

**J** +91-9549985080 ✓ vermanish272155@gmail.com ■ mv22mmb0a40@student.nitw.ac.in **O** GitHub Profile LinkedIn Profile

2022-present

CGPA: 7.11

Percentage: 71.4

Percentage: 86.67

2021

2019

#### EDUCATION

National Institute of Technology, Warangal

Metallurgical and Materials Engineering

National Inter College, Basti

Board of High School And Intermediate Education U.P.

•G. S. A. S. Academy, Harraiya, Basti

Board of High School And Intermediate Education U.P.

# Personal Projects

# • RestEasy Github Link

Discover and book luxurious homes anywhere with ease on our home booking web app.

- Tools & technologies used: HTML, CSS, JavaScript, Bootstrap, Nodejs, Expressjs, MongoDB
- Listing Management: Created routes to add, edit, view, and delete property listings, with validation and autho rization checks
- Reviews System: Enabled users to add, view, and delete reviews for listings, with validation and authorization
- User Authentication and Authorization: Implemented using Passport.js to securely manage user sign-up, login, and role-based access.

## Priscripto Github Link

A user-friendly platform designed for efficient appointment scheduling and management of hospital, featuring real-time availability.

- Tools & technologies used: HTML5, ReactJs, CSS3, Tailwind, ExpressJs, NodeJs, Multer, javaScript, MongoDB Atlas, Cloudinary
- Appointment Management: Handling and organizing user inputs and appointment events, such as scheduling, rescheduling, and sending reminders.
- Data Integrity: Ensuring accurate and secure handling of patient information, including validation of appointment details and user data, for admin, doctor, and patient interactions.

#### •Simon-Says Game Github Link

Created an interactive 'Simon-Says' game to improve user engagement and focus

- Tools & technologies used: HTML,CSS,javaScript
- Implementing and managing user inputs and game events, such as detecting button presses and sequences
- State Management: Keeping track of the game's state, including the current sequence, user input, and game progression.
- Timing and Delays: Using timers to control the pace of the game, such as the interval between showing sequences and allowing user input

#### TECHNICAL SKILLS AND INTERESTS

Languages::Java, C++ (basic), HTML5, CSS3, JavaScript, SQL

Developer Tools::Git, GitHub, VS Code, Postman

Frameworks and Libraries::Mongoose, Express.js, Node.js, Bootstrap, Tailwind, React.js

Cloud/Databases::MongoDB,MongoDB Atlas,MySQL,Cloudinary

Soft Skills::Problem Solving, Time Management, Teamwork

Coursework::Data Structures and Algorithms, Design and Analysis of Algorithms, Object-Oriented Programming in Java, Database Management Systems

Areas of Interest::Problem Solving, Sports

# Positions of Responsibility

•Executive Member, largest technical fest in south India Technozion' 23

### ACHIEVEMENTS

•Leetcode Link solved 900+ problems on Leetcode

10-01-2025

- maximum rating on Leetcode 1650+.
- Highest grade in problem solving in computer programming in the department.

•Sports love to play chess and Cricket, Played cricket at the district level.

2nd-sem-2023