

Preemptive Priority Scheduling

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Implement Preemptive Priority Scheduling

- In this, the user should give the burst time and arrival time.
- The priority of the process should be assigned randomly (generate a random number between 1 and 10, assuming that lowest integer indicates the highest priority).

```
#include <bits/stdc++.h>
using namespace std;

struct process
{
    int id, a_time, b_time, comp_time, wait_time, tat_time,
priority, rem_time;
    process *next;
};

bool compare(process p1, process p2)
{
    return p1.a_time < p2.a_time;
}

void priority(process pro[], int n)
{
    for (int i = 0; i < n; i++)
    {
        int min = i;
        for (int j = i + 1; j < n; j++)
        {
```

```

        if (compare(pro[j], pro[min]))
        {
            min = j;
        }
    }
    swap(pro[min], pro[i]);
}

int total_time = 0;
for (int i = 0; i < n; i++)
{
    total_time += pro[i].b_time;
}

int current_time = 0;
while (current_time <= total_time)
{
    int highest_priority_idx = -1;
    int highest_priority = INT_MAX;

    for (int i = 0; i < n; i++)
    {
        if (pro[i].a_time <= current_time &&
pro[i].rem_time > 0 && pro[i].priority < highest_priority)
        {
            highest_priority_idx = i;
            highest_priority = pro[i].priority;
        }
    }

    if (highest_priority_idx == -1)
    {
        current_time++;
    }
}

```

```

        continue;
    }

    pro[highest_priority_idx].rem_time--;

    if (pro[highest_priority_idx].rem_time == 0)
    {
        pro[highest_priority_idx].comp_time =
current_time + 1;
        pro[highest_priority_idx].tat_time =
pro[highest_priority_idx].comp_time -
pro[highest_priority_idx].a_time;
        pro[highest_priority_idx].wait_time =
pro[highest_priority_idx].tat_time -
pro[highest_priority_idx].b_time;
    }

    current_time++;
}
}

int main()
{
    int n;
    cout << "Enter the number of processes " << endl;
    cin >> n;
    process pro[n];

    for (int i = 0; i < n; i++)
    {
        pro[i].id = i + 1;
        cout << "Enter the arrival time for process " << i +
1 << endl;

```

```

        cin >> pro[i].a_time;

        cout << "Enter the burst time for process " << i + 1
<< endl;
        cin >> pro[i].b_time;

        pro[i].comp_time = 0;
        pro[i].tat_time = 0;
        pro[i].wait_time = 0;
        pro[i].rem_time = pro[i].b_time;
        pro[i].priority = (rand() % 10) + 1;
    }

    priority(pro, n);

    cout << "Process\t\tBT\t\tAT\t\tCompletion Time\t\tWait
Time\t\tTurnaround Time\t\t Priority" << endl;
    cout <<
    "-----\t\t---\t\t---\t\t-----\t\t-----\t\t\t---
-----\t\t\t-----" << endl;
    for (int i = 0; i < n; i++)
    {
        cout << pro[i].id << "\t\t" << pro[i].b_time <<
"\t\t"
        << pro[i].a_time << "\t\t" << pro[i].comp_time
<< "\t\t\t\t"
        << pro[i].wait_time << "\t\t\t\t" <<
pro[i].tat_time
        << "\t\t\t\t" << pro[i].priority << endl;
    }
    cout <<
    "-----\t\t---\t\t---\t\t-----\t\t-----\t\t\t---
-----\t\t\t-----" << endl;

```

```
    return 0;
}
```

OUTPUTS

```
Enter the number of processes
3
Enter the arrival time for process 1
0
Enter the burst time for process 1
5
Enter the arrival time for process 2
2
Enter the burst time for process 2
1
Enter the arrival time for process 3
3
Enter the burst time for process 3
6
Process      BT      AT      Completion Time      Wait Time      Turnaround Time      Priority
-----
1            5        0          5              0              5              2
2            1        2          12             9             10             8
3            6        3          11             2              8              5
-----
```

PS E:\OS\OS LAB> █