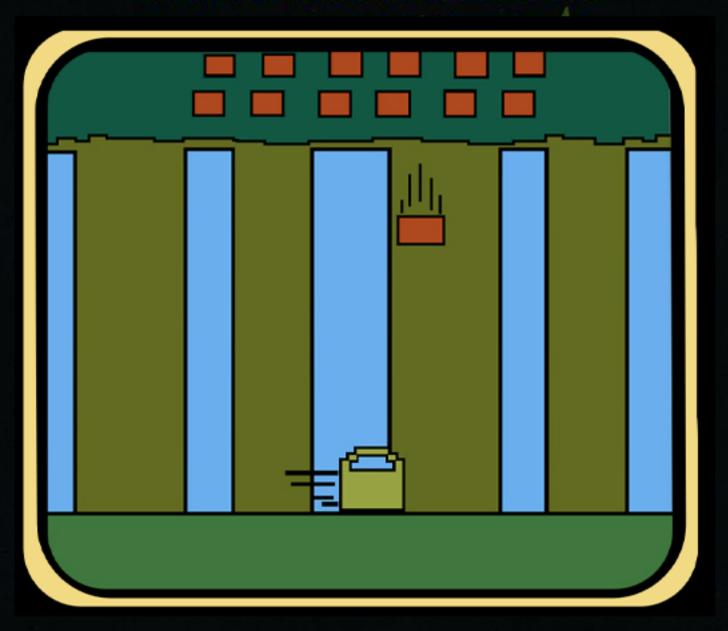
GAME PROGRAM™ INSTRUCTIONS



Statistics say most people enjoy playing games rather than reading how to play games. If you are one of these people, just GO ahead and play! All you need is one joystick. Read on if you get confused. ENJOY! - EYT

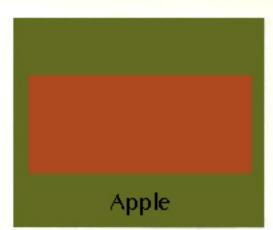
Use your Joystick Controller with this ATARI® Game Program.™ Be sure the Controller is firmly plugged into the LEFT CONTROLLER jack at the rear of your ATARI Video Computer System.™ Hold the Controller with the red button to your upper left toward the television screen. See Section 3 of your Owner's Manual for further details.



Note: Always turn the console power switch OFF when inserting or removing an ATARI Game Program. This will protect the electronic components and prolong the life of your ATARI Video Computer System.

Note: For more enjoyment of the BAD APPLE Game Program, please read all instructions carefully before begining play. Keep this instruction booklet handy for quick reference.

HOW TO PLAY



Terror has struck at the local apple farm! The farm's owner Mr. Oldpound has fallen ill and is unable to gather apples. To make matters worse, with no apples to gather and sell, the farm will go out of business. Luckily for Mr. Oldpound, his son Isaac is a genius in agricultural technology and has devised a way to save the farm!

Using a remoted-controlled basket named B45K3T, Isaac can quickly scoop up and gather as many apples as his father could in his prime. However, things aren't as simple as just catching apples. The farm's reputation must be maintained in order to keep customers.. Mr. Oldpound is known for catching an apple every time one would fall. If no apple is caught and

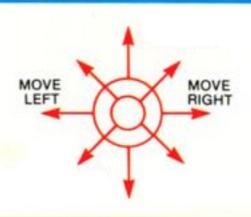


B45K3T

falls to the ground, the farm's reputation fades away and the farm is done for. The goal of this game is to control B45K3T and get as many apples as possible until you fail to catch one.

USING THE CONTROLLER

You can move in two directions with the joystick in that direction (see diagram). In order to start the game, press the red button on the controller.



CONSOLE CONTROLS

Choose up to 6 different variations of the game by depressing the game select switch. If you are playing and just want to restart, or you happen to lose, don't worry! Just depress the game reset switch during the game and Isaac will use his "time travel machine" to go back in time before he missed any apples. Unfrotunately, time travel erases whatever progress he made at that point in time.

GAME MODES

Mode 0: Isaac will try to control a wide basket and catch apples that seem abnormally wider than usual. Could this be the result of genetic modifications?

Mode 1: Perhaps it is nature's way of rebelling against technology, but apples seem to fall from trees much faster than normal.

Mode 2: Something must have happened as a result of all that time traveling because now Isaac's RC Basket has gotten smaller! But at the same time, the apples look like they've had no genetic changes made to them because they're smaller too.

Mode 3: Oh no! Apples seem to be falling in sets of three! Luckily, Isaac found a loophole in the farm's reputation. His father made sure to collect an apple every time an apple would fall. He said nothing about collecting EVERY apple, so all Isaac needs to do is collect at least one each time. Not taking any chances though, Isaac decides to use 3 baskets to ease his worries.

Modes 4 and 5 seem to be the combination of previous game modes. Could all this time traveling be merging timelines together? Mode 4: A combination of Mode 1 and 2.

Mode 5: A combination of Mode 1 and 3.