zappy_gui

0.1.0

Generated by Doxygen 1.9.1

1 Hierarchical Index 1

1.1 Class Hierarchy 1

2 Class Index 3

2.1 Class List 3

3 Class Documentation 5

3.1 gui::ARenderer Class Reference 5

3.2 gui::Arguments Struct Reference 5

3.3 gui::Client Class Reference 6

3.4 myLib::Clock Class Reference 6

3.5 gui::Gui Class Reference 6

3.6 gui::IPlugin Class Reference 7

3.7 gui::IRenderer Class Reference 7

3.8 gui::Parser Class Reference 8

3.9 gui::Parser::ParserException Class Reference 8

3.10 gui::PluginLoader Class Reference 8

3.11 gui::PluginLoader::PluginLoaderException Class Reference 9

3.12 myLib::Random Class Reference 9

3.13 gui::RunTimeException Class Reference 10

3.14 gui::SFML Class Reference 10

3.15 myLib::Time Class Reference 11

Index 13

Chapter 1

Hierarchical Index

1.1 Class Hierarchy

This inheritance list is sorted roughly, but not completely, alphabetically:

gui::Arguments . . . 5
gui::Client . . . 6
myLib::Clock . . . 6
std::exception
  gui::Parser::ParserException . . . 8
  gui::PluginLoader::PluginLoaderException . . . 9
  gui::RunTimeException . . . 10
gui::Gui . . . 6
gui::IPlugin . . . 7
  gui::IRenderer . . . 7
    gui::ARenderer . . . 5
      gui::SFML . . . 10
gui::Parser . . . 8
gui::PluginLoader . . . 8
myLib::Random . . . 9
myLib::Time . . . 11

Chapter 2

Class Index

2.1 Class List

Here are the classes, structs, unions and interfaces with brief descriptions:

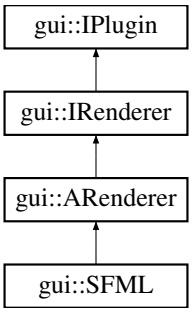
gui::ARenderer 5
gui::Arguments 5
gui::Client 6
myLib::Clock 6
gui::Gui 6
gui::IPlugin 7
gui::IRenderer 7
gui::Parser 8
gui::Parser::ParserException 8
gui::PluginLoader 8
gui::PluginLoader::PluginLoaderException 9
myLib::Random 9
gui::RunTimeException 10
gui::SFML 10
myLib::Time 11

Chapter 3

Class Documentation

3.1 gui::ARenderer Class Reference

Inheritance diagram for gui::ARenderer:



Public Member Functions

- void **setName** (const std::string &name) override
- void **setResolution** (const std::pair< unsigned int, unsigned int > &resolution) override
- void **setFramerate** (const unsigned int framerate) override
- const std::string & **getName** () const override
- const std::pair< unsigned int, unsigned int > & **getResolution** () const override
- const unsigned int & **getFramerate** () const override

The documentation for this class was generated from the following file:

- include/GUI/Abstraction/ARenderer.hpp

3.2 gui::Arguments Struct Reference

Public Member Functions

- **Arguments** (uint16_t port, std::string machineName)

Public Attributes

- const uint16_t **m_port**
- const std::string **m_machineName**

The documentation for this struct was generated from the following file:

- include/GUI/Parser.hpp

3.3 gui::Client Class Reference

Public Member Functions

- **Client** (Client const &to_copy)=delete
- void **connect** (uint16_t port, const std::string &machineName)

The documentation for this class was generated from the following file:

- lib/shared/Renderer/SFML/include/GUI/Client.hpp

3.4 myLib::Clock Class Reference

Public Member Functions

- void **restart** ()
- void **pause** ()
- void **resume** ()
- Time **getElapsedTime** () const

The documentation for this class was generated from the following file:

- lib/static/myLib/include/myLib/Clock/Clock.hpp

3.5 gui::Gui Class Reference

Public Member Functions

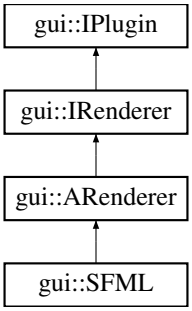
- **Gui** (const Arguments &args)
- void **Run** ()

The documentation for this class was generated from the following file:

- include/GUI/Gui.hpp

3.6 gui::IPlugin Class Reference

Inheritance diagram for gui::IPlugin:



Public Member Functions

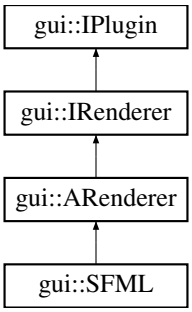
- virtual std::string **getPluginName** () const =0

The documentation for this class was generated from the following file:

- include/GUI/Abstraction/IPlugin.hpp

3.7 gui::IRenderer Class Reference

Inheritance diagram for gui::IRenderer:



Public Member Functions

- virtual void **setName** (const std::string &name)=0
- virtual void **setResolution** (const std::pair< unsigned int, unsigned int > &resolution)=0
- virtual void **setFramerate** (unsigned int framerate)=0
- virtual const std::string & **getName** () const =0
- virtual const std::pair< unsigned int, unsigned int > & **getResolution** () const =0
- virtual const unsigned int & **getFramerate** () const =0
- virtual void **render** ()=0
- virtual void **connect** (uint16_t port, const std::string &machineName)=0

The documentation for this class was generated from the following file:

- include/GUI/Abstraction/IRenderer.hpp

3.8 gui::Parser Class Reference

Classes

- class ParserException

Static Public Member Functions

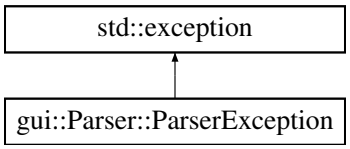
- static Arguments **ParseArgs** (int argc, char ∗const argv[ ])
- static uint16_t **ParsePort** (const char ∗port)
- static std::string **ParseMachineName** (const char ∗machineName)

The documentation for this class was generated from the following file:

- include/GUI/Parser.hpp

3.9 gui::Parser::ParserException Class Reference

Inheritance diagram for gui::Parser::ParserException:



Public Member Functions

- **ParserException** (std::string msg)
- **ParserException** (const ParserException &)=delete
- ParserException & **operator=** (const ParserException &)=delete
- **ParserException** (const ParserException &&)=delete
- ParserException & **operator=** (const ParserException &&)=delete
- const char ∗ **what** () const noexcept override

The documentation for this class was generated from the following file:

- include/GUI/Parser.hpp

3.10 gui::PluginLoader Class Reference

Classes

- class PluginLoaderException

Public Types

- using **PluginCreator** = std::unique_ptr< IPlugin >(*)()

Public Member Functions

- template<typename T >
  std::unique_ptr< T > **getPlugin** (const std::string &pluginName)
- void **closePlugins** ()

Static Public Member Functions

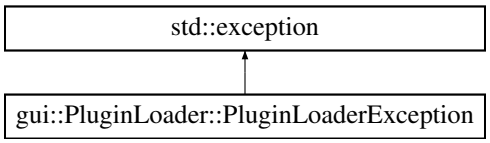
- static PluginLoader & **getInstance** ()

The documentation for this class was generated from the following file:

- include/GUI/PluginLoader.hpp

3.11 gui::PluginLoader::PluginLoaderException Class Reference

Inheritance diagram for gui::PluginLoader::PluginLoaderException:



Public Member Functions

- **PluginLoaderException** (std::string msg)
- const char * **what** () const noexcept override

The documentation for this class was generated from the following file:

- include/GUI/PluginLoader.hpp

3.12 myLib::Random Class Reference

Static Public Member Functions

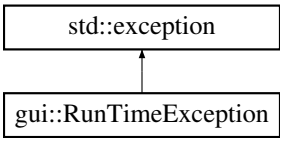
- static int **randomInt** (int min, int max)
- static int **randomInt** ()
- static float **randomFloat** (float min, float max)
- static float **randomFloat** ()

The documentation for this class was generated from the following file:

- lib/static/myLib/include/myLib/Random.hpp

3.13 gui::RunTimeException Class Reference

Inheritance diagram for gui::RunTimeException:



Public Member Functions

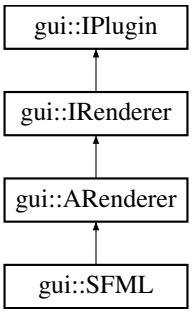
- **RunTimeException** (std::string msg)
- **RunTimeException** (const RunTimeException &)=delete
- RunTimeException & **operator=** (const RunTimeException &)=delete
- **RunTimeException** (const RunTimeException &&)=delete
- RunTimeException & **operator=** (const RunTimeException &&)=delete
- const char * **what** () const noexcept override

The documentation for this class was generated from the following file:

- include/GUI/RunTimeException.hpp

3.14 gui::SFML Class Reference

Inheritance diagram for gui::SFML:



Public Member Functions

- std::string **getPluginName** () const override
- void **connect** (uint16_t port, const std::string &machineName) override
- void **render** () override

The documentation for this class was generated from the following file:

- lib/shared/Renderer/SFML/include/GUI/SFML.hpp

3.15 myLib::Time Class Reference

Public Member Functions

- **Time** (const double seconds)
- int **asSeconds** () const
- int **asMilliseconds** () const
- int **asMicroseconds** () const

The documentation for this class was generated from the following file:

- lib/static/myLib/include/myLib/Clock/Time.hpp

Index

gui::ARenderer, 5
gui::Arguments, 5
gui::Client, 6
gui::Gui, 6
gui::IPlugin, 7
gui::IRenderer, 7
gui::Parser, 8
gui::Parser::ParserException, 8
gui::PluginLoader, 8
gui::PluginLoader::PluginLoaderException, 9
gui::RunTimeException, 10
gui::SFML, 10

myLib::Clock, 6
myLib::Random, 9
myLib::Time, 11