

zappy_server

0.1.0

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Chapter 1

Class Index

1.1 Class List

Here are the classes, structs, unions and interfaces with brief descriptions:

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Chapter 2

Class Documentation

2.1 `flag_binding_s` Struct Reference

Public Attributes

- int **flag**
- bool(* **binding**)([server_t](#) *server, char *arg)

The documentation for this struct was generated from the following file:

- include/Server/server.h

2.2 `server_s` Struct Reference

Public Attributes

- int **port**
- int **width**
- int **height**
- int **nb_teams**
- int **clients_nb**
- int **freq**
- char ** **team_names**

The documentation for this struct was generated from the following file:

- include/Server/server.h

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