

When an ability has a conditional bonus (like Move 4, Add +2 move if X is true) when is the condition evaluated?

The condition is evaluated before you perform the ability. So if during the move something negates X, you still get the +2 move bonus.

When are abilities that say "on your next attack action" (and similar) actually triggered?

They trigger after declaring the target of the first attack but before drawing the modifier card.

If a card or item grants an extra action that happens at the end of the turn, when exactly does it occur with respect to other end-of-turn activities?

The extra action occurs before other end-of-turn activities. Think of it as a third action performed after your normal two actions.

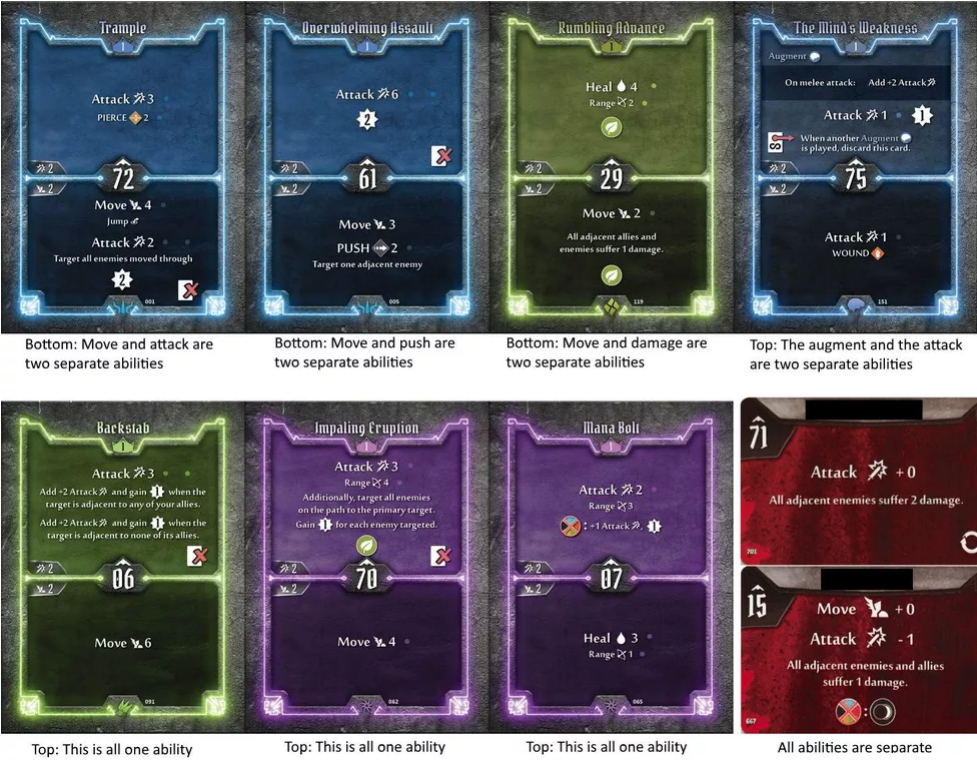
If two effects are both supposed to happen at the beginning of a turn (such as a wound and a beginning of turn heal), which happens first?

Players decide.

How do I know if an ability/effect is attached to the prior ability or is a separate ability?

- Abilities with large fonts are considered separate abilities
- Due to card size constraints, sometimes a separate ability will have smaller font. However, these will have more spacing between them to denote they are separate abilities.
- An ability/effect that references the preceding ability is attached to that ability and will typically be printed with small font.

Below are examples of attached and separate abilities



Ability +X vs Ability X Cards

What is the difference between “Ability +X” vs “Ability X”?

“Ability +X” makes an adjustment to an existing ability while “Ability X” grants the figure a new ability.

Active Area, Card Recovery, Discarded Cards, Losing Cards

If I play a card for its basic action, but the corresponding action on the card has the lose symbol, do I still lose the card?

No, only if you perform that specific action text does the lose symbol take effect.

If I recover cards during my second action, can I recover the card I just played with my first action?

Yes. As soon as a card is used, it is placed in the appropriate pile, so if your first card played is lost, you could recover it with your second card if it allows for such.

What is the designation of cards in my active area? Are they considered in my hand or in their own class or what?

Cards in your active area MAY be moved to the discard or lost pile (depending on their symbol or the symbol of the action which placed them there) at any time and in order to meet game requirements, so you can think of them as already discarded or lost. When you recover discard cards (by resting, for example) or lost cards (through special actions), you have the choice of picking up corresponding cards in your active area OR leaving them in play. Discardable cards in the active area may be lost to negate damage (technically moving them to the discard pile first). Cards in the active area are not considered to be in your hand. When evaluating battle goals at the end of a scenario, the cards are considered discarded or lost.

If a card has the lost symbol, do I have to perform all abilities on the card to lose it?