

Plot:

Intro picture

Interaction:

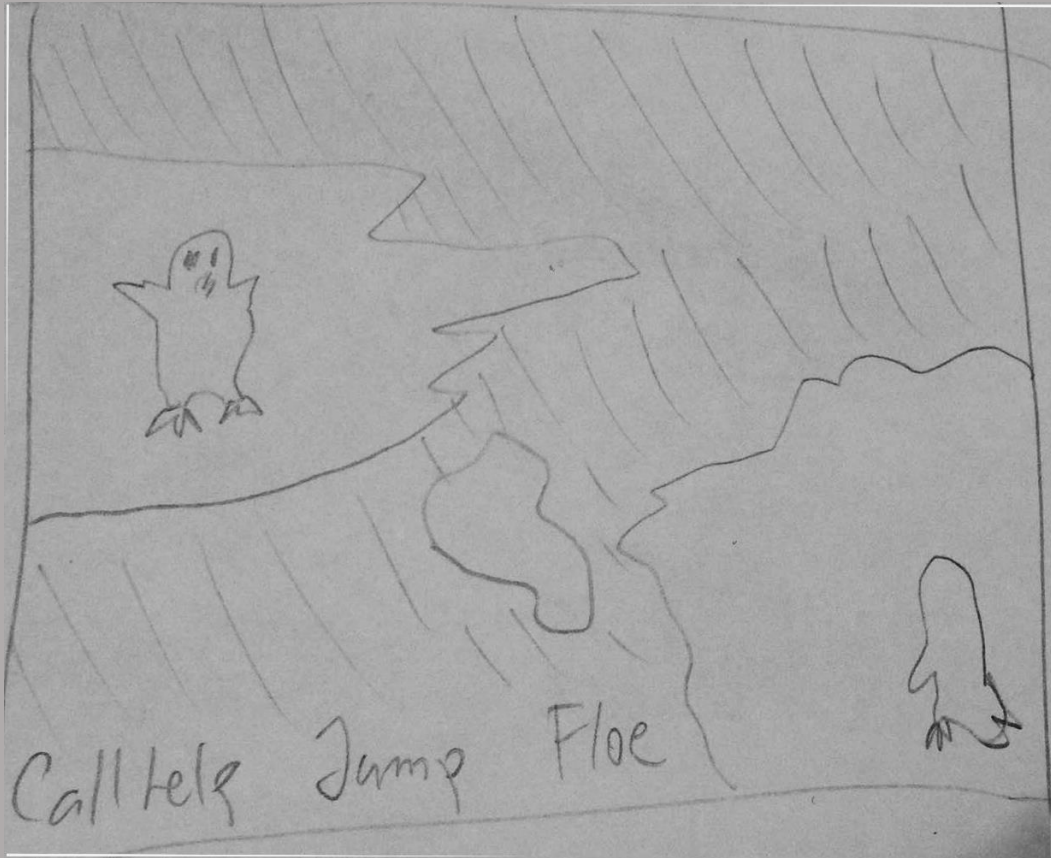
User clicks on Play button and the page jumps lower to reveal another character.

Sound:

Mellow music

Time:

As long as it takes for the user to interact.

**Plot:**

The penguins are standing far from each other with no way of meeting.

Interaction:

These are three choices presented for the user. After clicking on the button, the animation starts.

Sound:

Mellow music, a sound of clicking after clicking on the button.

Time:

Until the user interacts.

**Plot:**

The penguin waddles to the water and jumps in an attempt to get to the other side. He fails and ends in the water.

Interaction:

The animation starts after clicking on the Jump button.

Sound:

Sound of splashing water, background music.

Time:

About 5 seconds.

**Plot:**

The penguin tries to jump on the floe to get on the other side but he slips and falls to the water

Interaction:

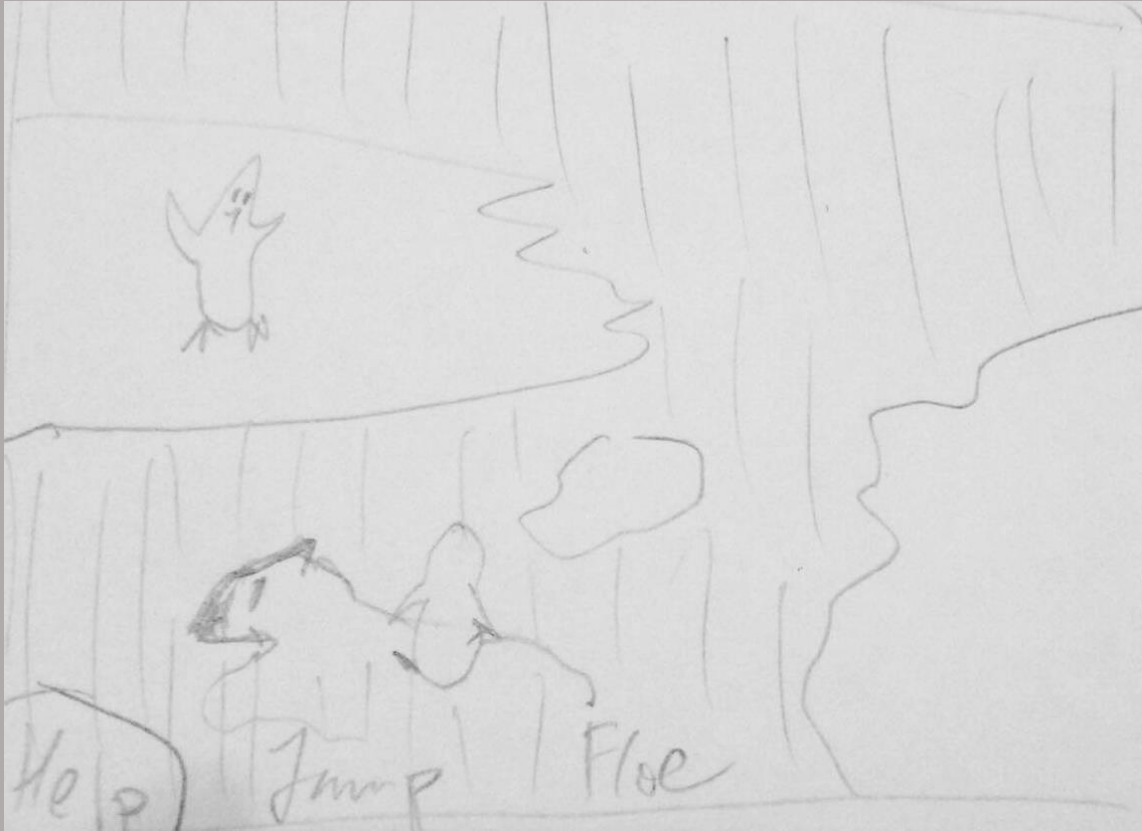
Animation starts after clicking on the Floe button.

Sound:

Sound of splashing water.

Time:

About 5 seconds.

**Plot:**

The penguin calls for help and a polar bear appears from the water. He jumps on his back and gets to the other side.

Interaction:

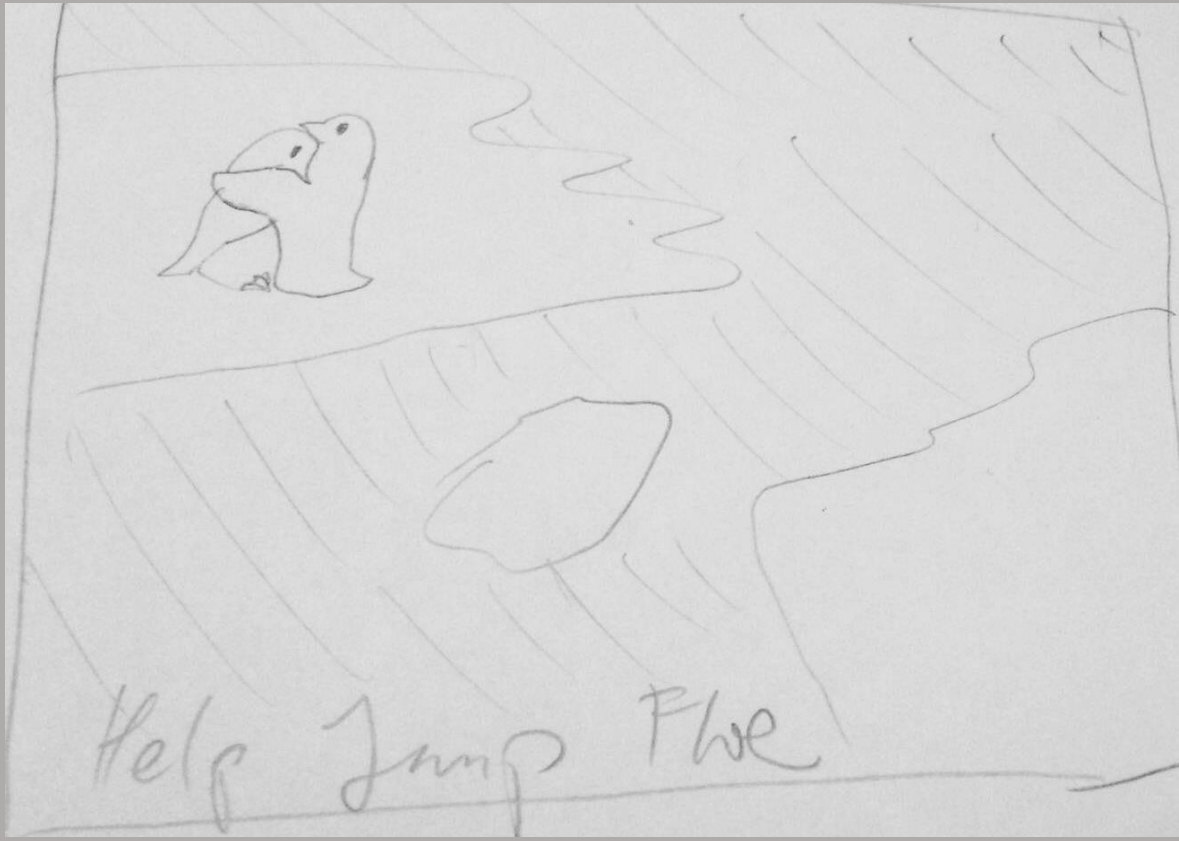
Animation starts after clicking on the help button. The penguin jumps on the bear after being clicked on.

Sound:

Sound of bubbles and background music.

Time:

Around 10-15 seconds.



Plot:

The penguin gets to the other side, they reunite and hug.

Interaction:

After the penguin appears on the other side the user needs to click on him for the penguins to hug.

Sound:

Happy music after the penguins hug.

Time:

Around 5 seconds.