Interactions:

Vignette 1:

UFO sound plays

UFO rotates to follow mouse.

Click the window to grab the person. Beam sound plays

Click and drag the person to the UFO. Beam and beam sound stop when person is in UFO.

Vignette 2:

Knife follows the mouse.

Click and drag inside the arm to cut arm. Cut sound plays.

Click and drag the chip to the cut.

Click and drag the stitches to the cut.

Vignette 3:

Person hovers up and down with mouse. UFO sound and beam sound plays.

When they have reached the ground, UFO related sounds turn off. UP & DOWN keys move person towards or away from the house.

When they have reached the house, door shutting sound plays.

UFO follows mouse. UFO sound plays.

‘B’ key when pressed, turn the UFO beam on. When released, turns off. Beam sound turns off and on with it.