

**Quote:**

An attack effect is the effect that occurs after the attack. It occurs even if the attack does no damage, including due to the NULL or Curse cards. You must chose whether you will do an effect attached to an attack before you draw a modifier card.

**Quote:**

Is it ever possible to do damage with an attack after the "no damage" attack modifier card or Curse card takes effect?  
No. If this card is applied to your attack, you do no direct damage with the attack under any circumstances.

I've been looking around trying to resolve these two rules - regarding secondary effects that do damage - and haven't been satisfied with anything I've found. For instance, if I use the cragheart's card that does:

Attack: 3

Range: 3

Each ally and enemy adjacent to the target takes 1 damage

And I draw my NULL or a CURSE from my modifier deck, does the secondary effect still happen? Does "direct damage" only refer to damage from an attack action? And therefore any damage that results from secondary effects will always happen, regardless of if I draw a NULL or CURSE?

The phrase "direct damage" in the FAQ is undefined in the rules and therefore ambiguous.

**Isaac Childres**[Designer / Publisher](#)[@Cephalofair](#)[Dec 9, 2017](#)

**Nathan Kaplan** @nmkaplan wrote:

I draw my NULL or a CURSE from my modifier deck, does the secondary effect still happen?

Yes.

**Quote:**

The phrase "direct damage" in the FAQ is undefined in the rules and therefore ambiguous.

This is a good point. It should probably just say "attack damage," and then clarify that any effects still occur.

**Alex Florin**[@aflorin](#)[Dec 9, 2017](#)

Updated:

- Initiative: New section

- Push/Pull: Clarification about options with unblocked/blocked hexes)

- Attack Modifier Card, question about null/curse: Replaced "direct damage" term with "attack damage" and added note about additional effects

**Tolis Alex**[@tolhs](#)[Dec 10, 2017 \(edited\)](#)