



Exploiting High Performance Computing Resources to Drive Time-Parallelized Molecular Dynamics in a GPU-Dominated World

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CNLS Seminar

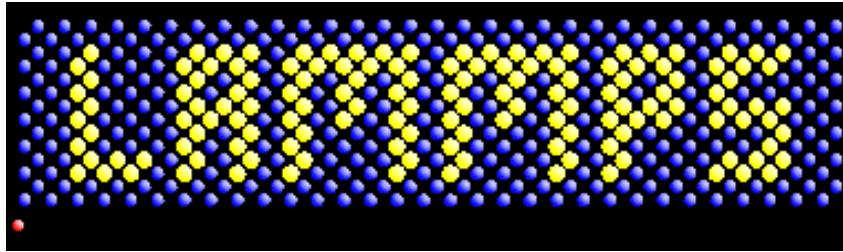
13th November 2023

Outline

- 1. Introduction to Molecular Dynamics (MD) and Spatial Parallelization**
- 2. Introduction to Time-Parallelized (Accelerated) MD**
- 3. An Example of Helium Bubbles in Tungsten**
- 4. Increasing Efficiency of Time-Parallelized MD on GPUs**

Molecular Dynamics (MD) - LAMMPS

Large-scale Atomic/Molecular Massively Parallel Simulation (LAMMPS)



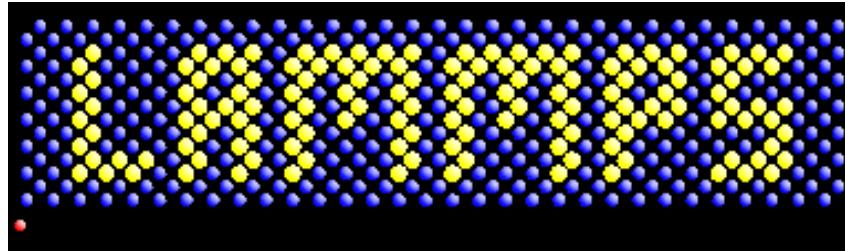
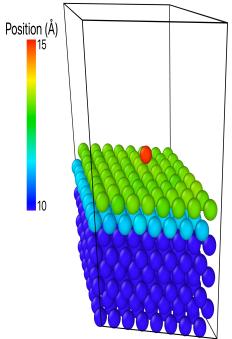
Molecular Dynamics (MD) - LAMMPS

Atomic Configuration

What is the initial positions of my atoms?



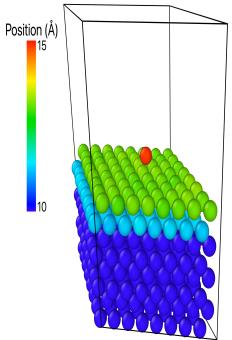
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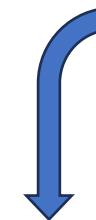
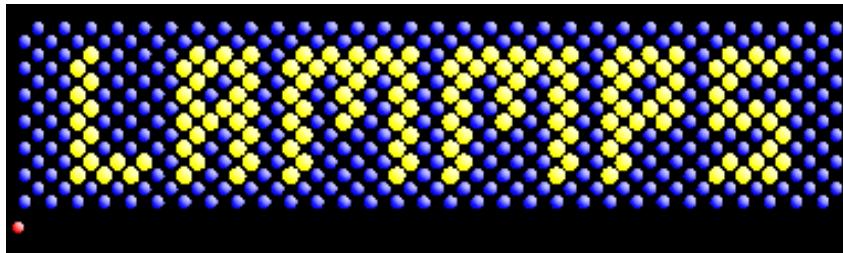
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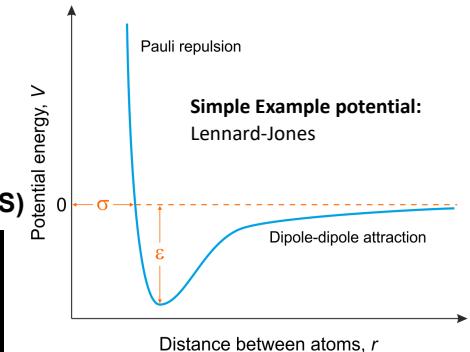


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Interatomic Potential

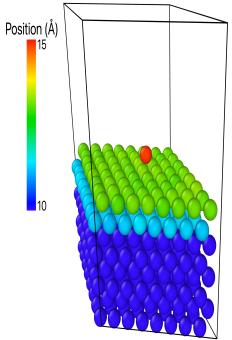
How do the atoms interact?



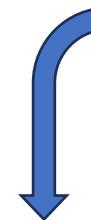
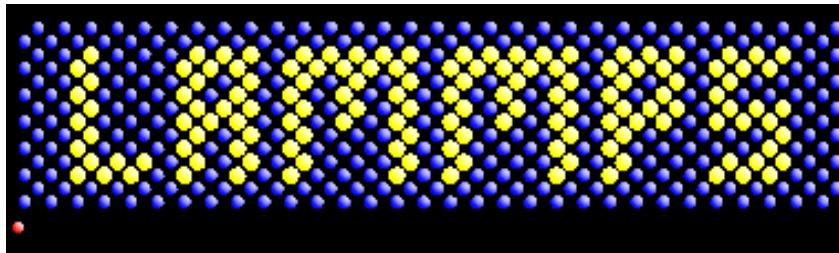
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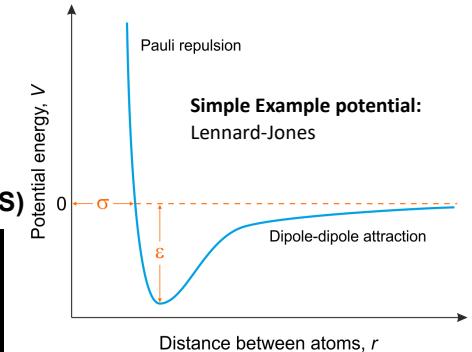


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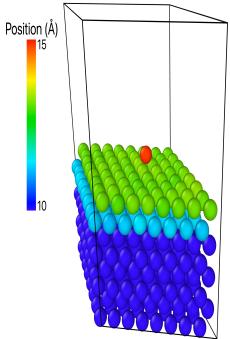
Simulation Parameters

Periodic Boundary Conditions? Fixed Atoms? ...

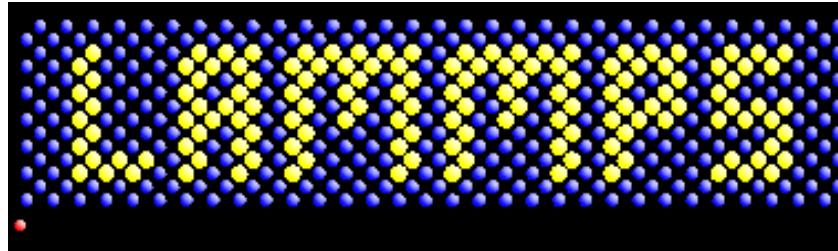
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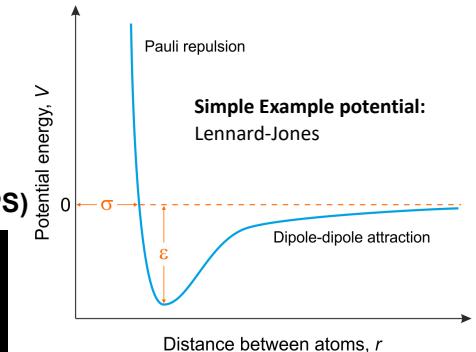


Temperature Thermostat

Thermostatics control the temperature of simulations

Interatomic Potential

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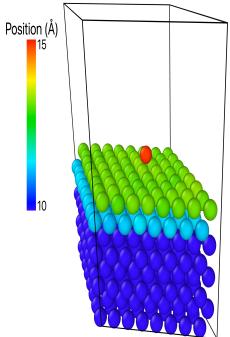
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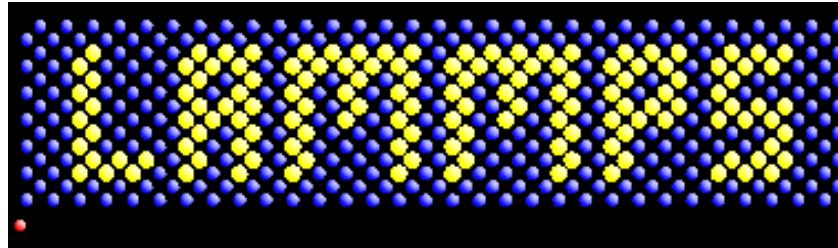
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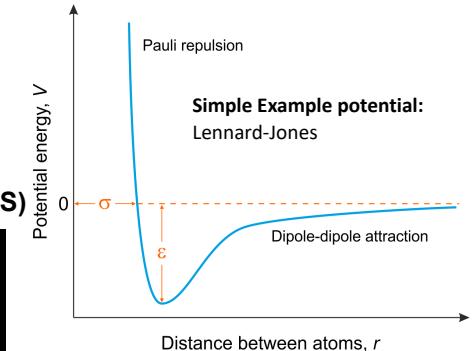
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Dynamics

Interatomic Potential

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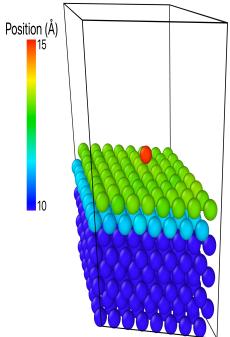
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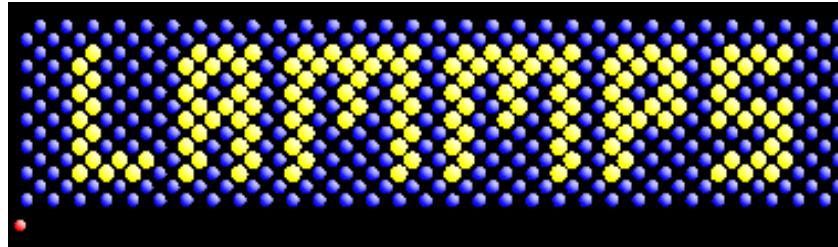
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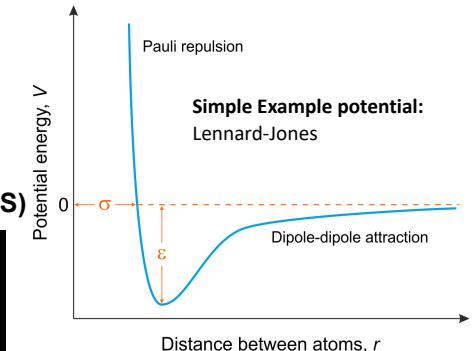


Garbage

Gold

Interatomic Potential

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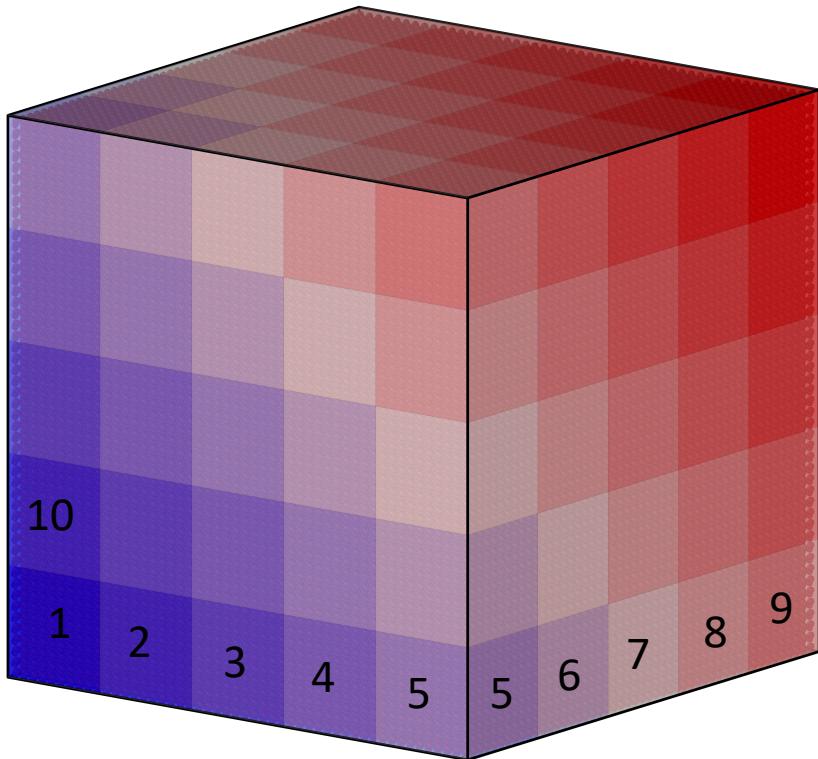


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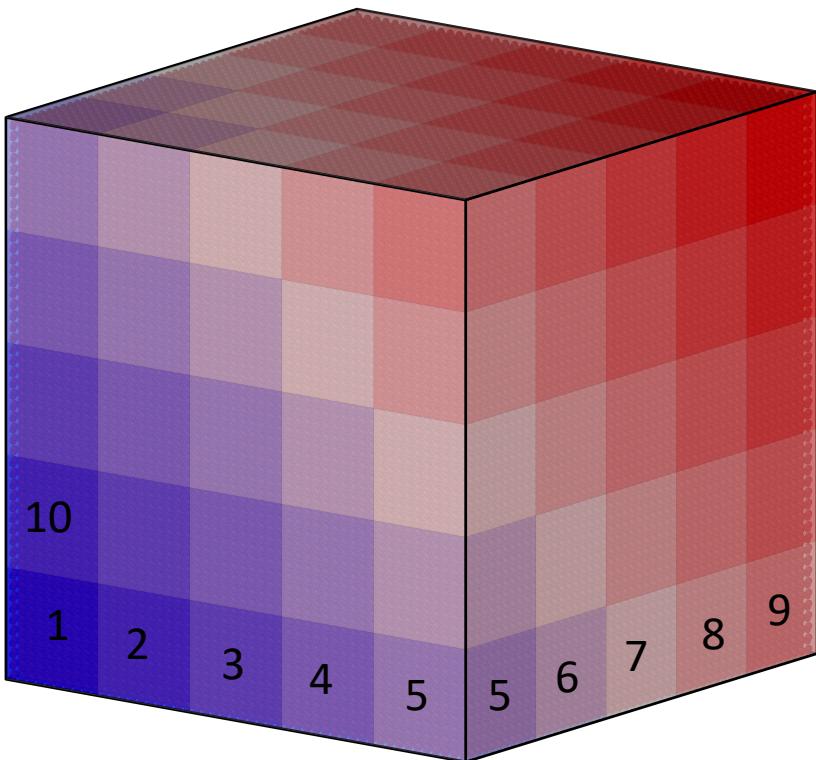
Molecular Dynamics (MD) – Parallelization

Standard Parallelization Method

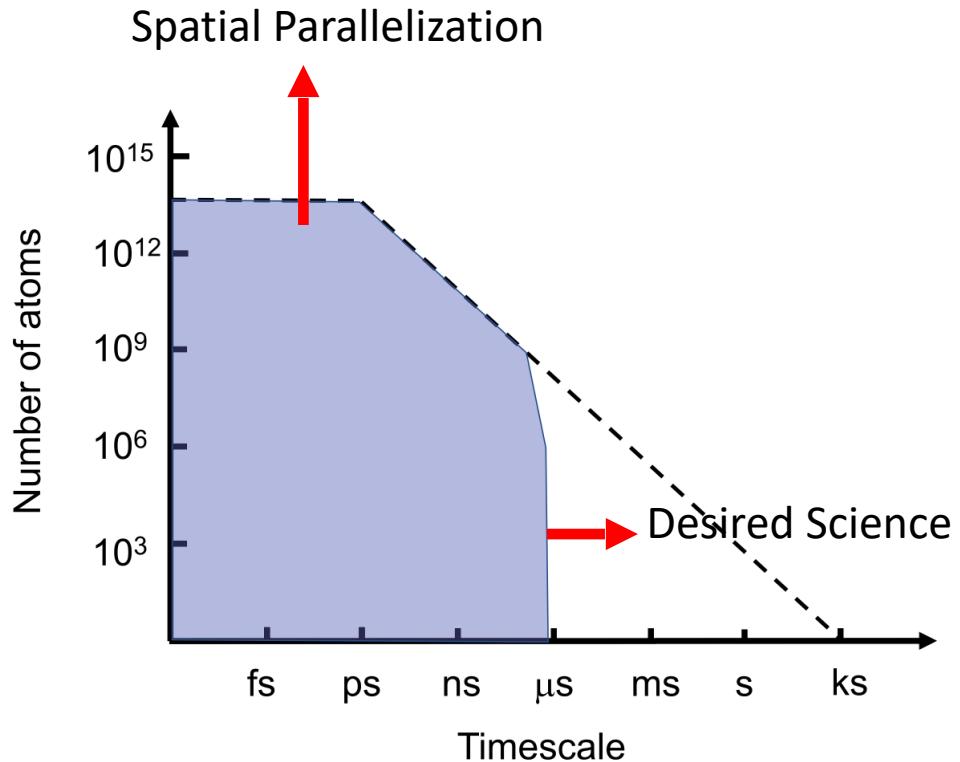


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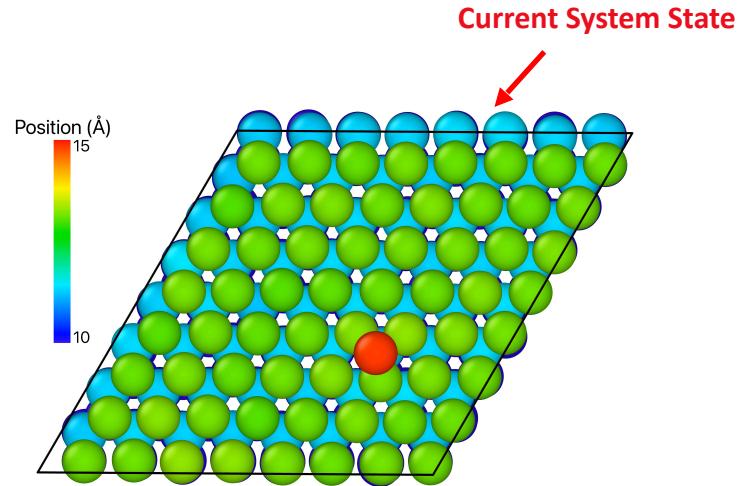


Spatial Parallelization



Time-Parallel Algorithms – The Idea

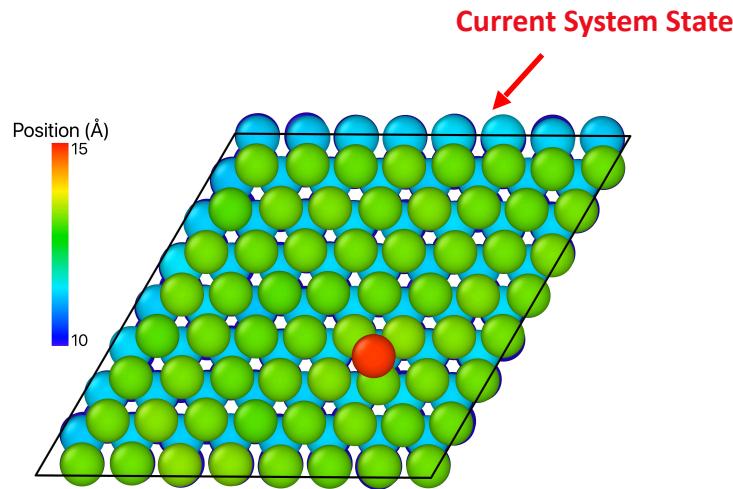
'Continuous' Picture



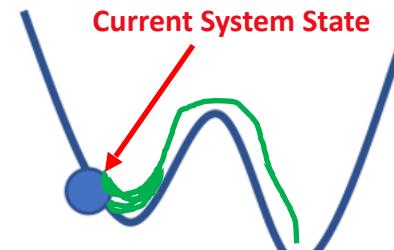
We don't care about 'in-state' vibrations that don't advance the dynamics
We only care when we 'hop' to an adjacent minima – these are mechanisms which advance the dynamics

Time-Parallel Algorithms – The Idea

'Continuous' Picture



Discrete Picture



Energy Landscape - 2D Example

We don't care about 'in-state' vibrations that don't advance the dynamics

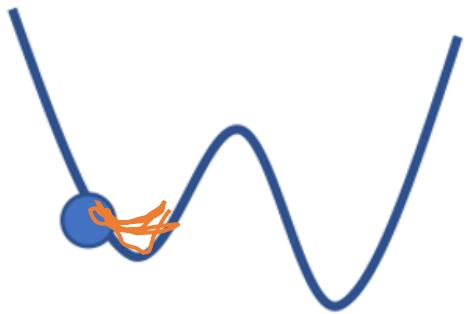
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Time-Parallel Algorithms – The Idea

In a regime where we are trapped in a minima configuration for a ‘long-time’ before we ‘hop’ to a new state we can partition the trajectory that is just vibrating ‘in-state’ onto many workers.

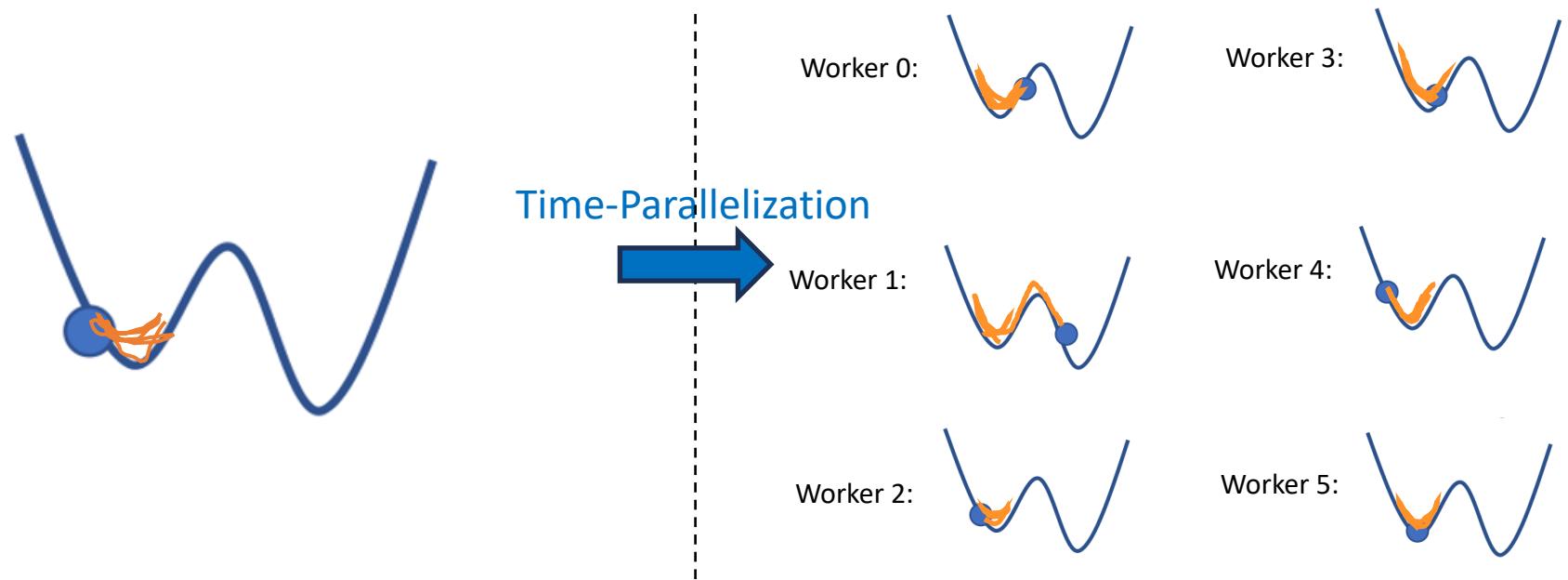
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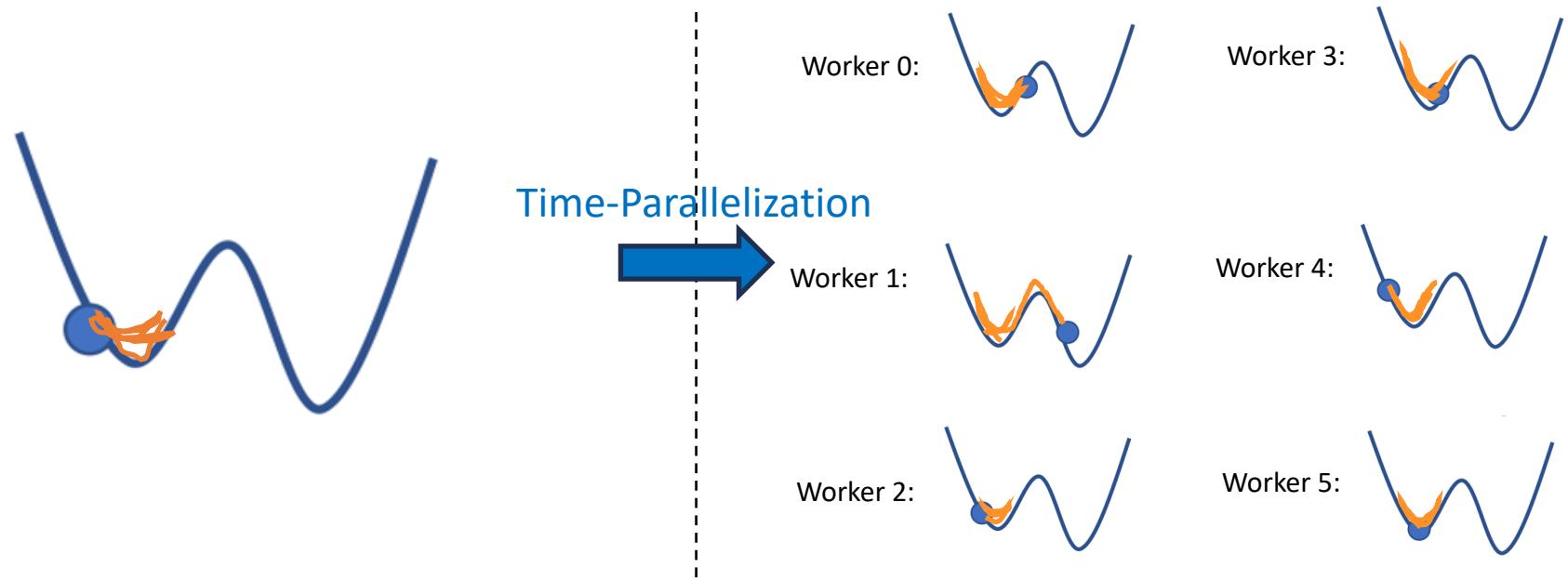
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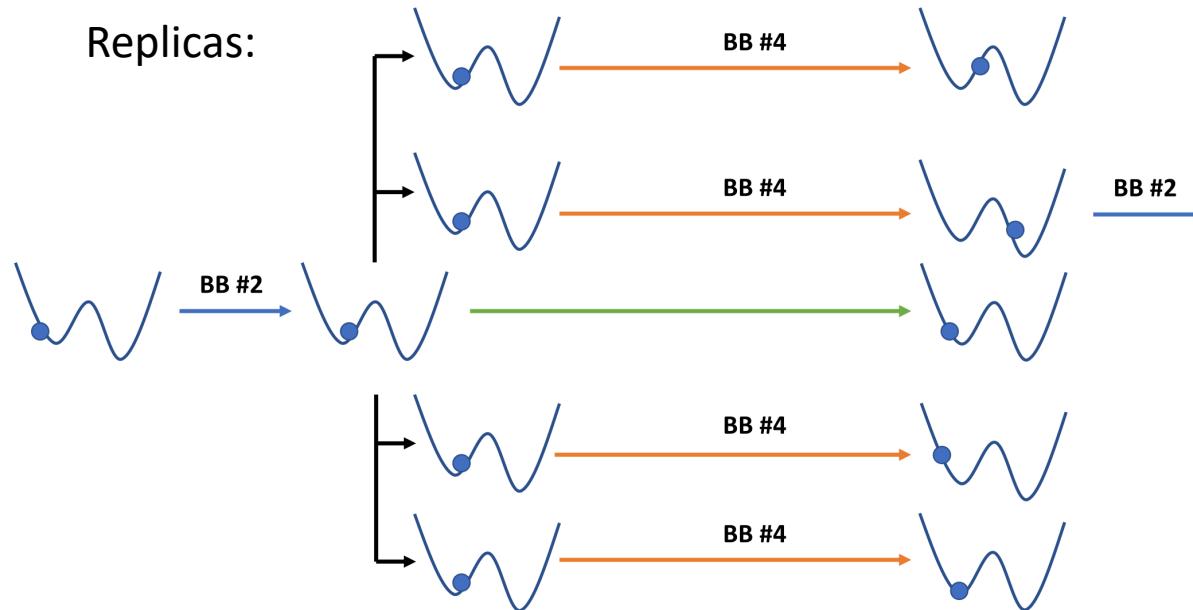
In a regime where we are trapped in a minima configuration for a ‘long-time’ before we ‘hop’ to a new state we can partition the trajectory that is just vibrating ‘in-state’ onto many workers.



In this case we will find a transition to a new state ~6 times faster

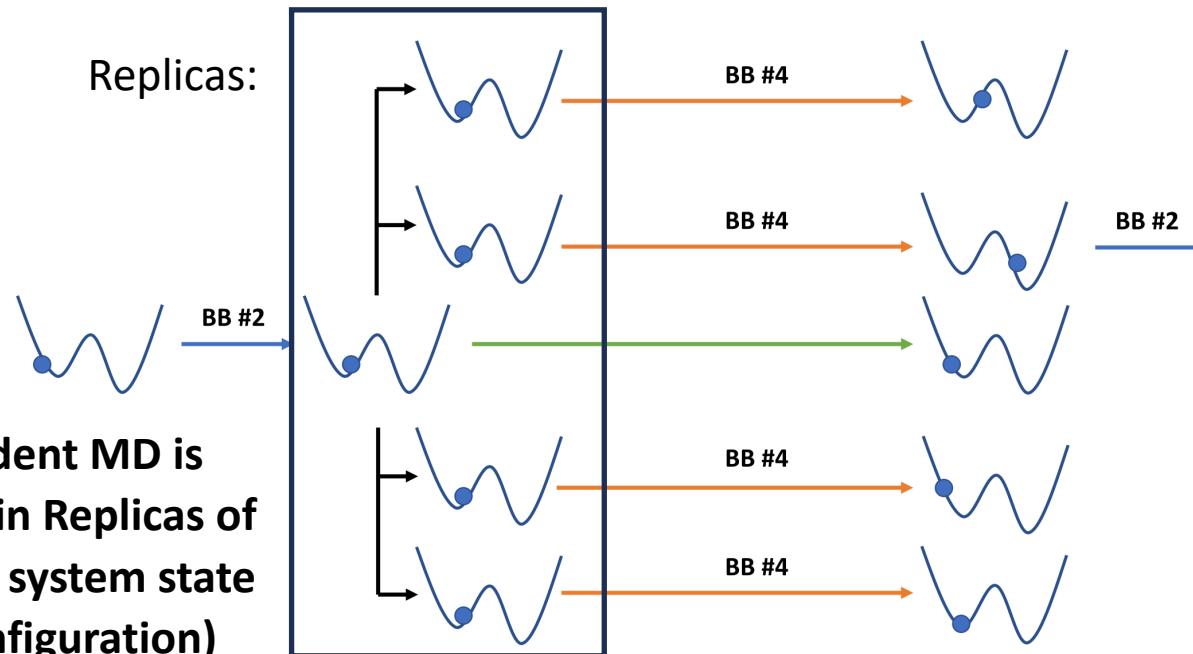
Time-Parallel Algorithms - Example

Parallel Replica Dynamics (PRD):



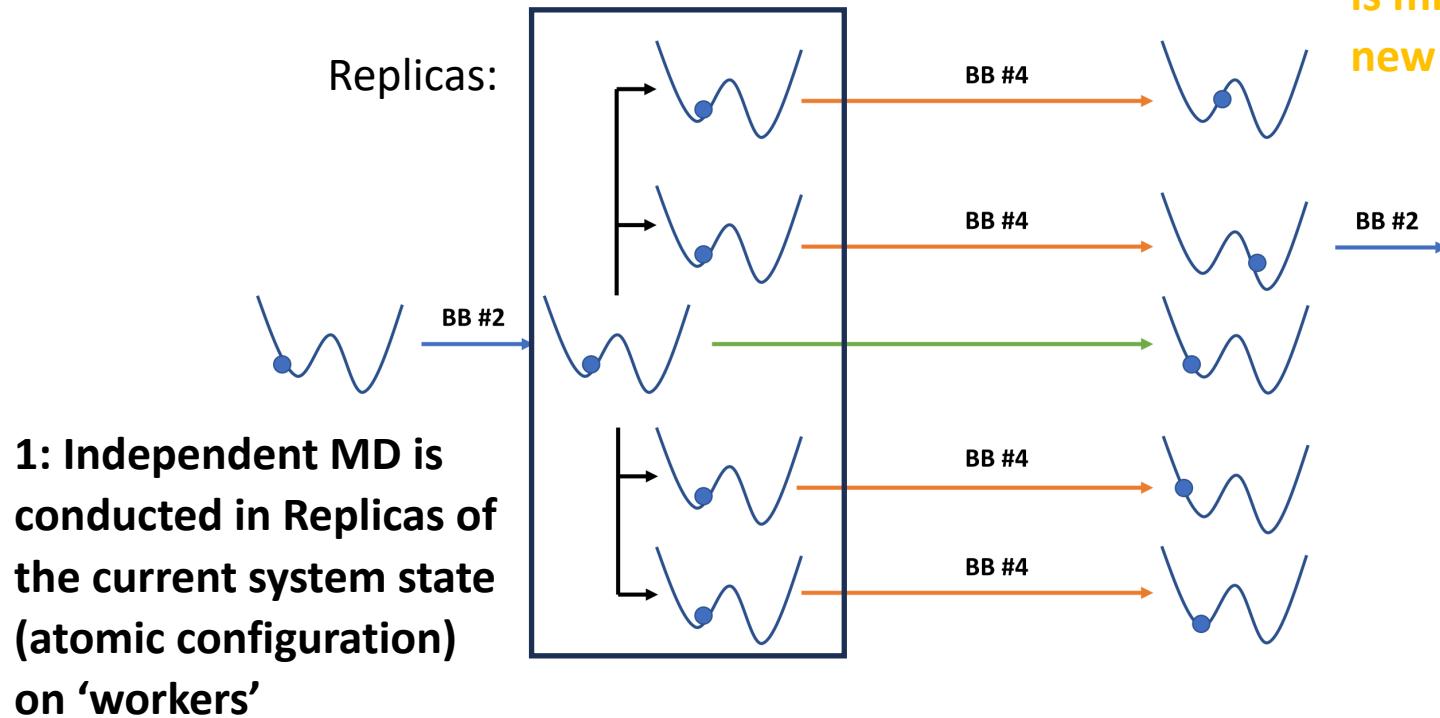
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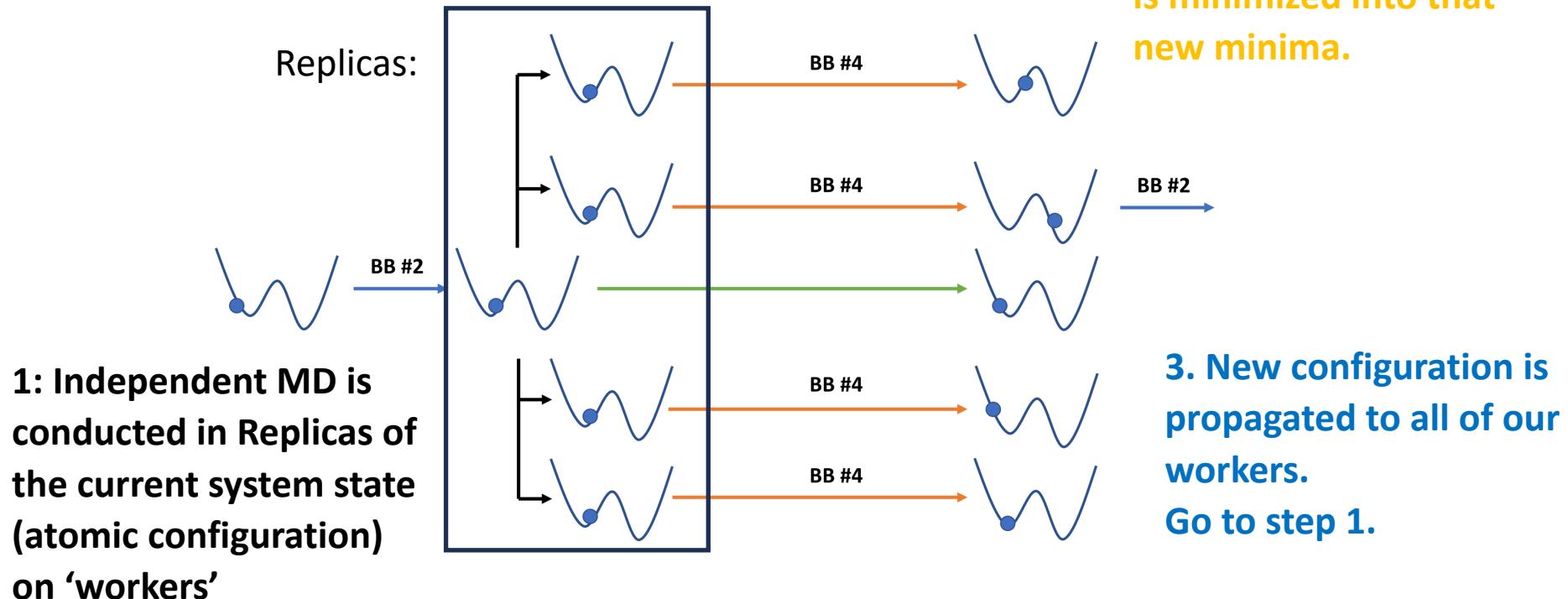
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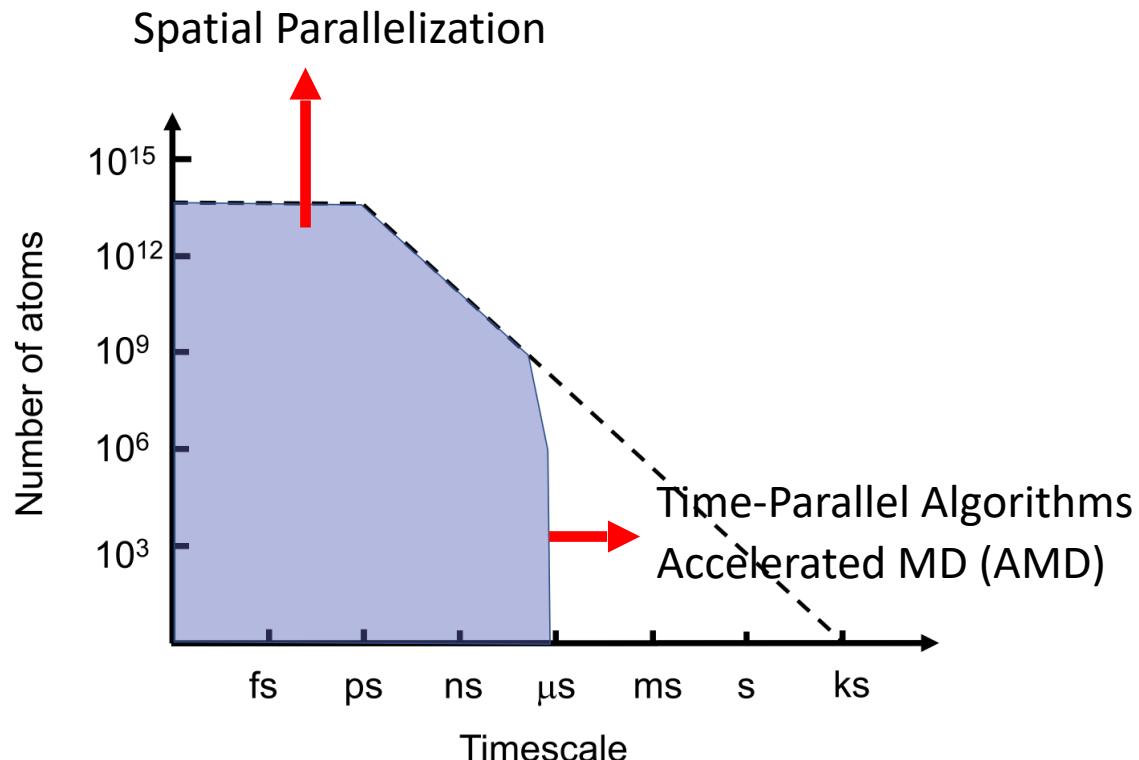


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Parallel Replica Dynamics (PRD):



Time-Parallel Algorithms



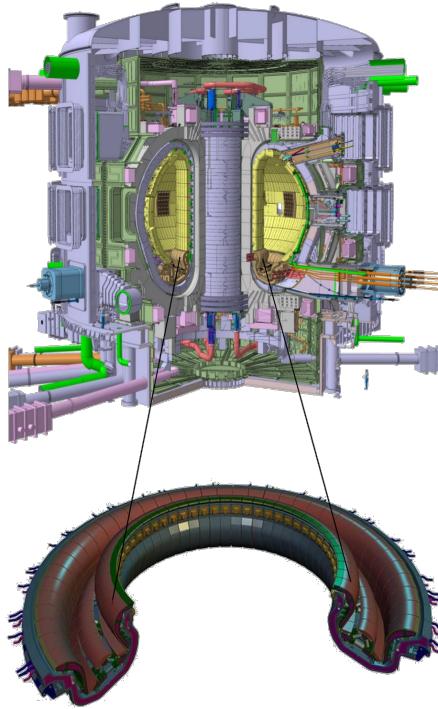


Some Materials Science...

Tungsten Divertor Damage

Tokamak

(Toroidal chamber with magnetic coils)



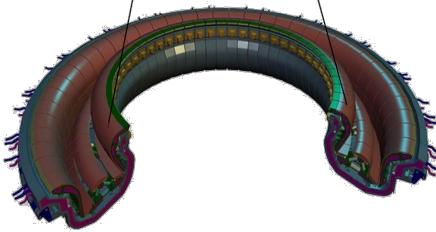
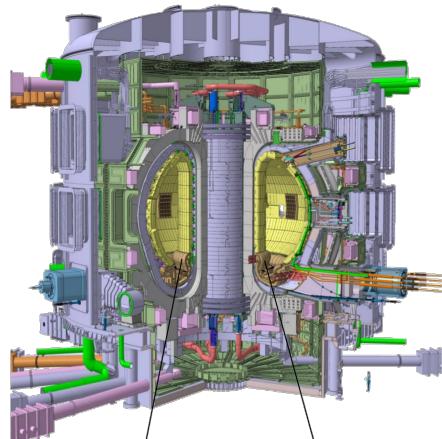
Divertor



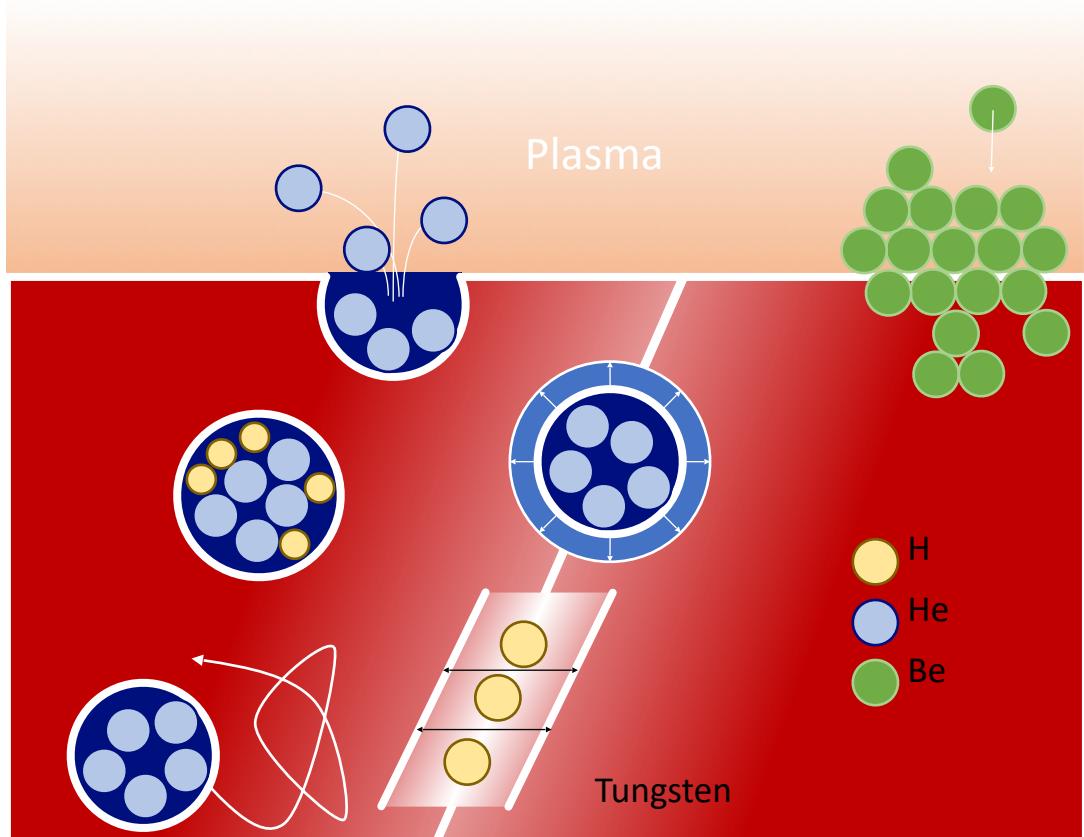
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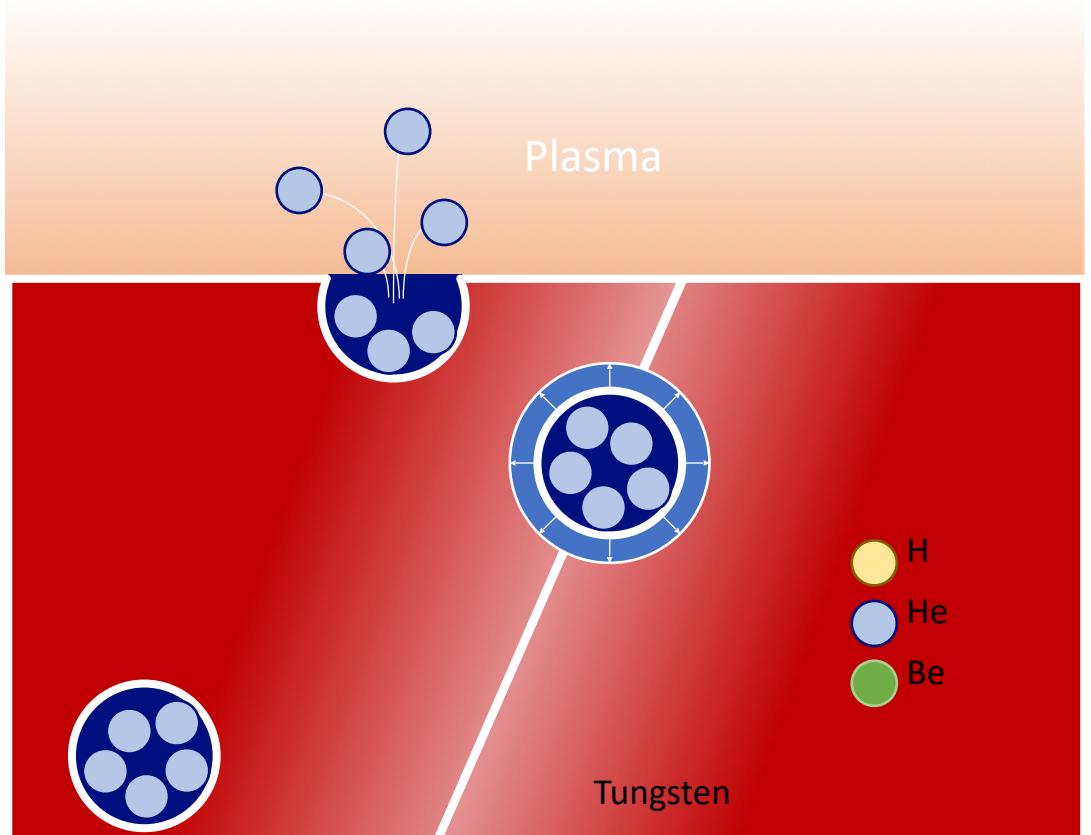
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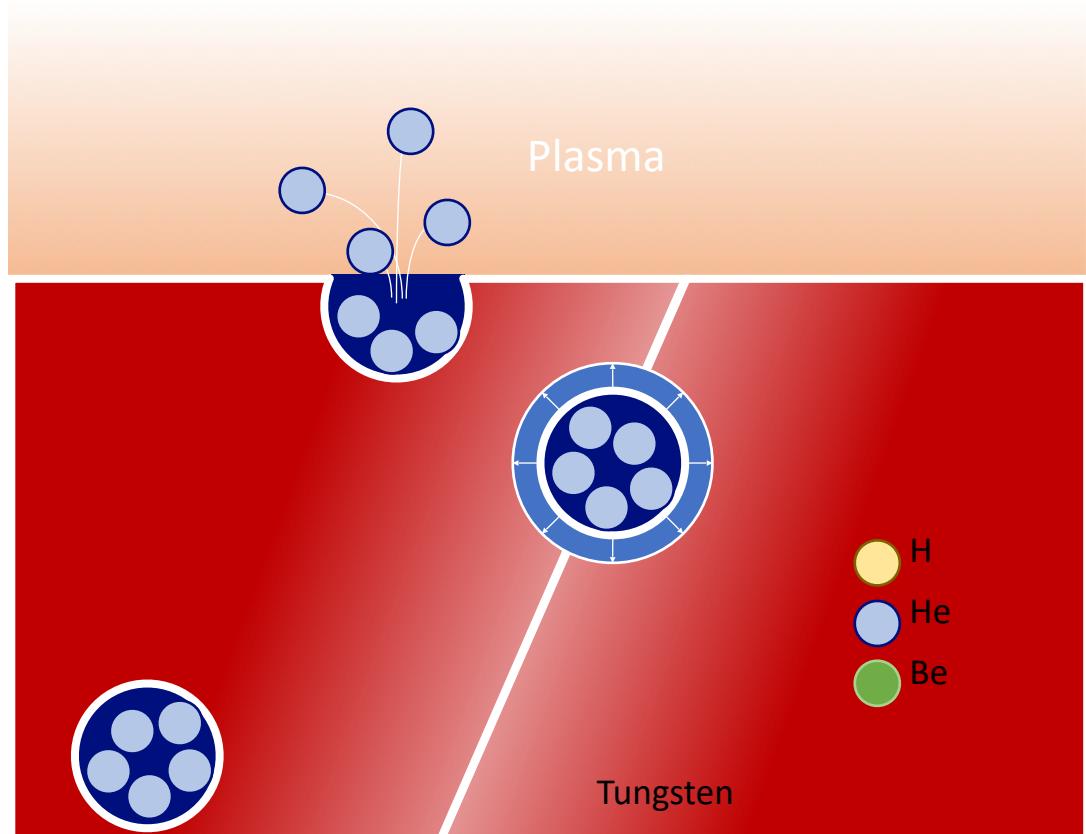
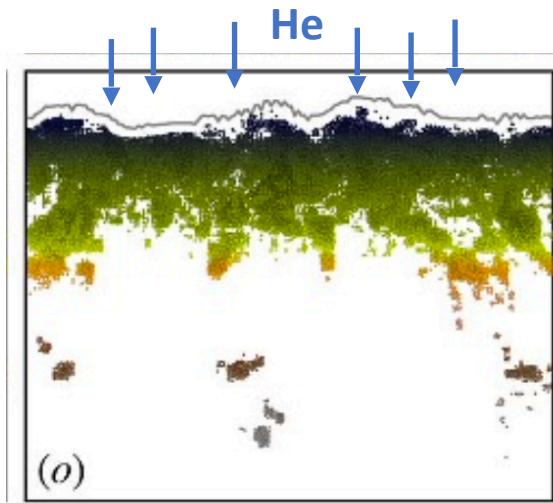
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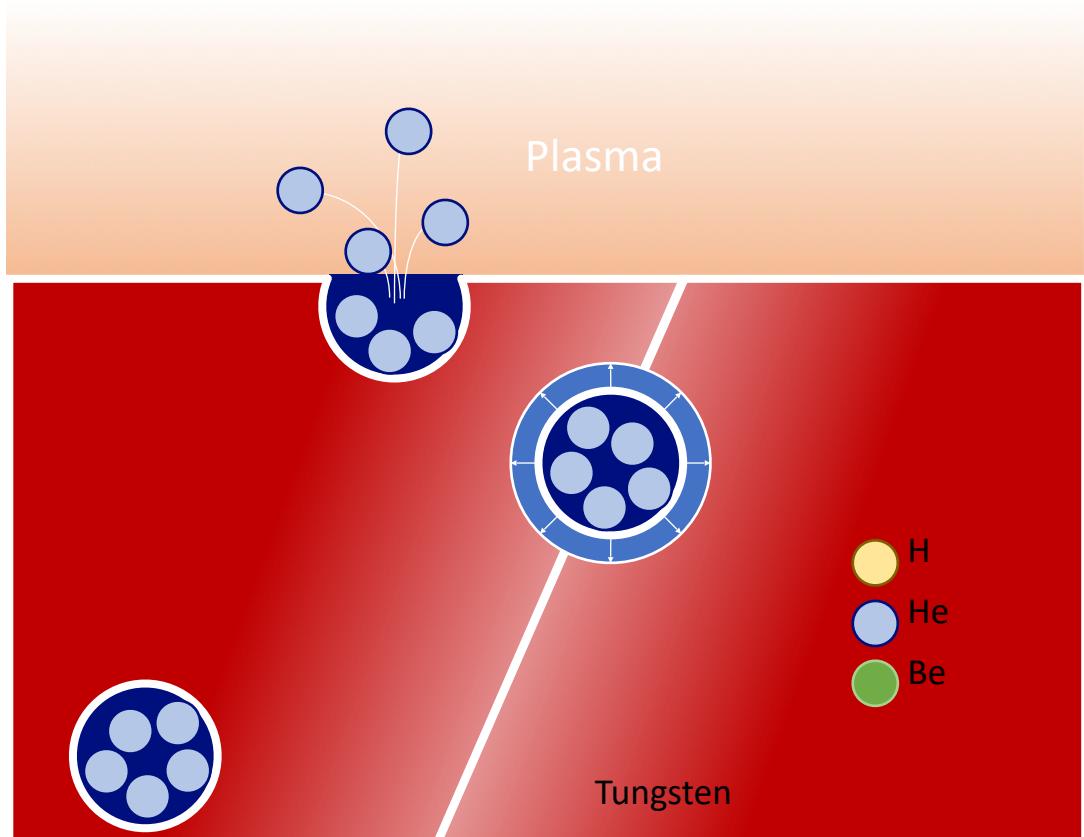
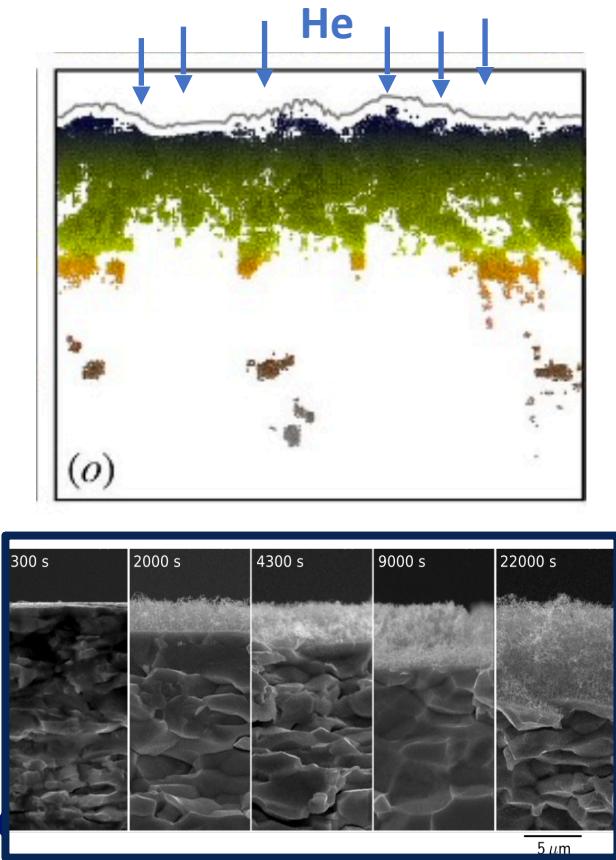
He Bubbles in Tungsten



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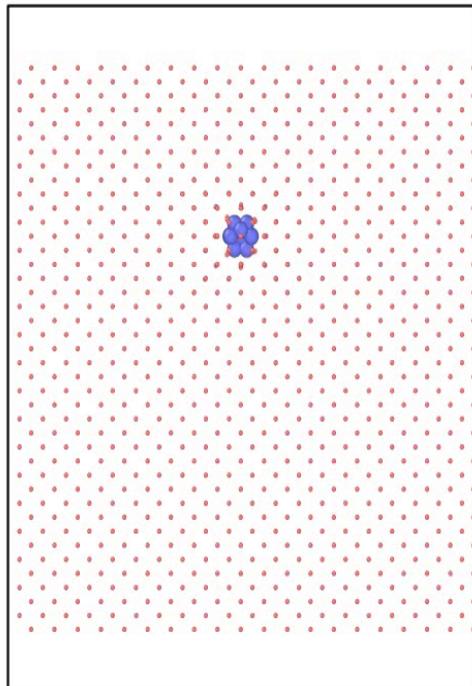


He Bubbles in Tungsten



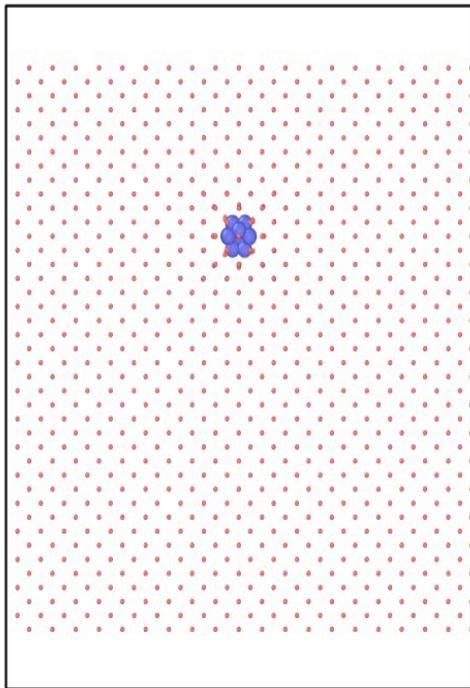
He Bubbles in Tungsten – Bulk W

Accelerated MD used to simulate He Bubble Growth in Tungsten.

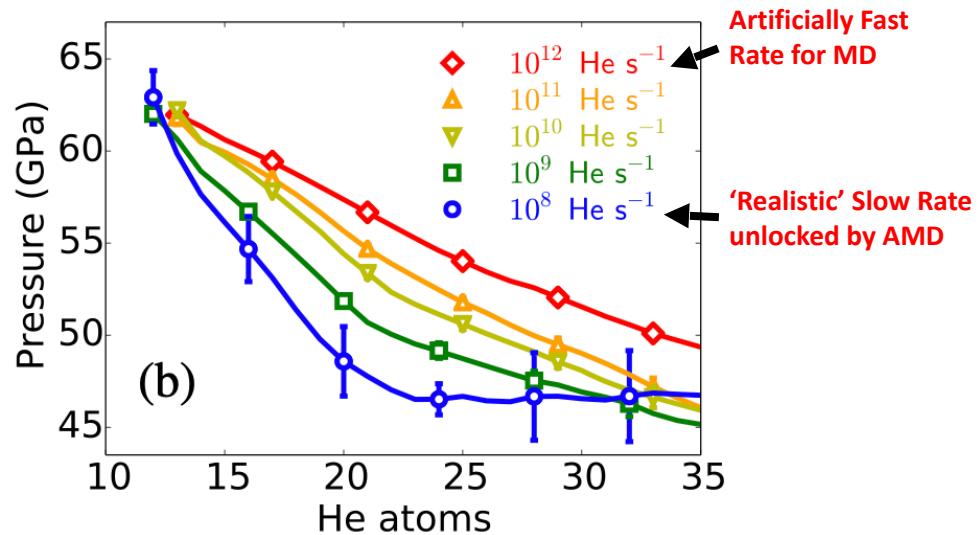


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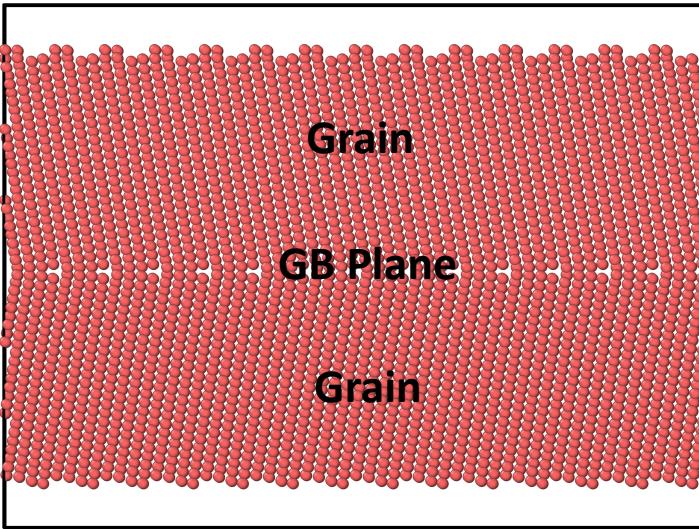
Accelerated MD used to simulate He Bubble Growth in Tungsten.



Bubble pressure controls loop punching and therefore controls surface morphology changes.



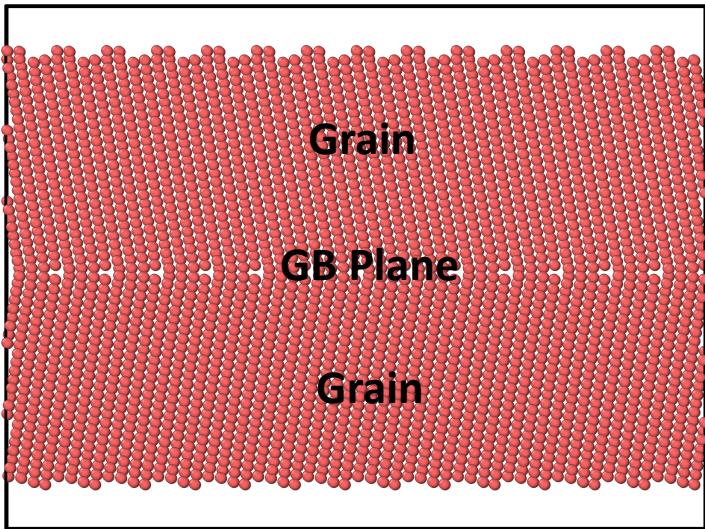
He Bubbles in Tungsten – W GB



Grain Boundaries (GBs) are strong energetic sinks for defects.

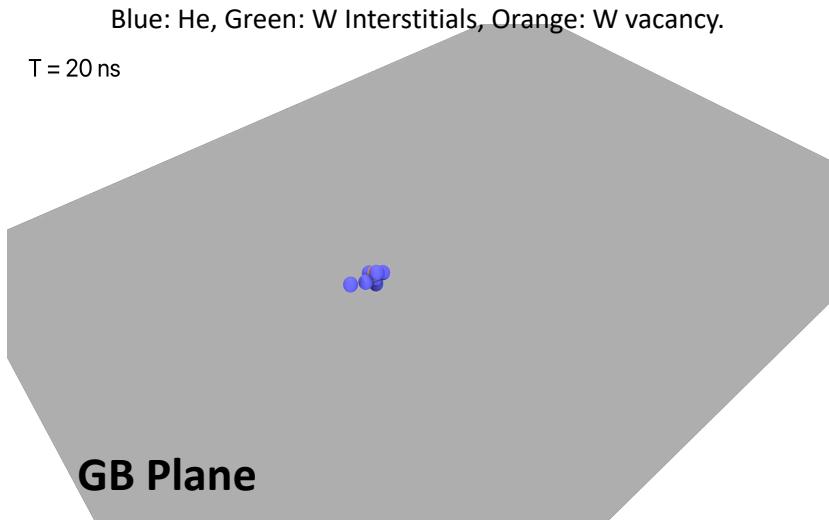
He Bubbles are shown experimentally to concentrate at GBs.

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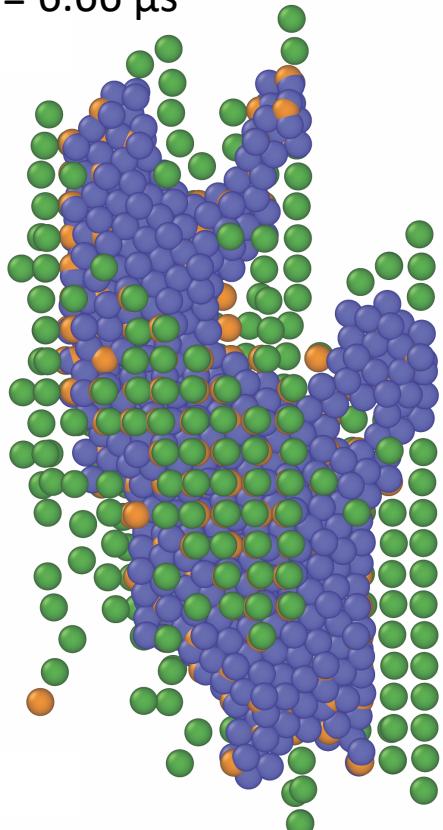
He Bubbles are shown experimentally to concentrate at GBs.



50K atom supercell
400 A100 GPUs with one replica per GPU
He bubble manually grown at rate of 1 He / 10 ns.
With conventional MD we cap at 15 ns / day.
We want a bubble of size ~ 500 He atoms...

He Bubbles in Tungsten – W GB

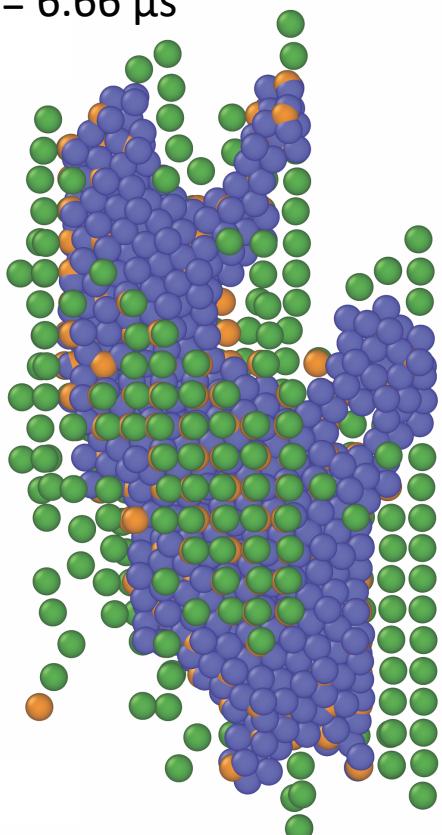
$t = 6.66 \mu\text{s}$



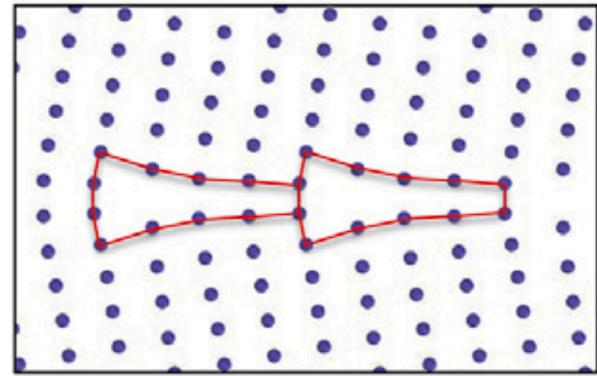
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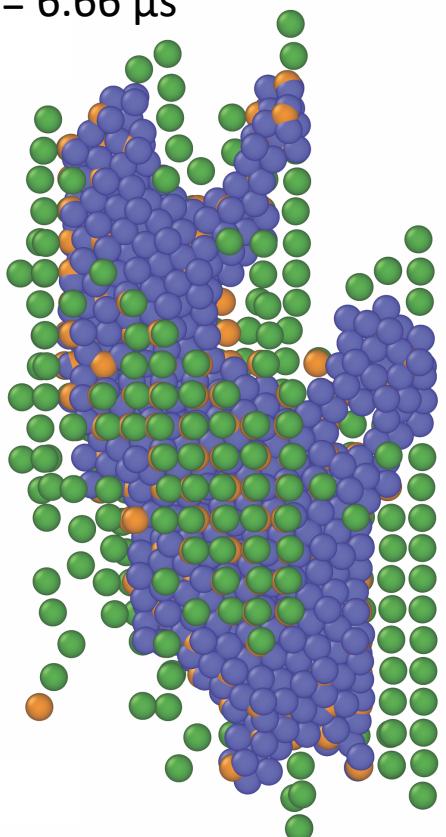


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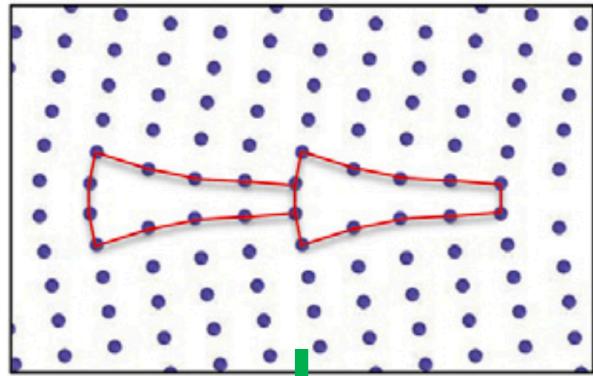


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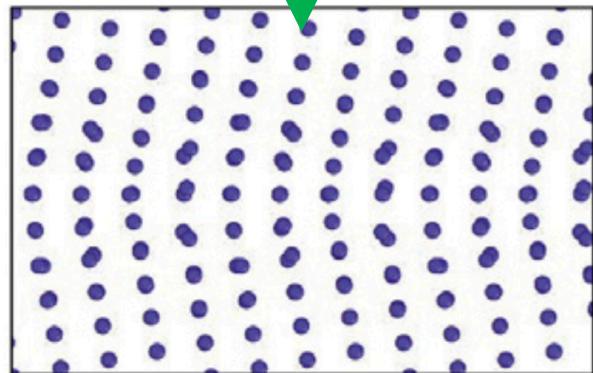
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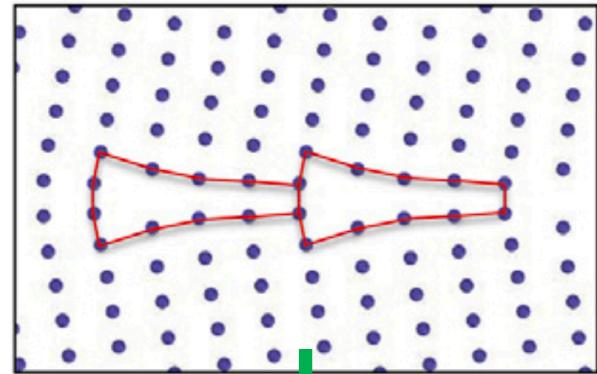
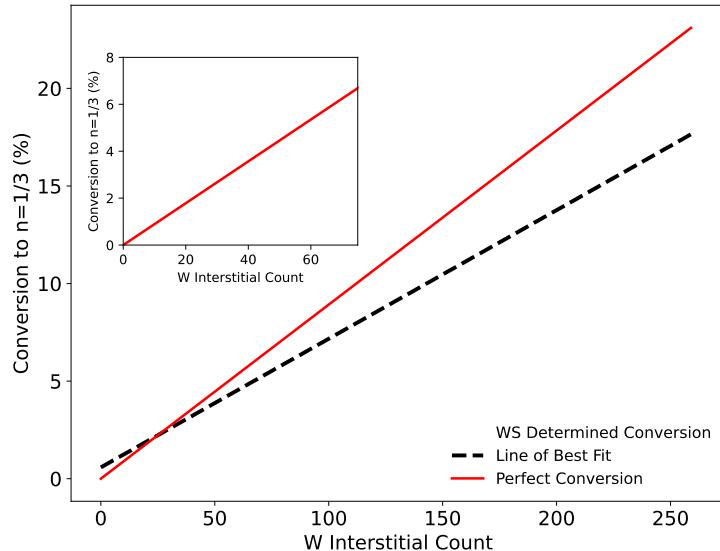
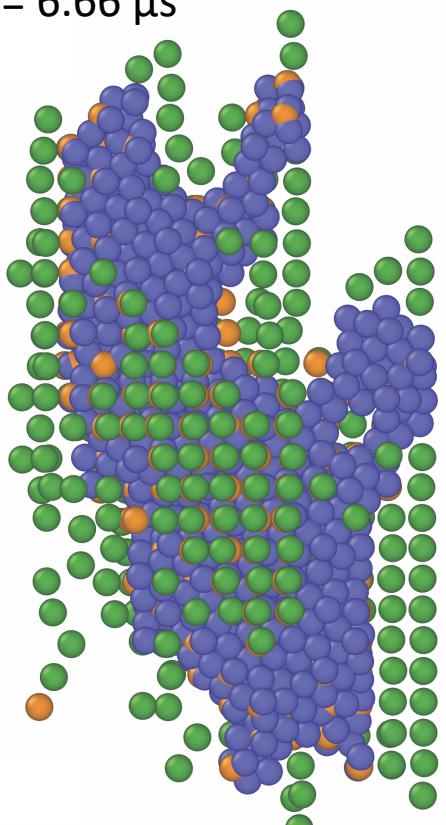


Local GB Transformation

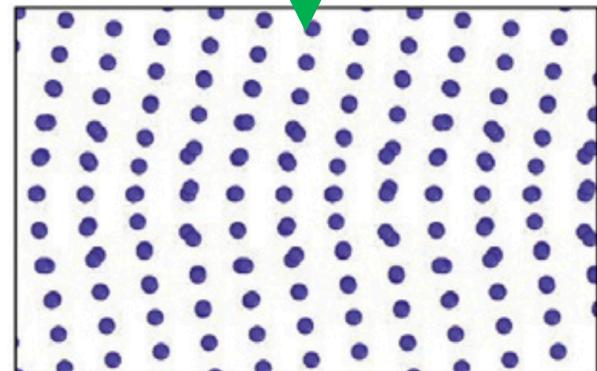


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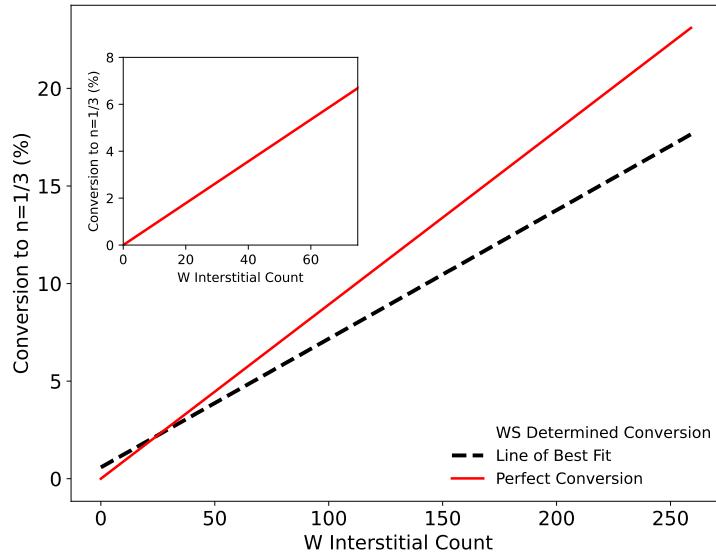
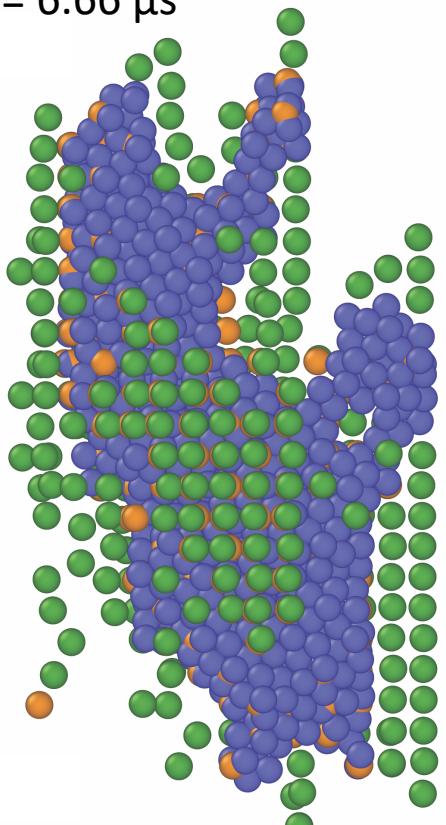
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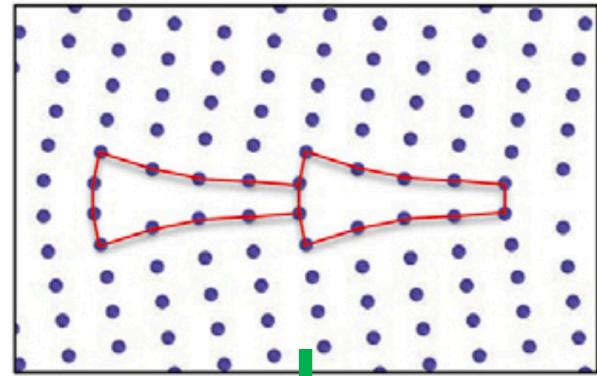
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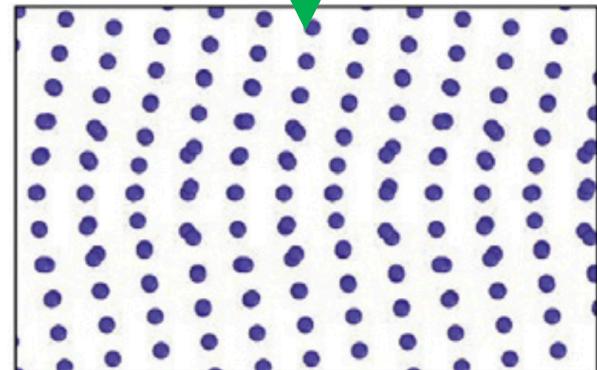
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W Interstitials locally
convert the GB to a higher
density stable structure



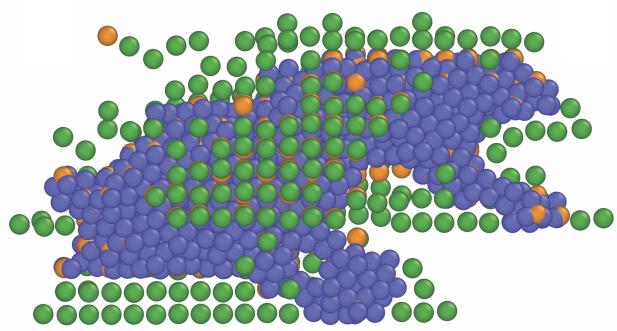
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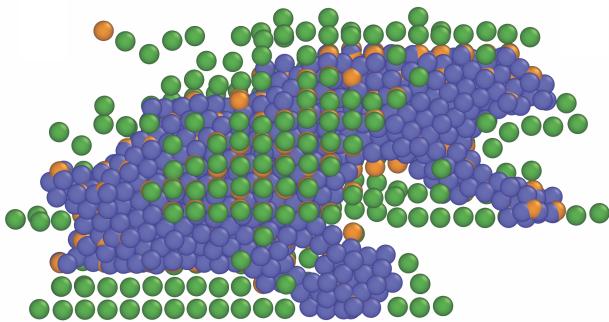
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1 He/ 10ns

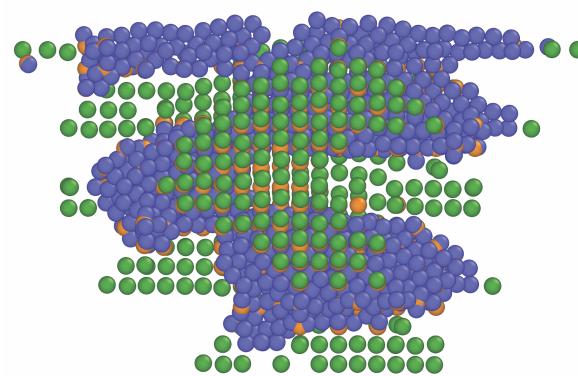


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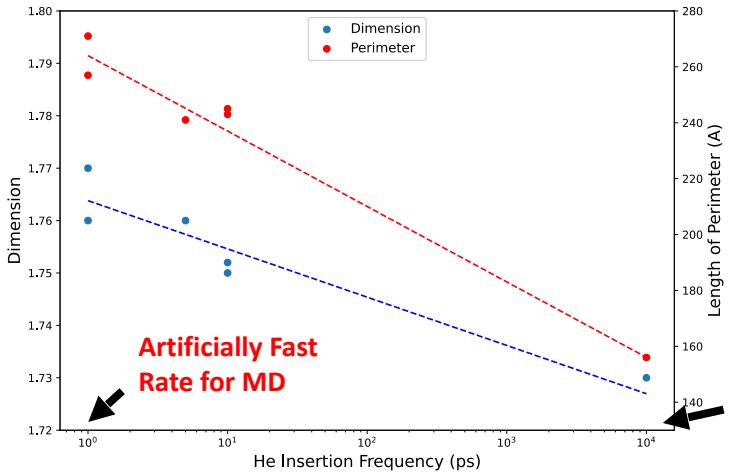
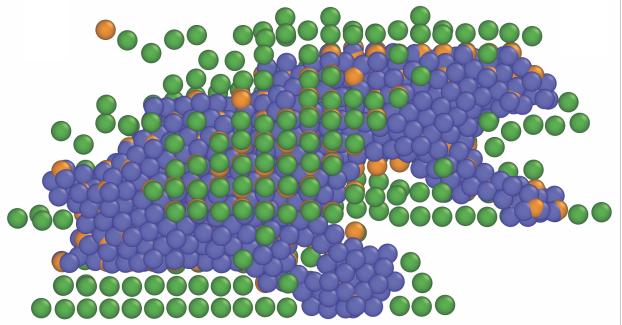


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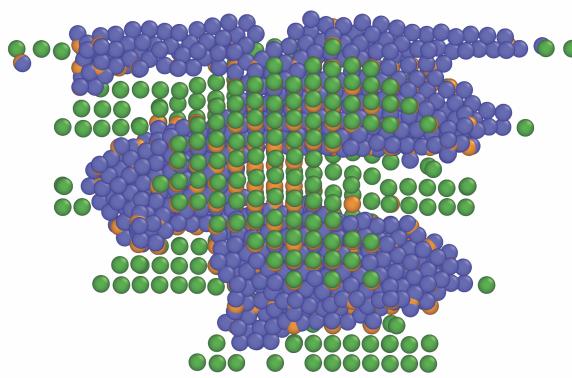


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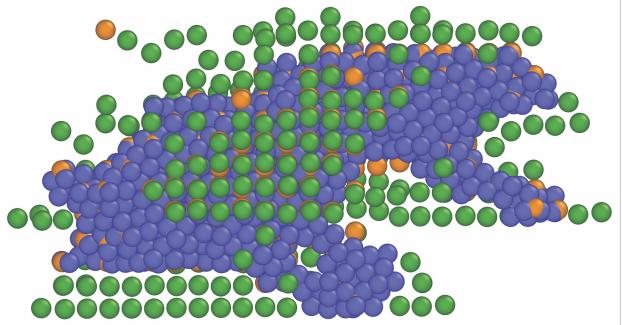


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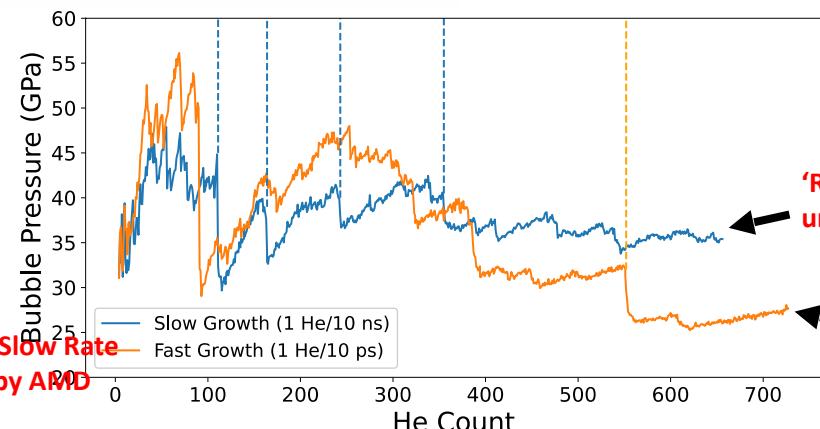
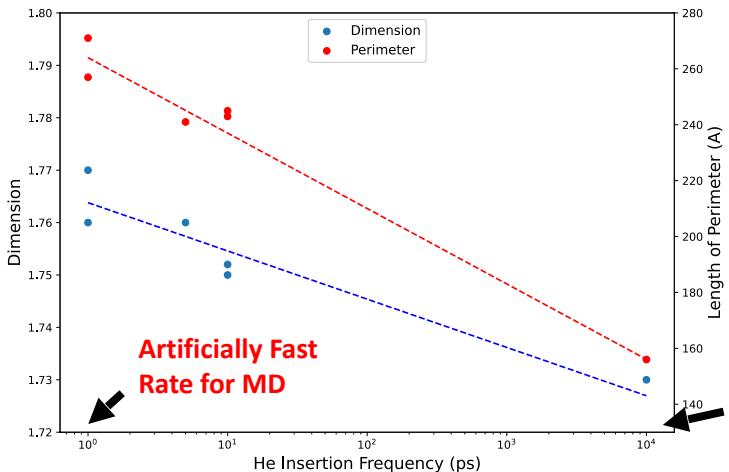
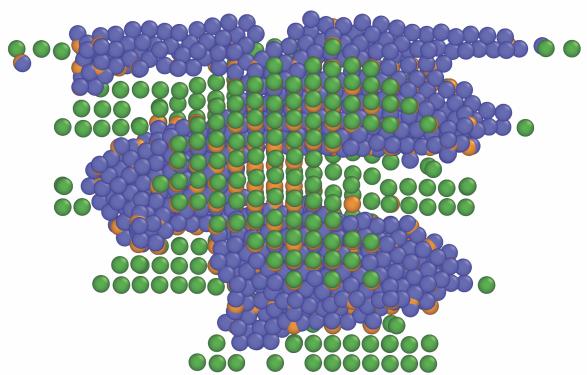


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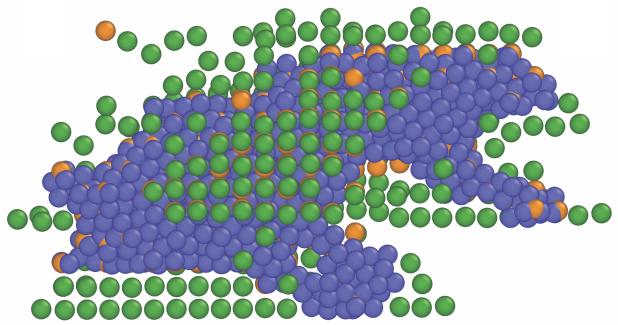


1 He/ 10ps

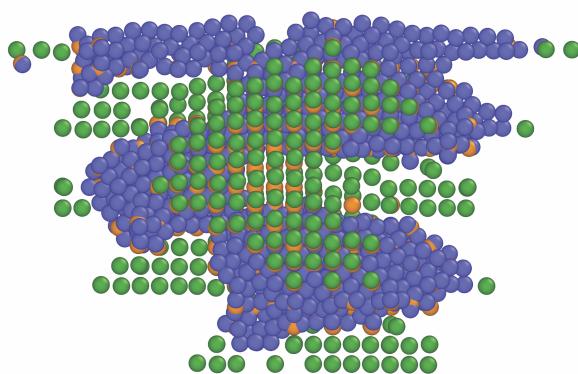


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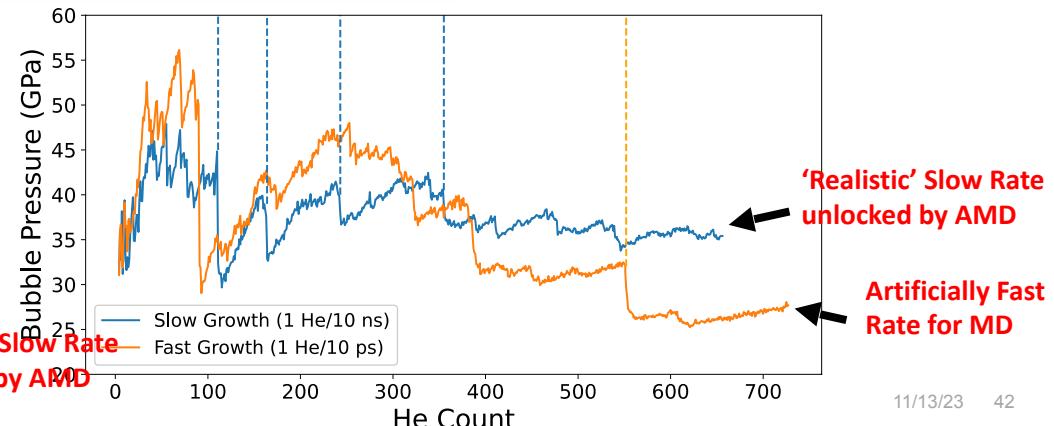
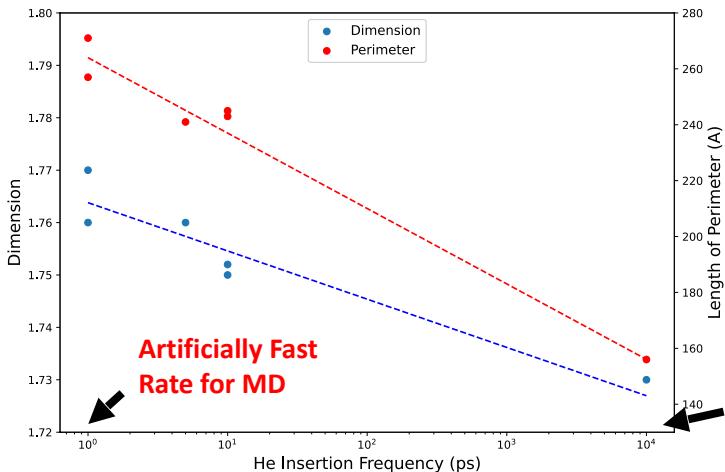
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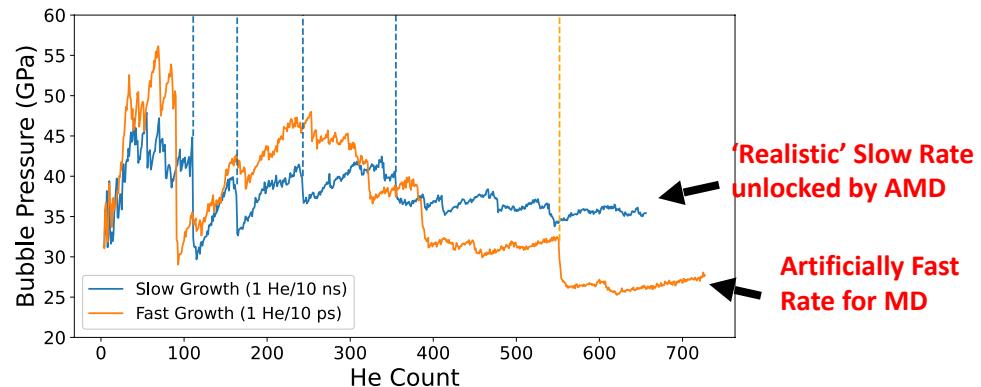
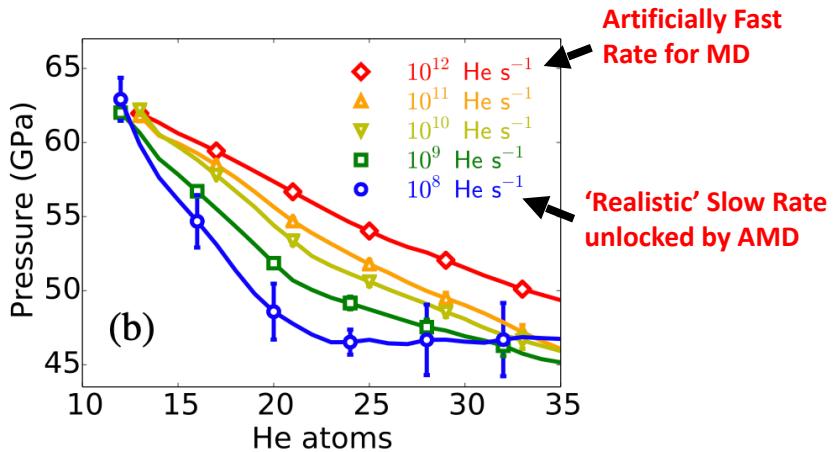
1 He/ 10ps



Bubbles grown at fast rates result in different growth behavior and visual properties.

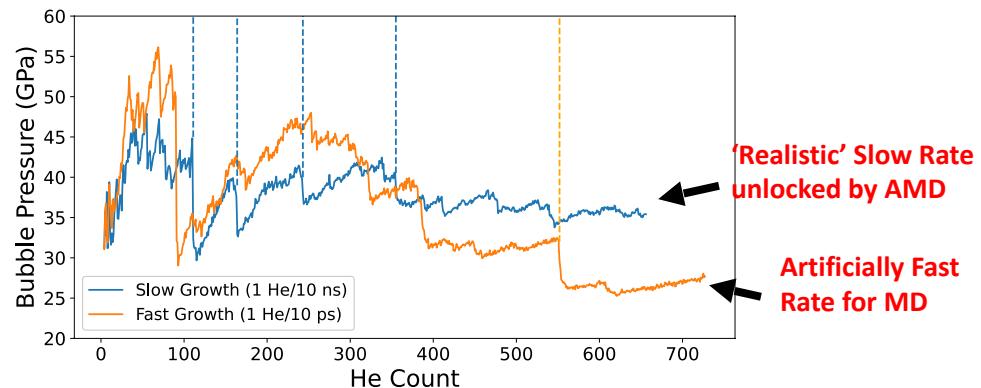
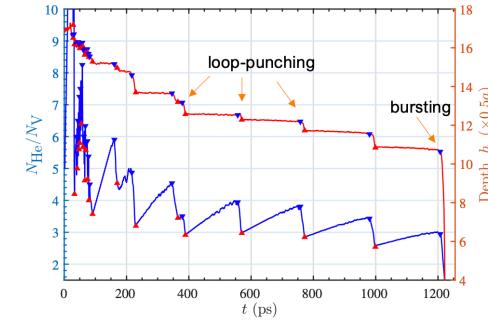
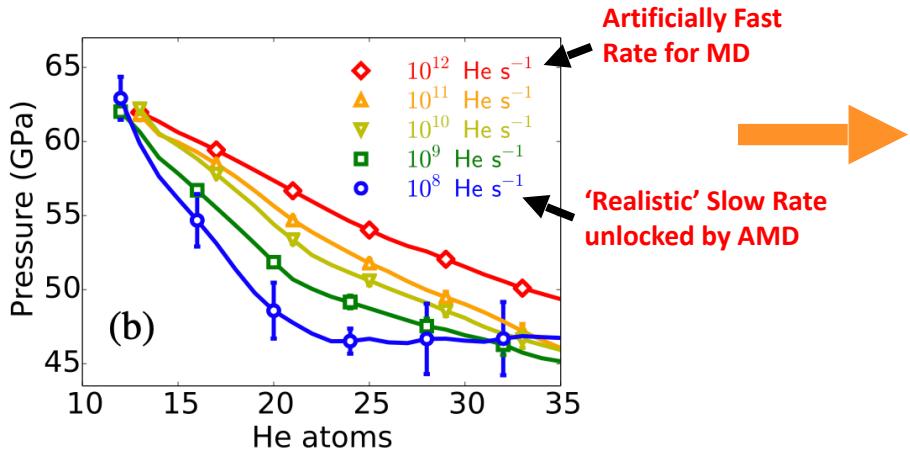


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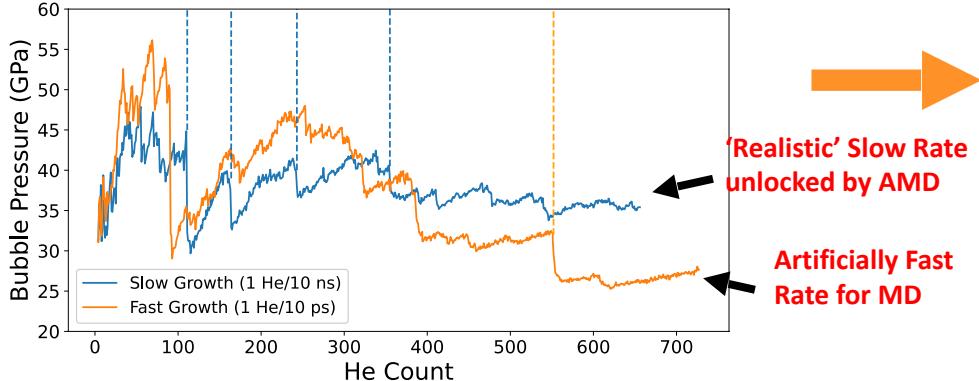
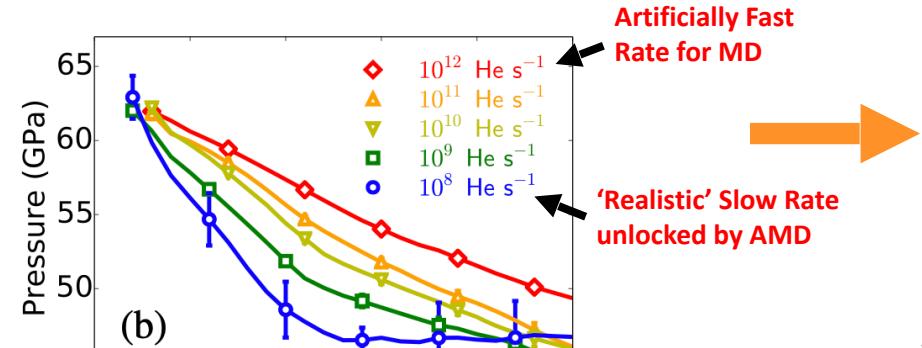


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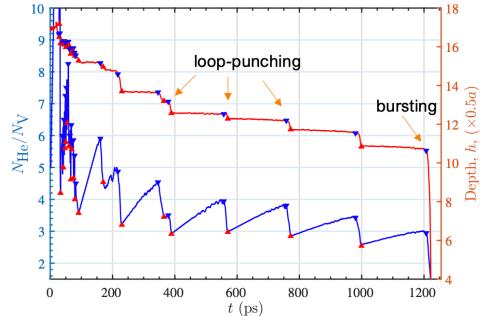
W Interstitials Generate Dislocation Loops – Decreases Pressure



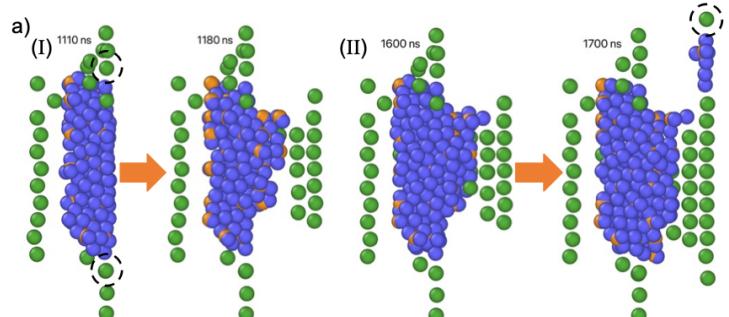
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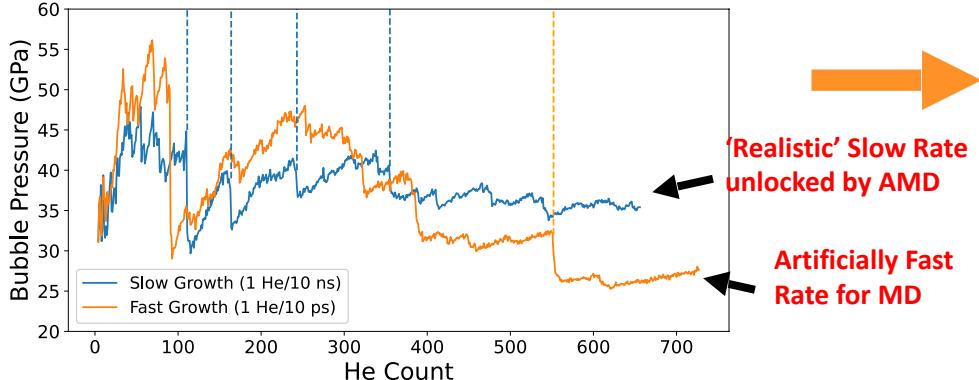
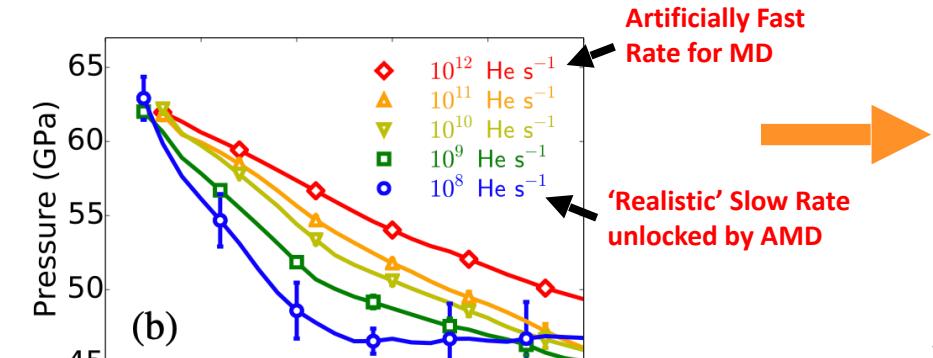
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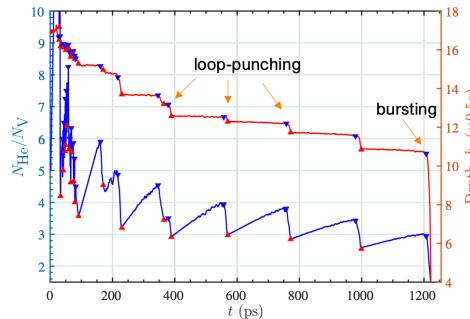
W Interstitial Restrict Bubble Growth – Increases Pressure



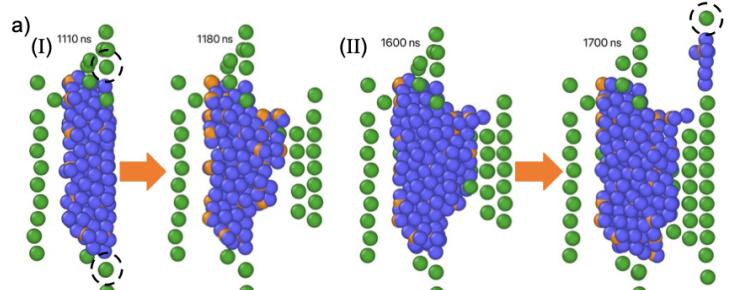
He Bubbles in Tungsten – W GB



W Interstitials Generate Dislocation Loops – Decreases Pressure



W Interstitial Restrict Bubble Growth – Increases Pressure

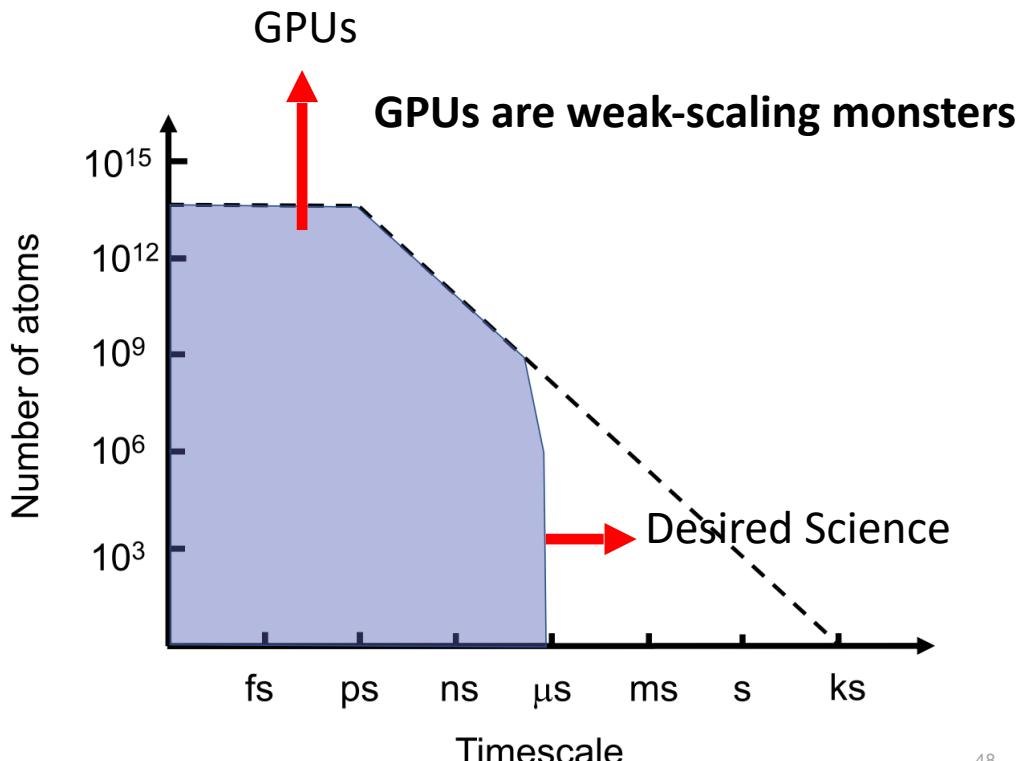


Highly non-intuitive rate effects that could not be guessed *a priori*

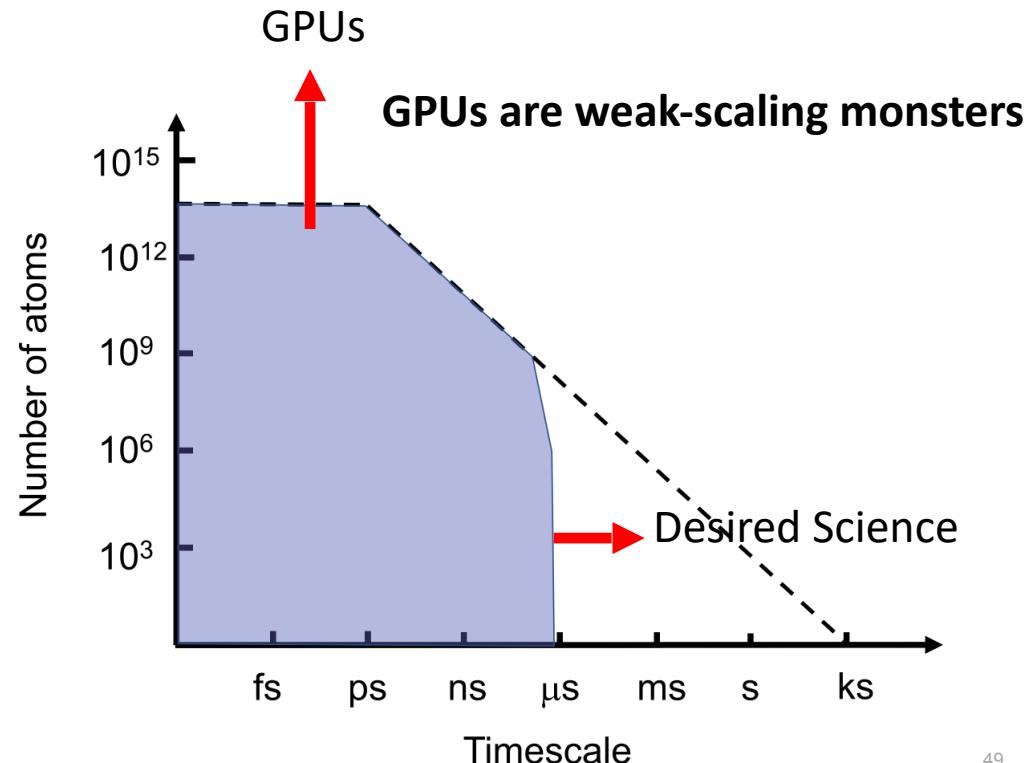
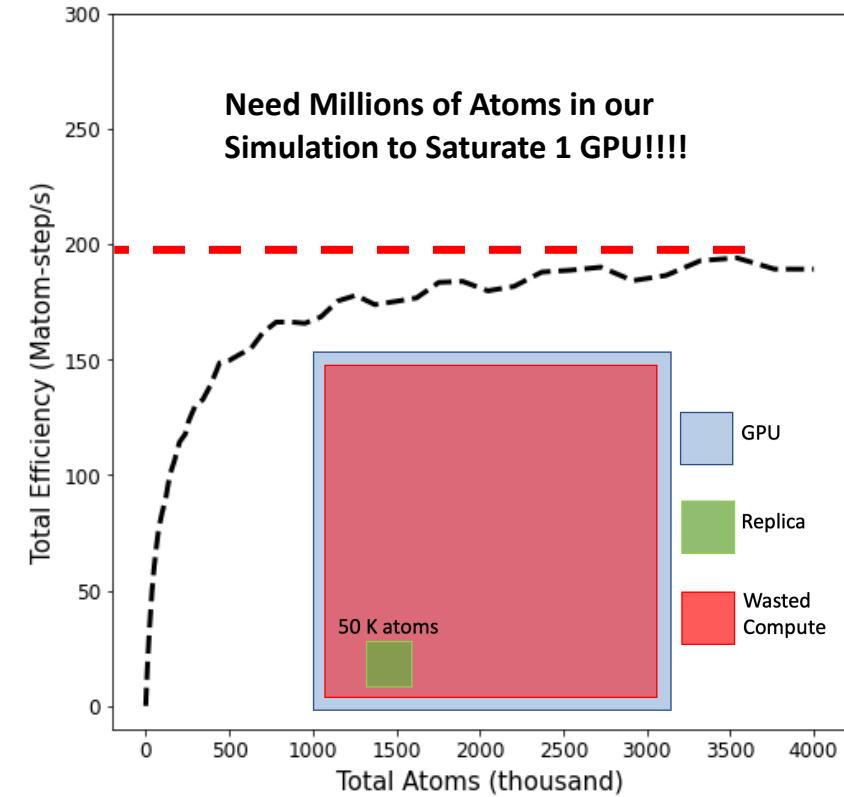


A New Challenge for Efficiency... GPUs

GPUs as Weak Scaling Monsters – The New Challenge



GPUs as Weak Scaling Monsters – The New Challenge

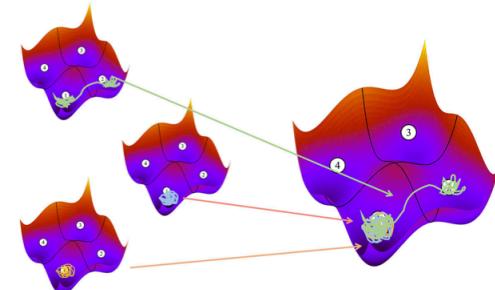


Program 3-Month ~~Vacation~~ at UCLA (IPAM)

ipam institute for pure & applied mathematics

New Mathematics for the Exascale: Applications to Materials Science

March 13 - June 16, 2023



GPUs as Weak Scaling Monsters

THE DREAM

Turn these weak-scaling
monsters into something
stronger.

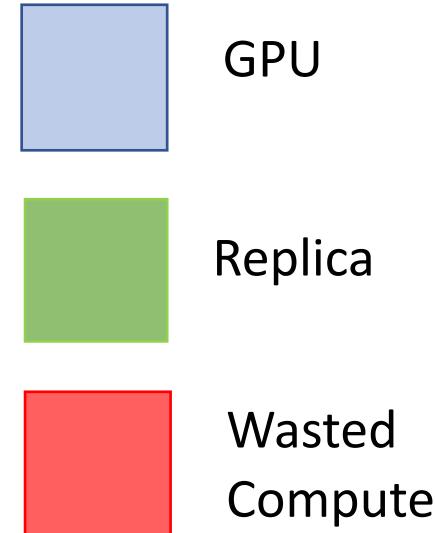
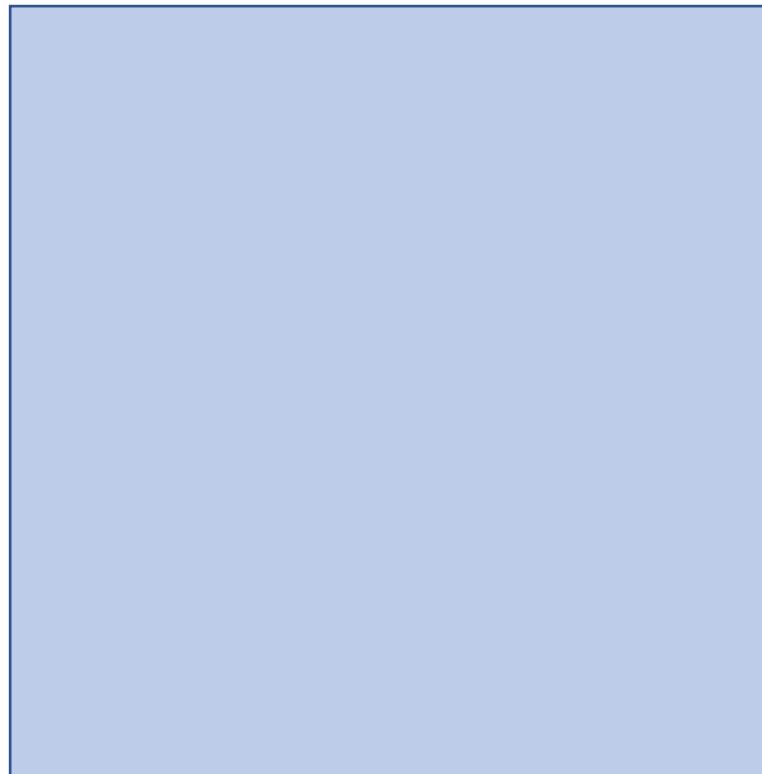
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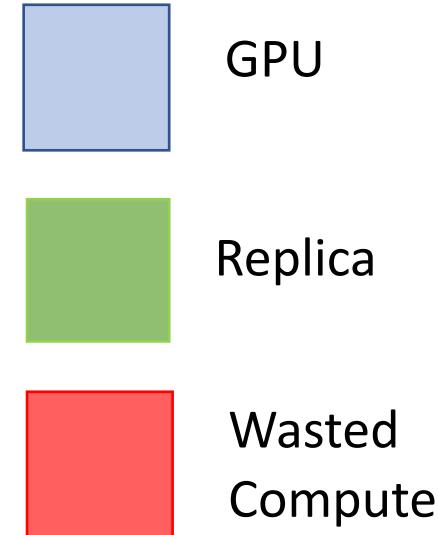
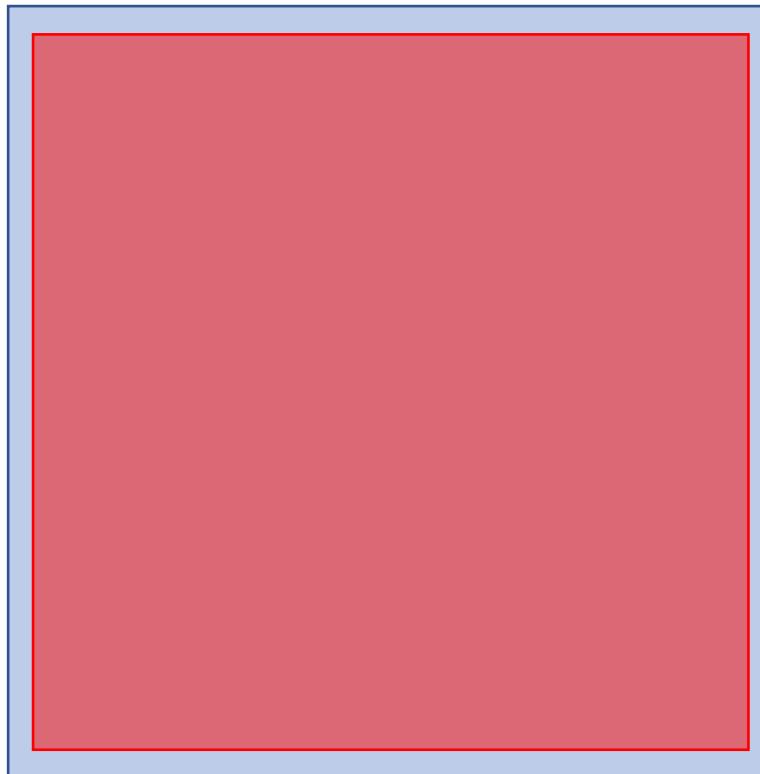


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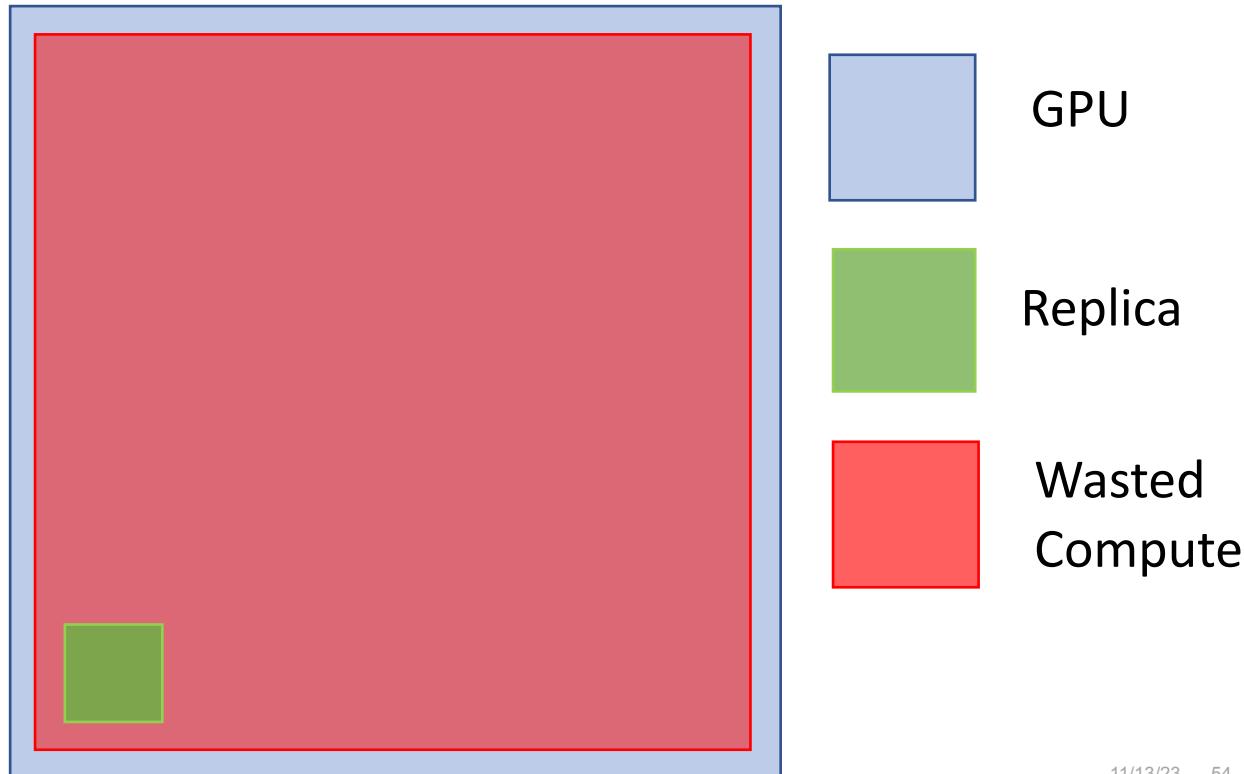


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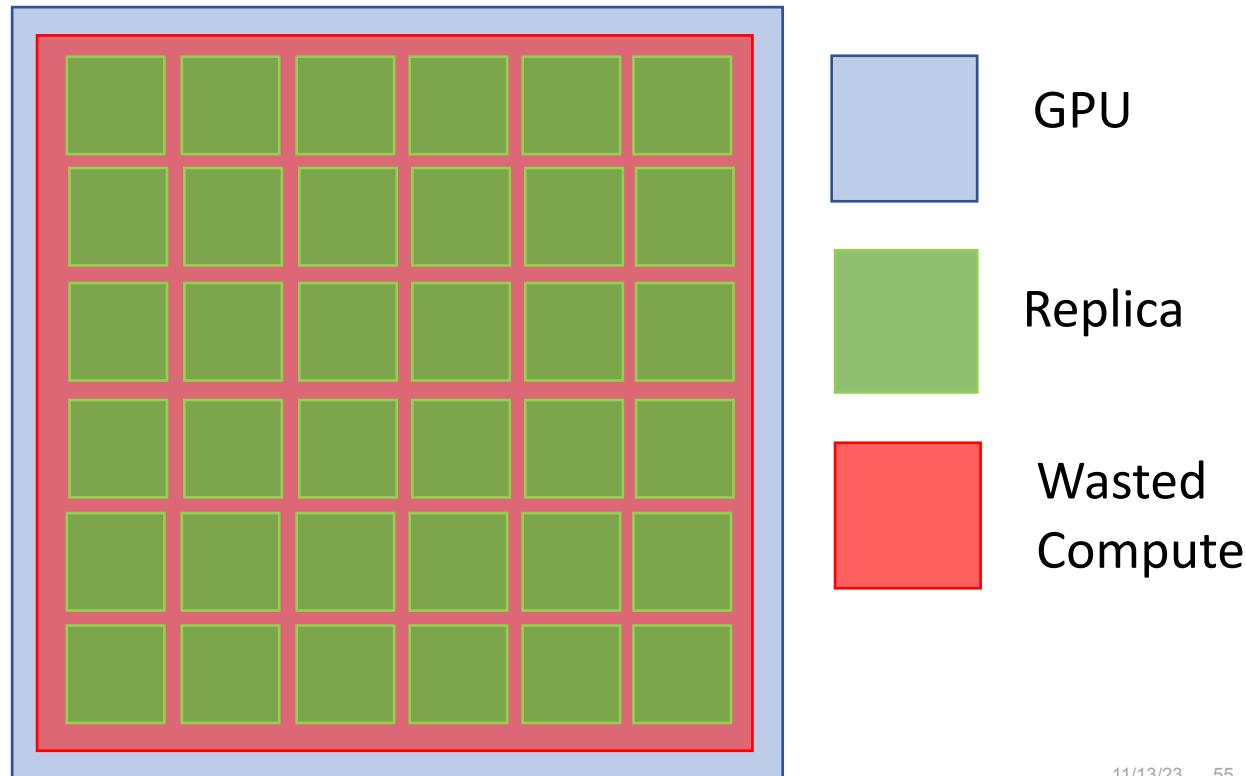


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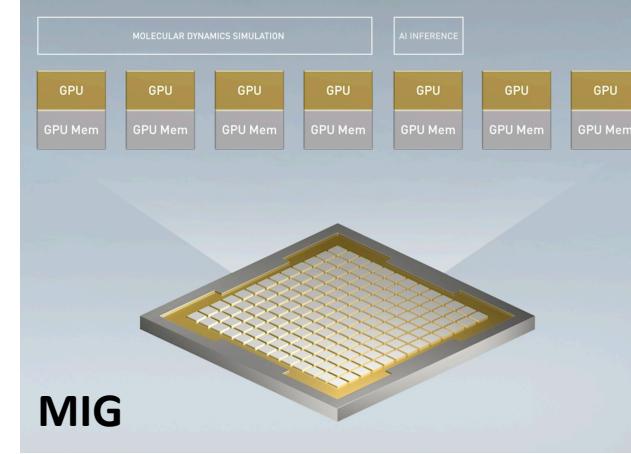
Making Oversubscription Cool

Making Oversubscription Cool

Increasing Flexibility

Multi-Instance GPU (MIG)

Physical subdivision of A100 GPU into partitions which can be used independently.

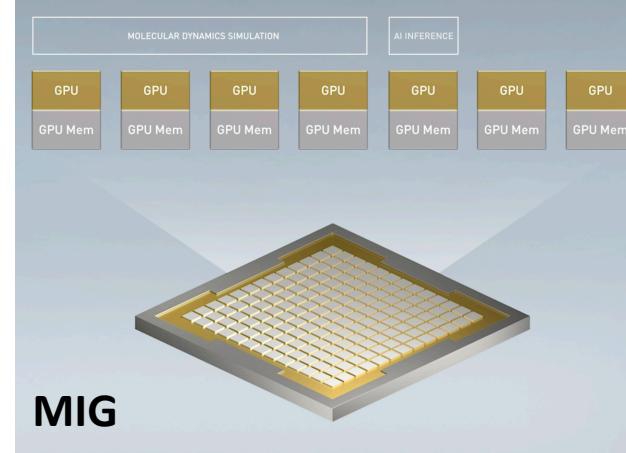


Making Oversubscription Cool

Increasing Flexibility

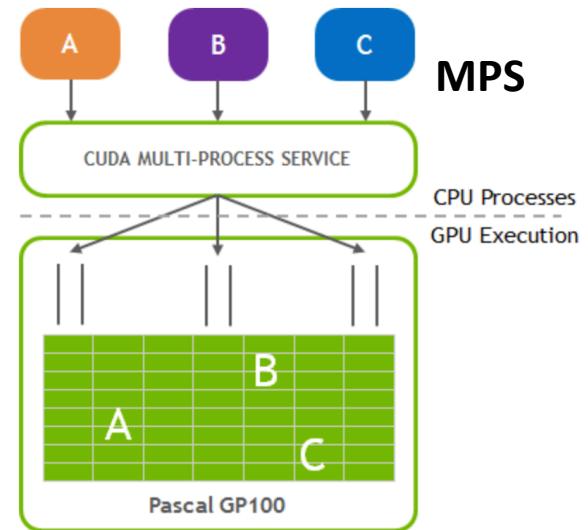
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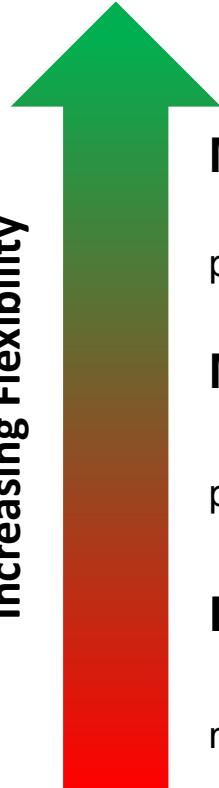
Multi-Process Service (MPS)

Logical subdivision of A100 GPU into partitions which can be used independently.



Making Oversubscription Cool

Increasing Flexibility



Multi-Instance GPU (MIG)

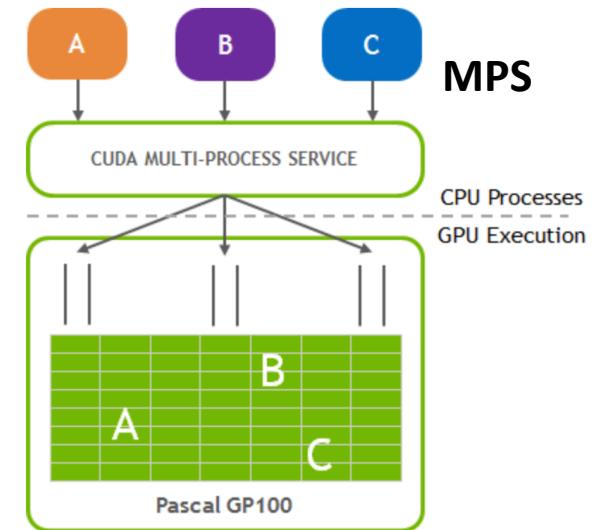
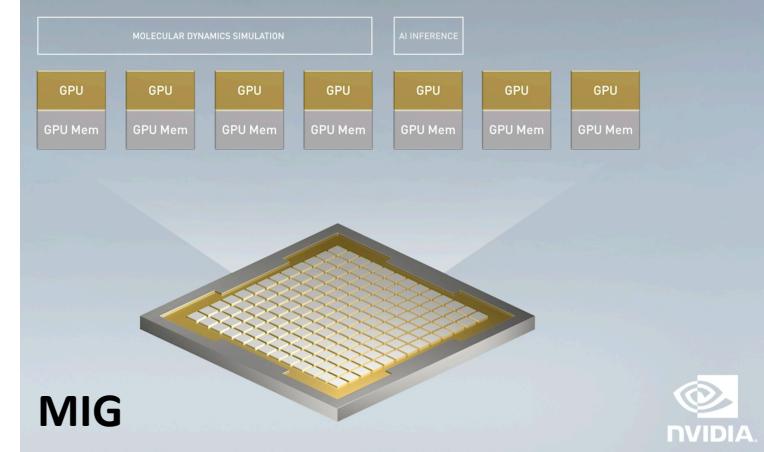
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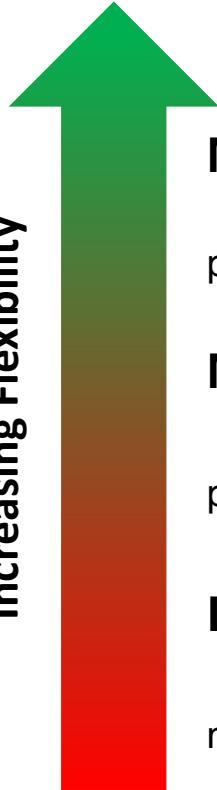
LAMMPS Overlapping Simulations

Manipulate LAMMPS Neighbor list to run multiple replicas in the same simulation box.



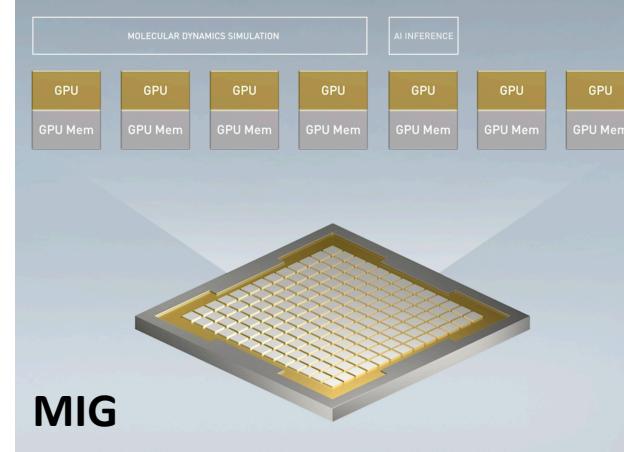
Making Oversubscription Cool

Increasing Flexibility



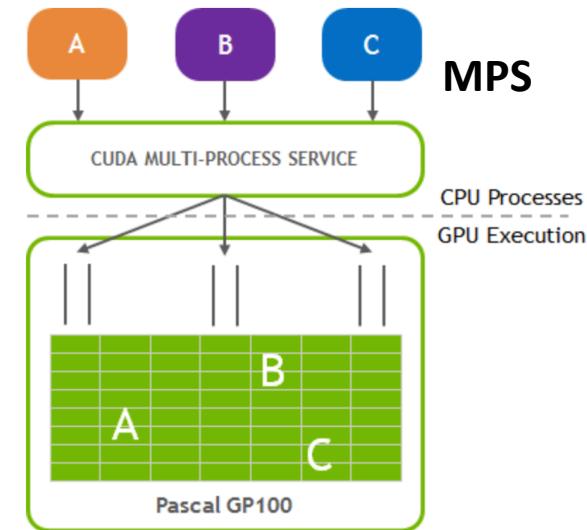
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Making Oversubscription Cool - MPS

Multi-Process Service (MPS)

Supports up to 48
independent processes.



GPU



MPS Instance

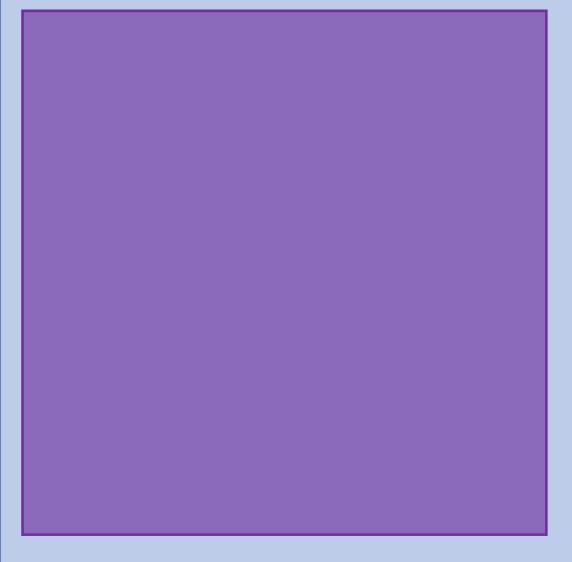


LAMMPS
Simulation

Making Oversubscription Cool - MPS

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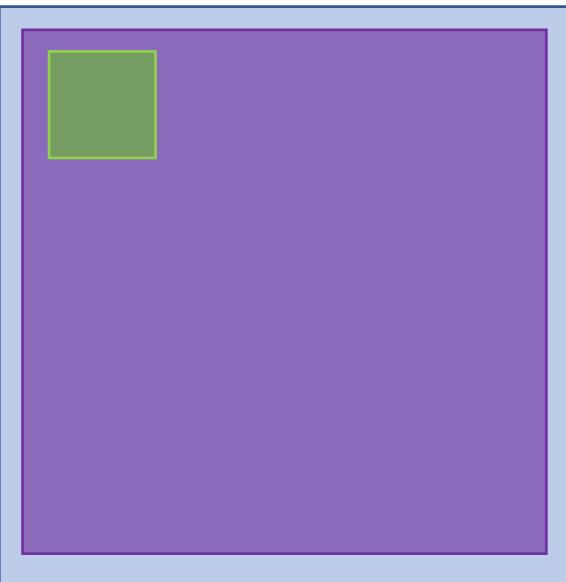


GPU MPS Instance LAMMPS
Simulation

Making Oversubscription Cool - MPS

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GPU



MPS Instance

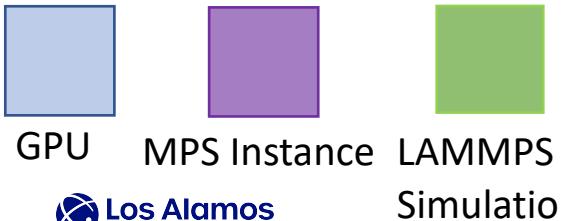
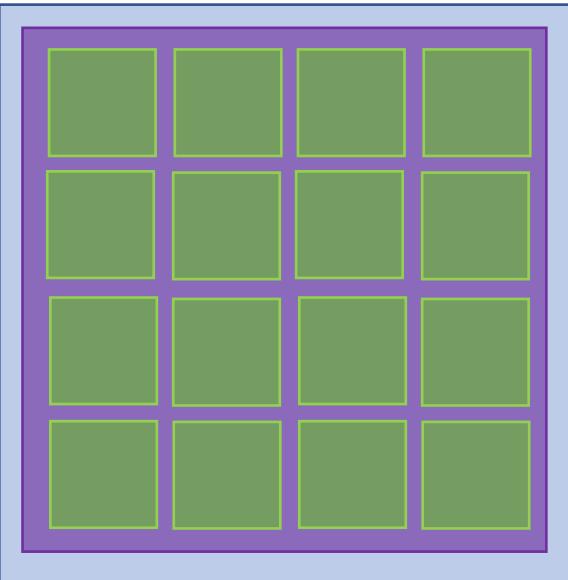


LAMMPS
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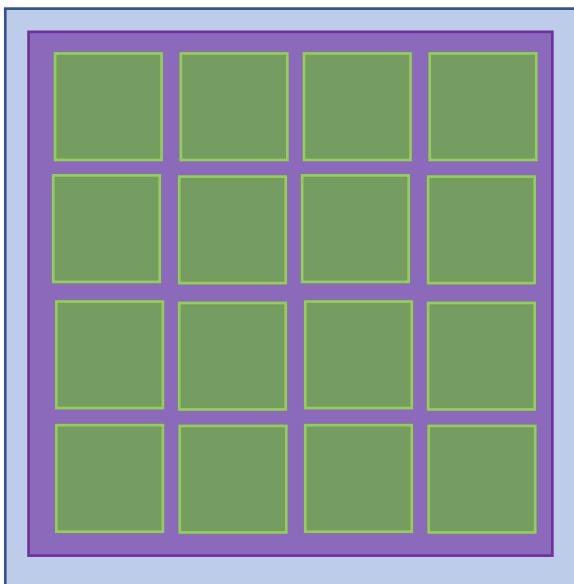
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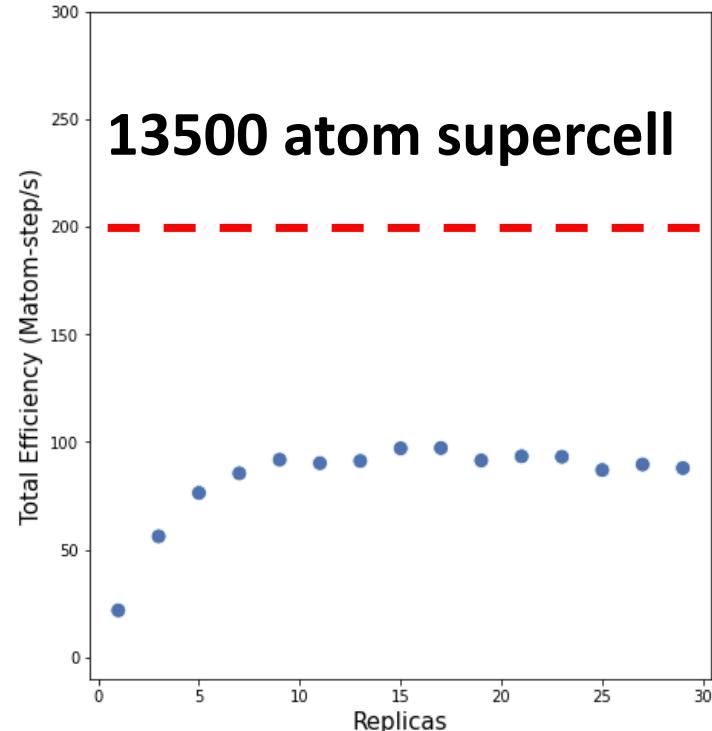
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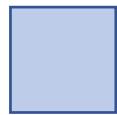
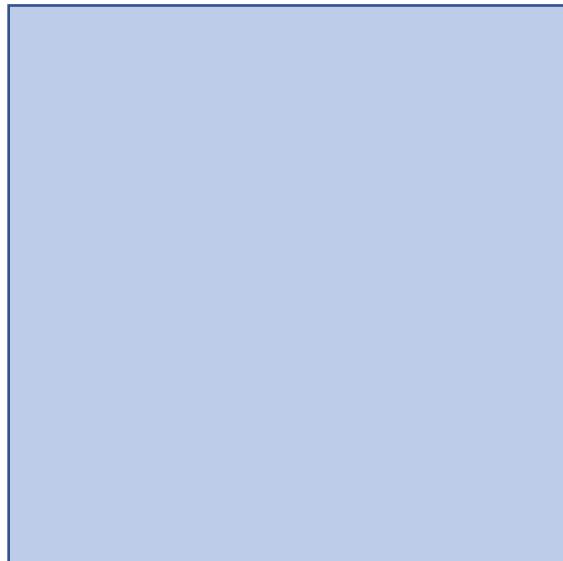
Multi-Process Service (MPS)

Supports up to 48 independent processes.

Poor total efficiency increase after ~ 5 MPS instances.



Making Oversubscription Cool – Overlapping LAMMPS



GPU

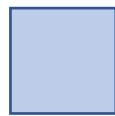
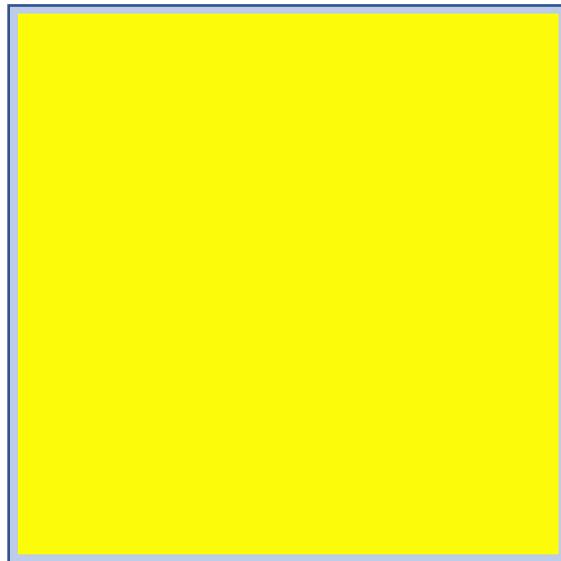


LAMMPS
Instance



LAMMPS
Simulation

Making Oversubscription Cool – Overlapping LAMMPS



GPU

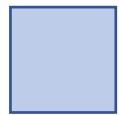
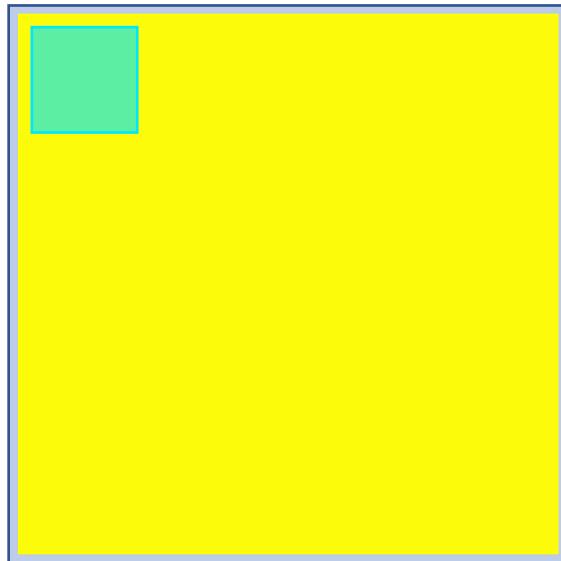


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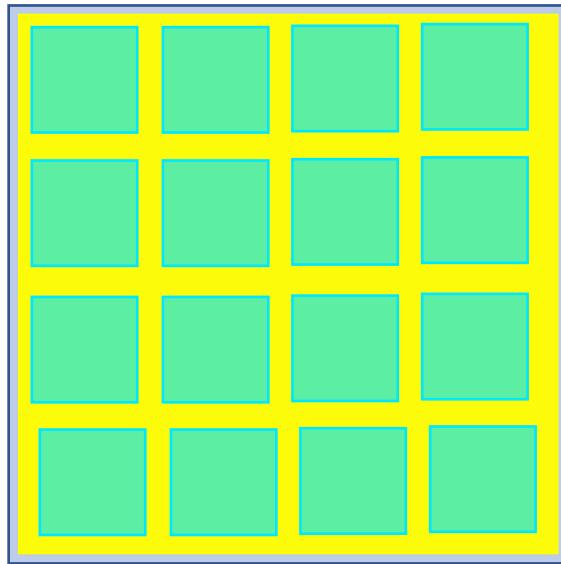


LAMMPS
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LAMMPS
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GPU

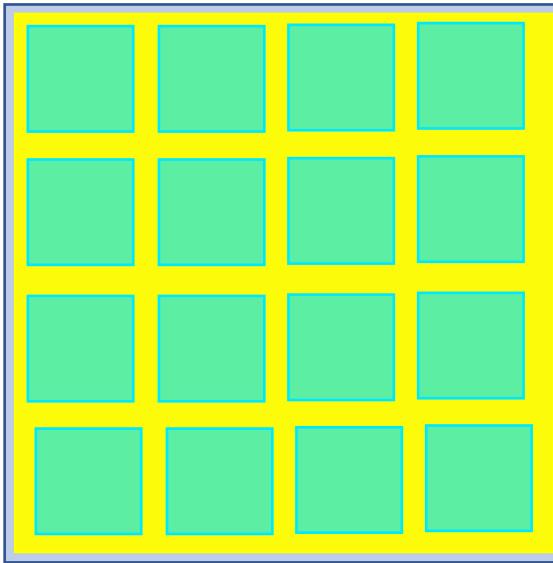


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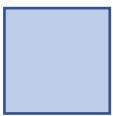
LAMMPS
Simulation

Making Oversubscription Cool – Overlapping LAMMPS



Supports up to 32
LAMMPS Simulations

Again, poor total
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increase after ~ 5
Replicas



GPU

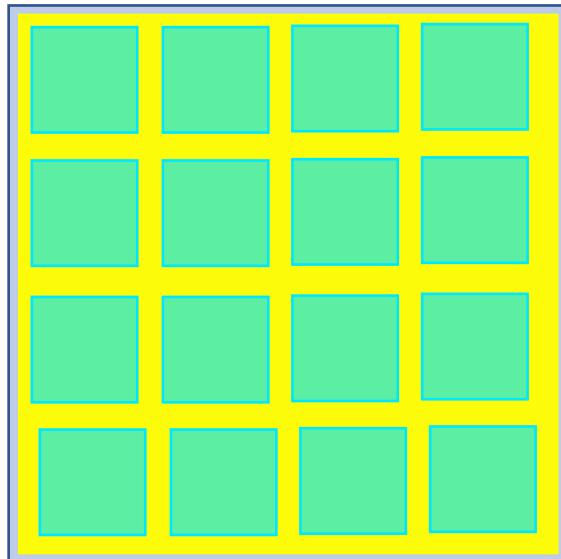


LAMMPS
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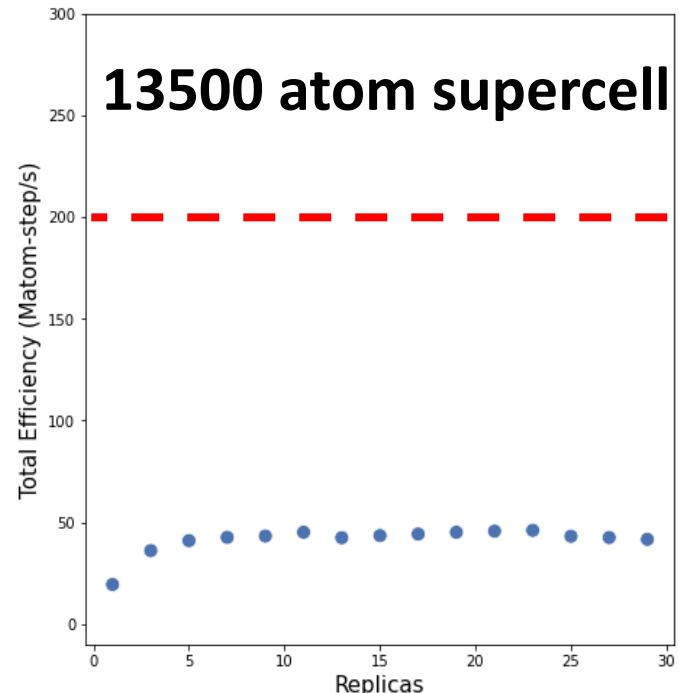
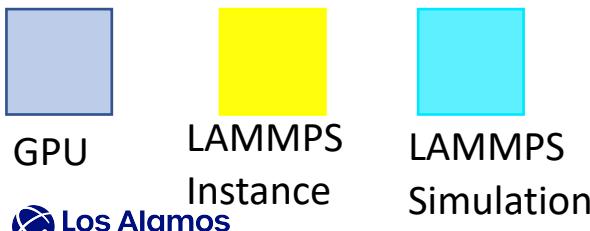
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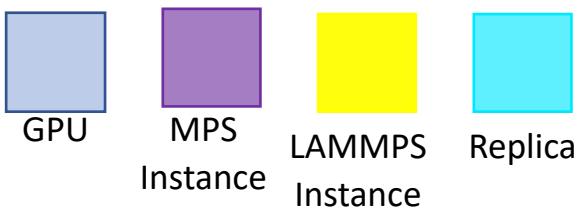
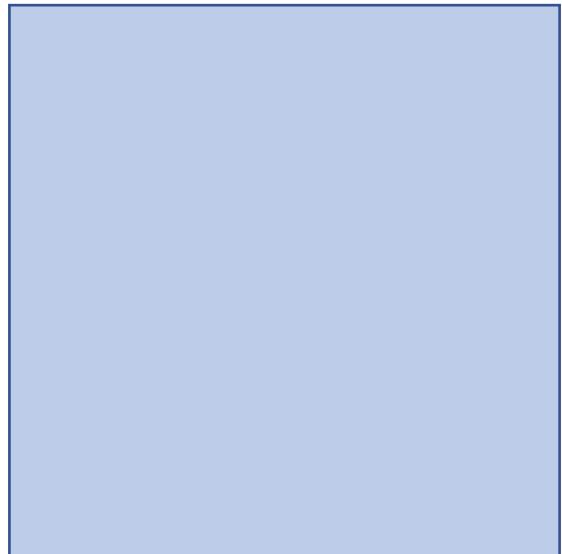


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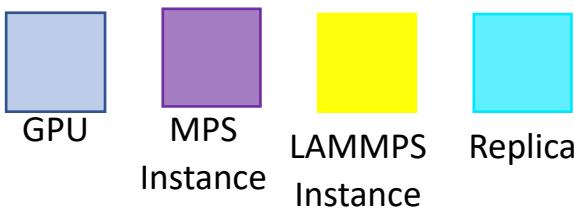
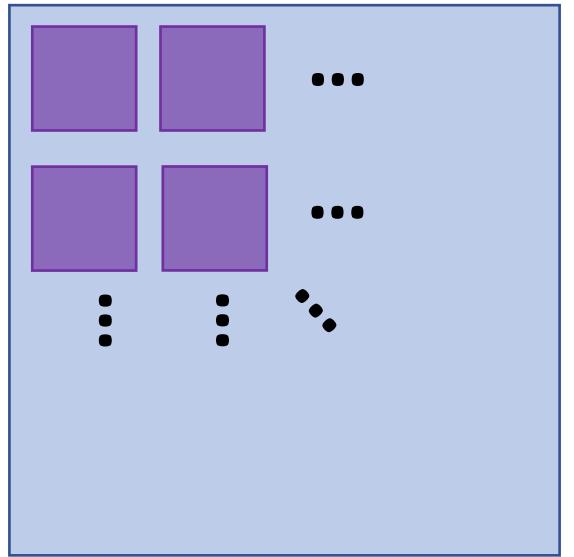
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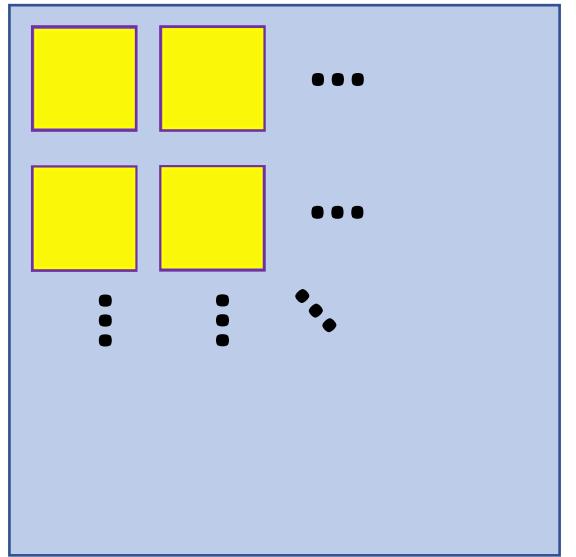
Making Oversubscription Cool – Combined Models



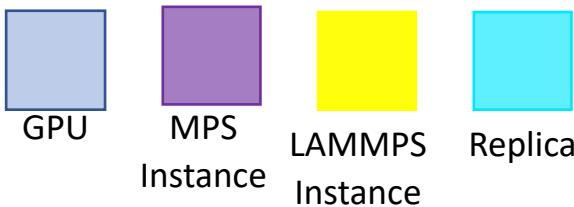
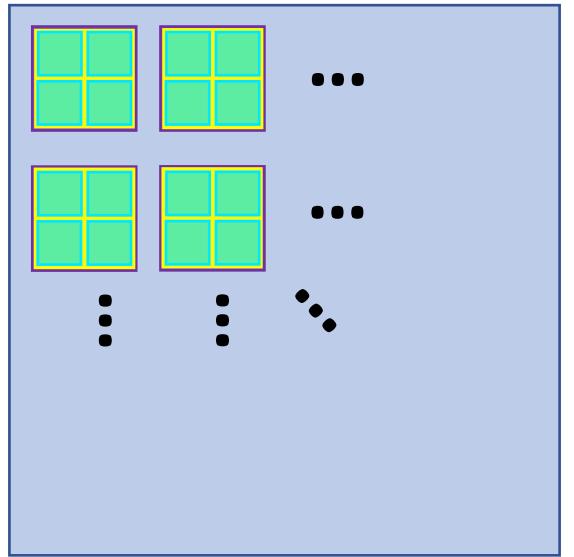
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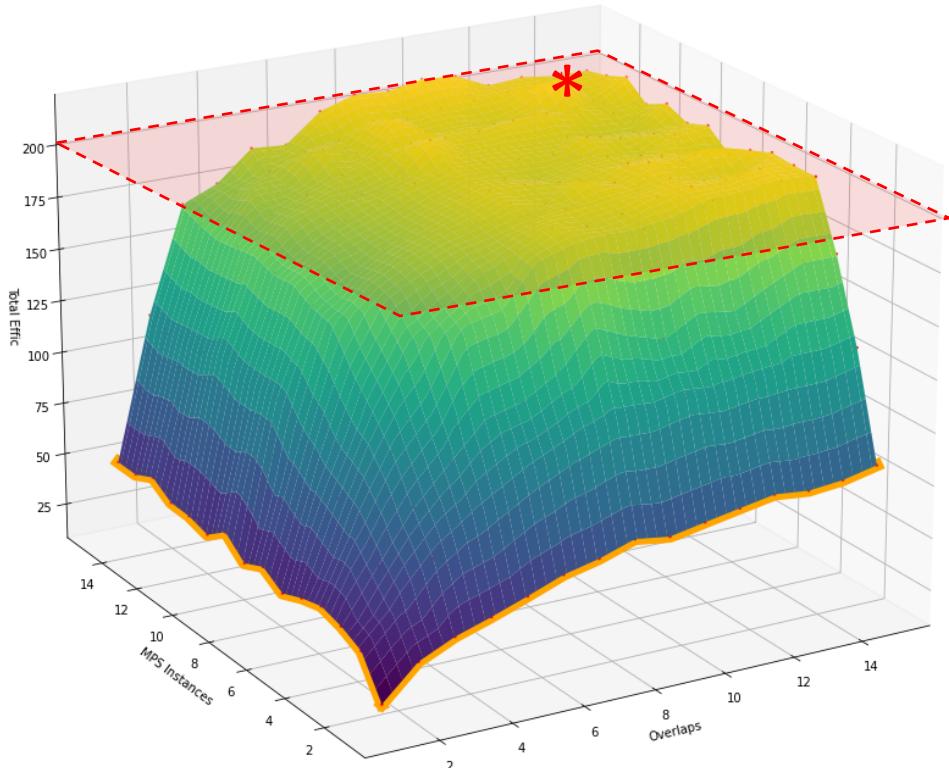
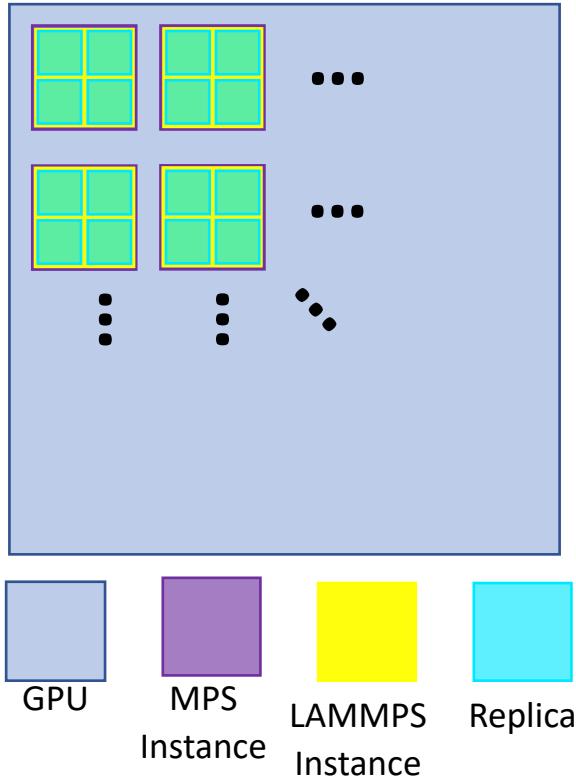
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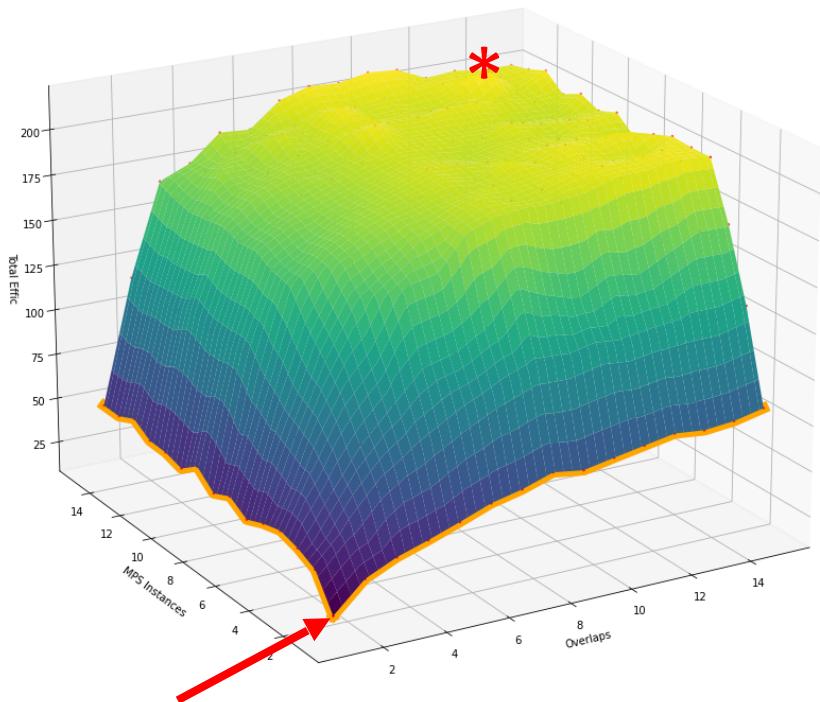
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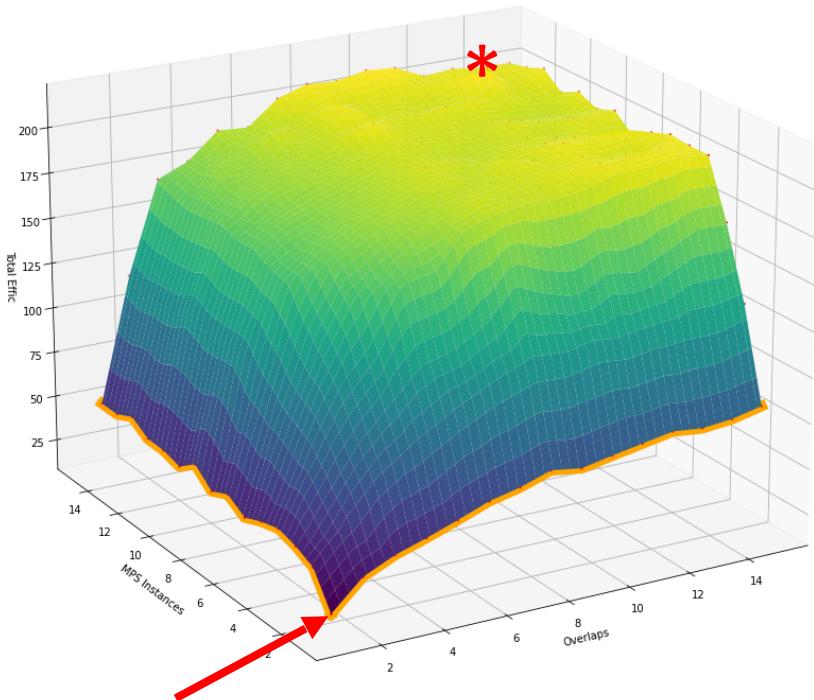


Making Oversubscription Cool – Example in Copper



1 Replica per GPU (current method)

Making Oversubscription Cool – Example in Copper



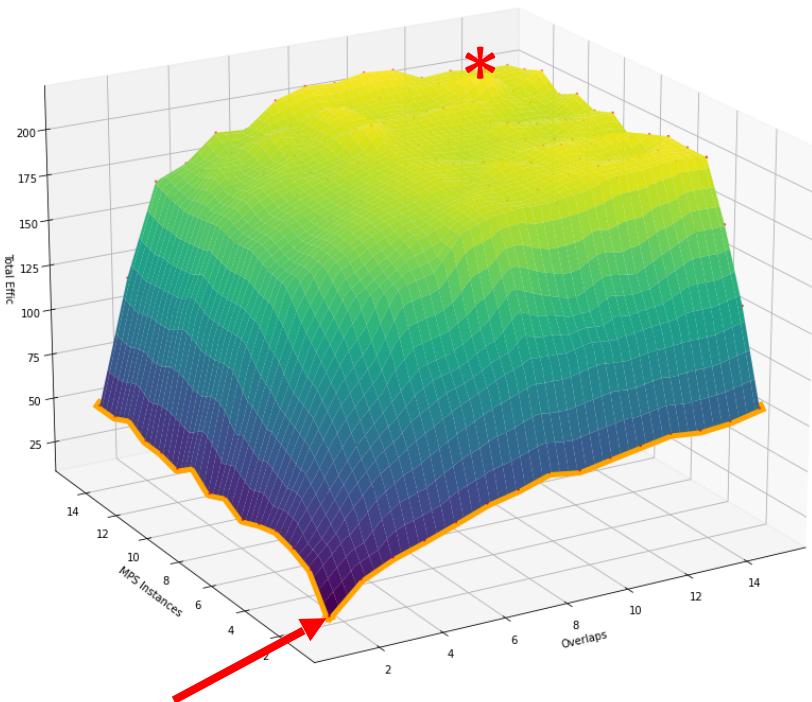
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Example Setup:

13,500 atom supercell.

EAM interatomic potential.

Making Oversubscription Cool – Example in Copper



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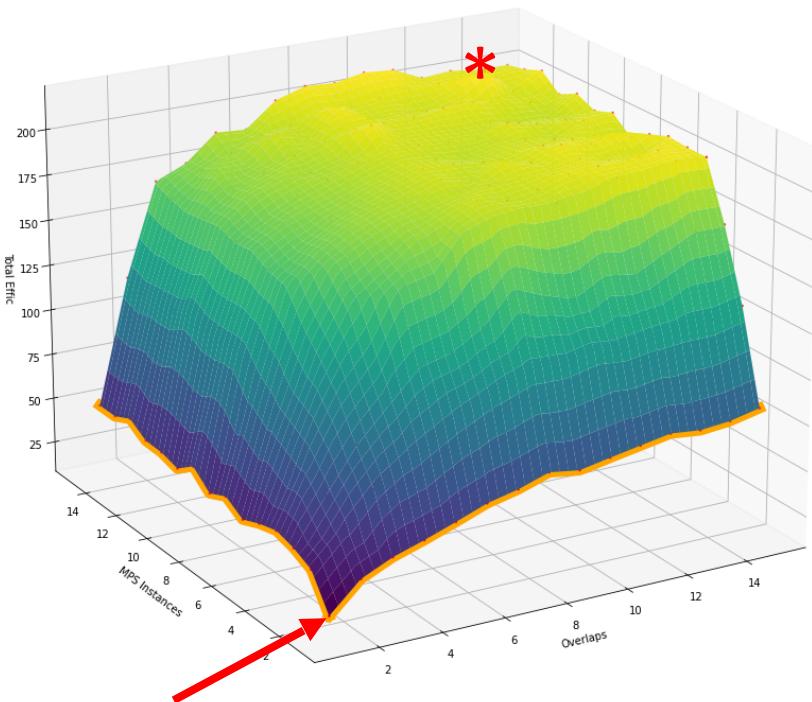
Optimal Packing:

13 MPS instances

13 Overlapping Sims

Total = 169 Simulations on 1 GPU!

Making Oversubscription Cool – Example in Copper



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Total Efficiency:

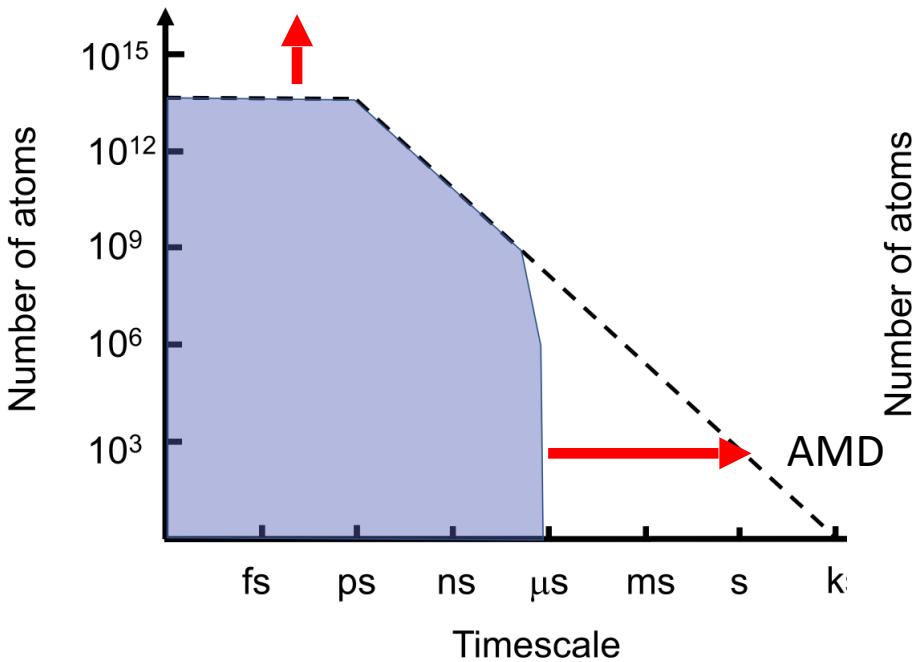
190 Matom-step/s

5.577 μ s/day

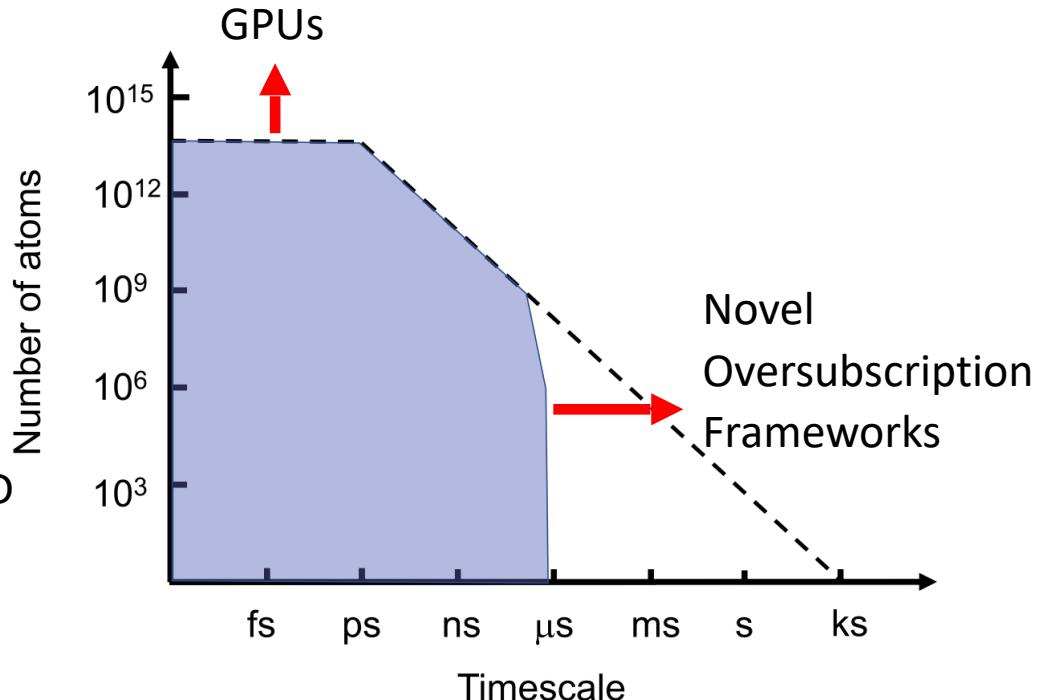
... on 1 GPU!

The Ongoing Battle for Efficiency

Spatial Parallelization

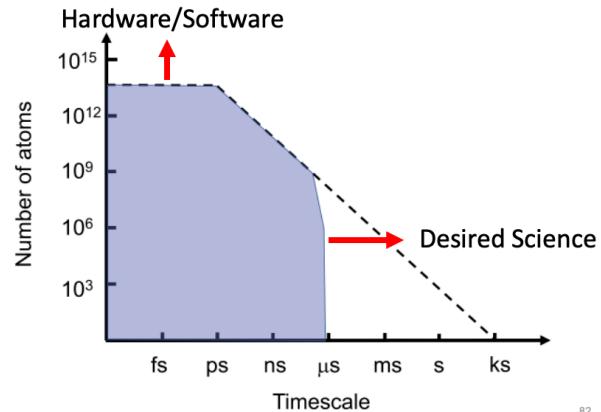


GPUs



Conclusions

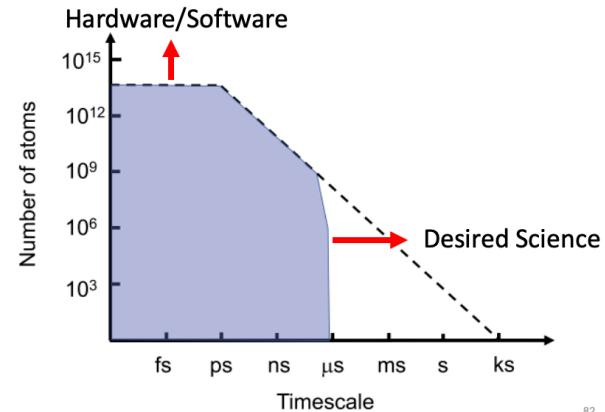
- Software and hardware are inherently weak-scaling focused.



82

Conclusions

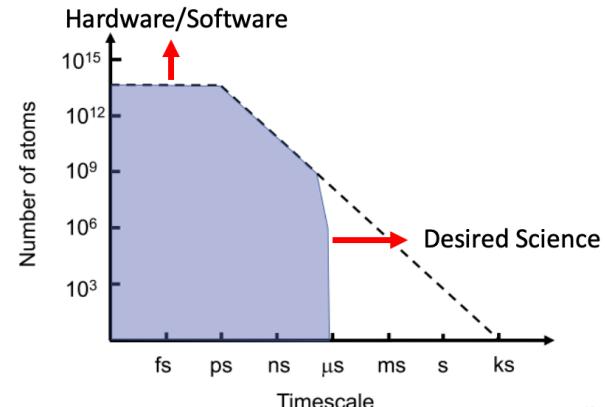
- Software and hardware are inherently weak-scaling focused.
- Must devise ways to manipulate weak-scaling into strong(-ish) scaling to reach longer timescales.



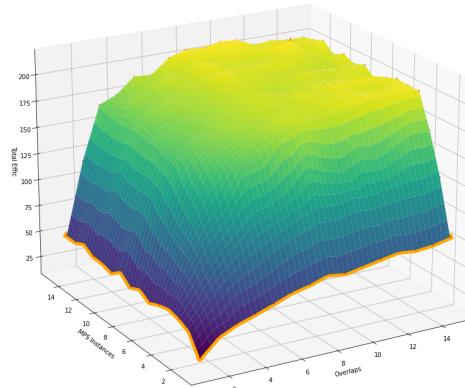
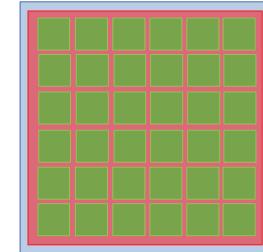
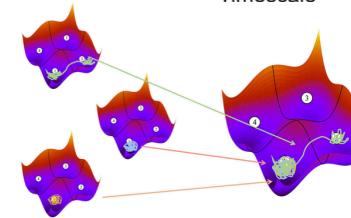
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Conclusions

- Software and hardware are inherently weak-scaling focused.
- Must devise ways to manipulate weak-scaling into strong(-ish) scaling to reach longer timescales.
- Novel oversubscription frameworks coupled with AMD allows us to reach new levels of computational efficiency on GPU-based HPCs.
- This can allow us to achieve scientific insight previously unattainable.



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More Scientific Details:

The work presented here is supported by publications:

P. Hatton *et al.*, *The importance of long-timescale simulations for driven systems: An example of He bubble growth at a W GB*, MRS Comms. (2022).

P. Hatton *et al.*, *He Bubble Induced Phase Transition of W Grain Boundaries using Accelerated Molecular Dynamics (In Production)*.

