OS ASSIGNMENT-7

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1. SJF Implementation

```
#include <iostream>
using namespace std;
struct process
    int id;
    int bt;
    int waiting time=0;
    int turnaround time=0;
    int completion time=0;
bool compare(process p1, process p2)
    return p1.bt < p2.bt;</pre>
void sjf(process pro[], int n)
        int min = i;
        for (int j = i + 1; j < n; j++)
            if (pro[j].bt < pro[min].bt)</pre>
                min = j;
```

```
swap(pro[min], pro[i]);
    int total time = 0;
    cout << "Process\tBurst Time\tWaiting</pre>
Time\tTurnaround Time\tCompletion Time" << endl;</pre>
    for (int i = 0; i < n; i++)
        cout << pro[i].id << "\t" << pro[i].bt <<</pre>
        int waiting time = total time;
        cout << waiting time << "\t\t";</pre>
        int turnaround time = waiting time + pro[i].bt;
        cout << turnaround time << "\t\t";</pre>
        int completion time = total time + pro[i].bt;
        cout << completion time << endl;</pre>
        total time += pro[i].bt;
int main()
    int n;
    cin >> n;
   process pro[n];
    for (int i = 0; i < n; i++)
+ 1 << " = ";
        cin >> pro[i].bt;
        pro[i].id = i + 1;
        pro[i].waiting time = 0;
        pro[i].turnaround time = 0;
        pro[i].completion time = 0;
```

```
sjf(pro, n);
return 0;
}
```

Output

```
Enter the number of process = 4
Enter the burst time for process 1 = 6
Enter the burst time for process 2 = 3
Enter the burst time for process 3 = 9
Enter the burst time for process 4 = 2
                                        Turnaround Time Completion Time
Process Burst Time
                        Waiting Time
4
        2
                                                         2
2
       3
                        2
                                        5
                                                         5
1
        6
                        5
                                        11
                                                         11
                        11
                                         20
                                                         20
```

2. Priority Scheduling Implementation

```
#include <iostream>
using namespace std;

struct process
{
    int id, burst_time, wait_time, comp_time, tat_time,
priority;
    process *next;
};

bool compare(process p1, process p2)
```

```
return p1.priority < p2.priority;</pre>
void display(process p[], int n)
    cout << "PID\tBT\tCT\tTAT\tWT" << endl;</pre>
    for (int i = 0; i < n; i++)
        cout << p[i].id << "\t" << p[i].burst time <<</pre>
"\t"
        << p[i].comp time << "\t" << p[i].tat time <<
"\t" << p[i].wait time << endl;
void priority(process pro[], int n)
    for (int i = 0; i < n; i++)
        int min = i;
        for (int j = i + 1; j < n; j++)
            if (compare(pro[j], pro[min]))
                min = j;
        swap(pro[min], pro[i]);
    int total = 0;
```

```
pro[i].wait time = total;
        pro[i].tat time = pro[i].wait time +
pro[i].burst time;
        pro[i].comp time = total+pro[i].burst time;
        total = total + pro[i].burst time;
    display(pro, n);
int main()
    int n;
    cout << "Enter number of process = " << endl;</pre>
    cin >> n;
    process pro[n];
    for (int i = 0; i < n; i++)
        pro[i].id = i + 1;
<< endl;
        cin >> pro[i].burst time;
        cout << "Enter the priority of the process " <<</pre>
endl;
        cin >> pro[i].priority;
        pro[i].comp time = 0;
        pro[i].tat time = 0;
        pro[i].wait time = 0;
    priority(pro, n);
    return 0;
```

<u>Output</u>

```
Enter number of process =
Enter burst time of process 1
Enter the priority of the process
Enter burst time of process 2
Enter the priority of the process
Enter burst time of process 3
Enter the priority of the process
Enter burst time of process 4
Enter the priority of the process
Enter burst time of process 5
Enter the priority of the process
PID
        BT
                CT
                        TAT
                                WT
                        4
        4
                4
                                0
2
        6
                10
                        10
                                4
        5
                15
                                10
                        15
        9
                24
                        24
                                15
                27
        3
                        27
                                24
```