Peridigm

Peridigm Development Guide

For Peridigm versions $\geq$ 1.4.1

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Repository
This document is part of the PeriDoX repository.
The complete repository can be found at:
https://github.com/PeriDoX/PeriDoX

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1. About

1.1. Scope

This document is supposed to be a documentation how to develop in *Peridigm*.

2. *Peridigm* - Development Guide

2.1. Program structure

The whole analysis is organized in

```
./src/core/Peridigm.cpp
```

Here, the gobal data structure, the different solvers and the model evaluation calls can be found.

2.1.1. Remark on data structure

In Peridigm bonds exists only as neighbor. As a consquence the information of an bond P_1P_2 is not necessarily equal to P_2P_1, cf. Figure 2.1. Let assume P_1 has a damage model and P_2 not. As result in Peridigm the bond P_1P_2 can be deleted, but not the bond P_2P_1.

2.1.2. Numbering

There is no unique numbering within Peridigm. The nodenumber is the offset value to a pointer address. Therefore, a cross reference to another node is hard to create. The general structure is the following

It must be noted that this structure exists also if multiple cores are used. However, only parts of the loop are used in that case. The bond numbering is counted continuously within the inner loop j. Based on this structure, it is clear that the bond ij is not equal to ji.

2.1.3. Model evaluator

The evaluation of algorithm 1 is done in Peridigm.cpp

```
modelEvaluator->evalModel(workset);
```

```
initialization;
updateDisplacementsToBlocksAndCores;
for blockID ← 1 to n_blocks do
    for i ← 1 to n_nodes do
        for j ← 1 to n_neighbors do
            calculateDamages;
            bondNumber++;
        end
    end
    bondNumber = 0; for i ← 1 to n_nodes
     do
        for j ← 1 to n_neighbors do
            calculateBondForces;
            bondNumber++;
        end
    end
    if (contact) calculateContact;
end
synchronizeForcesInGlobalVector;
timeIntegrationInGlobalVector;
```

Algorithm 1: Perdigm data structure

This calls evaluation routines. If extra high level routines for evaluation are needed they should be added in

```
./src/core/Peridigm_ModelEvaluator.cpp
./src/core/Peridigm_ModelEvaluator.hpp
```

The main model evaluator routine is split in three main parts. The first part calls the damage model routine. There is a check if a block has damage model or not.

```
damageModel->computeDamage(dt,
                           numOwnedPoints,
                           ownedIDs,
                           neighborhoodList,
                           *dataManager);
```

The second part calls the material.

```
    materialModel->computeForce(dt,
                                numOwnedPoints,
                                ownedIDs,
                                neighborhoodList,
                                *dataManager);
```

The third part calls the contact manager. There is a check if contact is available or not.

```
workset->contactManager->evaluateContactForce(dt);
```

2.1.4. Paralellization

Figure 2.1 shows a simple example how the paralallization works. It has a huge impact to the data exchange and communication between points. The lines between the three points are bonds. It means that P_1 has two neigbors and P_2 or P_3 only one.

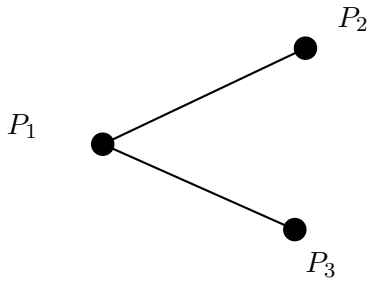

Figure 2.1.: Illustration of core data.

If this problem is parallelized in Peridigm the maximum core number is three. As result each core gets one point as information and the neighbor information as ghost. Ghost means that partially data is synchronized and therefore available for all cores. In case of Peridigm the forces, deformation states and temperatures are synchronized.

Damages are not synchronized. This is important. It means that a damage have to be calculated based on the information at one point using his neighborhood.

As shown in algorithm 1 the synchronization is done outside the model evaluator. Therefore, if a data exchange between the damage and material routines are needed, an additional synchronization has to be added. For further information see subsubsection 2.1.6.1.

2.1.5. Solver

not all solvers support everything

2.1.6. Limitations and Lessons learned

- data between different blocks are only partially available and hard to transfer; e.g. the bond energy is calculated from both sites of the bond. To transfer the energy

the datamanger is used. If multiple blocks exists no consistent datamanager exists and the transfer method does not work.

- working with MPI paralellization have to take into account, that not all data is available. Each node is stored and his neighbors are ghosts. Ghost means that the node information is exchangeable.
- Peridigmis compiled multiple times, make sure that all files are compiled. If new files are included, time stamp differences could make a problem
- field `ownedID` has no meaning; Its been used, but not everywhere
- not all solvers support everything
- work with minimum of 2 cores to avoid synchronization errors

2.1.6.1. Peridigm data structure

Peridigm is structured as shown in algorithm 1. All data is read and stored in blocks. In blocks the material and damage model as well as the horizon is defined. Peridigm reads the data blockwise and store it in the so called data manager.

2.1.6.2. Datamanager

Description

The datamanager allows different types of variables and where to find it. Table 2.1 shows the possible options for the definition. All values are of type double. The NODE and ELEMENT are point data. In ParaViewthe data is handled differently. NODE is exported as POINT data and ELEMENT data is exported as cell data.

The data is stored via MPI at each core. There is so called "ghost" data which is the connection between two computer cores and is the only data which exists at both computer cores.

Table 2.1.: Data types

Types	Time	Length	Description
ELEMENT	CONSTANT, TWO_STEP	SCALAR, VECTOR, TENSOR	data stored as cell data for ParaView
BOND	CONSTANT, TWO_STEP	SCALAR	connection between two points (12 and 21 are separate entries)
NODE	CONSTANT, TWO_STEP	SCALAR,VECTOR, TENSOR	points

To create a datamanager field the following commands have to be defined.

```
m_damageFieldId = fieldManager.getFieldId(PeridigmNS::PeridigmField::
    ELEMENT, PeridigmNS::PeridigmField::SCALAR, PeridigmNS::PeridigmField
    ::TWO_STEP, "Damage");
m_fieldIds.push_back(m_damageFieldId);
```

The different time values are

```
PeridigmField::STEP_NP1, PeridigmField::STEP_N, PeridigmField::STEP_NONE
```

Peridigm checks if the datafield exists and if not creates it with the defined id. To get the data you have to call

```
double *bondDamage;
dataManager.getData(m_bondDamageFieldId, PeridigmField::STEP_NP1)->
    ExtractView(&bondDamage);
```

The value you will get are a pointer with different lengths. The lengths are given on Table 2.1 and given in Table 2.2.

Table 2.2.: Size of data types

Types	Length	Factor	Description
ELEMENT	number of points n_{points}	-	data stored as cell data for ParaView
BOND	number of points n_{points}	-	
NODE	number of bonds n_{bonds}	-	
SCALAR		1	
VECTOR		2	
TENSOR		9	
CONSTANT	-	1	
TWO_STEP		2	

Example

The size of the damage field is

$$size = ELEMENT \cdot SCALAR \cdot TWO\_STEP = n_{points} \cdot 1 \cdot 2 \tag{2.1}$$

Data synchronization

The data synchronization can be done in

```
./src/core/Peridigm.cpp
./src/core/Peridigm.hpp
```

Examplery, this will be shown for the damageModelField. This field is used to synchronize data for the energy criterion. To do a synchronization the following steps has to be done. In Peridigm.hpp you have to define a field id for your datamanager field

```
// field ids for all relevant data
int damageModelFieldId;
```

and you have to define a global vector

```
//! Global vector for damage model data
Teuchos::RCP<Epetra_Vector> damageModelVal;
```

In a second step you create a datamanager field in Peridigm.cpp as

```
damageModelFieldId = fieldManager.getFieldId(PeridigmField::NODE,
   PeridigmField::VECTOR, PeridigmField::TWO_STEP, "Damage_Model_Data");
auxiliaryFieldIds.push_back(damageModelFieldId);
```

Due to the low number of comments the search tag to find the position is

```
// Create field ids that may be required for output
```

The datamanager field is the interface to the core data. In the next step the synchronization vector has to be defined. The search tag is

```
// Create mothership vectors
```

Mothership in this context mean global data off all cores. This data includes for example the forces or displacements. Dependent on the synchronization data the user could choose between oneDimensionalMap, threeDimensionalMap and nDimensionalMap. Two modifications have to be done. First the number of fields has to be adapted. In the example from ten

```
threeDimensionalMothership = Teuchos::rcp(new Epetra_MultiVector(*
   threeDimensionalMap, 10));
```

to eleven

```
threeDimensionalMothership = Teuchos::rcp(new Epetra_MultiVector(*
   threeDimensionalMap, 11));
```

Next the field itself has to be defined.

```
damageModelVal = Teuchos::rcp((*threeDimensionalMothership)(9), false);
   // Damage Model data which has to be synchronized
```

The name of the vector must be the same as the defined one in the Peridigm.hpp. Only then the vector can be used anywhere in Peridigm.cpp.

To synchronize the data the following two loops have to be used at the correct positions. The first loop is for the core data collection.

```
 for(blockIt = blocks->begin() ; blockIt != blocks->end() ; blockIt++){
        scratch->PutScalar(0.0);
        blockIt->exportData(*scratch, damageModelFieldId, PeridigmField::
   STEP_NP1, Add);
        damageModelVal->Update(1.0, *scratch, 1.0);
```

```
}
```

The data is stored within the scratch field and then added to the mothership vector. The mothership vector data is updated as

$$mothership = \sum_{i}^{n_{cores}} v_i^{scratch} \tag{2.2}$$

Taking the simple three point problem of Figure 2.1 should illustrate the synchronization of the force vector

$$\begin{pmatrix} f_1 \\ f_2 \\ f_3 \\ f_4 \\ f_5 \\ f_6 \end{pmatrix} = \begin{pmatrix} f_1^{core_1} \\ f_2^{core_1} \\ f_3^{core_1} \\ f_4^{core_1} \\ f_5^{core_1} \\ f_6^{core_1} \end{pmatrix} + \begin{pmatrix} f_1^{core_2} \\ f_2^{core_2} \\ f_3^{core_2} \\ f_4^{core_2} \\ 0 \\ 0 \end{pmatrix} + \begin{pmatrix} f_1^{core_3} \\ f_2^{core_3} \\ 0 \\ 0 \\ f_5^{core_3} \\ f_6^{core_3} \end{pmatrix} \tag{2.3}$$

As one can see, the summation leads to the transfer of information from the neighbor to the point. **If this is not necessary the neighbor data must be zero** to avoid unreasonable results.

To map the values back to the cores the following loop have to be used.

```
for(blockIt = blocks->begin() ; blockIt != blocks->end() ; blockIt++)
{
  blockIt->importData(*damageModelVal, damageModelFieldId,
PeridigmField::STEP_NP1, Insert);
}
```

Remark - Data synchronization

It is not possible to synchronize CONSTANT datatypes.

Data export

The data is exported in a ParaViewreadable result. Not all fields of the data manager could be exported. From my understanding only data which is defined in the Peridigm.cpp data manager and synchronized with the cores could be exported. This can be done in

```
./src/io/mesh\_output/Field.h
```

If an user export should be added the name of the value, defined in the datamanager has to be added in the following list. For example the field DAMAGE could be found in the list.

```
enum Type {
  VOLUME=0,
  DENSITY,
  GID,
  BLOCK_ID,
  PROC_NUM,
  WEIGHTED_VOLUME,
  RADIUS,
  NEIGHBORHOOD_VOLUME,
  NUMBER_OF_NEIGHBORS,
  CRITICAL_TIME_STEP,
  DILATATION,
  DAMAGE,
  CRITICAL_STRETCH,
  E_DP,
  E_DB,
  PLASTIC_CONSISTENCY,
  NORM_DEVIATORIC_FORCE_STATE,
  NUM_NEIGHBORS,
  FLUID_PRESSURE_Y,
  FLUID_PRESSURE_U,
  FLUID_PRESSURE_V,
  FLUX,
  FLUX_DENSITY,
  COORDINATES,
  TANGENT_REFERENCE_COORDINATES,
  DISPLACEMENT,
  CURRENT_COORDINATES,
  VELOCITY,
  ACCELERATION,
  BC_MASK,
  FORCE,
  FORCE_DENSITY,
  CONTACT_FORCE,
  CONTACT_FORCE_DENSITY,
  RESIDUAL,
  BOND_DAMAGE,
  PARTIAL_VOLUME,
  TYPE_UNDEFINED,
  ANGULAR_MOMENTUM,
```

```
  LINEAR_MOMENTUM,
  KINETIC_ENERGY,
  STRAIN_ENERGY,
  STRAIN_ENERGY_DENSITY,
  INTERFACE_PROXIMITY,
  HORIZON
};
```

As reminder not all information is available in all analysis, e.g. the DILATATION exists only Peridynamic solid, the damage index exists only if a damage model is active.

Remark - Export data routines

In

```
./src/compute
```

are several routines which provide the export manager with extra data. For example the deformation gradient of the correspondence formulation is calculated and provided. It is also exported in Field.h. How it works is an open point.

Own damage models

Peridigm is programmed in C++. All the essential vectors and matrices are stored as pointer. It must be noted that no Voigt notation is used. Therefore, the stress and strain matrices are stored in a vector of length 9. The file Peridigm_DamageFactory allows the definition of the material. Here, the name in the .xml datasheet and the corresponding C++ file are defined.

3. *Peridigm* - Documentation of Implementations

3.1. How to document

- list all edited files
- list all edited regions within the files
- explain changes

3.2. Implemented damage models

3.2.1. Energy based damage model

3.2.1.1. Changed files

```
./src/core/Peridigm.cpp
./src/core/Peridigm.hpp
./src/core/Peridigm_ModelEvaluator.cpp
./src/core/Peridigm_ModelEvaluator.hpp
./src/damage/Peridigm_DamageModelFactory.hpp
./src/damage/Peridigm_EnergyReleaseDamageModel.cpp
./src/damage/Peridigm_EnergyReleaseDamageModel.hpp
./src/materials/Peridigm_ElasticMaterial.cpp
./src/materials/Peridigm_Material.cpp
./src/materials/Peridigm_Material.hpp
```

3.2.1.2. Documentation of changes

Peridigm.cpp

The following changes had been made.

```
damageModelFieldId = fieldManager.getFieldId(PeridigmField::NODE,
   PeridigmField::VECTOR, PeridigmField::TWO_STEP, "Damage_Model_Data");
auxiliaryFieldIds.push_back(damageModelFieldId);
```

The damage model field is defined. It stores the dilation of all nodes. If defined in Peridigm.cpp it can be used to synchronize the data between cores.

```
threeDimensionalMothership =
Teuchos::rcp(new Epetra_MultiVector(*threeDimensionalMap, 11));
damageModelVal = Teuchos::rcp((*threeDimensionalMothership)(9), false);
// Damage Model data which has to be synchronized
```

The "damageModelVal" vector is a so called mothership vector. It is used to synchronize the data. It is of length node time three. It includes the dilation, the bulk modulus divided by the weighted volume and the shear modulus divided by the weighted volume.

```
for(blockIt = blocks->begin() ; blockIt != blocks->end() ; blockIt++){
  if (blockIt->getMaterialModel()->Name() == "Elastic"){
     damageModelVal->PutScalar(0.0);
     blockIt->
        importData(*damageModelVal, damageModelFieldId,
```

```
        PeridigmField::STEP_NP1, Insert);
      }
}
```

The “damageModelFieldId” data is set to zero for all cores.

```
    modelEvaluator->updateDilatation(workset);
```

The model evaluator is started. Here, the Peridigm_ModelEvaluator.cpp is called and the dilatation is updated.

```
for(blockIt = blocks->begin() ; blockIt != blocks->end() ; blockIt++){
    if (blockIt->getMaterialModel()->Name() == "Elastic"){
      blockIt->importData(*damageModelVal, damageModelFieldId,
      PeridigmField::STEP_NP1, Insert);
    }
}
```

The dilation is exported to the global synchronization vector.

```
for(blockIt = blocks->begin() ; blockIt != blocks->end() ; blockIt++){
    if (blockIt->getMaterialModel()->Name() == "Elastic"){
      blockIt->importData(*damageModelVal, damageModelFieldId,
      PeridigmField::STEP_NP1, Insert);
    }
}
```

The dilation is copied back to the cores. At each core the dilation for each node and its neighbors exists.

Peridigm.hpp

The following changes had been made.

```
//! Global vector for damage model data
Teuchos::RCP<Epetra_Vector> damageModelVal;
```

The code defines a global synchronization vector. This vector is needed to synchronize the dilation between the cores.

```
int damageModelFieldId;
```

The field Id is defined to be usable anywhere in Peridigm.cpp.

Peridigm_ModelEvaluator.cpp

The following changes has been made.

```
void
PeridigmNS::ModelEvaluator::updateDilatation
  (Teuchos::RCP<Workset> workset) const
```

An extra routine has been defined. The updateDilatation routine works only if Elastic material is used. The reason is, that only the linear Peridynamic solid models calculate the dilation. Therefore, the data structure only exists if such material is used. It can be extended to other isotropic ordinary Peridynamic material if needed.

Peridigm_ModelEvaluator.hpp

The following changes had been made.

```
void updateDilatation(Teuchos::RCP<Workset> workset) const;
```

The updateDilatation routine is defined.

Peridigm_DamageModelFactory.cpp

The following changes had been made.

```
#include "Peridigm_EnergyReleaseDamageModel.hpp"
```

Include the damage model data files.

```
else if(damageModelName == "Critical Energy")
damageModel =
  Teuchos::rcp( new EnergyReleaseDamageModel(damageModelParams) );
```

Include the damage model if the option is set in the input deck.

```
invalidDamageModel += ", must be \"Critical Stretch\",
  \"Time Dependent Critical Stretch\", \"Interface Aware\"
  or \"Critical Energy\".\n";
```

Extended error log to print the damage model options for the user.

Peridigm_EnergyReleaseDamageModel.cpp

It is a new routine. It includes the routine "initialize" and "computeDamage". Based on the dilation at each node (ownId and neighborId) calculated in Peridigm_Material.cpp the energy of each bond is calculated. If it exceeds a defined limit the bond fails and the bondDamage value is set to 1. Due to the synchronization the bond damage in both bond directions can be calculated identically.

Peridigm_EnergyReleaseDamageModel.hpp

It is a new routine. It defines all global values as data manager Ids or the influence function as well as the callable sub routines.

Peridigm_ElasticMaterial.cpp

The following changes had been made.

```
int m_horizonFieldId = fieldManager.getFieldId(PeridigmField::ELEMENT,
  PeridigmField::SCALAR, PeridigmField::CONSTANT, "Horizon");
m_fieldIds.push_back(m_horizonFieldId);
```

This is done to get a valid field ID for the horizon field at the specific core. If this is not done, the included "Peridigm_ModelEvaluator.cpp" routine will throw an error.

Peridigm_Material.cpp

The following changes had been made.

```
void
PeridigmNS::Material::computeDilatation
```

The routine has been added. It is basically the compute_dilation routine from the material_utilities.cxx. The difference is that the horizon is not constant. In the end for each node the following values are stored.

```
damageModel[3*p] = *theta;
damageModel[3*p+1] = BM / (*m);
damageModel[3*p+2] = SM / (*m) ;
```

The dilatation *theta, the bulk modulus BM divided by the weighed volume *m and the shear modulus SM divided by the weighed volume *m.

All this data is needed to determine the energy of the bond in both directions identically.

Peridigm_Material.hpp

The following changes had been made.

```
virtual void
computeDilatation(
   const int numOwnedPoints,
   const int* ownedIDs,
   const int* neighborhoodList,
   const double BM,
   const double SM,
   PeridigmNS::DataManager& dataManager) const;
```

An additional routine has been added to calculate the dilation in the Model_Evaluator.cpp.

Appendices

A. This document

A.1. Repository

This document is part of the PeriDoX repository. The complete repository can be found at:

https://github.com/PeriDoX/PeriDoX

A.2. Typesetting

This document was originally typeset using the documentclass `dlrreprt` from the DLR-internal RM-LaTeX package.

The RM-LaTeX package is not publicly available. Therefore, this document is compatible with a bootstrap-version of the documentclass, called `bootstrap_dlrreprt`. `bootstrap_dlrreprt` class is part of this repository.

The compilation is performed with `pdflatex` with the following options:

```
pdflatex --shell-escape -synctex=1 -interaction=nonstopmode %source --
    extra-mem-top=60000000
```

The bibliography is compiled with `biber`. The glossary must be compiled with makeindex or, for Windows, the included batch-script may be used. The keyword index is created automatically.

The general compilation order is:

`pdflatex` → `biber` → `makeindex` → `pdflatex` → `pdflatex`

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