Peter Johnstone

Experience

Sep 2025 – Lead ICPC Rep & Coding Seminar Organizer, Bucknell University, Lewisburg, PA

Present O Appointed by faculty to lead Bucknell's ICPC programming team.

O Currently organize and run weekly competitive coding/LeetCode seminars for peers.

Aug – Dec 2024 Co-Founder & CTO, Eigofy, Inc., Lewisburg, PA (On-site)

- Led development of a Chrome extension for instant English–Japanese lookups with spaced-repetition vocab tracking; authored >90% of the JavaScript codebase.
- Acquired 100+ early adopters within the first month, validating product demand; secured grant funding and presented at TechCrunch Disrupt SF.
- Deployed backend infrastructure (Google Cloud, Firebase, Stripe) and integrated AI APIs with prompt engineering for context-aware definitions. [Website]

Jun – Aug 2024 Software Engineer Intern, Visual Alpha, Tokyo, Japan (On-site)

- Built a fullstack internal data-update tool with a Python/Flet frontend, SQL backend, and company API integration; adopted for daily use and reducing manual engineering effort.
- Contributed 3,000+ lines across 45 GitHub PRs with reviews and documentation.

Jun – Aug 2023 Software Tester Intern, Habitto, Tokyo, Japan (On-site)

- Improved login reliability and regression coverage for a mobile investing app beta by writing and executing automated tests (Appium/Android Studio).
- Collaborated in a Scrum team with biweekly sprints; managed issues and tracked team velocity in Jira.

Selected Projects

Jul – Sep 2025 Magnus Carblunder (Rust Chess Engine), Open-source

- \circ Implemented a chess engine (10,000+LOC in Rust) with advanced search (negamax, alpha-beta, iterative deepening).
- Optimized with pruning and heuristics, achieving ~2800 Elo strength in self-play (on par with top grandmasters). [GitHub]

May – Jul 2025 OCR Neural Network in Pure Python, Open-source

- Built a character recognition model from scratch without NumPy, implementing matrix ops, ReLU + softmax layers, and SGD training loop.
- O Delivered an end-to-end pipeline with evaluation metrics and interactive quiz mode for human-vs-AI testing. [GitHub]

Education

Aug 2022 - Bachelor of Engineering, Computer Science & Engineering, Bucknell University,

May 2026 Lewisburg, PA

(expected) Second Major in Japanese; Activities: Japan Society, Climbing Club, Chess Club, Coding

Selected Coursework: Data Structures & Algorithms, Operating Systems, Software Design, Team-Based Development, Discrete Structures, Calc-Based Physics & Statistics

Study Abroad: Nanzan University (Spring 2025)

Technical Skills

Languages Rust, Python, C++, SQL, C#, Java, JavaScript, Dart, HTML/CSS

Tools Git, Vue, Flet, Jira, Firebase, Stripe, Appium, Flutter, Android Studio

Topics Algorithms, Data Structures, Search & Evaluation, Performance Optimization, Testing/CI, GUIs, Prompt Engineering, AI API Integration

Languages

English Native

Japanese Fluent; JLPT N1 (Dec 2023)

German Fluent, Heritage speaker