

# DBL app development

## Agenda for meeting 02/03/2015

1. Introduction
2. Pre-meeting remarks
3. Progress on the design document
  - a. UI/layout, design decisions
  - b. State, sequence UML diagrams for architecture design doc
4. Prototyping
5. Remarks/ideas for design document
6. Questions, final remarks
7. Closing

Chair: Tomas  
Secretary: Tasos

### **Minutes:**

#### **3. Design document**

We should remove the “back” button since it is useless.

Add account registration page for the first time the user opens the app.

UML diagrams – still working on them

We should do research on how push messages work on android

**Question:** Should we specify exactly how our matching algorithm should work or only the decisions we made on that?

**Ideas:**

Matchmaking: If a driver and hitchhiker have done it in the past they can be matched again.

End button after the hitch is over, this way we can force people to rate each other.

We could also apply time restrictions (for example 24 hours).

Maybe add a start button to determine if the hitchhiker got in the car after all.

Maybe two buttons – “END” and “DECLINE”

The rating page should pop up and after the user gives some stars he can write a small piece of text as a review.

**Work division:**

There is not much work to do on the document so we will focus on prototyping

**Tomas:** prototyping – http requests

**Tasos :** Getting location using the GPS – google maps, connect routes on the map and show alternative routes

**Nick:** prototyping

**Ziad and Guus:** UML diagrams

**Perry:** Continue working on server related stuff

Next Chairman: Guus

Next Secretary: Perry