



# Transistors

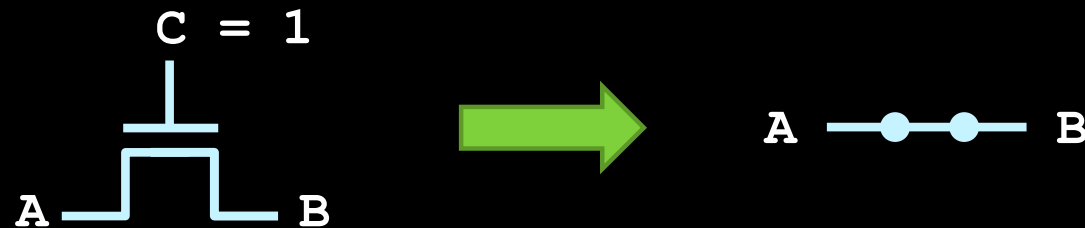
# Introduction to Transistors

- **Transistors** form the basic building blocks of all computer hardware.
- Invented by William Shockley, John Bardeen and Walter in 1947, replacing previous vacuum-tube technology.
  - Won Nobel Prize for Physics in 1956.
- Used for applications such as amplification, switching and digital logic design.

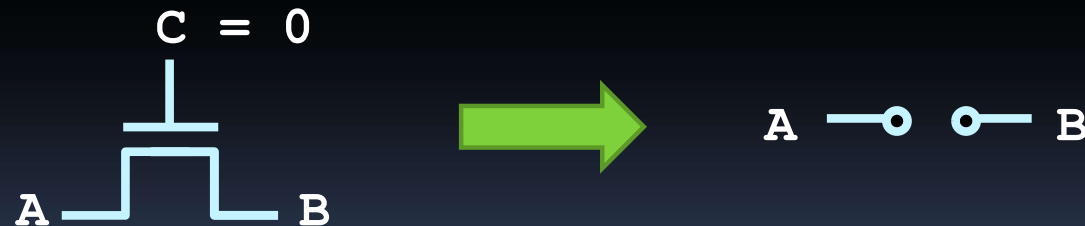


# What do transistors do?

- Transistors connect Point A to Point B, based on the value at Point C.
  - If the value at Point C is high, A & B are connected.

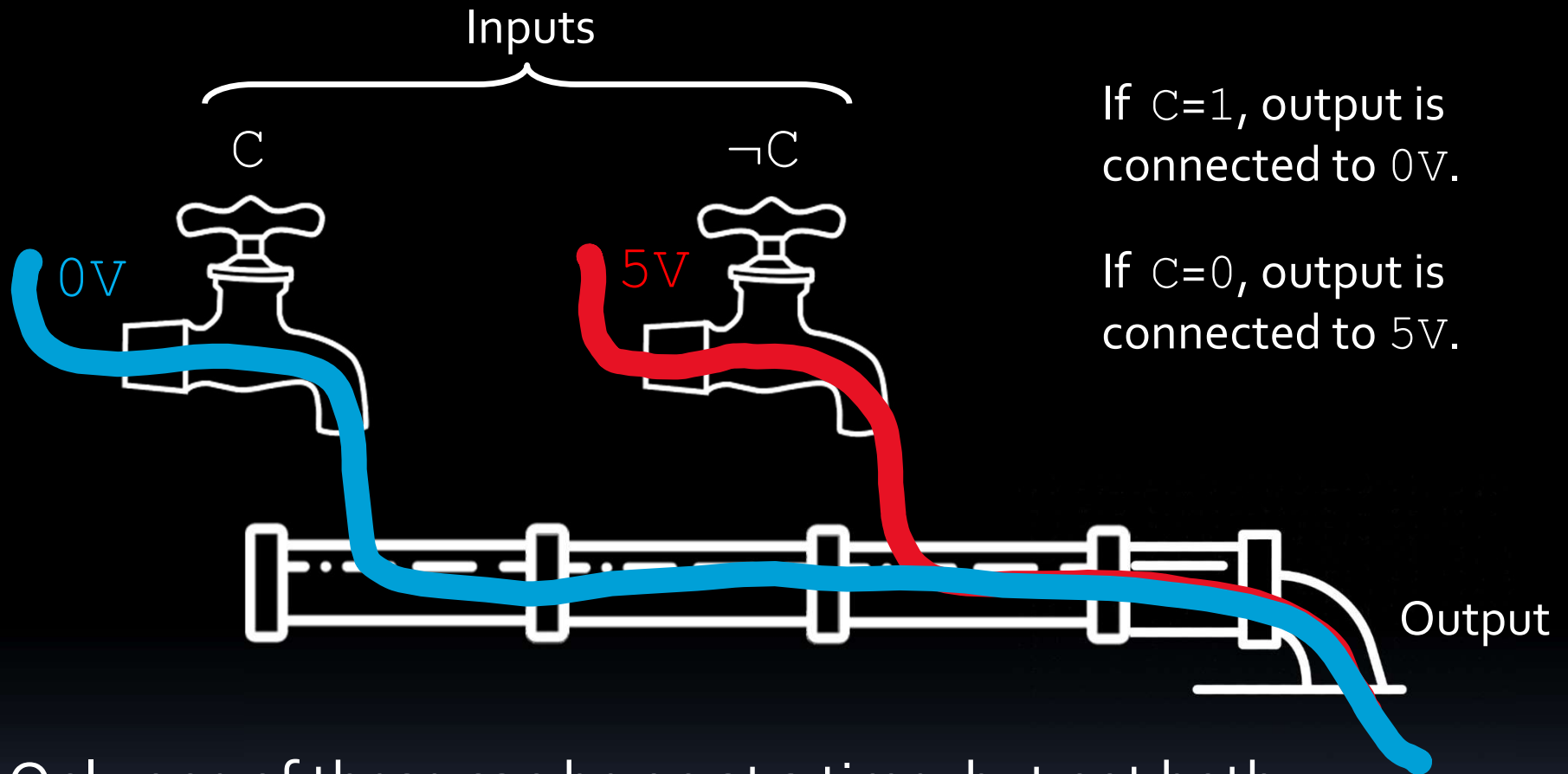


- And if the value at Point C is low, A & B are not.



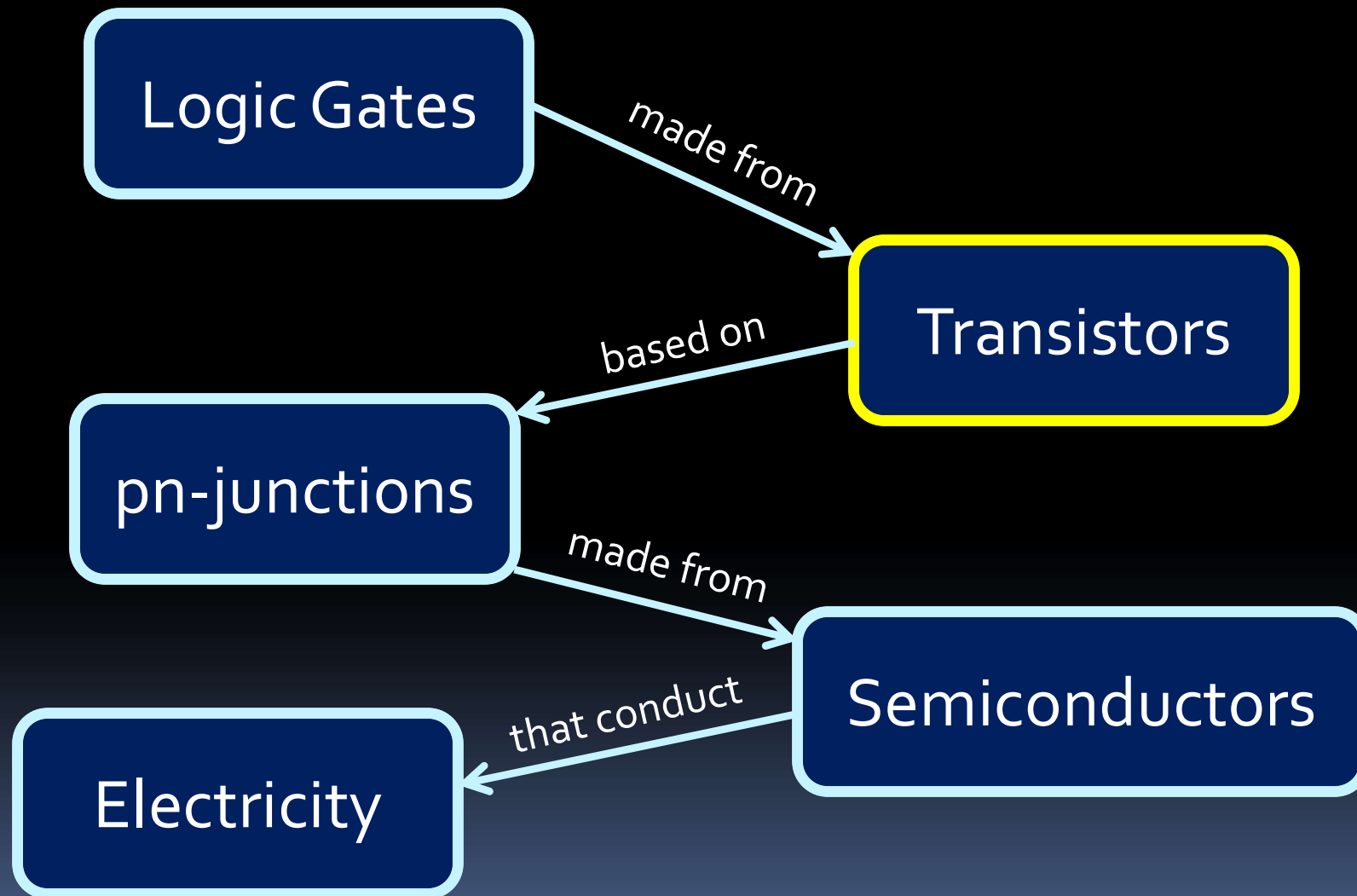
- Need to know a little about electricity now....

# Electrical Faucets



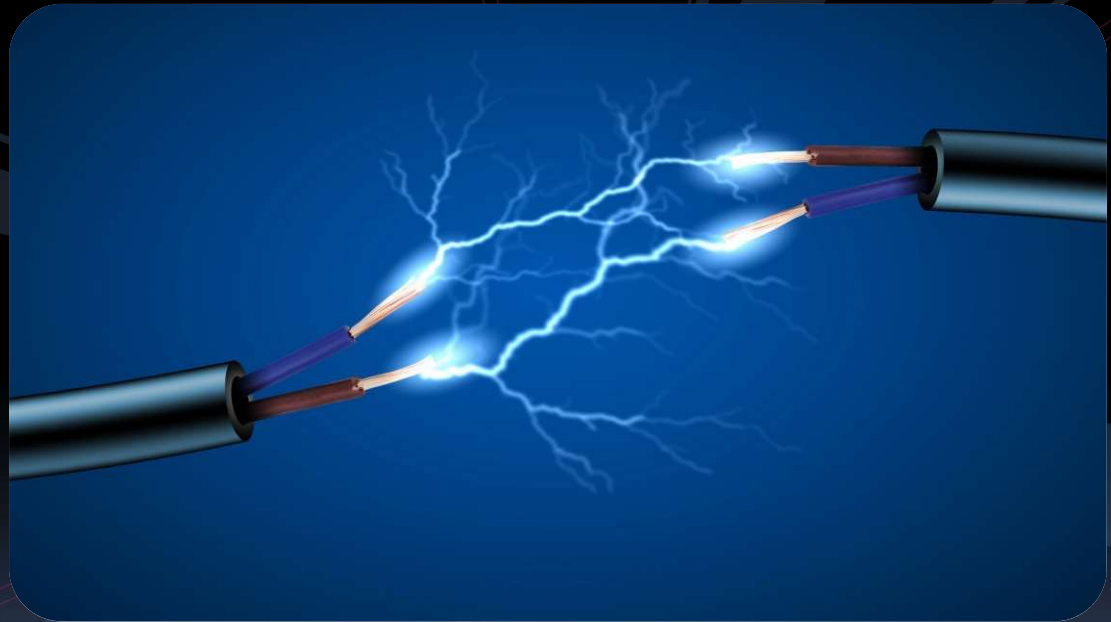
Only one of these can be on at a time, but not both.  
Also doesn't work if neither faucet is on.  
More on this later....

# Where do transistors fit?



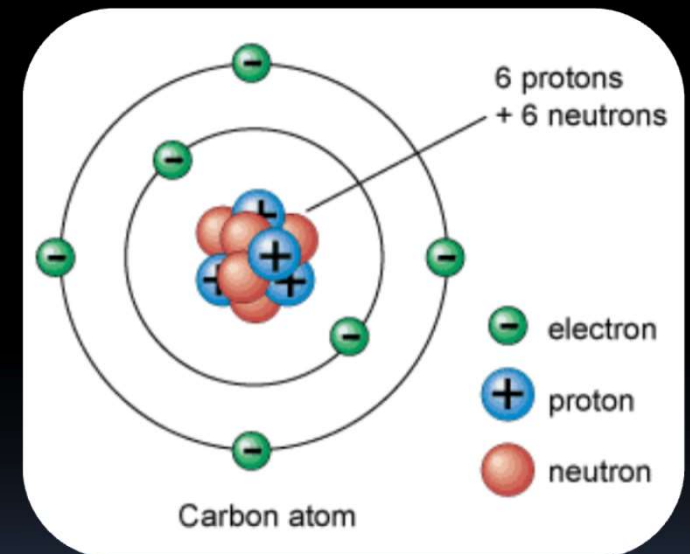


# Electricity Basics



# Intro to Electricity

- Electricity is the the flow of charged particles (usually electrons) through a material.
- These charged particles come from atoms, which are made up of **protons** (positive charge), **neutrons** (no charge) and **electrons** (negative charge)
  - Electricity stems from electron movement.



# Electricity = electrons

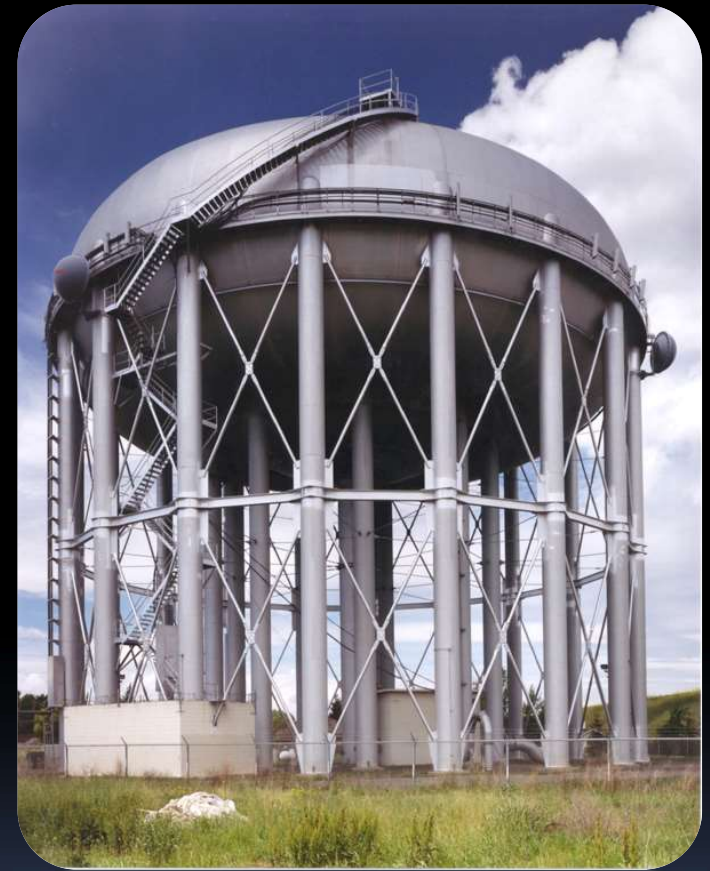
- Electrical particles (like electrons) want to flow from regions of **high electrical potential** (many electrons) to regions of **low electrical potential** (not as many electrons).
  - Similar to gravitational potential
- This potential is referred to as **voltage**.
- The rate of electron flow is called the **current**.





# Water Analogy

- To help picture this concept of voltage and current, imagine a reservoir:
  - Electrons flow from high to low potential like water would flow from the reservoir to the ground.
  - **Voltage** is like the elevation of the water above the ground.
  - **Current** is the rate at which the water flows.
- The relationship between voltage (**V**) and current (**I**) is called **resistance**:  $R = V/I$

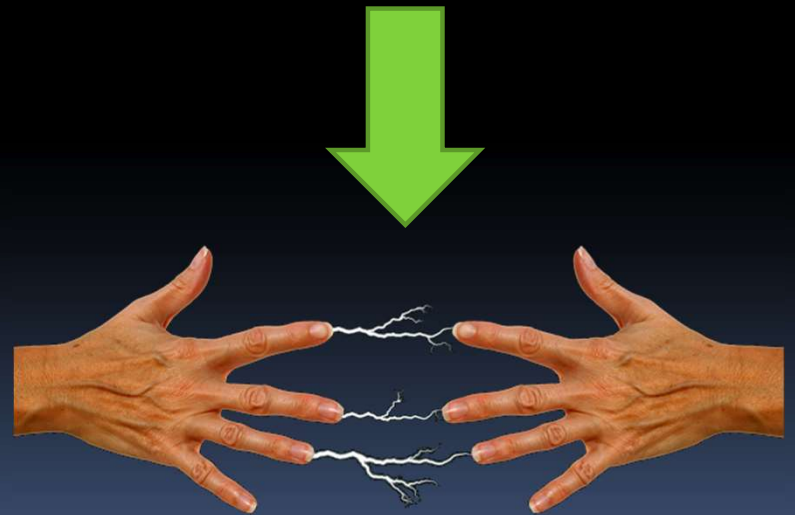


# A Note about Current

- Even though current is caused by electrons flowing through a material, the convention is to measure current as the **movement of positive charges**.
  - *Protons don't actually move.* When electrons move from point A to point B, the result is that B becomes more negative and A becomes more positive.
  - Scientists historically viewed current in terms of this creation of positive charge in a material.
  - It's not completely clear why scientists decided this. Just go with it 😊

# Static electricity example

- When you shuffle your feet back and forth on a carpet, you pick up extra electrons in your body and develop an electrical imbalance, relative to the ground.
- When you touch an object or person who is electrically balanced, those extra electrons transfer over to that object or person.



# Van de Graaff Generator



# Sources of electricity

- Where do these electrons (and this electricity) come from?
- Two common sources:
  - **Batteries** have a concentration of particles stored inside them up that will run out eventually (like water reservoirs).
  - Most electricity that we use comes from electrical outlets, that are constantly being supplied with electric particles that never run out (like waterfalls).
    - Discussion point: power bars.





# The path of electricity

- A few things to note about the path that electric particles like to take:
  - Current always flows toward the zero voltage point of a circuit.
    - Commonly referred to as **ground**.
  - Electricity always takes the path of least resistance from source to ground.
  - Remember: Even though electrical current is the flow of electrons through a medium, its direction is typically expressed as *the movement of the positive charges*.

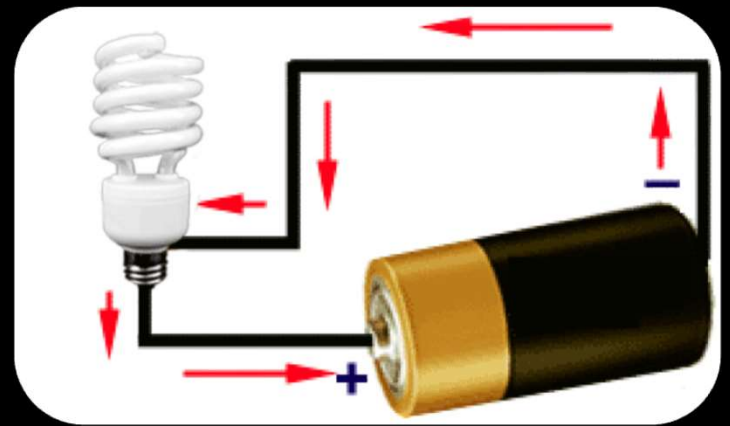


# Electricity Example



# Using electricity

- Knowing that electric particles want to travel from areas of high concentration to areas of low concentration, we can use this to drive **circuits**.
- Each of these circuits has a **source** of electrical particles, some **path** between this source and the ground, and some **resistance** along this path that dissipates these electrons.



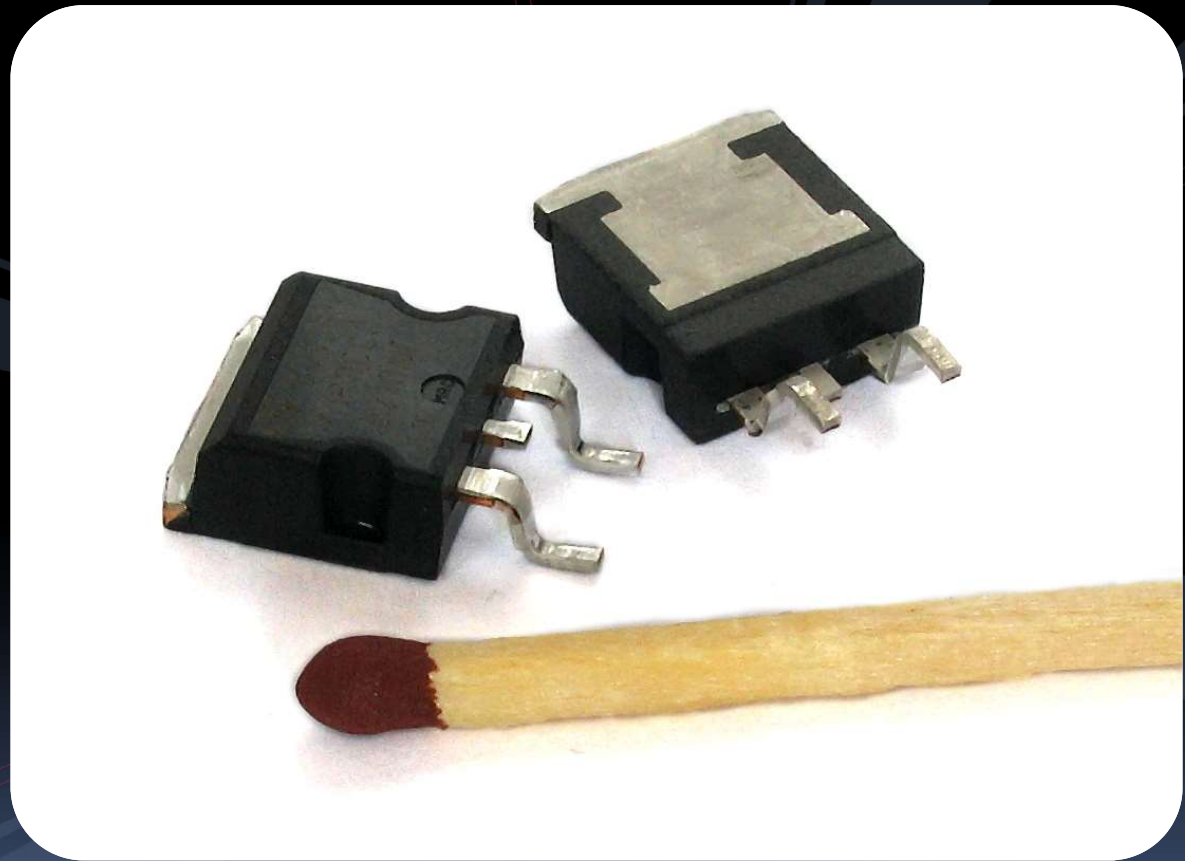


# Resistance is Futile

- In the water analogy, **resistance** would be measure how restrictive the pipe is that connects the reservoir to the ground.
  - Wide, smooth pipe = low resistance
  - Narrow, twisty pipe = high resistance
- Electrical resistance indicates how well a material allows electricity to flow through it:
  - High resistance (aka **insulators**) don't conduct electricity at all, or only under special circumstances.
  - Low resistance (aka **conductors**) conduct electricity well, and are generally used for wires.
  - These are largely determined by the position on the element on the periodic table.
  - Measured in ohms ( $\Omega$ ). More ohms, more resistance.
- **Semiconductors** are somewhere in between conductors and insulators.

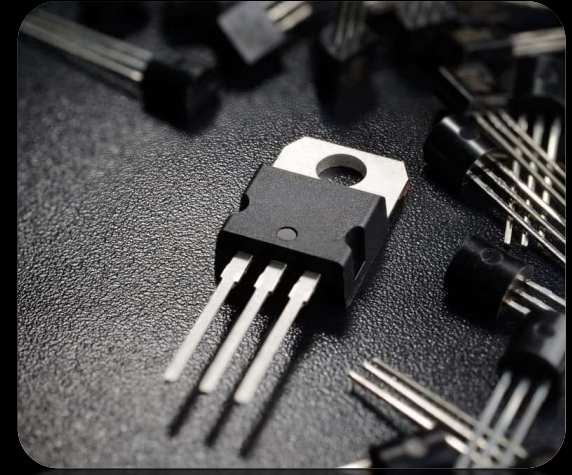


# Using Transistors



# How transistors work

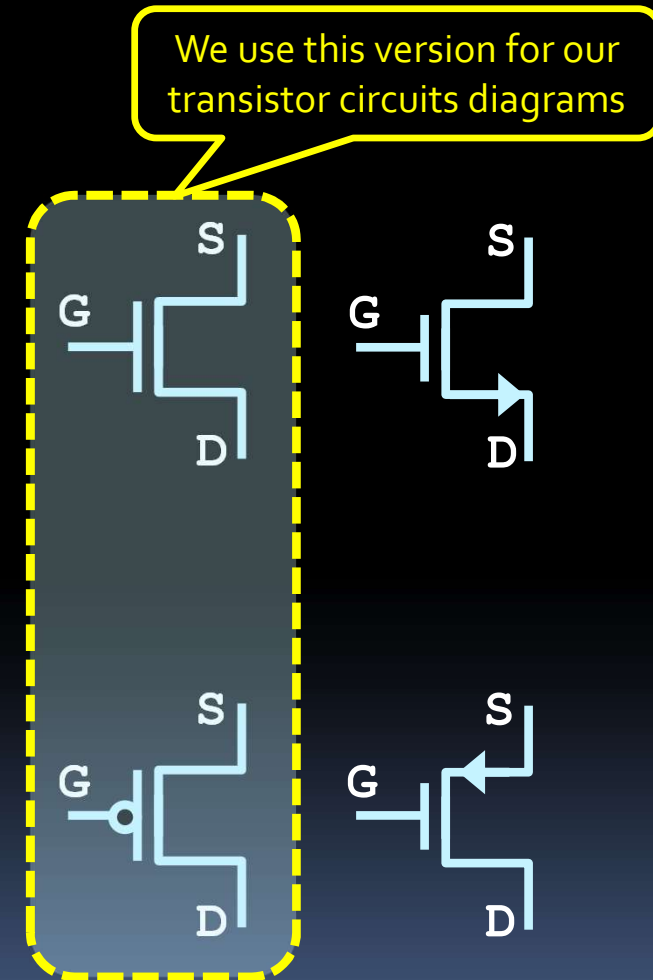
- Transistors are devices made of semiconductor material, which can act as a conductor in some cases and an insulator in others.
  - Transistors can be implemented in multiple ways, most commonly the **MOSFET** (**M**etal **O**xide **S**emiconductor **F**ield **E**ffect **T**ransistor).
- MOSFETs have three wires that define their behaviour: the **source**, the **drain** and the **gate**.



# How transistors work

- There are two main types of MOSFETs we look at in this course:

- **nMOS transistors** allow electricity to conduct between the source and the drain when a positive voltage is applied to the gate.
- **pMOS transistors** allow electricity to conduct between the source and the drain when a negative voltage is applied to the gate.



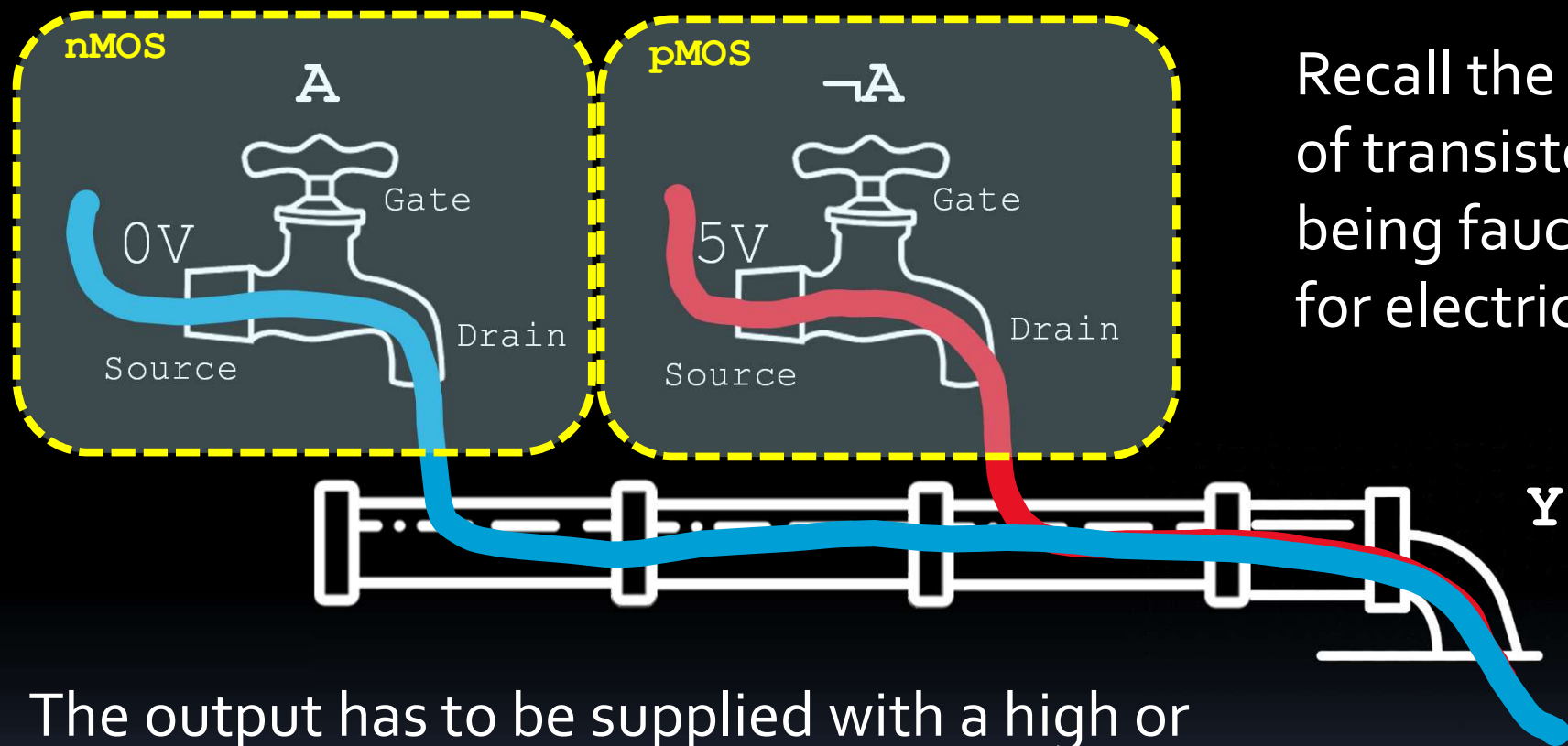
# Transistors to Gates

- The gate voltage determines whether the source and drain are connected. But no current flows between them unless the source voltage is high.
  - i.e. nMOS truth table on the right.
- One final step: combining MOSFETS to create high and low voltage outputs, based on high and low voltage inputs.
  - General approach: create transistor circuits that make current flow to outputs from high or low voltage, based on transistor input values.

nMOS Truth Table

$V_{DS}$	$V_{GS}$	$I_{DS}$
Low	Low	Low
Low	High	Low
High	Low	Low
High	High	High

# Revisiting the Faucet Analogy



Recall the idea of transistors being faucets for electricity!

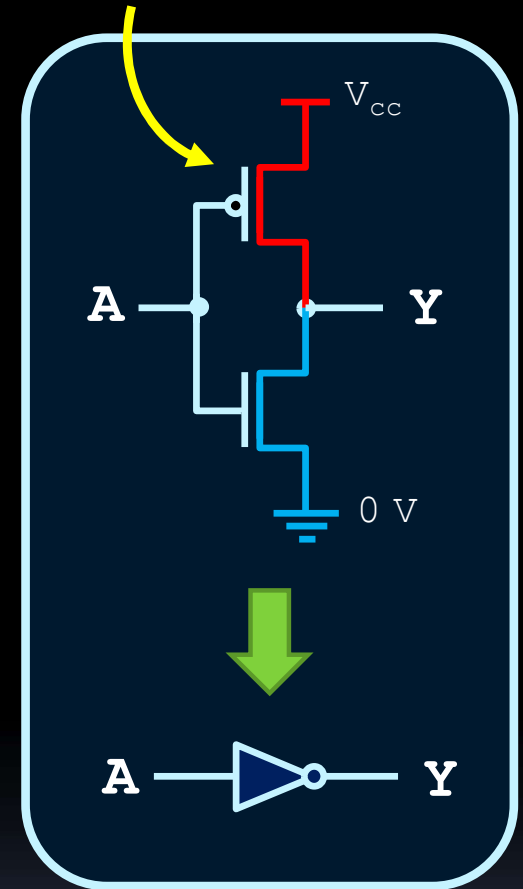
The output has to be supplied with a high or low electrical value from one of the inputs.

Not connecting the output to high voltage is not the same as connecting it to low voltage!

# Making gates

- Since these transistors aren't simply on/off switches, digital logic gates (**AND**, **OR**, **NOT**) are created by a combination of transistors
  - Examples: NOT gate circuit in diagram.
- Physical data:
  - "High" input (aka  $V_{cc}$ ) = 5V
  - "Low" input (aka Ground) = 0V
  - Switching time  $\approx 120$  picoseconds
  - Switching interval  $\approx 10$  ns
  - NAND is most common logic gate

Remember: This transistor turns on when A is 0!



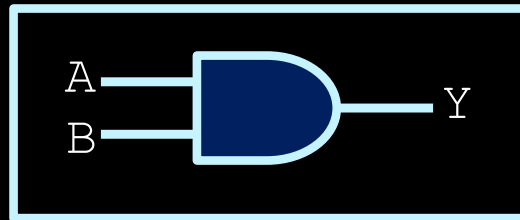
# From Transistors to Gates

- Making a gate from transistors is easy. Just remember the following:
  - Every gate has one output and one or more inputs.
  - Every combination of input values **must** connect the output to either high voltage ( $V_{cc} = 5V$ ) or low voltage (Ground =  $0V$ )
  - Not connecting the output to high voltage isn't the same as connecting the output to low voltage.
  - Ask yourself: What input combinations connect the output to high voltage and what combinations connect it to low voltage?

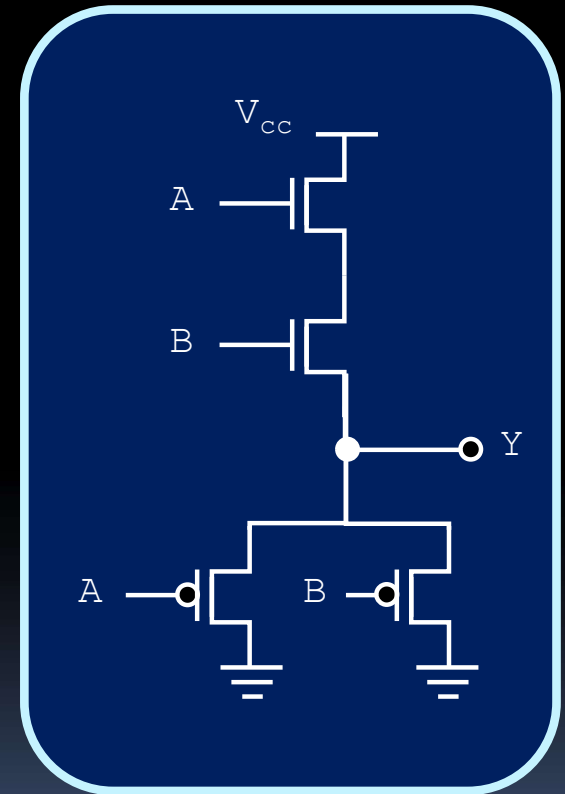


# Making two-input AND gates

- Consider the truth table for an AND gate:
  - Two inputs, one output.
  - Output is high when both A and B are high.
  - If A is low or B is low, output Y is connected to the ground.

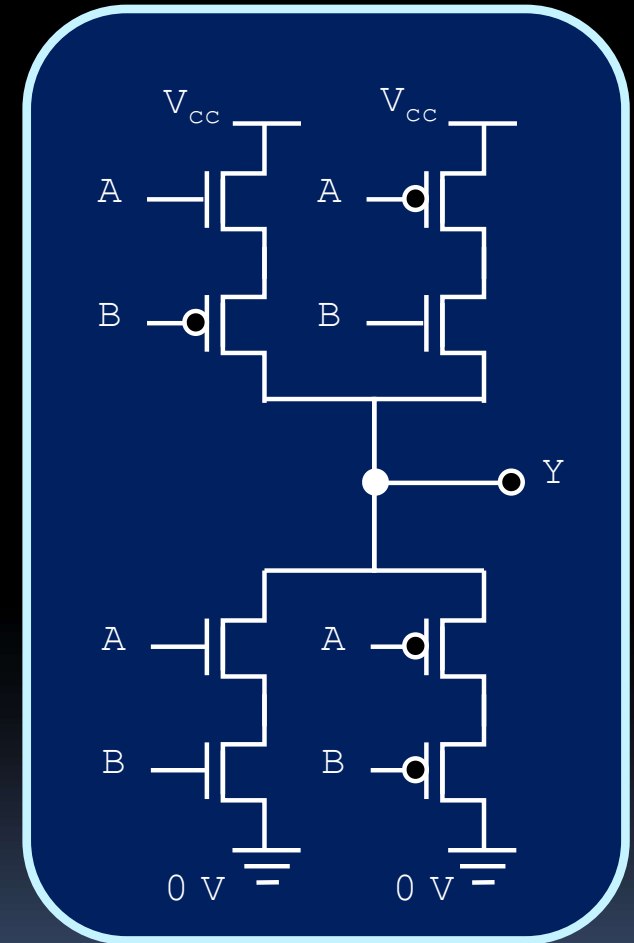
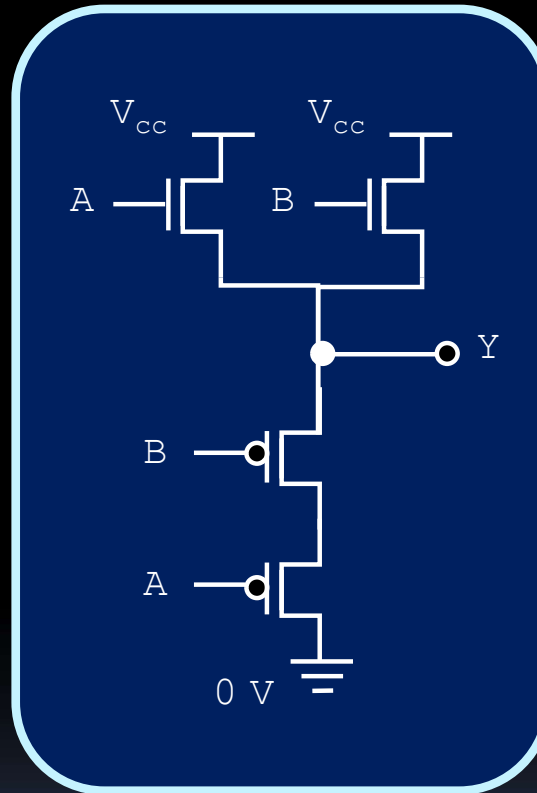
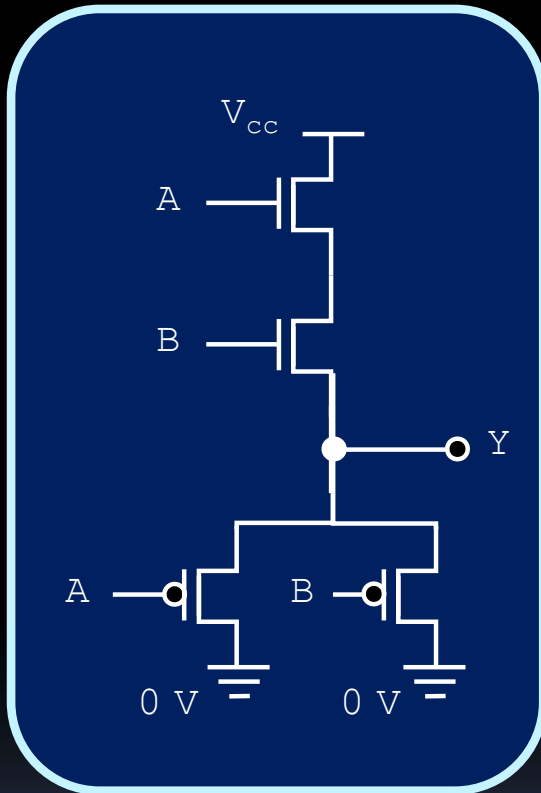


A	B	Y
0	0	0
0	1	0
1	0	0
1	1	1



# What gates do these make?

*(Assume that all the wires labeled A and B refer to the same A and B source voltages)*



Note:  $V_{CC}$  = "Common Collector Voltage"  
= high voltage (5 V)

# Multiple-input gates

- What if we wanted a 3-input OR gate?
  - ▣ The output for an OR gate is low only when the inputs are all low.
  - ▣ If any of the inputs are high, the output is then connected to 5 volts ( $V_{cc}$ )
- What about making circuits out of gates?

