

**Personal Quest 521**

**Personal Quest 527**

**Personal Quest 529**

**Personal Quest 531**

**Personal Quest 532**

**If I have to kill a certain number of something, do I have to land the killing blow?**

Yes. You also get credit for kills if your summon lands the killing blow.

**If I fulfill the conditions of my personal quest and then do something so that they are no longer fulfilled, do I still retire?**

No, you must fulfill the conditions of your personal quest at the time you retire. If you perform city activities after announcing retirement and non longer meet your retirement conditions due to those activities, you can no longer retire.

[Errata] Note that second sentence on page 48 of the rule book regarding Announcing Retirement should read "The character may perform any other town activities before retiring, ..."

**For quest cards 510, 513, 521, 526, and 529, I have to fulfill some condition and then unlock a scenario. Does the scenario unlock automatically once the condition is fulfilled or do I have to do something else to unlock it?**

The scenario is unlocked when you fulfill the condition. You don't need to do anything else to unlock it.

**For quest cards 510, 521, 522, 526, 528, and 529, do these have to be different scenarios?**

Yes.

**For quest card 514, can I experience this even if I am exhausted?**

Yes. Note that your own exhaustion does not count, though.

**For quest card 515 and 520, do I have to kill that many monsters total or that many of each monster listed?**

That many monsters total.

**For quest card 517, what counts as different monster types?**

Each monster stat card (the large square ones) depicts a different monster type. So, for instance, Inox Guards and Bandit Guards are two different monster types and each different boss is a different monster type.

**Do random scenarios count for quest card 518?**

Yes.

**For quest card 519, can I lose progress for this if I lose check marks through events? Do I gain progress if I gain check marks through**