PETER JODOGNE

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OBJECTIVE

A position in software engineering and development with an emphasis on internet technologies.

COMPUTER SKILLS Languages: Javascript, Java, C#, C, Python, C++, PHP, Go, Rust, Scheme

Software: Git, MySql, Postgresql, Redis, Memcache, Nginx, Apache

Operating Systems: Linux, MacOS (Unix) and Windows.

Other: HTML5, CSS3, jQuery, SQL.

EXPERIENCE

Developer

Winter 2014

Celery project, BTX Trader, Manhattan, NY

- Developer of two in the development of a Bitcoin wallet and buying/selling service
- Front-end stack included frameworks such as Backbone.js, Mocha.js, and D3.js.
- Back-end stack was written in Python on top of Appengine.

Developer

Summer 2013

Shadow Financial, Inc., Piscataway, NJ

- Develop software for large scale financial back office software.
- Used the C# programming language and .NET framework.
- Helped build internal tools used by the company as well.

Intern, Developer

 $Summer\ 2012$

MerchantFuse, Manhattan, NY

- Worked as a full stack web developer.
- Used the CodeIgniter PHP framework and a MySql database on the backend.
- Front-end consisted of HTML5, CSS3, & Javascript using additional tools such as jQuery and bootstrap.

EDUCATION

Bachelor of Science, Computer Science

Rutgers State University, New Brunswick, NJ, graduated May 2013

Concentration: Software engineering & Internet technologies

PROJECTS

Rdeck

A project implementing playing cards and different games that use them in the new programming language Rust in an effort to explore its features and use-cases. Still in active development as a side-project.

Source code at https://github.com/PeteJodo/rdeck

Sample Web Authorization

NodeJS sample auth that logs on & off a user, and allows to register to a postgres db and uses redis as a session store.

Source code at https://github.com/PeteJodo/sample-auth