# SQL HTML CSS JavaScript</div>
December 2018 July 2019	IT Engineer (Internship), HUAWEI TECH INVESTMENT, Tunis, Tunisia <ul style="list-style-type: none">➤ Familiarization with Huawei product Fusion-Sphere and Hardware equipment.➤ Autonomy on solving encountered issues within the platform upgrade.➤ Handling the technical communication with customers.➤ Working on the acceptance tests with the customer.➤ Going on business trips to solve different issues with the Performance Report Surveillance server in the customer network and upgrade it. <div>Fusion-Sphere Open-Stack Hardware Servers</div>

February 2018	Creating a VR game (Graduation project), GALACTECH STUDIO, Tunis, Tunisia
October 2018	<p>Creating a puzzle game called Oudhna the lost village. A new concept of a virtual visit game on VR. (Oudhna the lost village - Game-Play).</p> <div> Unity VR 3D models 3ds Max C# Game Development Photoshop Visual effects particle systems Game Design </div>
February 2015	Creating a smart house (Graduation project), ELECTRONIC AND TECHNOLOGY SOLUTION, Sfax, Tunisia
June 2015	<p>Creating a prototype house based on a Raspberry Pi in which we could control all the equipment of this house by creating scenarios with a windows phone application.</p> <div> Windows Phone Visual Studio C# Embedded systems Linux Scripting Python Electronics User Experience </div>
September 2013	Microsoft club foundation (Club activities), ISIMS, Sfax, Tunisia
June 2015	<p>Technical and development manager. Organizing and participating in different activities. Coaching and ensuring the perfectness of organized DevCamp.</p> <div> Microsoft Community Events Coding Devcamps Windows Phone WPF Azure </div>

EDUCATION

2015 - 2018	IT engineering degree, Private Higher School of Technologies and Engineering (TEK-UP)
2012 - 2015	Computer science bachelor degree, Higher Institute of Computer and Multimedia Sfax (ISIMS)
2011 - 2012	Physics and Chemistry field, Sfax Preparatory Engineering Institute
2010 - 2011	Scientific Baccalaureate (option : Computer Science)

SKILLS

Programming	Dart, Java, C#, C, SQL, PHP, JEE, HTML, Javascript, CSS, Swift
Frameworks	Spring Boot, Flutter, Blazor, WPF, ASP, .Net
Database	Oracle Database, Microsoft SQL Server, MySQL, FireBase, NoSQL
Development tools	IntelliJ Idea, VSCode, Visual Studio, Android Studio, git
Operating System	Windows, Linux, Android, iOS, Mac OS
Others	NodeJs, Raspberry Pi, Arduino








LANGUAGES

Arabic	●●●●●
English	●●●●●
French	●●●○

FORCES

- Problem Solving
- Adaptability
- Positive

INTEREST

						
Camping	Bodybuilding	Scouts	Cinephile	DIY	Books	Music