

Sprint 4 Report

Social Shopper

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Actions to stop doing:

- Relying on others to complete the tasks or fix all of the issues that come up for us.
- Using the discord for things unrelated to this class or project.
- Showing up late and cancelling meetings.
- Making tasks so open ended.

Actions to start doing:

- Taking initiative when there is a task to be completed.
- Implementing Unit tests throughout the development process.
- Manage time to allow for this class to take up at least an hour every day of our time.
- Take initiative to check pull requests
- If a pull request is approved by the team then take initiative to merge it.
- Making a single task for a single functionality to add to the program, instead of having open ended “blanket” tasks.

Actions to keep doing:

- Keeping the discussion open on discord
- Working on as many tasks as you can handle
- Using Google to find the answers to questions we don't know how to answer.
- Managing the master properly and reverting if something breaks.
- Having the team view pull requests when they arise.

Work Completed/Not Completed:

- Work Completed: 13 Tasks Completed
 - Most of these tasks were Bug fixes:
 - Fixed Locking out of app error
 - Fixed the strange display name bug
 - Fixed the bug when deleting the User from the list.
 - Add friends from the User's Friends list to the shopping list
 - Add the shopping list to every participant home screen
 - Allow the User to log right back into the app if they didn't log out before exiting the app before
 - Dark Mode
 - Venmo and CashApp integration
 - Cleaned up the Code
 - UI Fixes
 - Fixed the menu page
 - List setup page
 - Profile Page
 - Mock Store
- Not completed: 3 Tasks
 - Fixing the UI on the store Select App
 - Fixing the UI in the list view page
 - Fixing the bug that has lists display strangely in the menu.

Work Completion Rate: 81%

