

Booking System Wireframe

Step 1:

A big map with different colored dots on it along with two textboxes to enter the name and party size is shown.

The user enters the name and the party size thereby the dots on the map undergo color change based on the user’s party size.

Auckland Tours Booking

Enter Text

Enter Text

Your Bookings

No bookings yet

Step 2:

The user hovers through the blue dots on the map thereby getting a popup showing the tour details(image, title, tour operator, time slots and capacity).

Auckland Tours Booking

Your Name

Party Size(1-10)

Your Bookings

No bookings yet

Step 3:

The user clicks on the Book Now button.

A booking form window appears where the user select the time slots and confirm the booking.

Auckland Tours Booking

Your Name

Party Size(1-10)

Your Bookings

No bookings yet

Step 4:

The user click submit booking after completing the form.

A card showing the booking summary will be visible on the top.

Auckland Tours Booking

Your Name

Party Size(1-10)

Booking Confirmed

Auckland Cruises-Viaduct
Time: 10:00
Party Size: 1

Your Bookings

No bookings yet

Step 5:

The booking will be added to the Your Bookings sections.

The user clicks on the cancel button to delete the booking even after confirmation.

Auckland Tours Booking

Enter Text

Enter Text

Your Bookings

Harbour Adventures – Westhaven
Time: 13:00 | Party Size: 1

Cancel