

can I say "Rest" at the beginning of the round when checking my cards.

As long as you avoid specific numerical values and card titles, you can say whatever you want.

Puzzle Pieces

What are these puzzle piece references I keep seeing?

Not sure, but I found a strange piece of a puzzle...



#GloomhavenNumberOneCelebrationMarch31

Resting

When I do a long rest, when do the effects (healing, getting your discards back, refreshing spent items) take place?

The effects from a long rest occur during your turn on initiative 99.

If I have zero cards in my hand and two cards in my discard, can I still long rest even though I will become exhausted at the beginning of the next round?

Absolutely. You can stick around for one more round as a meat shield. Also consider the following question.

If I long rest, do my summons still get a turn during the round?

Yes, they will act directly before your turn on initiative 99.

If I long rest, do I still technically have a turn for the round?

Yes, on initiative 99, you perform the effects of the long rest, and it is considered a turn, so you can still use items or do other things you would normally be able to do on your turn (unless you are stunned, in which case you are only allowed to perform the effects of the long rest).

Can you do a short rest in the last round of a scenario?

Yes.

Does a long rest cure WOUND and POISON? Does drinking a potion cure WOUND and POISON?

Yes, these are both considered "Heal" effects and thus interact with WOUND and POISON like other "Heal" abilities. Note that the WOUND damage would happen before the effects of the long rest, so you would still take a damage before it was cured.

Can I chose not to receive the heal or refresh items in a Long Rest?

Yes. The only thing you have to do in a long rest is lose a card from the discard pile and put the rest back into your hand.

Revealing Rooms

If a character becomes exhausted, and then I open a door to a new room, does the room populate based on the non-exhausted player count, or the original player count?

The player count that you started the scenario with.

Round Tracker

What is the round tracker for? Do I need to complete all scenarios within 12 turns?

No, the round tracker is only for specific scenarios. Unless the scenario has a specific reason for having you track rounds, don't worry about it.

Scenario Completion

What happens if we meet the scenario's goals but then the entire party gets exhausted during the round?

You lose the scenario

If a scenario is successfully completed, is there any penalty for being exhausted?

No, you earn everything that you would have earned if you hadn't become exhausted: completed battle goals, tallied money and experience, bonus completion experience, any rewards in the scenario book granted for completing the scenario like bonus gold or experience